# Algorithms and Data Structures Analyzing Algorithms: Runnning Time

Britta Peis

Chair of Management Science

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# Analyzing algorithms: key points

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### Examples of simple data structure:

- arrays,
- stacks and queues,
- linked lists,
- hash tables,
- search trees, ...

→ defined and discussed later.

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Generally, we seek upper bounds on the running time of an algorithm.

Guarantees!

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- Requires information on statistical distribution of inputs.

### Best-case: (bogus)

- T(n) = minimal number of elementary steps the algorithm needs on an input of size n.
- Cheat with a slow algorithm that works fast on <u>some</u> input.

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#### Remark

Insertion sort does not require any additional space.

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### Big idea:

- Ignore machine-dependent constants.
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- Analyse the growth of T(n) as  $n \to \infty$ .

#### → Asymptotic Analysis

Asymptotic analysis provides upper, lower, and tight bounds on the asymptotic growth of  $\mathcal{T}(n)$  using

- O-notation ("Big-Oh"),
- Ω-notation ("Big-Omega"), and
- ⊝-notation ("Big-Omega").

 $O-, \Omega-$ , and  $\Theta$ -notation are defined later.

## Common running times

### Actual running times corresponding to T(n):

Input size n	Running time function $T(n)$ :				
	33 <i>n</i>	$46n\log(n)$	13 <i>n</i> <sup>2</sup>	3,4n <sup>3</sup>	2 <sup>n</sup>
10	0,00033s	0,0015s	0,0013s	0,0034s	0,001s
10 <sup>2</sup>	0,0033s	0,03s	0 <i>,</i> 13 <i>s</i>	3,4s	4 · 10 <sup>16</sup> y
10 <sup>3</sup>	0,033 <i>s</i>	0,45s	13 <i>s</i>	0,94h	
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h	hours
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Assumption: 1.000.000 operations per second

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### Observation:

The impact of constant factors decreases with growing *n*.

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For large enough instances, the better algorithm on the slower computer always beats the worse algorithm on a faster computer!

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T(n)	New maximal input size
$\log(n)$	N <sup>K</sup>
n	K · N
n <sup>2</sup>	$\sqrt{K} \cdot N$
2 <sup>n</sup>	$N + \log(K)$

# Asymptotic Analysis

# O ("big-Oh")-notation

Let  $f, g : \mathbb{N} \to \mathbb{R}_{\geq 0}$  be two functions and c > 0.

# Informal definition of O(f)

O(f) is the set of all functions growing not faster than f.

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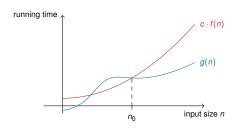
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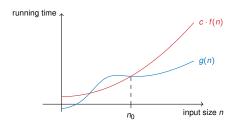


#### O-notation

O provides an upper bound on the asymptotic growth of a functions.

### Mathematical definition of O(f)

 $g \in O(f)$  if and only if  $\exists c > 0, n_0 \in \mathbb{N}$  with  $\forall n \geq n_0 : 0 \leq g(n) \leq c \cdot f(n)$ 

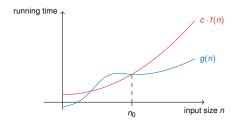


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Certainly, the smaller upper bounds the better. For example,

 $g \in O(n^2)$  provides more information than  $g \in O(n^3)$ .

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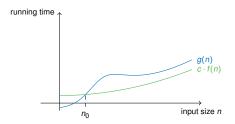
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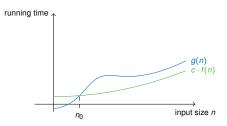
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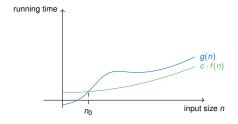


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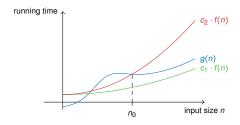
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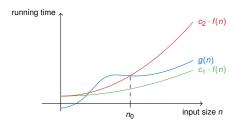
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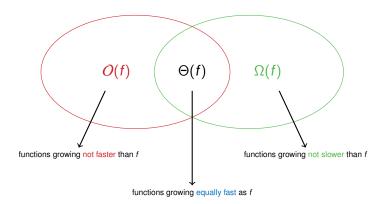
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 $g \in \Theta(f)$  if and only if

