## **Java Concept 18**

- In case of String , Integer == is used to compare memory location
- In case of char , int == is used to compare values
- equal() method is used to compare values of String and Integer Class objects

```
1 //Comparing memory
2 //location
3 String a = "J";
4 String b = "J";
5 System.out.println(a==b);
```

```
1 //Comparing values
2 String a = "J";
3 String b = "J";
4 System.out.println(a.equal(b));
```

```
1 //Comparing value
2 char a = 'J';
3 char b = 'J';
4 System.out.println(a==b);
```

```
1 //Error
2 char a = 'J';
3 char b = 'J';
4 System.out.println(a.equal(b));
```

```
public class JavaConcept {
2
     public static void main(String args[]){
3
       String s2 = new String("J");
5
       String s1 = new String("J");
6
       System.out.println(C.P+"Comparing String addresses : "+(s1==s2));
       System.out.println(C.P+"Comparing String values : "+ s1.equals(s2));
8
9
       Integer I2 = new Integer(1);
10
       Integer I1 = new Integer(1);
11
       System.out.println("Comparing Integer addresses : "+(I1==I2));
       System.out.println("Comparing Integer values : "+ I1.equals(I2));
12
13
       char c1 = 'J';
14
15
       char c2 = 'J';
       System.out.println(C.P+"Comparing Char value : "+(c1==c2));
16
17
18
       int i1 = 1;
19
       int i2 = 1;
20
       System.out.println("Comparing int value : "+(i1==i2));
21
     }
22 }
run:
```

Comparing String addresses: false Comparing String values: true Comparing Integer addresses: false Comparing Integer values: true Comparing Char value: true Comparing int value: true