

# Python Programming

## 24UCSPC102

Prof. Mridu Pawan Baruah  
Sanjivani University

1

## Python

- It was created by Guido van Rossum.
- It was released in 1991.
- Python can be used for:
  - Backend development
  - Software development
  - Mathematics
  - System scripting

16/01/25

Prof. Mridu Pawan Baruah

2

## Run a Python program

- First make sure that you have python/python3 installed in your system.
- To create a python file name the file as “filename.py”.
- Now, to run this program run the command
  - python3 filename.py

16/01/25

Prof. Mridu Pawan Baruah

3

## Python Syntax - indentation

- Where in other programming languages the indentation in code is for readability only, the indentation in Python is very important.

```
if 5 > 2:
    print("Five is greater than two!")
```

- In the above example the space before the print() statement is called indentation in python.
- Python will give you an error if you skip the indentation.

16/01/25

Prof. Mridu Pawan Baruah

4

## Python Syntax - comments

- In order to create a comment in c++ we do `//` or `/**/`, but in python we do `#` for single line comments.
- For multiple line comments we do
 

```
'''
    This is a multiple line
    comment in python
'''
```
- The above multiple line comment works because it is a string, but not assigned to any variable, so python ignores it.

16/01/25

Prof. Mridu Pawan Baruah

5

## Python - variables

- Creating variables in python is easy, just name the variable you want to create and assign some values and there you have your first python variable.
- But remember you cannot just create a variable and not assign any value to it, this will throw an `"NameError"`.
- Observe the fact the you don't have to explicitly define the type of the variable as in c++,
  - c++: `int a=0; string s="abc";`
  - python: `a=1, s="abc"`
- But if you want to specify the data type of variables, this can be done with casting
 

```
x = str(3)    # x will be '3'
y = int(3)    # y will be 3
z = float(3)  # z will be 3.0
```

16/01/25

Prof. Mridu Pawan Baruah

6

## Python – variable naming rules

- A variable name must start with a letter or the underscore character.
- A variable name cannot start with a number.
- A variable name can only contain alpha-numeric characters and underscores (A-z, 0-9, and `_`).
- Variable names are case-sensitive (age, Age and AGE are three different variables).
- A variable name cannot be any of the Python keywords(e.g. if, elif, def, etc.)

16/01/25

Prof. Mridu Pawan Baruah

7

## Python - variables

- In python you can declare a string either within single quotes or double quotes.
 

```
x = "John"
# is the same as
x = 'John'
```
- Also, remember the fact that variable names are case-sensitive:
 

```
a = 4
A = "Sally"
#A will not overwrite a
```

  - a and A are different variables.

16/01/25

Prof. Mridu Pawan Baruah

8

## Python - datatypes

- Numeric : int, float, complex
  - `a=int(1), a=float(1.5), a=complex(1.5). # 1, 1.5, 1.5+0j`
- Boolean: bool
  - `a=bool(31) #true`
- Text : str
  - `a=str("abc") #abc`
- Sequence : List, tuple, range
  - `a=[1,2,3], a=(1,2,3), a=range(1,6) # 6 is excluded`
- Mapping : dict
  - `a={"John": 1, "Ama":2}`

16/01/25

Prof. Mridu Pawan Baruah

9

## Python - datatypes

- Only two values are possible in boolean datatypes that is either true or false.
- All the values return true except '0'. Meaning if we output:
  - `print(bool(1)) #returns true`
  - `print(bool(-1)) #returns true`
  - `print(bool(0)) #returns false`
- List is just like array in c++,
  - `a=[1,2,3]`
  - You can do:
    - `print(a[1])`
    - `a[1]=100`
    - iterate over the list

16/01/25

Prof. Mridu Pawan Baruah

10

## Python - datatypes

- The syntax to write tuples is to enclose the data items using round-braces.
  - `a=(1,2,3)`
- A tuple is a collection which is ordered and unchangeable.
- When we say that tuples are ordered, it means that the items have a defined order, and that order will not change.
- Tuples are unchangeable, meaning that we cannot change, add or remove items after the tuple has been created.

