

ENDSEM IMP COMPUTER NETWORK SECURITY UNIT – 5

Q.1] What is HTTP? Explain HTTP request and reply messages

ANS: HTTP (Hypertext Transfer Protocol) is a protocol used for transmitting and receiving web pages, data, and other resources on the World Wide Web. It functions as the foundation for data communication on the web. The communication between a client (like a web browser) and a server occurs through HTTP requests and replies.

HTTP Request Message: An HTTP request is sent by a client to a server to request a resource or perform an action.

Components of an HTTP Request:

- 1. Request Line:**
 - Includes the request method, URI (Uniform Resource Identifier), and HTTP version.
 - Methods include GET (retrieve a resource), POST (send data to the server), PUT (update or create a resource), DELETE (remove a resource), and more.
- 2. Request Headers:**
 - Contains additional information about the client, like user-agent, accepted content types, cookies, and more.
- 3. Request Body (for certain methods like POST):**
 - Contains data sent to the server. For example, in a form submission, this would contain the form data.

HTTP Reply (Response) Message: An HTTP reply is the server's response to an HTTP request.

Components of an HTTP Response:

- 1. Status Line:**
 - Contains the HTTP version, a status code, and a status message.
 - Status codes indicate the success or failure of the request (e.g., 200 for success, 404 for not found, 500 for server error).
- 2. Response Headers:**
 - Provides additional information from the server to the client, such as content type, cache control, server details, and more.
- 3. Response Body:**
 - Contains the requested resource, such as HTML, images, JSON, etc. This is the actual content being delivered by the server.

Request-Response Example:

An example HTTP request might look like:

GET /index.html HTTP/1.1

Host: www.example.com

User-Agent: Mozilla/5.0

And the corresponding HTTP response might look like:

HTTP/1.1 200 OK

Date: Tue, 11 Nov 2023 12:00:00 GMT

Content-Type: text/html

Content-Length: 1400

<!DOCTYPE html>

<html>

<head>

<title>Welcome to Example.com</title>

</head>

<body>

<h1>Hello, World!</h1>

</body>

</html>

These messages and their components facilitate the exchange of information between clients and servers, enabling the transfer of resources and data over the web.

Q.2] Write short notes on SMTP and MIME.

ANS: SMTP (Simple Mail Transfer Protocol): SMTP is a protocol used for sending and relaying emails between mail servers. Key points about SMTP include:

- 1. Message Transfer:** SMTP transfers emails between a sender's mail server and the recipient's mail server. It's a text-based protocol using TCP port 25.
- 2. Relaying:** It allows for relaying messages between servers, enabling email communication across different networks and domains.
- 3. Commands and Responses:** SMTP operates with a series of commands (e.g., HELO, MAIL, RCPT, DATA) and responses (codes indicating success or errors).
- 4. Security and Extensions:** To enhance security, extensions like SMTPS (SMTP Secure) and STARTTLS are used to encrypt communications between servers.

MIME (Multipurpose Internet Mail Extensions): MIME is an extension to SMTP that enables the exchange of different kinds of data in emails. Key aspects of MIME include:

- 1. Data Types in Emails:** MIME allows emails to carry non-textual data like images, audio, video, and attachments in addition to regular text.
- 2. Message Structure:** MIME defines a structure for multi-part messages, enabling emails to contain multiple sections with different data types.
- 3. Content-Type Headers:** MIME uses Content-Type headers to specify the type of data being transmitted, ensuring recipients interpret and display the content correctly.
- 4. Encoding:** MIME allows encoding binary data into text format for secure transmission. Common encodings include Base64 and Quoted-Printable.

Q.3] What is DHCP? Explain DHCP working with client state diagram.

ANS: DHCP (Dynamic Host Configuration Protocol) is a network management protocol used to dynamically assign IP addresses and configuration information to devices within a network. It automates the process of IP address allocation, reducing the administrative workload. Here's how it works:

1. DHCP Server Discovery:

- **Client Broadcasts:** When a device initially connects to a network, it broadcasts a DHCP Discover message looking for a DHCP server.

2. DHCP Lease Offer:

- **Server Response:** A DHCP server receives the broadcast and responds with a DHCP Offer, providing an available IP address and other network configuration details.

3. DHCP Request:

- **Client Requests:** The client selects one of the offered addresses and sends a DHCP Request message to the server, confirming its choice.

