SPCC LAB 08

```
icg.l
%{
#include"icg.tab.h"
extern char yyval;
%}
%%
[0-9]+ {yylval.symbol=(char)(yytext[0]);return NUMBER;}
[a-z] {yylval.symbol= (char)(yytext[0]);return LETTER;}
. {return yytext[0];}
\n {return 0;}
%%
icg.y
%{
#include<stdio.h>
char addtotable(char,char,char);
int index1=0;
char temp = 'A'-1;
struct expr{
char operand1;
char operand2;
char operator;
char result;
};
%}
%union{
char symbol;
}
%left '+' '-'
%left '/' '*'
%token <symbol> LETTER NUMBER
%type <symbol> exp
%%
statement: LETTER '=' exp ';' {addtotable((char)$1,(char)$3,'=');};
exp: exp '+' exp \$ = addtotable((char)\$1,(char)\$3,'+');
  | \exp '-' \exp {\$\$ = addtotable((char)\$1,(char)\$3,'-');}
```

```
|exp '/' exp {$$ = addtotable((char)$1,(char)$3,'/');}
  | exp '*' exp {$$ = addtotable((char)$1,(char)$3,'*');}
  |'(' exp ')' {$$= (char)$2;}
  |NUMBER \{\$\$ = (char)\$1;\}
  |LETTER {(char)$1;};
%%
struct expr arr[20];
void yyerror(char *s){
  printf("Errror %s",s);
char addtotable(char a, char b, char o){
  temp++;
  arr[index1].operand1 =a;
  arr[index1].operand2 = b;
  arr[index1].operator = o;
  arr[index1].result=temp;
  index1++;
  return temp;
}
void threeAdd(){
  int i=0;
  char temp='A';
  while(i<index1){
    printf("%c:=\t",arr[i].result);
    printf("%c\t",arr[i].operand1);
    printf("%c\t",arr[i].operator);
    printf("%c\t",arr[i].operand2);
    i++;
    temp++;
    printf("\n");
  }
}
void fouradd(){
  int i=0;
  char temp='A';
  while(i<index1){
    printf("%c\t",arr[i].operator);
    printf("%c\t",arr[i].operand1);
    printf("%c\t",arr[i].operand2);
    printf("%c",arr[i].result);
    i++;
    temp++;
    printf("\n");
  }
```

```
}
int find(char I){
  int i;
  for(i=0;i<index1;i++)</pre>
    if(arr[i].result==I) break;
  return i;
}
void triple(){
  int i=0;
  char temp='A';
  while(i<index1){
    printf("%c\t",arr[i].operator);
    if(!isupper(arr[i].operand1))
     printf("%c\t",arr[i].operand1);
    else{
       printf("pointer");
       printf("%d\t",find(arr[i].operand1));
    if(!isupper(arr[i].operand2))
    printf("%c\t",arr[i].operand2);
    else{
       printf("pointer");
       printf("%d\t",find(arr[i].operand2));
    i++;
    temp++;
    printf("\n");
  }
}
int yywrap(){
  return 1;
int main(){
  printf("Enter the expression: ");
  yyparse();
  threeAdd();
  printf("\n");
  fouradd();
  printf("\n");
  triple();
  return 0;
}
```

Output

```
C:\Windows\System32\cmd.e X
Microsoft Windows [Version 10.0.22621.1413]
(c) Microsoft Corporation. All rights reserved.
C:\Users\admin\OneDrive\Desktop\sem 6 labs>flex icg.l
C:\Users\admin\OneDrive\Desktop\sem 6 labs>bison icg.y
C:\Users\aditi\OneDrive\Desktop\sem 6 labs>gcc lex.yy.c icg.tab.c
icg.tab.c: In function 'yyparse':
icg.tab.c:616:16: warning: implicit declaration of function 'yylex' [-Wimplicit-function-declaration]
616 | # define YYLEX yylex ()
C:\Users\admin\OneDrive\Desktop\sem 6 labs>a.exe
Enter the expression: a=b*c+1/3-5*f;
A:= b * c
B:= 1 / 3
C:= A + B
D:= 5 * f
E:= C - D
F:= a = E
 C:\Windows\System32\cmd.e × + v
                                                                                                                                                                                       - o ×
               yyerror (YY_("syntax error"));
yyerrok
icg.y: At top level:
icg.y:49:6: warning: conflicting types for 'yyerror'
49 | void yyerror(char *s){
 icg.tab.c:1431:7: note: previous implicit declaration of 'yyerror' was here
1431 | yyerror (YY_("syntax error"));
C:\Users\admin\OneDrive\Desktop\sem 6 labs>a.exe
Enter the expression: a=b*c+1/3-5*f;
A:= b * c
B:= 1 / s
C:= A + B
D:= 5 * f
E:= C - D
F:= a = E
          pointerθ
5 f
                    pointer3
C:\Users\admin\OneDrive\Desktop\sem 6 labs>
```