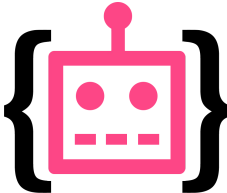


Review from  deepsystems.ai

How to build end-to-end recognition system (Part 2): CTC Loss (Alex Graves).



apple → "apple"

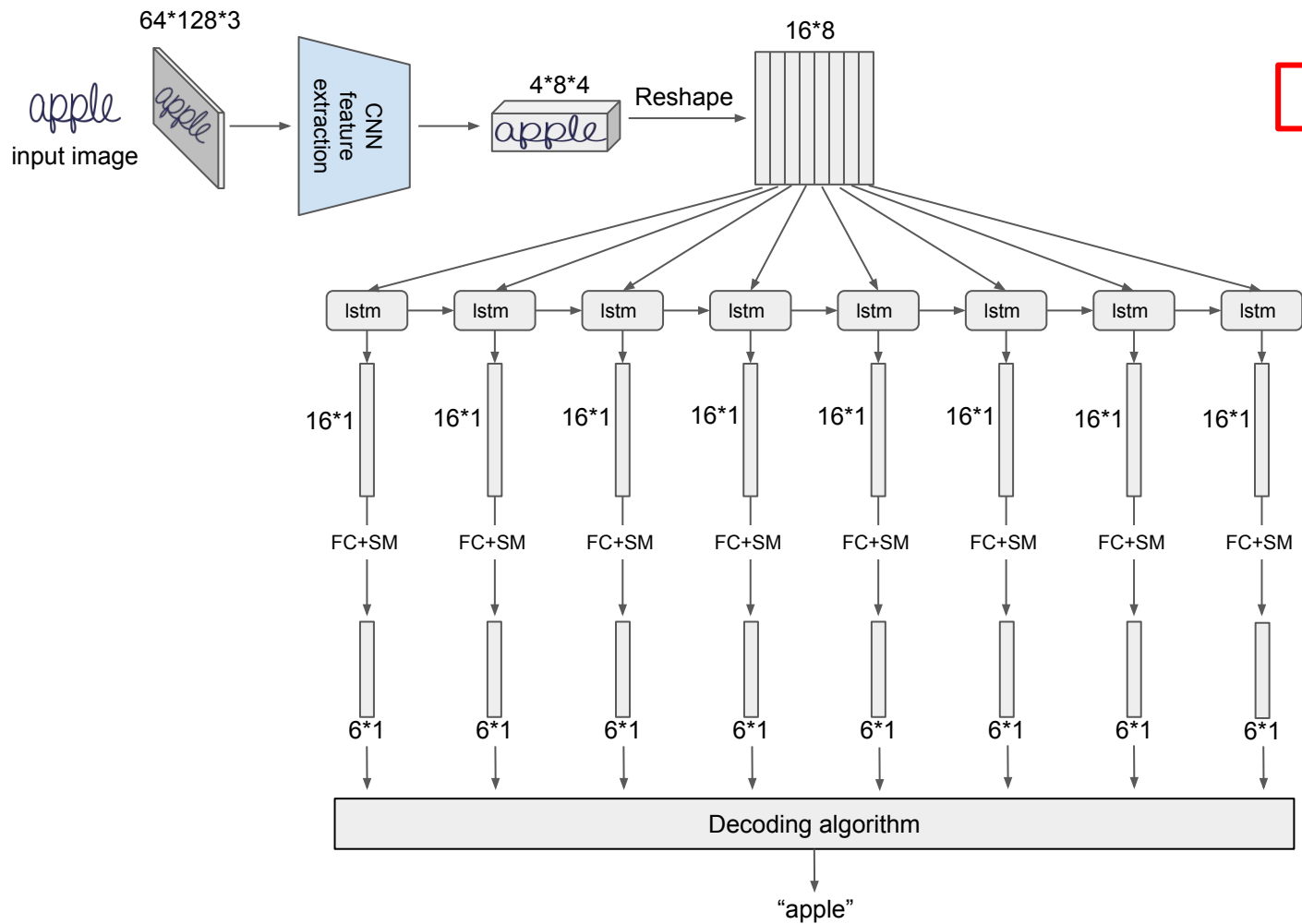
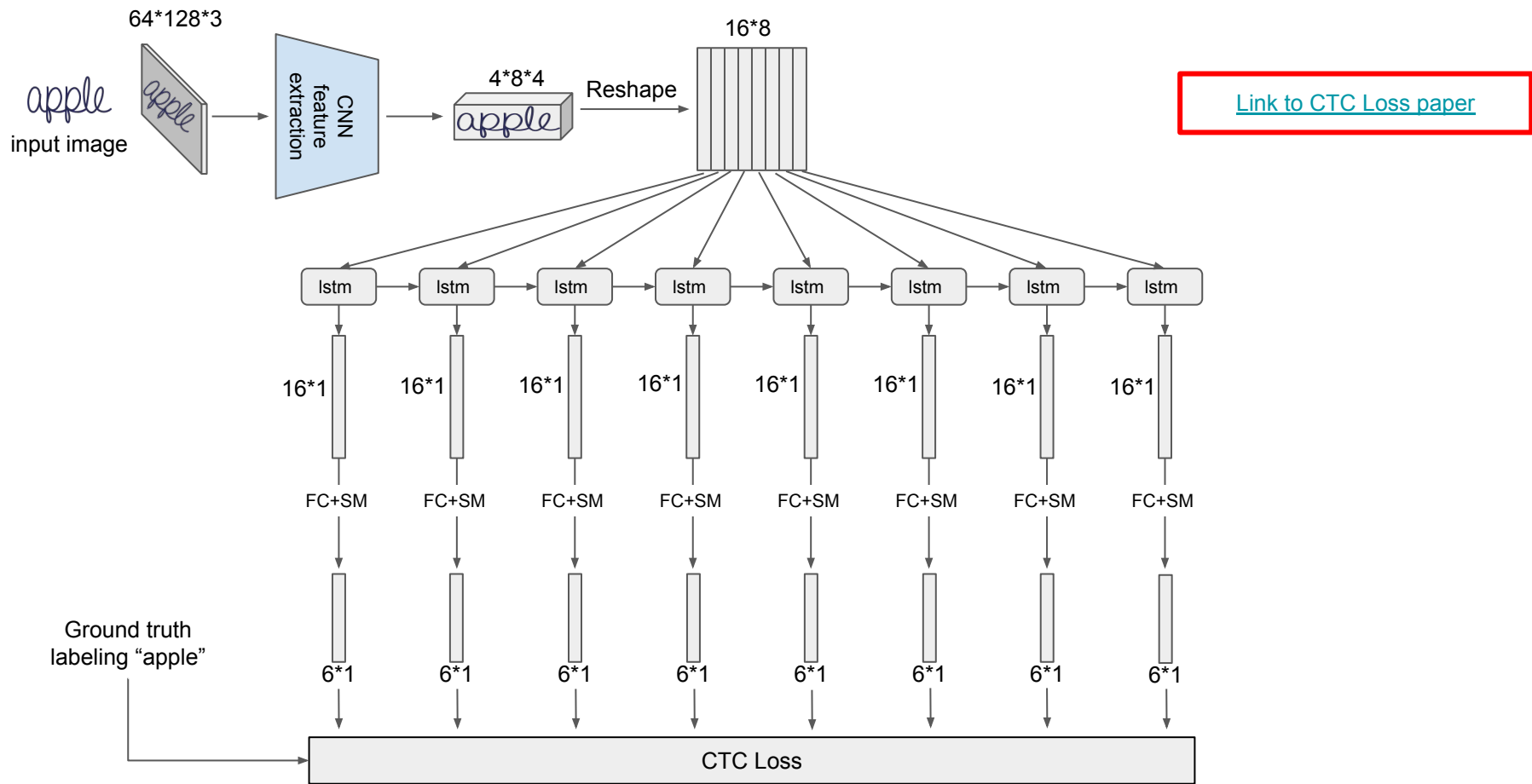


Image OCR: model architecture

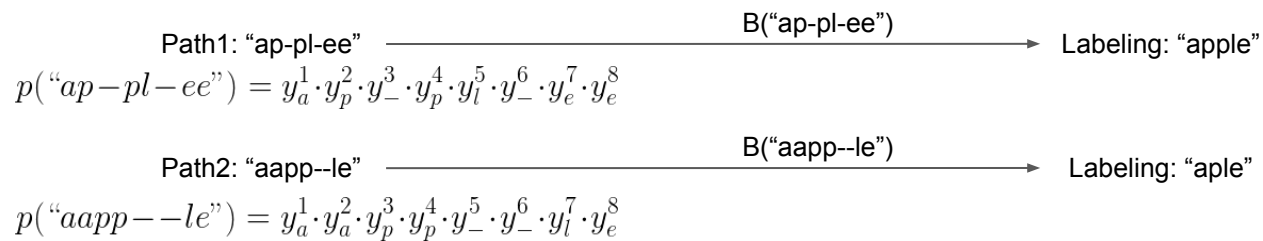
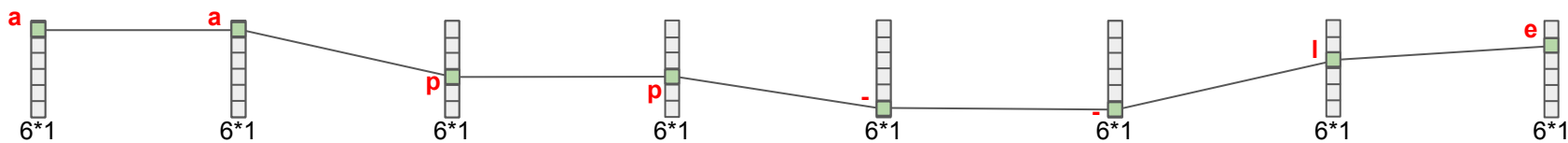
Training: CTC Loss





Path1: "ap-pl-ee" $\xrightarrow{B(\text{"ap-pl-ee"})}$ Labeling: "apple"

$$p(\text{"ap-pl-ee"}) = y_a^1 \cdot y_p^2 \cdot y_-^3 \cdot y_p^4 \cdot y_l^5 \cdot y_-^6 \cdot y_e^7 \cdot y_e^8$$





6*1



6*1



6*1



6*1



6*1



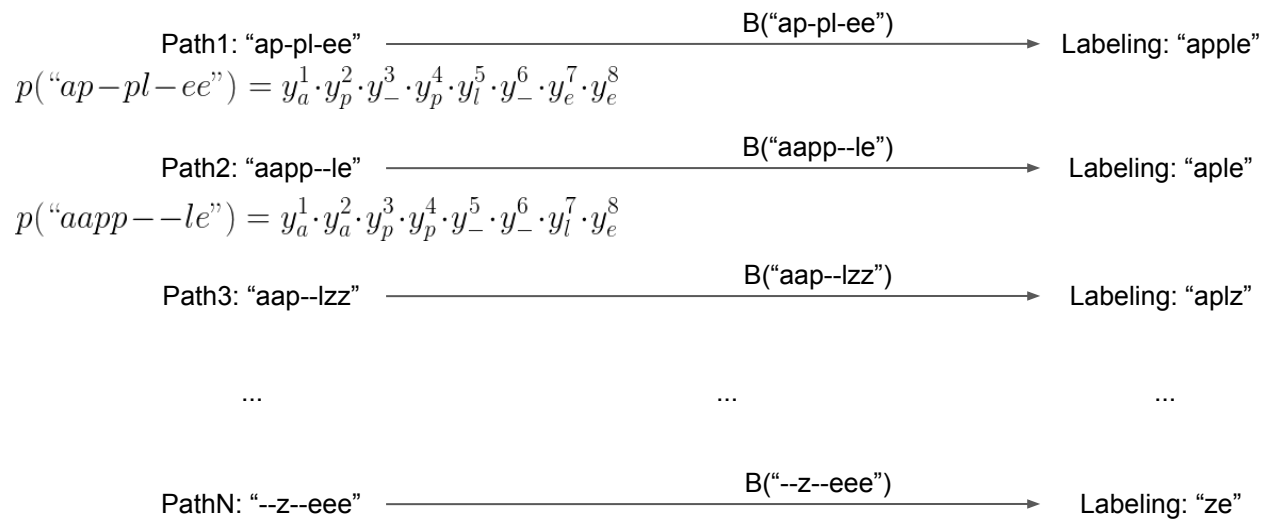
6*1

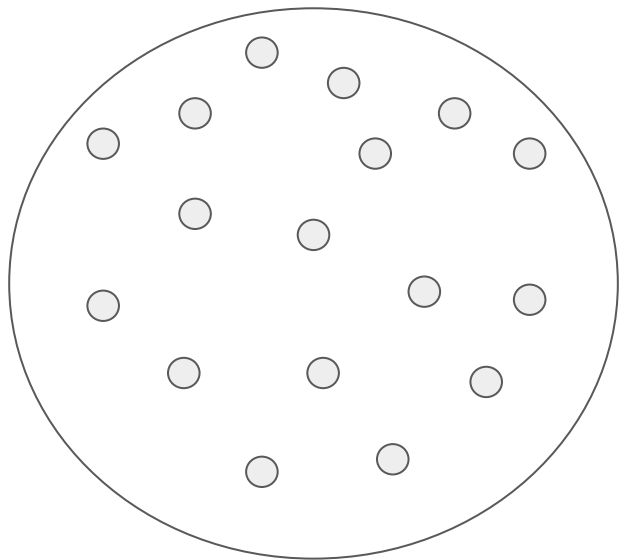


6*1

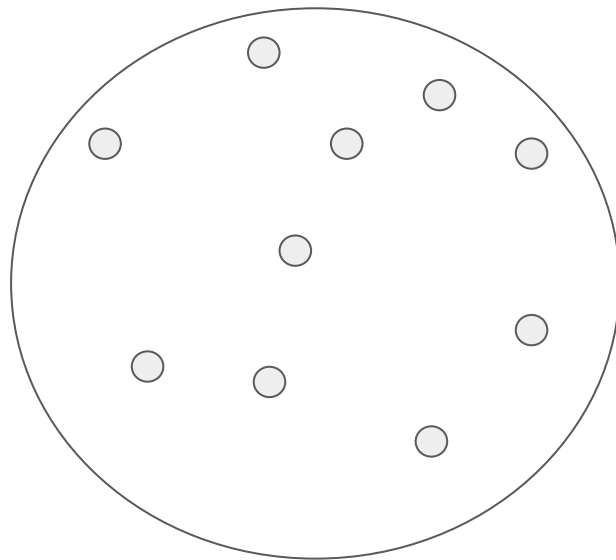


6*1

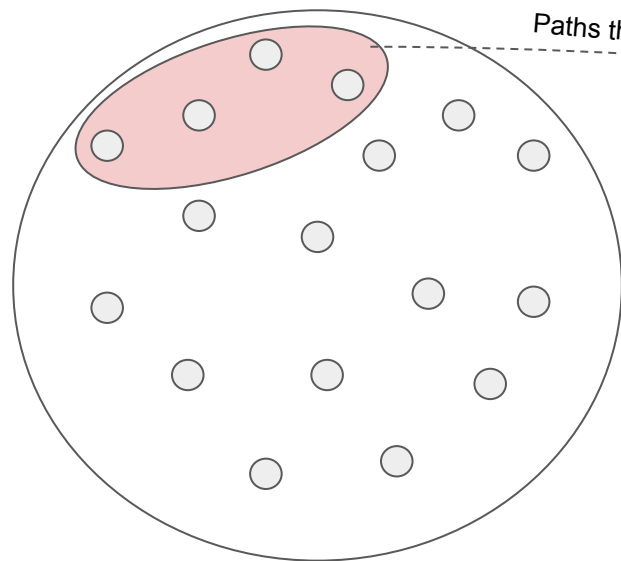




Set of all possible paths

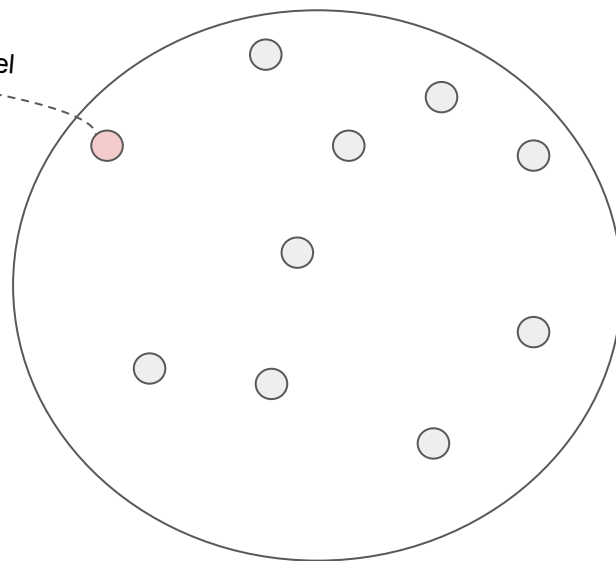


Set of all possible labelings

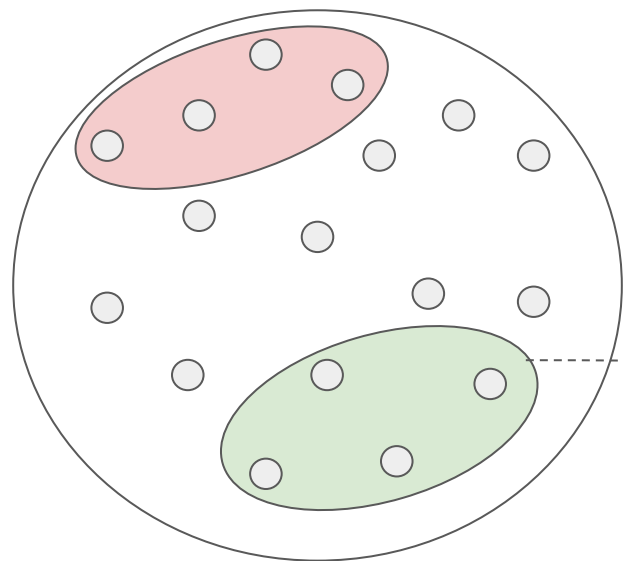


Set of all possible paths

Paths that are correspond to certain label

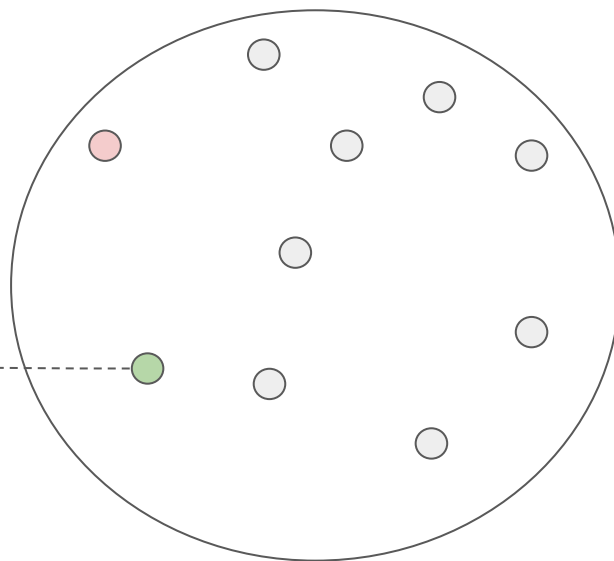


Set of all possible labelings

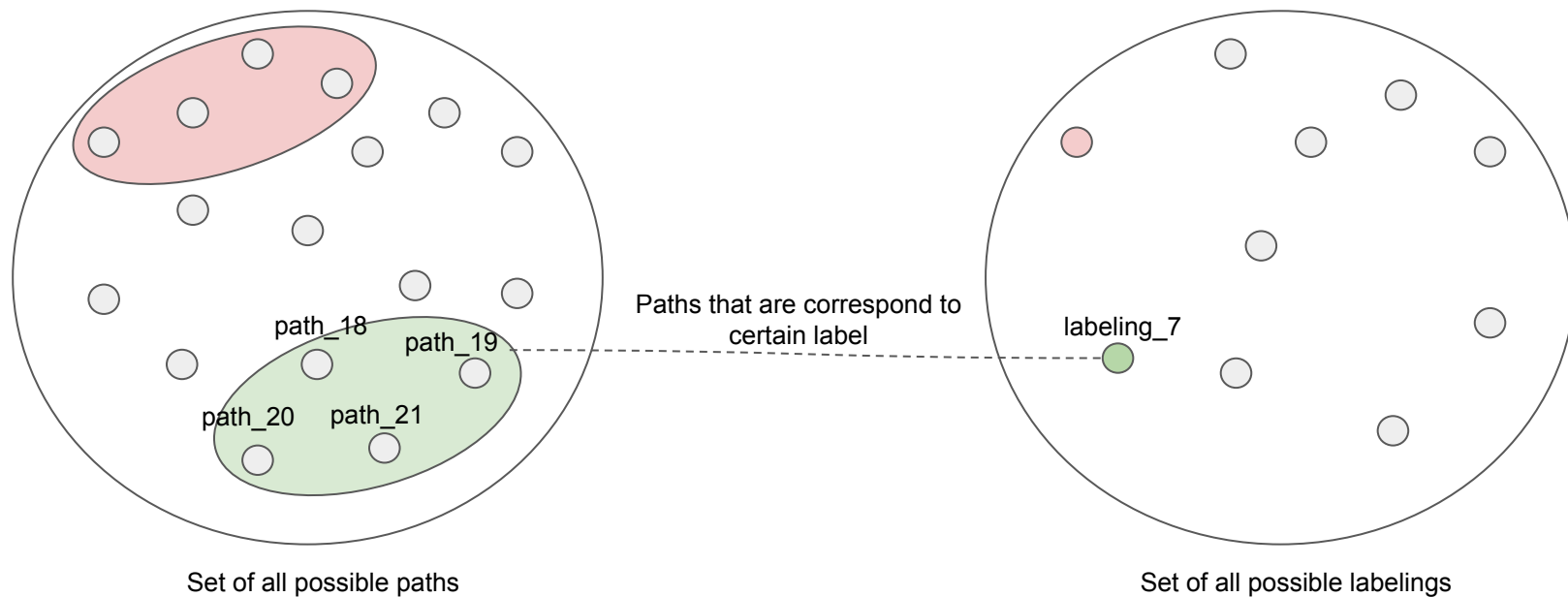


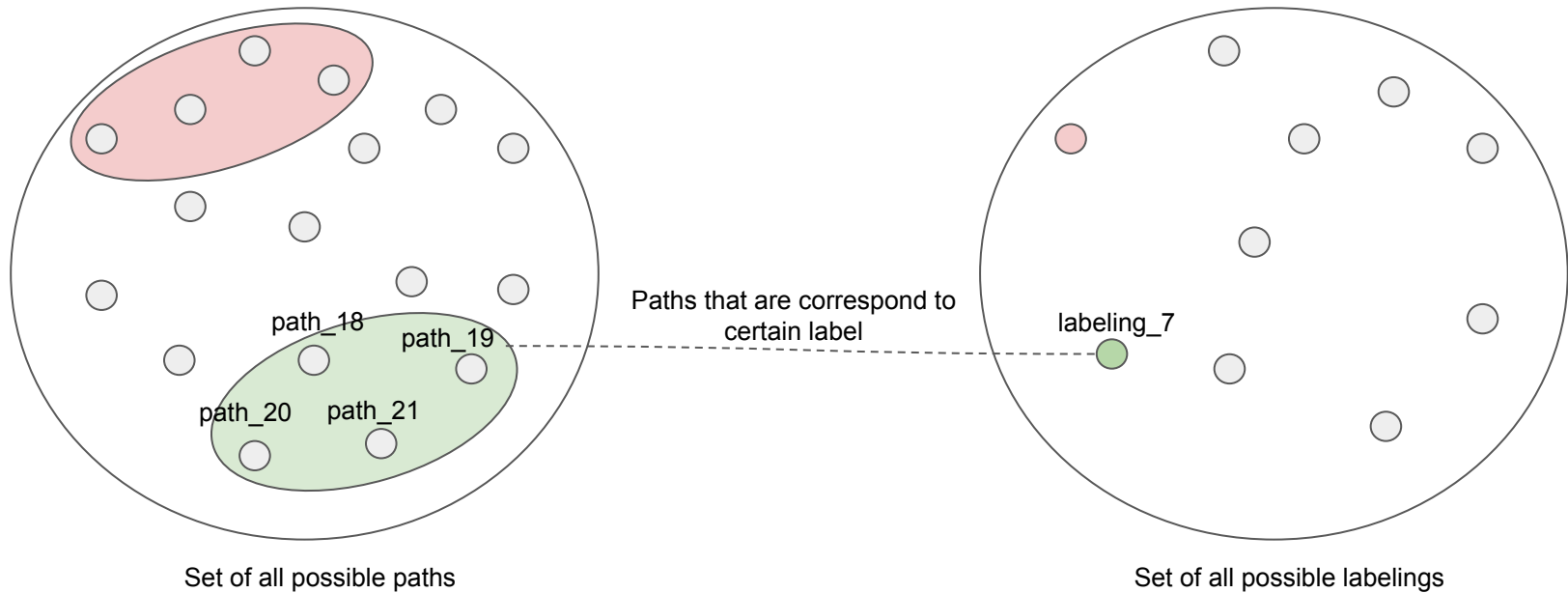
Set of all possible paths

Paths that are correspond to
certain label



Set of all possible labelings





$$\begin{aligned} p(\text{labeling_7}) &= \text{sum of probabilities of all corresponding paths} = \\ &= p(\text{path_18}) + p(\text{path_19}) + p(\text{path_20}) + p(\text{path_21}) \end{aligned}$$

Ground truth
labeling "apple"

6×1

6×1

6×1

6×1

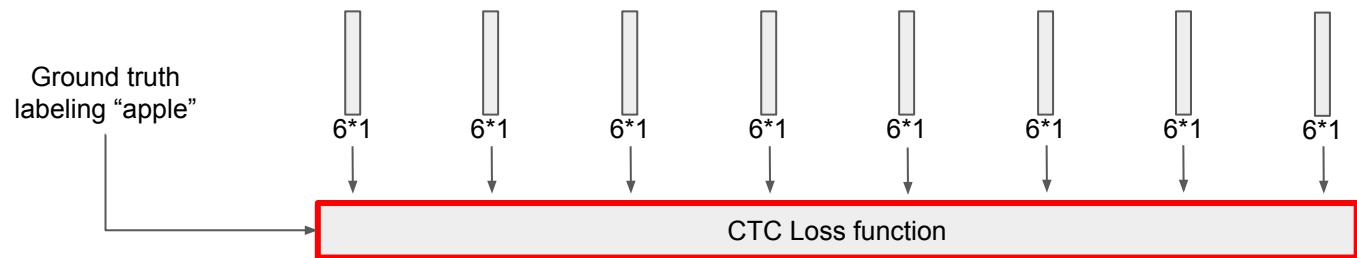
6×1

6×1

6×1

6×1

CTC Loss function



The diagram illustrates the inputs to a CTC Loss function. At the top, there are eight vertical gray rectangles, each representing a 6x1 vector. Below each rectangle is the label '6*1'. Arrows point from each of these vectors down to a single horizontal gray rectangle labeled 'CTC Loss function'. This horizontal rectangle is outlined with a thick red border. To the left of the horizontal rectangle, the text 'Ground truth labeling "apple"' is shown, with an arrow pointing to the start of the rectangle.

Ground truth
labeling "apple"

6*1

6*1

6*1

6*1

6*1

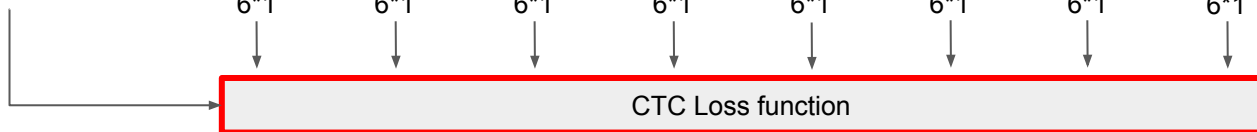
6*1

6*1

6*1

CTC Loss function

$$\text{CTC Loss} = -\ln(p(\text{"apple"}))$$



Ground truth
labeling "apple"

6*1

6*1

6*1

6*1

6*1

6*1

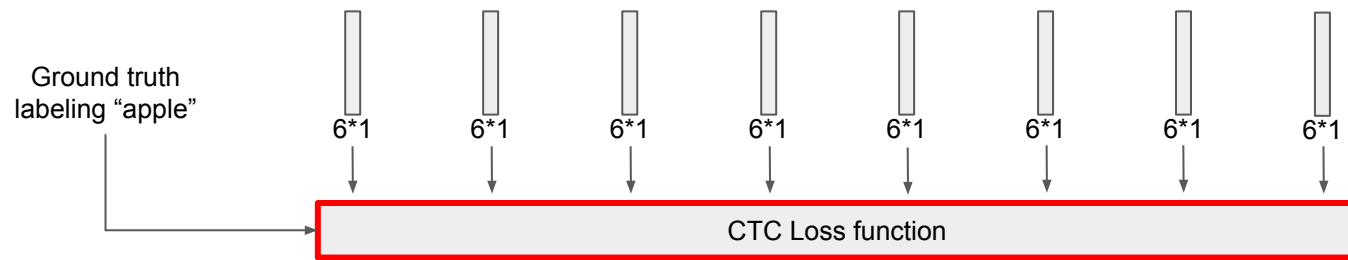
6*1

6*1

CTC Loss function

$$\text{CTC Loss} = -\ln(p(\text{"apple"}))$$

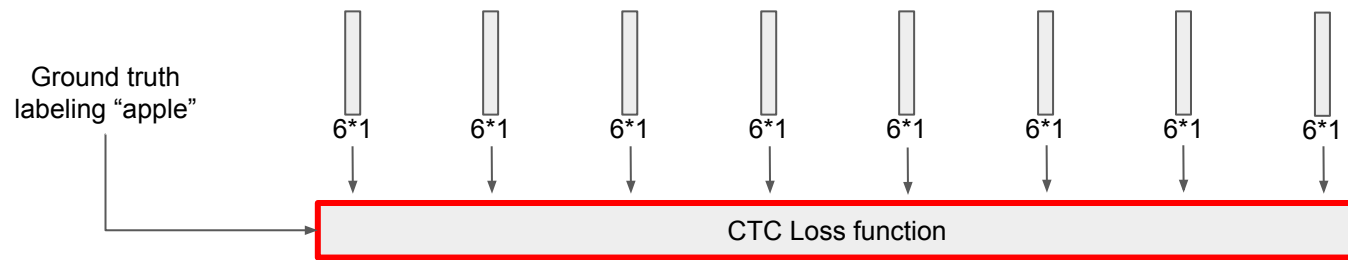
It seems very simple, but there is one tricky problem.



$$\text{CTC Loss} = -\ln(p(\text{"apple"}))$$

It seems very simple, but there is one tricky problem.

In our example there are exist $6^8 = 1\,679\,616$ possible paths. For a larger dictionary size and for a larger number of lstm steps number of possible paths will be huge.

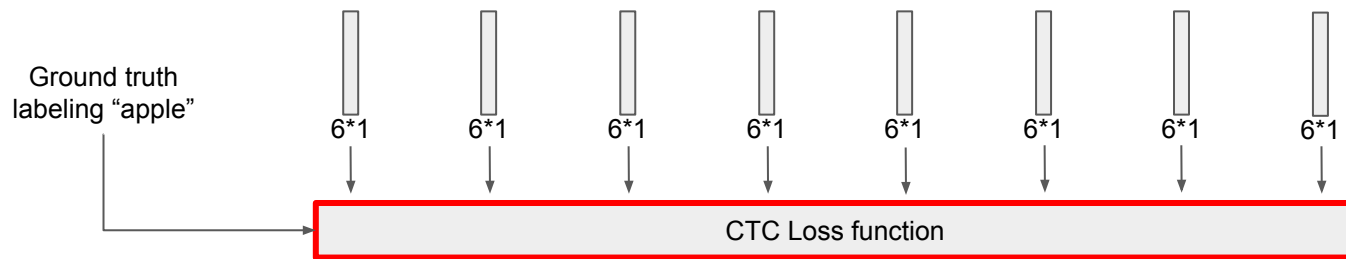


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For a given labeling we can not compute the sum of all paths probabilities, because there are very many of these.

Fortunately there is an efficient way of calculation ground truth labeling probability. The problem can be solved with dynamic programming algorithm.

CTC Loss calculation: dynamic programming algorithm

Let's try to find all paths, that are correspond to certain labeling "apple"
using dynamic programming.

Construct such table:

“_”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
“a”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
“_”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
“p”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
“_”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
“p”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
“_”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
“l”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
“_”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
“e”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
“_”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
	t1	t2	t3	t4	t5	t6	t7	t8

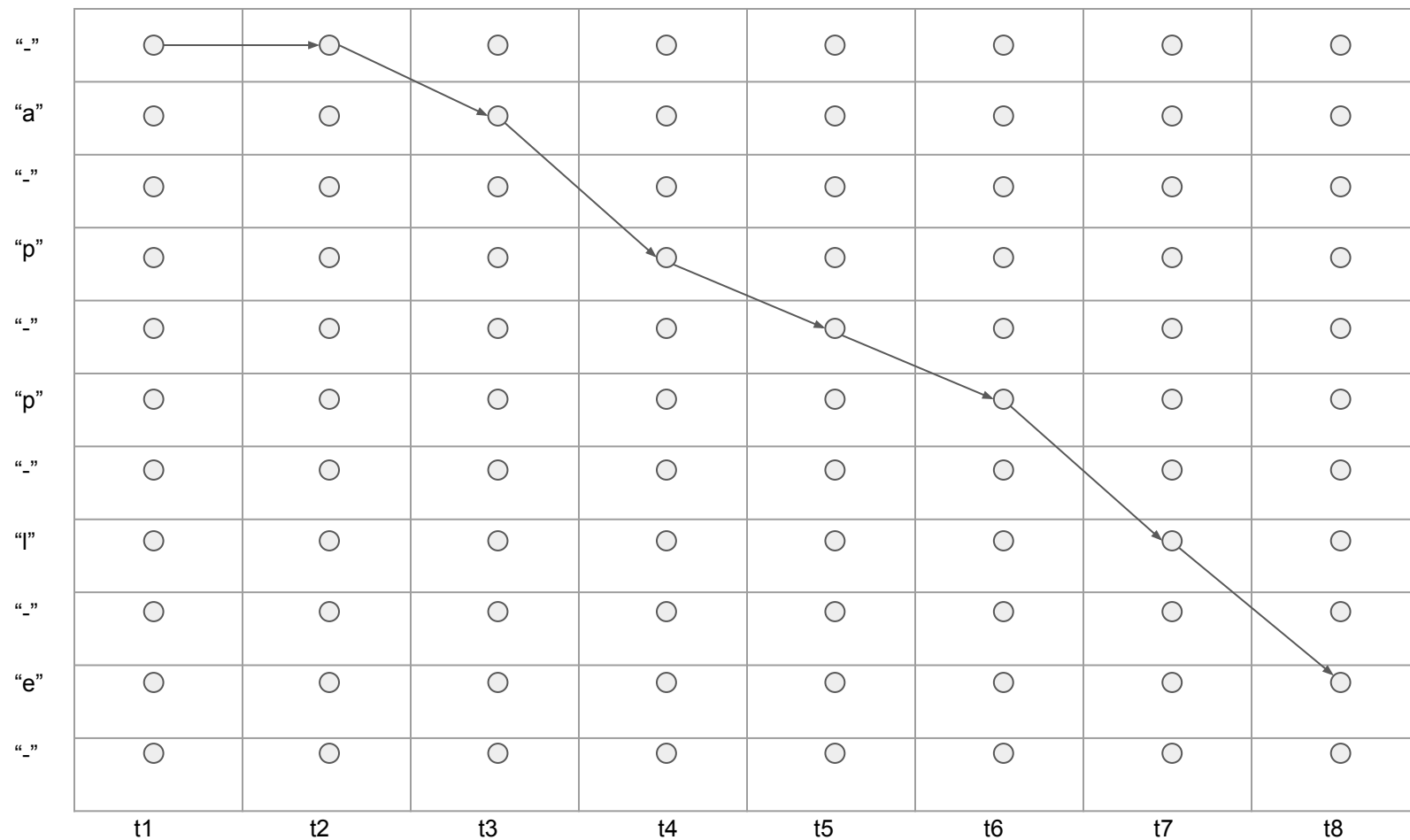
Few words about what this table means.

“_”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
“a”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
“_”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
“p”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
“_”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
“p”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
“_”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
“l”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
“_”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
“e”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
“_”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
	t1	t2	t3	t4	t5	t6	t7	t8

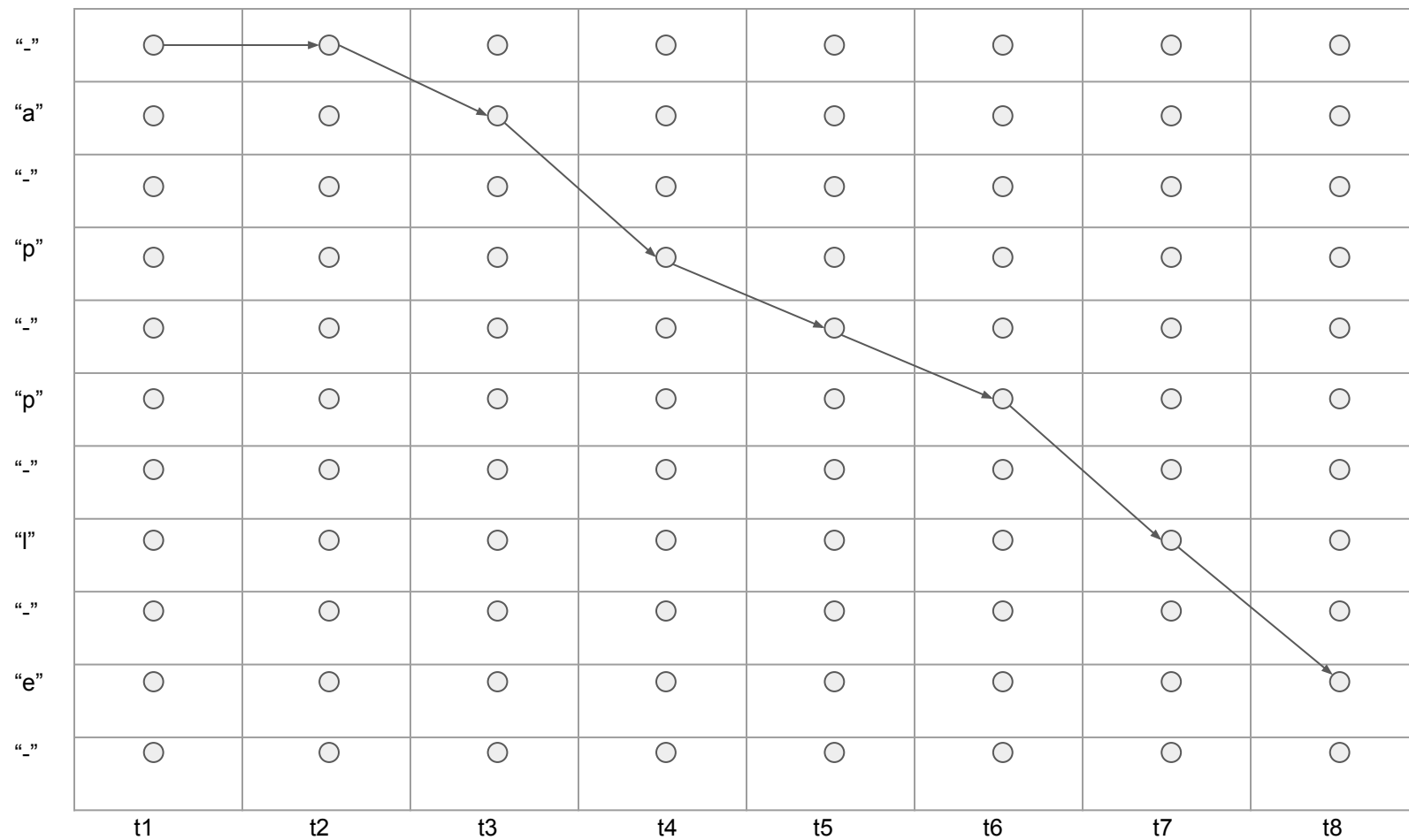
With this table we can model all paths that are correspond to ground truth labeling “apple”

























































































“ _ ”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
“ a ”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
“ _ ”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
“ p ”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
“ _ ”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
“ p ”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
“ _ ”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
“ l ”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
“ _ ”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
“ e ”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
“ _ ”	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
	t1	t2	t3	t4	t5	t6	t7	t8

For example: path "--ap-ple" can be mapped to labeling "apple". i.e: $B("--ap-ple") = \text{"apple"}$



























































































Arrows can not end in upper node.



















































































































































































“ _ ”								
“ a ”								
“ _ ”								
“ p ”								
“ _ ”								
“ p ”								
“ _ ”								
“ l ”								
“ _ ”								
“ e ”								
“ _ ”								
	t1	t2	t3	t4	t5	t6	t7	t8

Initialization: paths can start only with this symbols.

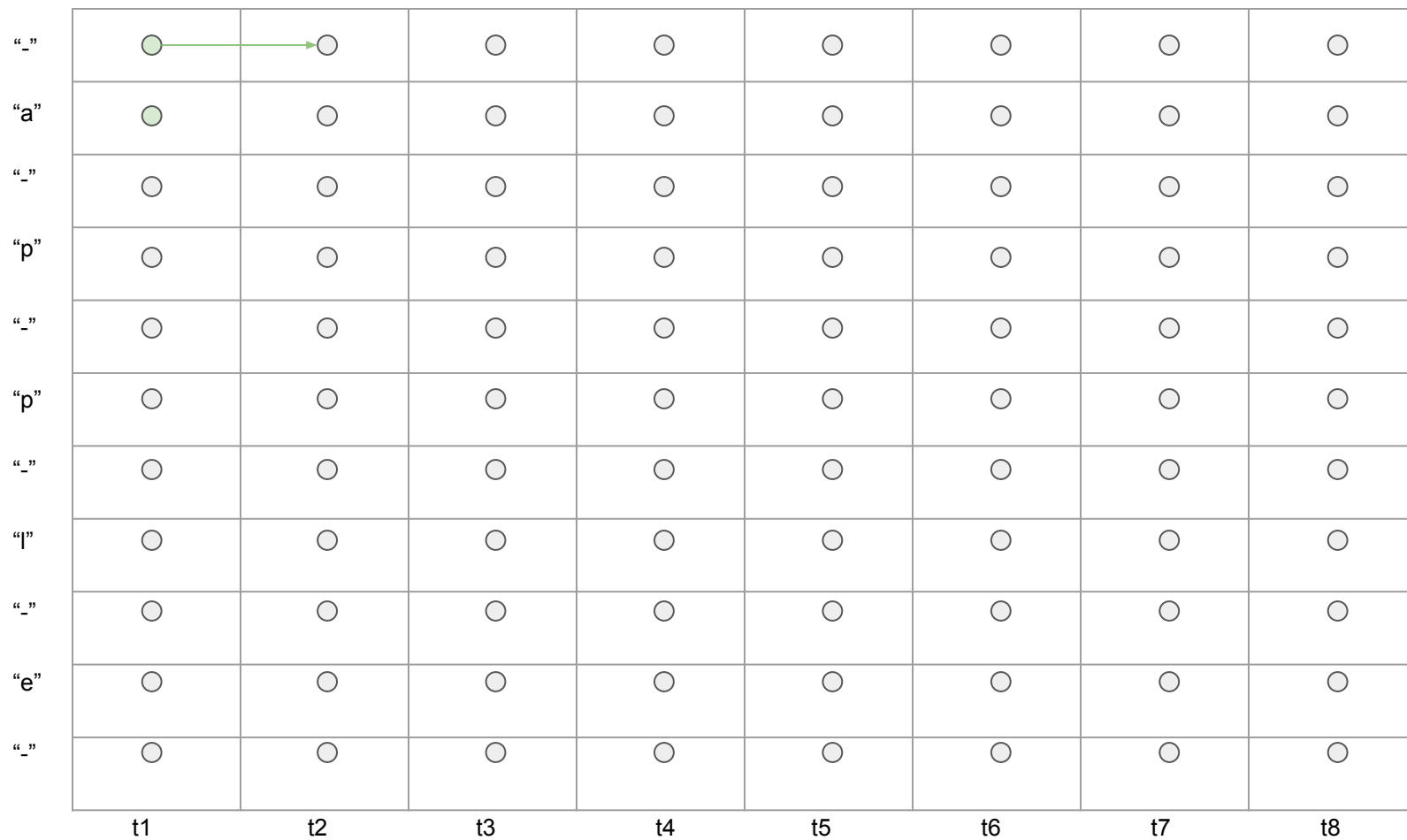
"_"								
"a"								
"_"								
"p"								
"_"								
"p"								
"_"								
"l"								
"_"								
"e"								
"_"								
	t1	t2	t3	t4	t5	t6	t7	t8

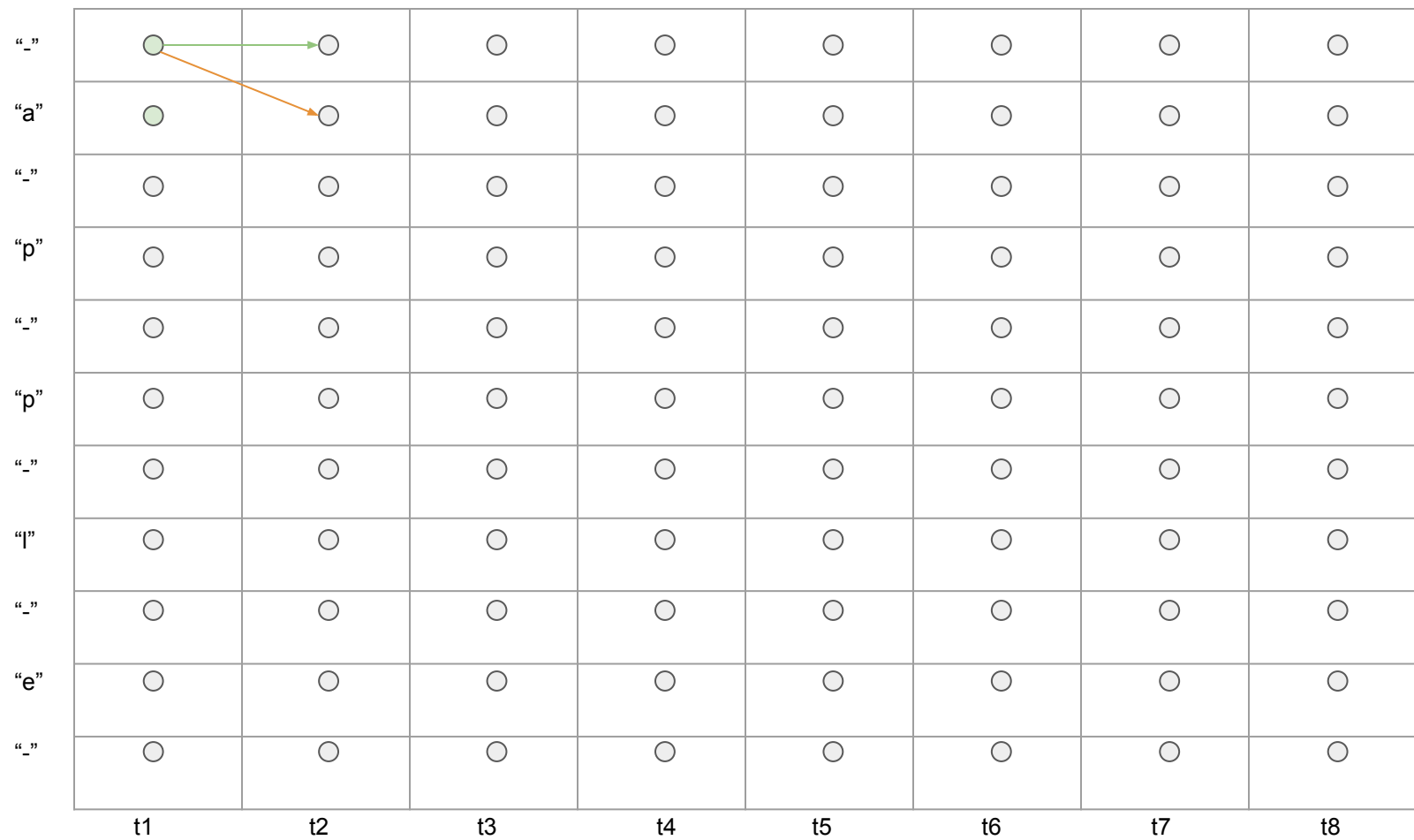
Let's consider possible transitions from these two start points.

"_"								
"a"								
"_"								
"p"								
"_"								
"p"								
"_"								
"l"								
"_"								
"e"								
"_"								
	t1	t2	t3	t4	t5	t6	t7	t8

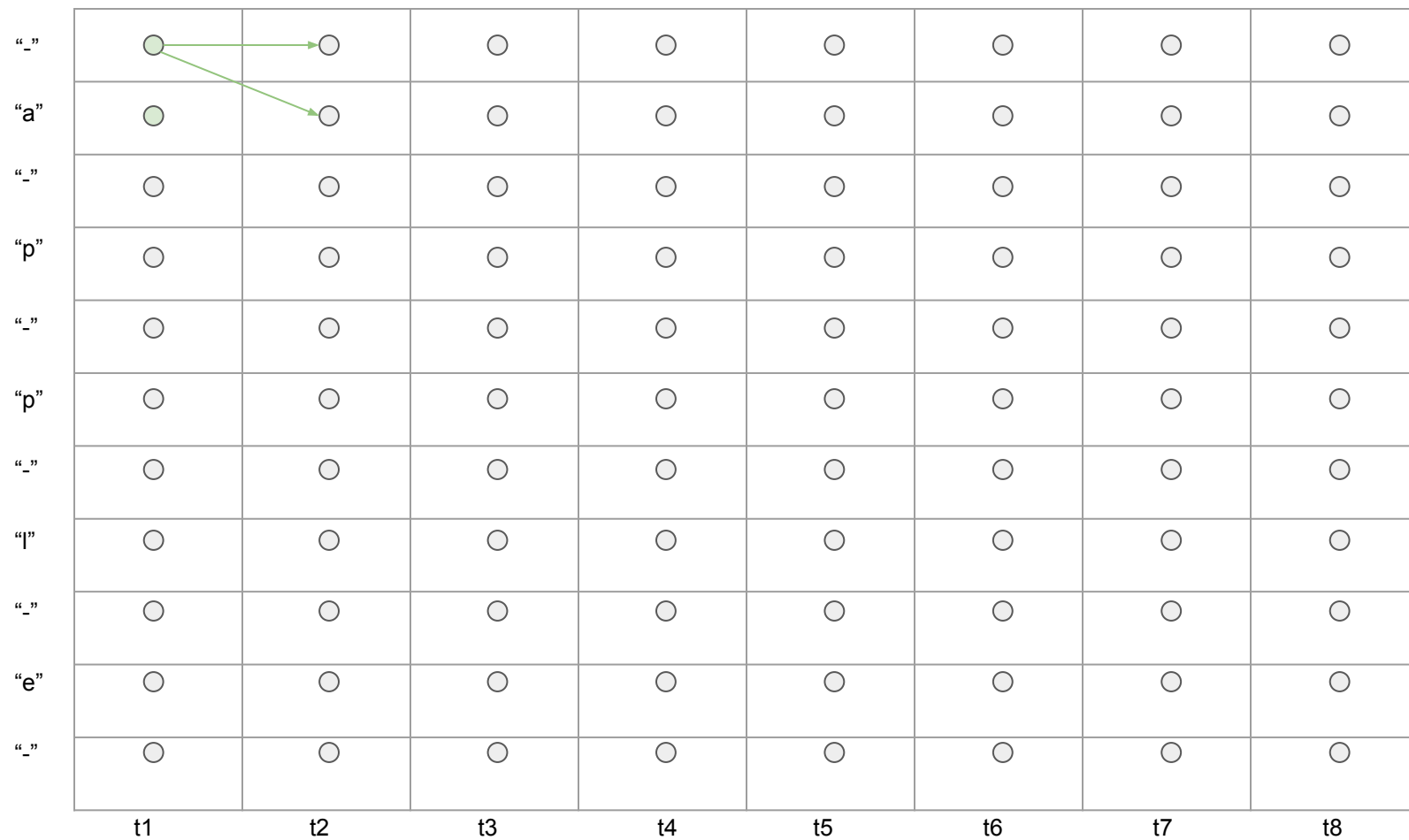
	t1	t2	t3	t4	t5	t6	t7	t8
"_"								
"a"								
"_"								
"p"								
"_"								
"p"								
"_"								
"l"								
"_"								
"e"								
"_"								

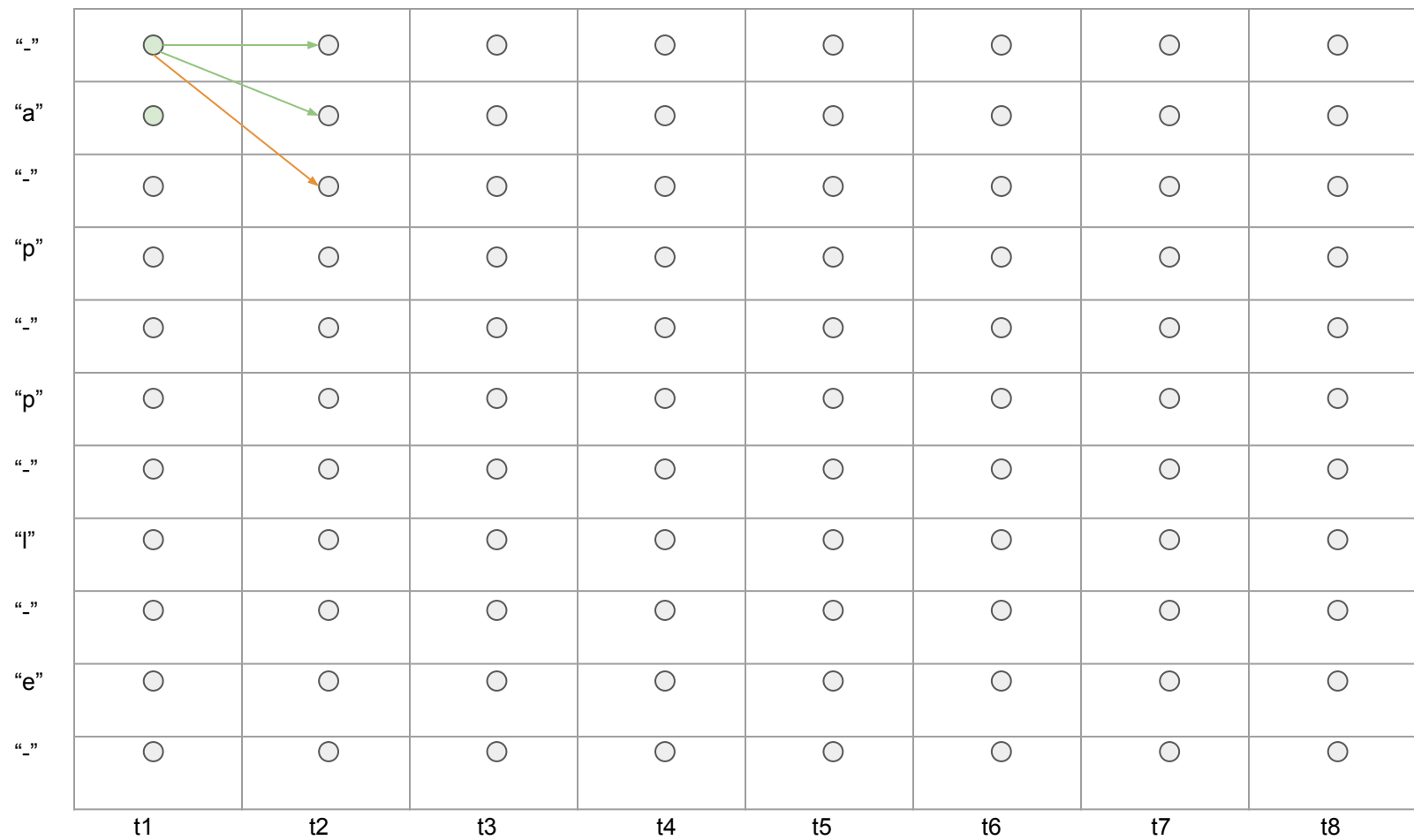
Possible transition, because paths can start with two blanks. Example of valid path: "--ap-ple". $B("--ap-ple") = \text{"apple"}$



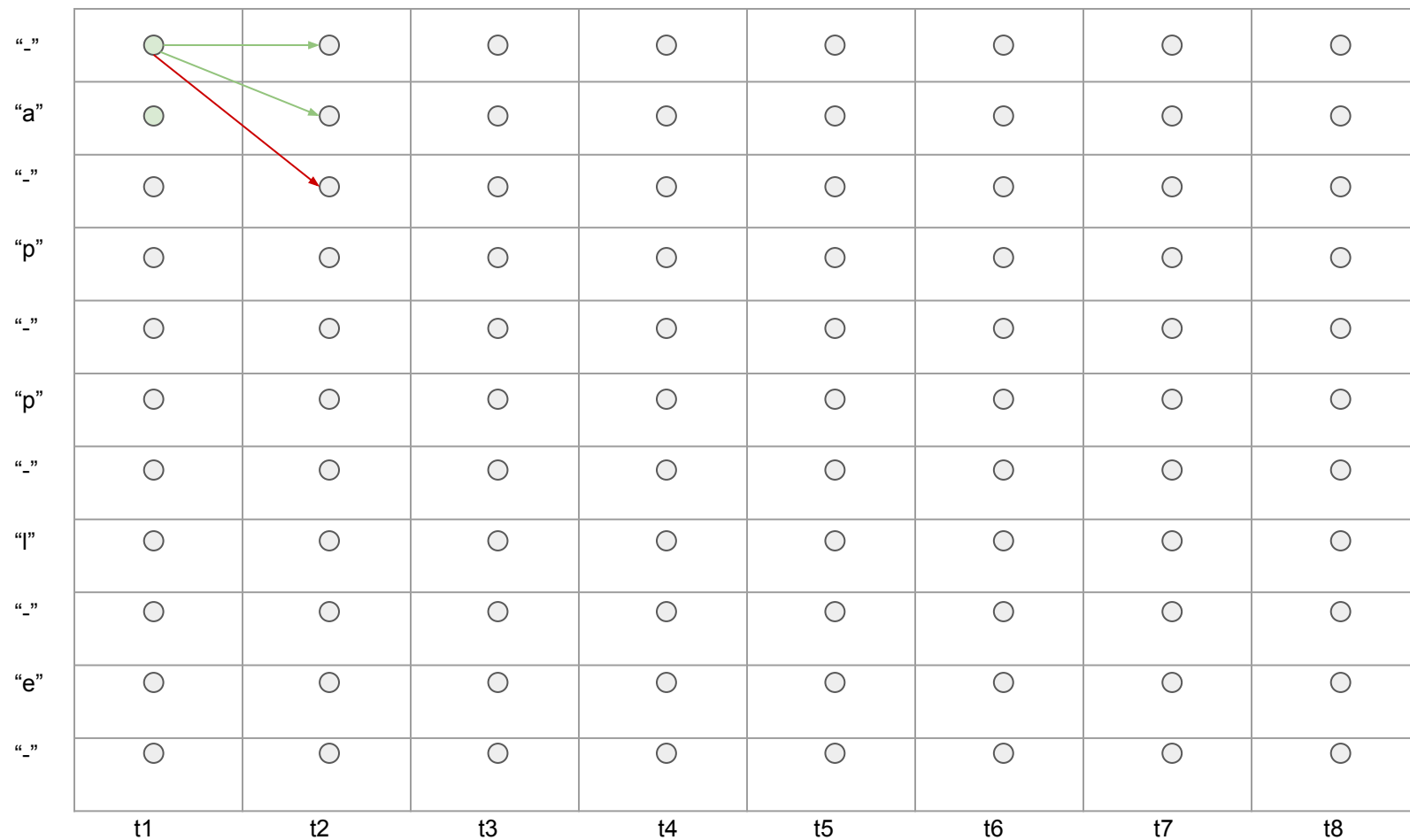


Possible transition, because paths can start with “-a”. Example of valid path: “-aap-ple”. $B(\text{“-aap-ple”}) = \text{“apple”}$

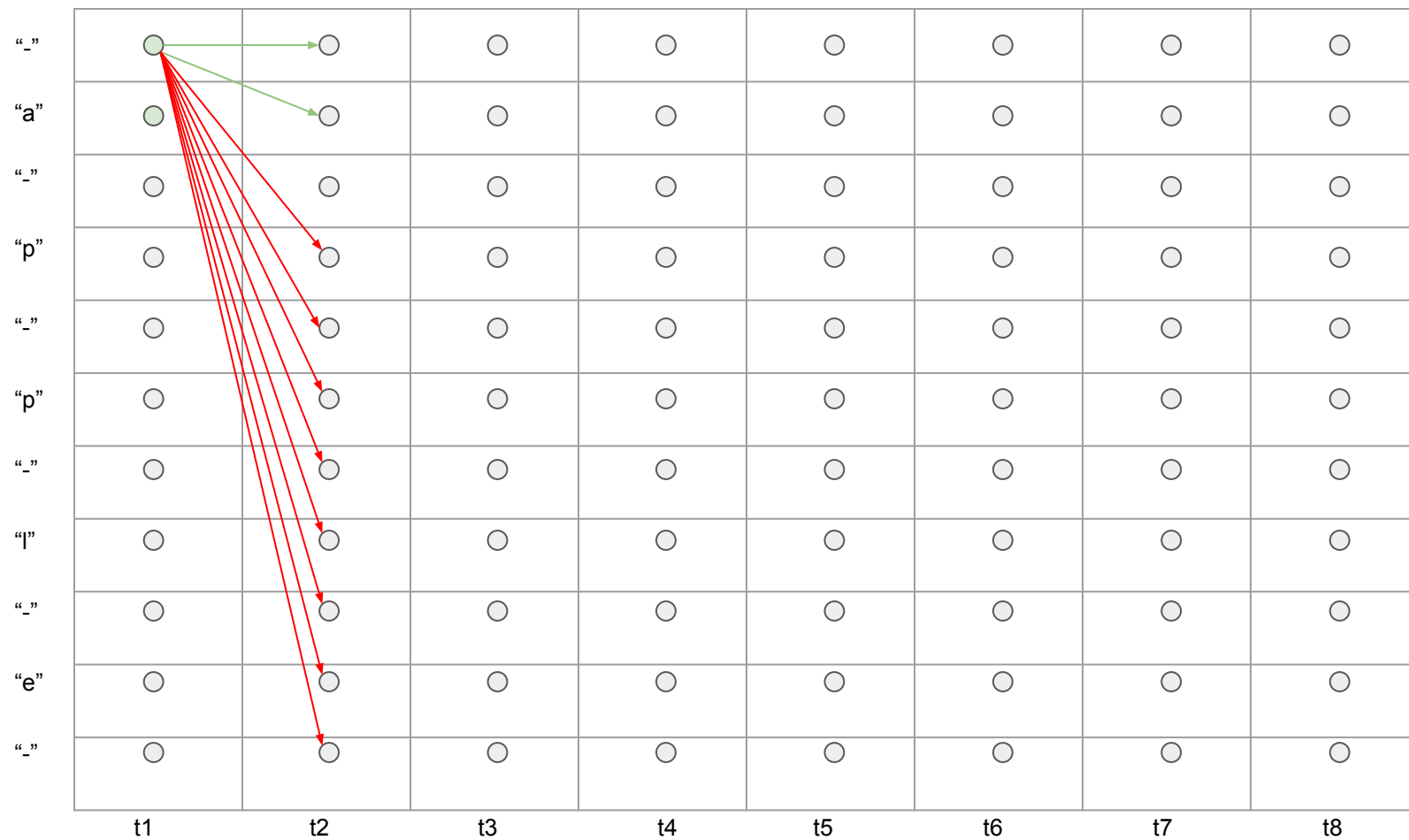


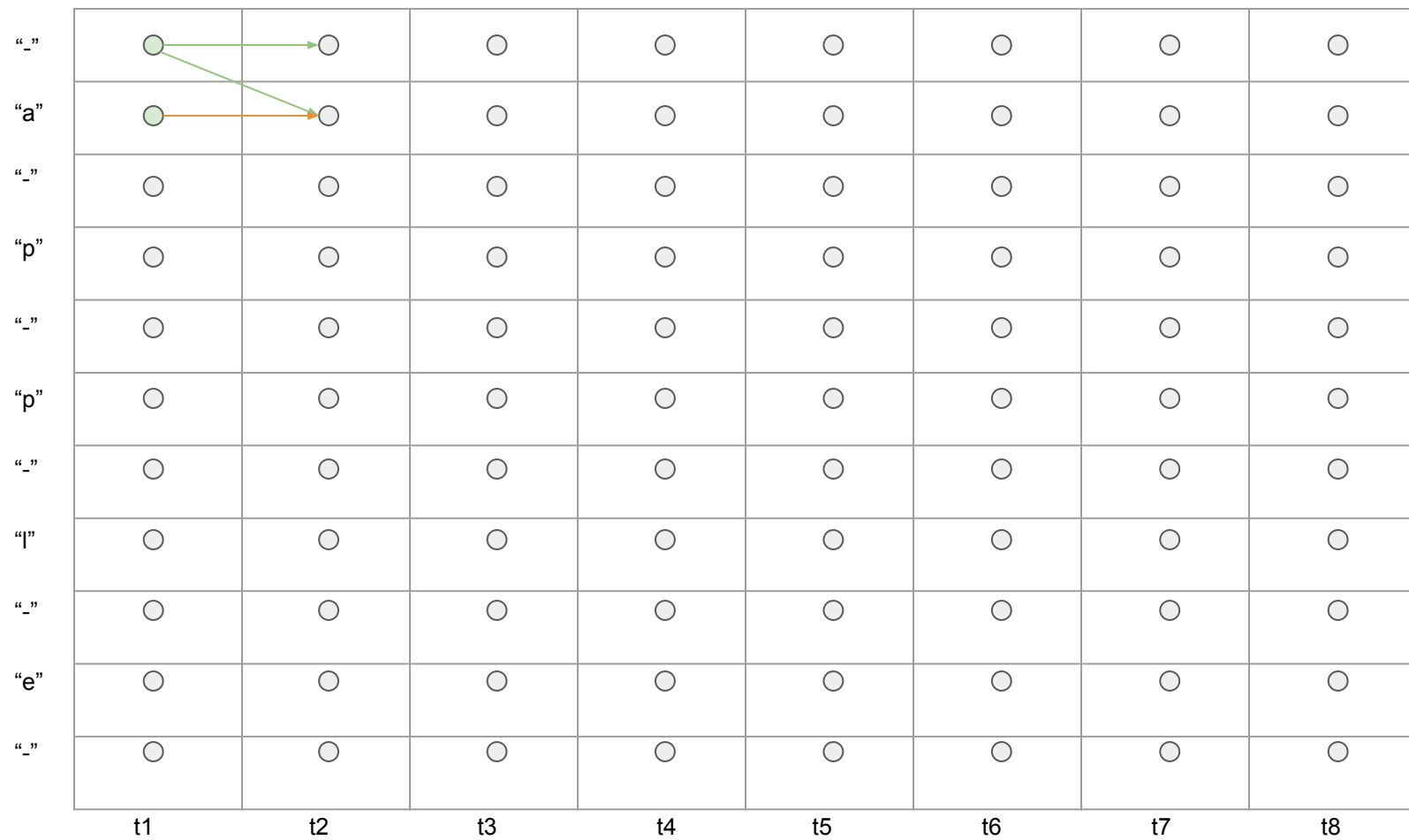


Impossible transition, because we can not skip symbol "a". Then we will see, that we can skip only blanks.