4. DHCP Acknowledgment:

- **Server Confirmation:** The DHCP server acknowledges the client's request by sending a DHCP Acknowledgment, finalizing the IP address assignment and providing other configuration information (like subnet mask, default gateway, DNS servers, lease duration, etc.).

Client State Diagram:

1. **Init:** The client is in an initial state, not yet configured, and sends a DHCP Discover message to discover available DHCP servers.
2. **Select:** After receiving DHCP Offers, the client selects one offer and sends a DHCP Request message for that particular IP address.
3. **Requesting:** The client waits for the server's acknowledgment while in the Requesting state.
4. **Bound:** Upon receiving the DHCP Acknowledgment from the server, the client transitions to the Bound state. It's now configured with the provided IP address and network information.
5. **Renew or Rebind:** As the lease approaches expiration, the client may try to renew the lease with the same server or, if unable to reach the original server, rebind with any available DHCP server.

Q.4] Write short notes on FTP and MIME.

ANS:

FTP (File Transfer Protocol): FTP is a standard network protocol used to transfer files between a client and a server on a computer network. Key points about FTP include:

- **File Transfer:** Allows the transfer of files between a client and a server over a TCP-based network.
- **Two Modes:** Operates in two modes: ASCII and binary, enabling the transfer of different types of files.
- **Authentication:** Requires user authentication with a username and password to access the server.
- **Security:** Traditional FTP lacks encryption, leading to vulnerabilities. Secure variants like FTPS (FTP Secure) and SFTP (SSH File Transfer Protocol) offer encryption for secure file transfer.

MIME (Multipurpose Internet Mail Extensions): MIME is an extension to the format of email messages. Key aspects of MIME include:

- **Email Enhancement:** Enables the exchange of different types of data in emails beyond plain text.
- **Message Structure:** Defines a structure for multi-part messages, allowing emails to contain multiple sections with different data types (e.g., text, images, attachments).
- **Content-Type Headers:** Specifies the type of data being transmitted in an email, ensuring recipients interpret and display the content correctly.
- **Encoding:** MIME allows encoding binary data into text format for secure transmission. Common encodings include Base64 and Quoted-Printable.

Q.5] Write short notes on POP3 and Webmail.

ANS:

POP3 (Post Office Protocol version 3):

- **Email Retrieval Protocol:** POP3 is a standard protocol used by email clients to retrieve emails from a mail server. It allows users to download emails from the server to their local devices.
- **Offline Access:** POP3 operates in a "download and delete" mode, where emails are typically removed from the server after being downloaded, allowing offline access to emails.
- **Simple and Lightweight:** It's a simple and straightforward protocol but lacks advanced features like syncing read/unread status across multiple devices, which might be crucial for users accessing emails from multiple locations.

Webmail:

- **Email Access via Web Browser:** Webmail refers to email services accessed via a web browser. Users can access, send, and manage their emails online without requiring an email client like Outlook or Thunderbird.
- **Convenience and Accessibility:** Webmail services provide convenience by allowing users to access their emails from any device with an internet connection. Gmail, Yahoo Mail, and Outlook.com are popular webmail services.
- **Synchronization and Features:** Webmail often offers synchronization across devices, providing access to emails, contacts, and calendars. It typically includes features like filtering, sorting, search, and storage management.

Comparison:

- **Access Method:** POP3 is used for downloading emails to a local client, while webmail is accessed via a web browser and emails are stored on the server.
- **Offline vs. Online Access:** POP3 allows offline access to downloaded emails, while webmail requires an internet connection to access emails stored on the server.
- **Features and Convenience:** Webmail provides more features and accessibility across multiple devices, while POP3 is more suitable for users who prioritize offline access and local email storage.

Q,6] Write short notes on TELNET and Webmail.

ANS:

TELNET (Teletype Network):

- **Remote Access Protocol:** TELNET is a network protocol that enables users to establish a remote connection to another device over a network.
- **Text-Based Communication:** It allows for interactive communication through a command-line interface, typically used to access a remote computer's resources and execute commands.
- **Insecure Communication:** TELNET operates over plain text, transmitting data unencrypted, making it susceptible to security risks such as eavesdropping and unauthorized access.

