

Experiment - 2

Aim: To implement for class student, accept name, roll no, Marks of three subjects, calculate total and average and display the complete information

Theory:

What is class?

A class is a group of objects which have common properties. It is a template or blue print from which objects are created. It is logical entity.

A class in Java can contain

- 1) Fields
- 2) Methods
- 3) Constructors
- 4) Blocks
- 5) Nested class and Interface

Syntax:

```
class < class_name >
{
    field;
    Method;
}
```

Eg:

```
class student
{
    int id;
    String name;
    public static void main(String args[])
    {
        student s1 = new student();
        System.out.println(s1.id);
        System.out.println(s1.name);
    }
}
```

What is object

An entity that has state and behaviour is known as an object. It can be physical or logical. An object has three characteristics

- 1) State: represents the data (value) of an object
- 2) Behavior: represent the behavior of an object such as deposit, withdraw, etc.
- 3) Identity: An object identity is typically implemented via a unique id. The value of the id is not visible to the external user. It is used internally by the JVM



How to create an object ?

```
A a1 = new A( );
```

Conclusion:

The implemented program has two classes, student and student demo. The variable are initialized using a parametrized constructor. Two method get marks and calculate marks are used for gathering and calculating the marks. The object s is initialized in the main function of class student demo.

Programs:

Program 1: Write a program for class Student, accept name, roll no, marks of three subjects, Calculate total and display the complete information. use Constructor.

```
package com.byGaurav.lab02;

import java.util.HashMap;
import java.util.Scanner;
import java.util.Set;

import static java.lang.System.*;

/**
 * @author Gaurav Amarnani.
 */

public class Student {

    private String name;
    private Integer rollNumber;
    private HashMap<String, Integer> subjectMarks;

    Student(String name, Integer rollNumber, HashMap<String, Integer>
subjectMarks) {
        this.name = name;
        this.rollNumber = rollNumber;
        this.subjectMarks = subjectMarks;
    }

    public static void main(String...args) {
        Student student = takeInput();
        out.println(student);
    }

    public static Student takeInput() {
        Scanner scanner = new Scanner(in);
        out.println("Enter Student Name: ");
        String name = scanner.nextLine();
        out.println("Enter Roll Number: ");
        Integer rollNumber = scanner.nextInt();
        HashMap<String, Integer> subjectMarks = new HashMap<>();
        for(int i = 1; i < 4; i++) {
            out.println("Enter Subject " + i + " name: ");
            String subjectName = scanner.next();
            out.println("Enter Subject " + i + " marks: ");
            Integer marks = scanner.nextInt();
        }
    }
}
```

```

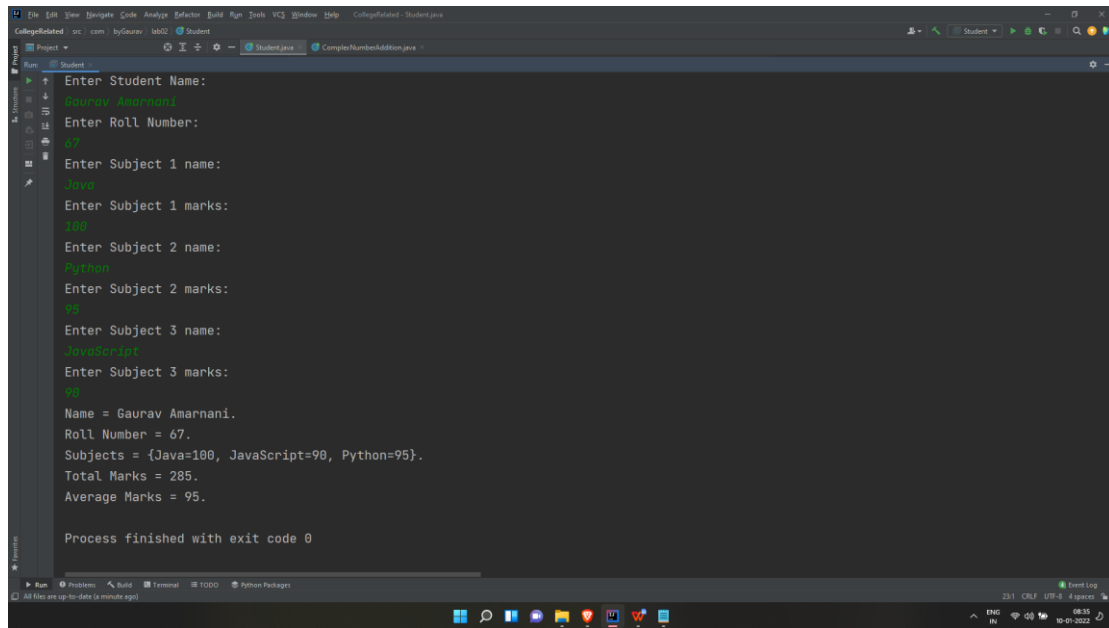
        subjectMarks.put(subjectName, marks);
    }
    scanner.close();
    return new Student(name, rollNumber, subjectMarks);
}

public Integer calculateMarks(HashMap<String, Integer> subjectMarks) {
    Integer total = 0;
    Set<String> keySet = subjectMarks.keySet();
    for(String key : keySet)
        total += subjectMarks.get(key);
    return total;
}

@Override
public String toString() {
    Integer totalMarks = calculateMarks(subjectMarks);
    Integer averageMarks = totalMarks/3;
    return "Name = " + name + ".\nRoll Number = " + rollNumber +
        ".\nSubjects = " + subjectMarks + ".\nTotal Marks = " + totalMarks +
        ".\nAverage Marks = " + averageMarks + ".";
}
}