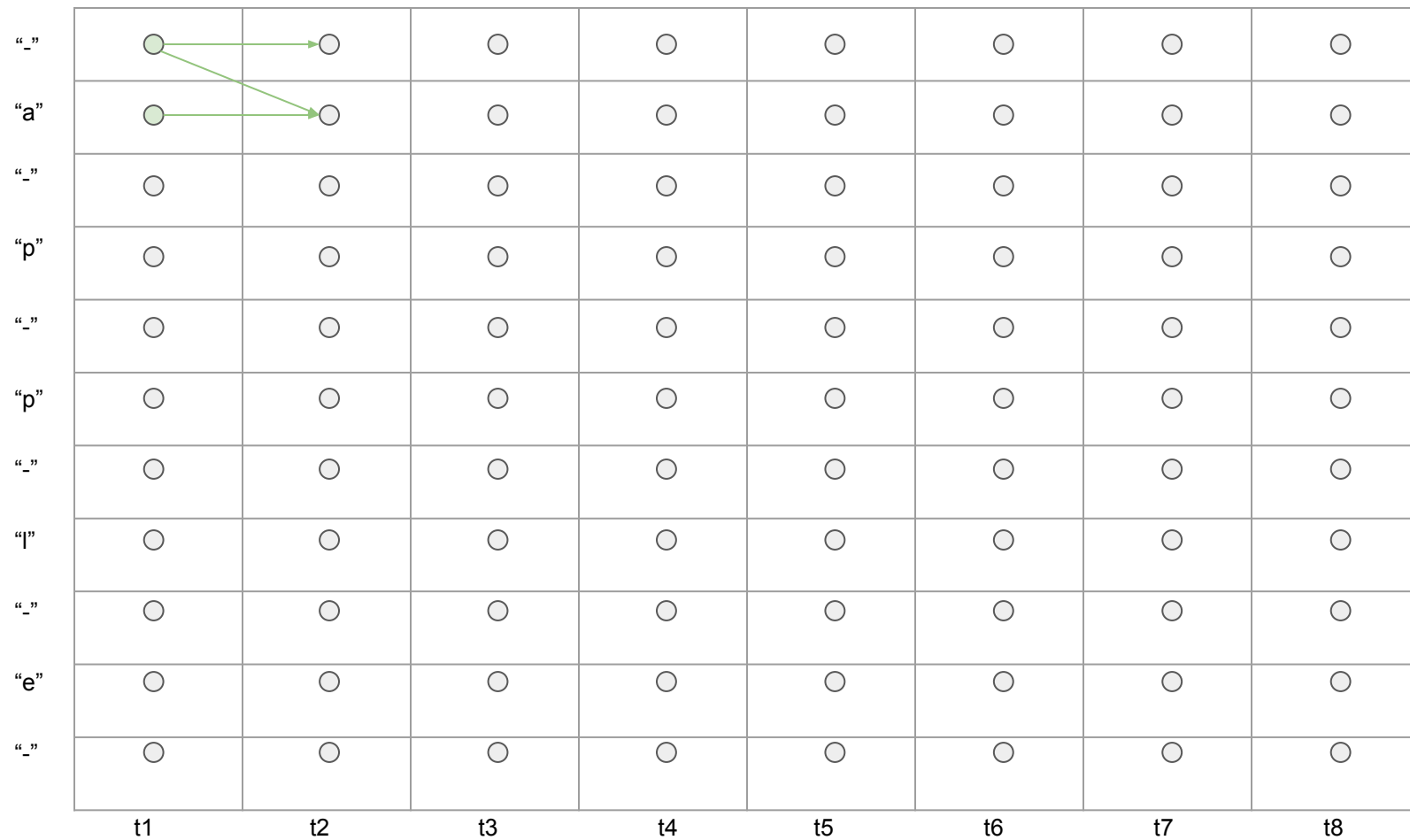


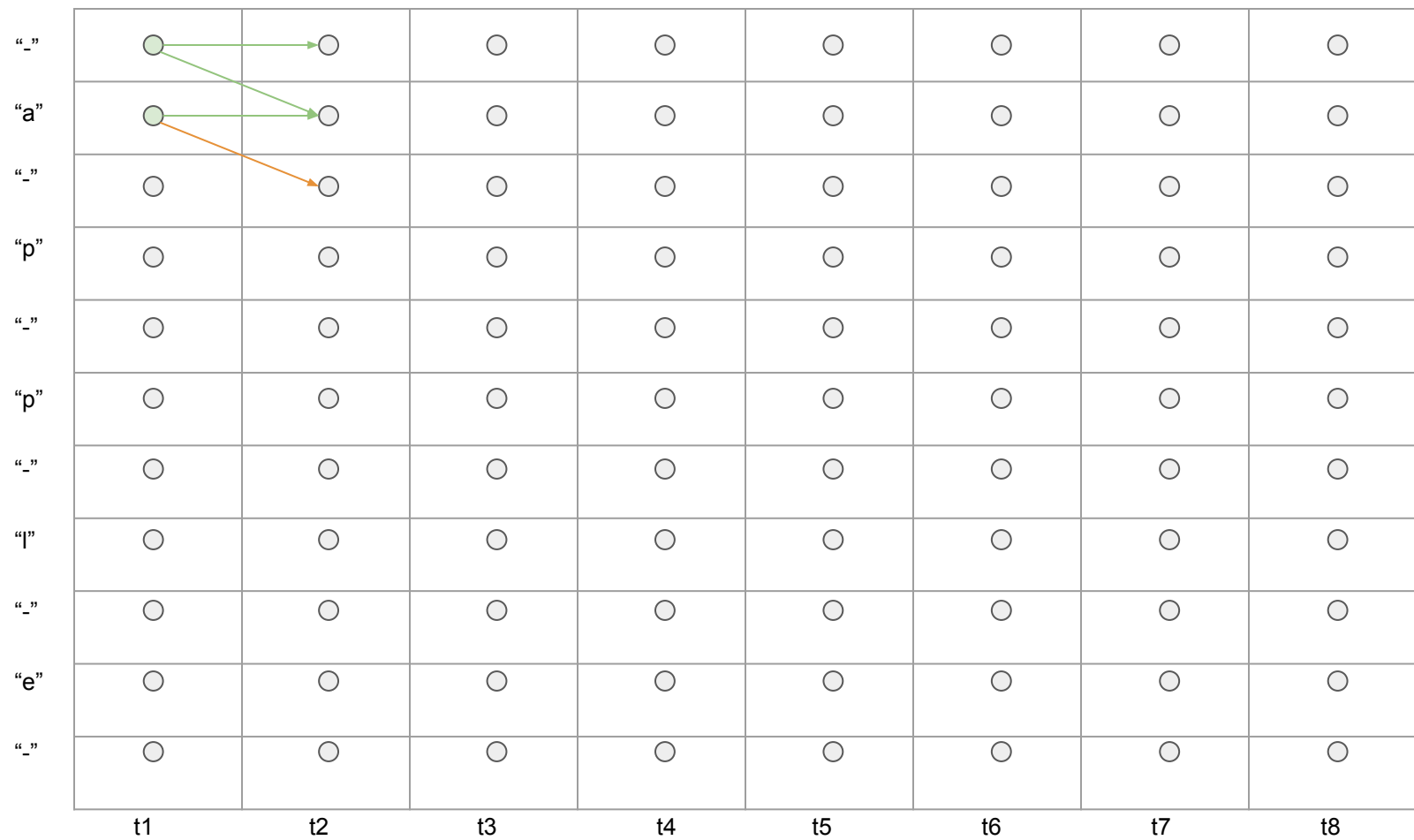
The red transitions are also impossible by the same logic.



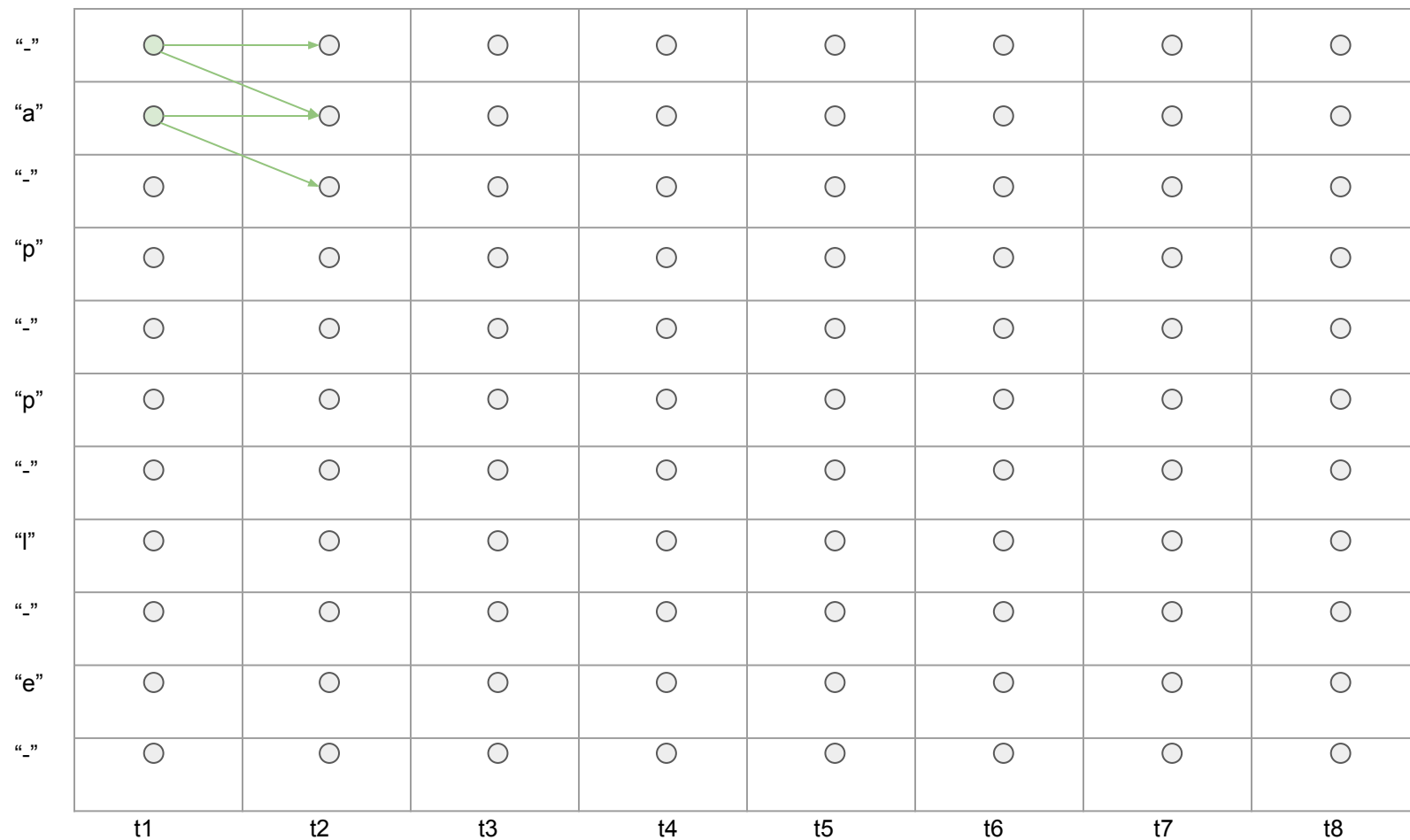


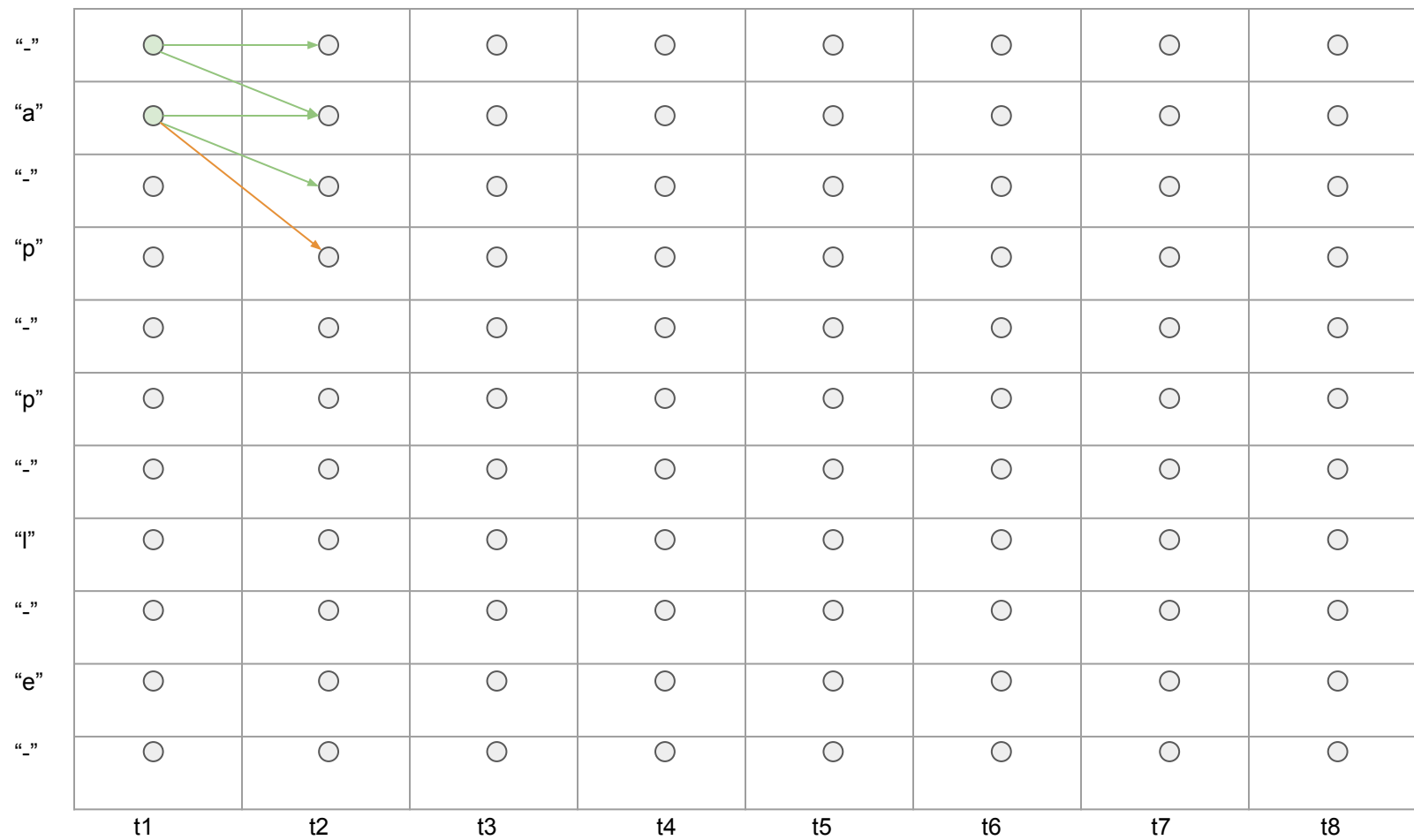
Possible transition, because paths can start with “aa”. Example of valid path: “aa-p-ple”. $B(\text{“aa-p-ple”}) = \text{“apple”}$



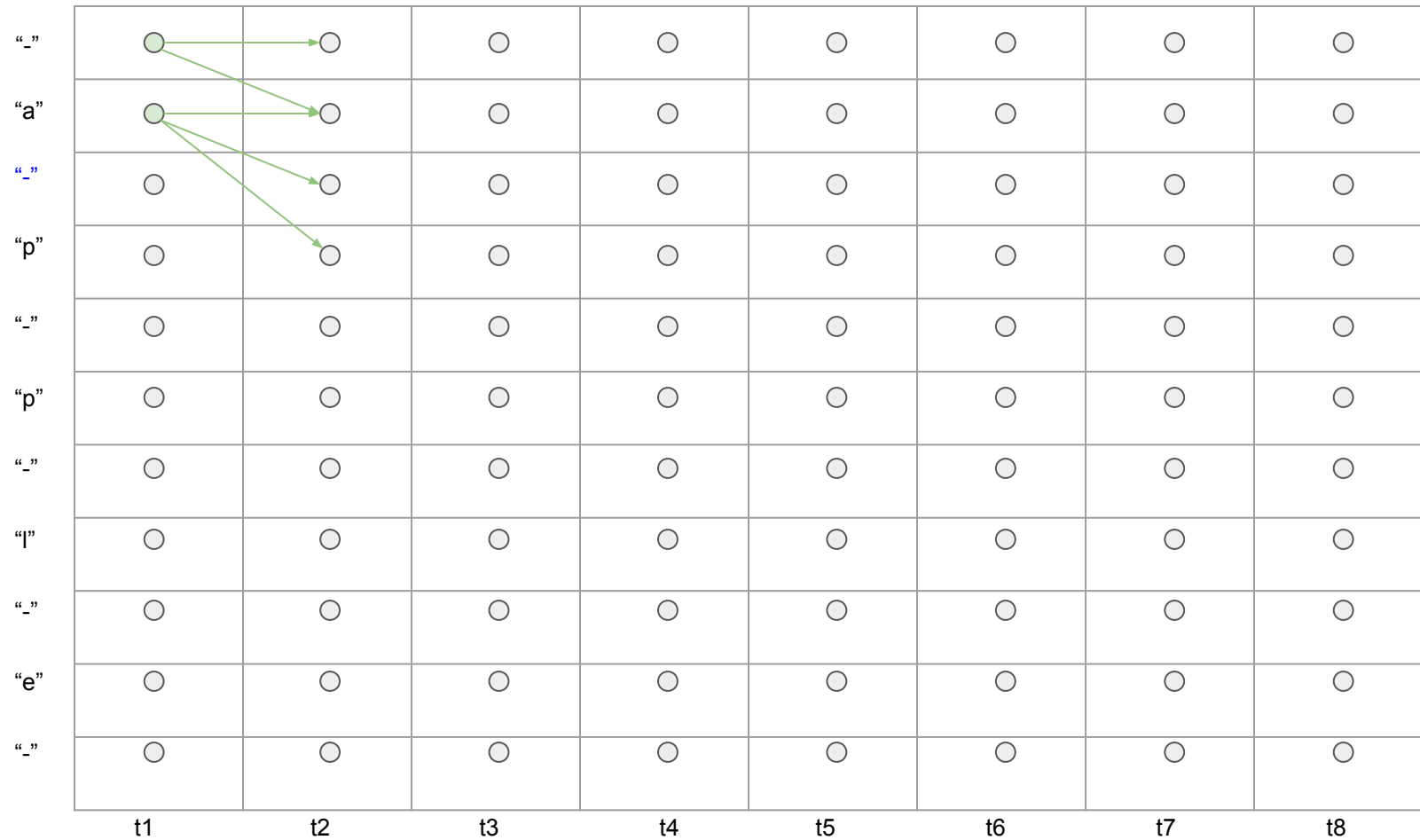


Possible transition, because paths can start with “a-”. Example of valid path: “a--p-ple”. $B(\text{“a--p-ple”})=\text{“apple”}$

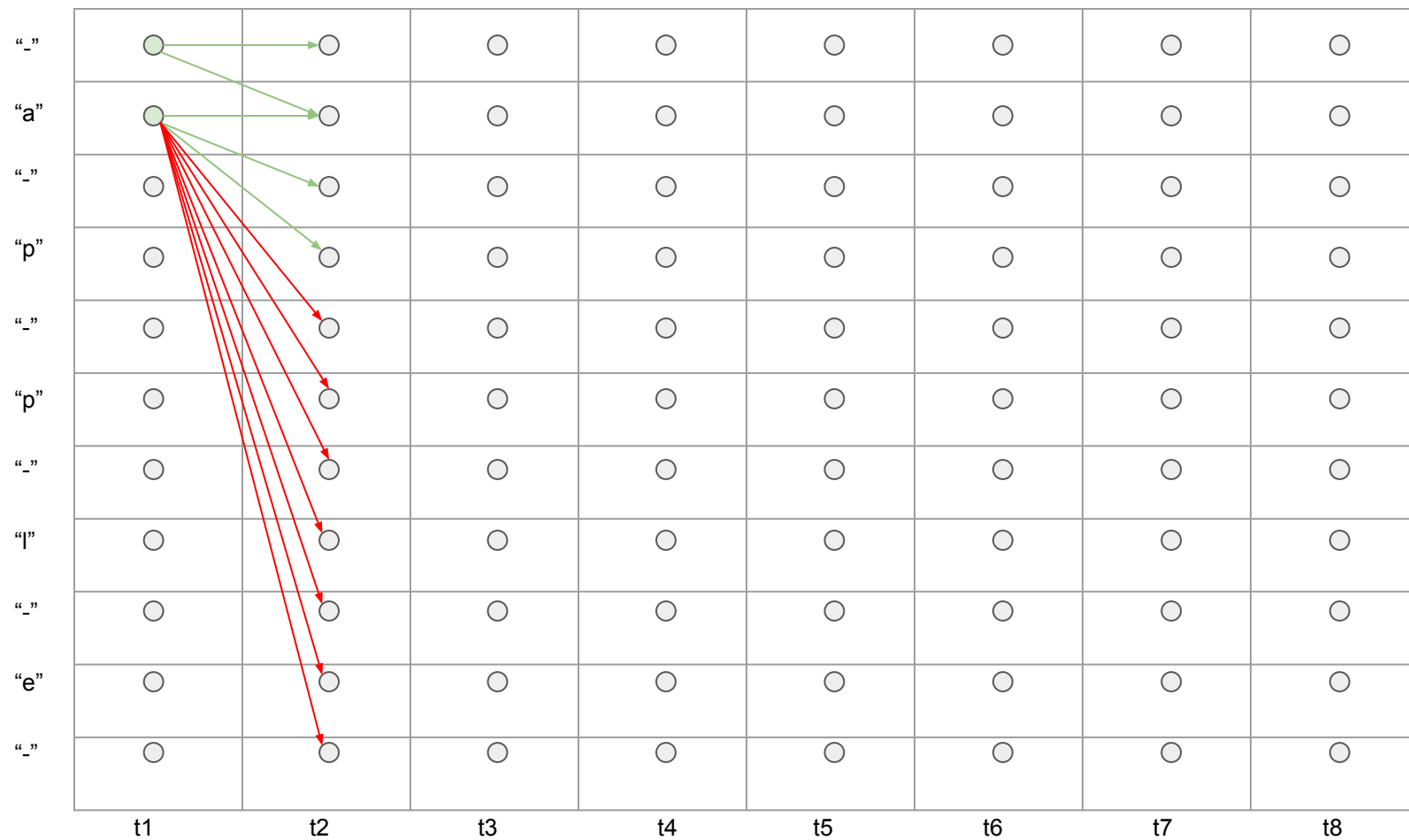


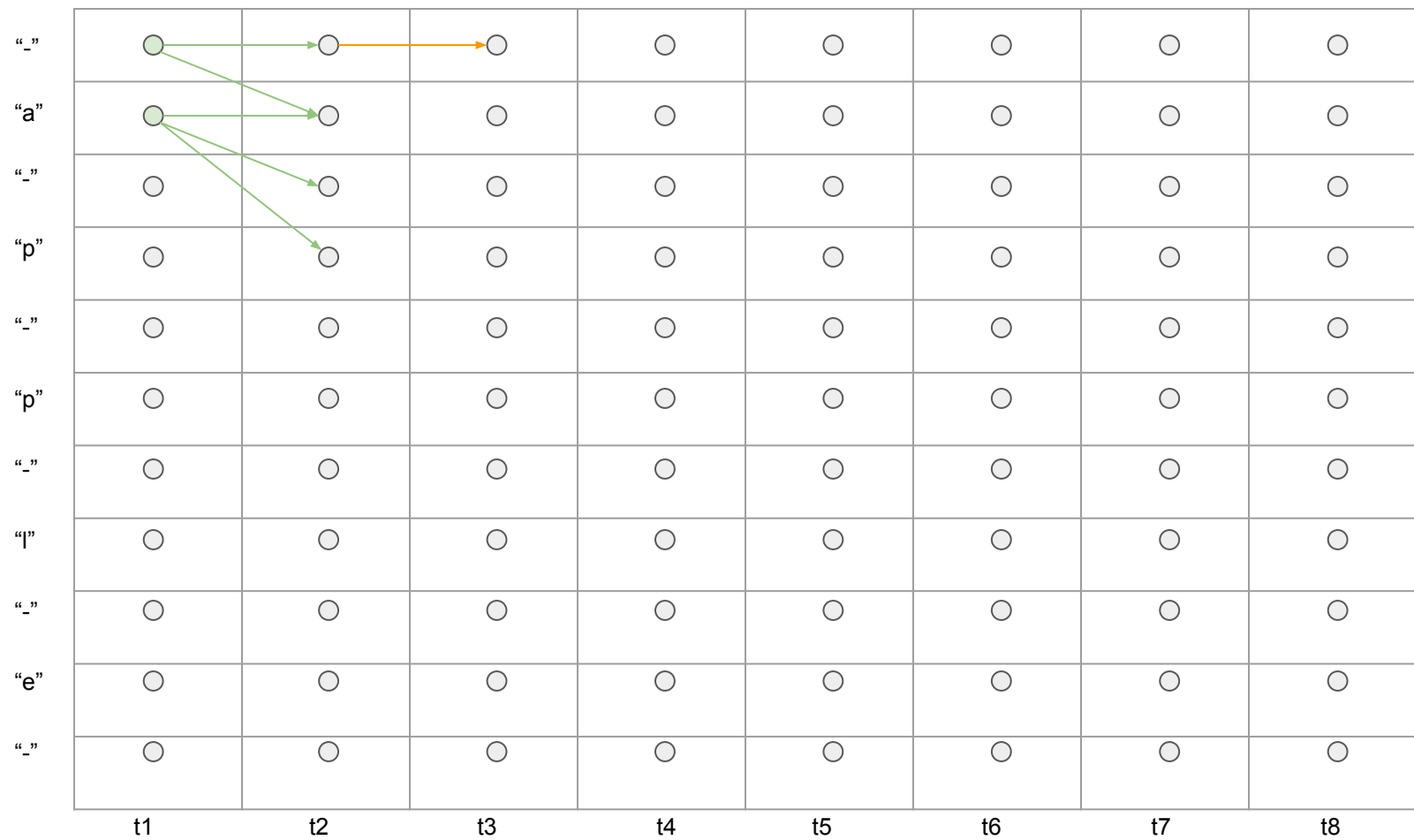


Possible transition, because paths can start with “ap”. Example of valid path: “app-pl-e”. $B(\text{“app-pl-e”}) = \text{“apple”}$. This is the example, where we skip **blank** (third symbol in sequence)

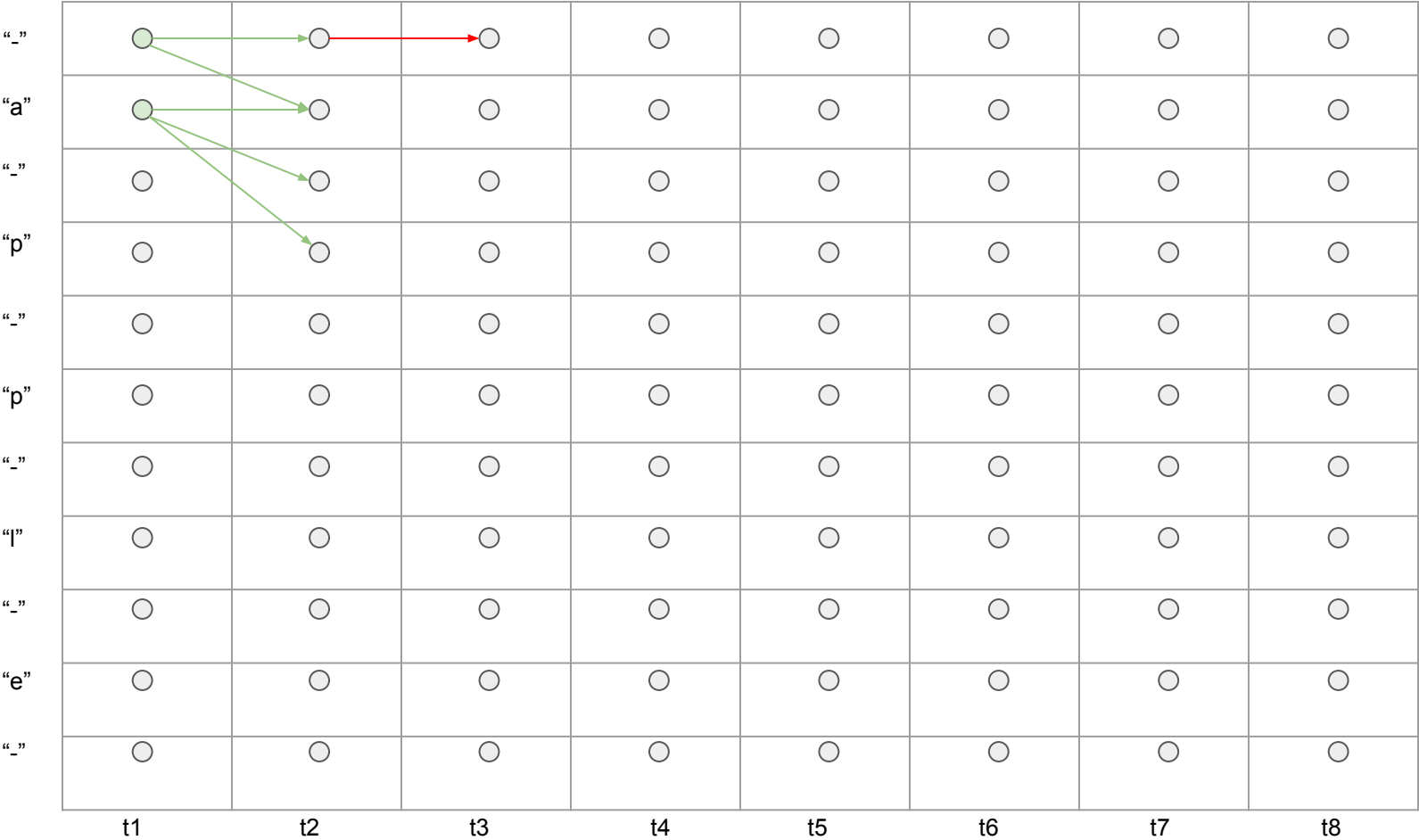


Impossible transitions.



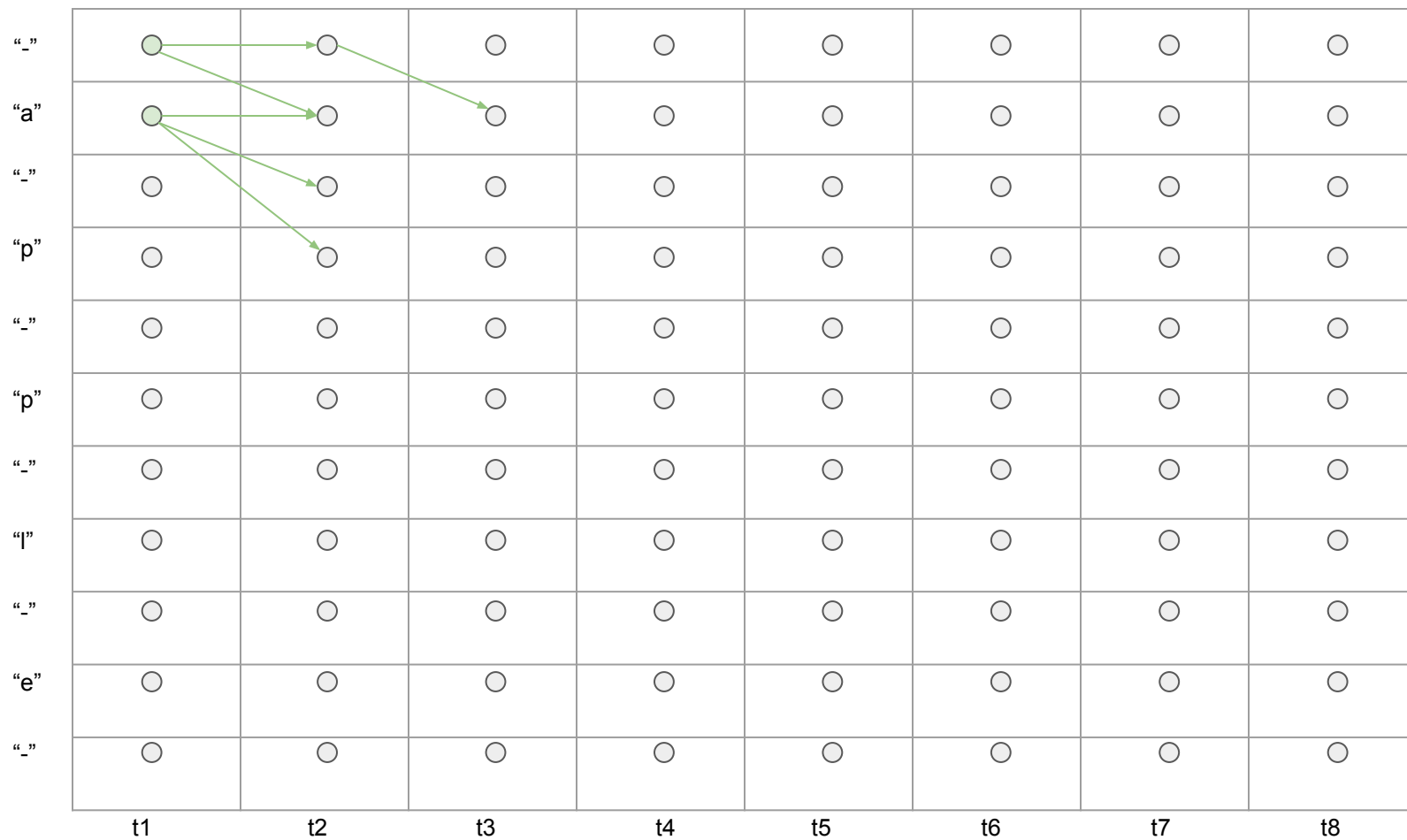


Impossible transition, because there are no valid paths that are start with "---".

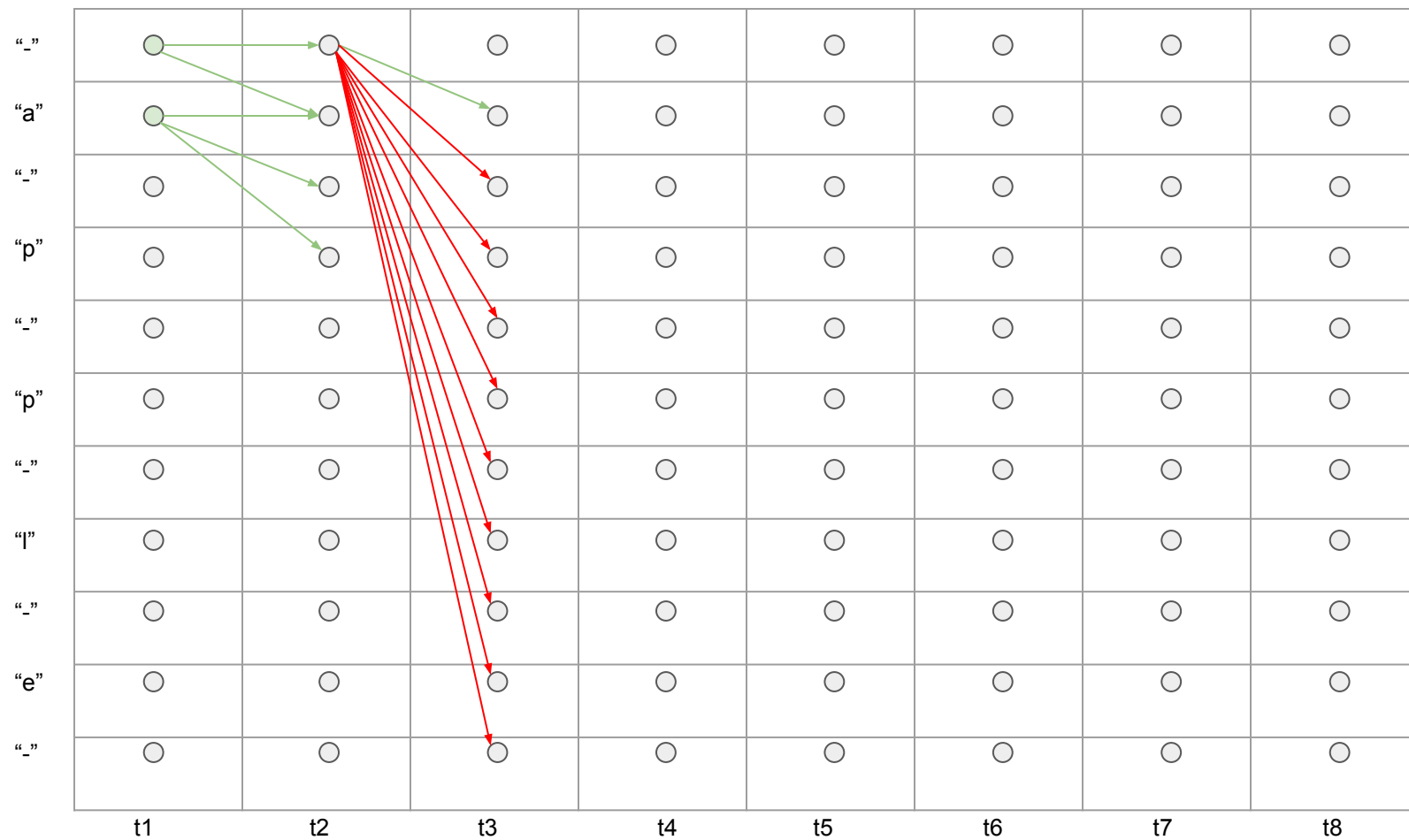


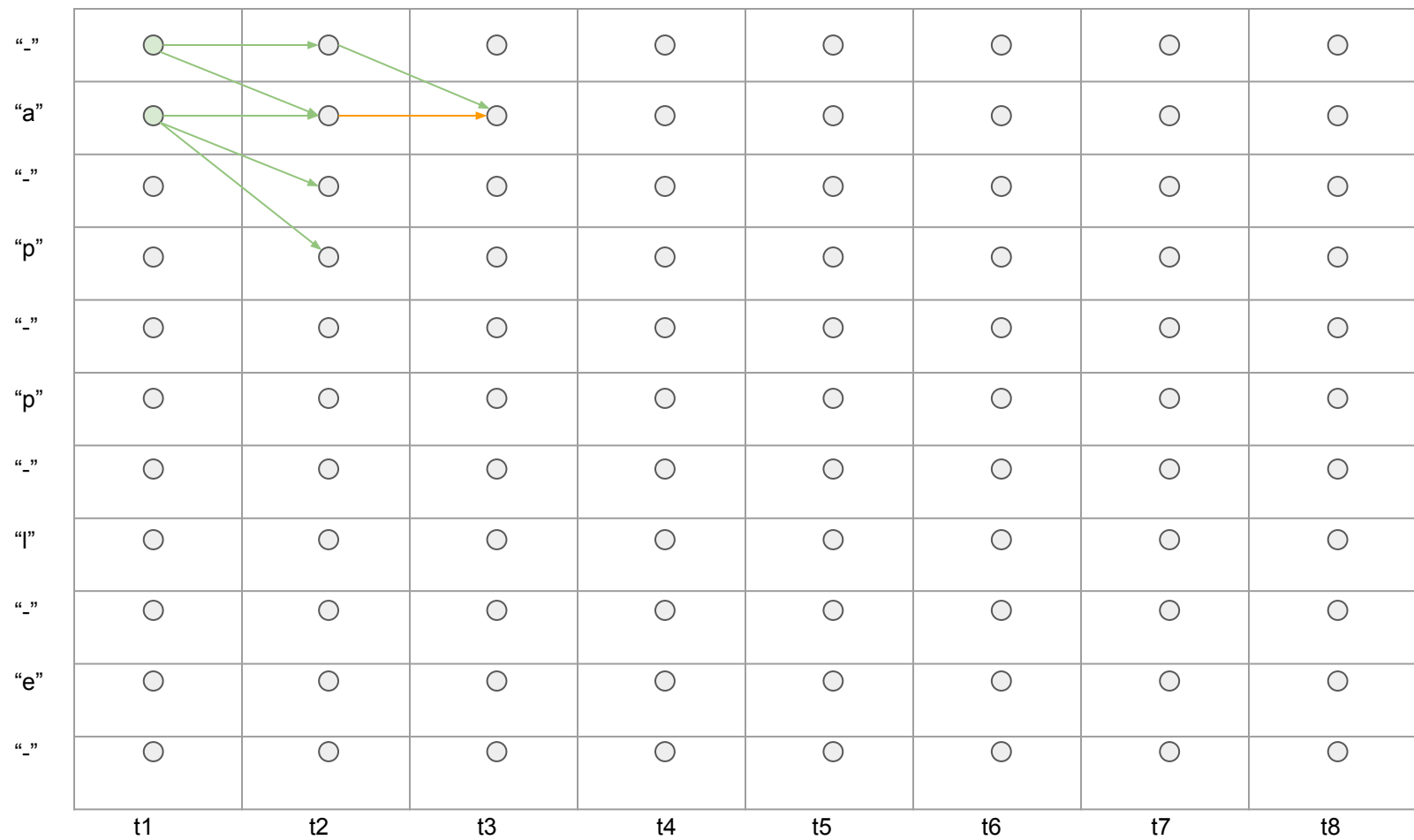


Possible transition, because paths can start with “-a”. Example of valid path: “--ap-ple”. $B(\text{“--ap-ple”}) = \text{“apple”}$

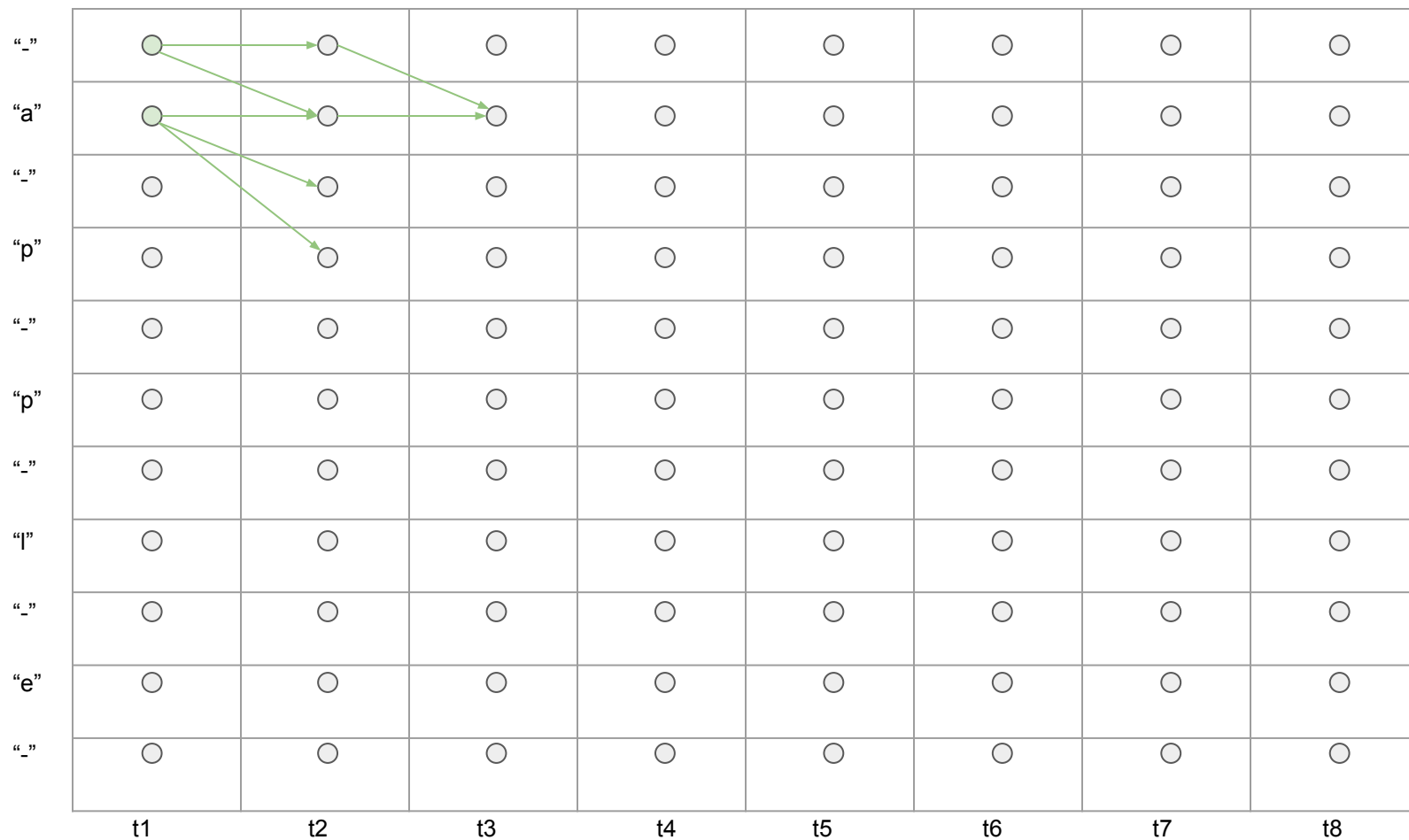


Impossible transitions



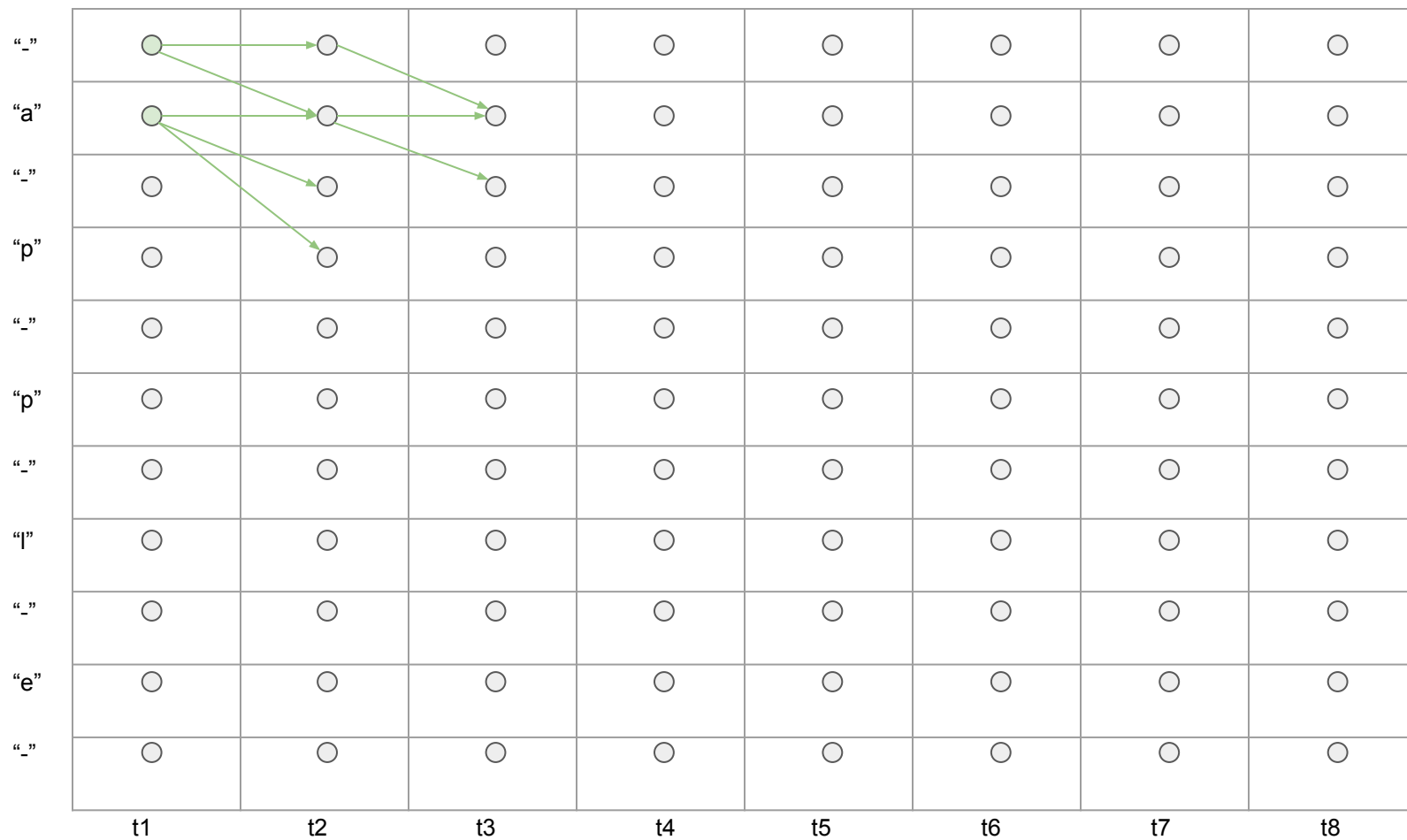


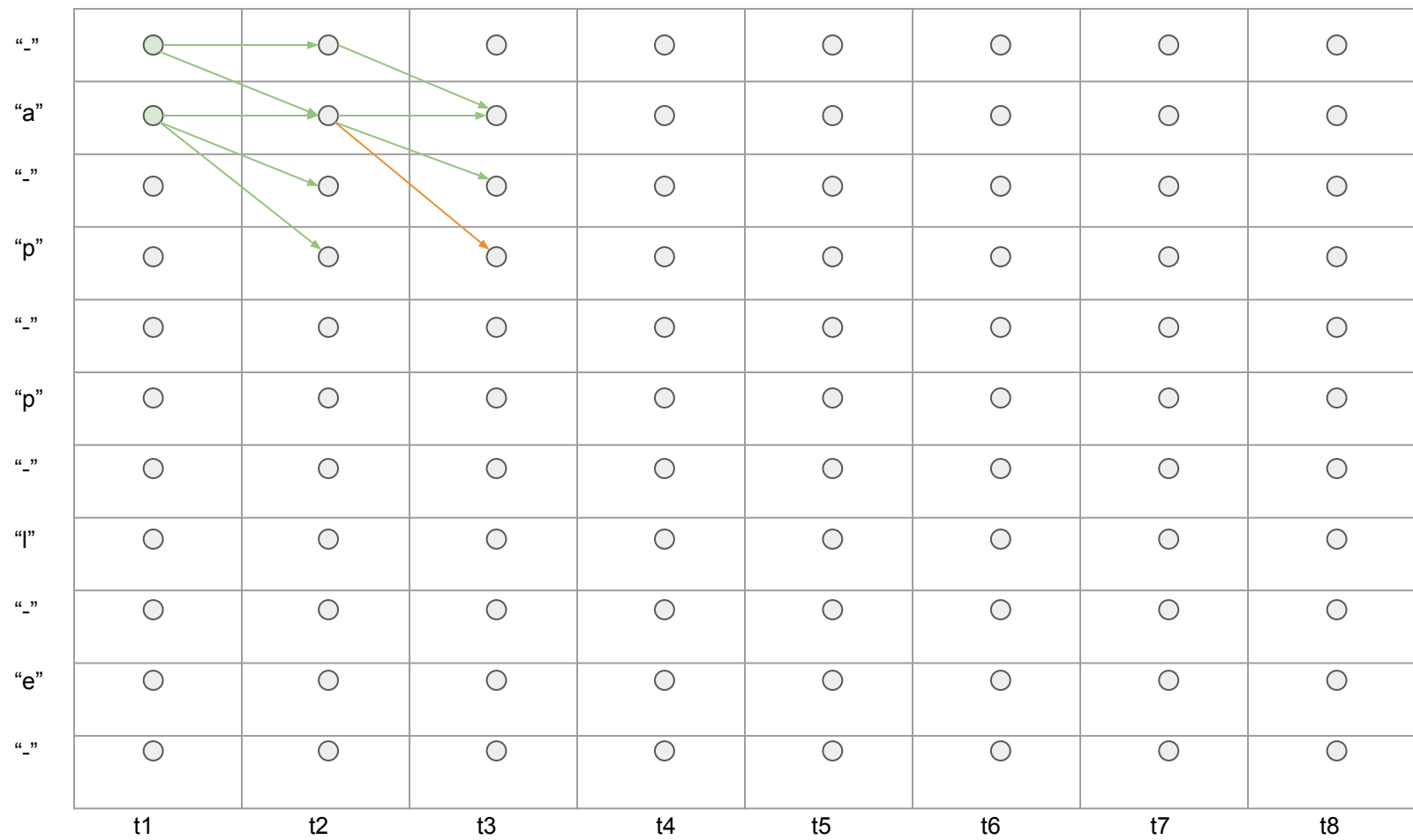
Possible transition, because paths can start with “aaa”. Example of valid path: “aaap-ple”. $B(\text{“aaap-ple”}) = \text{“apple”}$



