

# **ICL Season-2 2019 Rule Book**

## **Auction:**

1. From the registered names for managers first 10 names will be selected as First come first serve.
2. Now, these 10 managers would have to submit Rs 1000 for Auction.
3. The players registered will be categorized into the different classes according to their rating.
4. Class-A players will have base points 2000pts, Class-B have 1000pts and Class-C as 500pts.
5. Each Manager will be awarded by 10000pts points at the starting of Auction, if they exhaust his pts then after Rs 100 will be charged for extra 1000pts.
6. At the end of Auction each manager must have minimum 11 players.
7. The Auction Manager is responsible for collecting Rs 100 from each players.
8. Manager has right to appoint any player as captain.

## **Matches:**

### Quick Rules Summary

#### 1.SCORING

As per ICC rules.

#### 2.WIDE BALL:

There will be a 30 inches mark on the off side of the off-stump.

Any ball passing outside of this mark will be judged a wide ball, the batting side will be awarded 1 run plus any other runs that they can get through buy-runs. Any ball passing behind the legs of the striker, provided its outside the leg stumps will be a wide ball too.

#### 3.NO BALL:

As per standard ICC rules

#### 4.The match Governing Rules:

- Each game will be limited to 8 overs, 6 ball over,
- Batters can use batting gloves if they desire so,
- Teams can have more than 11 players in the team, but only 11 of them can bat.
- At any given time, maximum of 8 players can field.
- Pitch length will be 20 yards, (22 yards are too much)

### Detailed Rules

#### A. League Format

1. Each team would play all the other teams of same group in the league round and would be ranked according to their performance. The two teams that has the highest points at the end of the league round would be declared as the qualified team for semi's following the League.
2. Games will be played at College Cricket Ground.
3. The exact position of the pitch and the boundaries will be set before each game depending on the ground conditions. The two captains will agree to this before the start of play.
4. Bowling will take place from only one end.

5. All teams are expected to be familiar with the rules outlined in this announcement.
6. Teams are encouraged to decide the color of their jersey;

#### B. Match timings and Punctuality

1. Teams not reporting in time will be disqualified and their opponents will get a bye and 2 points.
2. Both captains have to be present for the toss at 15 minutes before the schedule time. If the captain is not available, that team will forfeit the toss. The first ball of the match should be bowled at scheduled time.
3. All teams are expected to be prompt and ready to play. Any deliberate delay in the start of a game will result in the guilty team being penalized overs or, ultimately, disqualification from the competition. In this case the other team will get 2 points.
4. Coin toss will be completed off the field, and both teams will be fully prepared to take the field as soon as the field is available.
5. Teams completing a game are expected to exit the field in an orderly and efficient manner.
6. All team members should be present before the match on the field. The game will not be held up due to the absence of any player of either side.
7. Any side not ready to take the field (or an incomplete team) will forfeit, or must take the field with 'player(s) short'.

#### C. Penalty for taking the field late

In case one team is not able to take the field due to players arriving late the following rule can be used to deduct overs. If a team is able to take the field:

We recommend that the waiting captain inform the umpire about the other team being late and ask him to implement this punctuality rule. The umpire should implement the rule as strictly as possible. To implement the rule, the umpire should make sure that 1 team is ready and the other team is not ready to take the field and accordingly penalize the team being late. The umpires present after considering the situations would take the decision.

Once the umpires have taken a decision, the team captains should make sure that they follow it gracefully. If a captain thinks that the umpire is not implementing the rule properly, the captain should immediately consult the Umpiring and Appeals committee and request the committee to discuss the scenario with the umpire. If the captain is not able to get hold of the Umpiring and Appeals committee, then they can contact any organizer that they can get hold off.

#### D. General Rules

1. No LBWs: However, to discourage deliberate padding a batsman will be judged OUT if he/she stopped the ball with his/her body without making any effort to play the ball with his/her bat.
2. The organizers are not responsible for providing any cricketing gear.
3. Transfer of players between teams is not allowed.
4. There should be one wicket keeper behind the wickets at all times.

5. Decisions by the umpires on the field of play are final. Any player showing unreasonable dissent in the opinion of the umpires/adjudicator shall be disqualified from further play in the tournament following due and fair warning from the said officials.

A player involved in the physical abuse of umpire will be disqualified from the game immediately, and the team will not be allowed to field a substitute in his place. The tennis cricket committee will however take an appropriate action/penalty of his actions.

6. There is no restriction on the field placing. However, any conspicuous movement by a fielder once the bowler starts in his bowling stride to the instant that the ball is delivered is prohibited. The umpire will have the discretion in what is meant by conspicuous.

7. Fielders and bowlers also are prohibited from shouting anything from the instant the bowler starts the bowling stride to the instant the ball is either played or crosses the normal batting position of the batsmen.

8. Also note that in the case of run-outs and stumping, a batsman is considered to be out of his ground unless a part of his bat or body is grounded inside the crease.

Thus, if the body or the bat is grounded on the crease line, but not inside, the batsman is “out”.

#### E. Umpires and Umpiring Duties

1. Neutral umpires will adjudicate each game.

2. They are the final authority during the game. Their decisions are final.

3. They will remain impartial at all times on the field.

4. They will keep track of the number of overs during which a fielder has left the Field (for whatever reason) - applies mostly to bowlers.