```

Output:



```
File Edit View Settings Code Analyze Refactor Build Run Tools Window Help CollegeRelated src: com byGaurav tab02 Student Student.java CompleteNumberAddition.java
Run Student
Enter Student Name:
Gaurav Amarnani
Enter Roll Number:
67
Enter Subject 1 name:
Java
Enter Subject 1 marks:
100
Enter Subject 2 name:
Python
Enter Subject 2 marks:
95
Enter Subject 3 name:
JavaScript
Enter Subject 3 marks:
90
Name = Gaurav Amarnani.
Roll Number = 67.
Subjects = {Java=100, JavaScript=90, Python=95}.
Total Marks = 285.
Average Marks = 95.
Process finished with exit code 0
```

Program 2: Write a Program for Complex Number addition using Constructor.

```
package com.byGaurav.lab02;

import static java.lang.System.out;

/**
 * @author Gaurav Amarnani.
 */

public class ComplexNumberAddition {
    public static void main(String...args) {
        Complex complex1 = new Complex(5, 10);
        Complex complex2 = new Complex(7, 14);
        Complex complex3 = new Complex(complex1, complex2);
        out.println("Complex number 1 : " + complex1.getReal() + " + " +
complex1.getImaginary() + "i");
        out.println("Complex number 2 : " + complex2.getReal() + " + " +
complex2.getImaginary() + "i");
        out.println("Complex number 3 : " + complex3.getReal() + " + " +
complex3.getImaginary() + "i");
    }
}

class Complex {

    private Integer real;
    private Integer imaginary;

    public Complex() {}

    public Complex(Integer real, Integer imaginary) {
        this.real = real;
        this.imaginary = imaginary;
    }

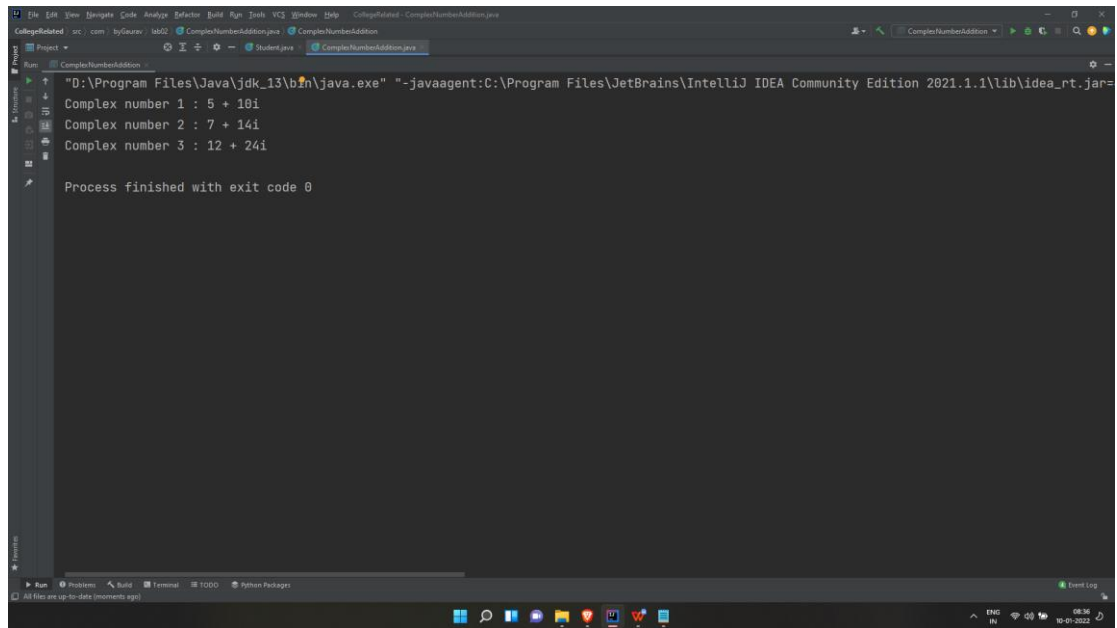
    public Complex(Complex complex1, Complex complex2) {
        this.real = complex1.real + complex2.real;
        this.imaginary = complex1.imaginary + complex2.imaginary;
    }

    public Integer getReal() {
        return real;
    }

    public void setReal(Integer real) {
        this.real = real;
    }
}
```

```
public Integer getImaginary() {  
    return imaginary;  
}  
  
public void setImaginary(Integer imaginary) {  
    this.imaginary = imaginary;  
}  
}
```


Output:



The screenshot shows the Run console of an IntelliJ IDEA project named 'ComplexNumberAddition'. The console output is as follows:

```
"D:\Program Files\Java\jdk_13\bin\java.exe" "-javaagent:C:\Program Files\JetBrains\IntelliJ IDEA Community Edition 2021.1.1\lib\idea_rt.jar=
Complex number 1 : 5 + 10i
Complex number 2 : 7 + 14i
Complex number 3 : 12 + 24i

Process finished with exit code 0
```

The interface includes a top menu bar, a toolbar with icons for Run, Debug, and other actions, and a bottom status bar showing system information like time and battery level.