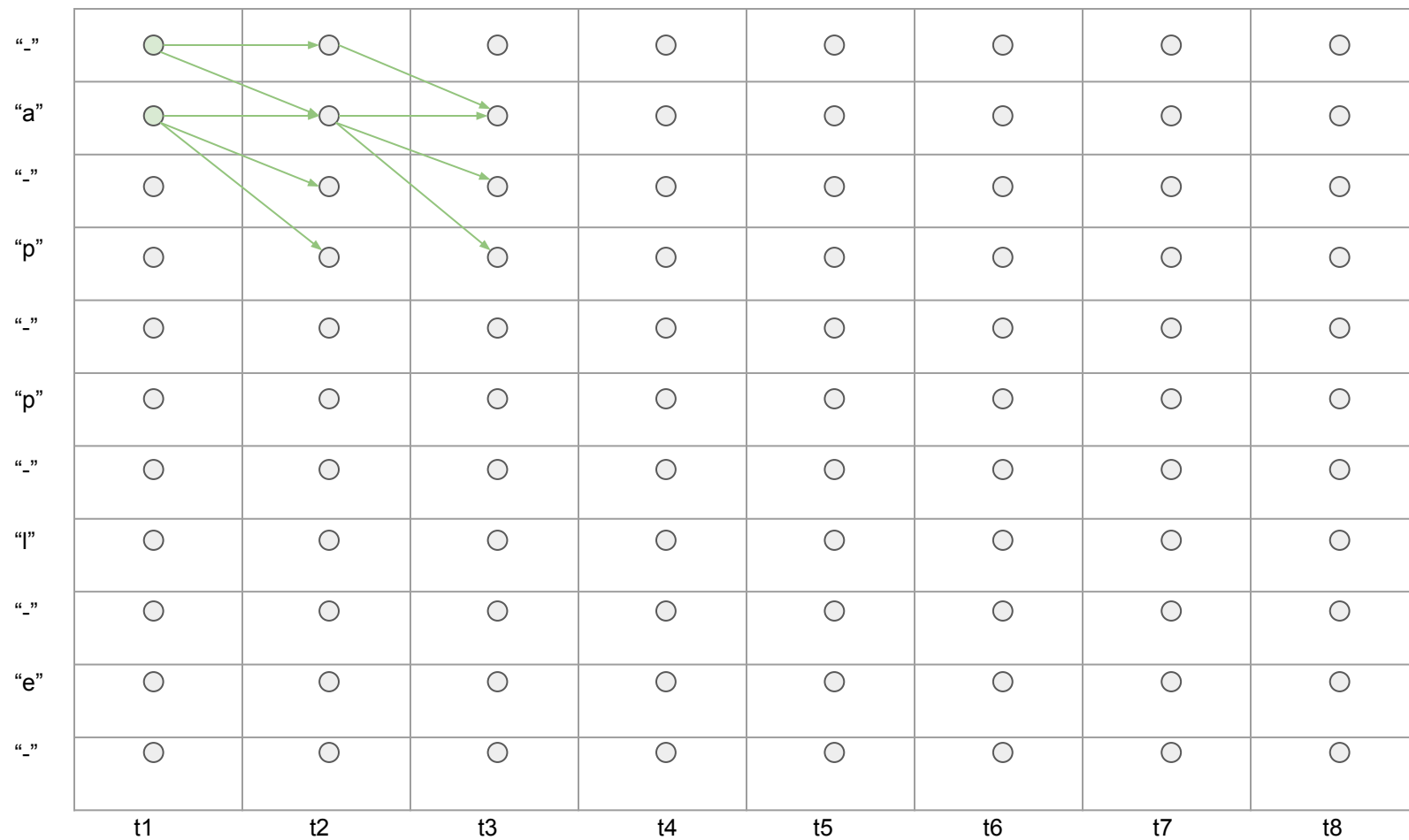


Possible transition, because paths can start with "aa-". Example of valid path: "aa-p-ple". $B(\text{"aa-p-ple"}) = \text{"apple"}$





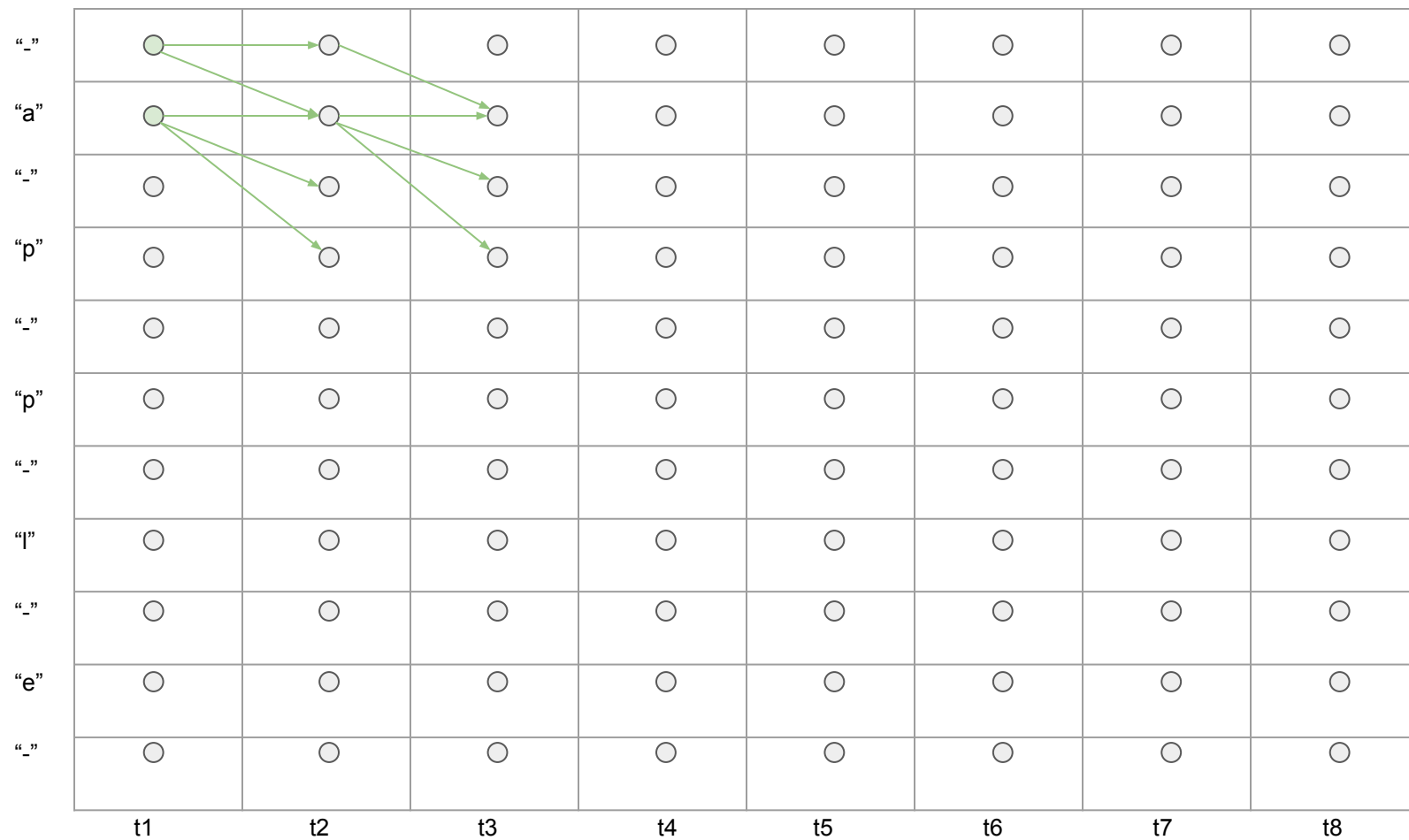
Possible transition, because paths can start with "aap". Example of valid path: "aapp-le". $B(\text{"aapp-le"}) = \text{"apple"}$



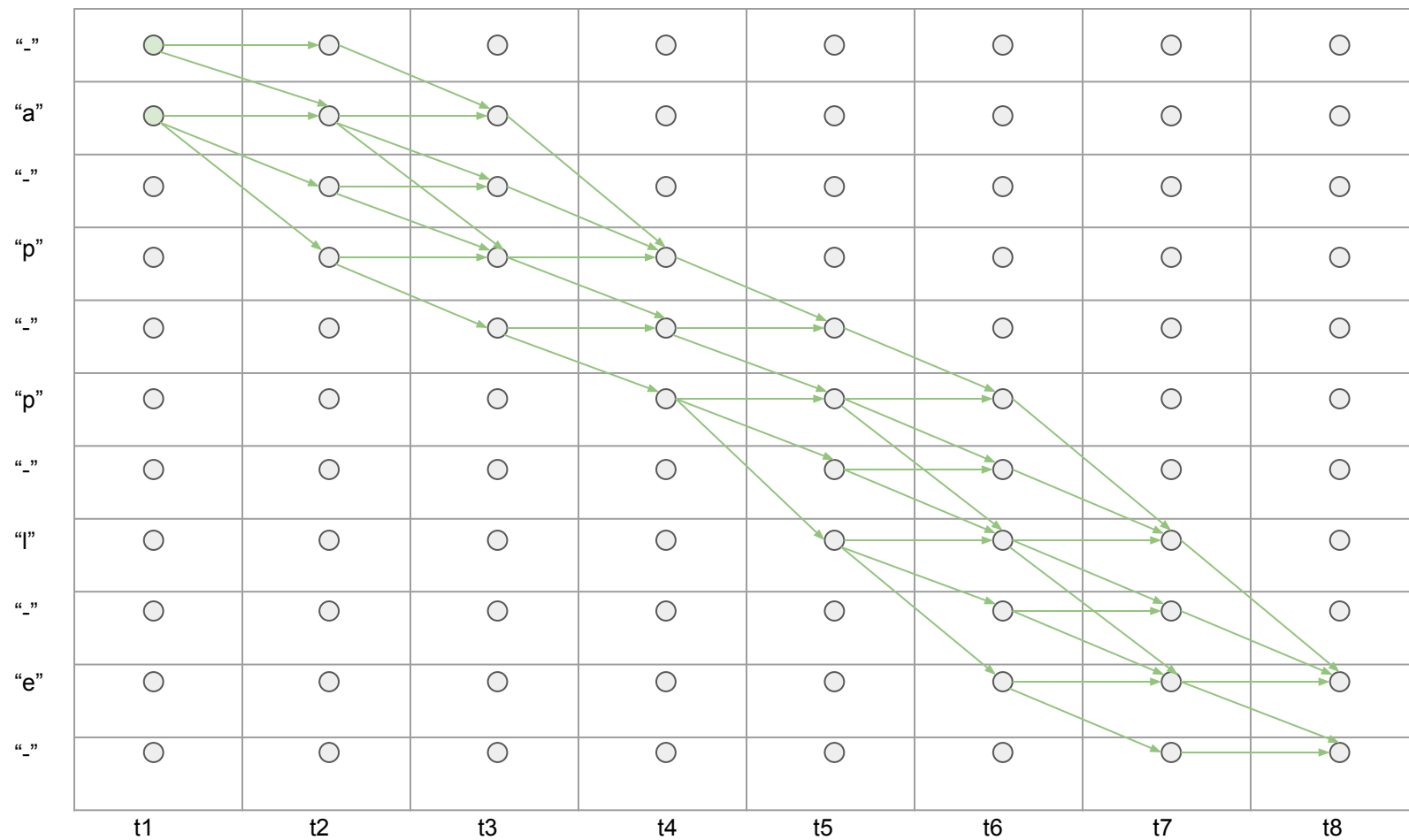
Impossible transitions



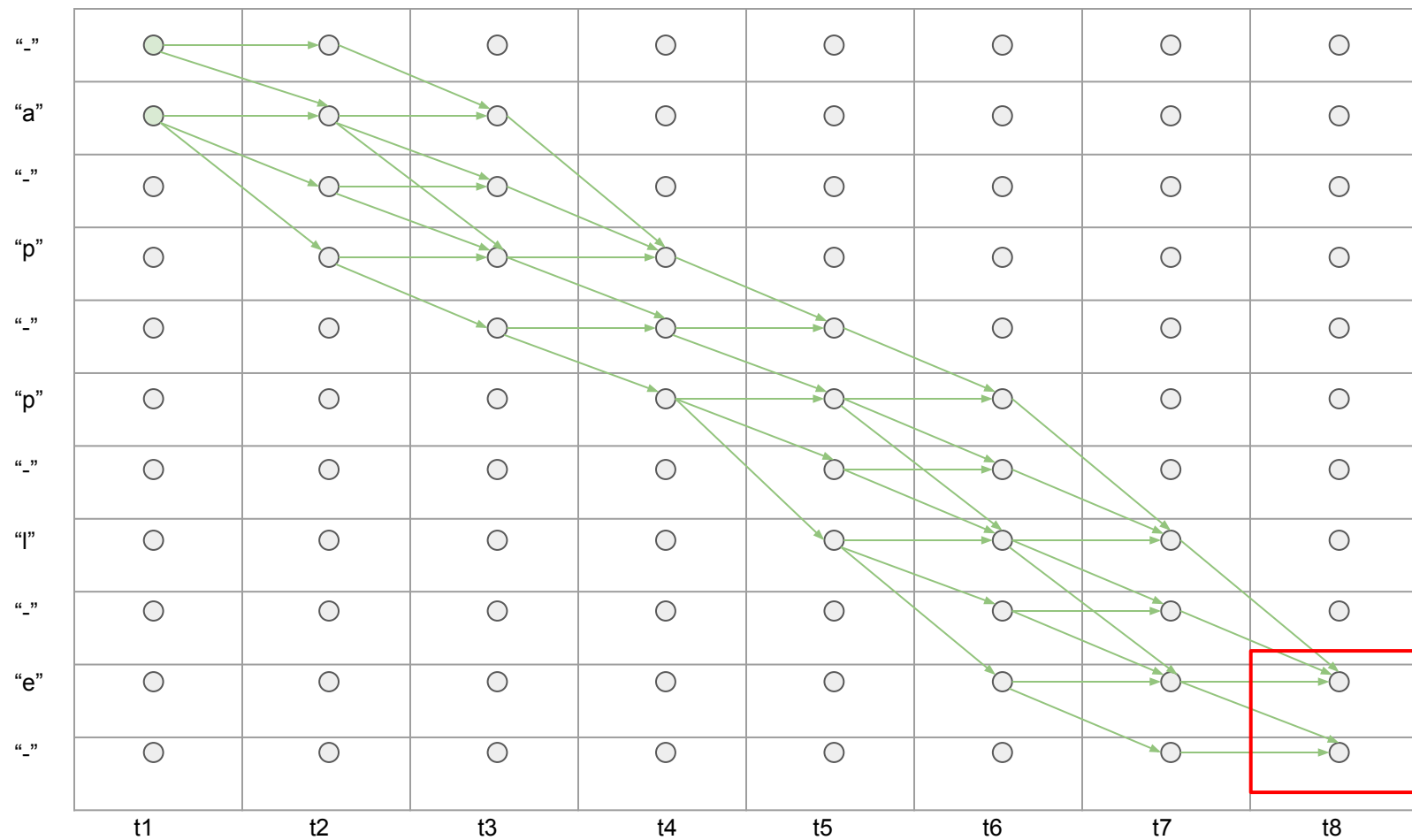
We can continue to add valid transactions by the same logic.



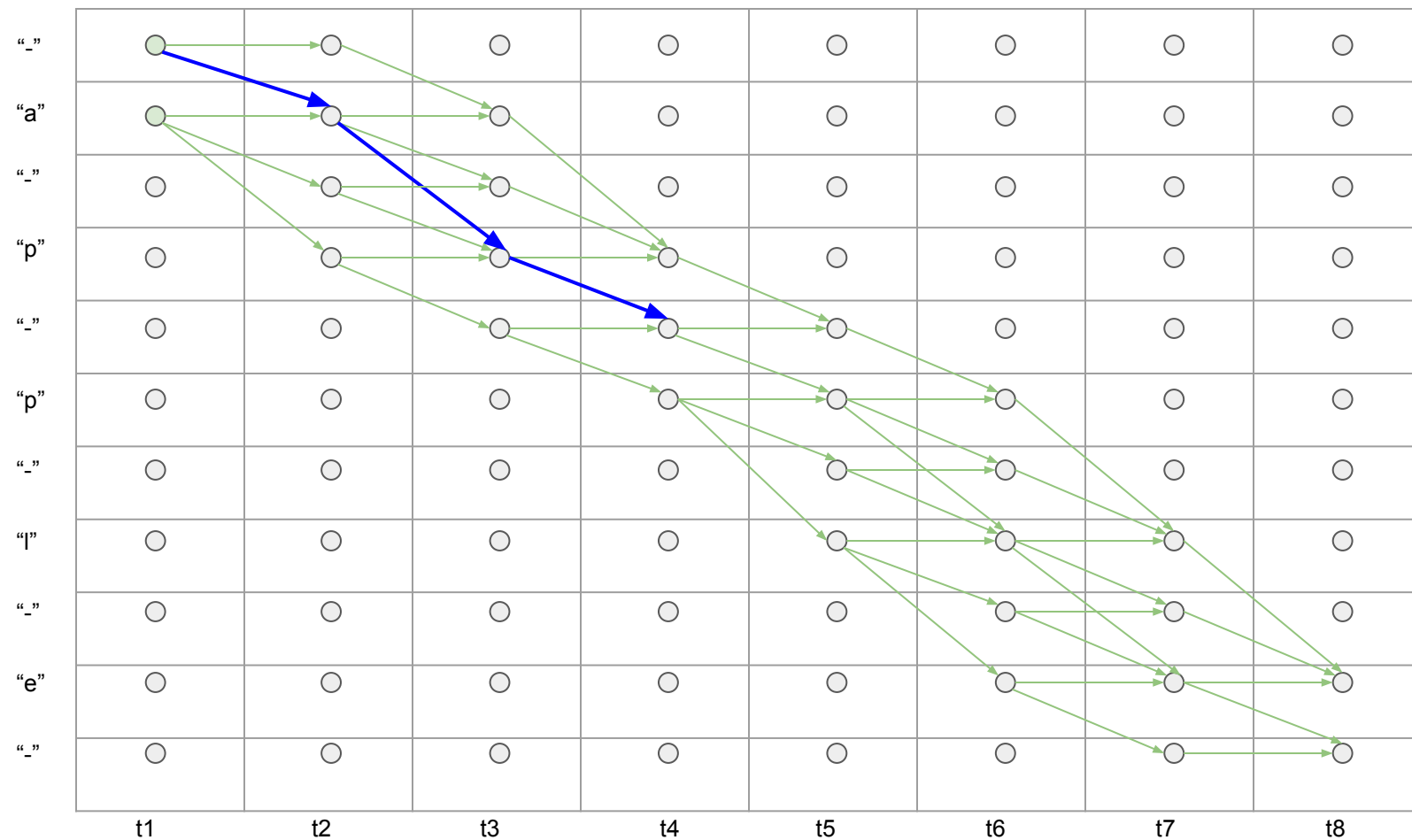
We can continue to add valid transactions by the same logic. Here is the result.

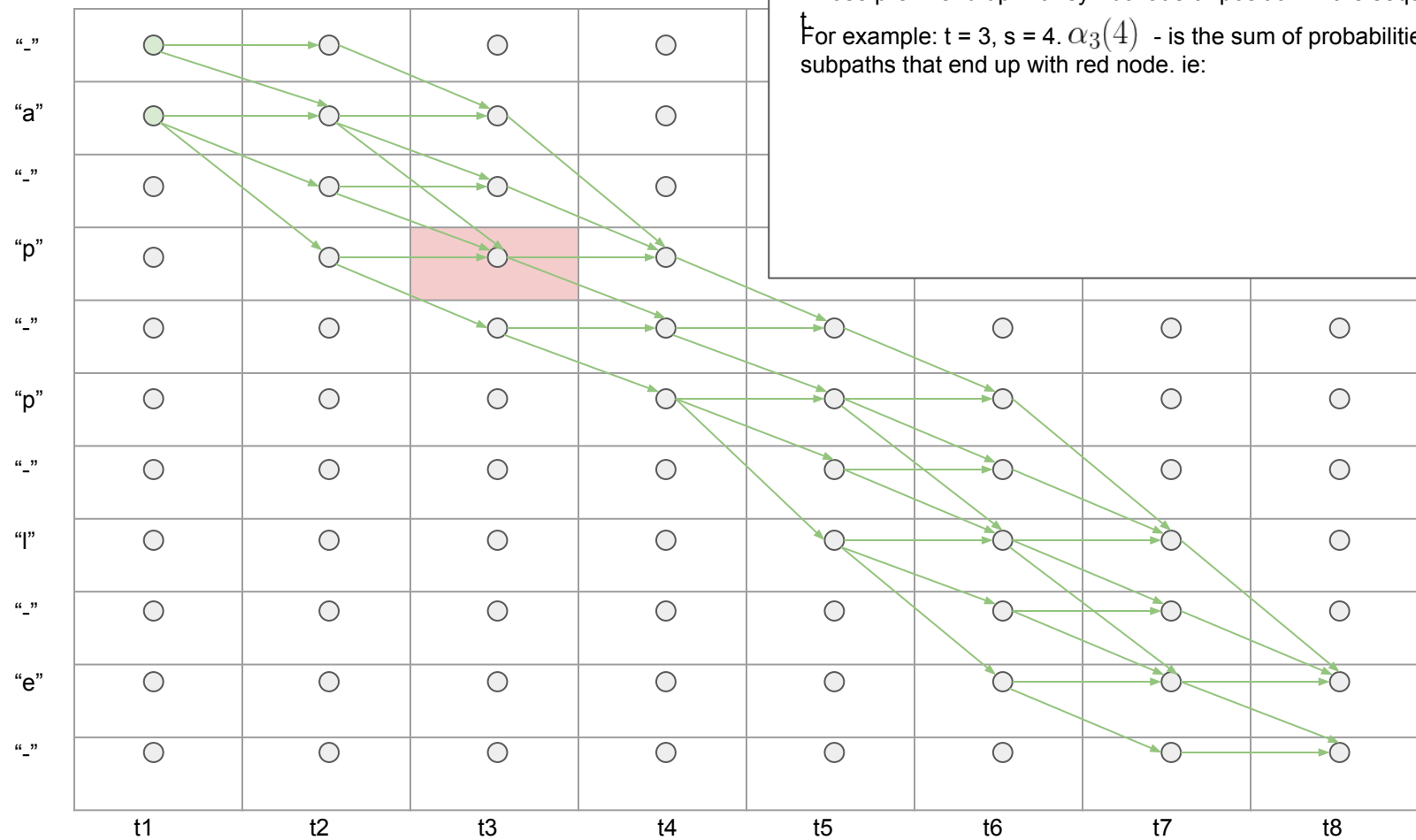


Interesting note: all valid paths should end up with **this** nodes.

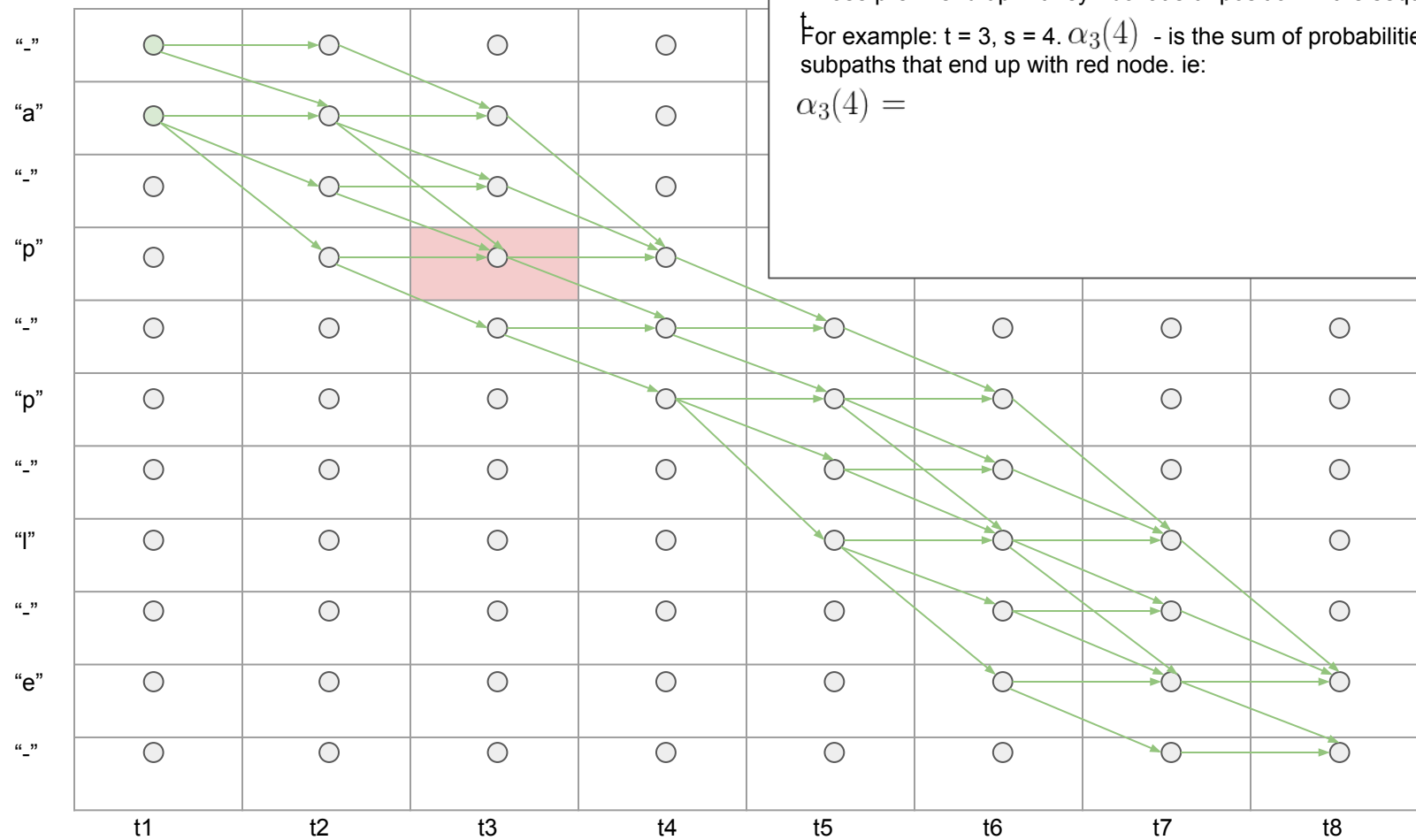


Let's consider subpath “-ap-” (blue color). Let me remind you that the probability of this subpath is simply the multiplication of corresponding network output probabilities - $p(\text{“-ap-”}) = y_{-}^1 \cdot y_a^2 \cdot y_p^3 \cdot y_{-}^4$

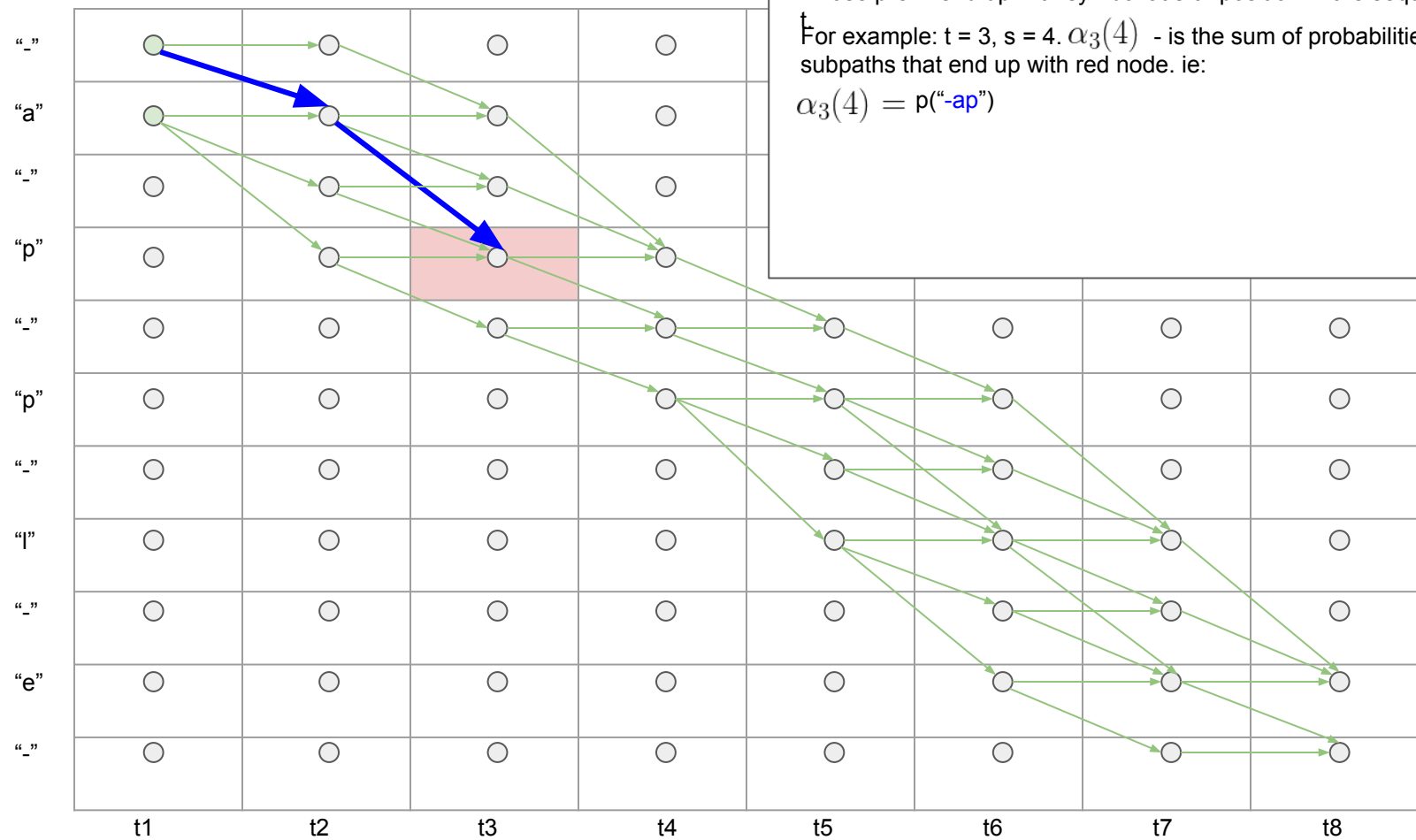




Let me define variable $\alpha_t(s)$ - the total probability of all subpaths, whose prefix end up with symbol at s-th position in the sequence at time t. For example: $t = 3, s = 4$. $\alpha_3(4)$ - is the sum of probabilities of all subpaths that end up with red node. ie:



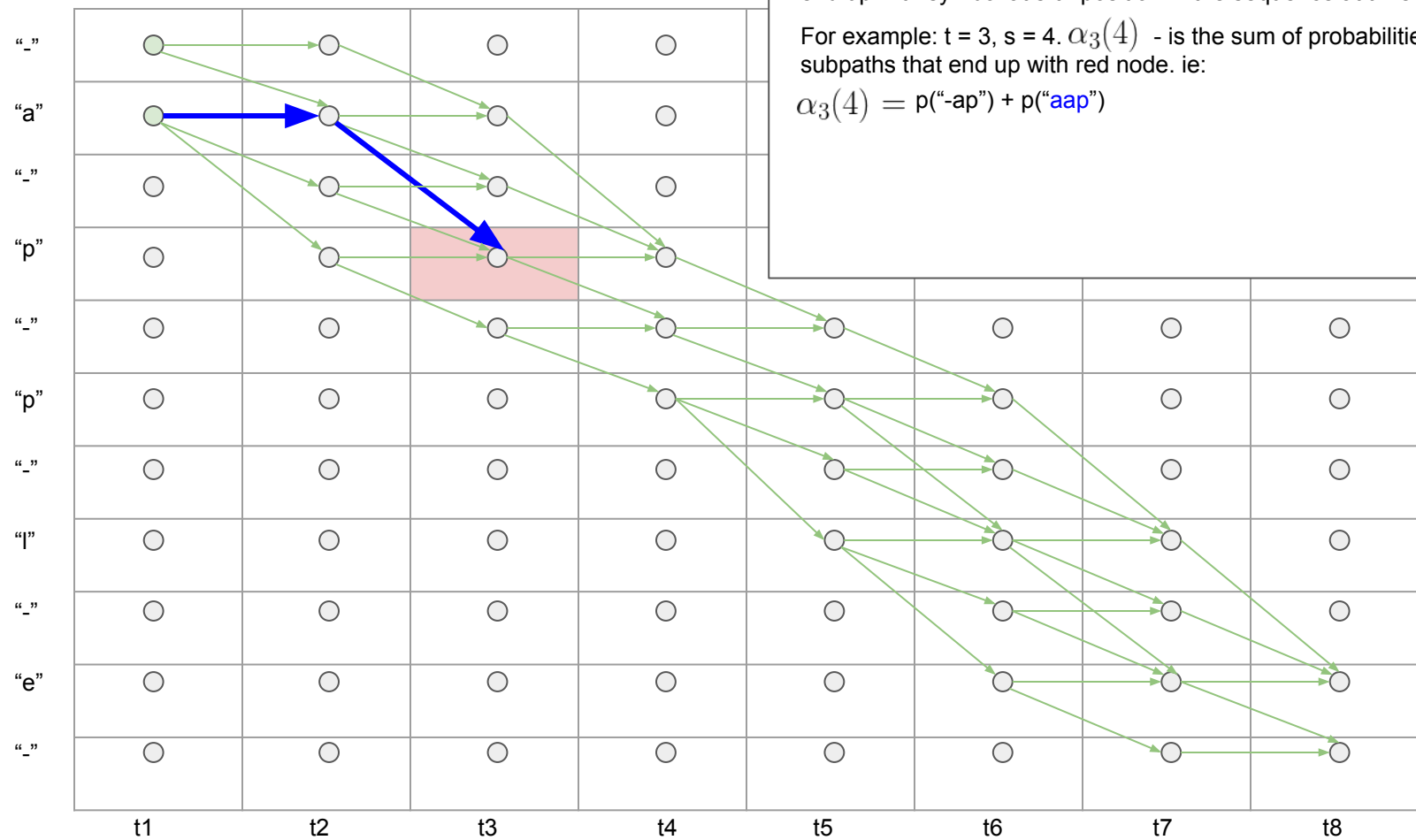
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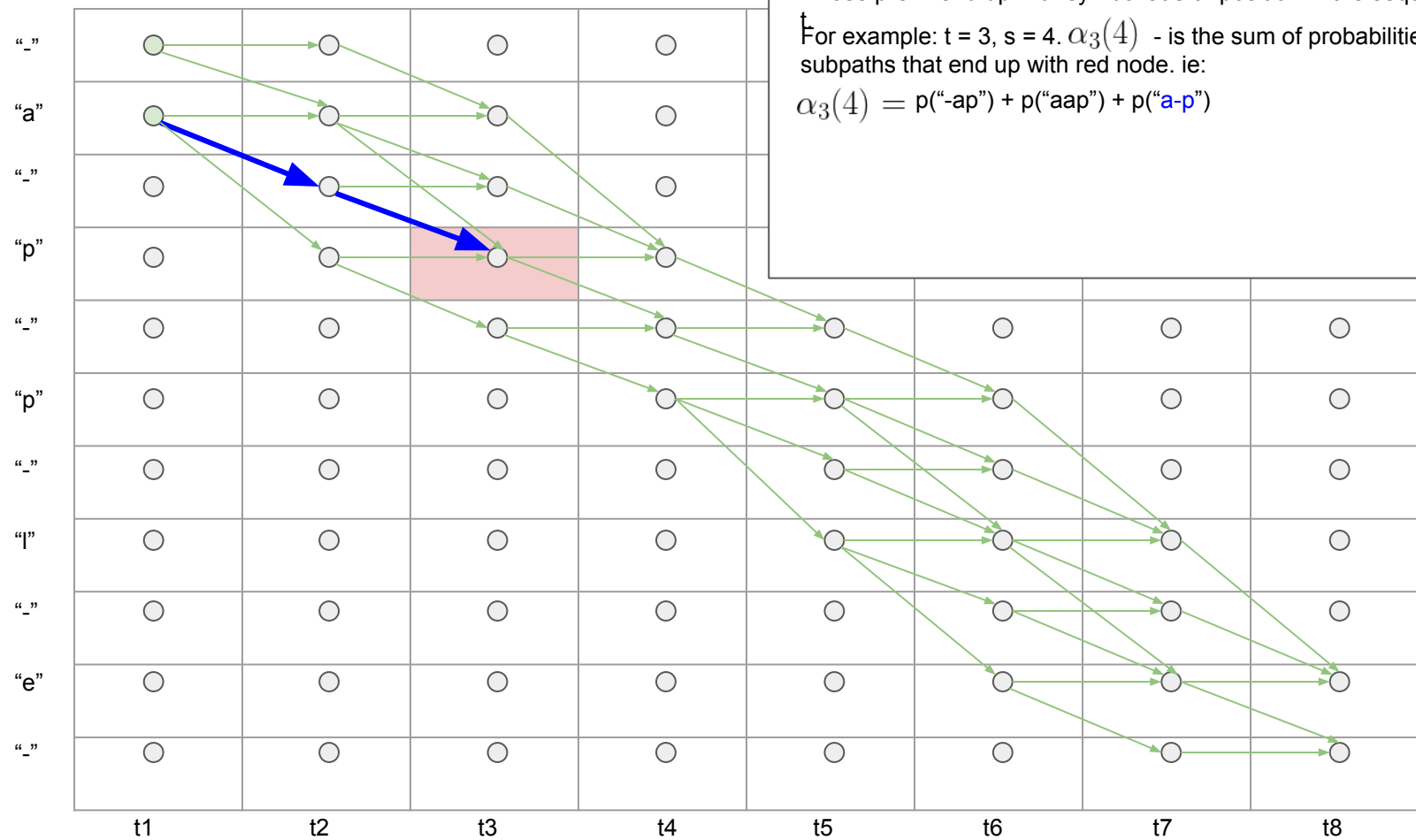
$$\alpha_3(4) = p(\text{"-ap"})$$



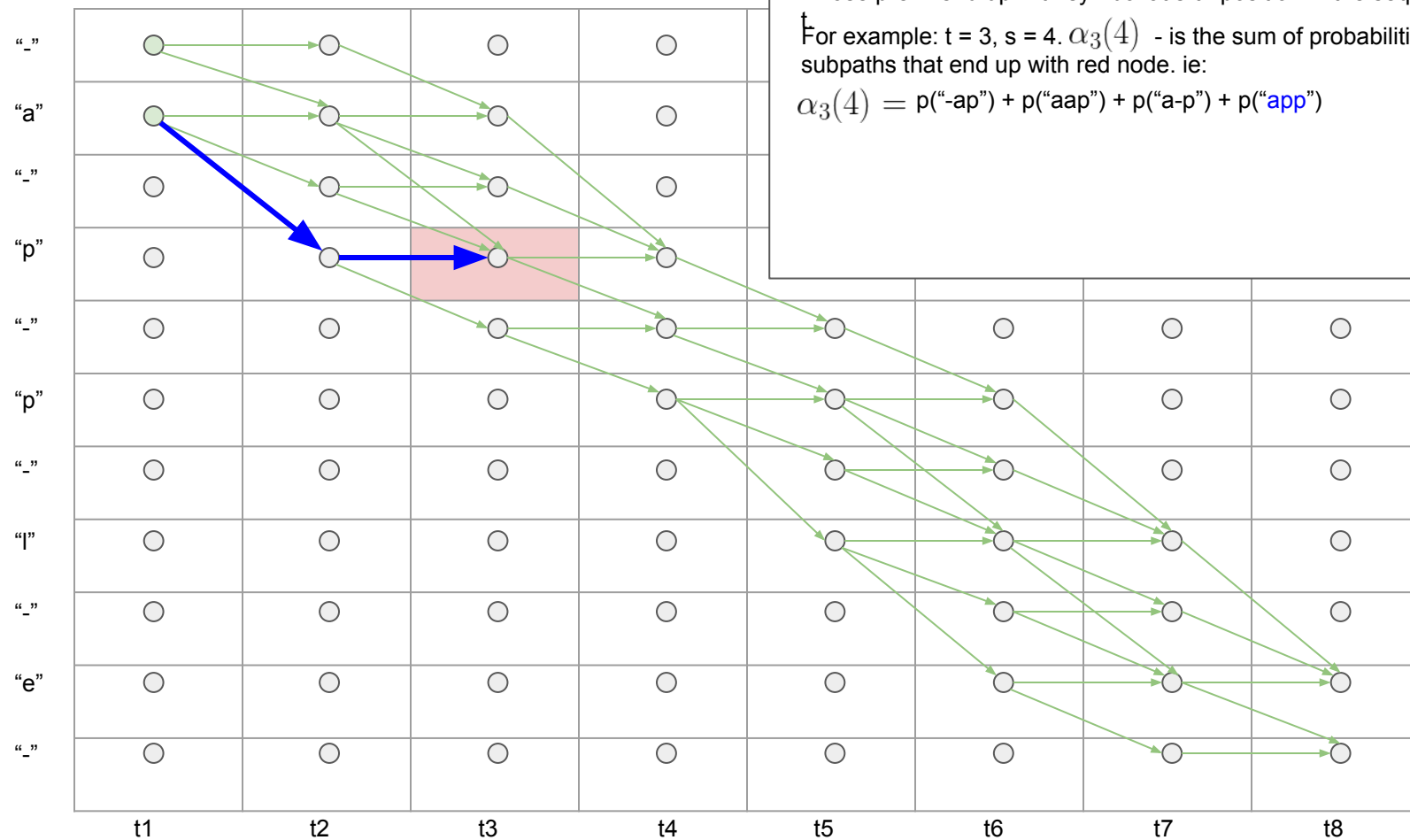
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$$\alpha_3(4) = p(\text{"-ap"}) + p(\text{"aap"})$$



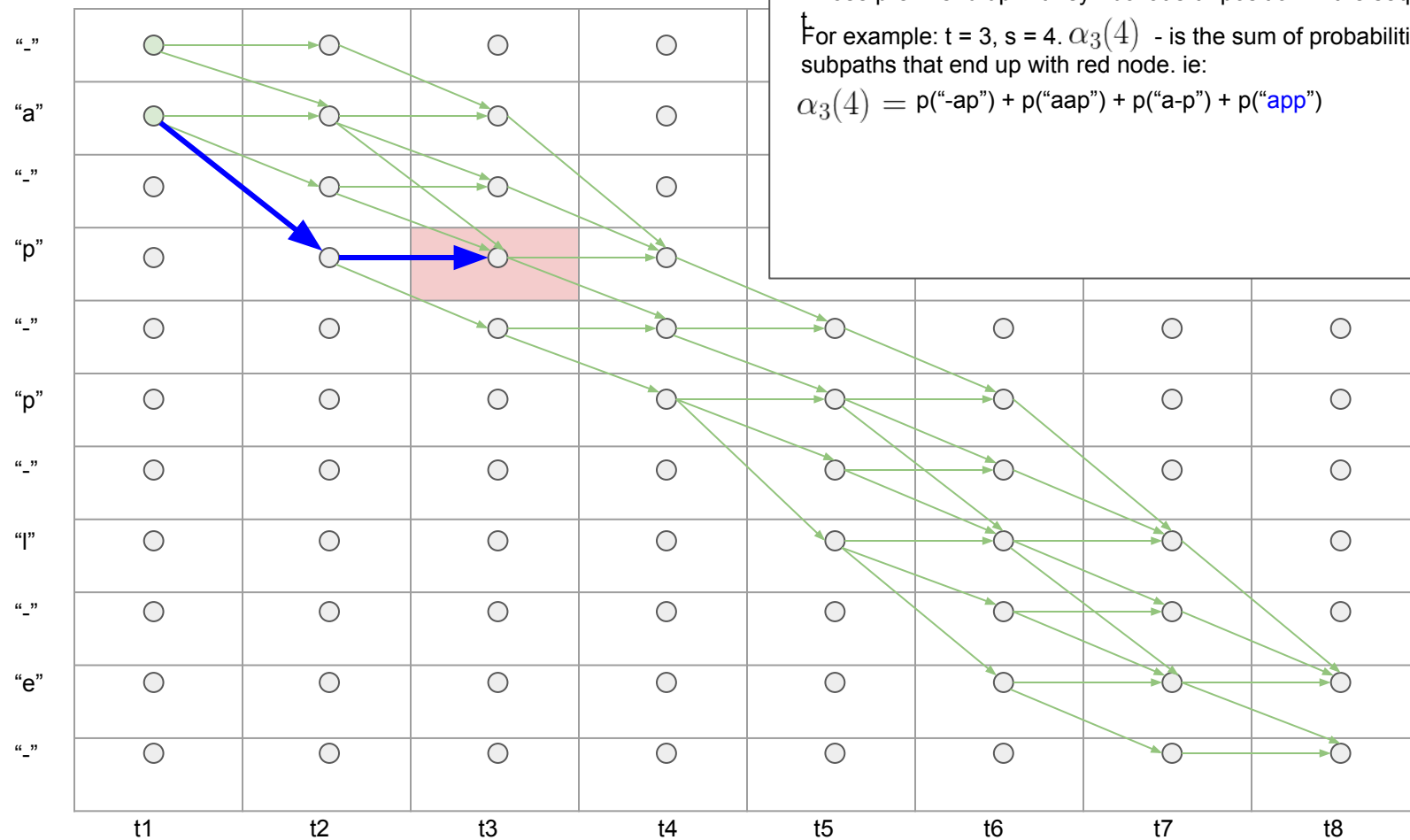
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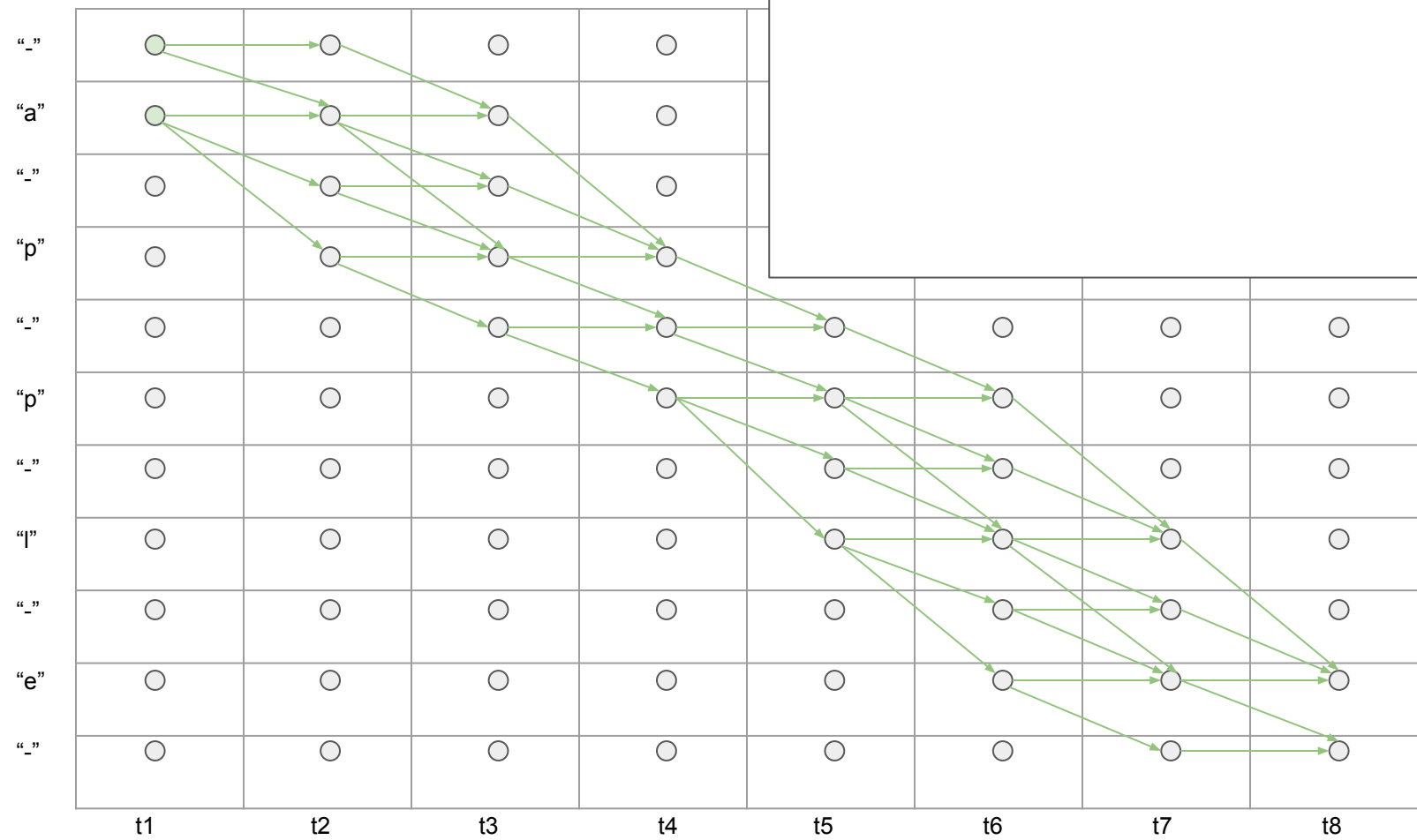


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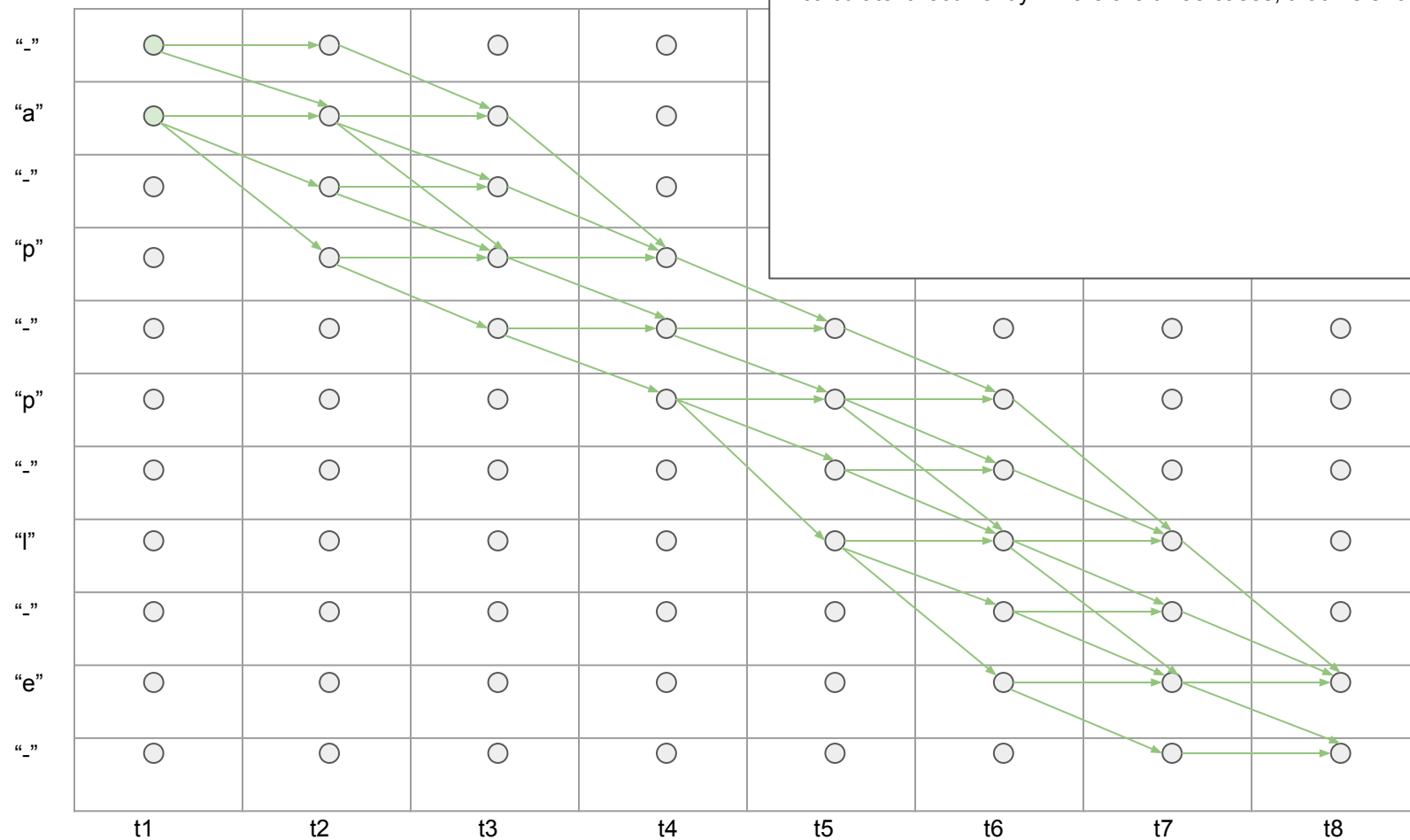
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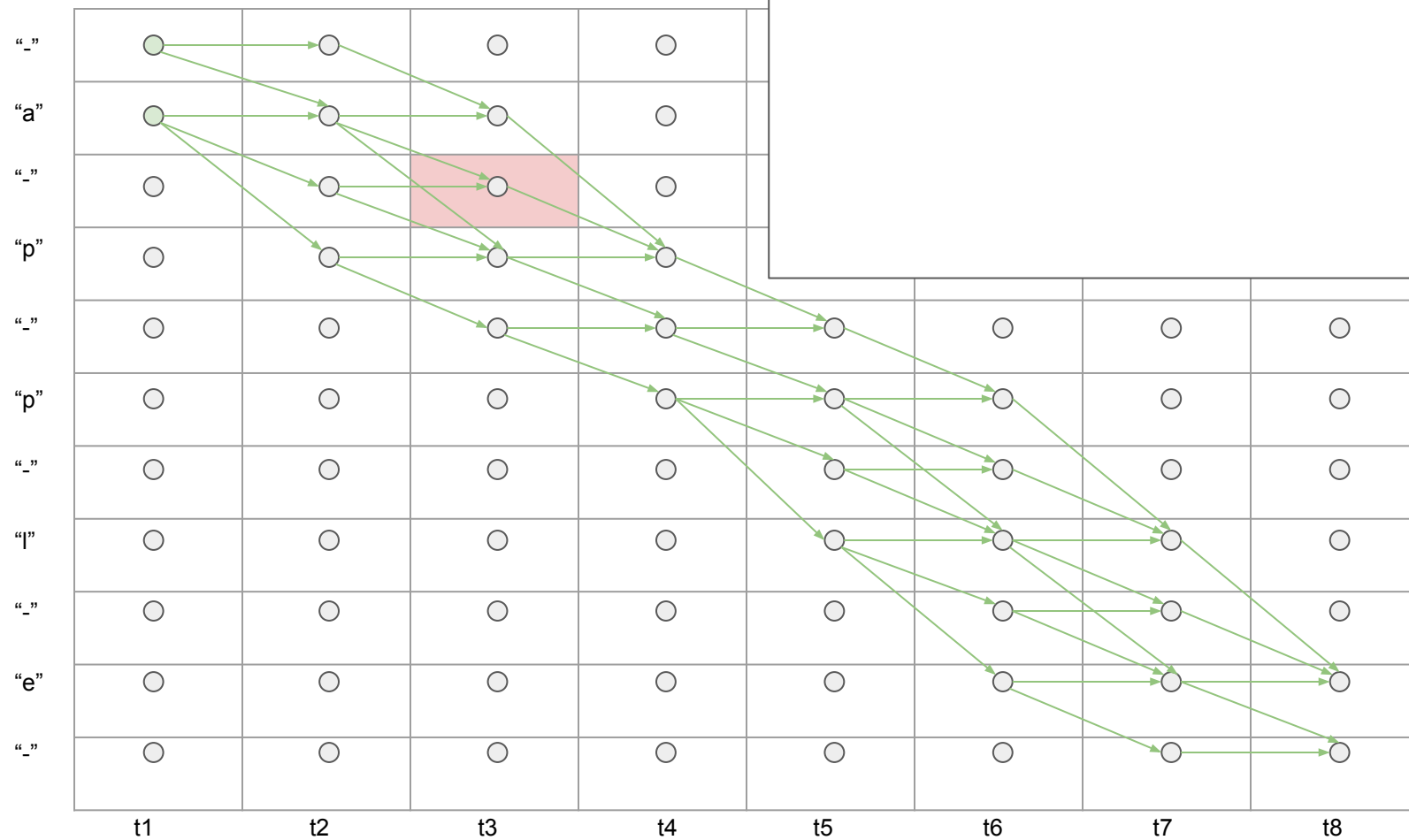
For each cell of this table we can compute $\alpha_t(s)$.



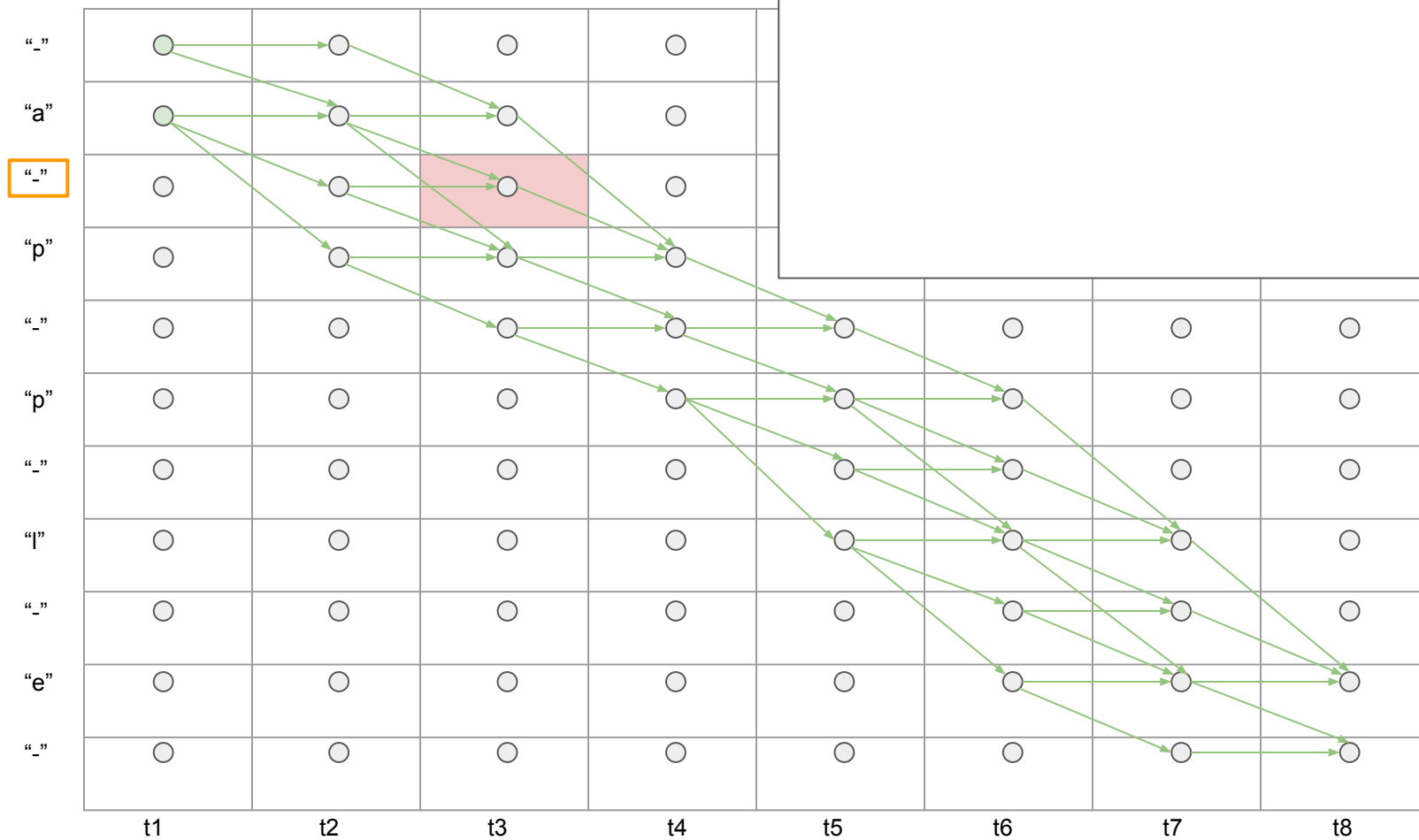
For each cell of this table we can compute $\alpha_t(s)$. We also can calculate it recurrently. There are three cases, that we should review.