16/01/25

Prof. Mridu Pawan Baruah

11

## Python – casting variables

- You can cast variables in python easily
  - `a=1.5 #1.5`
  - `a=complex(a) #1.5+0j`
  - `print(a) #1.5+0j`
- `a=1.5`
- `a=str(a) # "1.5"`
- `print(a) # 1.5`

16/01/25

Prof. Mridu Pawan Baruah

12

## Python - operators

- Python divides the operators in the following groups:
  - Arithmetic operators
  - Assignment operators
  - Comparison operators
  - Logical operators
  - Identity operators
  - Membership operators
  - Bitwise operators

16/01/25

Prof. Mridu Pawan Baruah

13

## Python – arithmetic operators

Operator	Name	Example
+	Addition	x+y
-	Subtraction	x-y
*	Multiplication	x*y
/	Divide	x/y
%	Modulus	x%y
**	Exponentiation	x**y
//	Floor Division	x//y

16/01/25

Prof. Mridu Pawan Baruah

14

## Python – assignment operators

Operator	Example	Equivalent to
=	x = 5	x = 5
+=	x += 3	x = x + 3
-=	x -= 3	x = x - 3
*=	x *= 3	x = x * 3

- Same can be for the rest of the operators like /, \*\*, %, etc.
- Also, remember the fact that there is no pre-increment and post-increment operators in python.s

16/01/25

Prof. Mridu Pawan Baruah

15

## Python – comparison operators

Operator	Name	Example
==	Equal	x==y
!=	Not equal	x!=y
>	Greater than	x>y
<	Less than	x<y
>=	Greater than or equals to	x>=y
<=	Less than or equals to	x<=y

16/01/25

Prof. Mridu Pawan Baruah

16

## Python – Logical operators

Operator	Description	Example
and	Returns true if both statements are true	x and y
or	Returns true if anyone of the statements is true	x or y
not	Returns the opposite of the result	x not y

16/01/25

Prof. Mridu Pawan Baruah

17

## Python – identity operators

Operator	Description	Example
is	Returns True if both variables are the same object	x is y
is not	Returns True if both variables are not the same object	x is not y

```
x = ["apple", "banana"]
y = ["apple", "banana"]
z = x
print(x is z) # returns True because z is the same object as x
print(x is y) # returns False because x is not the same object as y, even if they have the same content
print(x == y) # to demonstrate the difference between "is" and "==": this comparison returns True because x is equal to y
```

Output: True False True

16/01/25

Prof. Mridu Pawan Baruah

18

## Python – membership operators

Operator	Description	Example
in	Returns True if a sequence with the specified value is present in the object	x in y
not in	Returns True if a sequence with the specified value is not present in the object	x not in y

```
x = ["apple", "banana"]
```

```
print("banana" in x)
# returns True because a sequence with the value "banana" is in the list
```

Output: True

16/01/25

Prof. Mridu Pawan Baruah

19

## Python - bitwise operators

Operator	Name	Description	Example
&	AND	sets each bit to 1 if both bits are 1	x & y
	OR	sets each bit to 1 if one of two bits is 1	x   y
^	XOR	sets each bit to 1 if only one of two bits is 1	x ^ y
~	NOT	inverts all the bits	~x
<<	Left Shift	shift left by pushing zeros in from the right and let the leftmost bits fall off	x << 2
>>	Right Shift	shift right by pushing copies of the leftmost bit in from the left, and let the rightmost bits fall off	x >> 2

Example:  
 3 >> 1, (11>>1), (01—right shifted 1 time),  
 1

16/01/25

Prof. Mridu Pawan Baruah

20

## Python - Input, Output

- You can take input in python in the following way:
  - `a=input("Enter a number: ")`
  - But the input would always be in the string format until and unless you specify the type or cast it for example:
 

```
a=int(input("Enter a number: "))
```
- You can output in python using the `print()` statement in the following way:
  - `print(a)`

16/01/25

Prof. Mridu Pawan Baruah

21

## Python - Output

- In print statement

16/01/25

Prof. Mridu Pawan Baruah

22

## Python – if, elif and else statements

- Syntax:
  - if **condition**:
    - # do something if **condition** is true
  - elif **condition**:
    - # do something if **condition** is true
  - else:
    - # do something if all the above conditions are false
- Example:
  - if `a>b`:
    - `print("a is greater than b")`
  - elif `a<b`:
    - `print("a less than b")`
  - else:
    - `print("The values are equal")`

16/01/25

Prof. Mridu Pawan Baruah

23

## Python – if, elif and else statements

- Now observe the fact that there needs to be an indent before the if block.
  - if `a>b`:
    - `print("a is greater than b")`
  - The space before the `print()` statement is called indent.
- if `a>b` and `a>c`:
  - `print("a is greater than b and c")`
- For the above if statement both the conditions that is `a>b` and `a>c` needs to be true. If anyone of them is false, then the if block won't be executed.