Webmail:

- **Web-Based Email Service:** Webmail refers to email services accessed through a web browser, providing users with the ability to send, receive, and manage emails online.
- **Convenience and Accessibility:** Users can access their emails from any device with internet access, eliminating the need for dedicated email client software.
- **Features and Storage:** Webmail services offer various features like search, filters, and folders. They often provide significant storage capacity for emails and support multimedia content.

Comparison:

- **Access Method:** TELNET is used for remote command-line access to computers, while webmail is used specifically for managing emails through a web interface.
- **Functionality:** TELNET allows remote access and command execution on a remote device, while webmail focuses on email-related functions such as sending, receiving, and organizing emails.
- **Security:** TELNET poses security risks due to transmitting data in plain text, while webmail services generally utilize encryption protocols to secure user data during transmission.

Q.7] What is the difference between persistent & non persistent HTTP? Explain HTTP Request & Response message format.

ANS: Certainly! Let's break down the differences between persistent and non-persistent HTTP connections, as well as the formats of HTTP request and response messages:

Persistent HTTP Connection:

- 1. Definition:** Also known as HTTP Keep-Alive, it allows for multiple requests and responses to be sent over a single TCP connection.
- 2. Efficiency:** Reduces the overhead of establishing and tearing down connections for each request, leading to faster loading times.
- 3. Implementation:** The client indicates its desire for a persistent connection by including the "Connection: keep-alive" header in its request.
- 4. Usage:** Widely used in modern web applications to improve performance and reduce latency.

Non-Persistent HTTP Connection:

- 1. Definition:** Also called a short-lived connection, it establishes a new TCP connection for each request-response cycle.
- 2. Overhead:** Results in higher overhead due to the need to establish and tear down connections repeatedly, potentially slowing down the loading of web pages.
- 3. Implementation:** Each HTTP request is made on a separate TCP connection, with no persistence between requests.
- 4. Legacy Usage:** Historically common in early versions of HTTP but less commonly used in modern web development due to its inefficiency.

HTTP Request Message Format:

- 1. Start Line:** Contains the HTTP method (GET, POST, etc.), the URL of the resource, and the HTTP version.
- 2. Headers:** Key-value pairs providing additional information about the request, such as the host, user-agent, and content-type.
- 3. Body:** Optional data sent by the client, typically used for POST requests to send form data or payloads.

HTTP Response Message Format:

- 1. Start Line:** Includes the HTTP version, a status code indicating the outcome of the request (e.g., 200 OK, 404 Not Found), and a textual reason phrase.
- 2. Headers:** Similar to request headers, providing metadata about the response such as content type, server type, and cache-control directives.
- 3. Body:** Contains the actual content of the response, such as HTML for web pages, JSON for API responses, or binary data for file downloads.

Q.8] Explain working of DHCP.

ANS: Here's a simple and easy-to-understand explanation of how DHCP (Dynamic Host Configuration Protocol) works:

- 1. Request for IP Address:** When a device, like a computer or smartphone, connects to a network, it needs an IP address to communicate with other devices. Initially, it doesn't have one.
- 2. Broadcasting:** The device sends out a broadcast message on the network, asking for an IP address. This message is like shouting out, "Hey, I need an IP address!"
- 3. DHCP Server Response:** A DHCP server on the network hears this request. It's like the librarian who manages the IP addresses. The server then responds to the device's request.
- 4. Offering an IP Address:** The DHCP server offers an available IP address to the device. It's like the librarian saying, "Sure, here's an IP address you can use."
- 5. Accepting the Offer:** The device accepts the offered IP address and sends a message back to the DHCP server, acknowledging the offer.
- 6. Assigning the IP Address:** The DHCP server then assigns the offered IP address to the device. It's like the librarian giving the book to the student.
- 7. Lease Time:** The DHCP server also sets a lease time for the IP address. This is like borrowing a book from the library for a certain period. After the lease time expires, the device may need to renew its lease or request a new IP address.
- 8. Network Configuration:** Along with the IP address, the DHCP server may also provide other network configuration settings, such as the subnet mask, default gateway, and DNS server addresses. These settings help the device communicate effectively on the network.
- 9. Communication:** Now that the device has an IP address and network configuration settings, it can communicate with other devices on the network, such as accessing the internet or sharing files.

Q.9] Differentiate between POP & IMAP protocol.