Case1. s-th symbol is blank. Example: s=3, t=3; 3-rd symbol is “-”



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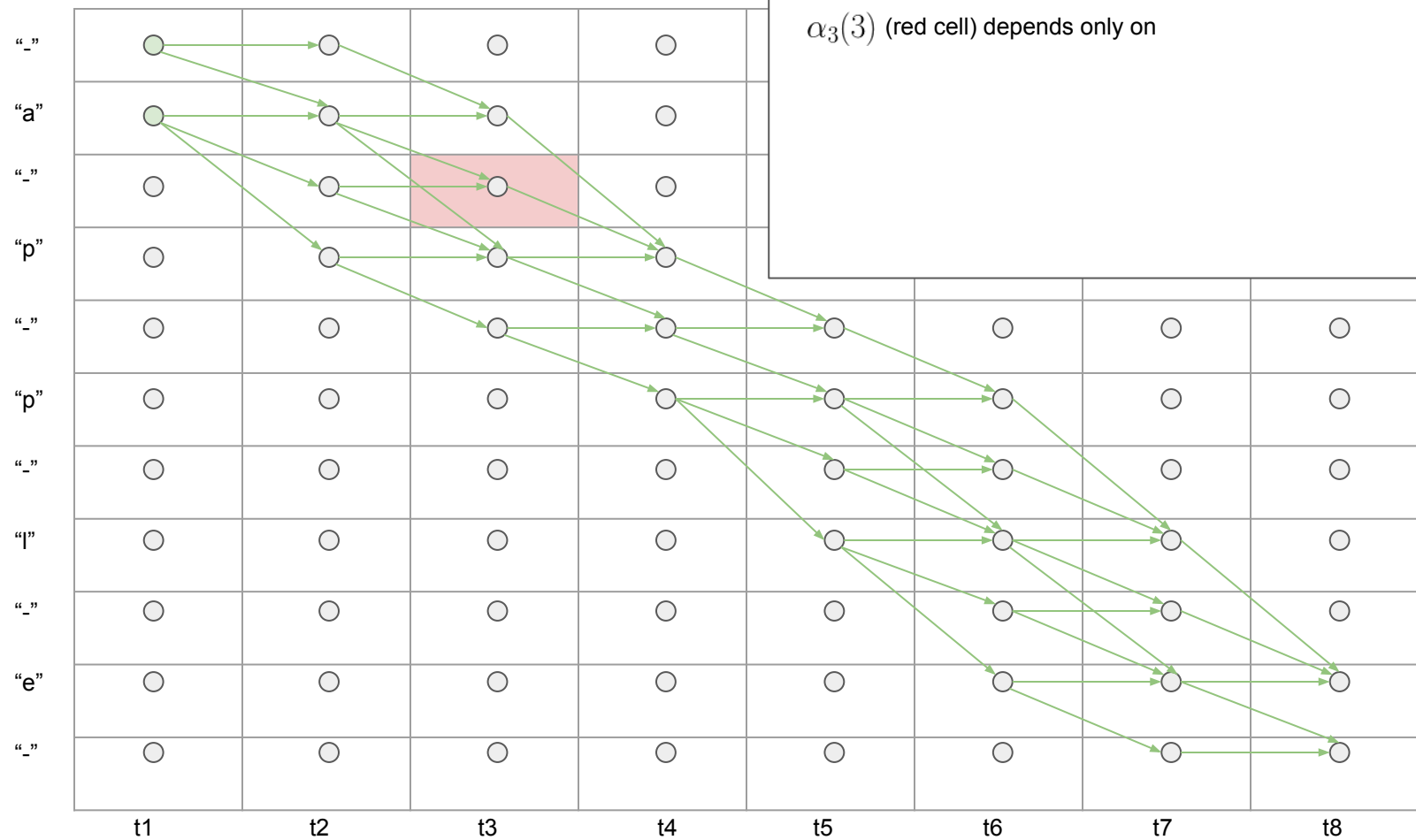


Case1. s-th symbol is blank. Example: s=3, 3-rd symbol is “-”

$\alpha_3(3)$ (red cell) depends only on

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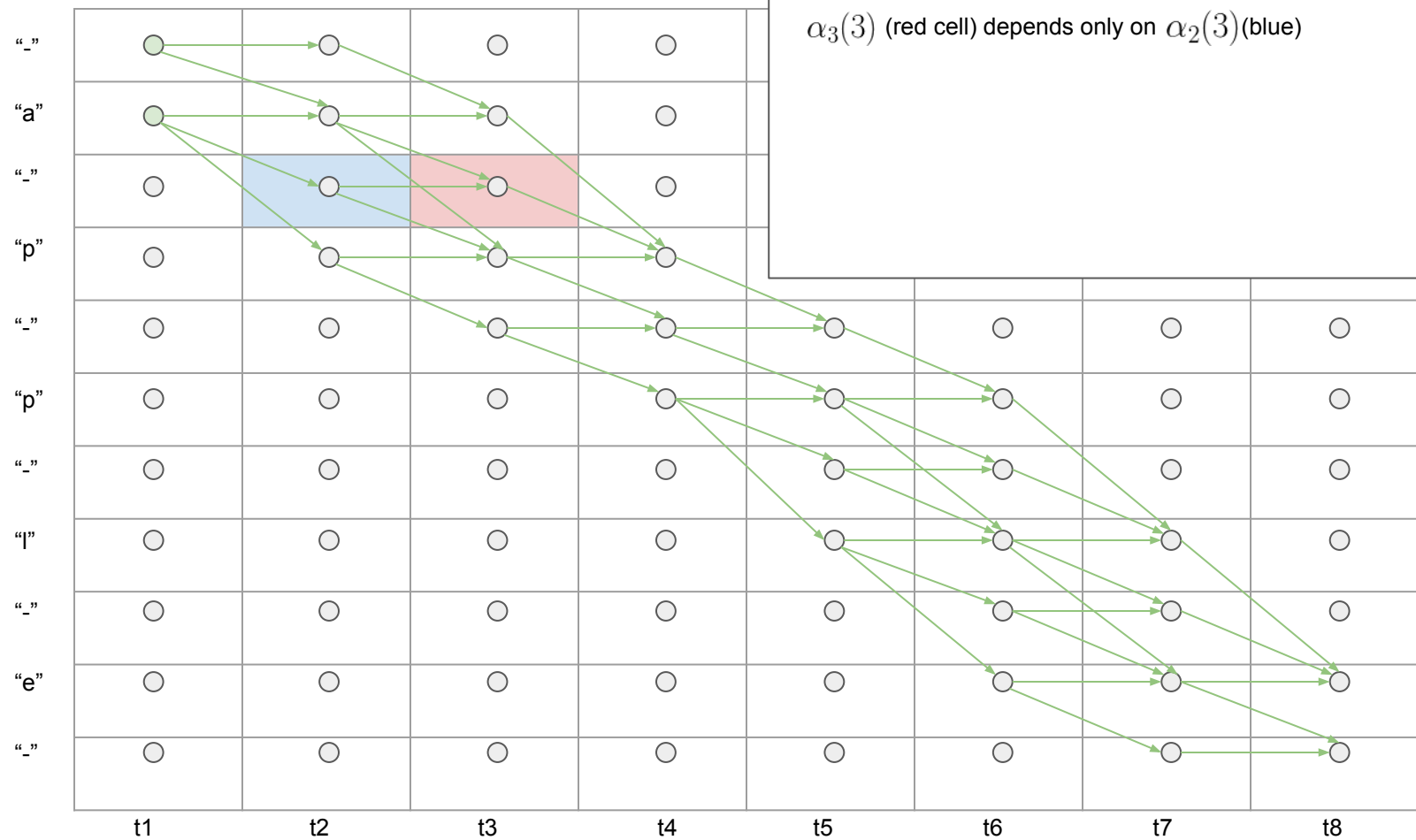


Case1. s-th symbol is blank. Example: s=3, 3-rd symbol is “-”

$\alpha_3(3)$ (red cell) depends only on $\alpha_2(3)$ (blue)

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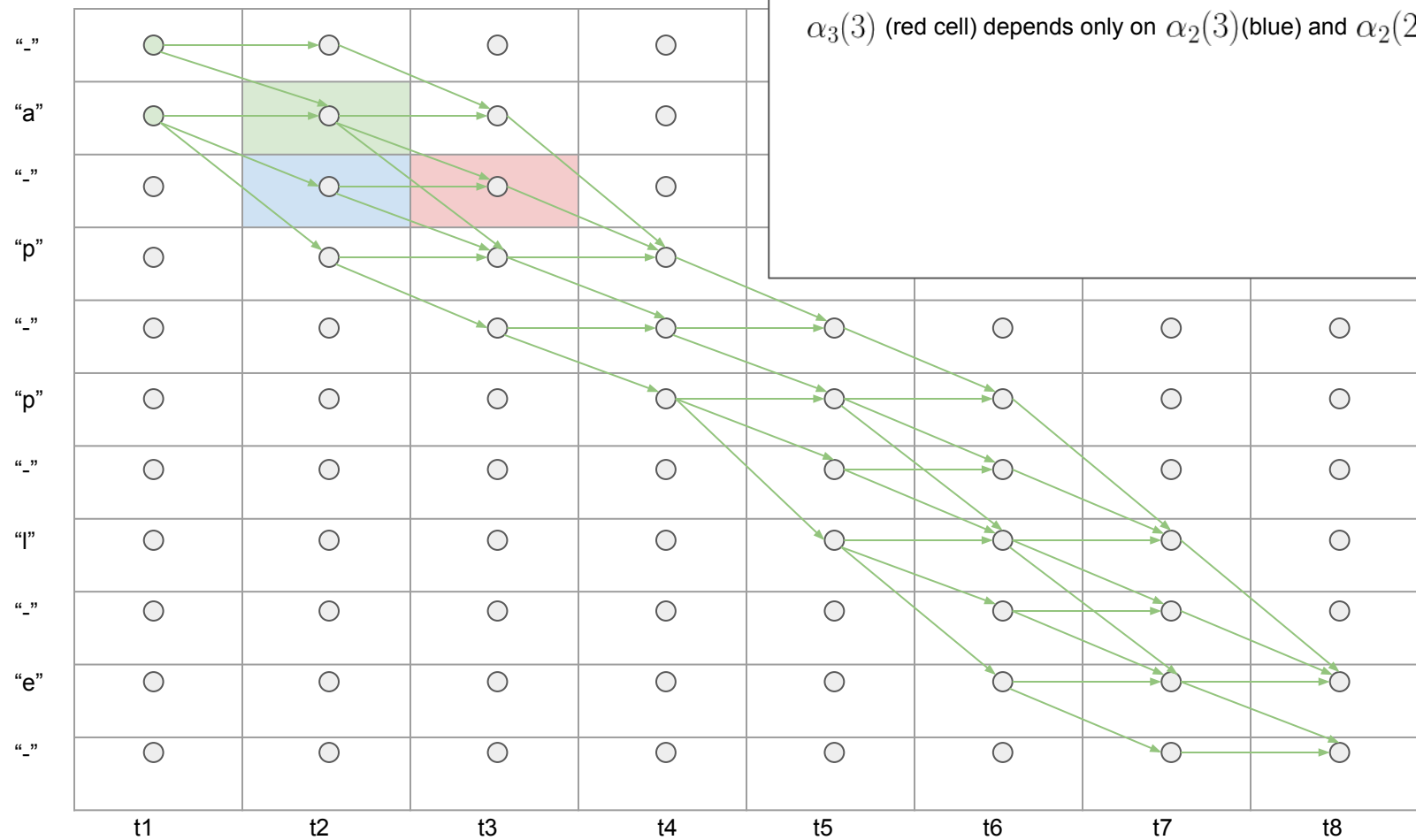


Case1. s-th symbol is blank. Example: s=3, 3-rd symbol is “-”

$\alpha_3(3)$ (red cell) depends only on $\alpha_2(3)$ (blue) and $\alpha_2(2)$ (green)

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$\alpha_3(3)$ (red cell) depends only on $\alpha_2(3)$ (blue) and $\alpha_2(2)$ (green)

Thus: $\alpha_3(3) = (\alpha_2(3) + \alpha_2(2)) \cdot y_-^3$

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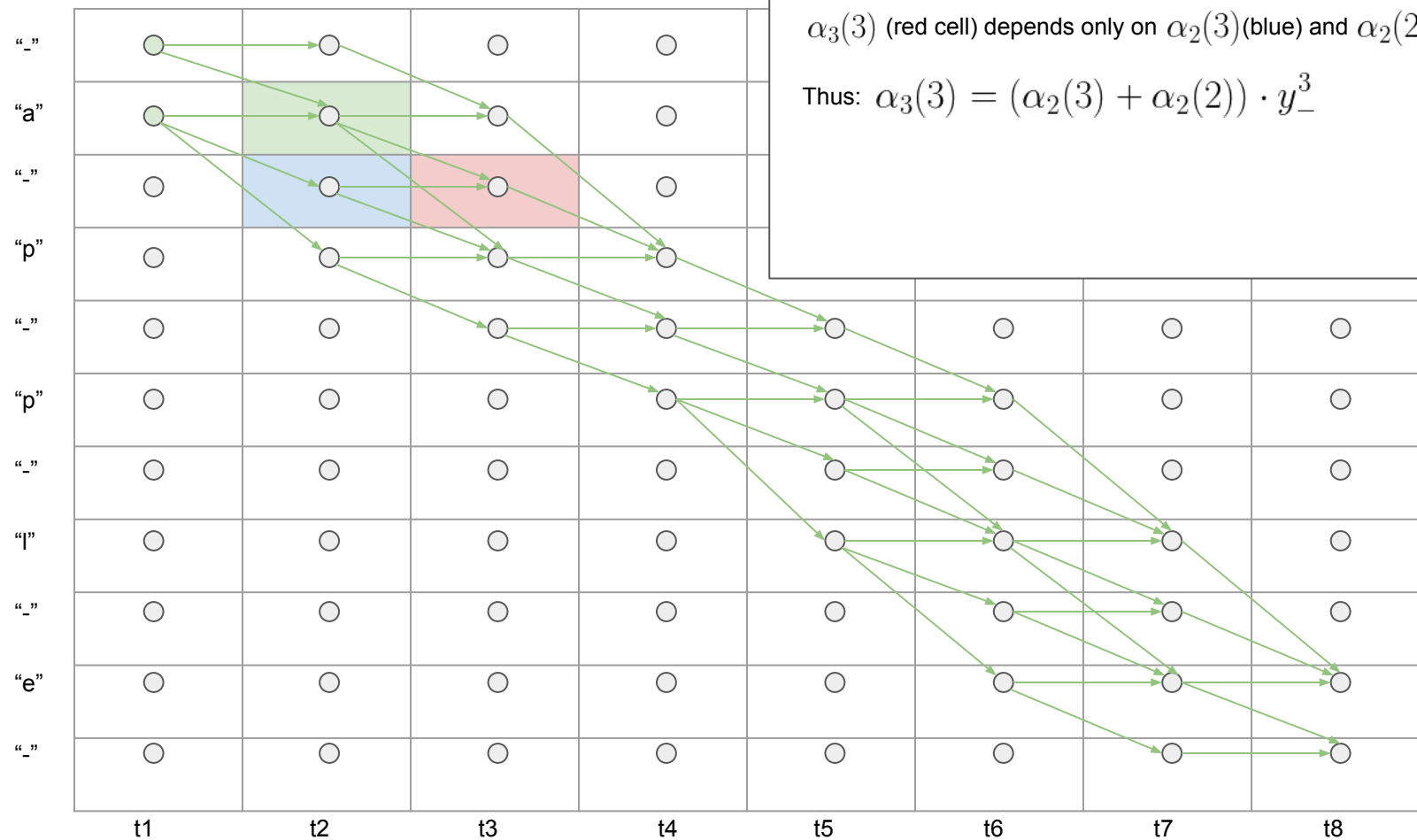
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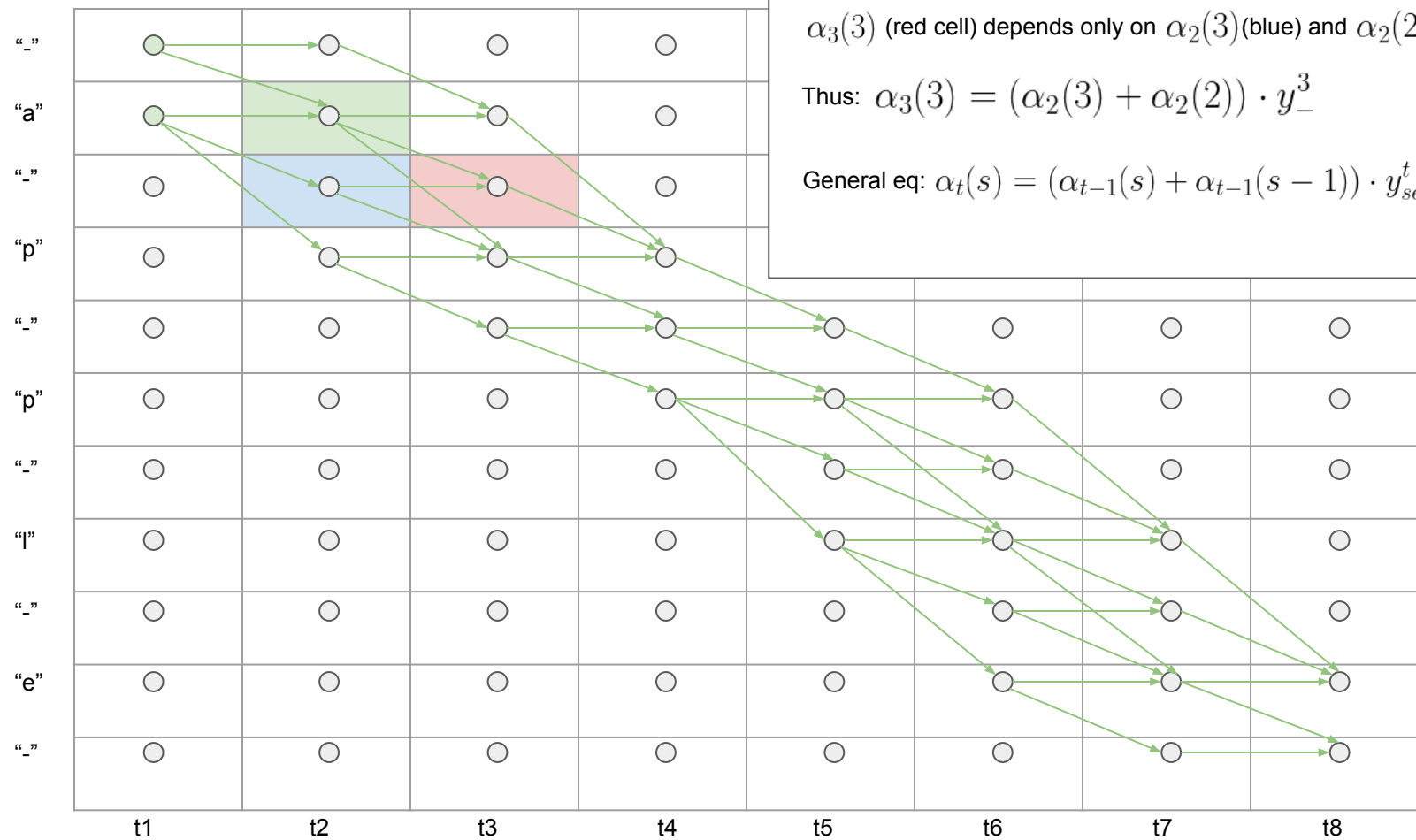
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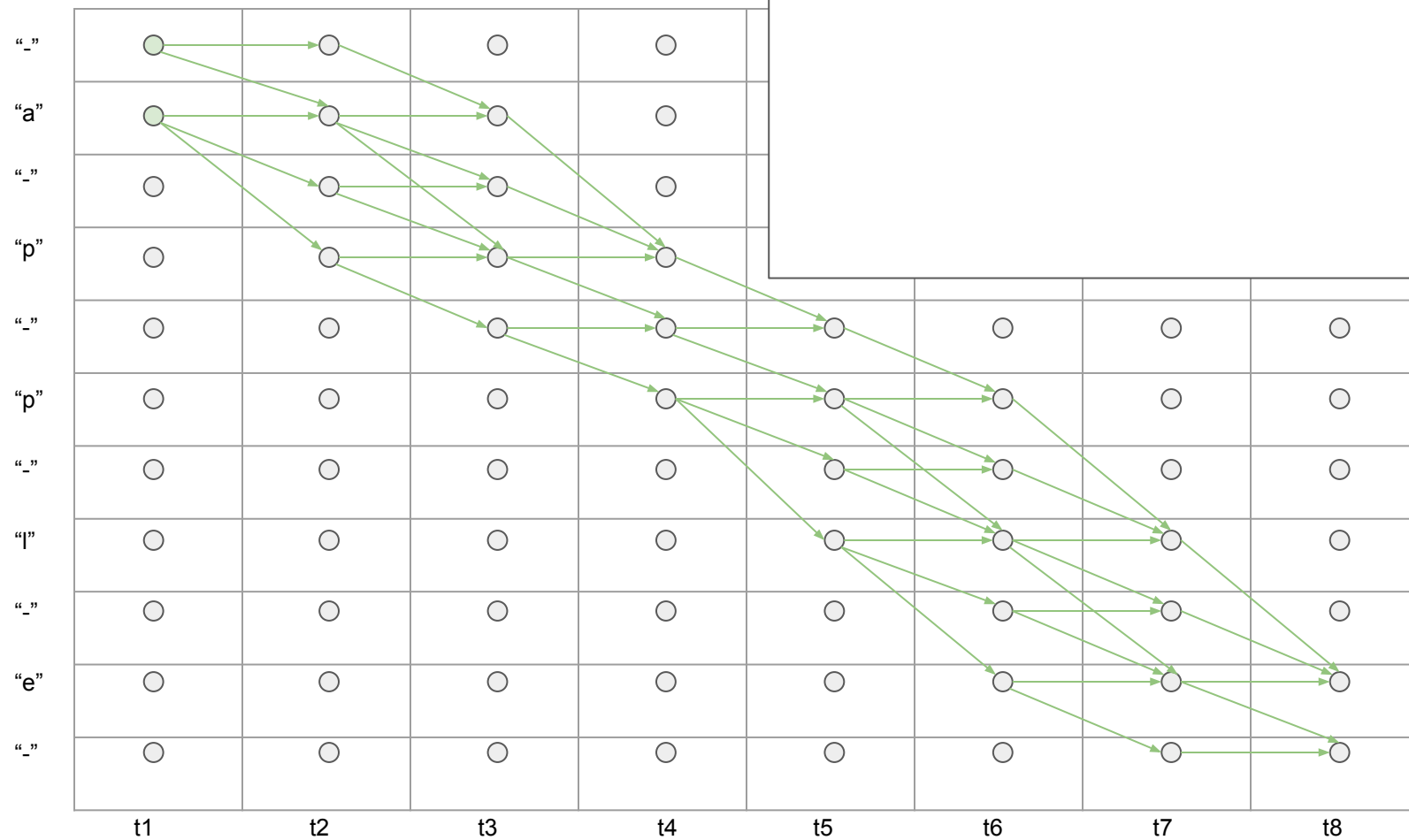
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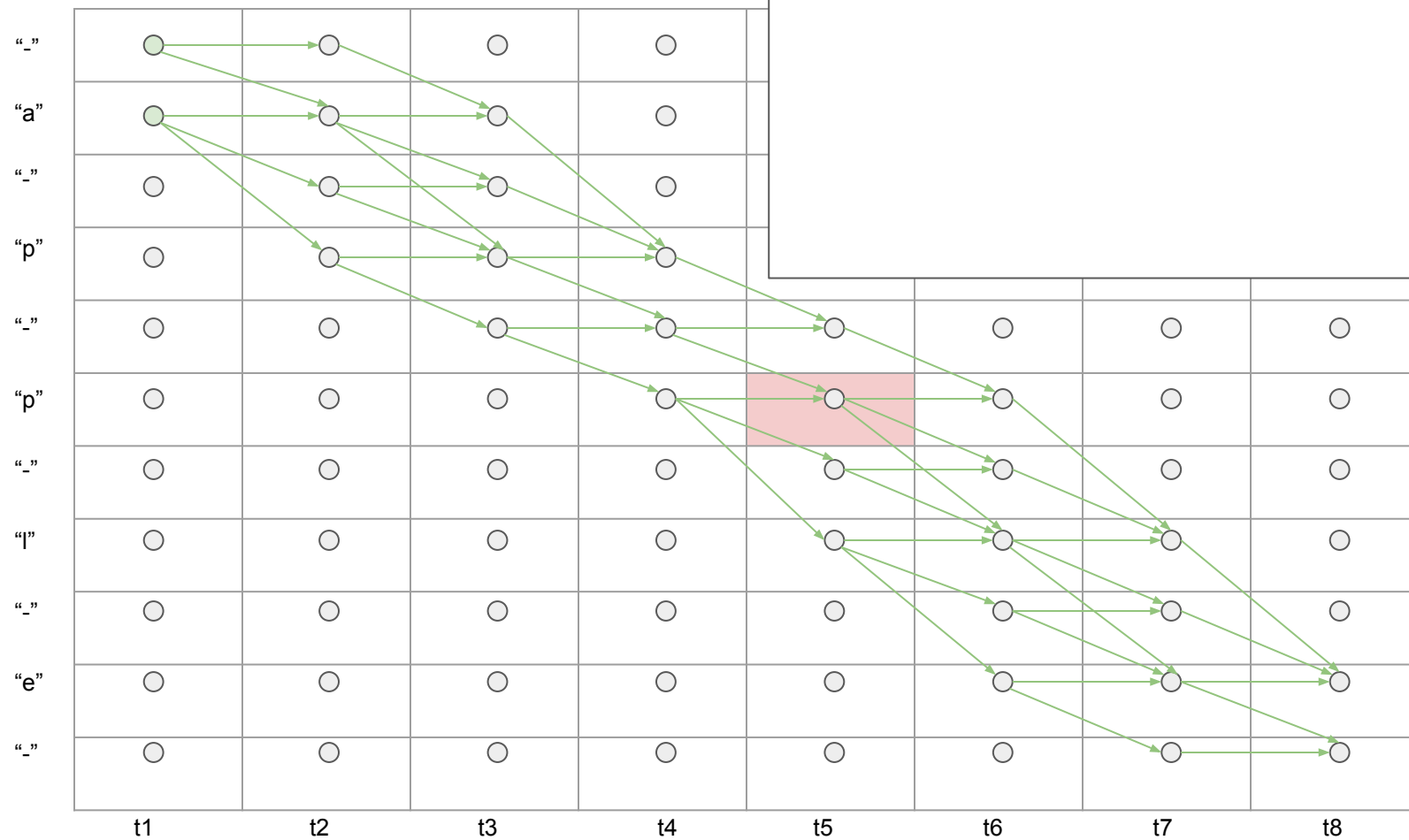




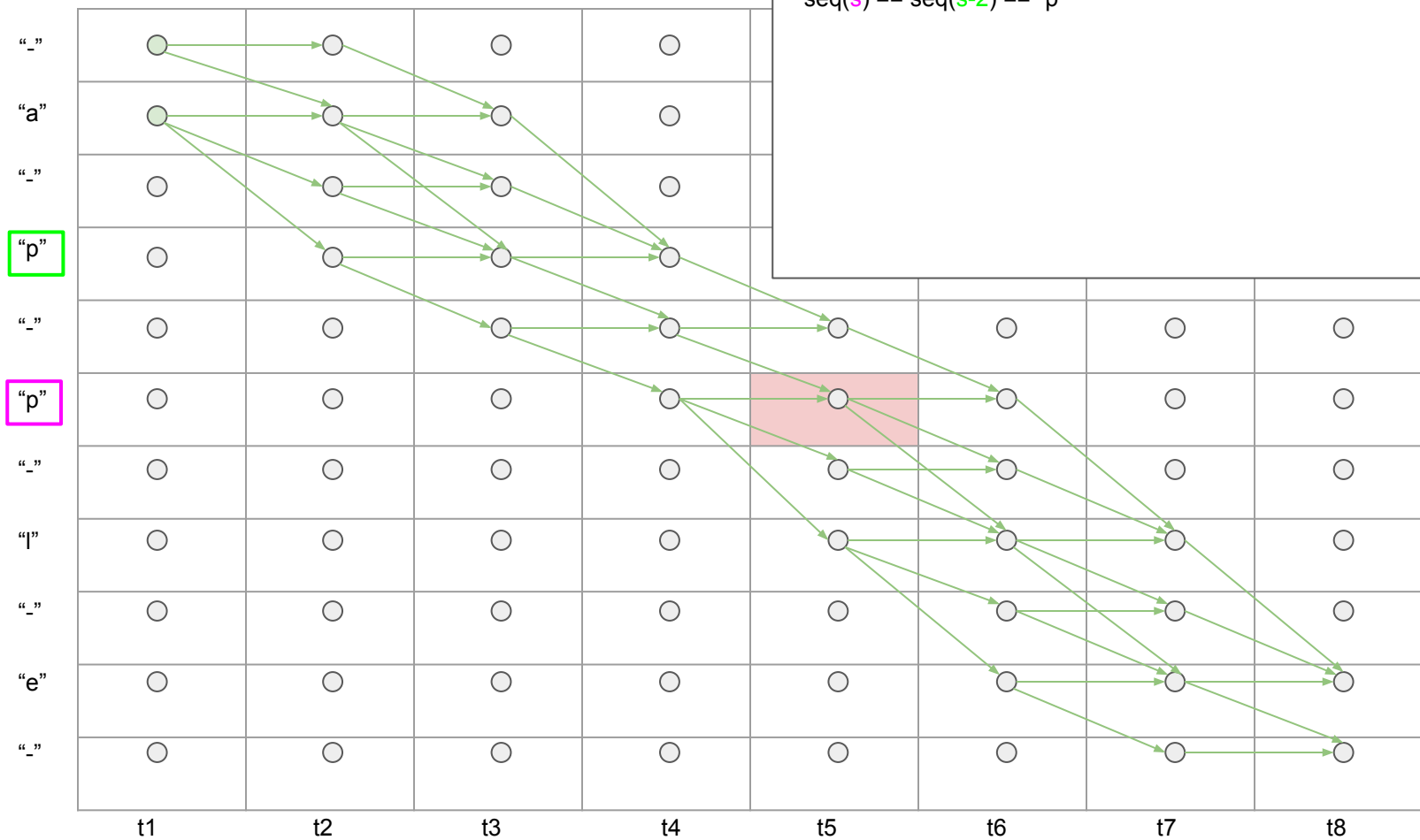
Case2. s-th symbol is equal to (s-2)-th symbol.



Case2. s -th symbol is equal to $(s-2)$ -th symbol. Example: $s=6, t=5$

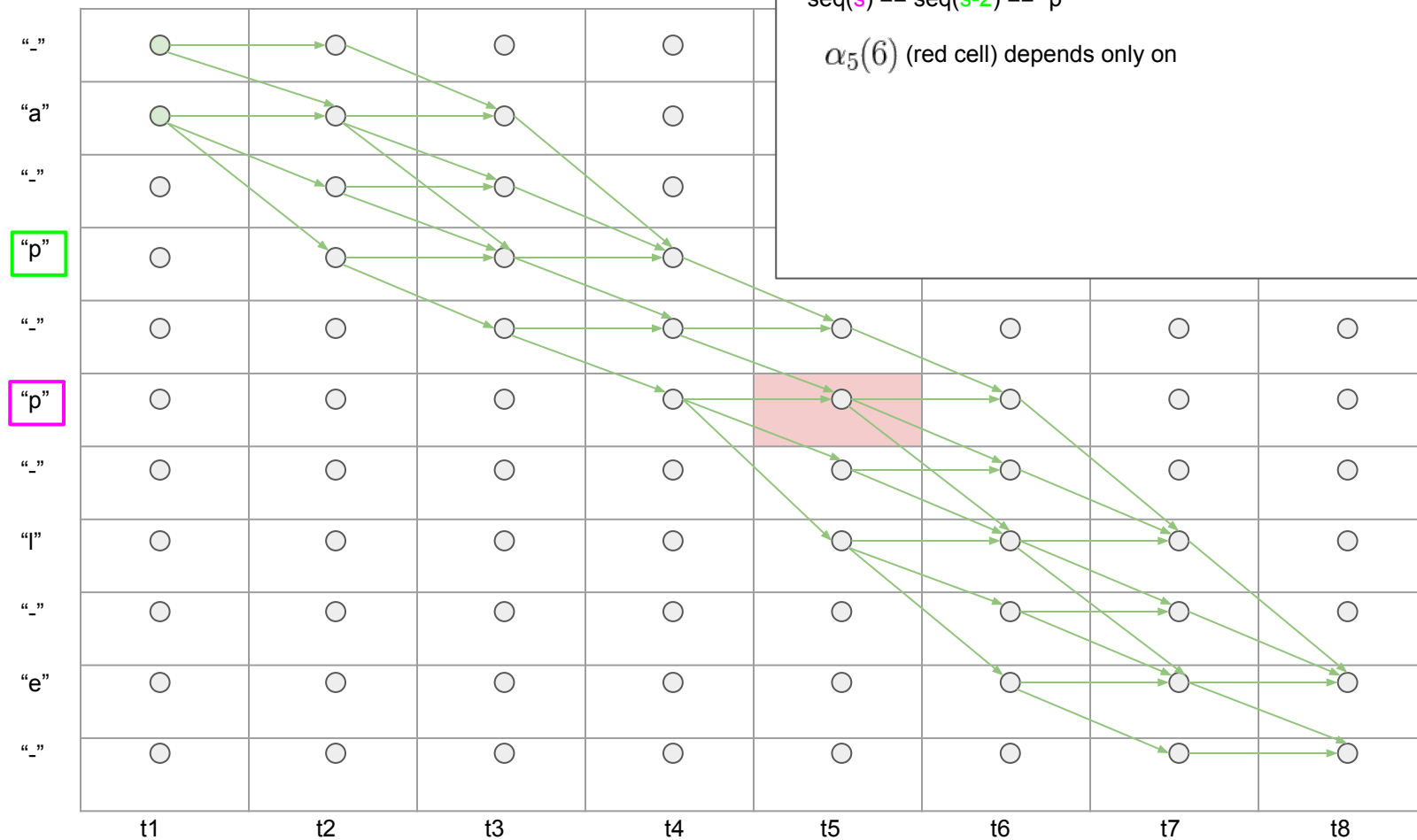


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seq(s) == seq(s-2) == "p"



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 $\text{seq}(\text{p}) == \text{seq}(\text{s-2}) == \text{"p"}$

$\alpha_5(6)$ (red cell) depends only on

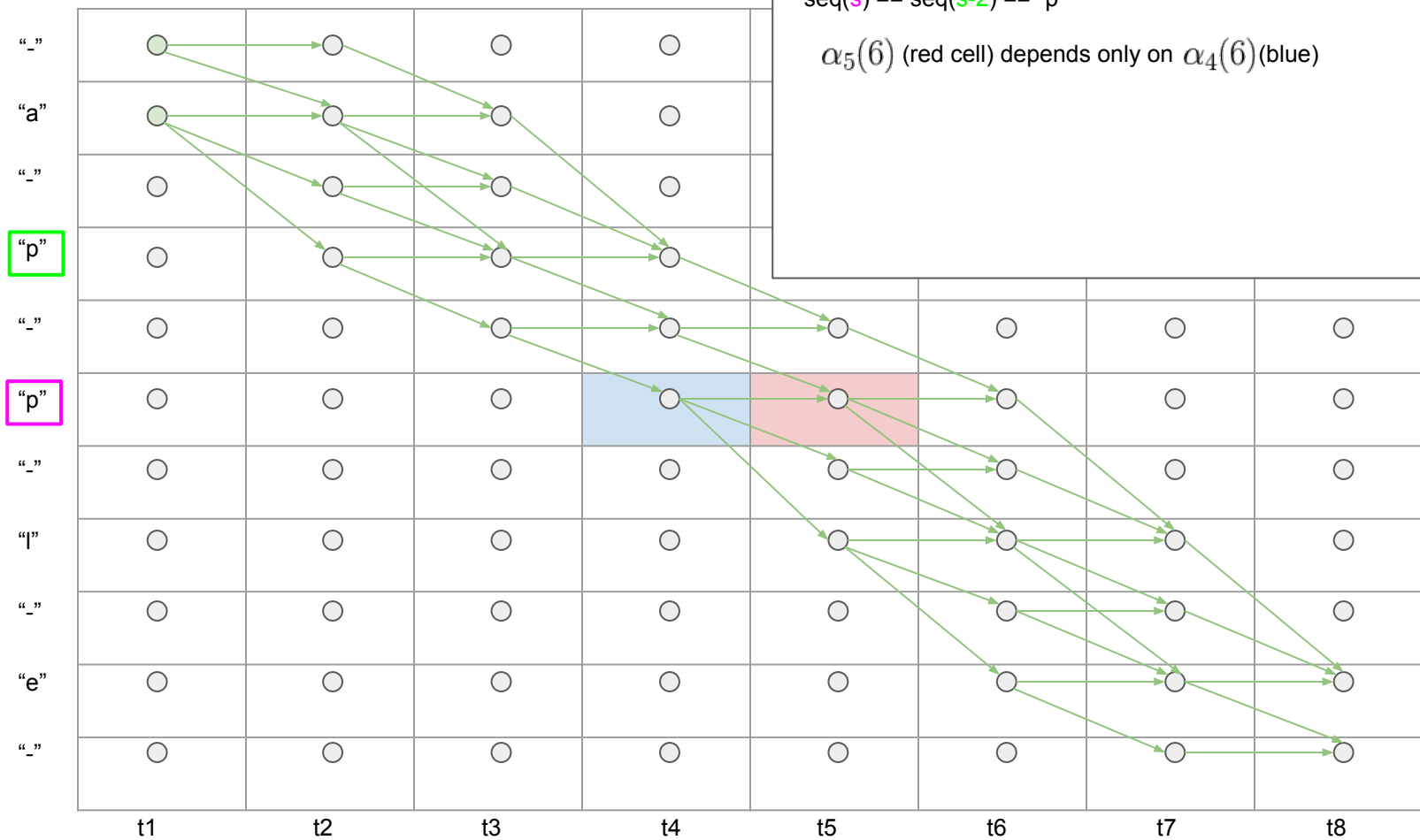


Case2. s-th symbol is equal to (s-2)-th symbol. Example: s=6,t=5.
 $\text{seq}(\textcolor{violet}{s}) == \text{seq}(\textcolor{green}{s-2}) == \text{"p"}$

$\alpha_5(6)$ (red cell) depends only on $\alpha_4(6)$ (blue)

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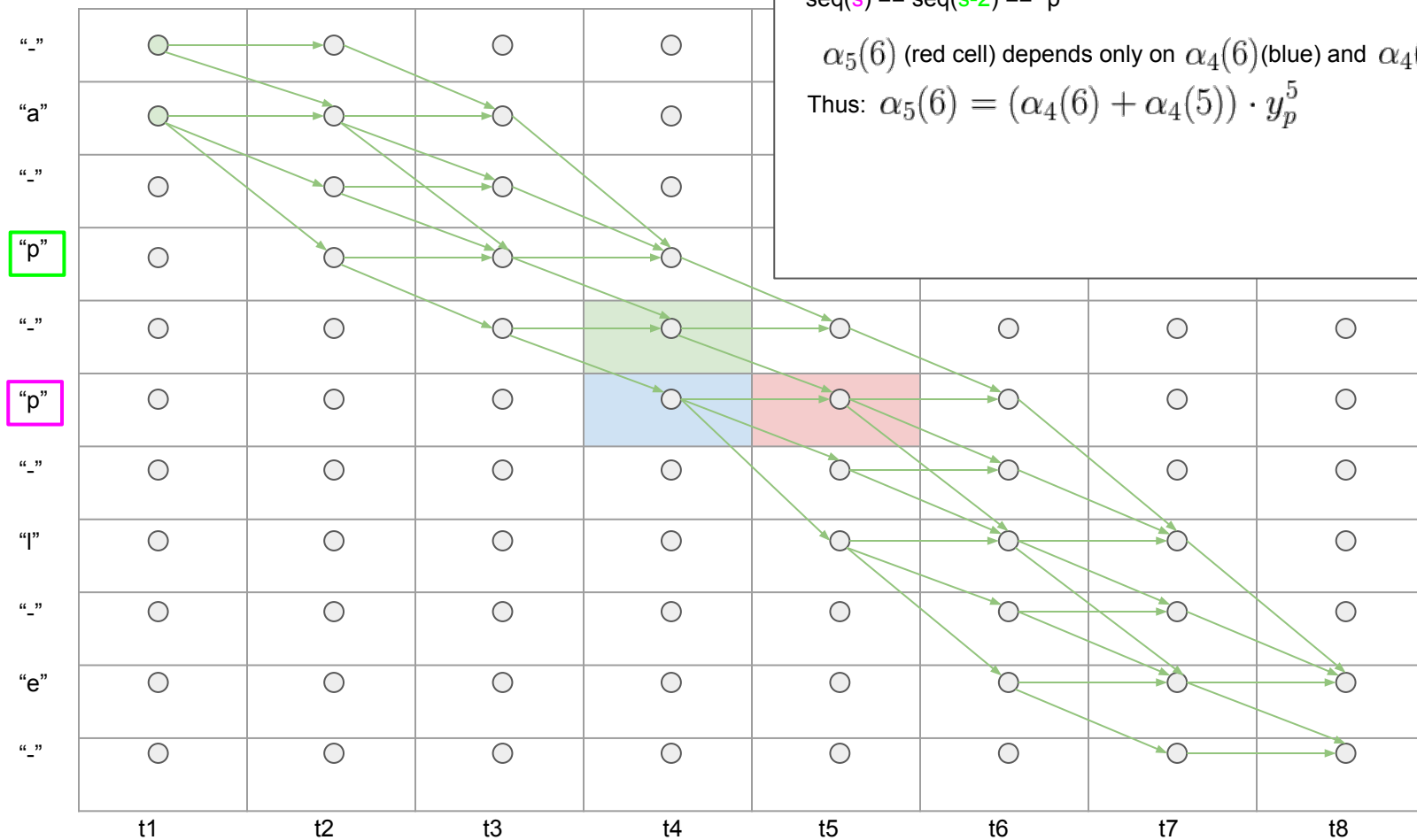
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Case2. s-th symbol is equal to (s-2)-th symbol. Example: s=6,t=5.
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$\alpha_5(6)$ (red cell) depends only on $\alpha_4(6)$ (blue) and $\alpha_4(5)$ (green)

Thus: $\alpha_5(6) = (\alpha_4(6) + \alpha_4(5)) \cdot y_p^5$

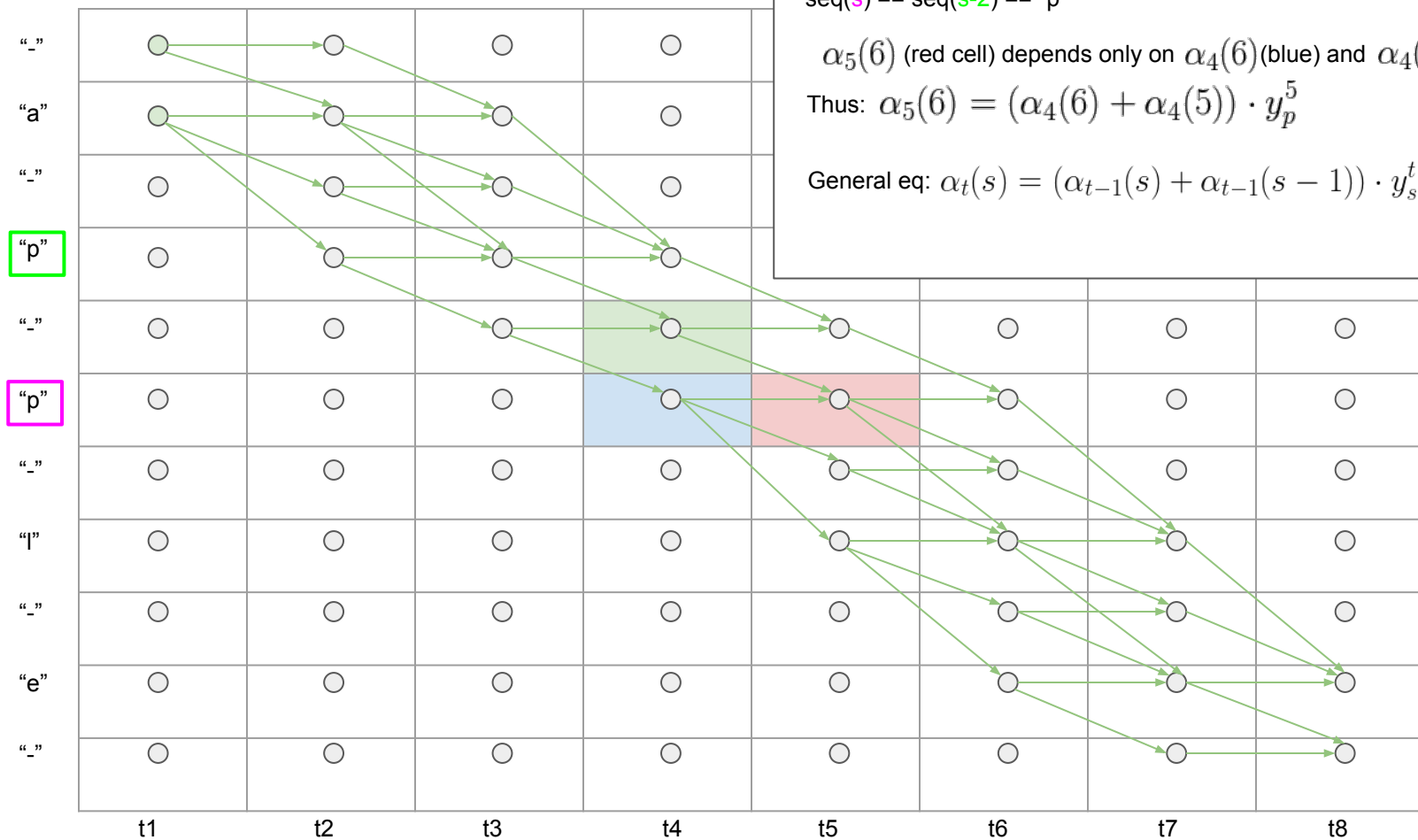


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Thus: $\alpha_5(6) = (\alpha_4(6) + \alpha_4(5)) \cdot y_p^5$

General eq: $\alpha_t(s) = (\alpha_{t-1}(s) + \alpha_{t-1}(s-1)) \cdot y_{\text{seq}(s)}^t$

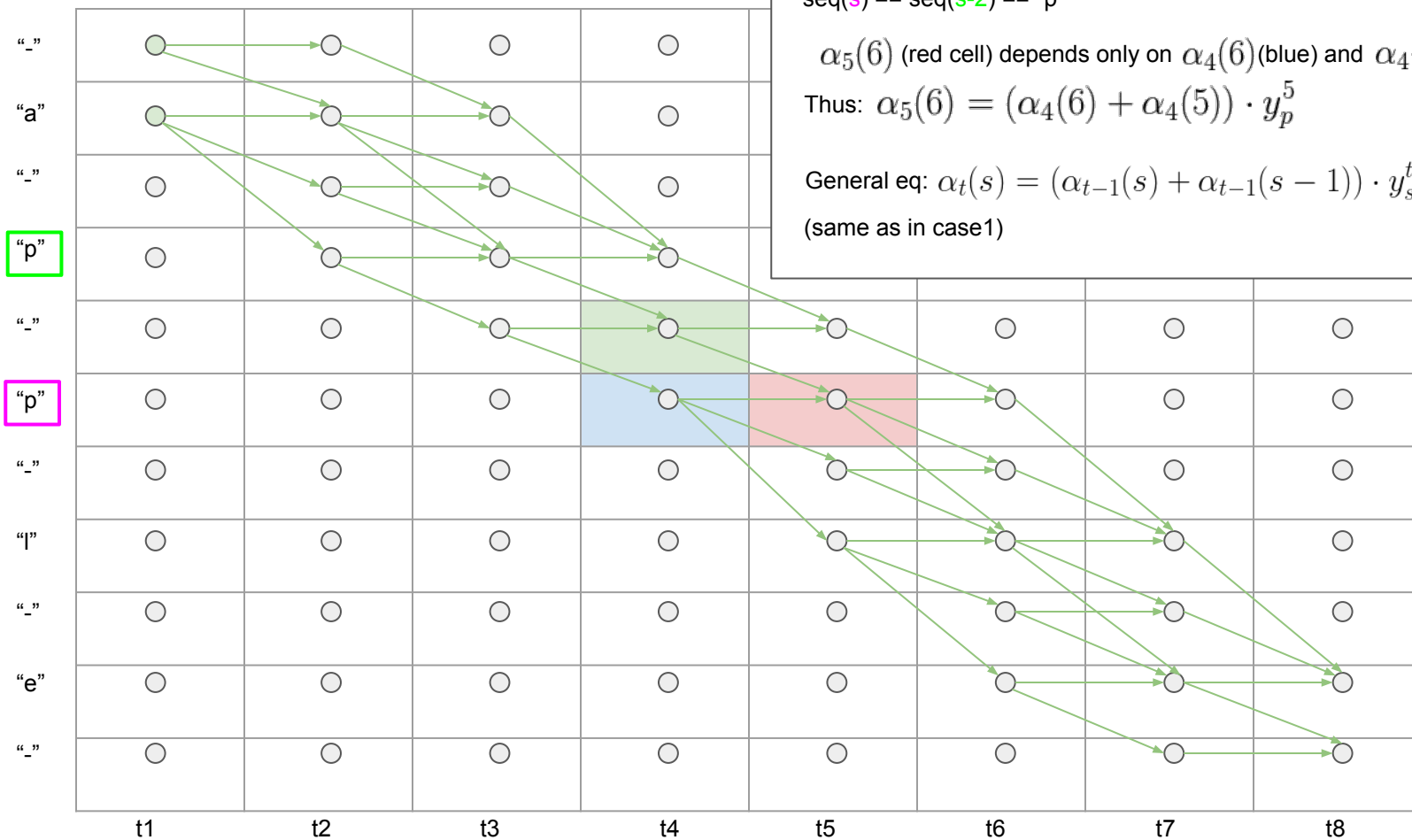


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 $\text{seq}(\text{p}) == \text{seq}(\text{s-2}) == \text{"p"}$

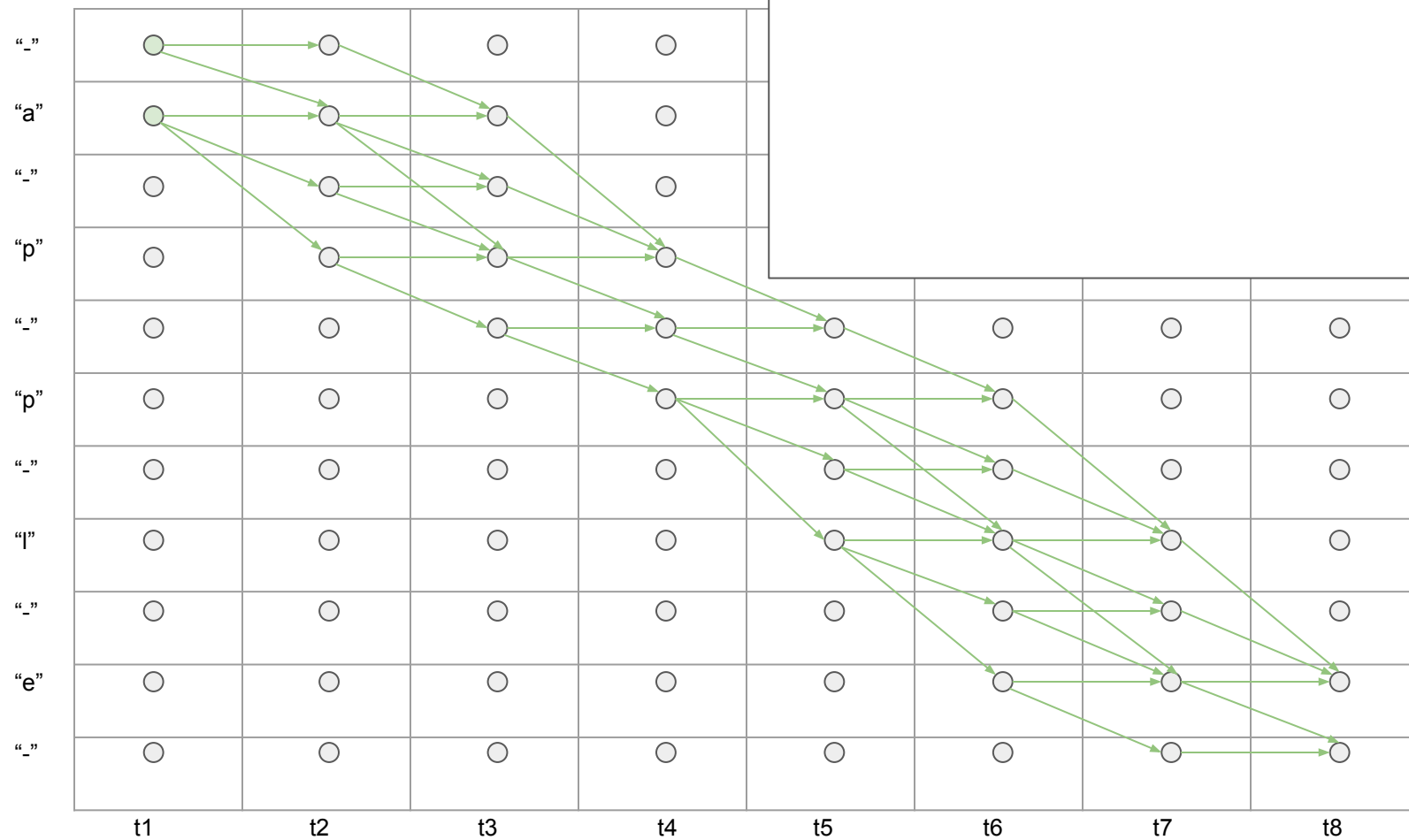
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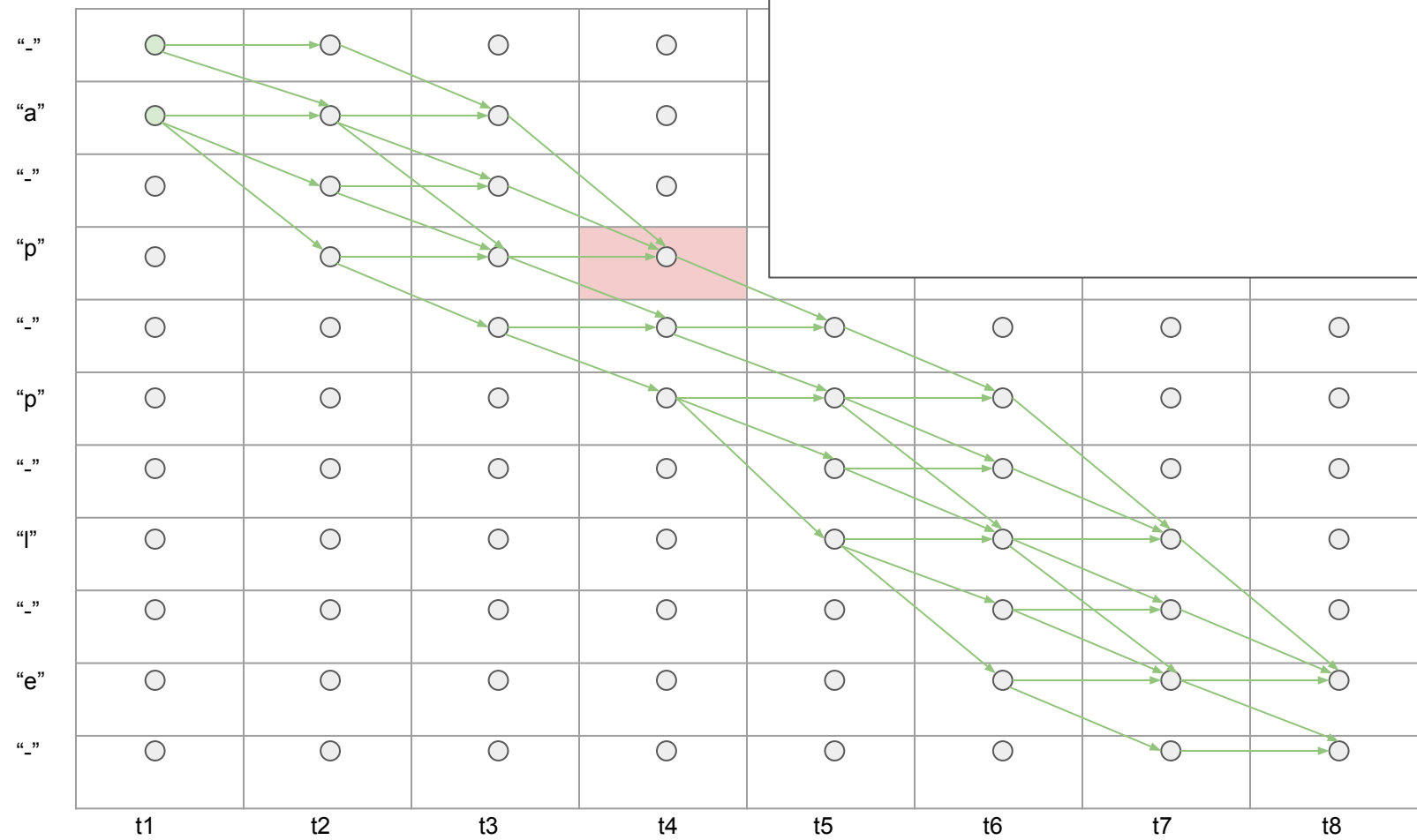
General eq: $\alpha_t(s) = (\alpha_{t-1}(s) + \alpha_{t-1}(s-1)) \cdot y_{\text{seq}(s)}^t$
 (same as in case1)



Case3. Otherwise.

