Experiment 5

Operator Precedence Parser

Code:

```
#include<stdio.h>
                                                                   };
#include<string.h>
                                                        int getindex(char c)
char *input;
                                                        {
int i=0;
                                                        switch(c)
char
lasthandle[6],stack[50],handles[][5]={")E(",
                                                          case '+':return 0;
"E*E","E+E","i","E^E"};
                                                          case '-':return 1;
//(E) becomes )E( when pushed to stack
                                                          case '*':return 2;
                                                          case '/':return 3;
                                                          case '^':return 4;
int top=0,1;
char prec[9][9]={
                                                          case 'i':return 5;
                                                          case '(':return 6;
                  /*input*/
                                                          case ')':return 7;
                                                          case '$':return 8;
       /*stack + - * / ^ i ( ) $ */
                                                           }
                                                        }
        /* + */ '>', '>','<','<','<','<','<','>',
        /* - */ '>', '>', '<','<','<','<','<','>',
                                                        int shift()
        /* * */ '>', '>','>','<','<','<','>',
                                                        stack[++top]=*(input+i++);
                                                        stack[top+1]='\0';
        /* / */ '>', '>','>','<','<','<','>',
        /* ^ */ '>', '>','>','<','<','<','>','>',
                                                        int reduce()
       /* i */ '>', '>','>','>','e','e','e','>','>',
                                                        int i,len,found,t;
       /* ( */ '<', '<','<','<','<','<','e',
                                                        for(i=0;i<5;i++)//selecting handles
        /* ) */ '>', '>','>','>','e','e','e','>',
                                                          len=strlen(handles[i]);
        /* $ */ '<', '<','<','<','<','<','<','>',
                                                        if(stack[top]==handles[i][0]&&top+1>=len)
```

```
found=1;
     for(t=0;t<len;t++)
       if(stack[top-t]!=handles[i][t])
          found=0;
          break;
     if(found==1)
       stack[top-t+1]='E';
       top=top-t+1;
       strcpy(lasthandle,handles[i]);
       stack[top+1]='\0';
       return 1;//successful reduction
return 0;
void dispstack()
int j;
for(j=0; j<=top; j++)
  printf("%c",stack[j]);
}
void dispinput()
{
int j;
for(j=i;j<l;j++)
  printf("%c",*(input+j));
```

```
void main()
{
int j;
input=(char*)malloc(50*sizeof(char));
printf("\nEnter the string\n");
scanf("%s",input);
input=strcat(input,"$");
l=strlen(input);
strcpy(stack,"$");
printf("\nSTACK\tINPUT\tACTION");
while(i<=l)
       shift();
       printf("\n");
       dispstack();
       printf("\t");
       dispinput();
       printf("\tShift");
       if(prec[getindex(stack[top])][getinde
x(input[i])]=='>')
               while(reduce())
                       printf("\n");
                       dispstack();
                       printf("\t");
                       dispinput();
                       printf("\tReduced: E-
>%s",lasthandle);
                       }
               }
        }
if(strcmp(stack,"$E$")==0)
  printf("\nAccepted;");
else
  printf("\nNot Accepted;");
```

Output:

```
/tmp/loQcxCHFkF.o
Enter the string
i*(i*i)*i
STACK INPUT ACTION
$i *(i*i)*i$ Shift
$E *(i*i)*i$ Reduced: E->i
$E* (i*i)*i$ Shift
$E*( i*i)*i$ Shift
$E*(i *i)*i$ Shift
$E*(E *i)*i$ Reduced: E->i
$E*(E* i)*i$ Shift
$E*(E*i )*i$ Shift
$E*(E*E)*i$ Reduced: E->i
$E*(E )*i$ Reduced: E->E*E
$E*(E) *i$ Shift
$E*E *i$ Reduced: E->)E(
$E *i$ Reduced: E->E*E
$E* i$ Shift
$E*i $
          Shift
$E*E $ Reduced: E->i
$E $ Reduced: E->E*E
$E$ Shift
$E$···Shift
Accepted;
```