16/01/25

Prof. Mridu Pawan Baruah

24

## Python – For loop

- A **for** loop is used for iterating over a sequence (that is either a list, a tuple, a dictionary, a set, or a string).
- Syntax of 'for' loop in python is:  

```
for variable in list:
    # do something
```
- Example:
  - ```
fruits = ["apple", "banana", "cherry"]
for x in fruits:
    print(x)

for i in range(0,3):
    print(fruits[i])
```

16/01/25

Prof. Mridu Pawan Baruah

25

## Python – While loop

- Syntax:
  - ```
while condition:
    # do something
```
- Example:
  - ```
a=9
while a>=0:
    a-=1
```

16/01/25

Prof. Mridu Pawan Baruah

26

## TODO

- Now that you have learnt some concepts and syntaxes of python, implement some pattern printing programs in python.
- Print the below pattern:
 

```

*
**
***
****
*****
```

16/01/25

Prof. Mridu Pawan Baruah

27

## TODO

- Print the below pattern using python:

```

      *
    ***
  *****
*****
*****
```

16/01/25

Prof. Mridu Pawan Baruah

28

## Solution

- Solution 1:  

```
for i in range(0,6):
    for j in range (0,i+1):
        print("**", end="")
    print()
```
- Solution 2:  

```
for i in range(1,6):
    for j in range(1, 6-i):
        print(" ", end="")
    for j in range(1,2*i):
        print("**", end="")
    print()
```
- OR  

```
for i in range(1,5+1):
    print(" "*(5-i)+"**"*(2*i-1))
```

16/01/25

Prof. Mridu Pawan Baruah

29

## Python - functions

- A function is a block of code which only runs when it is called.
- We may pass parameters into a function.
- A function can return data as a result.
- In order to create a function in python we use the keyword **def**.

16/01/25

Prof. Mridu Pawan Baruah

30

## Python- function creation

- Function creating:
- `def function_name(parameters):`  
     # do something\_ write your logic
- Example of a function adding to numbers:  

```
def addToNumbers():
    print("hello World!")
```

16/01/25

Prof. Mridu Pawan Baruah

31

## Python - function calling

- To call a function, use the function name followed by parenthesis:

```
def function_name():
    print("Hello World!")

function_name() #calling a function
```

16/01/25

Prof. Mridu Pawan Baruah

32



## Python - Arguments

- If you want to pass some data over to the function, or if your function requires some data from the main function, you can pass over those data as **parameters** to the function.
- Parameters are passed inside the parentheses.
- Example:
 

```
def foo(h): # h is the parameter/argument here
    print(h)

foo("Hello World!")
```
- Also, if a function expects two arguments, then it should be called with two arguments, neither more, nor less.

16/01/25

Prof. Mridu Pawan Baruah

33

## Python – Arbitrary Arguments

- If we don't know the number of arguments that will be passed to the function then we add a \* in front of the parameters.
- So, what happens is that this way the function receives a tuple of arguments, and can use them accordingly.
- Example:
 

```
def foo(*students):
    for student in students:
        print(student, end=" ")

foo("a", "b", "c", "d") # output: a b c d
```

16/01/25

Prof. Mridu Pawan Baruah

34

## Python – keyword arguments

- You can also send arguments with the *key = value* syntax. This way the order of the arguments does not matter.
- Example:
 

```
def foo(student1, student2, student3):
    print(" PRN 1 is: "+student1)

foo(student2="a", student1="b", student3="c") #here, student1, student2 etc.
are keys and a, b, etc. are values.
```
- Irrespective of the order how the parameters are passed while calling the function, the arguments will always be matched with the keywords.

16/01/25

Prof. Mridu Pawan Baruah

35

## Python – keyword argument

- One more thing to observe here is that, positional argument cannot appear after keyword argument, but can appear before keyword argument.
- Example:
 

```
def foo(a,b):
    print(a+b)

foo(1,b=2) # correct
foo(a=1,2) # not correct
```
- Also if you are passing keyword arguments then make sure that you're passing the correct keywords.