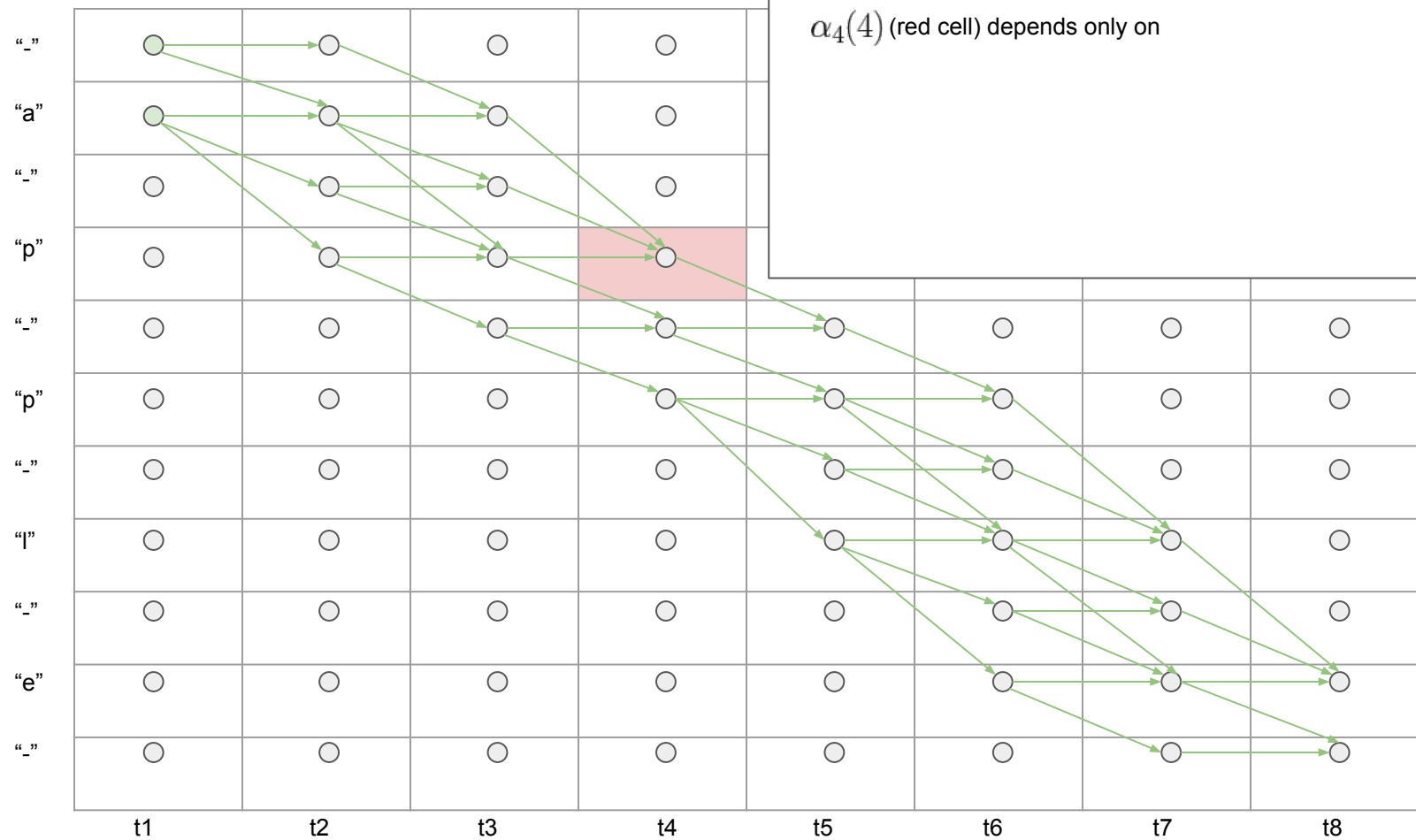


Case3. Otherwise. Example: $s=4, t=4$.



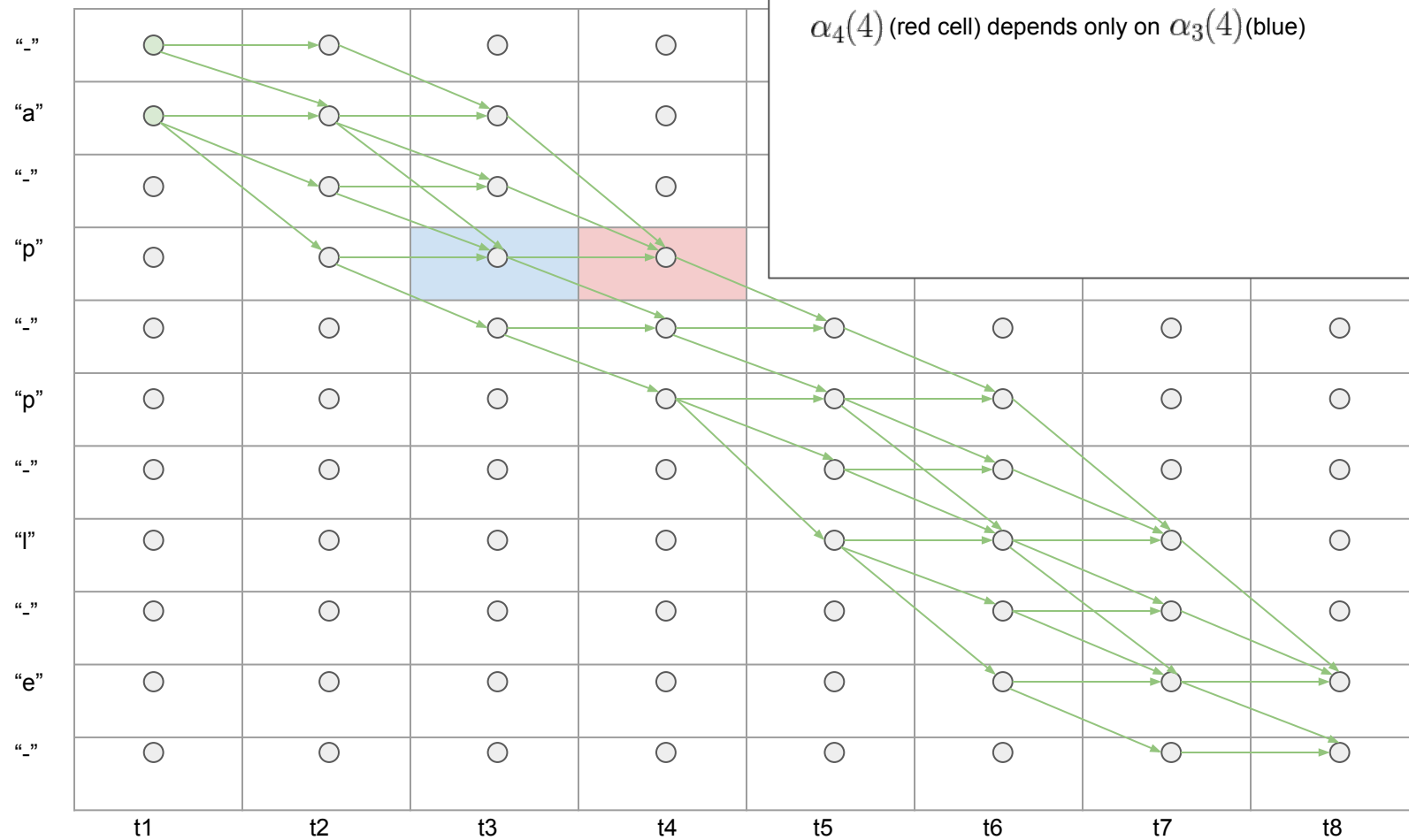
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$\alpha_4(4)$ (red cell) depends only on



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$\alpha_4(4)$ (red cell) depends only on $\alpha_3(4)$ (blue)

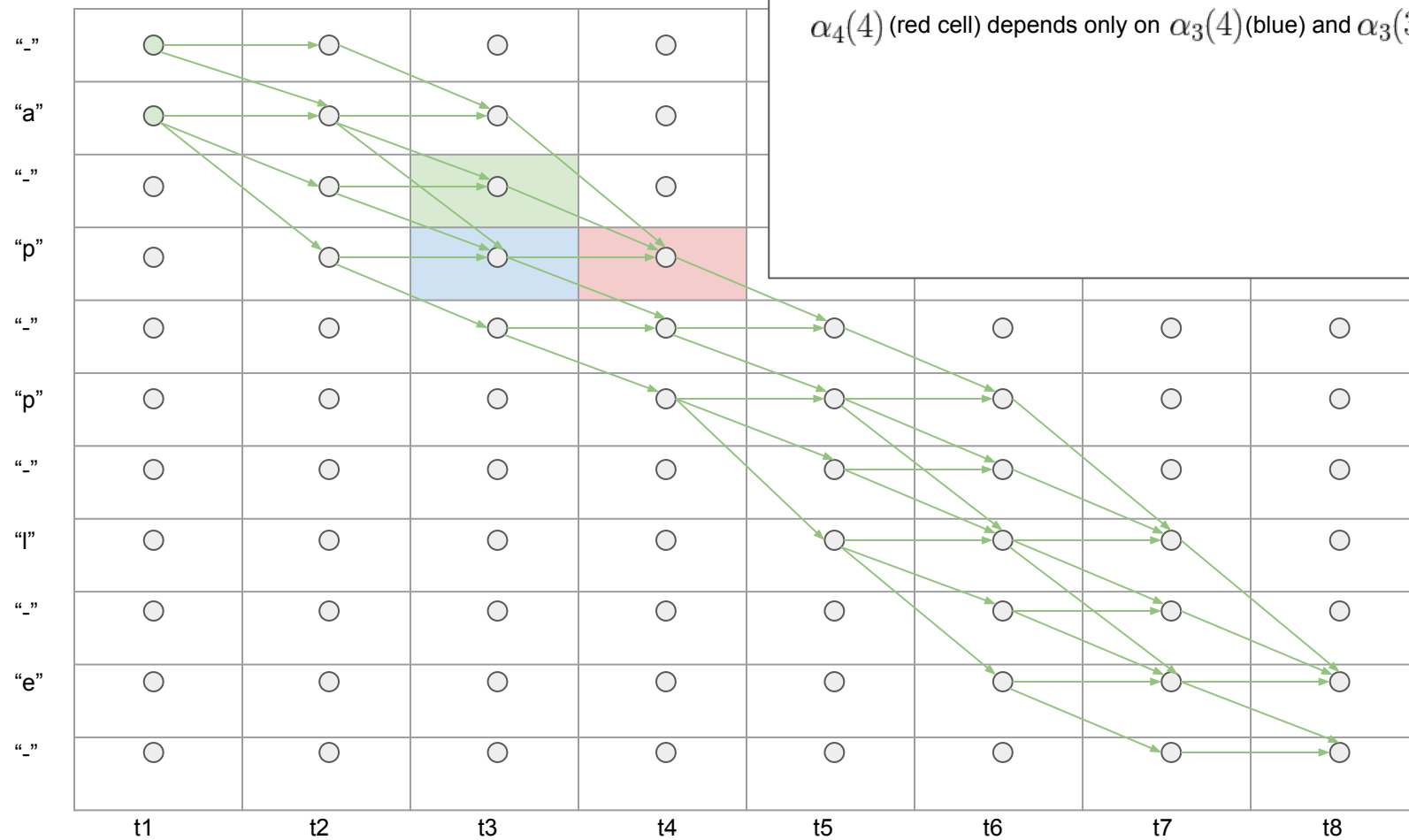


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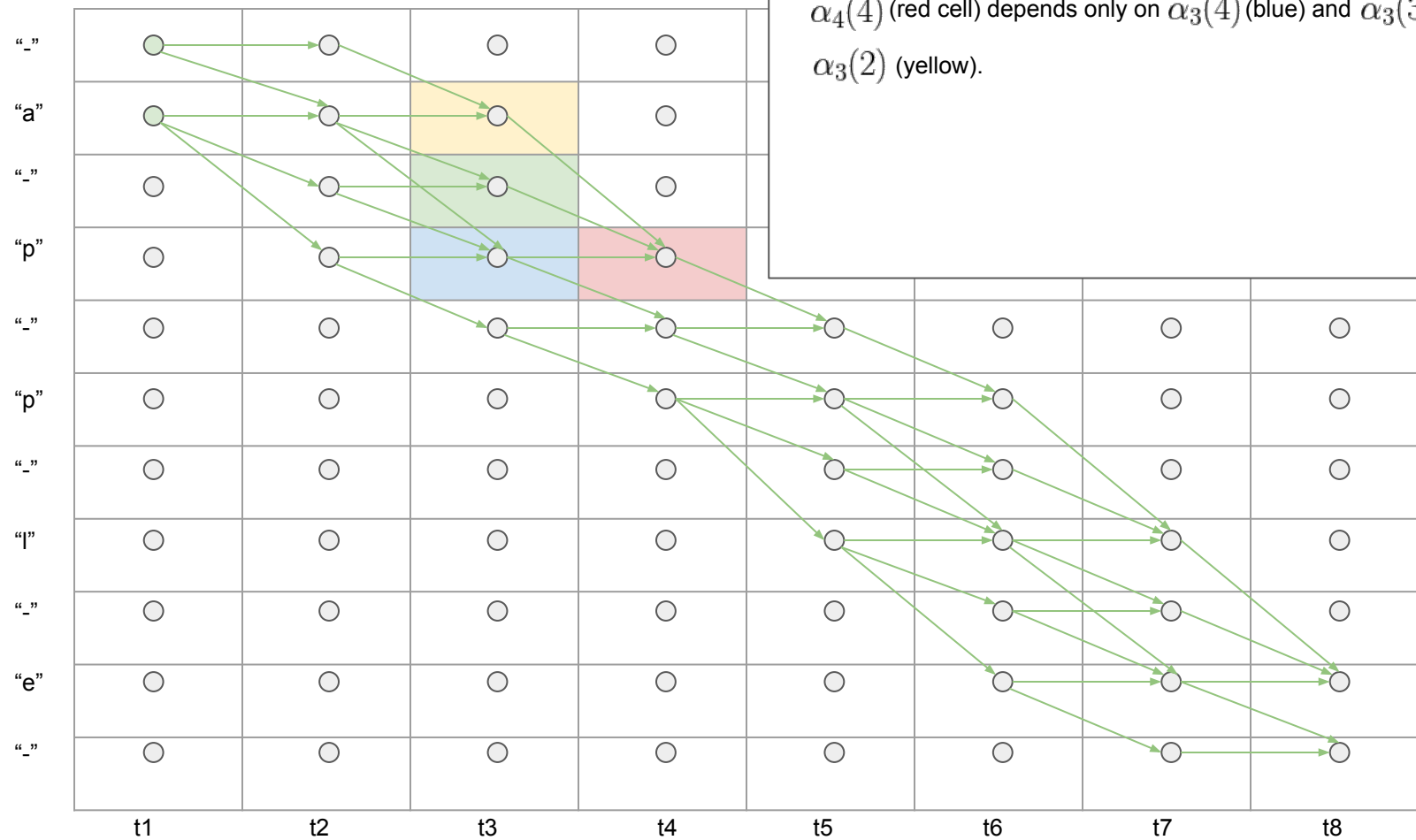


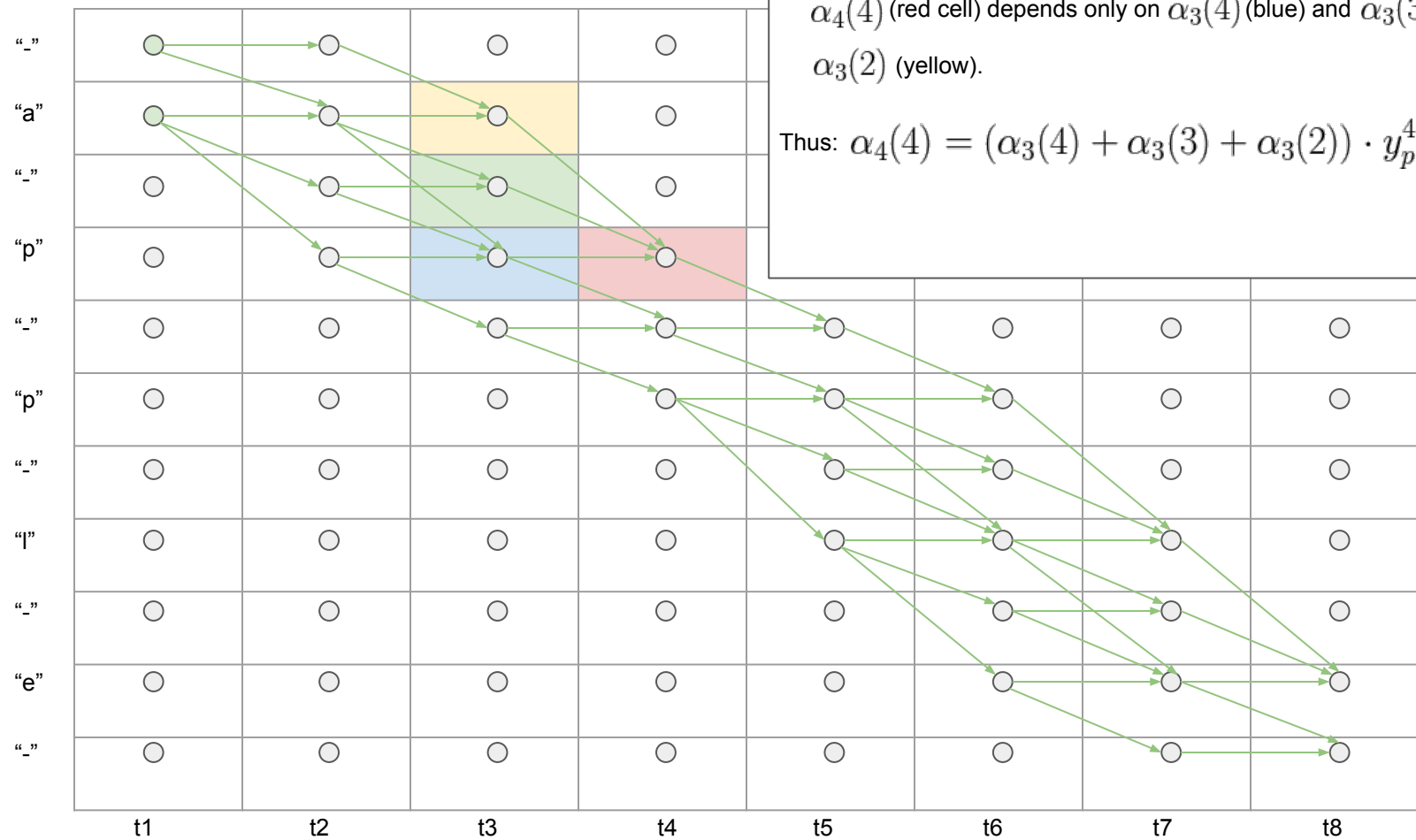
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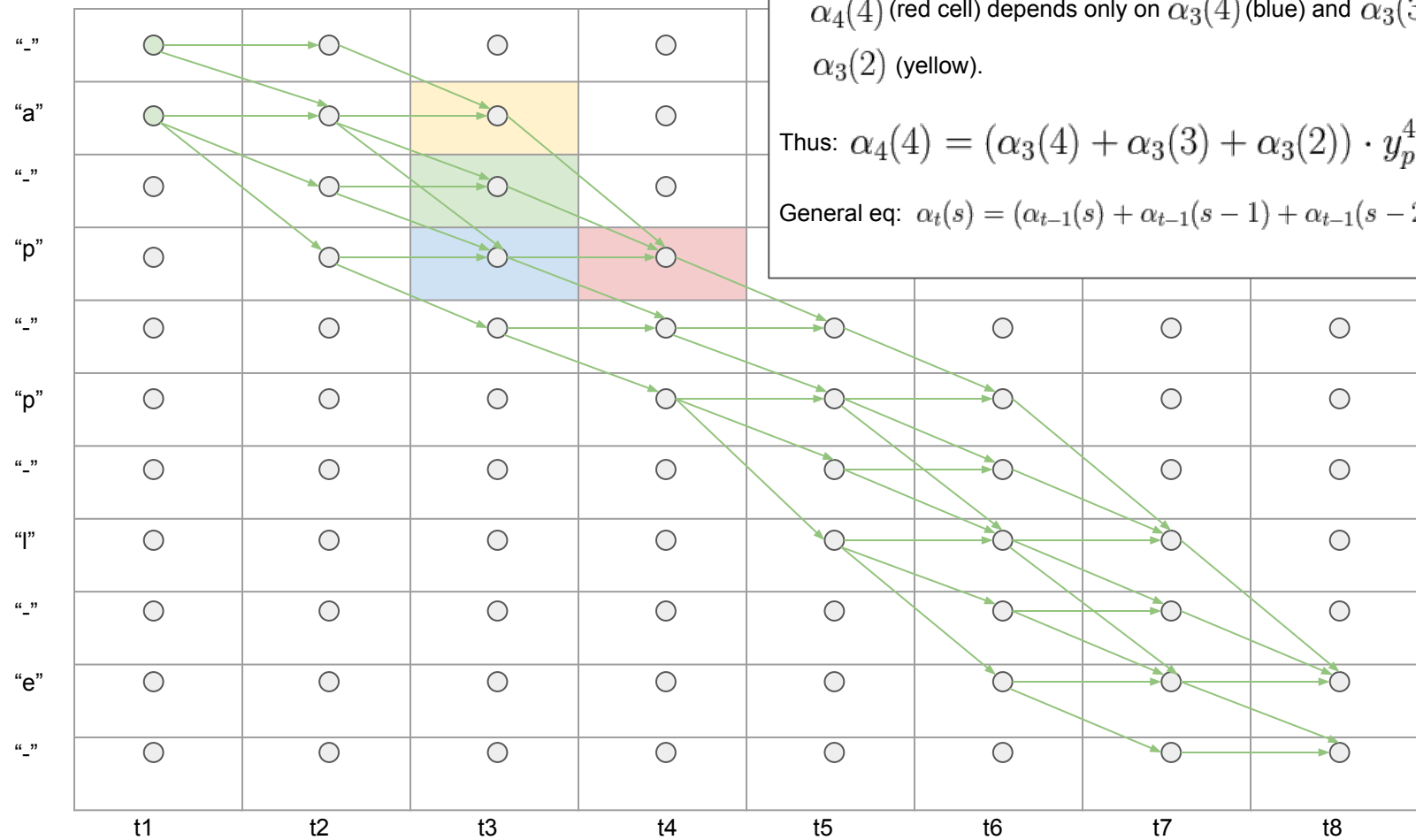




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$\alpha_4(4)$ (red cell) depends only on $\alpha_3(4)$ (blue) and $\alpha_3(3)$ (green) and $\alpha_3(2)$ (yellow).

$$\text{Thus: } \alpha_4(4) = (\alpha_3(4) + \alpha_3(3) + \alpha_3(2)) \cdot y_p^4$$



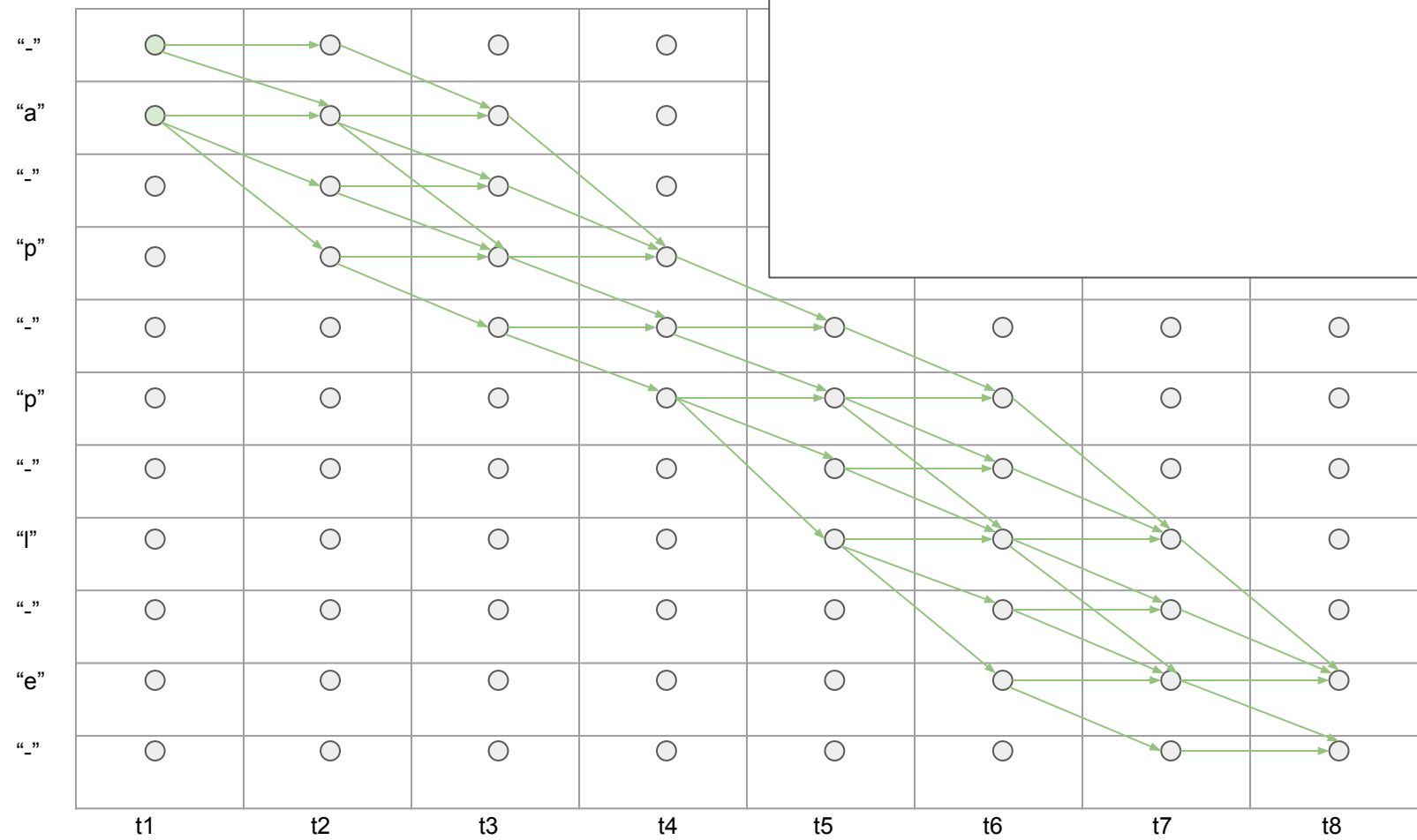
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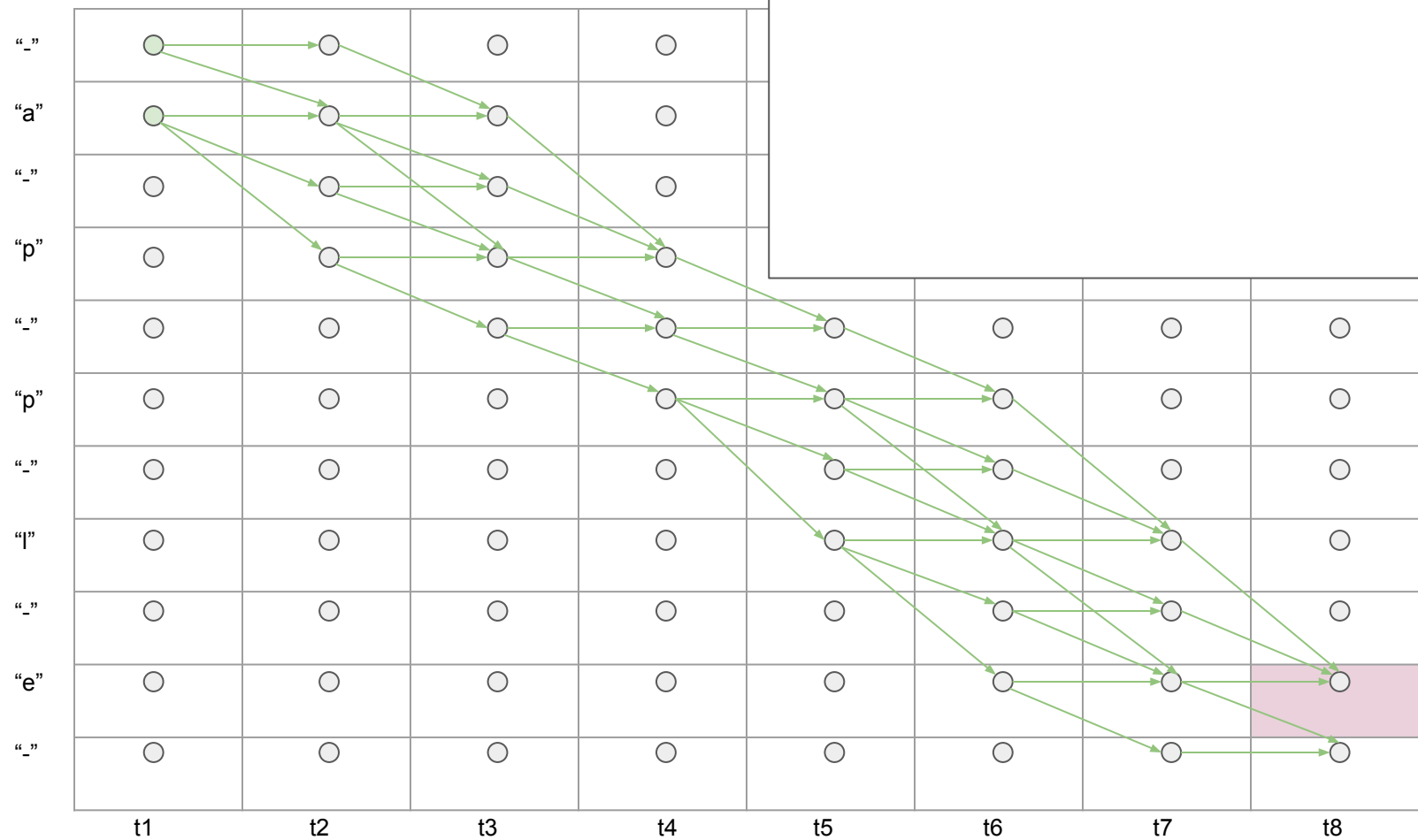
Thus: $\alpha_4(4) = (\alpha_3(4) + \alpha_3(3) + \alpha_3(2)) \cdot y_p^4$

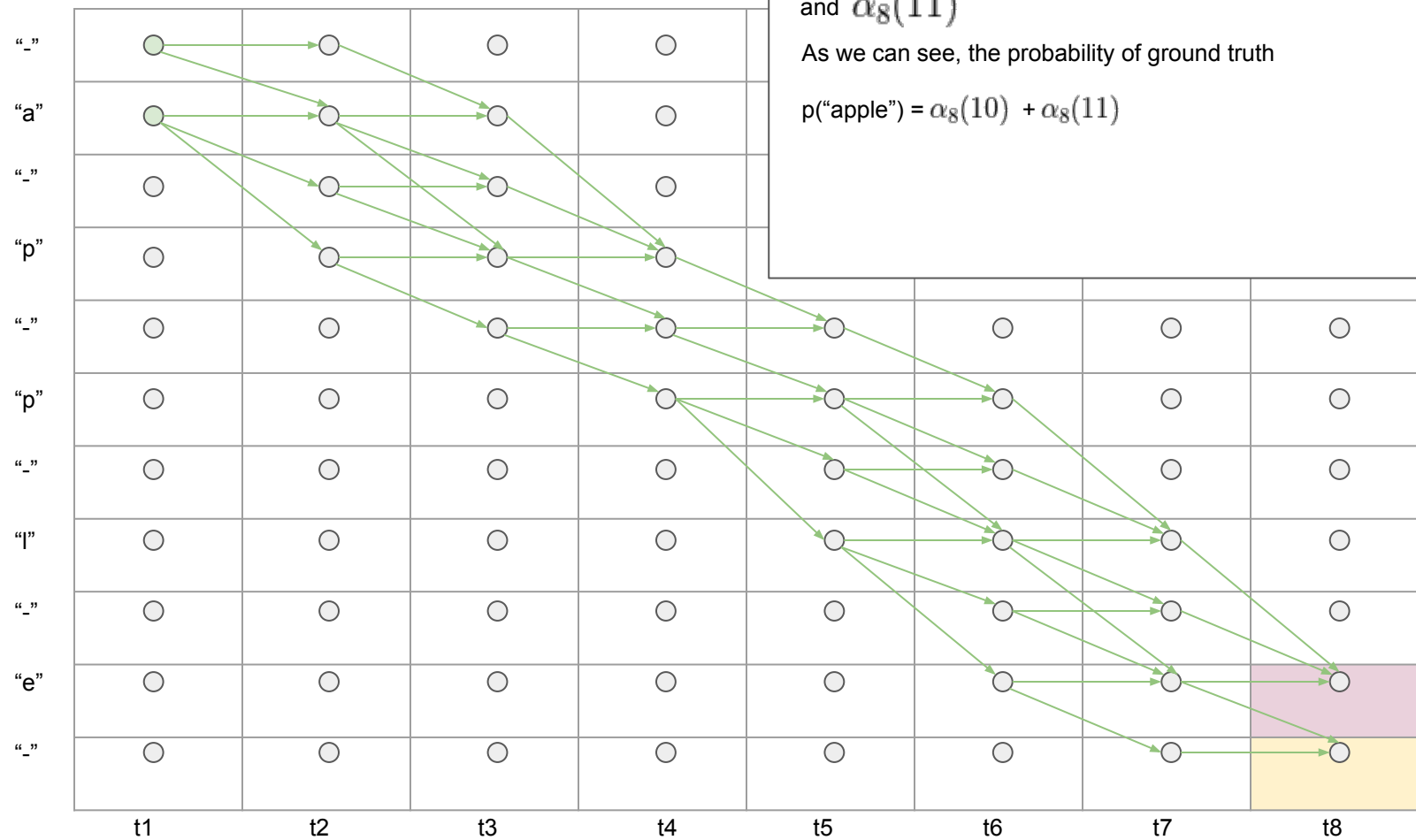
General eq: $\alpha_t(s) = (\alpha_{t-1}(s) + \alpha_{t-1}(s-1) + \alpha_{t-1}(s-2)) \cdot y_{seq(s)}^t$

With this dynamic programming algorithm we can calculate



With this dynamic programming algorithm we can calculate $\alpha_8(10)$

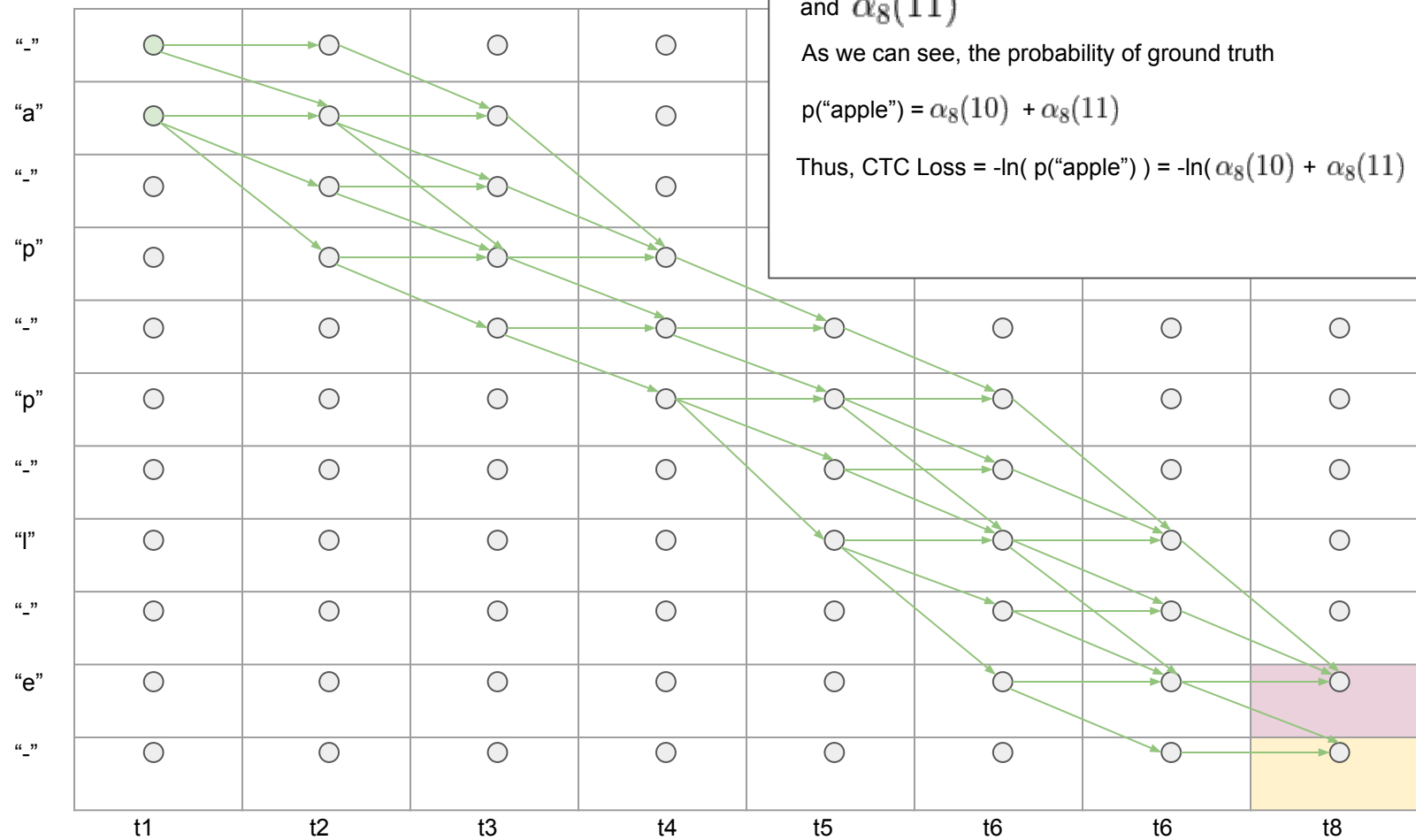




With this dynamic programming algorithm we can calculate $\alpha_8(10)$ and $\alpha_8(11)$

As we can see, the probability of ground truth

$$p(\text{"apple"}) = \alpha_8(10) + \alpha_8(11)$$

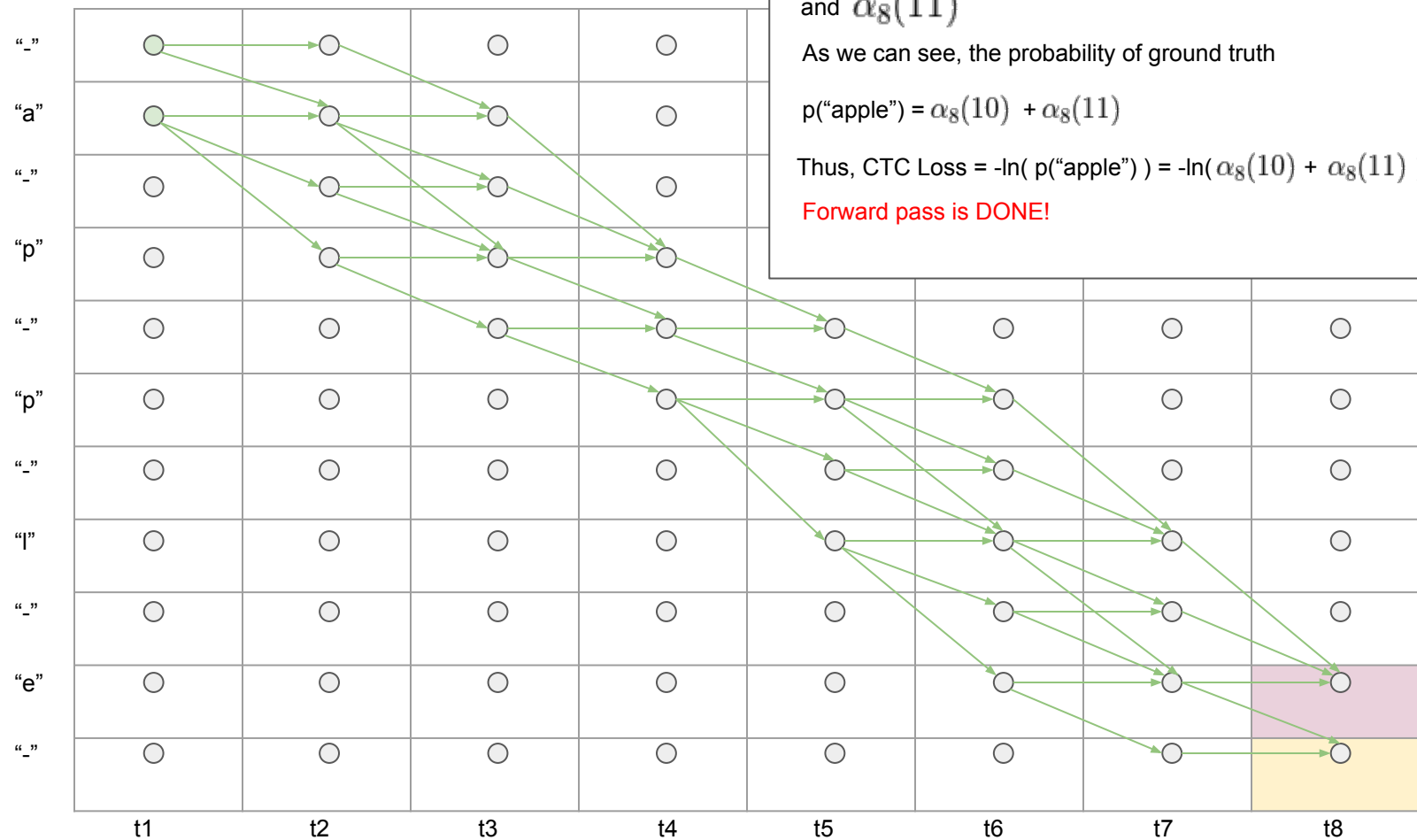


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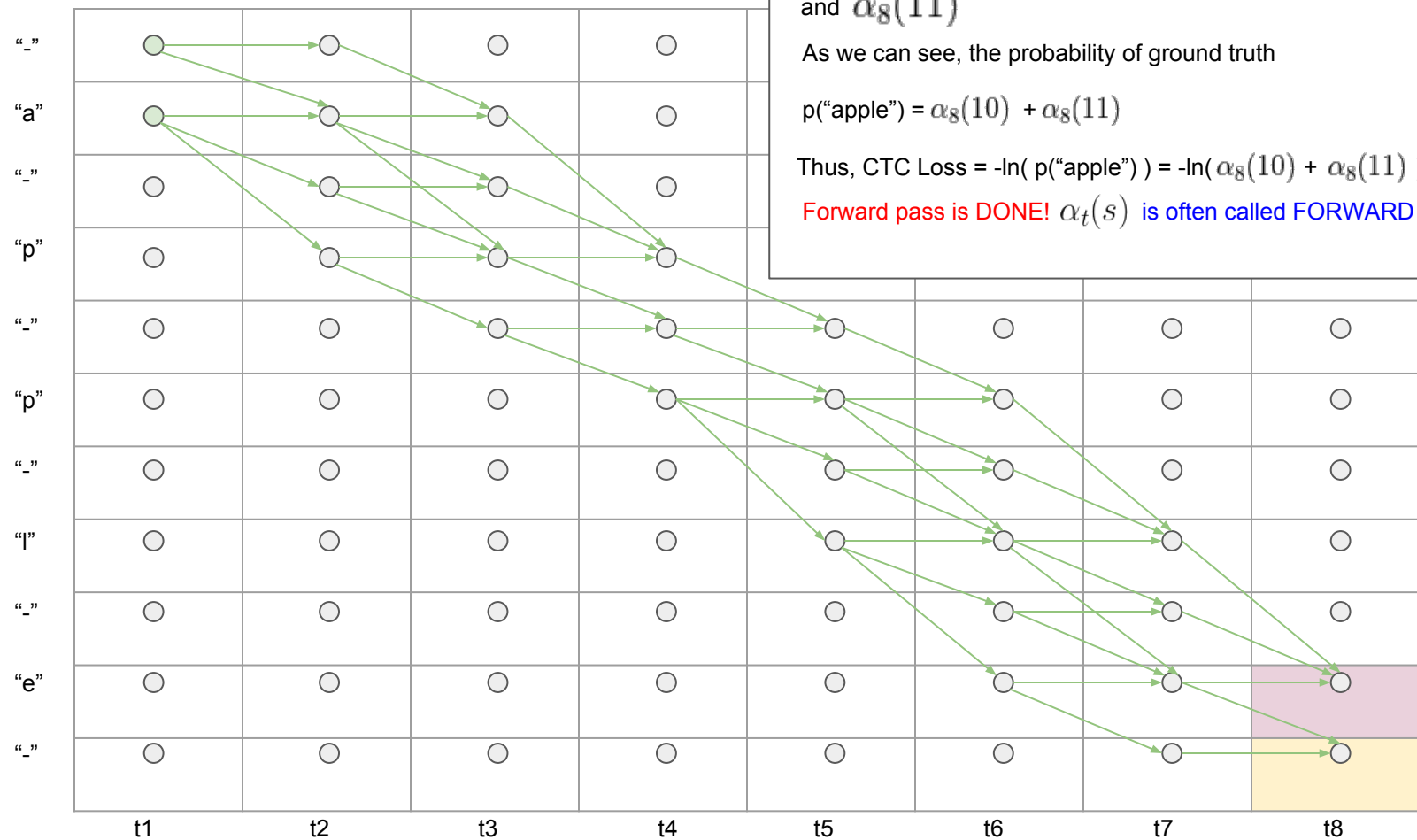
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Forward pass is DONE!



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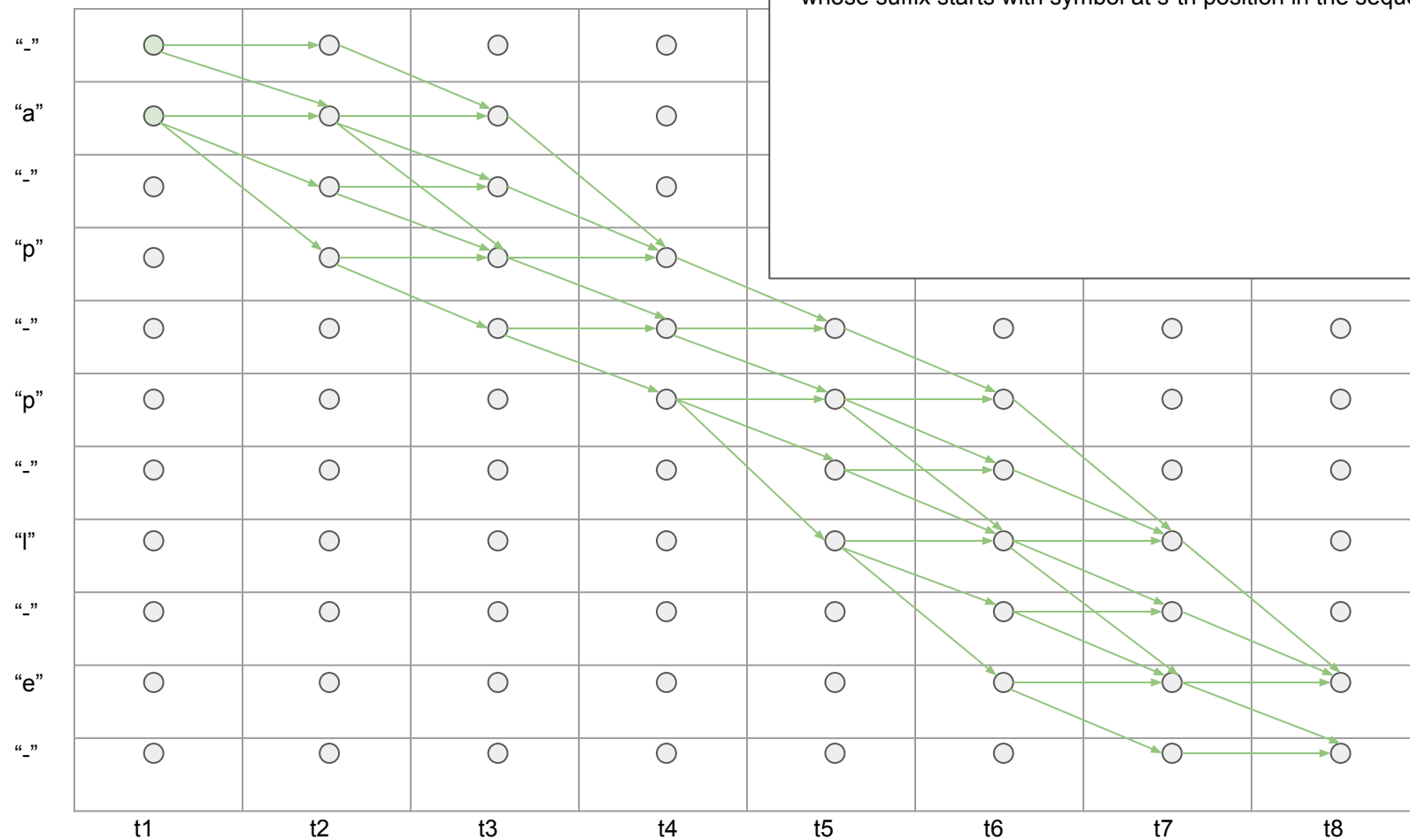
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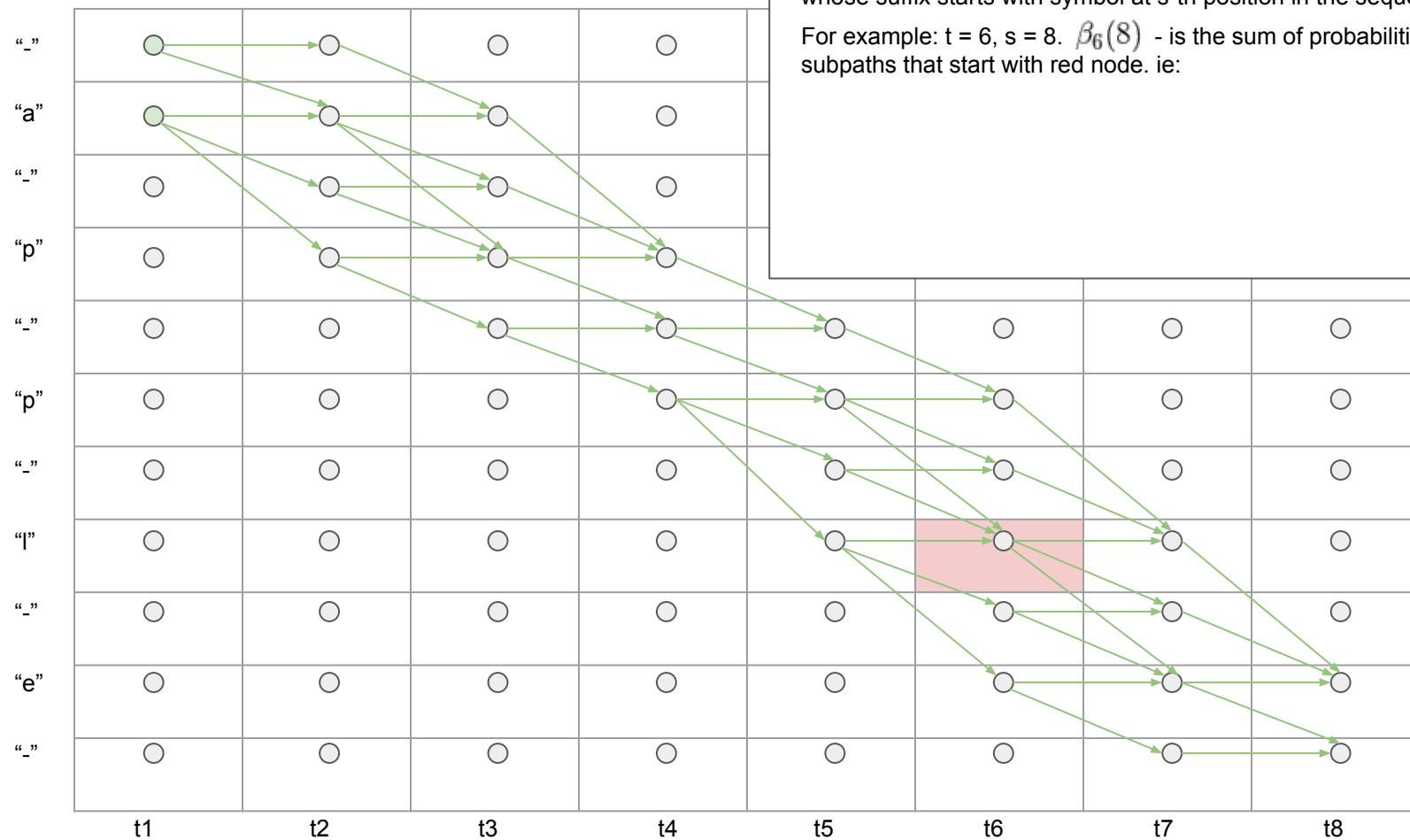
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Thus, CTC Loss = $-\ln(p(\text{"apple"})) = -\ln(\alpha_8(10) + \alpha_8(11))$

Forward pass is DONE! $\alpha_t(s)$ is often called FORWARD VARIABLE.