ANS: here's a simple point-wise comparison of POP (Post Office Protocol) and IMAP (Internet Message Access Protocol):

POP (Post Office Protocol):

- 1. One-way Communication:** POP downloads emails from the server to your device.
- 2. Offline Access:** Once emails are downloaded, they're typically removed from the server (though this behavior can be configured).
- 3. Less Storage:** Since emails are stored locally, it requires less server storage space.
- 4. Limited Synchronization:** Changes made on one device (like marking an email as read) aren't reflected on other devices.
- 5. Port 110:** Uses port 110 by default for communication.

IMAP (Internet Message Access Protocol):

- 1. Two-way Communication:** IMAP allows you to access emails on the server and synchronize changes across multiple devices.
- 2. Online Access:** Emails remain stored on the server, allowing access from any device with an internet connection.
- 3. More Storage:** Since emails are stored on the server, it requires more server storage space.
- 4. Synchronization:** Changes made to emails (like marking as read or deleting) are synchronized across all devices.
- 5. Port 143:** Uses port 143 by default for communication, though port 993 is used for encrypted communication (IMAPS).

Q.10] Explain how DNS query resolved?

ANS: here's a simple and easy-to-understand explanation of how a DNS query is resolved:

- 1. User Makes a Request:** When you type a website address (like www.example.com) into your browser, your device needs to find out the IP address associated with that domain name.
- 2. Local DNS Cache Check:** Your device first checks its local DNS cache to see if it already knows the IP address for the requested domain. If it finds a match, it skips the rest of the resolution process and uses the cached IP address.
- 3. DNS Recursive Query:** If the IP address isn't found in the local cache, your device sends a DNS query to your configured DNS resolver (usually provided by your internet service provider or a public DNS service like Google DNS). This query is recursive, meaning if the resolver doesn't have the answer, it will recursively query other DNS servers until it finds the answer.
- 4. Root DNS Servers:** If the resolver doesn't have the IP address in its cache, it contacts a root DNS server. These servers know the IP addresses of the authoritative DNS servers for each top-level domain (like .com, .org, .net, etc.).
- 5. Top-Level Domain (TLD) Servers:** The root DNS server directs the resolver to the appropriate TLD server for the domain in question (e.g., .com). The TLD server maintains information about the authoritative name servers for each domain within its TLD.
- 6. Authoritative Name Servers:** The TLD server provides the IP address of the authoritative name server for the requested domain. The resolver then queries this authoritative name server.
- 7. Domain's Name Server:** The authoritative name server has the most up-to-date information about the domain, including its IP address. It returns the IP address to the resolver.
- 8. Response to User:** The resolver caches the IP address and sends it back to the user's device. Now equipped with the IP address, the user's device can connect to the desired website.

Q.11] Explain FTP w.r.t. control and data connection? Explain any two FTP commands.

ANS: here's a simple explanation of FTP (File Transfer Protocol) with respect to control and data connection, along with two common FTP commands:

FTP Control Connection:

- 1. Purpose:** The control connection is established between the client and the server to send commands and receive responses related to file transfer operations.
- 2. Communication:** This connection is used for initiating file transfers, listing directories, and other administrative tasks.
- 3. Characteristics:** It remains open during the entire FTP session, allowing continuous communication between the client and server.
- 4. Port:** Typically, the control connection uses port 21 by default.

FTP Data Connection:

- 1. Purpose:** The data connection is used exclusively for transferring the actual files between the client and server.
- 2. Establishment:** It's dynamically established whenever file transfer operations are initiated, then closed once the transfer is completed.
- 3. Data Types:** Depending on the mode (active or passive), the data connection can be established in different ways, either initiated by the client or the server.
- 4. Port:** Unlike the control connection, the data connection uses dynamically allocated ports. In passive mode, the server specifies the port, while in active mode, the client specifies the port.

Example FTP Commands:

- 1. FTP Command: ls**
 - **Function:** Lists the contents of the current directory on the server.
 - **Usage:** ls
 - **Response:** The server responds with a list of files and directories in the current directory.
- 2. FTP Command: get**
 - **Function:** Initiates the transfer of a file from the server to the client.
 - **Usage:** get <filename>
 - **Response:** If successful, the server begins transferring the specified file to the client. Upon completion, the client receives the file.

Q.12] When web pages containing emails are sent out, they are prefixed by MIME Header, why? Explain MIME Header.

