

Python Fundamentals

day 14

Today's Agenda

- Scope of variable
- Global variable
- Local variable
- globals() & locals()
- Recursive function



Scope of variable

A variable is only available from inside the region it is created. This is called **scope**. There are two types of variable

❖ Global variable with global scope:

Variable created **outside all functions** are global variables. These variables can be **accessed through out the code**.

❖ Local Variable with local scope:

Variables created **within a function** are local variables. These are **accessed only within that function**.



Global variables

Let us understand using an example

```
x=99 #global variable

def fun():
    y=999 #local variable
    print(y)

fun()
```

Output:

```
In [1]: runfile('C:/Users/rooman/OneDrive/
Desktop/python/test.py', wdir='C:/Users/rooman/
OneDrive/Desktop/python')
999
```

We have declared global and local variable, let us see where these can be accessed

```
x=99 #global variable
print(x) #in begining of program
def fun():
    y=999 #local variable
    print(y)
    print(x) #in the function

fun()
print(x) #at the end of program
```

Output:

```
In [2]: runfile('C:/Users/rooman/OneDrive/
Desktop/python/test.py', wdir='C:/Users/rooman/
OneDrive/Desktop/python')
99
999
99
99
```

In the above example we can see that global variable is accessible throughout the program. Therefore the scope is said to be global.



Local variables

```
1 x=99 #global variable
2
3 def fun():
4     y=999 #local variable
5     print(y)
6
7 fun()
8 print(y) #outside the function
```

Output:

```
File "C:/Users/rooman/OneDrive/Desktop/
python/test.py", line 8, in <module>
    print(y) #outside the function
```

NameError: name 'y' is not defined

In the beginning we saw that **y** can be accessed inside the function. But in the above example when tried to access **y** outside the function we are getting an error that "**y** is not defined". That is because the scope of local variable is restricted inside the function only.

globals() & locals()

Is there a way to know which variable is local and which is global? Certainly there is a way. Let us see what that is

test.py

```
x = 99

def fun():
    y = 999
    print(y)
    print(globals())

fun()
print(x)
```

globals()

key	value
<code>__name__</code>	<code>__main__</code>
...	...
...	...
...	...
<code>x</code>	<code>99</code>

Output Window

```
C:\python>python test.py
999
{'__name__': '__main__', '__doc__': None, '__package__': None, '__loader__': <fro
zen_importlib_external.SourceFileLoader object at 0x000002B216765748>, '__spec__':
None, '__annotations__': {}, '__builtins__': <module 'builtins' (built-in)>, '__f
ile__': 'test.py', '__cached__': None, 'x': 99, 'fun': <function fun at 0x000002B2
168B03A8>}
```



All the global variables are mapped to their respective values and these are stored in a dictionary. To access this dictionary, you have to call `globals()`. As seen in above output, there are several global variables apart from `x`. For example dunder name, function `fun` is having its object as its value etc.

```
test.py
x = 99

def fun():
    y = 999
    print(y)
    print(globals())
    print(locals())

fun()
print(x)
```

globals()

key	value
__name__	__main__
...	...
...	...
...	...
x	99

locals()

key	value
y	999

Output Window

```
{'__name__': '__main__', '__doc__': None, '__package__': None, '__loader__': <_frozen_importlib_external.SourceFileLoader object at 0x0000024580FE5748>, '__spec__': None, '__annotations__': {}, '__builtins__': <module 'builtins' (built-in)>, '__file__': 'test.py', '__cached__': None, 'x': 99, 'fun': <function fun at 0x00000245830103A8>}
```

```
{'y': 999}
```

```
99
```

Similarly all local variables are mapped to their values and are stored in a dictionary, which can be accessed by calling `locals()`.

A doubt might arise in back of your mind. What if both global and local variable have same name??? Let's see what happens then

```
x=99 #global variable

def fun():
    x=999 #local variable
    print(x)

fun()
```

Output:

```
In [7]: runfile('C:/Users/rooman/OneDrive/Desktop/python/test.py', wdir='C:/Users/rooman/OneDrive/Desktop/python')
999
```



Whenever local & global variables have same name, if tried accessing inside a function then local variable is what you'll get.

If at all you want to access global variable inside the function then you have to use a keyword called **global** as shown below

```
x=99 #global variable

def fun():
    global x
    x=999 #global variable
    print(x)

fun()
```

Output:

```
In [9]: runfile('C:/Users/rooman/OneDrive/
Desktop/python/test.py', wdir='C:/Users/rooman/
OneDrive/Desktop/python')
999
```



When we say **global x**, wherever **x** is used it acts like a global variable. To verify this we can print **x** outside the function and cross check the value.

```
x=99 #global variable

def fun():
    global x
    x=999 #global variable
    print(x)

fun()
print(x)
```

Output:

```
In [10]: runfile('C:/Users/rooman/OneDrive/
Desktop/python/test.py', wdir='C:/Users/rooman/
OneDrive/Desktop/python')
999
999
```

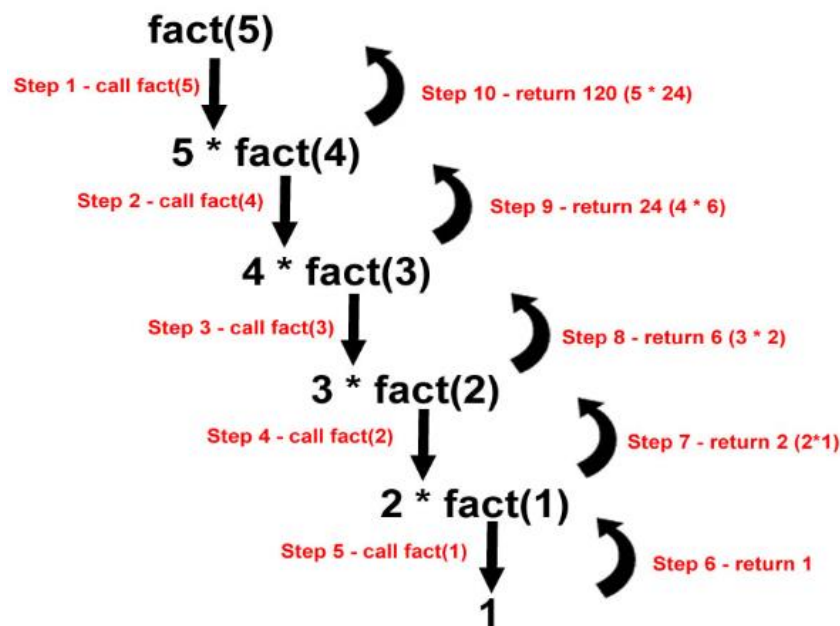


Note that integer is immutable, therefore a new object will get created with new address and the address will be reassigned whenever we are trying to change the values.

Recursive function

In simple words, a function that calls itself is called as recursive function. Let us take a basic example and look further

Considering that we want to calculate the factorial of 5



As we can see to calculate the factorial of a number we have to calculate factorial of its previous number. Which in general can be written as $\text{fact}(n) = n * \text{fact}(n-1)$. Let us try to code the above logic

```
def fact(n):  
    if n==1:  
        return 1  
    else:  
        return n*fact(n-1)  
  
num = int(input("Enter the number:\n"))  
print(fact(num))
```

Output:

```
In [12]: runfile('C:/Users/rooman/OneDrive/  
Desktop/python/test.py', wdir='C:/Users/rooman/  
OneDrive/Desktop/python')
```

```
Enter the number:  
5  
120
```

Memory perspective