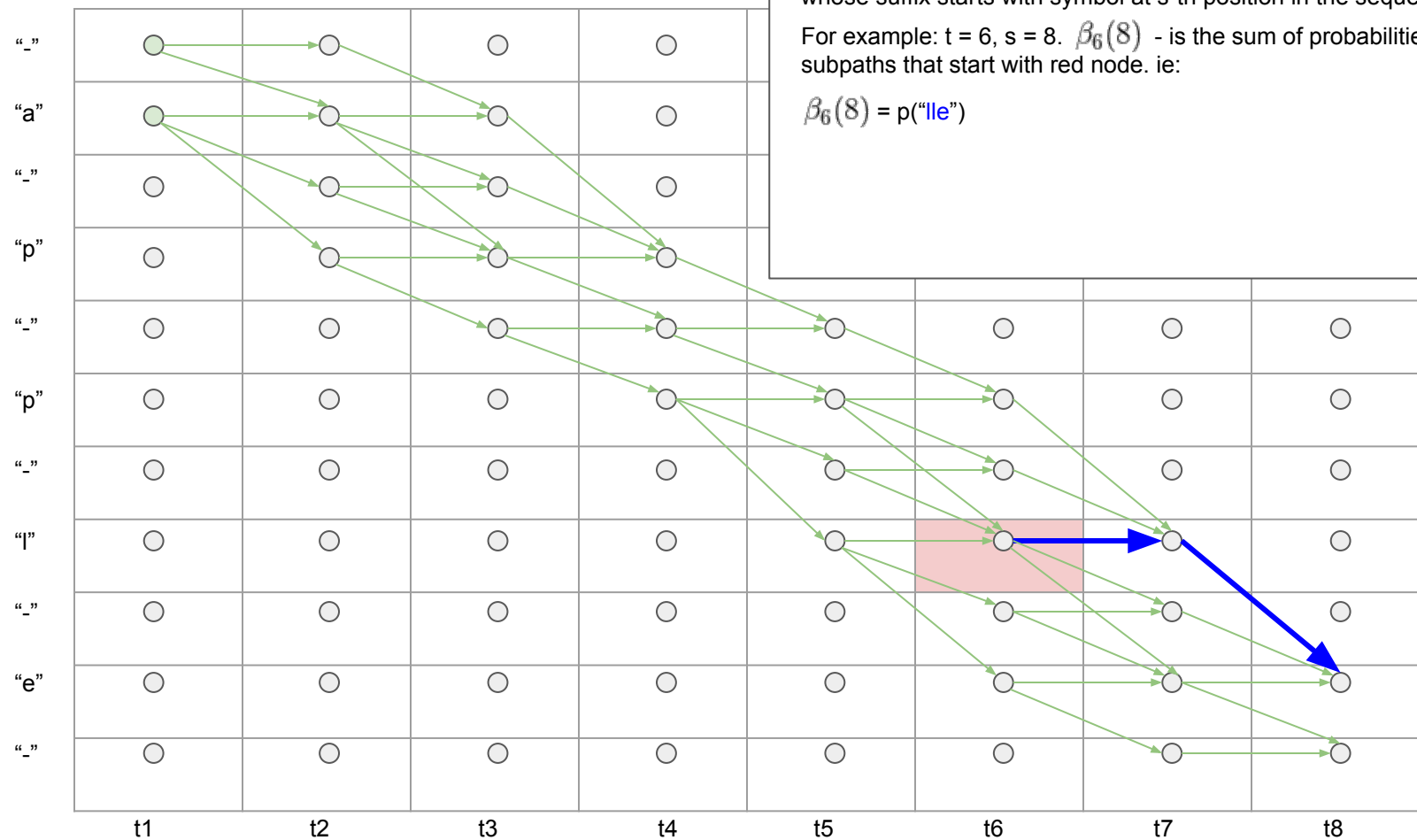
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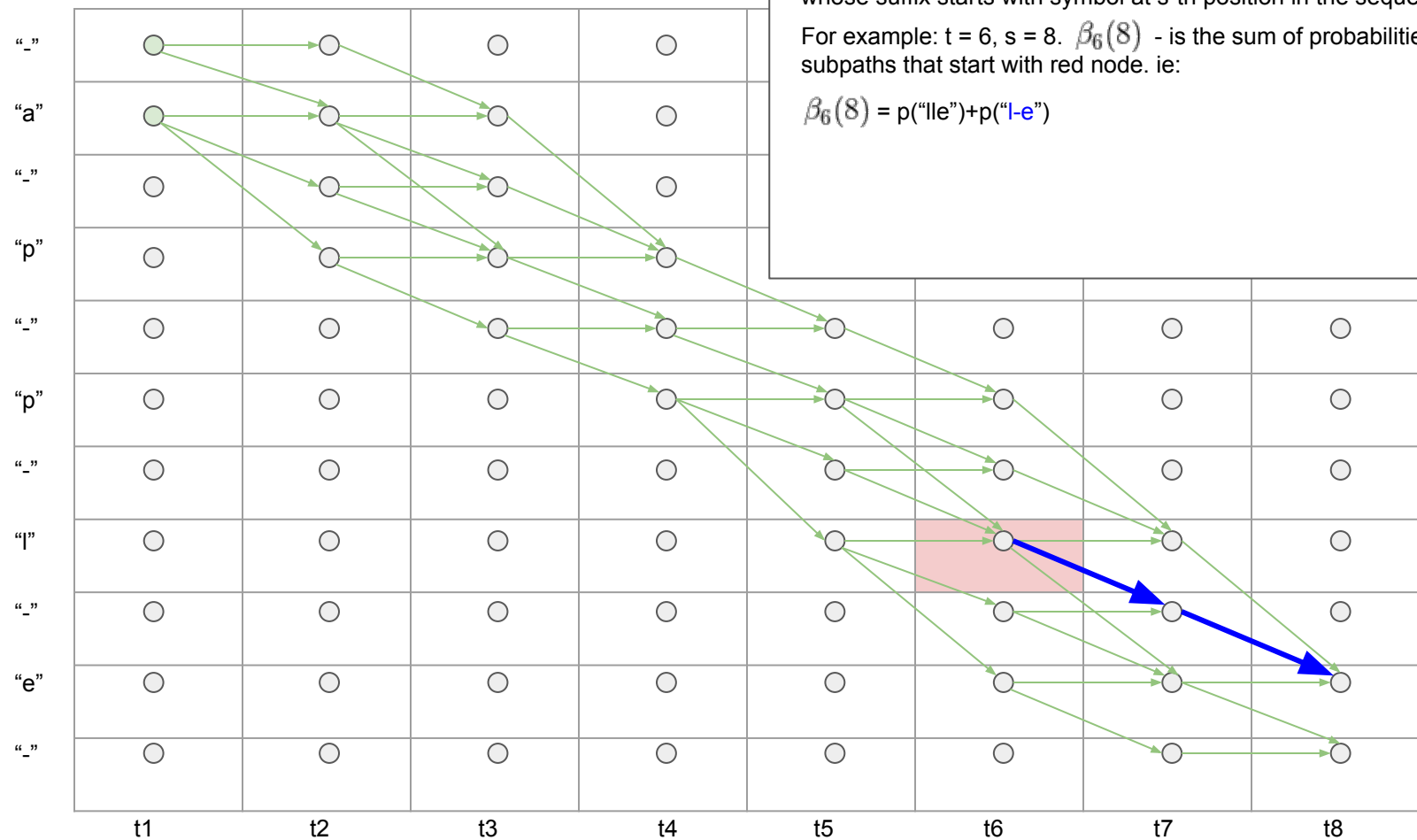
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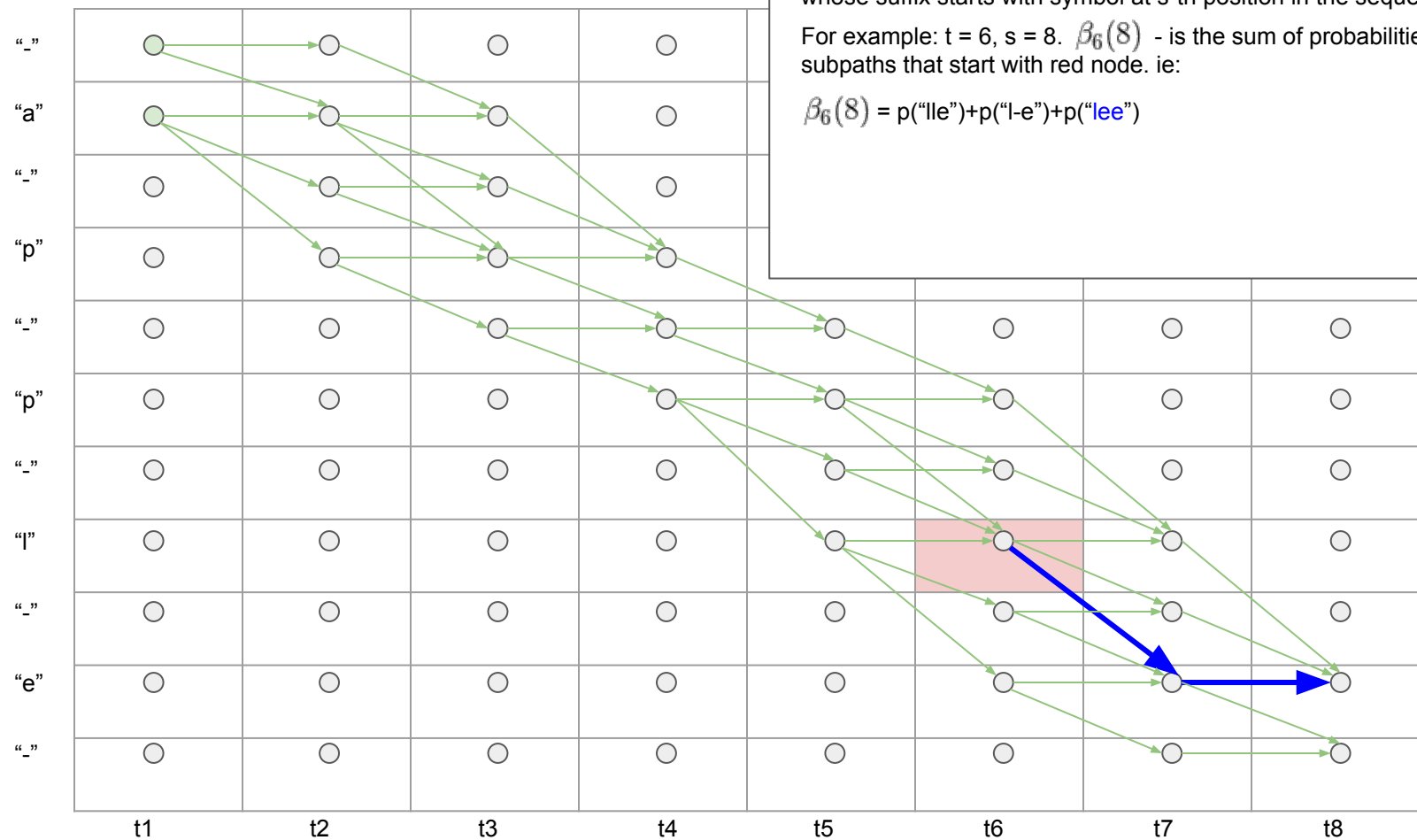
$$\beta_6(8) = p(\text{"lle"})$$



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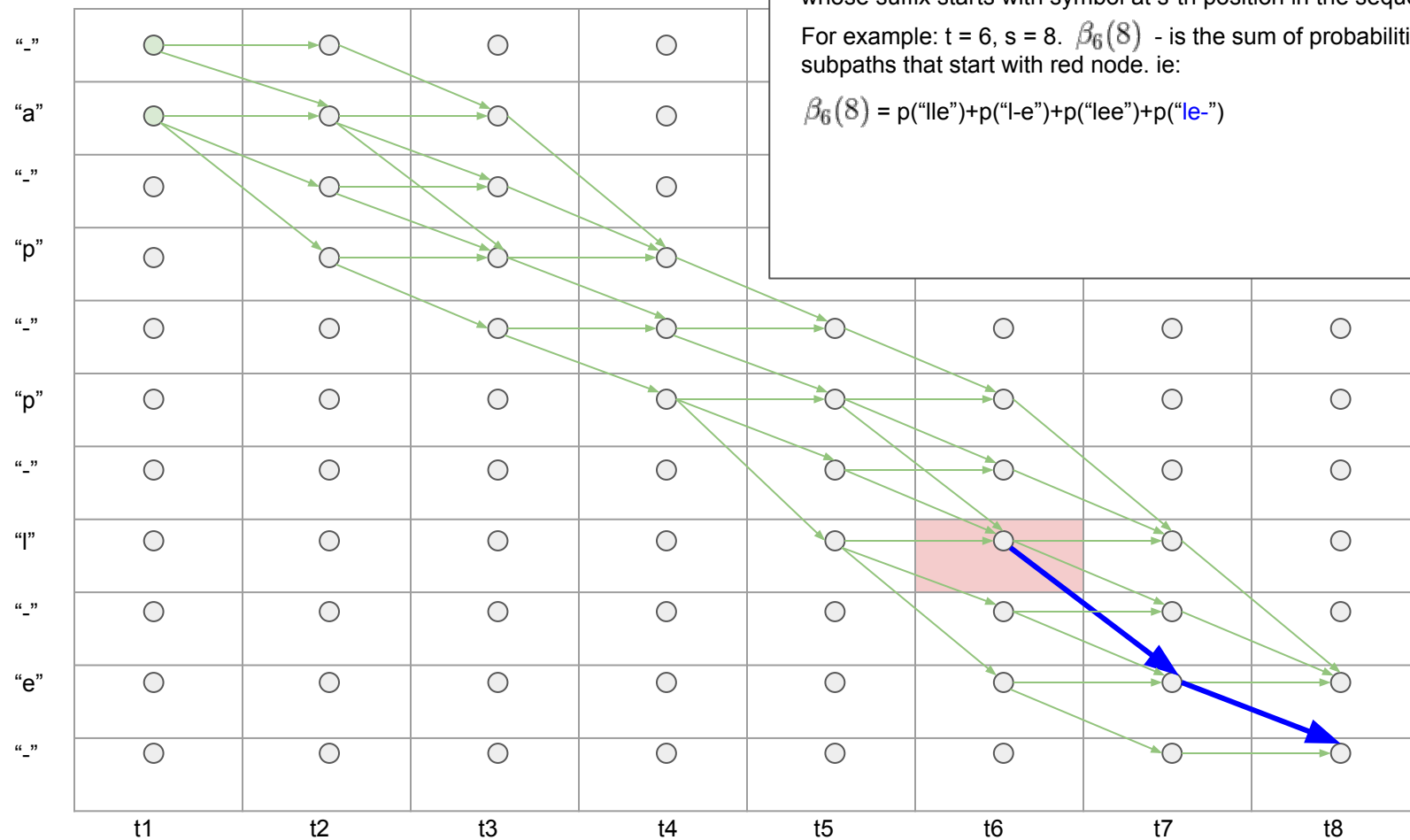
$$\beta_6(8) = p(\text{"lle"}) + p(\text{"l-e"})$$



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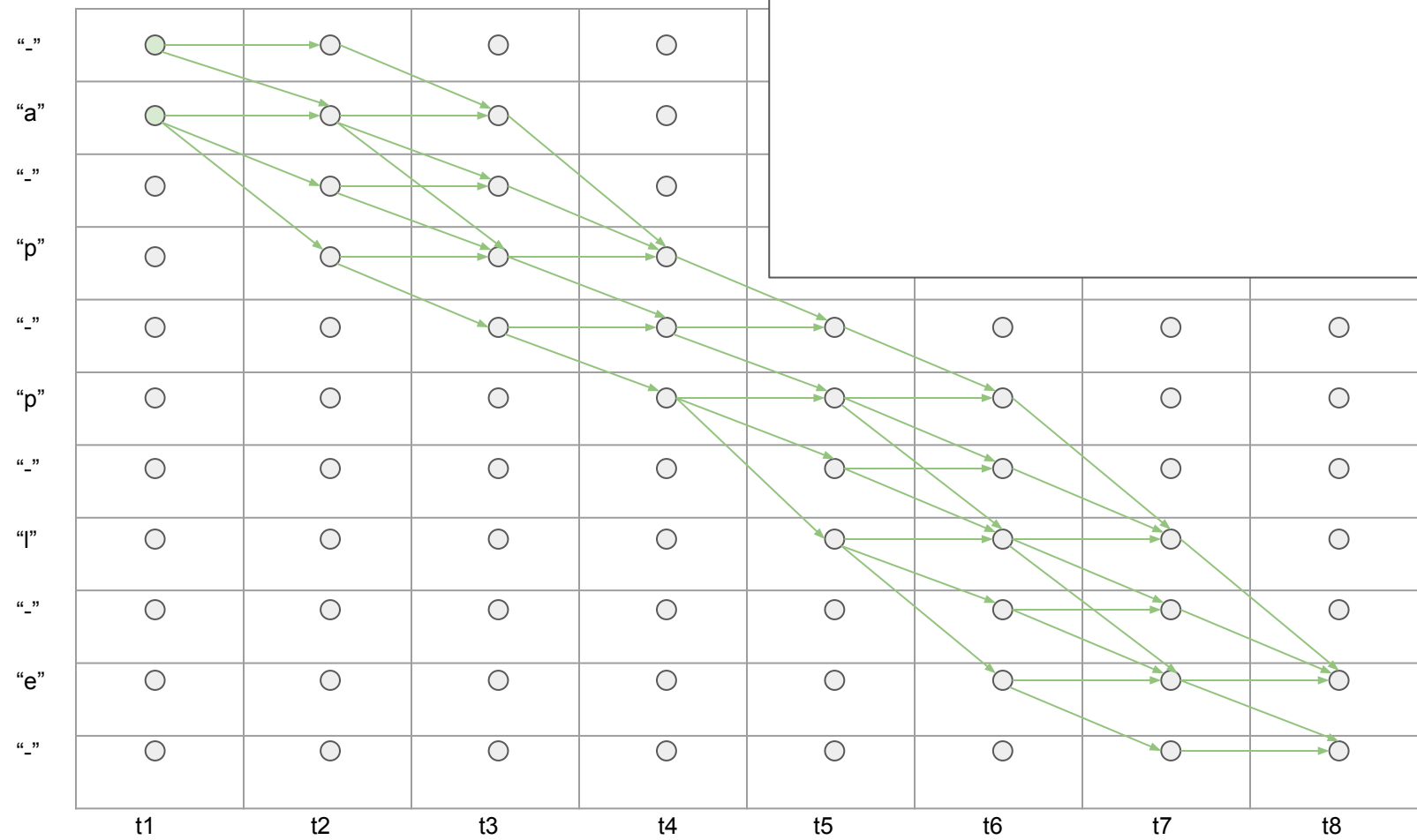


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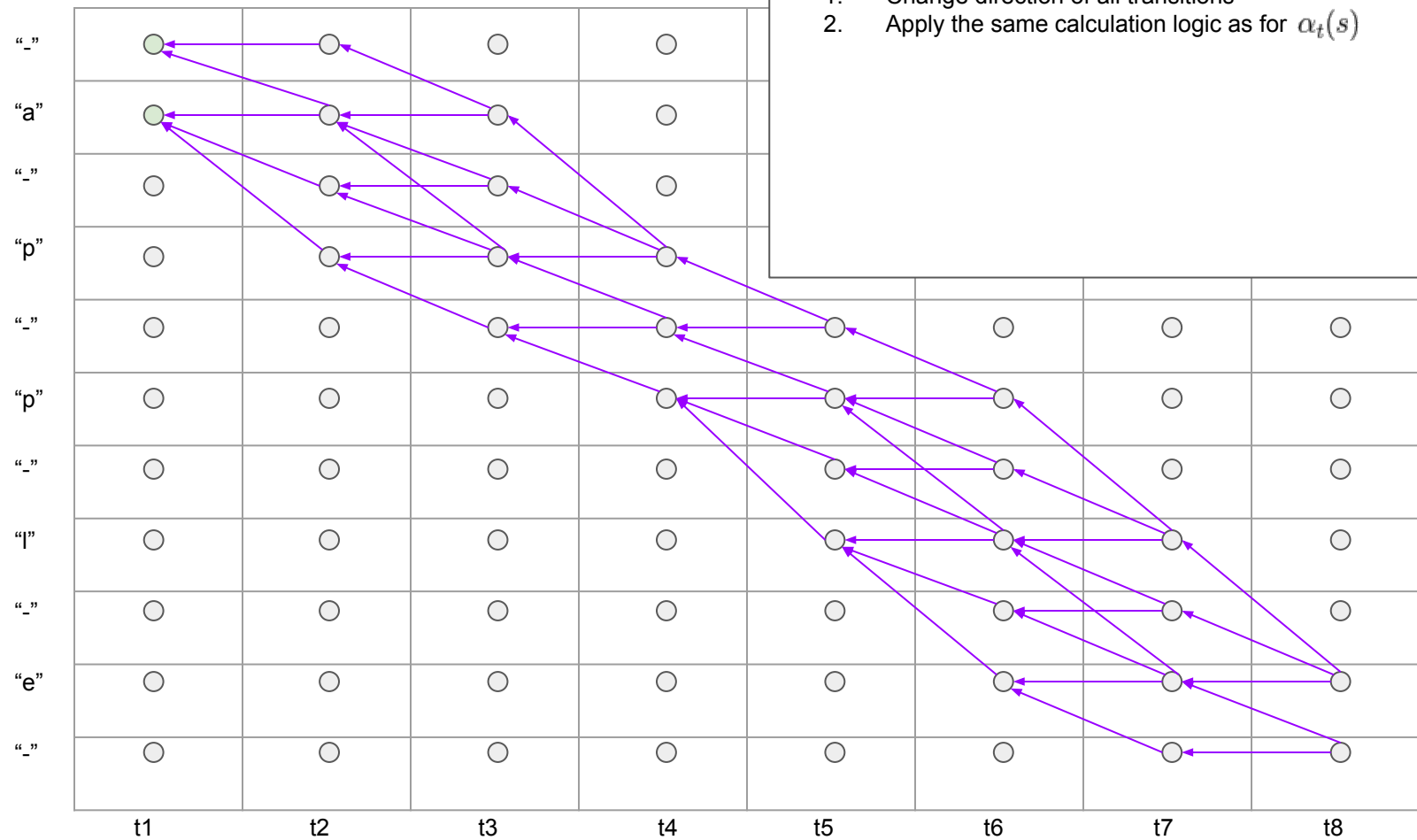
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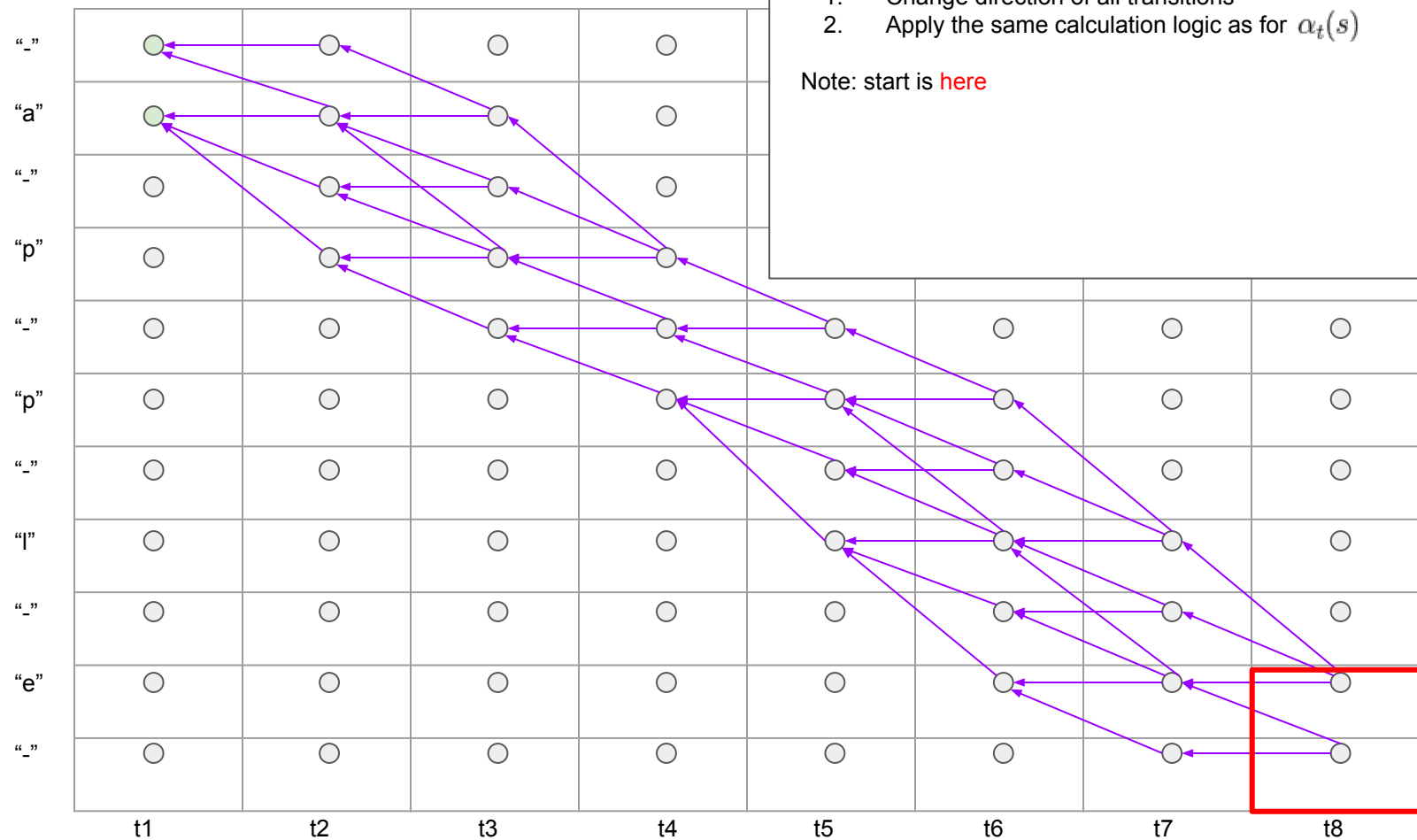
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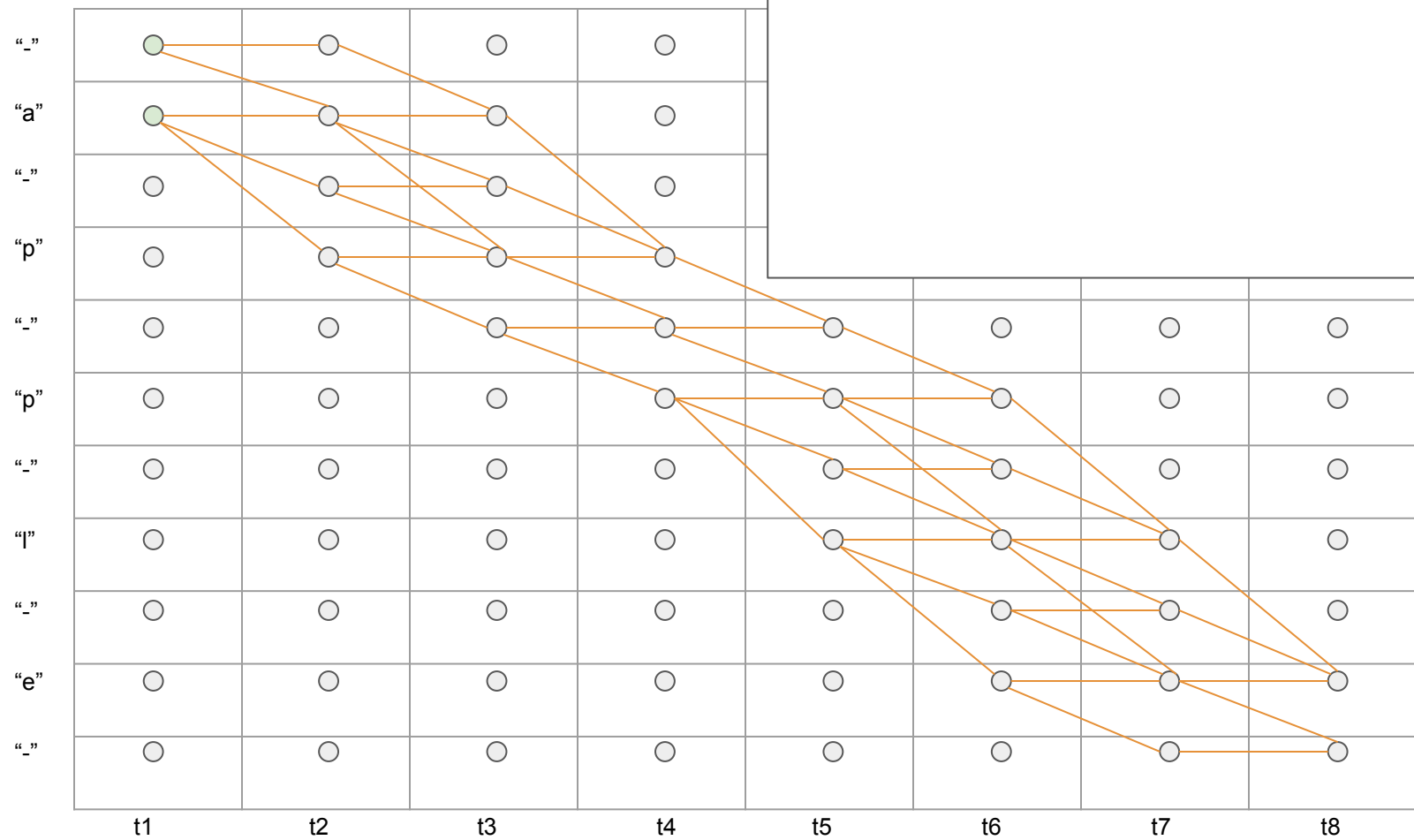
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1. Change direction of all transitions
2. Apply the same calculation logic as for $\alpha_t(s)$

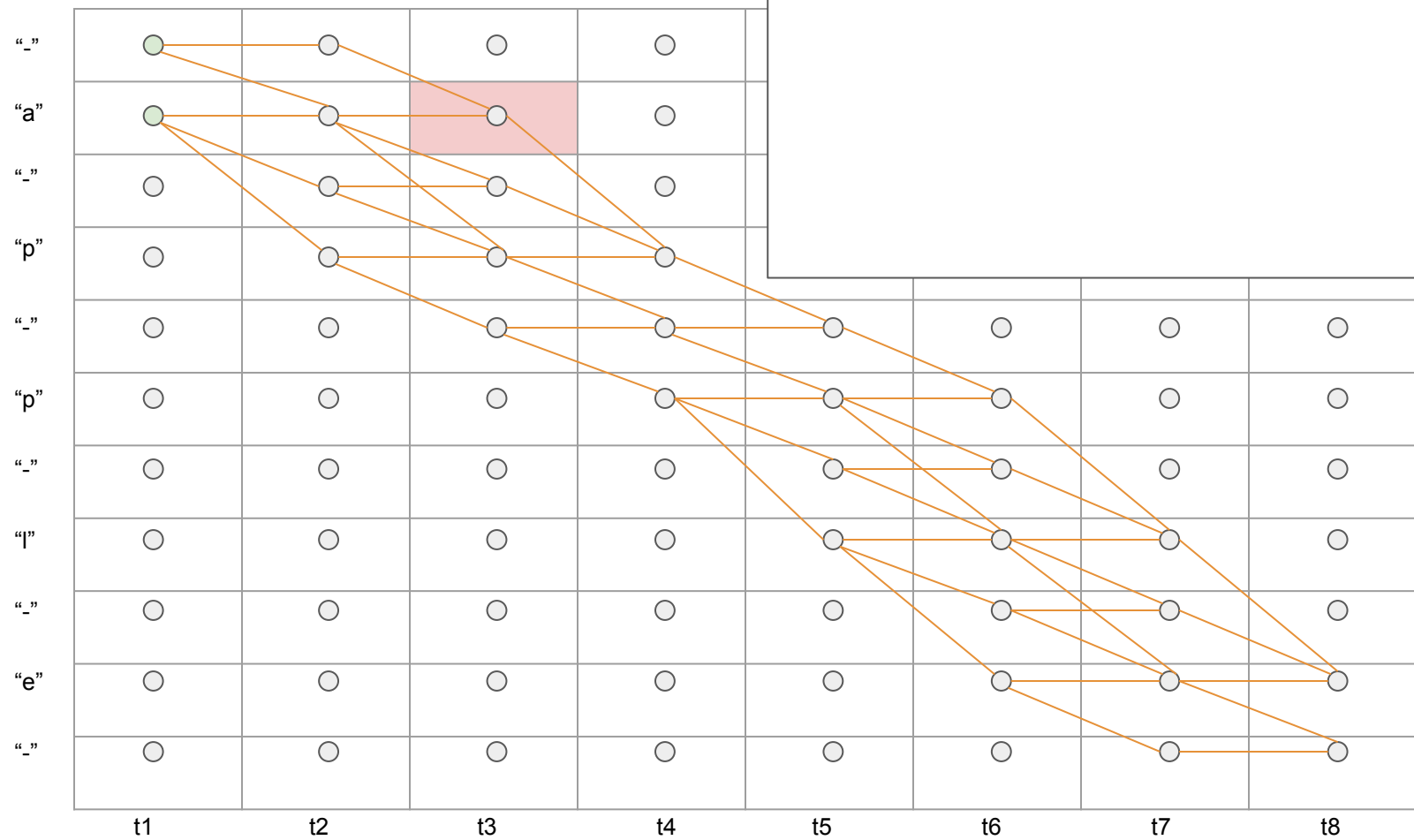
Note: start is **here**

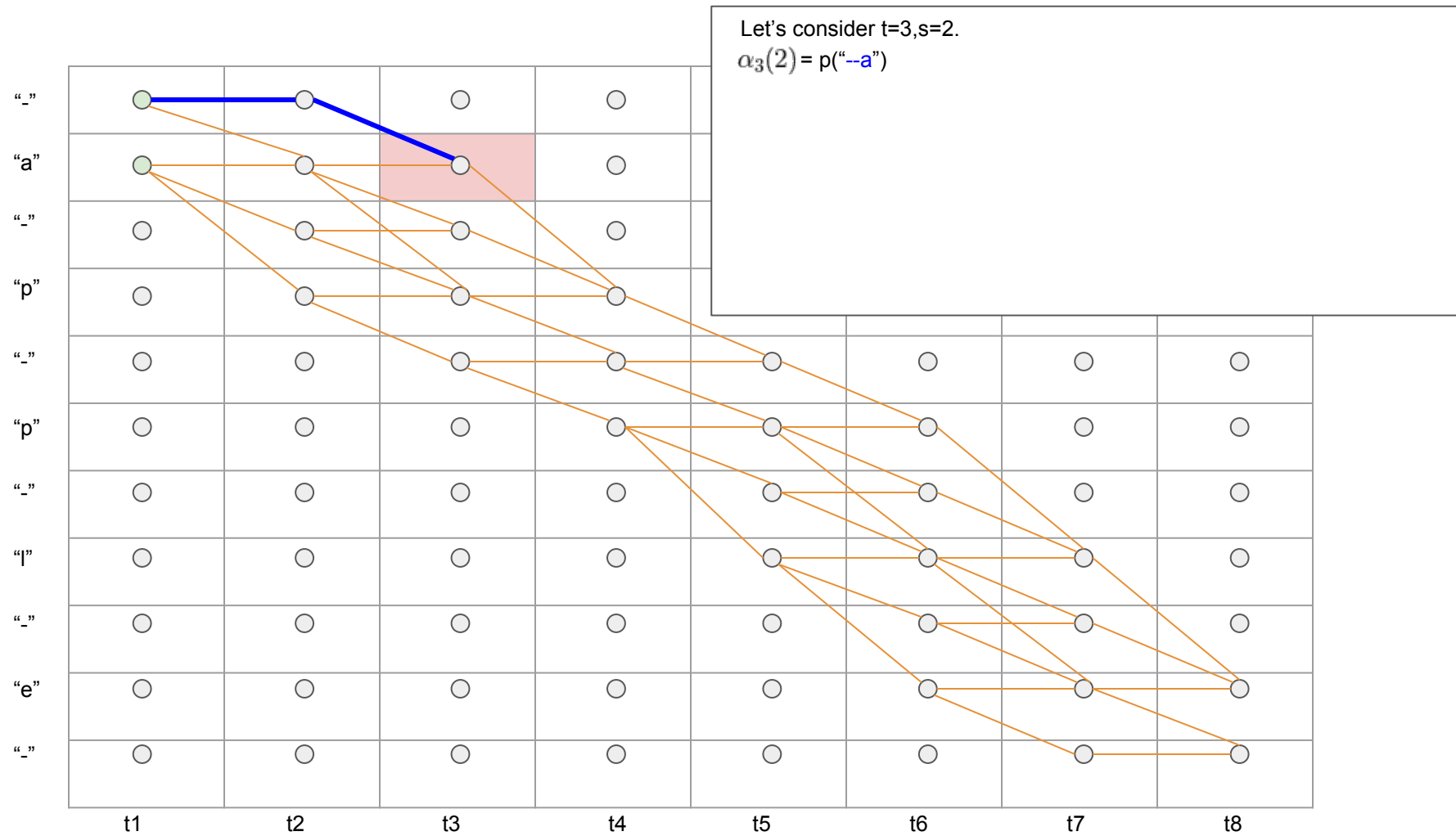


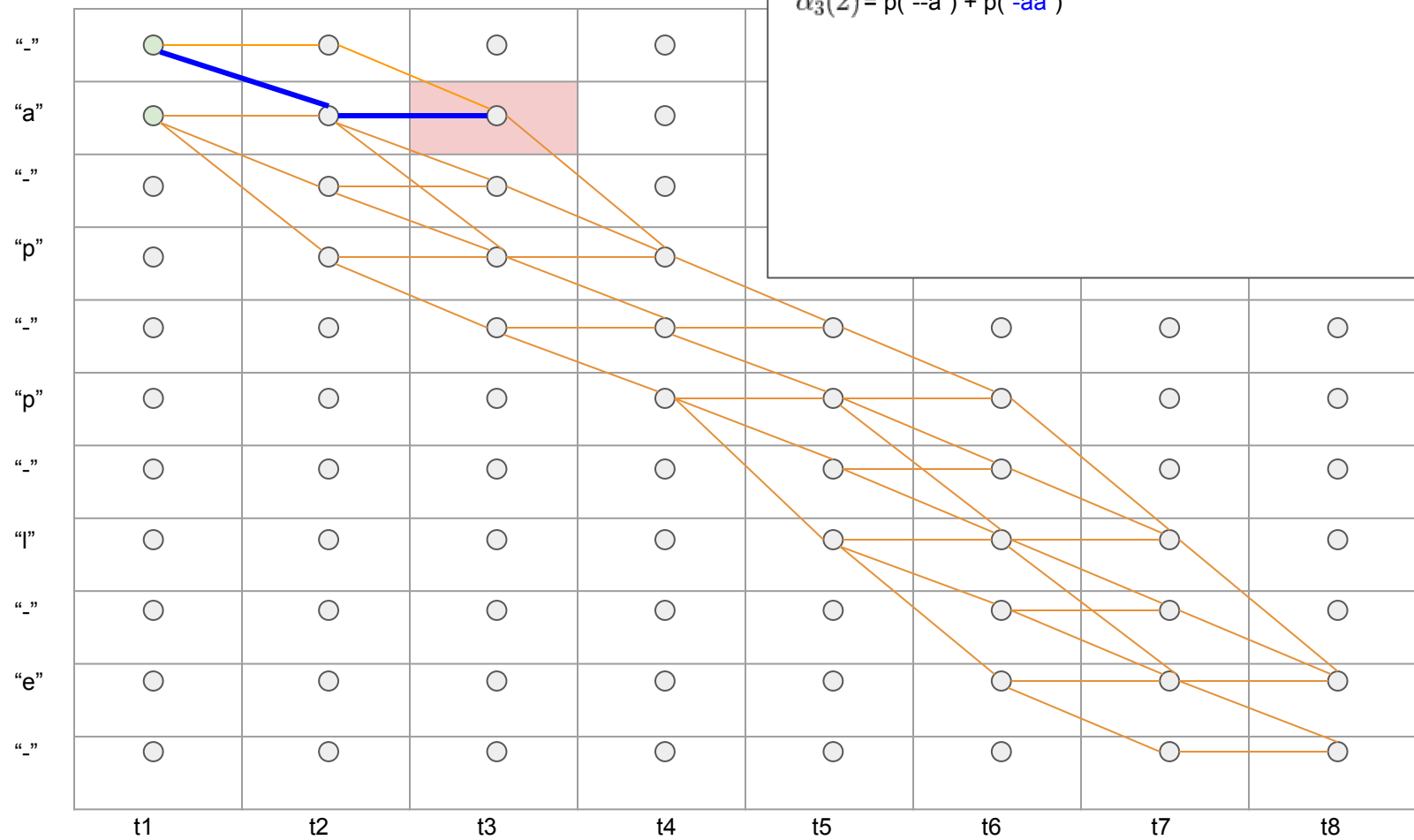
I removed all directions. It is necessary for further reasoning.



Let's consider $t=3, s=2$.

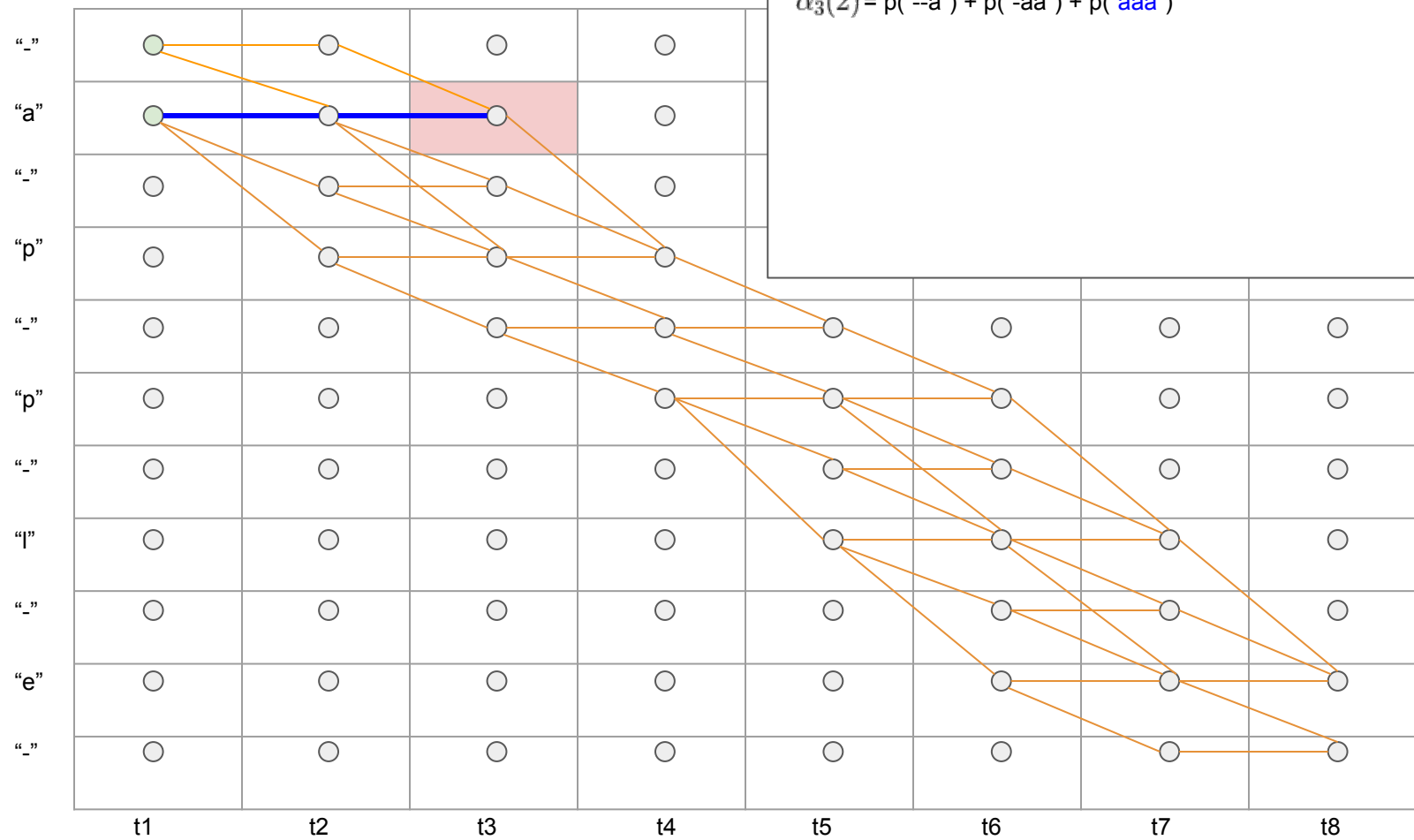






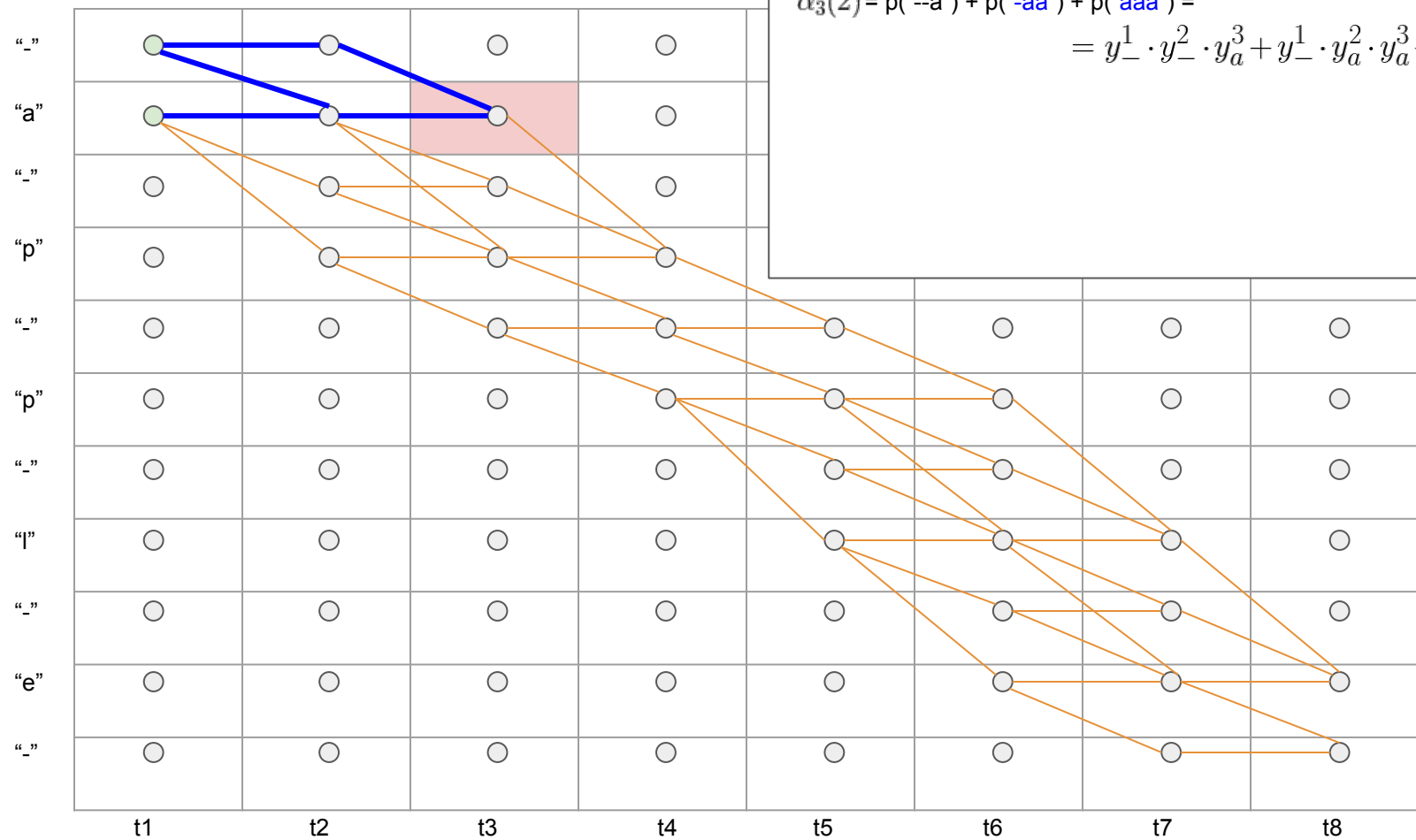
Let's consider $t=3, s=2$.

$$\alpha_3(2) = p("--a") + p("--aa")$$



Let's consider $t=3, s=2$.

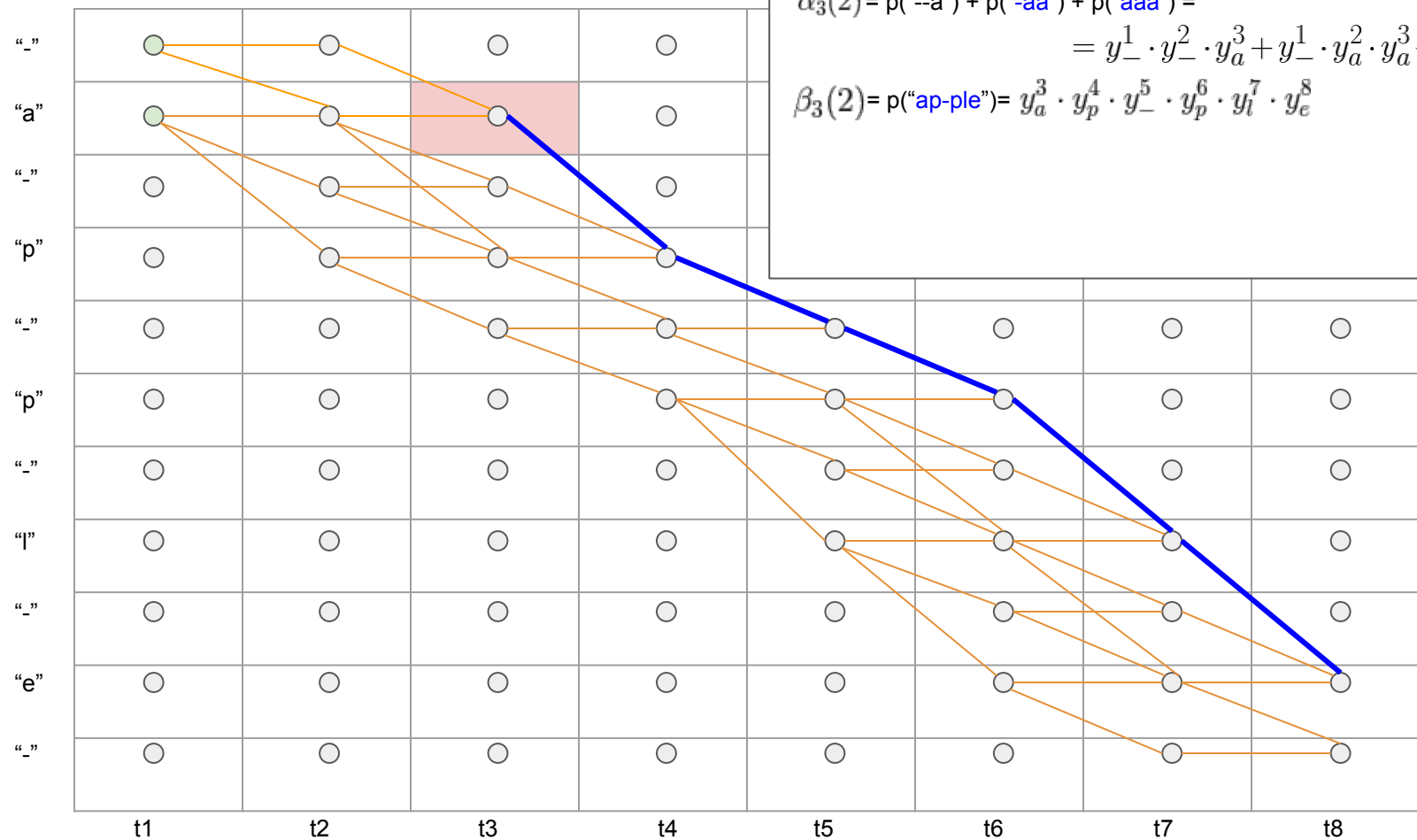
$$\alpha_3(2) = p("--a") + p("-aa") + p("aaa")$$



Let's consider $t=3, s=2$.

$$\alpha_3(2) = p("--a") + p("-aa") + p("aaa") =$$

$$= y_{-}^1 \cdot y_{-}^2 \cdot y_a^3 + y_{-}^1 \cdot y_a^2 \cdot y_a^3 + y_a^1 \cdot y_a^2 \cdot y_a^3$$

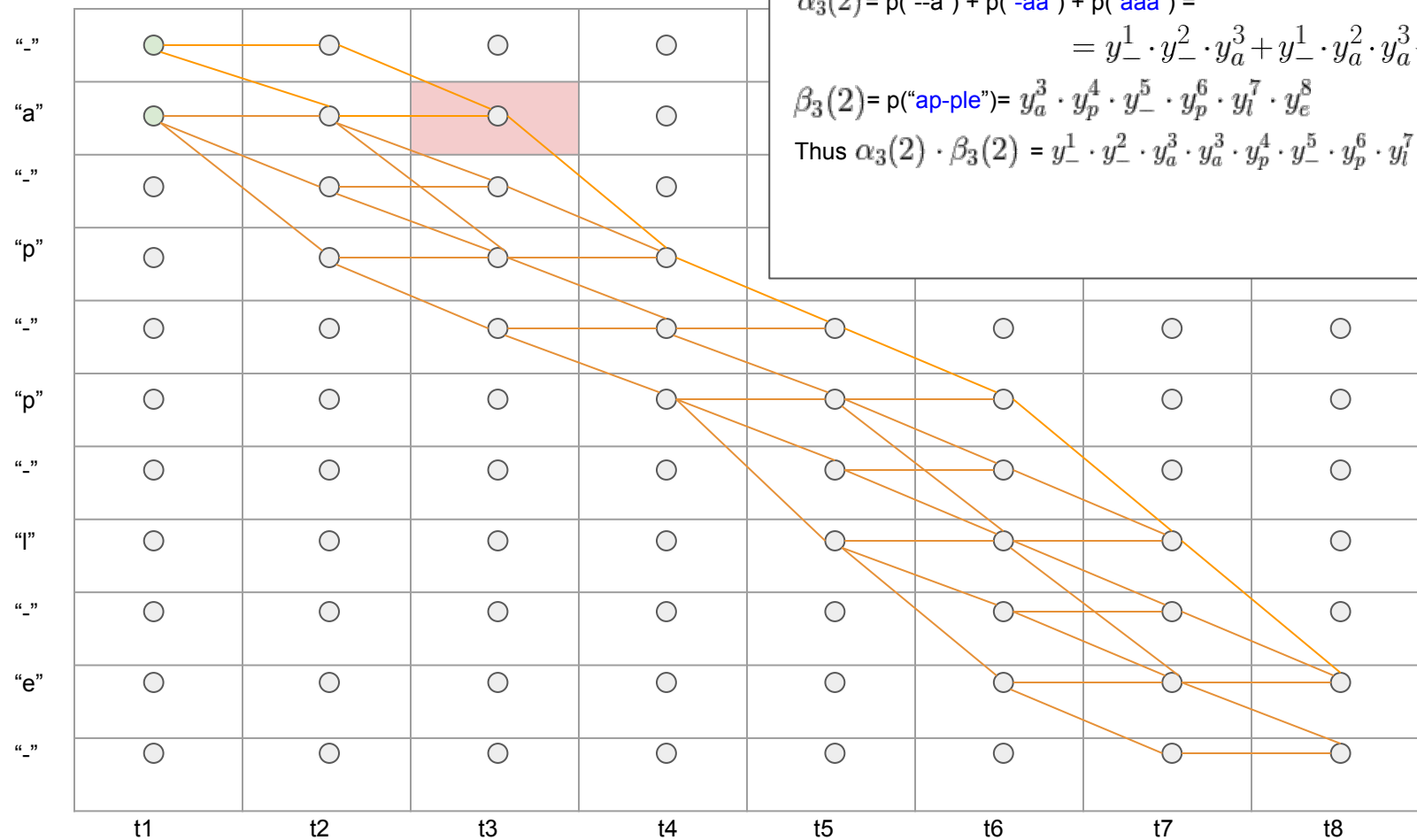


Let's consider $t=3, s=2$.

$$\alpha_3(2) = p(\text{"--a"}) + p(\text{"-aa"}) + p(\text{"aaa"}) =$$

$$= y_{-}^1 \cdot y_{-}^2 \cdot y_a^3 + y_{-}^1 \cdot y_a^2 \cdot y_a^3 + y_a^1 \cdot y_a^2 \cdot y_a^3$$

$$\beta_3(2) = p(\text{"ap-le"}) = y_a^3 \cdot y_p^4 \cdot y_{-}^5 \cdot y_p^6 \cdot y_l^7 \cdot y_e^8$$



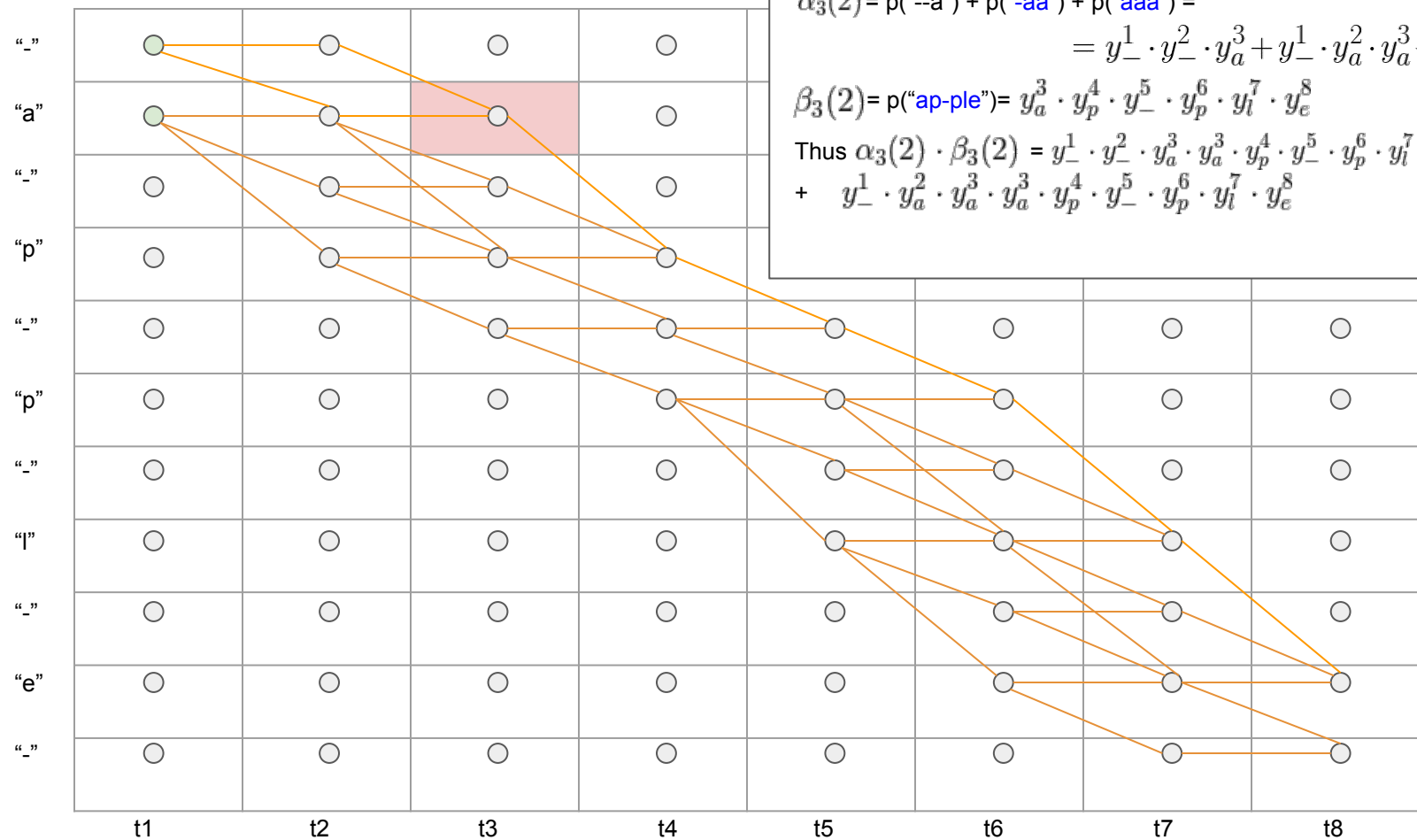
Let's consider $t=3, s=2$.

$$\alpha_3(2) = p("--a") + p("-aa") + p("aaa") =$$

$$= y_-^1 \cdot y_-^2 \cdot y_a^3 + y_-^1 \cdot y_a^2 \cdot y_a^3 + y_a^1 \cdot y_a^2 \cdot y_a^3$$

$$\beta_3(2) = p(\text{"ap-le"}) = y_a^3 \cdot y_p^4 \cdot y_-^5 \cdot y_p^6 \cdot y_l^7 \cdot y_e^8$$

$$\text{Thus } \alpha_3(2) \cdot \beta_3(2) = y_-^1 \cdot y_-^2 \cdot y_a^3 \cdot y_a^3 \cdot y_p^4 \cdot y_-^5 \cdot y_p^6 \cdot y_l^7 \cdot y_e^8 +$$



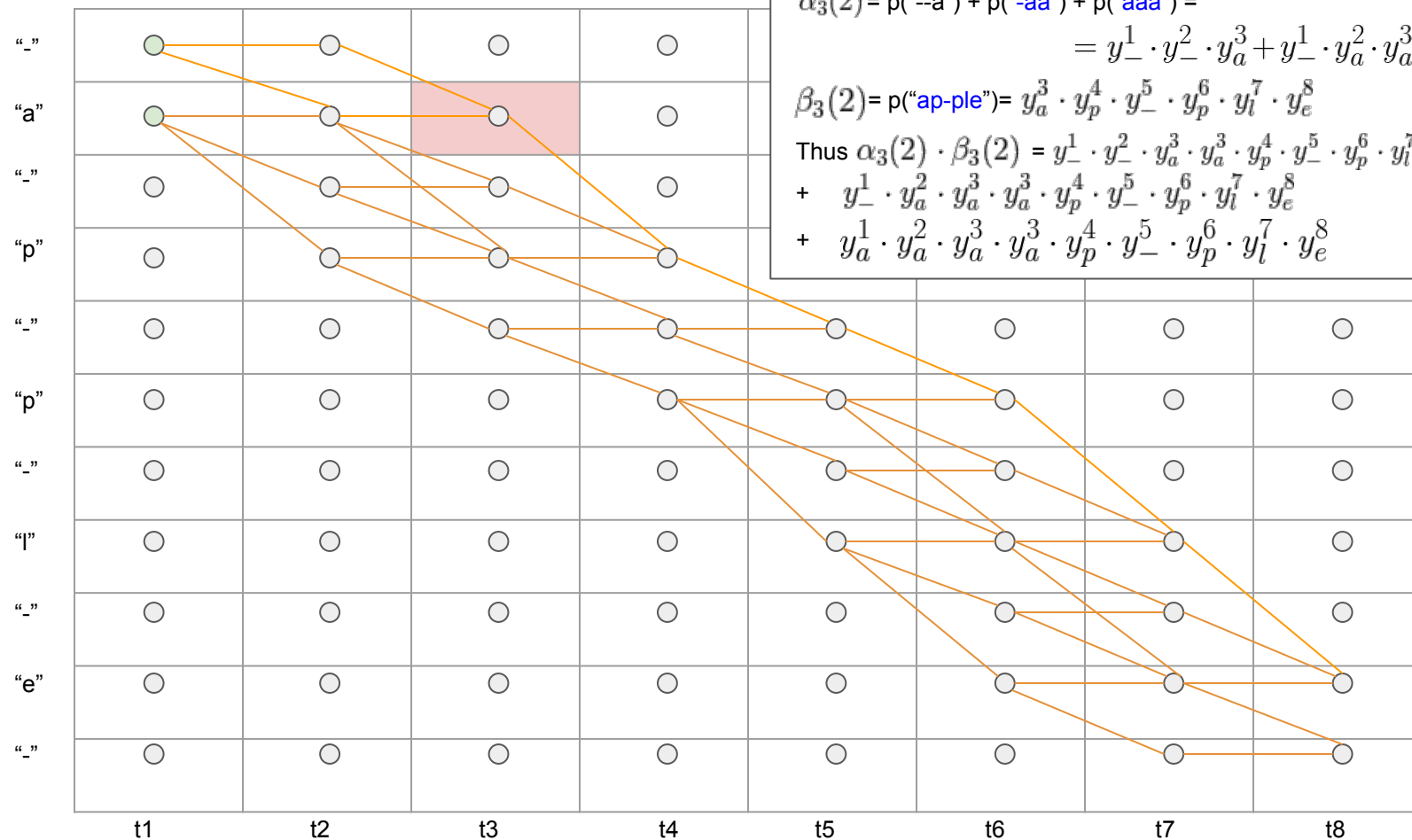
Let's consider $t=3, s=2$.

$$\alpha_3(2) = p("--a") + p("-aa") + p("aaa") =$$

$$= y_-^1 \cdot y_-^2 \cdot y_a^3 + y_-^1 \cdot y_a^2 \cdot y_a^3 + y_a^1 \cdot y_a^2 \cdot y_a^3$$

$$\beta_3(2) = p(\text{"ap-le"}) = y_a^3 \cdot y_p^4 \cdot y_-^5 \cdot y_p^6 \cdot y_l^7 \cdot y_e^8$$

$$\text{Thus } \alpha_3(2) \cdot \beta_3(2) = y_-^1 \cdot y_-^2 \cdot y_a^3 \cdot y_a^4 \cdot y_p^5 \cdot y_-^6 \cdot y_p^7 \cdot y_l^8 \cdot y_e^8 + y_-^1 \cdot y_a^2 \cdot y_a^3 \cdot y_a^4 \cdot y_p^5 \cdot y_p^6 \cdot y_l^7 \cdot y_e^8$$



Let's consider $t=3, s=2$.