ANS: Sure, let's break it down into simple points:

1. What is MIME?

- **MIME stands for Multipurpose Internet Mail Extensions.**
- **It's a standard that extends the format of email messages to support text in character sets other than ASCII, as well as attachments of audio, video, images, and application programs.**

2. Why is MIME Used?

- **Email was originally designed for sending plain text messages only.**
- **With the rise of the internet and the need to send different types of content (like images, videos, documents), MIME was developed to handle these diverse formats.**

3. MIME Header Purpose:

- **The MIME header is a part of an email message that indicates to the email client how to interpret the message content.**
- **It tells the receiving email client what kind of content is included in the message and how it should be displayed or processed.**

4. Content Types:

- **MIME headers specify the content type of each part of the message, such as text, image, audio, video, etc.**
- **For example, it might say "text/plain" for plain text, "image/jpeg" for a JPEG image, or "application/pdf" for a PDF document.**

5. Character Encoding:

- **MIME headers also specify the character encoding used in the message.**
- **This is important for internationalization, allowing emails to be sent and received in different languages with various characters.**

6. Handling Attachments:

- **MIME headers provide information about any attachments included in the email.**
- **They specify the file type and how the attachment should be processed by the email client.**

7. Compatibility:

- **MIME headers ensure compatibility between different email clients and servers.**
- **They allow emails to be properly interpreted and displayed regardless of the software being used.**

Q.13] What is DNS? Explain DNS working.

ANS: Here's a simple and easy-to-understand explanation of DNS (Domain Name System) and how it works:

1. What is DNS?

- DNS stands for Domain Name System.
- It's like the internet's phone book. Instead of remembering IP addresses (like 192.0.2.1), you use domain names (like example.com) to access websites and other online services.

2. How DNS Works:

- **Requesting a Website:** When you type a domain name into your browser (like www.example.com) and hit Enter, your device needs to find out the corresponding IP address.
- **Request Sent to DNS Server:** Your device sends a request to a DNS server, usually provided by your internet service provider (ISP) or a third-party DNS provider (like Google or Cloudflare).
- **DNS Server Lookup:** The DNS server checks its records (like a giant address book) to see if it knows the IP address for the requested domain.
- **Recursive Search:** If the DNS server doesn't have the IP address, it asks other DNS servers, starting from the root DNS servers, then the top-level domain (TLD) servers (like .com or .org), and finally the authoritative DNS server for the specific domain.
- **Response Returned:** Once the IP address is found, it's sent back to your device.
- **Accessing the Website:** Now armed with the IP address, your device can connect to the server hosting the website, and you can access the desired webpage.

3. DNS Caching:

- To speed up the process, DNS servers often store recently accessed domain names and their corresponding IP addresses in a cache.
- When you revisit a website, the DNS server can quickly provide the IP address from its cache instead of going through the lookup process again.

4. Importance of DNS:

- DNS is crucial for the functioning of the internet, as it translates human-readable domain names into machine-readable IP addresses.
- Without DNS, we would have to remember and type in long strings of numbers (IP addresses) to access websites, which would be inconvenient and impractical for most users.

Q.14] What is SNMP? Explain SNMP working.

ANS: SNMP stands for Simple Network Management Protocol. It's a protocol used for managing and monitoring network devices.

Here's a simplified explanation of how SNMP works:

- 1. Agents: Network devices like routers, switches, and servers have software components called "agents" installed on them. These agents collect data about the device's performance and status.**
- 2. Management Systems: There are central systems called "management stations" or "network management systems (NMS)" that monitor and manage the network. These systems run SNMP manager software.**
- 3. Communication: The SNMP manager communicates with the SNMP agent using SNMP messages. These messages contain requests for information (called "GET" requests) or commands to perform specific actions (called "SET" requests).**
- 4. Information Retrieval: When the SNMP manager wants to retrieve information from a device, it sends a GET request to the agent running on that device. The agent then collects the requested data and sends it back to the manager in a response message.**
- 5. Monitoring and Management: The SNMP manager can use the information received from the agent to monitor the health and performance of the network. It can also configure devices by sending SET requests to the agents to change their settings.**
- 6. MIB: SNMP uses a Management Information Base (MIB), which is a database that defines the structure of the data that agents can collect and manage. Each device has its own MIB, which contains information about the device's capabilities and the data it can provide.**
- 7. Traps: In addition to responding to requests, SNMP agents can also send unsolicited messages called "traps" to the SNMP manager. Traps are used to notify the manager of significant events or conditions, such as system failures or security breaches.**