5. Will keep time of all breaks, and notify the captains as to when to resume.

6. They should file a complaint about any indecent behavior by a player or a team on the field to the proper committee. Umpires should check the pitch and the ground to see if it meets the basic requirements as in the ground standards. He should check the suitability of outfield for play when it rains. Checks the condition of the ball and decides on replacement. Umpires decision will be final. However, umpires are encouraged to consult the leg umpire for any doubtful decisions. He can consult with the leg umpire or can decide himself to reverse his decision if he thinks he was wrong. His priority is to give the right decision.

#### F. Captain's Responsibilities

1. One player from each team will act as Captain for the duration of the competition.

2. They should be conversant and proficient with the laws of cricket.

3. They should control the behavior of all his team players. (Conduct of his team.)

4. Acting on their behalf in the case of disputes

5. They should respect the umpire's opinions and decisions.

6. They will be responsible for going over the rules and regulations with their players. They should encourage the bowlers to bowl with the standard bowling action.

7. Captain of a team can retire his batsman only at the end of an over unless the batsman is really hurt.

8. It's the captain's responsibility to make sure that the one volunteer player is present for at scoring when scheduled.

#### G. Bowling Quota

1. All the matches will be of maximum 8 overs.
2. Three Bowlers can bowl a maximum of 2 overs per match rest 1 over each.
3. An Under-Arm bowl will be declared NO-Ball
4. Every bowling side should get a tennis ball at the beginning of the innings. Tampering with the ball is prohibited and umpires could raise an objection if the team is found tampering with the ball.

#### H. Points System:

1. Runs and extras are scored in accordance with the laws of cricket except the following.
2. Winning: Two points are awarded to the winning side. The side having the Highest score after the completion of the game wins the game. If the total scores are the same, the match would be declared draw and each team is awarded 1 point.
3. Check the Teams/Standings page for the rules that govern the ranking of teams in a group.
4. Semi-Finals and Finals: If a match is a draw, the super-over will be played again to determine the winner.
5. The scorer will score independently and keep tallying at the end of every over. If the teams are interested in any other statistics, they should keep track of those themselves. The teams cannot however influence the score kept by the official scorer.
6. Captains have to sign off on the final score sheet.
7. The scoring sheets will be available on the website.

#### I. Innings Break

1. There will be a 5-minute turnaround time between innings
2. All the players should be available and ready to take the field as soon as possible.

#### J. Rain/Washouts/Bad Weather/Bad Light

1. If the game is not completed due to bad light or bad weather then the game will not be rescheduled rather 1 point will be awarded to both the teams.
2. Whatever happens, the final decision, after consultation with the playing captains, will be made by the umpires. Interference, of other teams will not be entertained. If it has rained the previous night or is raining, the 30min maximum wait should be followed by a pitch inspection by the umpires. If the umpires and the captains deem play possible, then a reduced 6 over match will be played that day. Minimum overs to be played are 4 to be counted as a league match.

#### K. Code of Conduct/ Discipline

1. Everyone involved should follow the rules and regulations of appropriate conduct on the field.
- 2 As far as the cricketing code of conduct is concerned; the teams are here to have fun and to sigh a bit of relief during the evening or weekends.

So, we expect to see a sense of camaraderie and sportsmanship. Sledging is strictly prohibited. But the difference between encouraging one's own teammate and sledging can sometimes get unclear. Under such circumstances, the umpire will have the say in deciding what a tolerable limit is. If the umpires find things exceeding the limit, they might recommend expulsion of player(s) or disqualification of the team. The final decision will lie with the umpire.

3. We encourage the participating teams to play in line with the laws and spirit of the game.
4. We strongly discourage any physical or verbal (direct or implied) attack by a player(s) against:  
A) The umpire B) Other cricketers C) The stumps, ball or other cricket gear D) Spectators
5. Unruly and un-sportsman like behavior will not be tolerated. Guilty players will be ejected. If the player refuses to leave the field, the team will be penalized with forfeiture of the match. No substitutes will be allowed for the ejected player.
6. Determination of what constitutes unruly > or unsportsmanlike behavior will be based on the umpire and adjudicators combined opinion.
7. Players abusing or threatening either umpires or opponent team members will be suspended for that match or next matches.
8. It's the duty of the captain to maintain discipline and decorum on the field.

#### L. Drinks

1. No snacks and drinks will be provided.

#### M. Prizes/Awards

1. The winning team will be awarded by Rs.2000 cash prizes.
2. No Trophy will be awarded to the winning team.
3. The Runners up team will be awarded by Rs550 cash prizes.

#### N. Ground Standards to be followed for conducting a match

1. The pitch should be 22 yards.
2. Boundaries should be marked clearly with white lines and white spots.
- 3 Batting/ Bowling crease should be a full bat plus the handle of the bat.
4. Lines should be used as wide markers.

#### O. Final Note

All teams and their players must abide by the rules and regulations of the Ground they are playing in; like no alcoholic drinks, no public indecent exposure. The Tournament Committee reserves the right to amend the Rules at any time if it considers such action to be in the best interests of the competition. Committee holds the right to cancel any team for misconduct (money not refundable)

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**THE ORGANIZERS WOULD LIKE TO SEE THE TEAMS RESPECT THE RULES  
AND PARTICIPATE IN THE TRUE SPIRIT OF SPORTSMANSHIP.**

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