$$\alpha_3(2) = p(\text{"--a"}) + p(\text{"-aa"}) + p(\text{"aaa"}) =$$

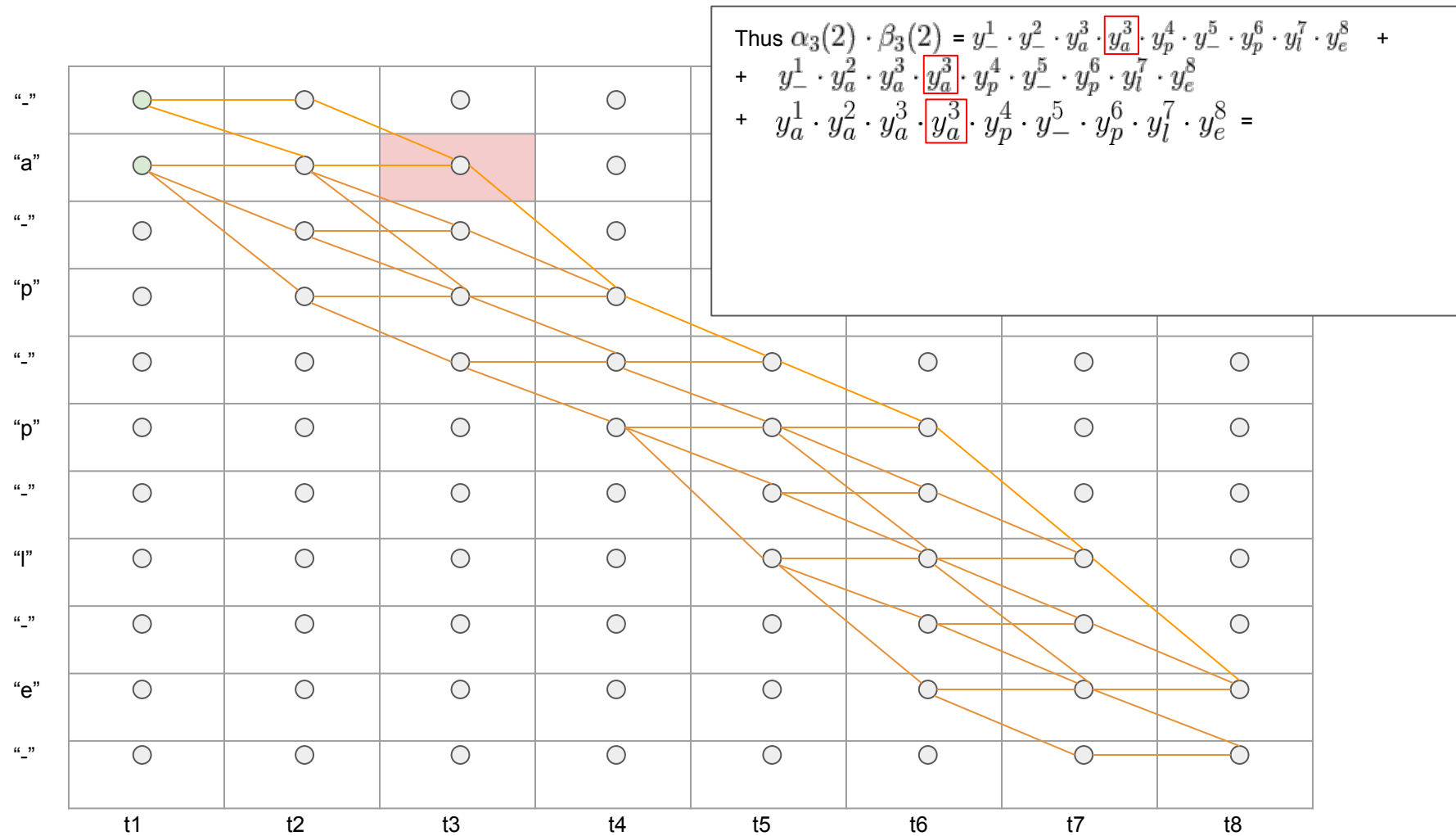
$$= y_-^1 \cdot y_-^2 \cdot y_a^3 + y_-^1 \cdot y_a^2 \cdot y_a^3 + y_a^1 \cdot y_a^2 \cdot y_a^3$$

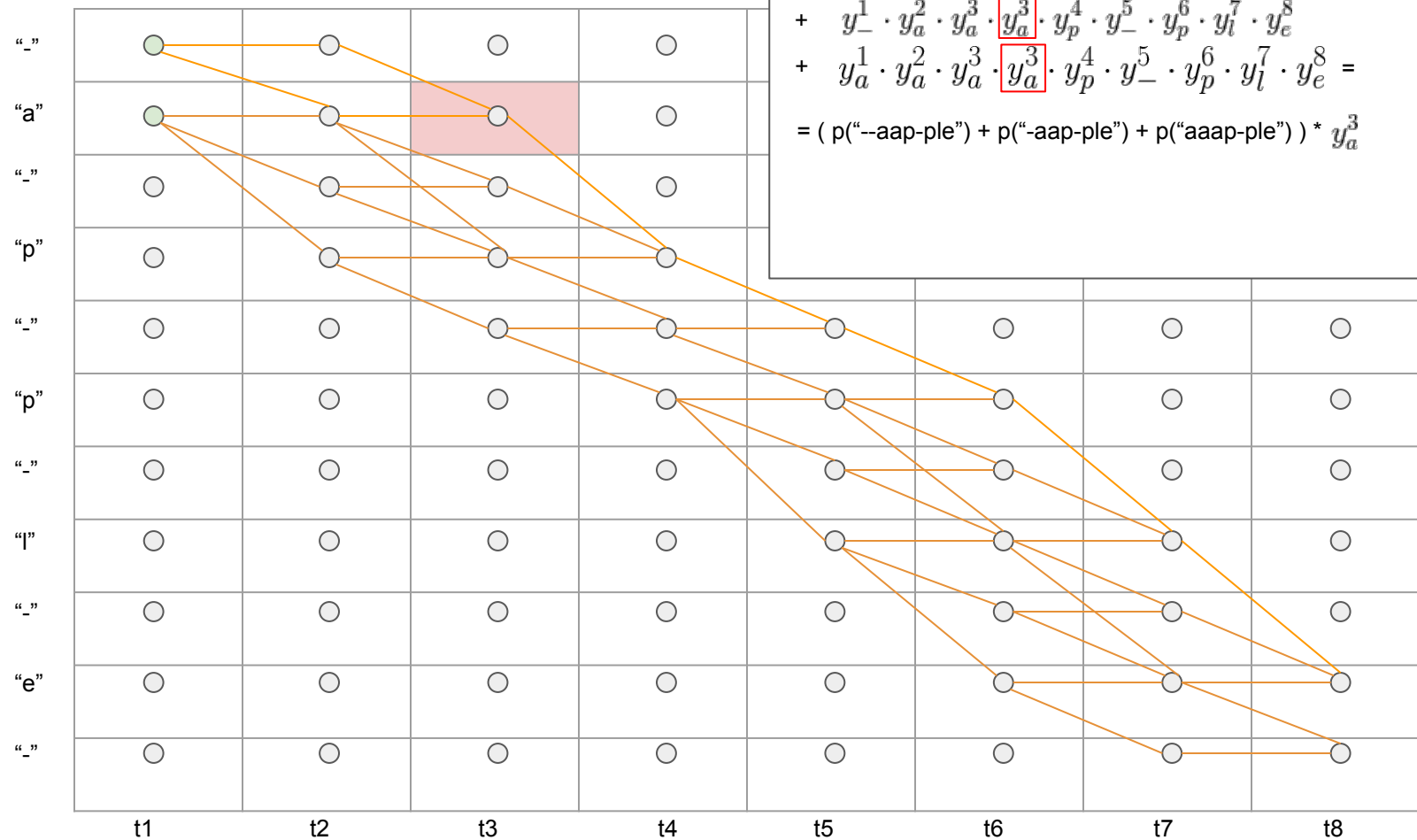
$$\beta_3(2) = p(\text{"ap-le"}) = y_a^3 \cdot y_p^4 \cdot y_-^5 \cdot y_p^6 \cdot y_l^7 \cdot y_e^8$$

$$\text{Thus } \alpha_3(2) \cdot \beta_3(2) = y_-^1 \cdot y_-^2 \cdot y_a^3 \cdot y_a^4 \cdot y_p^5 \cdot y_-^6 \cdot y_p^7 \cdot y_l^8 \cdot y_e^8 +$$

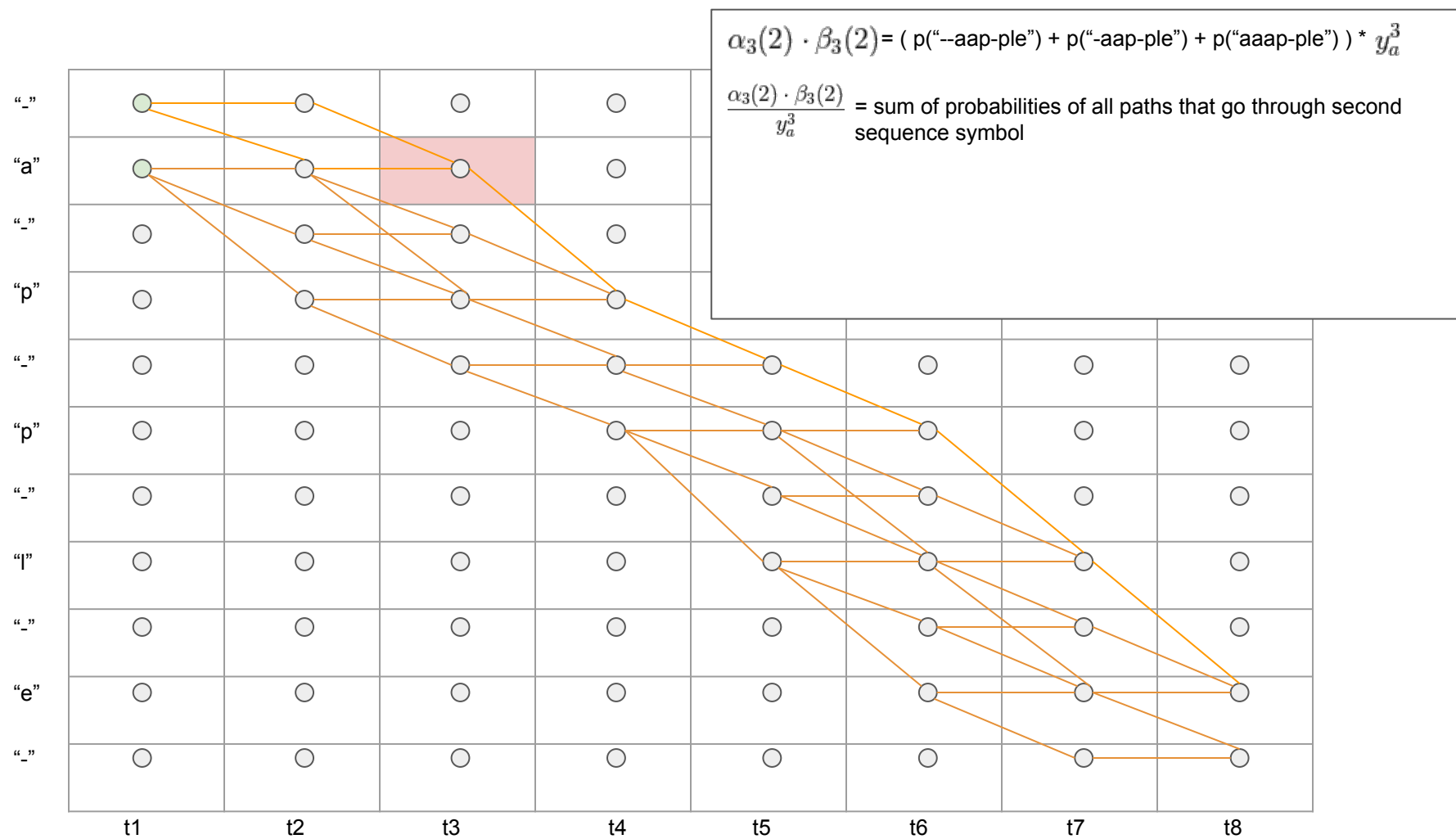
$$+ y_-^1 \cdot y_a^2 \cdot y_a^3 \cdot y_a^4 \cdot y_p^5 \cdot y_-^6 \cdot y_p^7 \cdot y_l^8 \cdot y_e^8$$

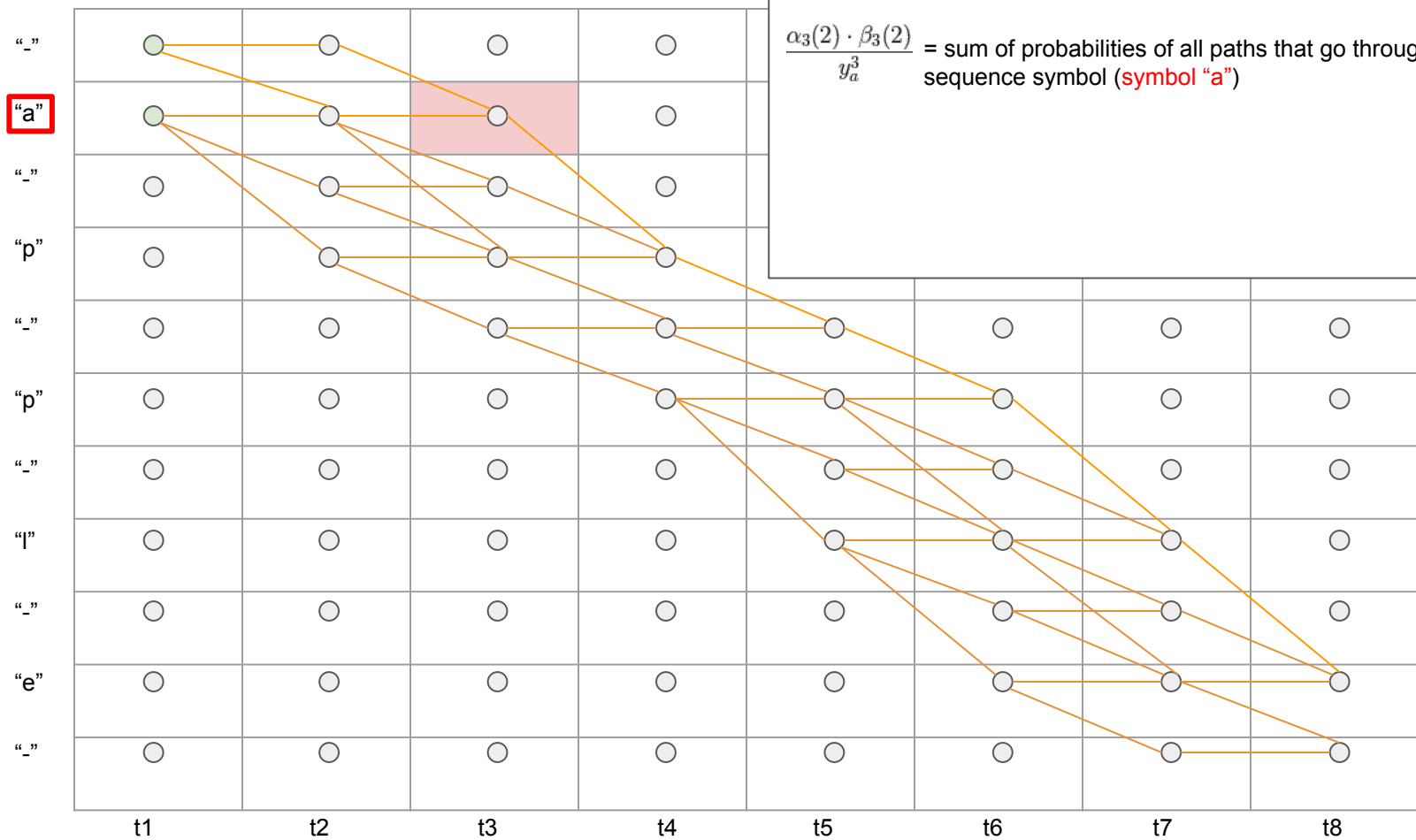
$$+ y_a^1 \cdot y_a^2 \cdot y_a^3 \cdot y_a^4 \cdot y_p^5 \cdot y_-^6 \cdot y_p^7 \cdot y_l^8 \cdot y_e^8$$





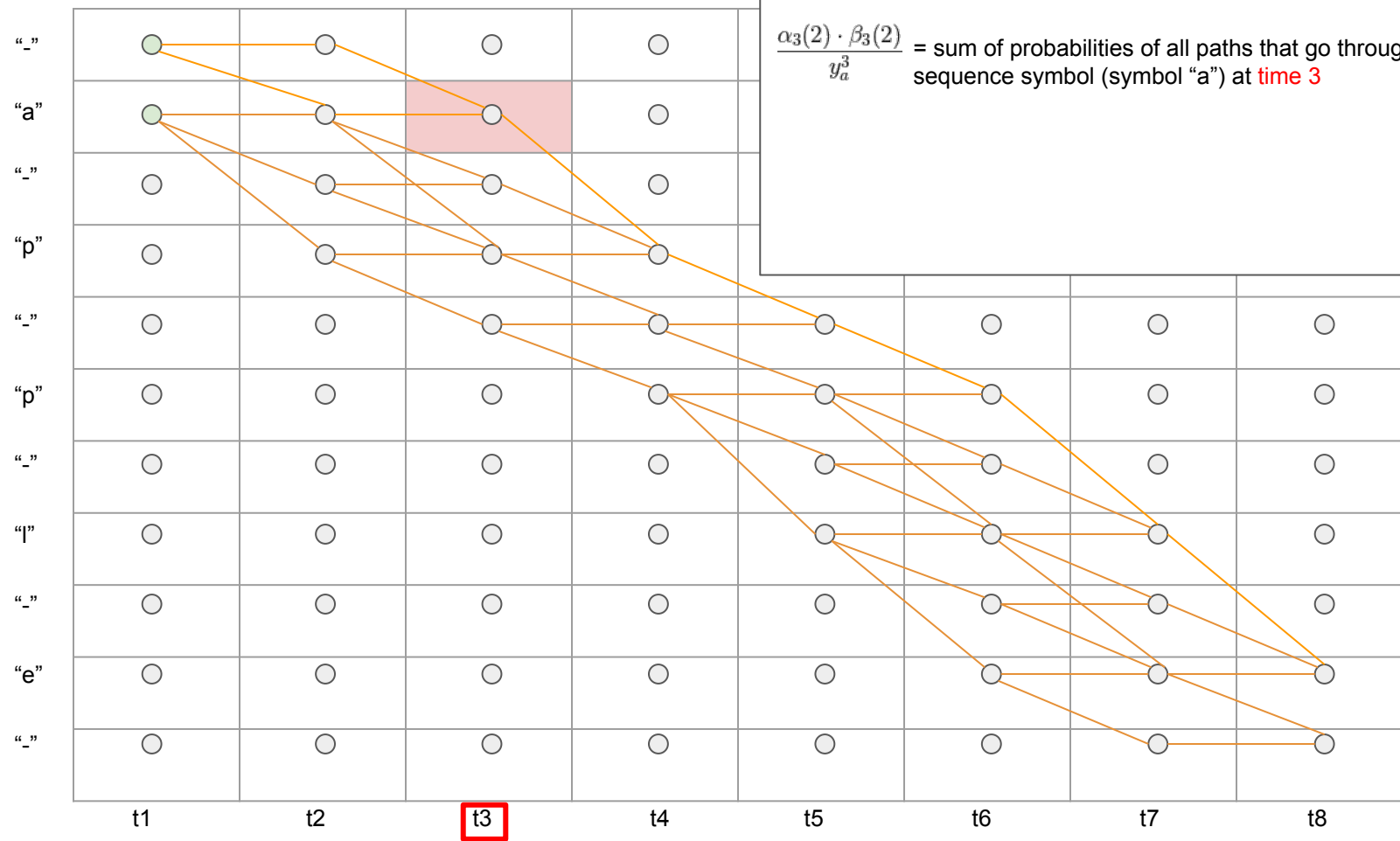
$$\begin{aligned}
 \text{Thus } \alpha_3(2) \cdot \beta_3(2) &= y_{-}^1 \cdot y_{-}^2 \cdot y_a^3 \cdot \boxed{y_a^3} \cdot y_p^4 \cdot y_{-}^5 \cdot y_p^6 \cdot y_l^7 \cdot y_e^8 + \\
 &+ y_{-}^1 \cdot y_a^2 \cdot y_a^3 \cdot \boxed{y_a^3} \cdot y_p^4 \cdot y_{-}^5 \cdot y_p^6 \cdot y_l^7 \cdot y_e^8 \\
 &+ y_a^1 \cdot y_a^2 \cdot y_a^3 \cdot \boxed{y_a^3} \cdot y_p^4 \cdot y_{-}^5 \cdot y_p^6 \cdot y_l^7 \cdot y_e^8 = \\
 &= (p(\text{"--aap-ple"}) + p(\text{"-aap-ple"}) + p(\text{"aaap-ple"})) \cdot y_a^3
 \end{aligned}$$





$$\alpha_3(2) \cdot \beta_3(2) = (p(\text{"--aap-ple"}) + p(\text{"-aap-ple"}) + p(\text{"aaap-ple"})) * y_a^3$$

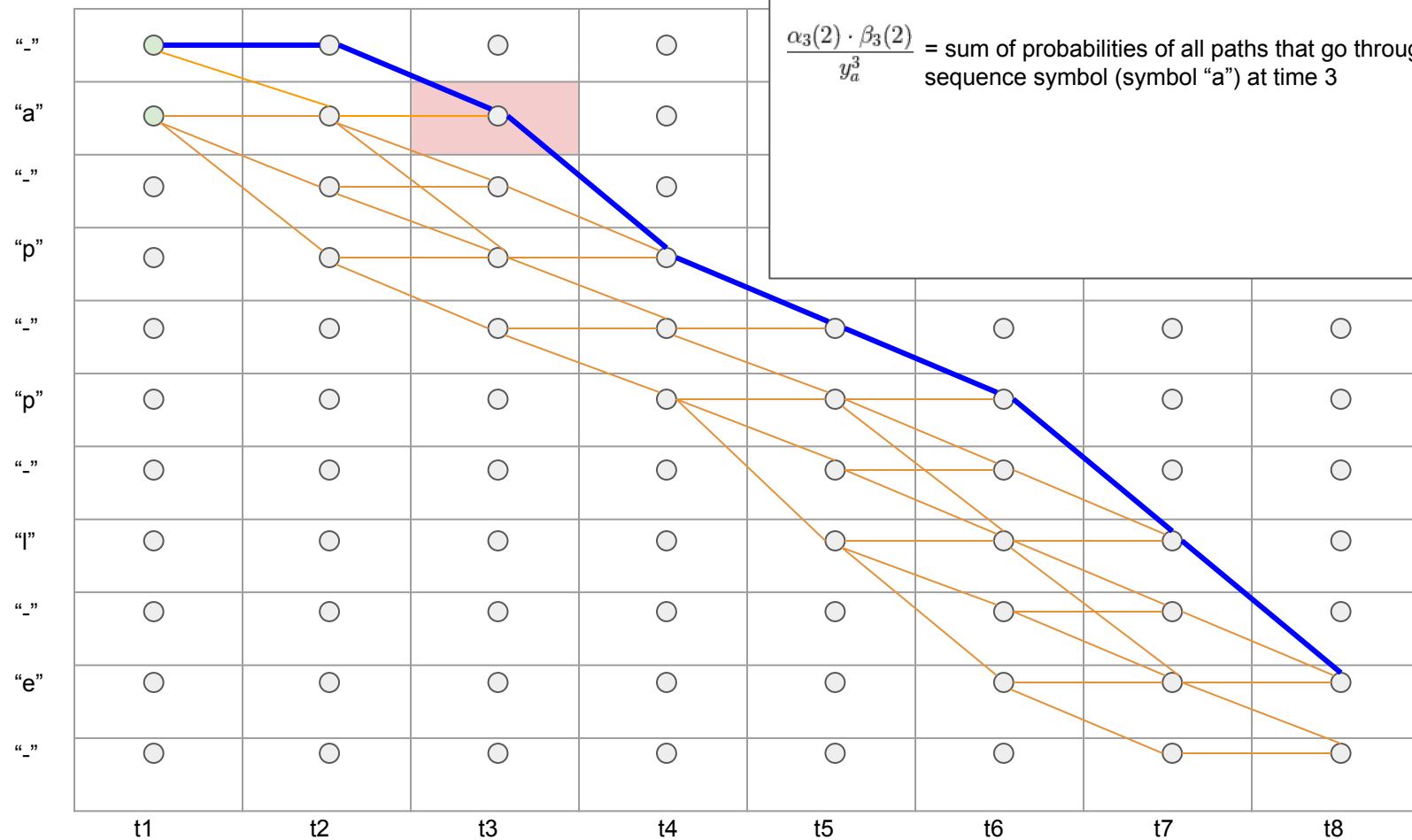
$\frac{\alpha_3(2) \cdot \beta_3(2)}{y_a^3}$ = sum of probabilities of all paths that go through second sequence symbol (symbol "a")

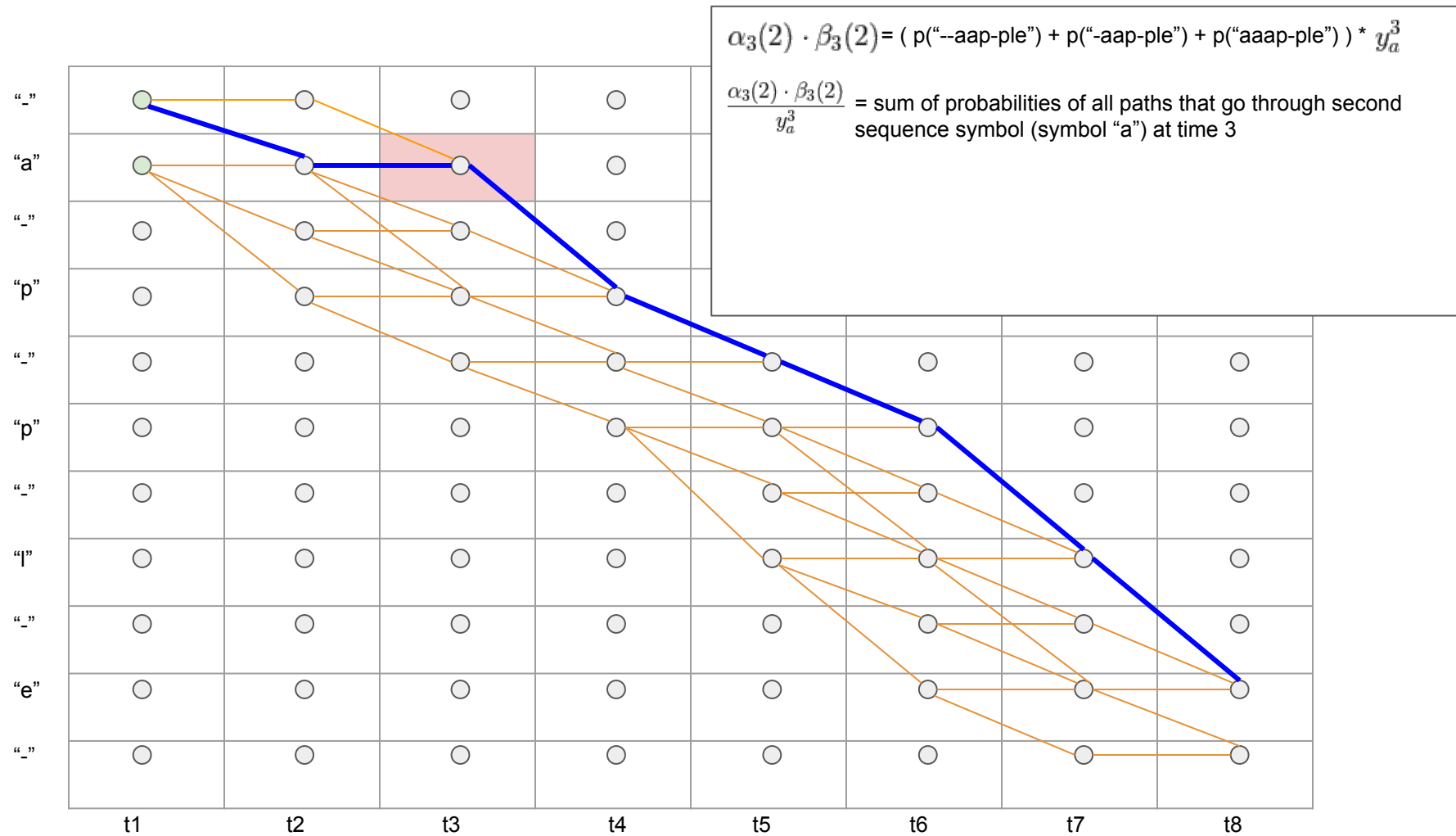


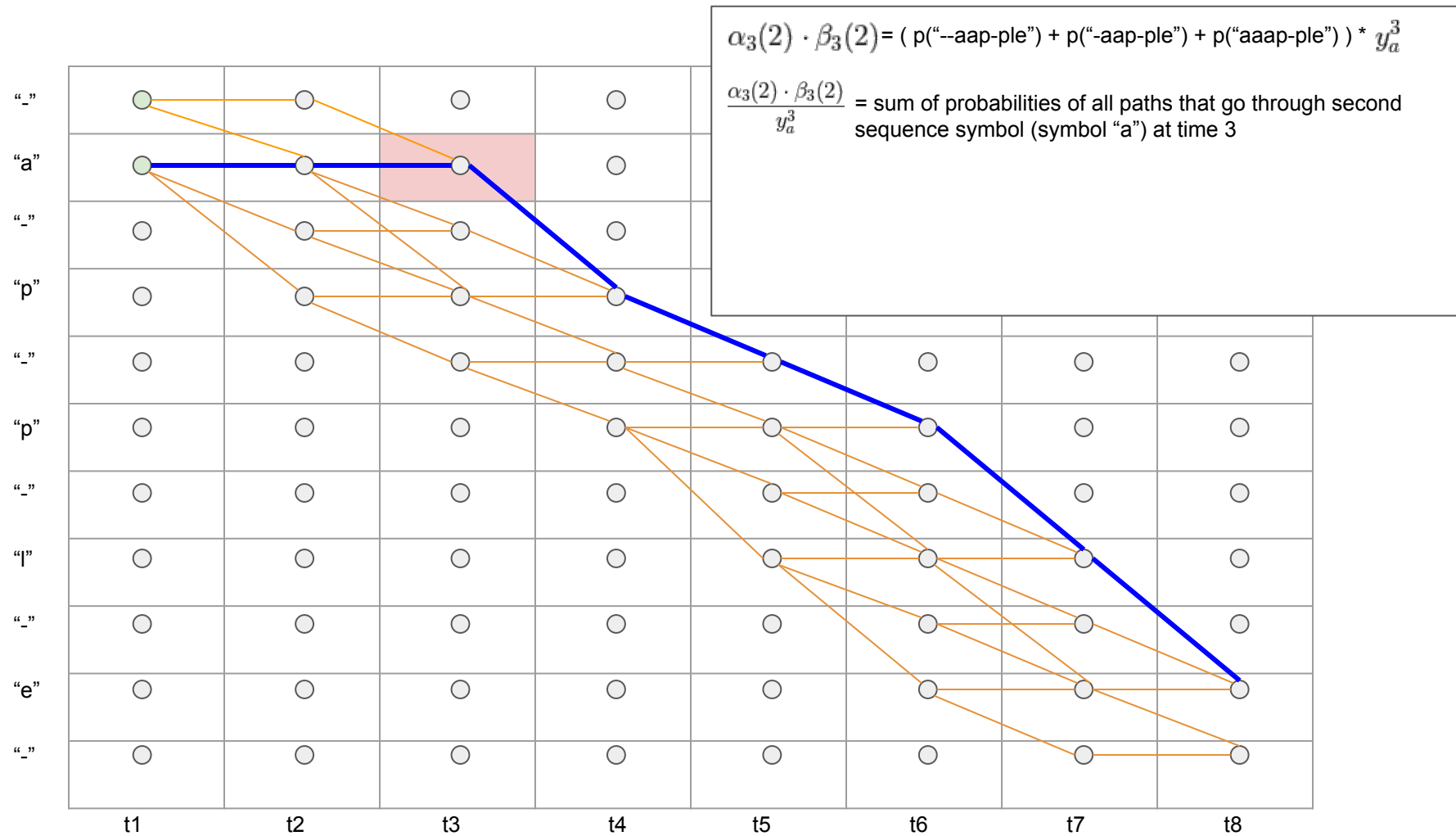
$$\alpha_3(2) \cdot \beta_3(2) = (p(\text{"--aap-ple"}) + p(\text{"-aap-ple"}) + p(\text{"aaap-ple"})) * y_a^3$$

$\frac{\alpha_3(2) \cdot \beta_3(2)}{y_a^3}$ = sum of probabilities of all paths that go through second sequence symbol (symbol "a") at **time 3**

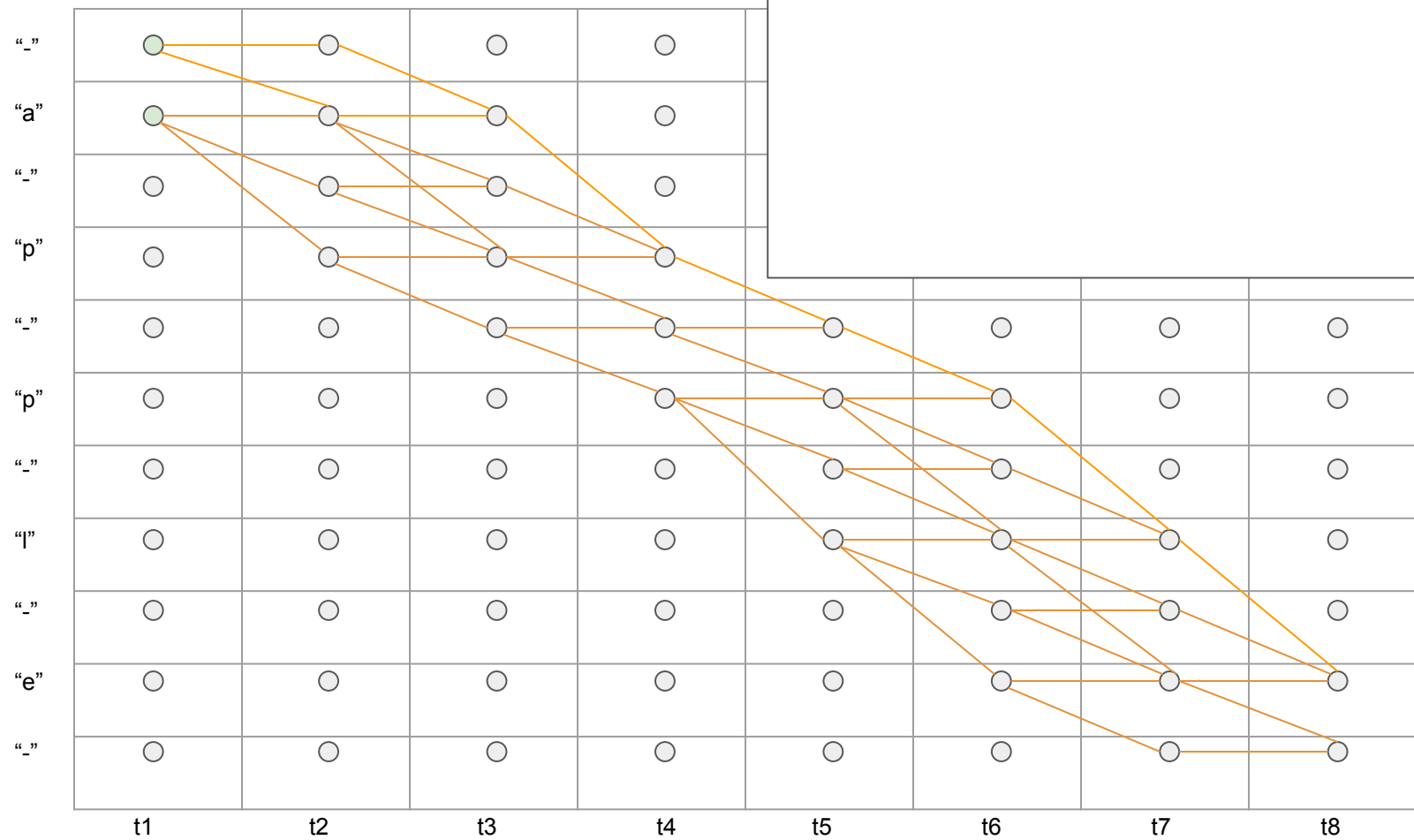
$$\frac{\alpha_3(2) \cdot \beta_3(2)}{y_a^3} = \text{sum of probabilities of all paths that go through second sequence symbol (symbol "a") at time 3}$$







Let's commit: $t=3$

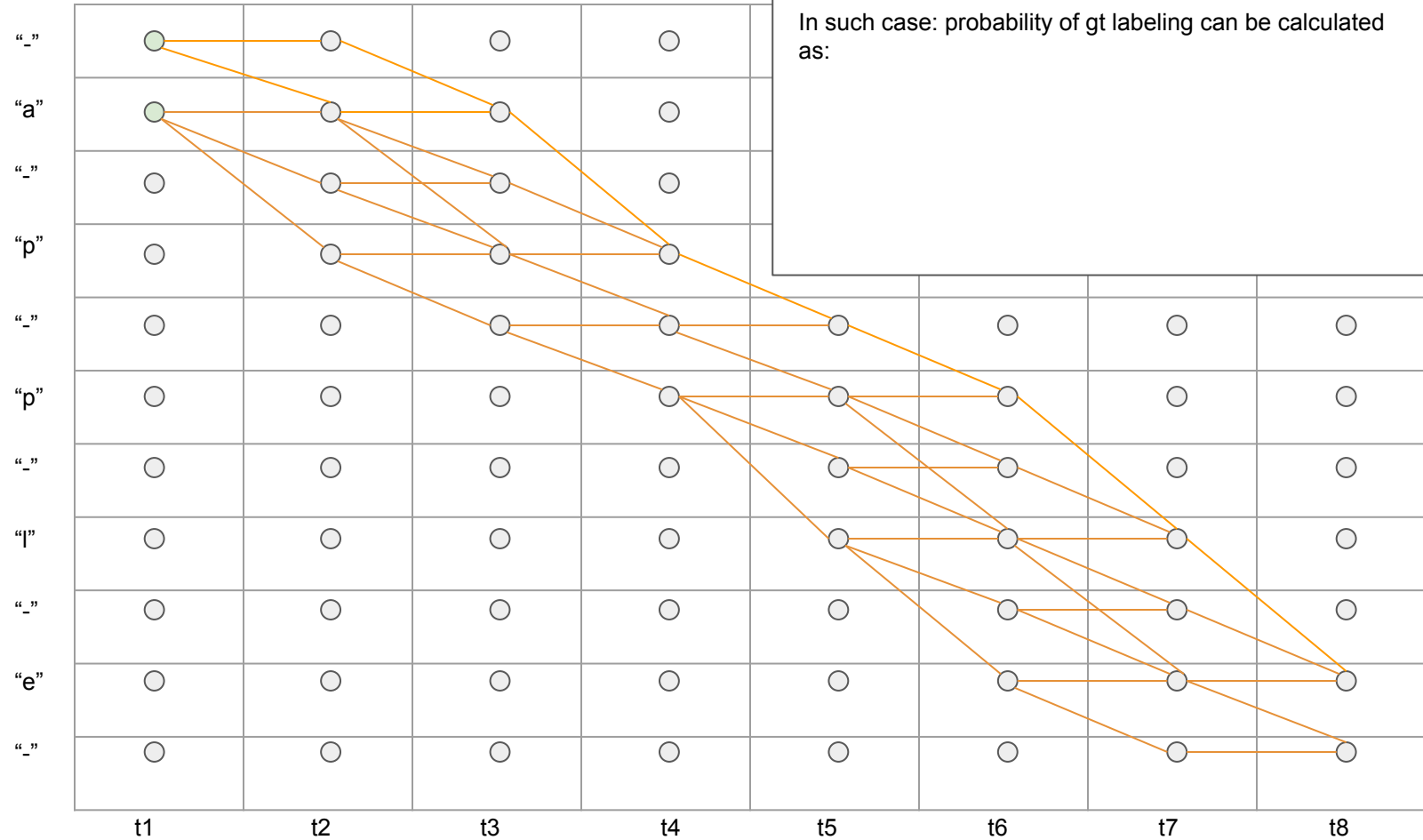


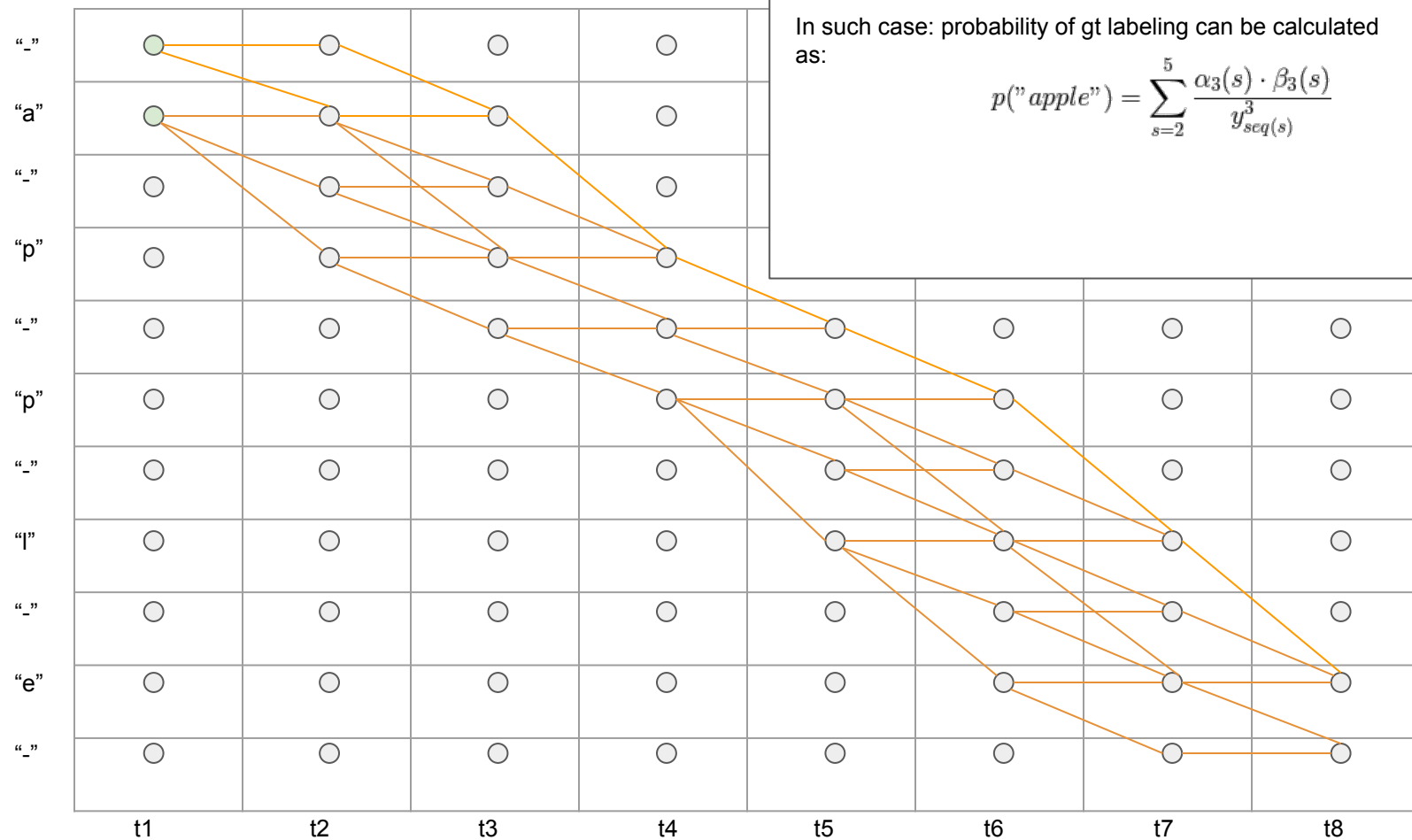
Let's commit: $t=3$

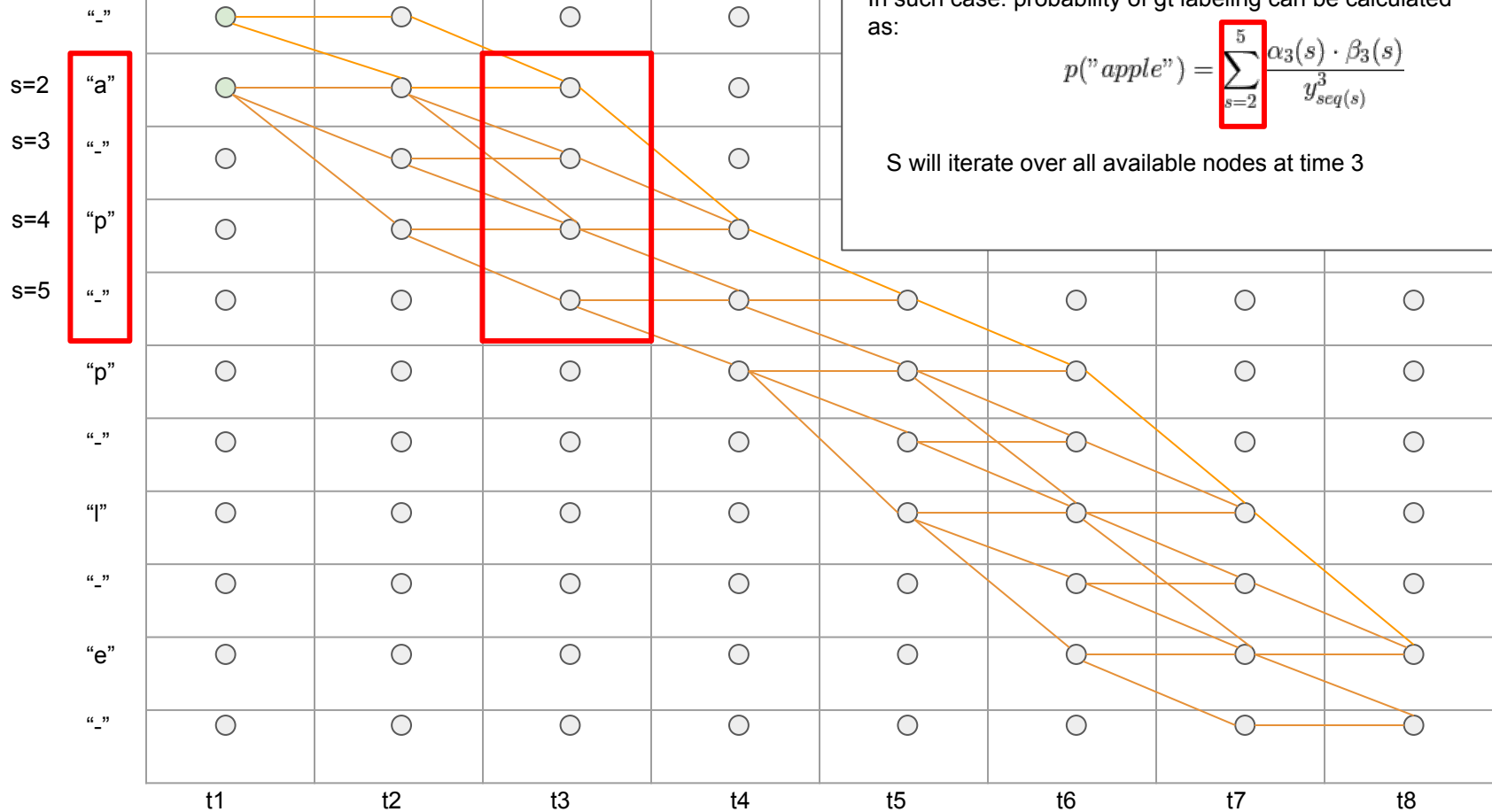
In such case: probability of gt labeling can be calculated as:

Let's commit: $t=3$

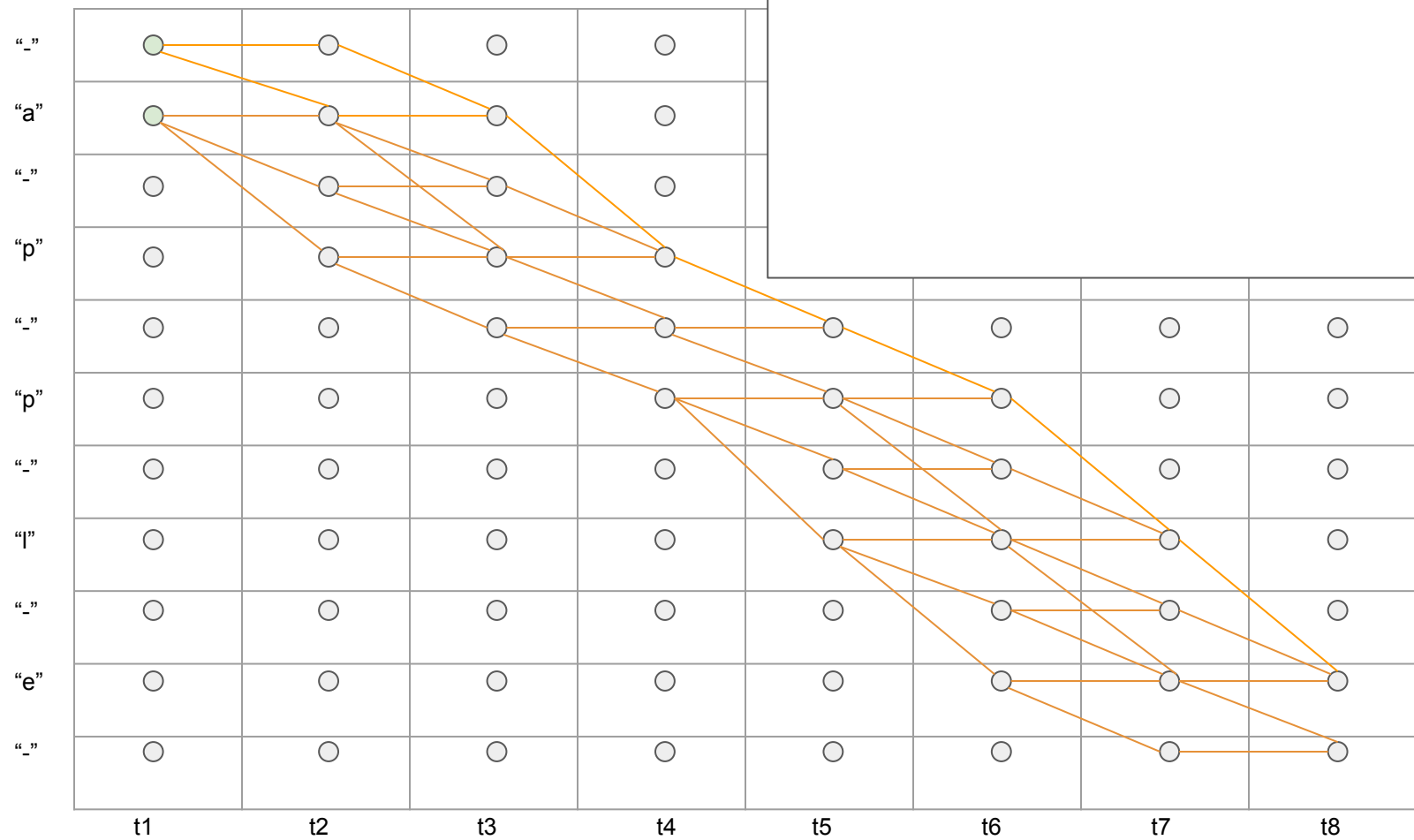
In such case: probability of gt labeling can be calculated as:



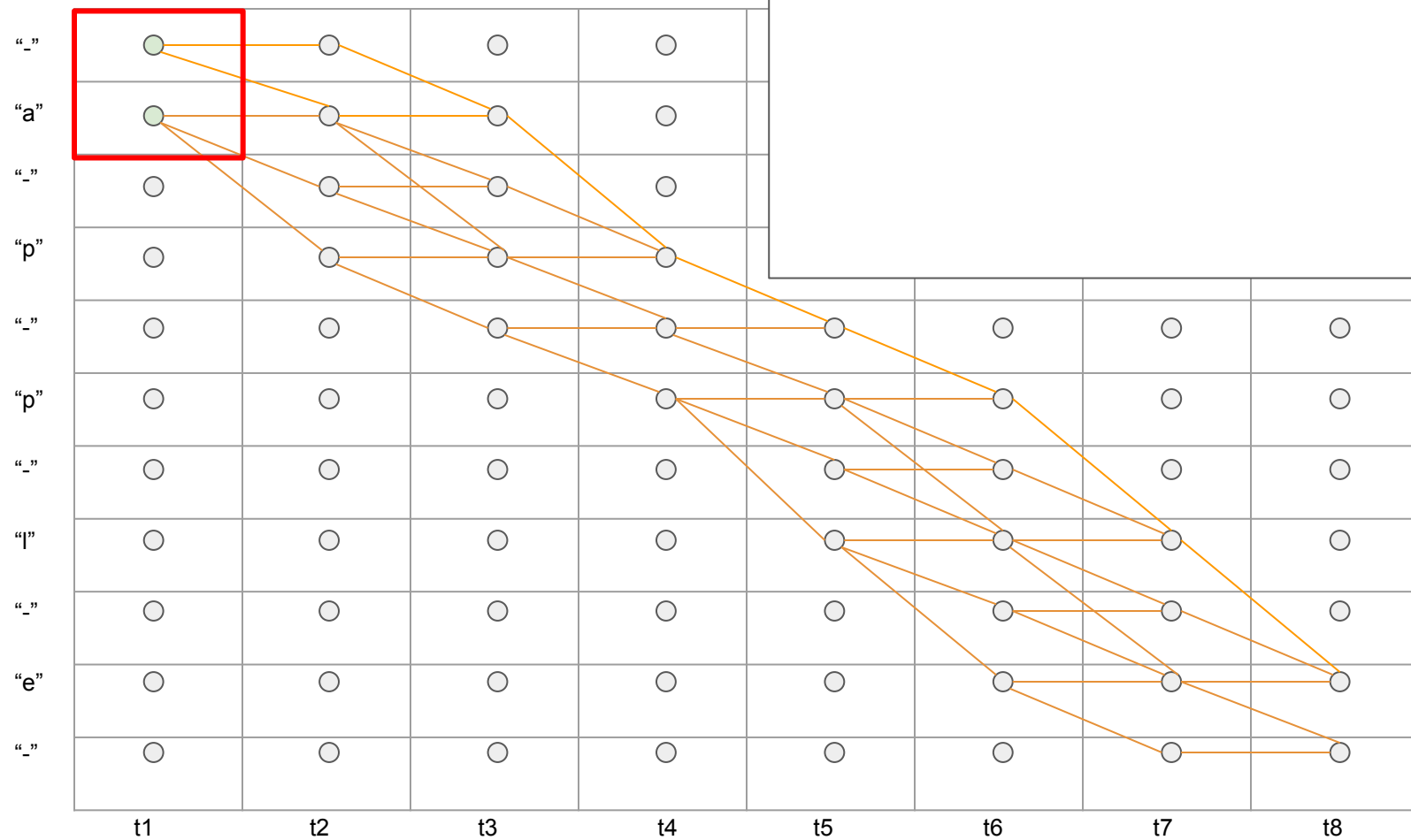


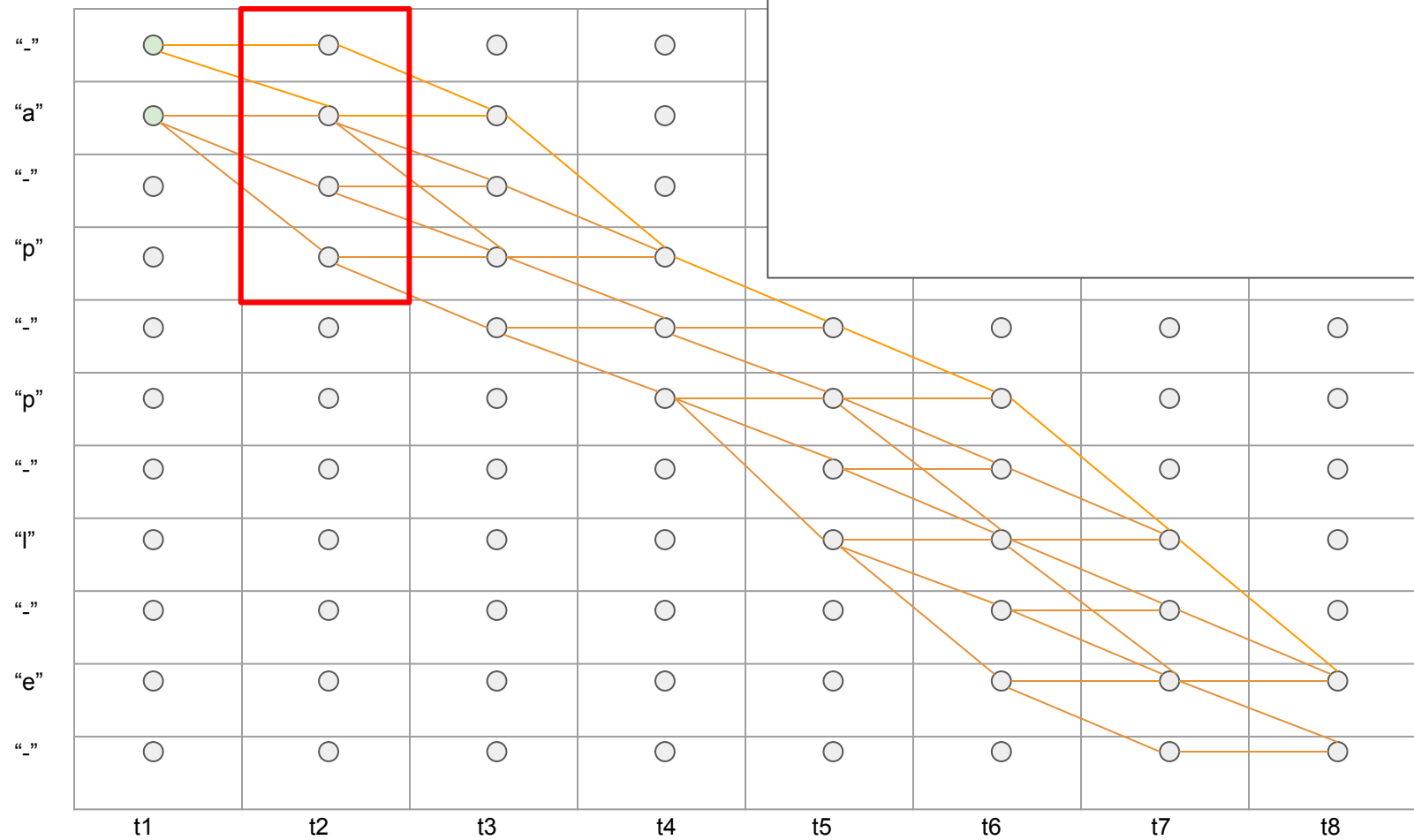


It can be applied for every time step.