 $\exists c_1, c_2 > 0, n_0 \text{ with } \forall n \geq n_0 : c_1 \cdot f(n) \leq g(n) \leq c_2 \cdot f(n)$ 



## Relationship between the three sets



# Running Time of Insertion Sort and Merge Sort

$$\sum_{i=1}^{n} j = \frac{1}{2}n(n+1).$$

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$$\Rightarrow \sum_{j=2}^{n} (j-1) = \sum_{j=1}^{n-1} j = \frac{1}{2} n(n-1) = \frac{1}{2} n^2 - \frac{1}{2} n$$

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#### Recall: Arithmetic series (cf. exercises)

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#### Worst case: Input reverse sorted.

For some constant c > 0,

$$T(n) = \sum_{j=2}^{n} c(j-1) = c \sum_{j=1}^{n-1} j \in \Theta(n^2).$$

Suppose that we randomly choose *n* numbers and apply insertion sort.

#### Average case: all permutations equally likely.

For some constant c > 0,

$$T(n) = \sum_{i=2}^{n} \frac{c}{2}(j-1) = \frac{c}{2} \sum_{i=1}^{n-1} j = \frac{c}{4}n^2 - \frac{c}{4}n \in \Theta(n^2).$$

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We often write  $g(n) = \Theta(f(n))$  instead of  $g(n) \in \Theta(f(n))$ .

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#### **Usual notation**

We often write  $g(n) = \Theta(f(n))$  instead of  $g(n) \in \Theta(f(n))$ . Analog for O(f) and  $\Omega(f)$ .

## Running time of merge sort (worst-case)

MergeSort (A[1n])	T(n)	
IF (n = 1) RETURN A	⊖(1) ⊖(1)	
Sort $A[1 \lfloor \frac{n}{2} \rfloor]$ und $A[\lfloor \frac{n}{2} \rfloor + 1 n]$ recursively	$2T(\frac{n}{2})$	"sloppy"
Merge the two sorted subarrays	$\Theta(n)$	
RETURN A	$\Theta(1)$	
"sloppy" should be $T(\lfloor \frac{n}{2} \rfloor) + T(\lceil \frac{n}{2} \rceil)$ , but it turns out not to matter asymptotically		

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We derive the following recurrence for running time function T(n):

$$T(n) = \begin{cases} \Theta(1) & \text{if } n = 1\\ 2T(\frac{n}{2}) + \Theta(n) & \text{if } n > 1 \end{cases}$$

Recurrence for merge sort:

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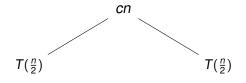
Next lecture: several ways to find upper bounds for recurrences of type

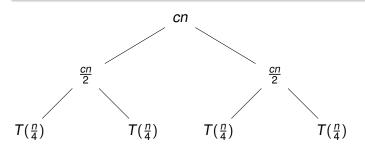
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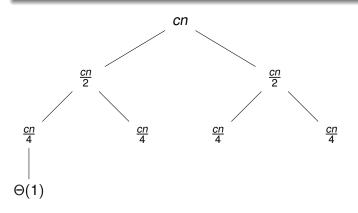
where a, b are some constants, and f(n) is some function.

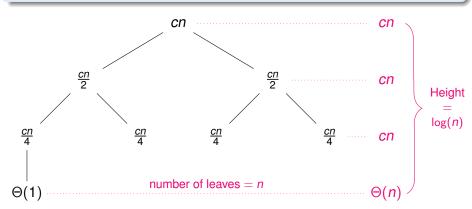
Question: How can we solve a recurrence of type  $T(n) = 2T(\frac{n}{2}) + cn$  where c > 0 is some constant?

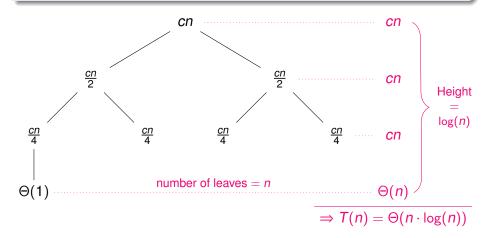
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But: without any additional information on the input instance it is not possible to beast the worst case running time of  $\Theta(n \cdot \log(n))$ .