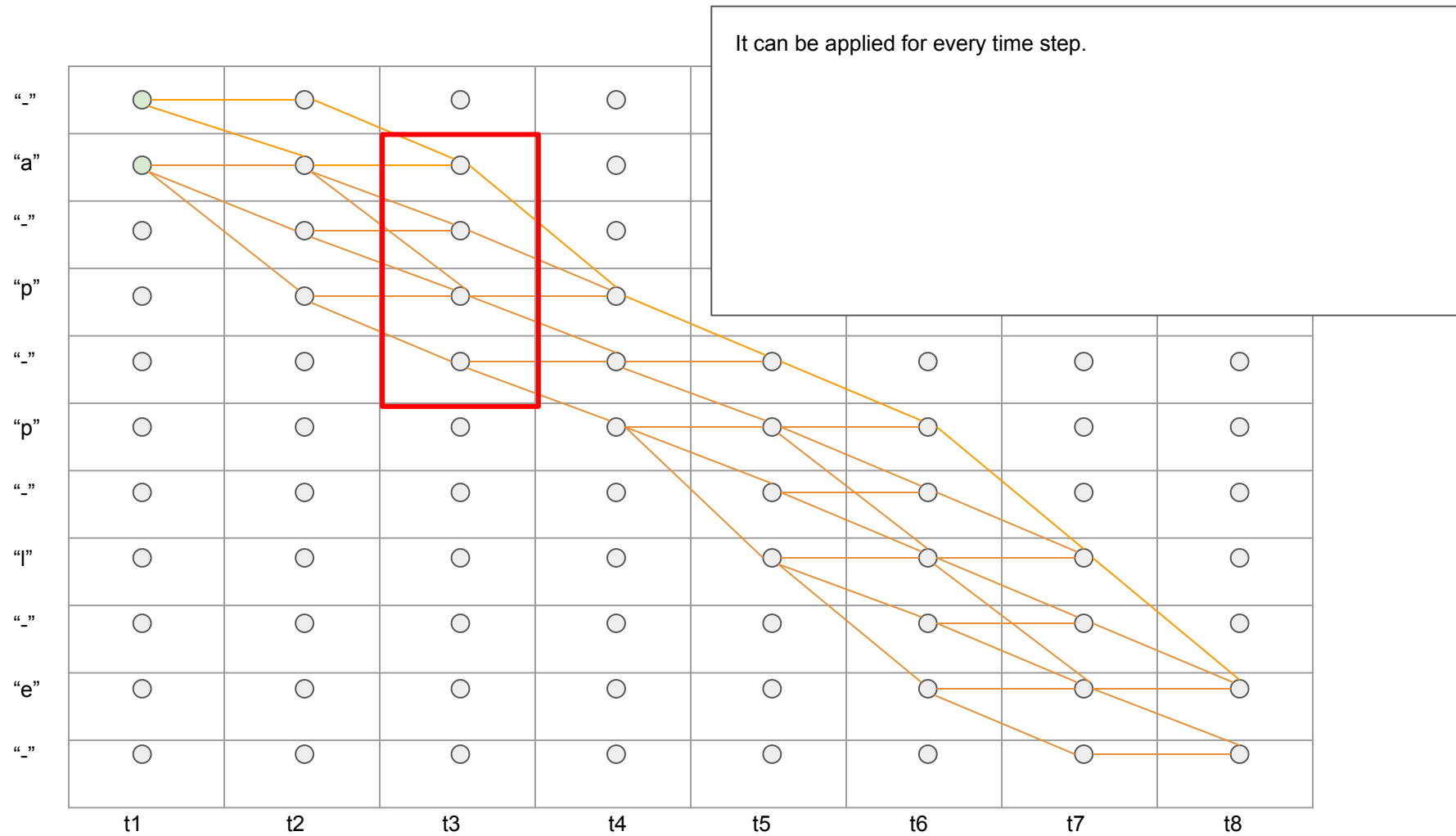


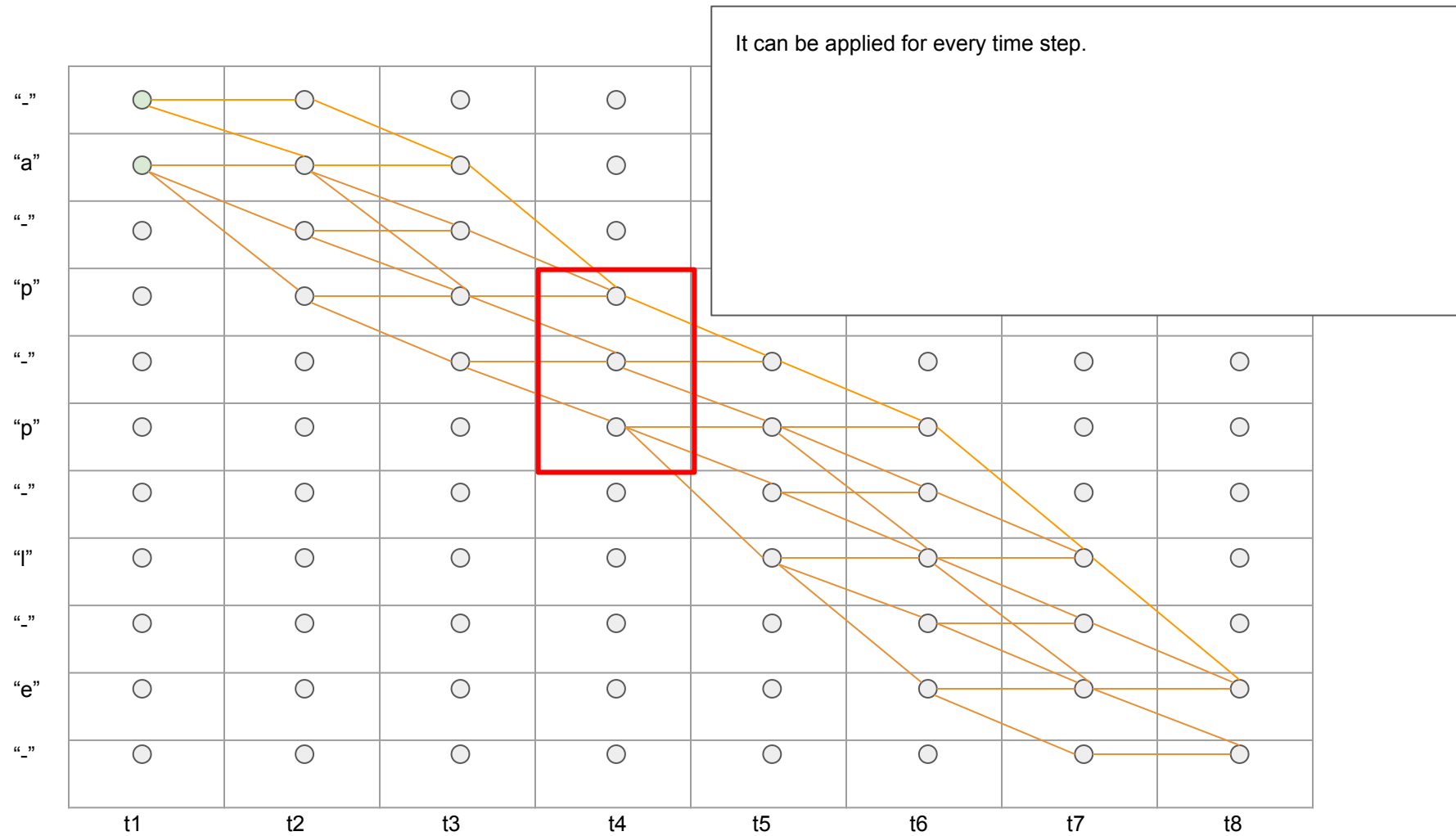
It can be applied for every time step.



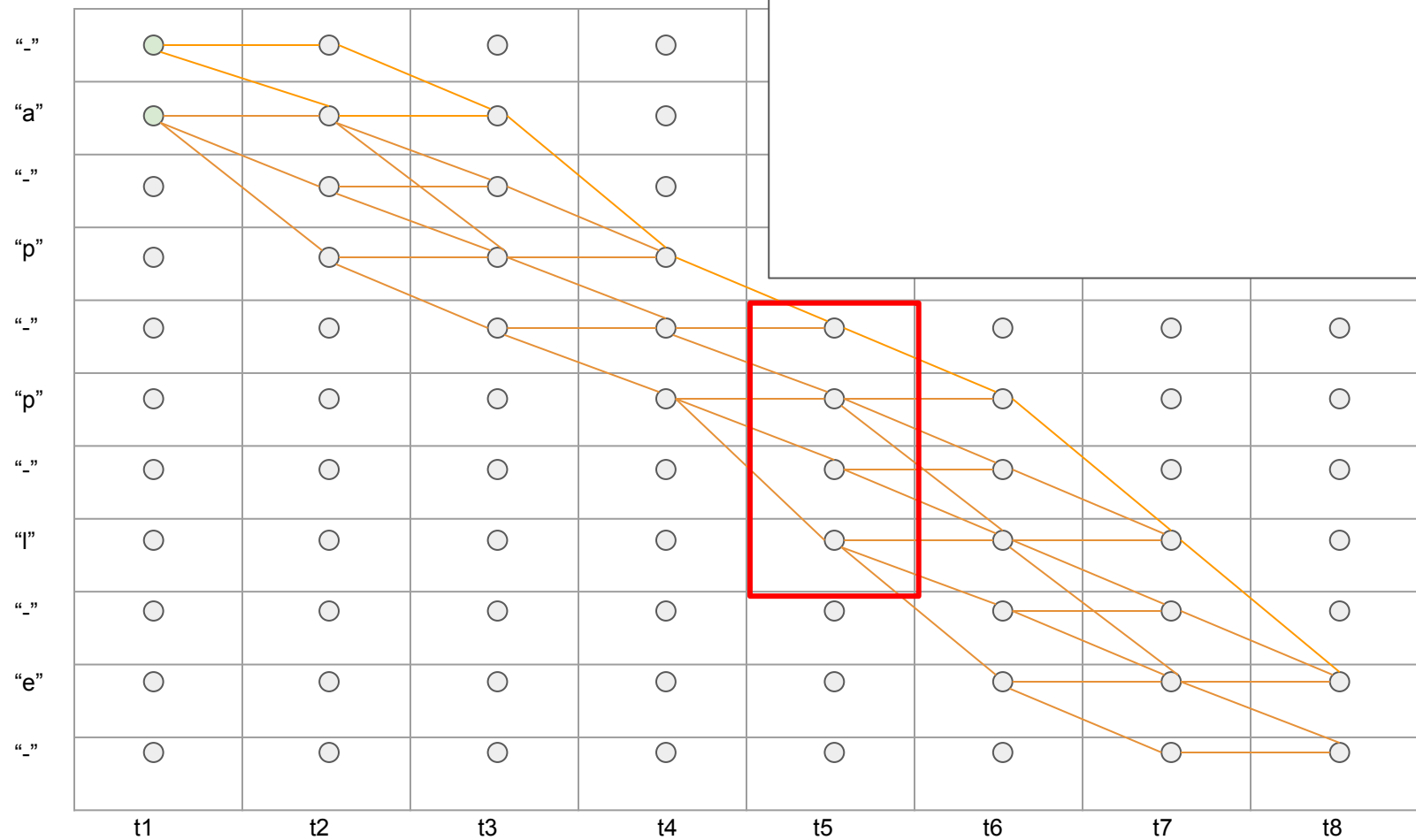


It can be applied for every time step.

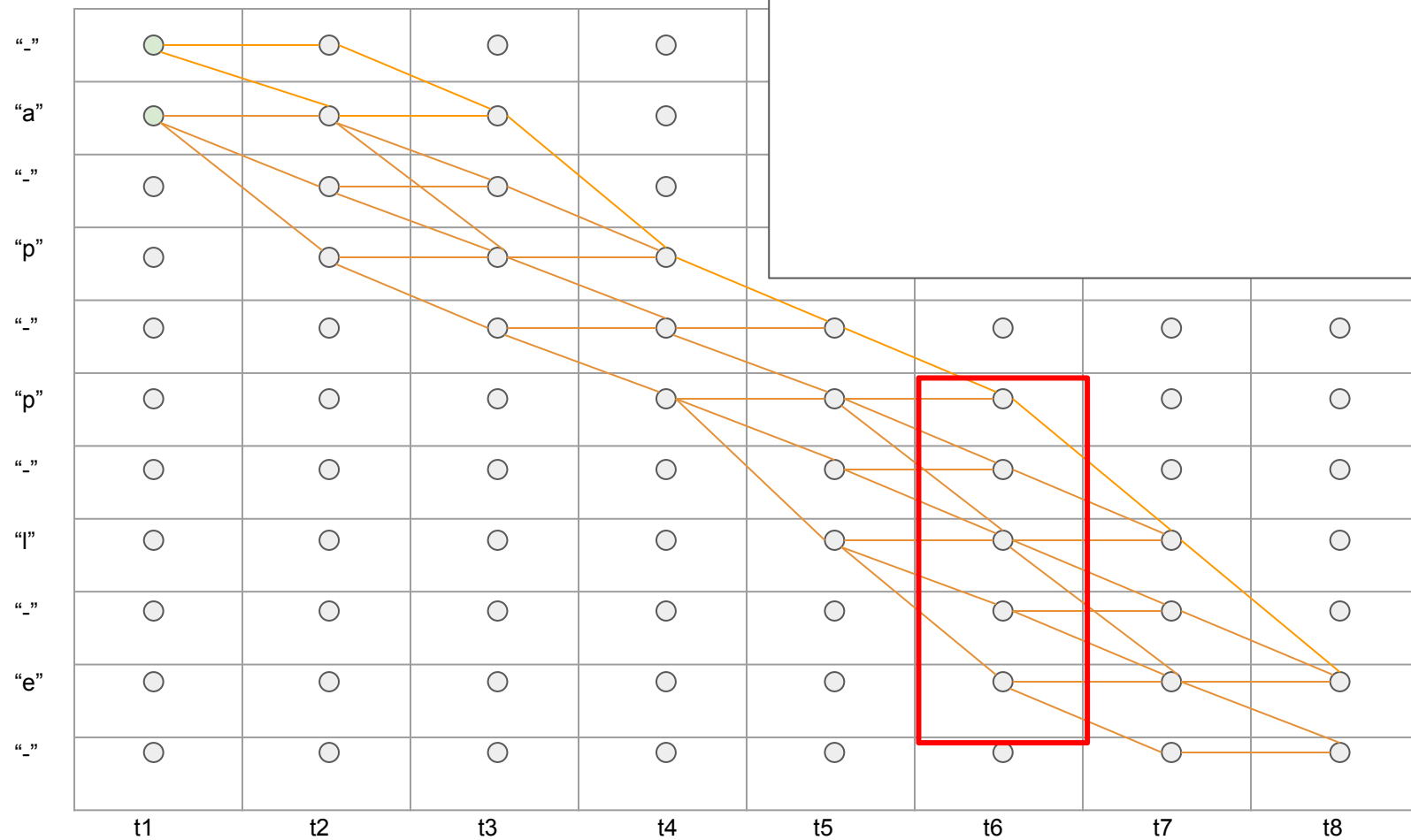




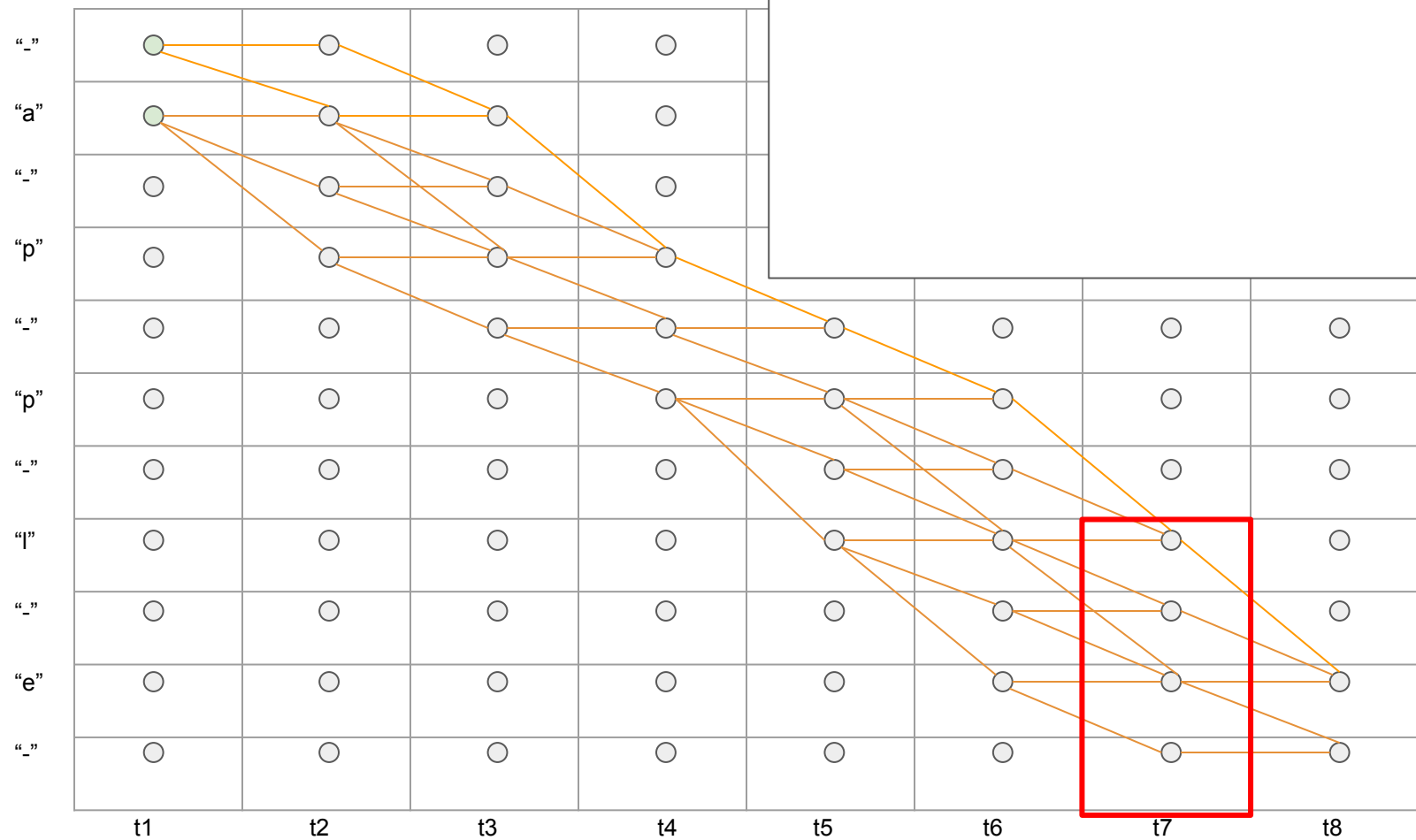
It can be applied for every time step.



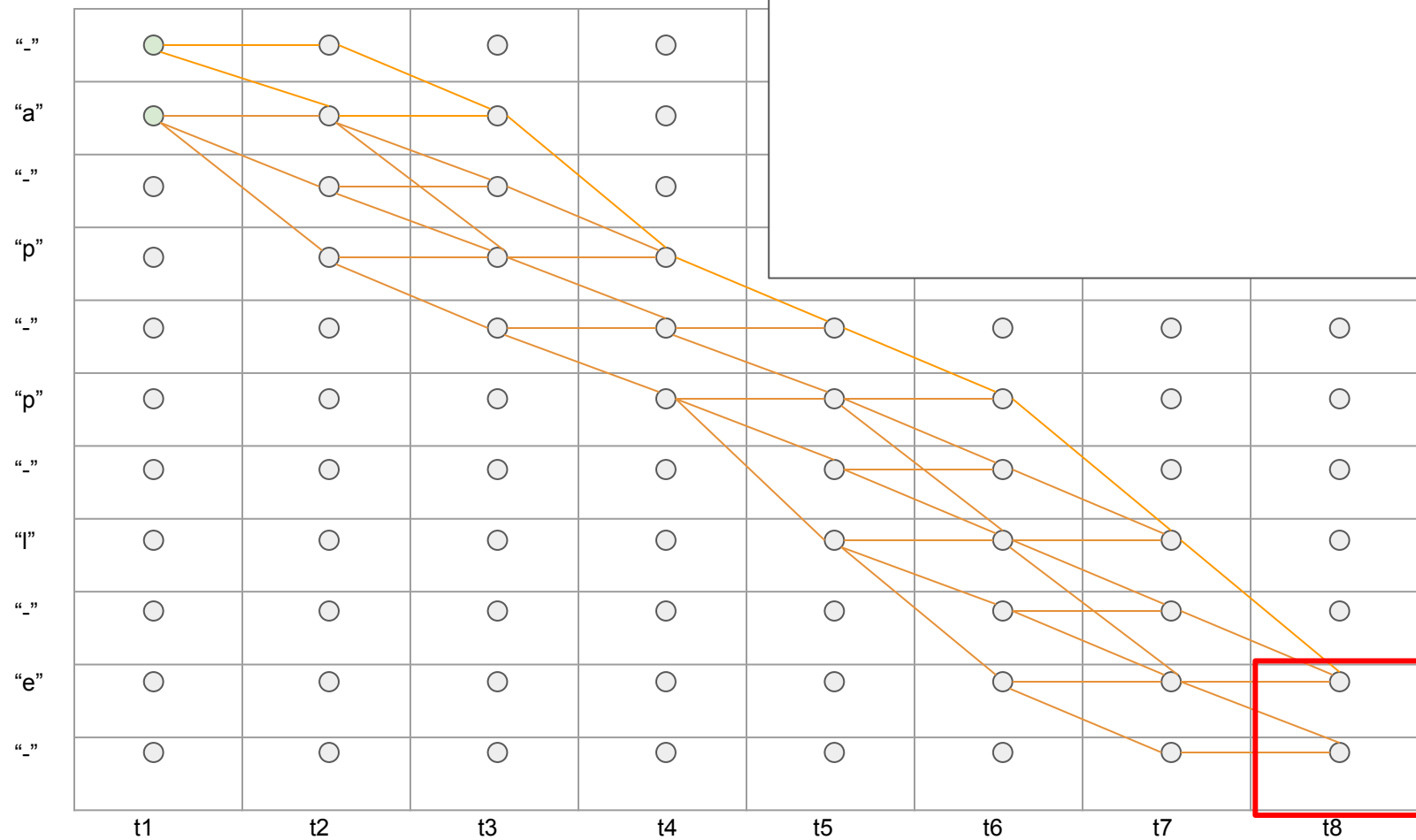
It can be applied for every time step.



It can be applied for every time step.

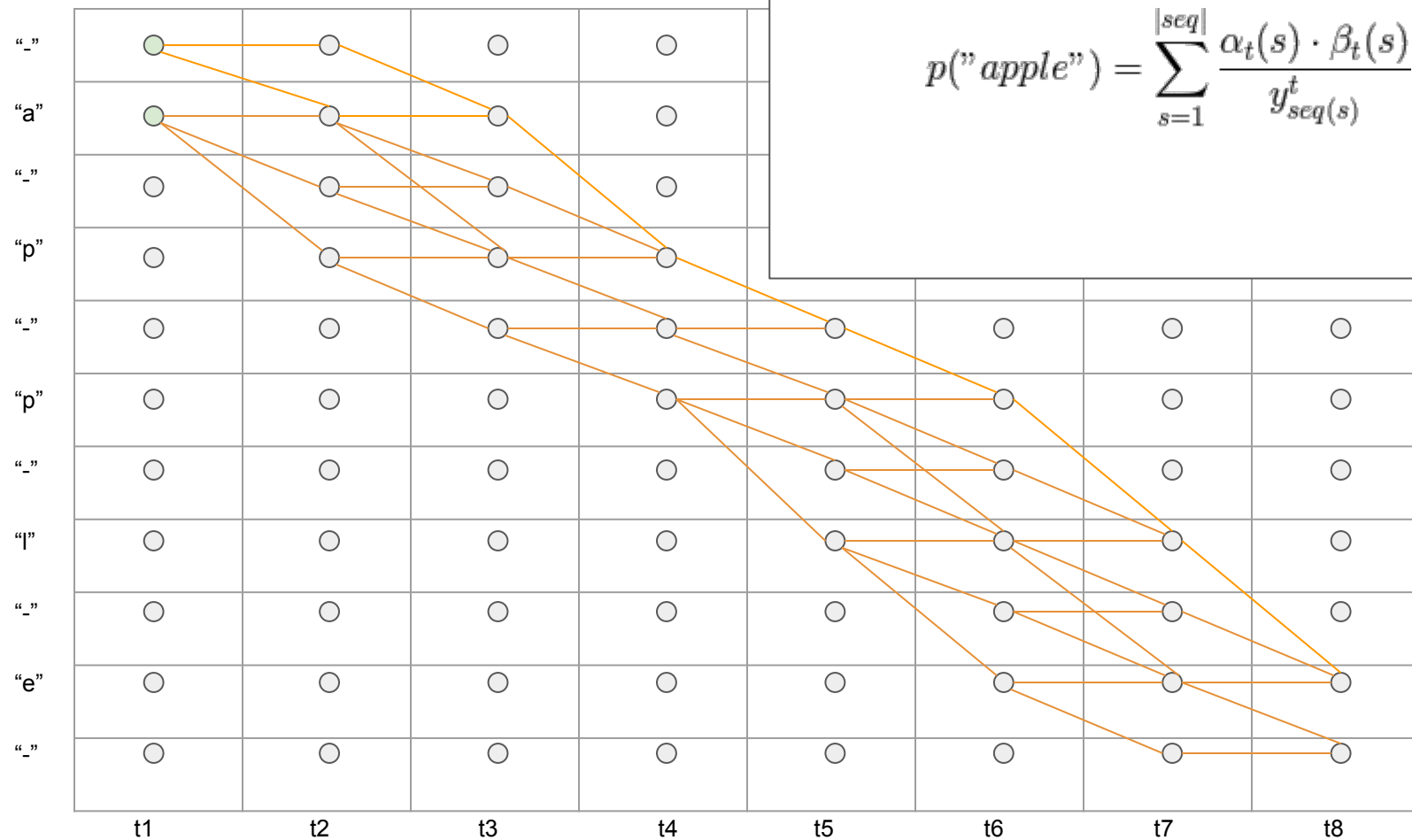


It can be applied for every time step.



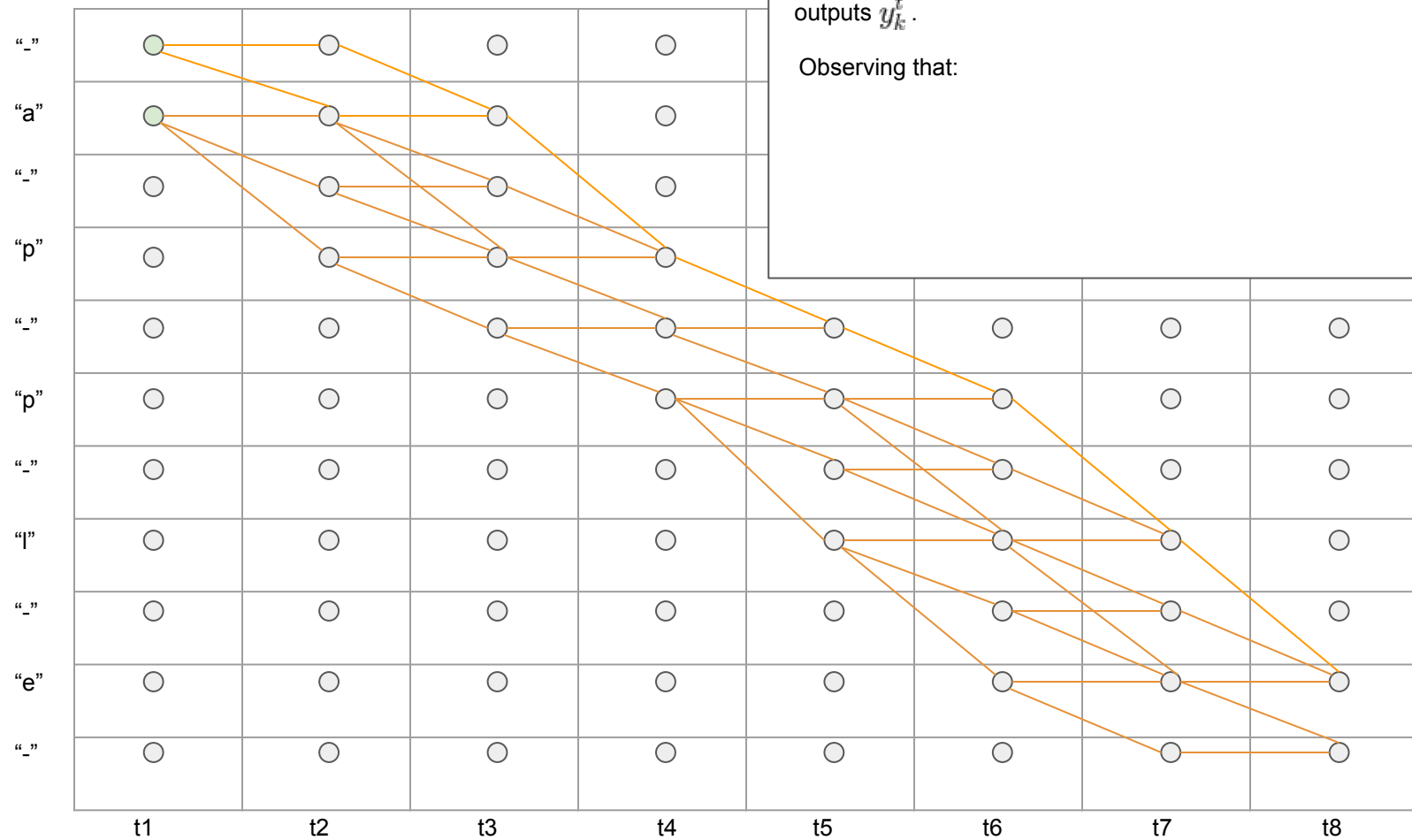
For any t, in general, probability of gt labeling will be the following:

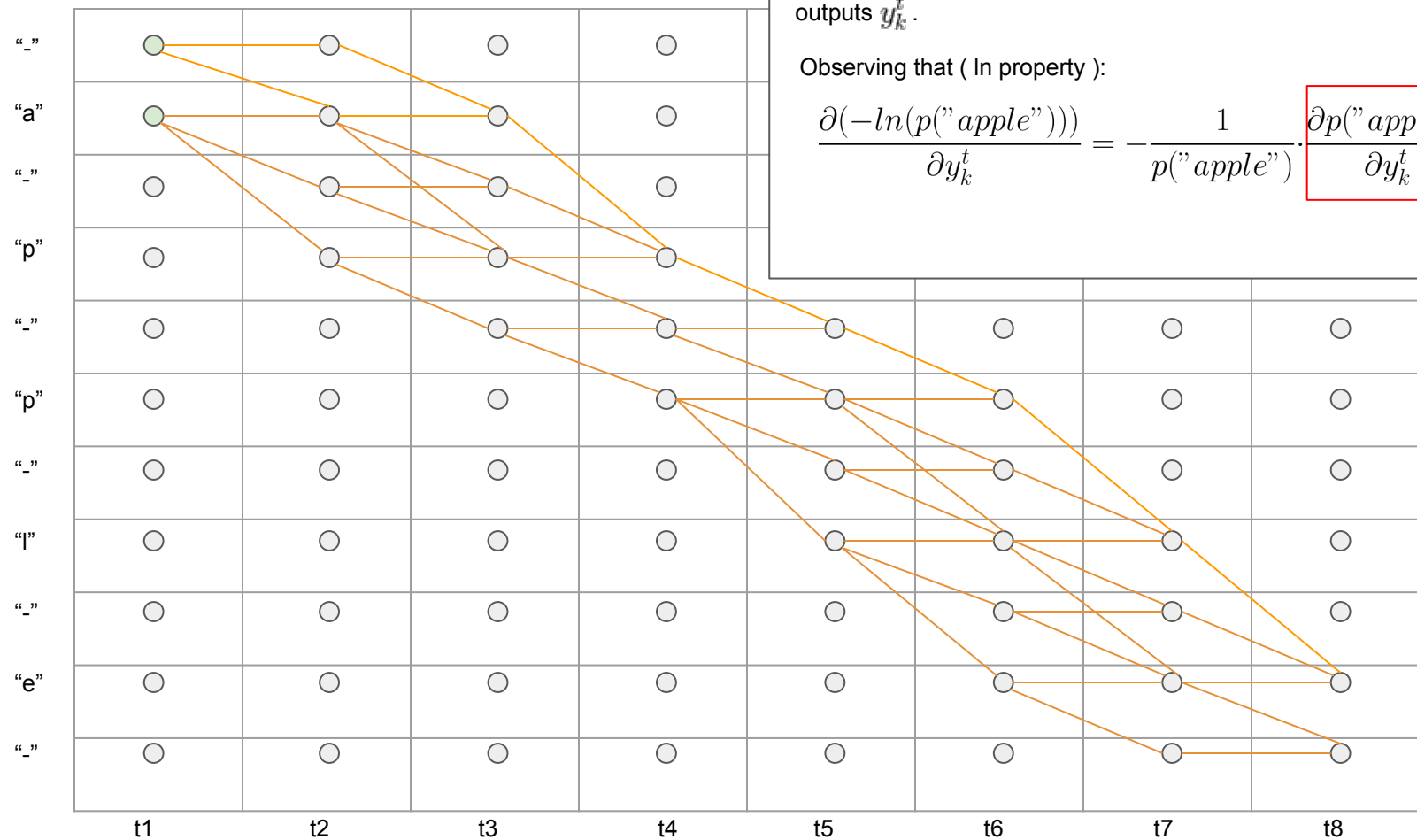
$$p("apple") = \sum_{s=1}^{|seq|} \frac{\alpha_t(s) \cdot \beta_t(s)}{y_{seq(s)}^t}$$



To do backprop, we should differentiate loss with respect to all network outputs y_k^t .

Observing that:





To do backprop, we should differentiate loss with respect to all network outputs y_k^t .

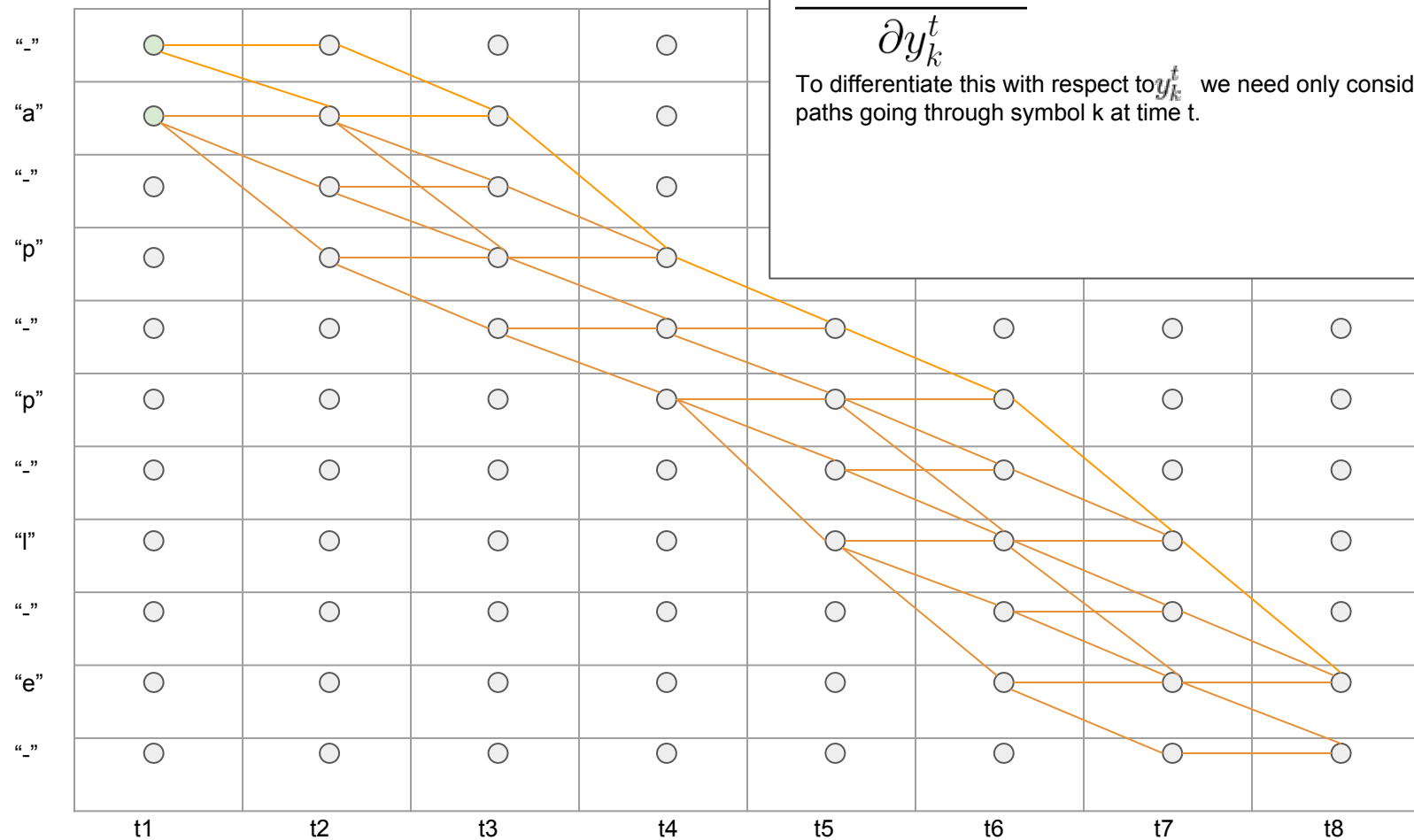
Observing that (In property):

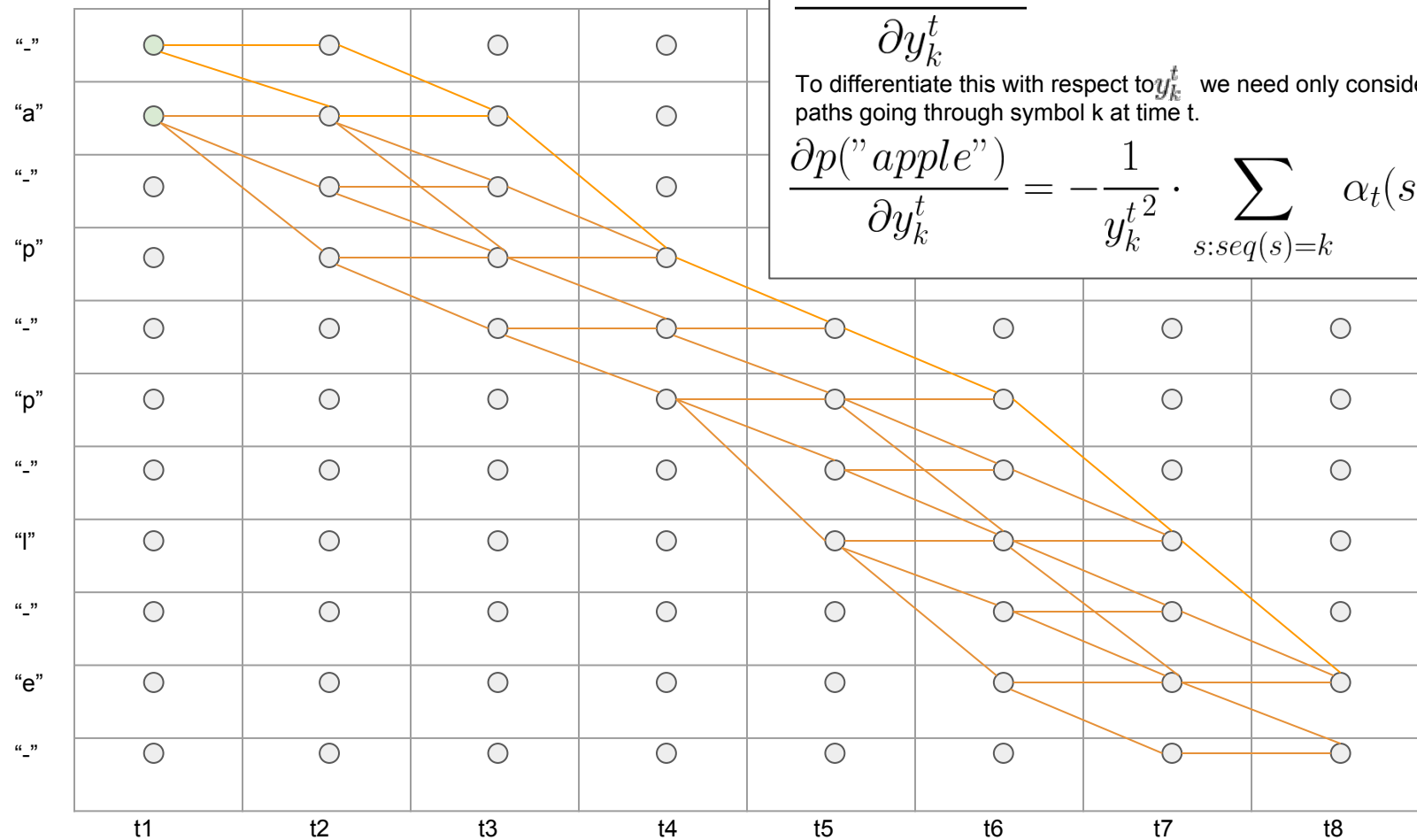
$$\frac{\partial(-\ln(p(\text{"apple"})))}{\partial y_k^t} = -\frac{1}{p(\text{"apple"})} \cdot \frac{\partial p(\text{"apple"})}{\partial y_k^t}$$

$$\partial p(\text{"apple"})$$

$$\partial y_k^t$$

To differentiate this with respect to y_k^t we need only consider those paths going through symbol k at time t.





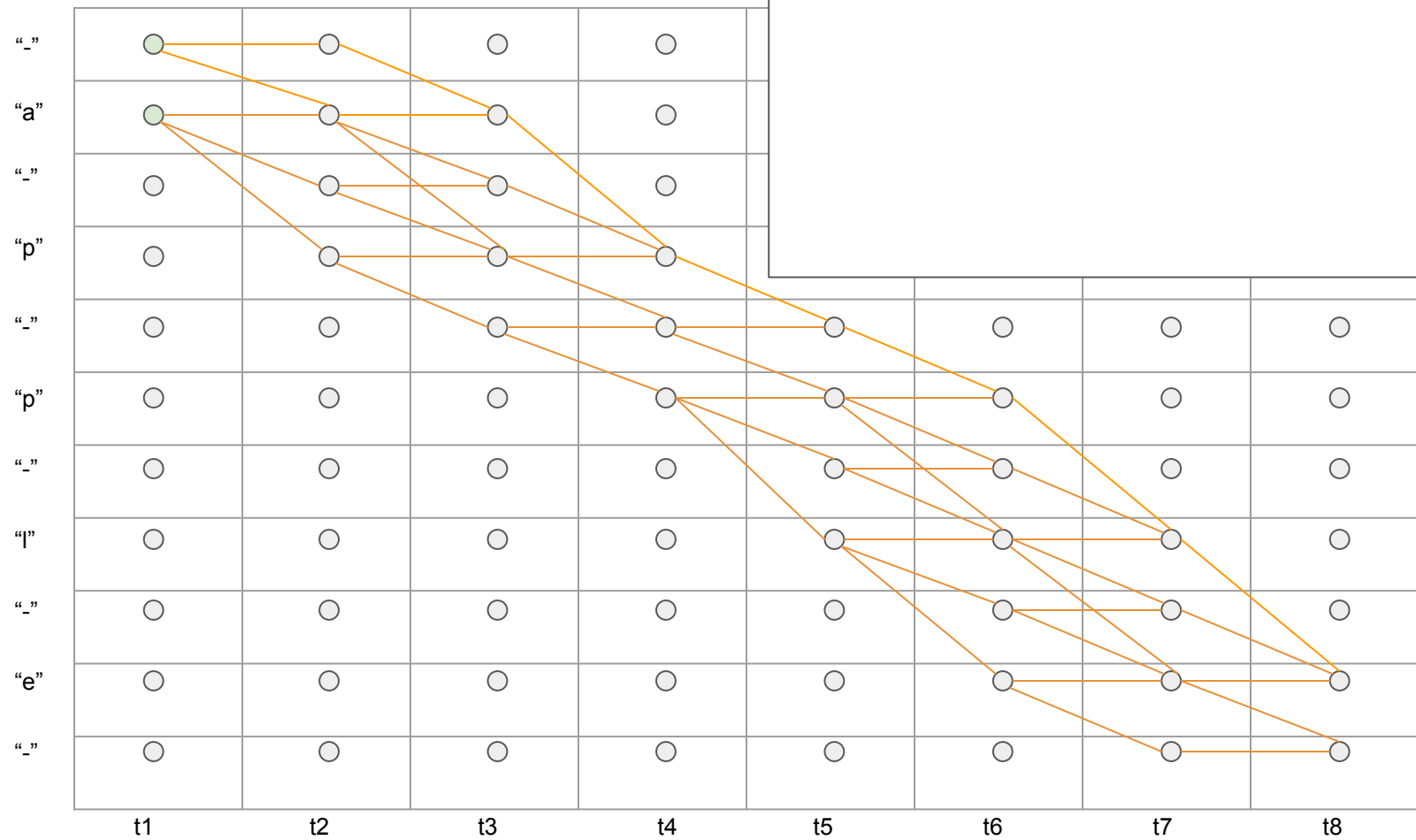
$\frac{\partial p("apple")}{\partial y_k^t}$

$\frac{\partial y_k^t}{\partial y_k^t}$

To differentiate this with respect to y_k^t we need only consider those paths going through symbol k at time t .

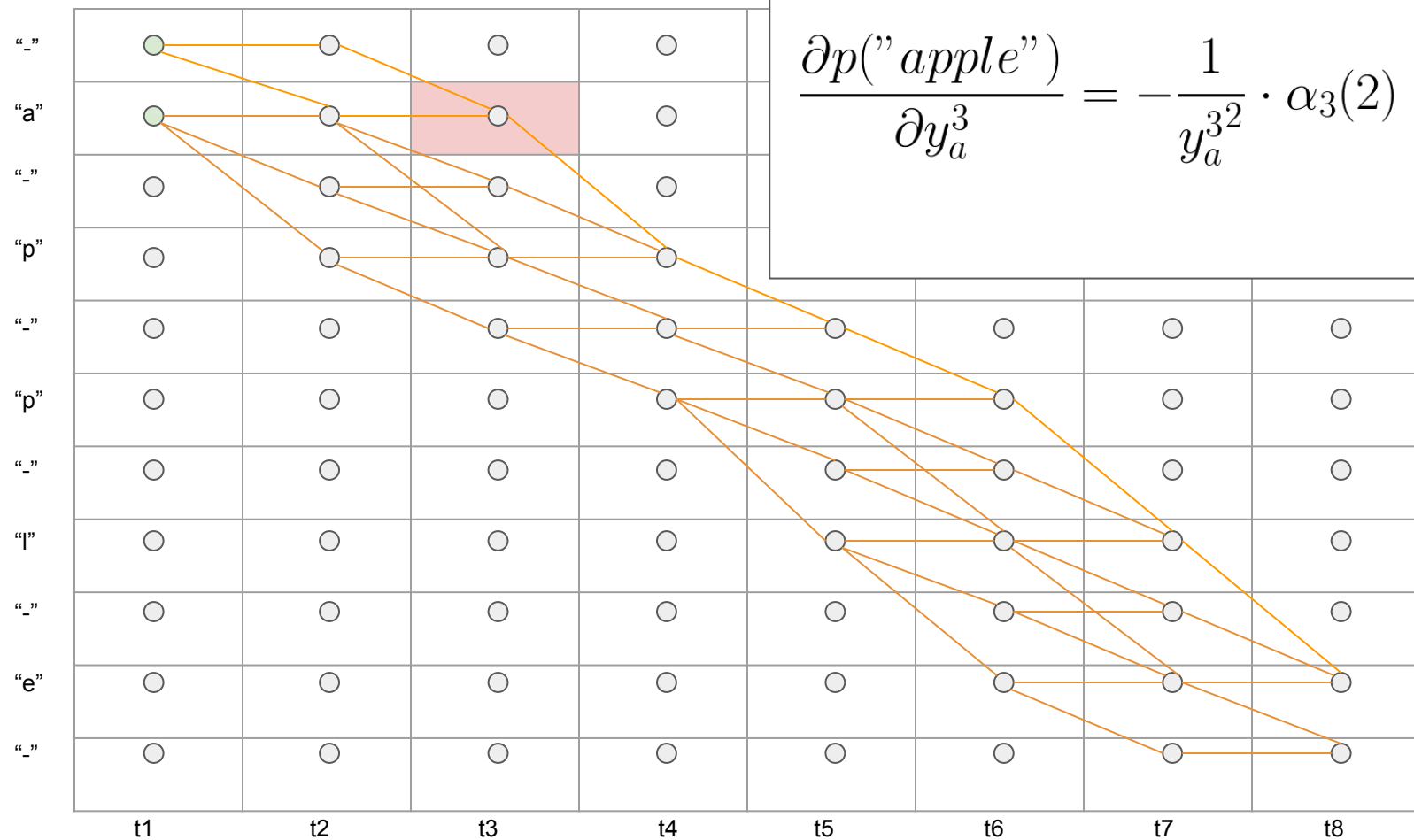
$$\frac{\partial p("apple")}{\partial y_k^t} = -\frac{1}{y_k^{t^2}} \cdot \sum_{s: seq(s)=k} \alpha_t(s) \cdot \beta_t(s)$$

Example 1:

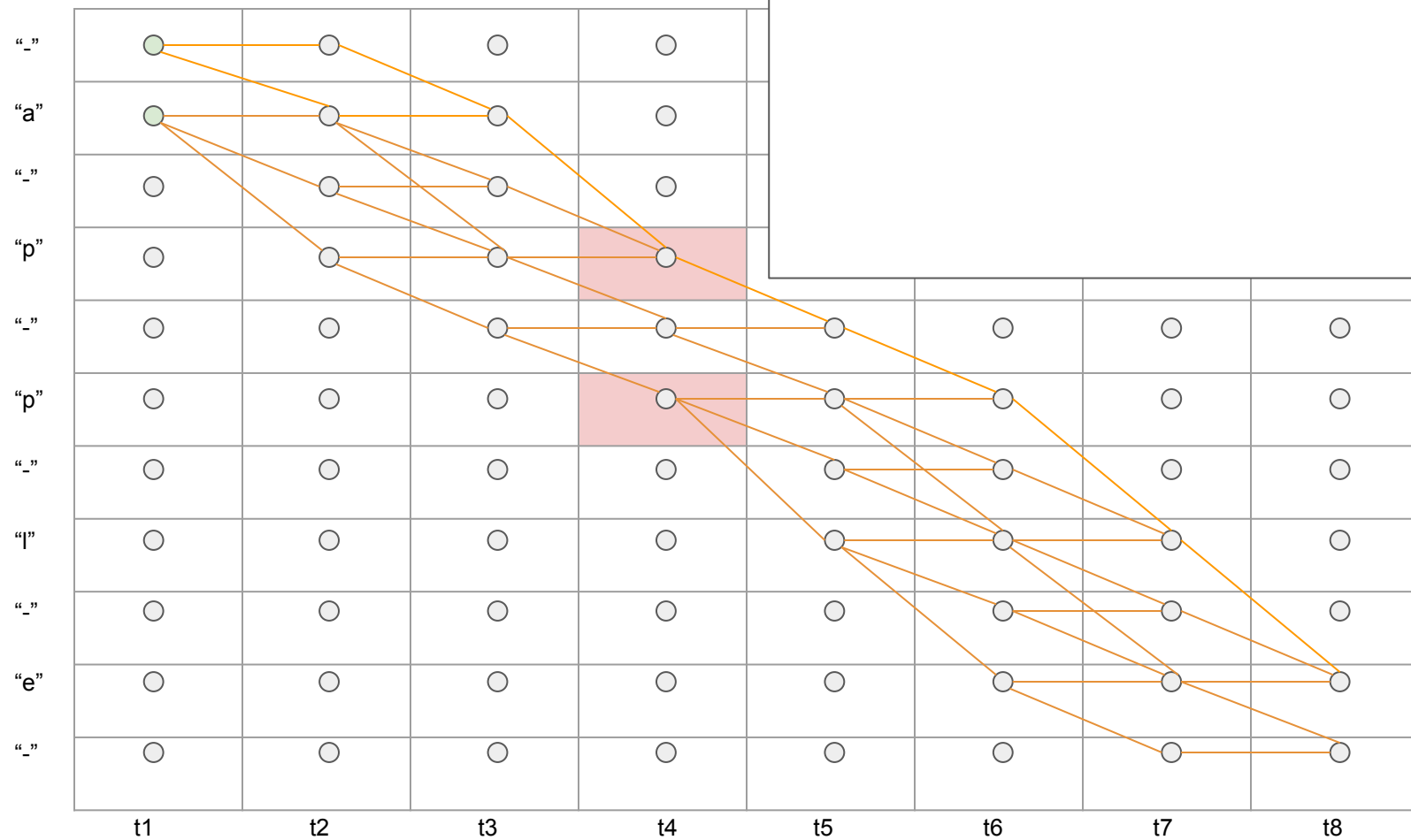


Example1:

$$\frac{\partial p("apple")}{\partial y_a^3} = -\frac{1}{y_a^{32}} \cdot \alpha_3(2) \cdot \beta_3(2)$$

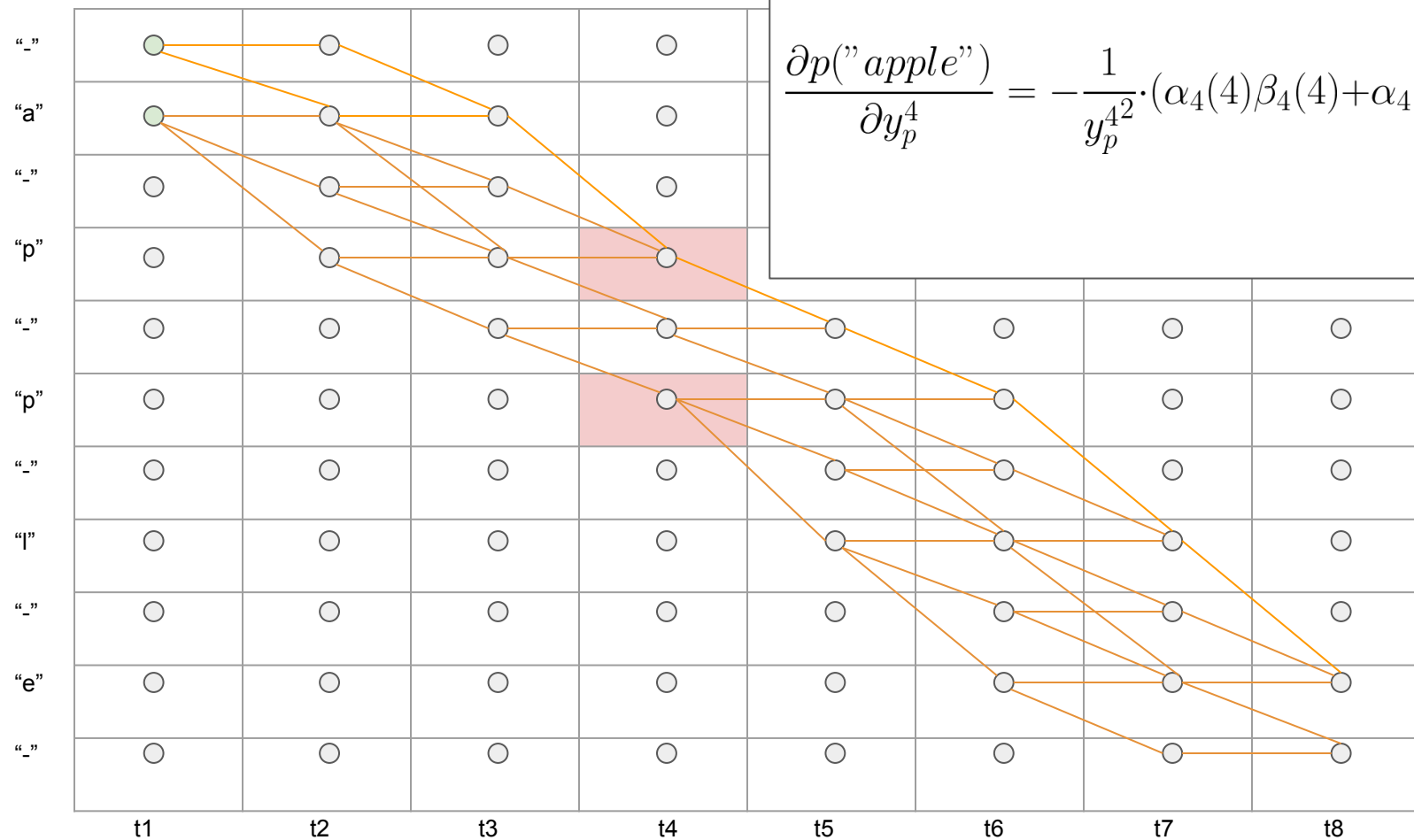


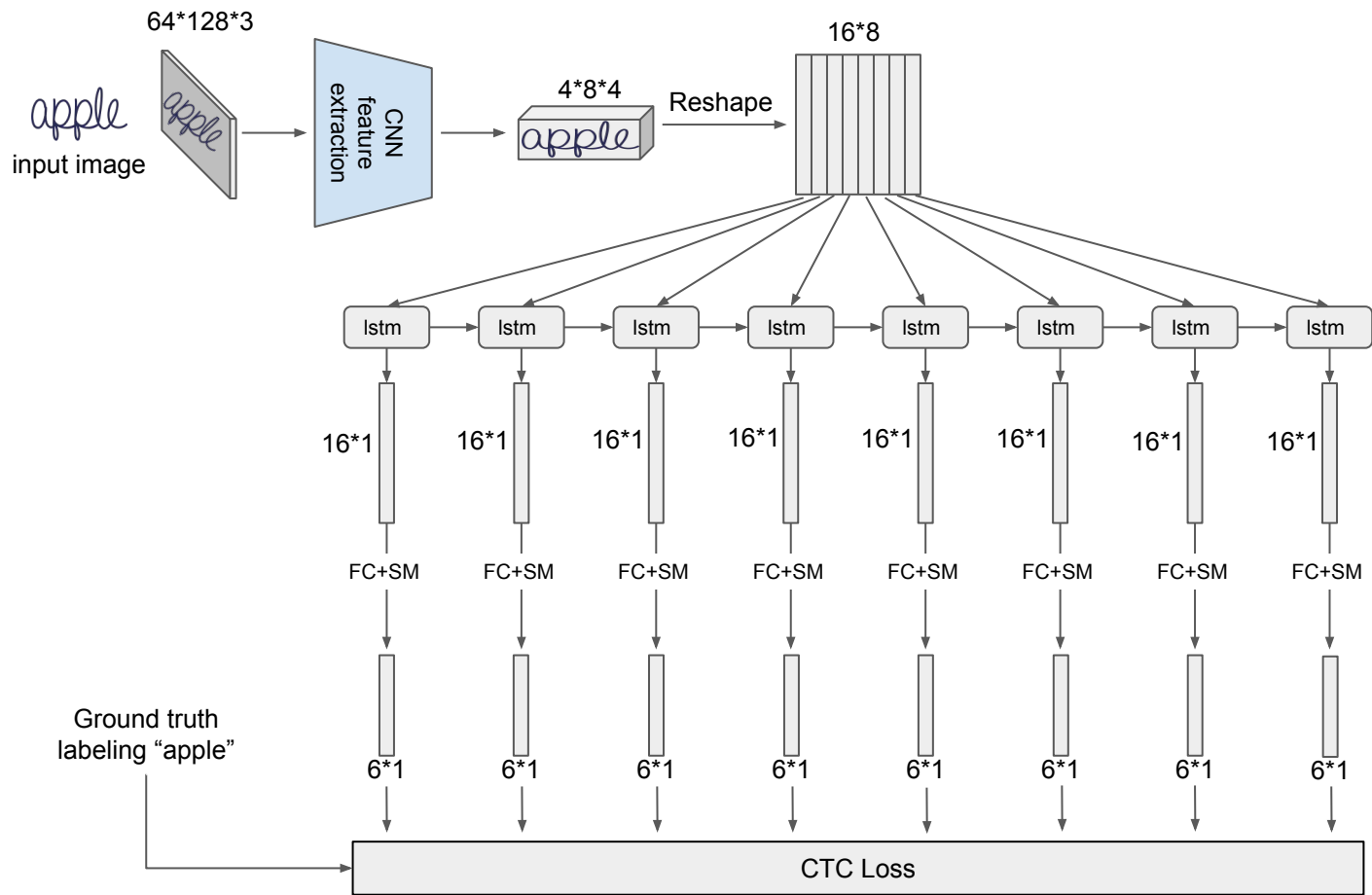
Example2:



Example2:

$$\frac{\partial p("apple")}{\partial y_p^4} = -\frac{1}{y_p^{4^2}} \cdot (\alpha_4(4)\beta_4(4) + \alpha_4(6)\beta_4(6))$$





Conclusion

- Dynamic programming
- Matrix α (forward variables) is used to compute loss
- Matrix β (backward variables) is used to compute gradients

Thank you

Our Website:

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