16/01/25

Prof. Mridu Pawan Baruah

36

## Python – arbitrary keyword arguments

- If you do not know how many keyword arguments that will be passed into your function, add two asterisk: **\*\*** before the parameter name in the function definition.
- This way the function will receive a dictionary of arguments, and can access the items accordingly:

```
def my_func(**student):
    print("abc's age is ", student["age"])

my_func(fName="abc", lName="xyz", age=21)
# output: abc's age is 21
```

16/01/25

Prof. Mridu Pawan Baruah

37

## Python – default parameter value

- If we want to assign some default value to a parameter in a function then we can do so by assigning the parameter variable some default value within the parentheses.
- Example:

```
def sum(a=1, b=2):
    print(a+b)

sum(3, 3) #output: 6
sum(3) # output: 5
```

16/01/25

Prof. Mridu Pawan Baruah

38

## Passing list as an argument

- You can send any data types of argument to a function (string, number, list, dictionary etc.), and it will be treated as the same data type inside the function.
- Example:

```
def foo(fruits):
    for i in fruits:
        print(i)

foo(["apple", "mango", "cherry"])
```

16/01/25

Prof. Mridu Pawan Baruah

39

## Python – function return values

- To let a function return a value, use the **return** statement.
- Example:

```
def foo(a, b):
    # do something
    return (a+b)

print(foo(1, 2)) #output: 3
```

16/01/25

Prof. Mridu Pawan Baruah

40

## Python – pass statement

- **function** definitions cannot be empty, but if you for some reason have a function definition with no content, put in the **pass** statement to avoid getting an error.

- Example:

```
def myfunction():
    pass

myfunction()
```

16/01/25

Prof. Mridu Pawan Baruah

41

## Python - Positional-only arguments

- You can specify that a function can have ONLY positional arguments, or ONLY keyword arguments.
- To specify that a function can have only positional arguments, add **, /** after the arguments:

example:

```
def foo(x, /):
    print(x)

foo(x)
```

16/01/25

Prof. Mridu Pawan Baruah

42

## Python –Positional-only arguments

- Without the **, /** you are actually allowed to use keyword arguments even if the function expects positional arguments:

```
def foo(x):
    print(x)

foo(x=3)
```

- After adding **, /** if you try to pass on keyword-arguments then you'll get error.

16/01/25

Prof. Mridu Pawan Baruah

43

## Keyword-only arguments

- To specify that a function can have only keyword arguments, add **\***, before the arguments.

- Example:

```
def foo(*, x):
    print(x)
```

```
foo(x=3)
```

- Without the **\***, you are allowed to use positional arguments even if the function expects keyword arguments:

16/01/25

Prof. Mridu Pawan Baruah

44

## Combined Positional-only and Keyword-only

- You can combine the two argument types in the same function.
- Any argument before the `/`, are positional-only, and any argument after the `*`, are keyword-only.
- Example:

```
def foo(a, b, /, *, c, d):
    print(a + b + c + d)

foo(5, 6, c = 7, d = 8)
```

16/01/25

Prof. Mridu Pawan Baruah

45

## Python - Recursion

- Python also accepts function recursion, which means a defined function can call itself.
- Example:

```
def recur(k):
    if(k==0):
        return
    else:
        print(k)
        recur(k-1)

recur(3) #output: 3 2 1
```

16/01/25

Prof. Mridu Pawan Baruah

46

## Variable scope- Local scope

- A variable is only available from inside the region it is created. This is called **scope**.
- A variable created inside a function belongs to the local *scope* of that function, and can only be used inside that function.
- Example of local scope:

```
def foo():
    x=200
    print(x)

foo()      # output: 200
print(x)   # error
```

16/01/25

Prof. Mridu Pawan Baruah

47

## Scope – function inside function

- As explained in the example above, the variable `x` is not available outside the function, but it is available for any function inside the function:
- Example:
 

```
def myFunc():
    x=300
    def myInnerFunc():
        print(x)
```
- So, as you can see the inner function named “`myInnerFunc()`” can access the outer function’s variable ‘`x`’.

16/01/25

Prof. Mridu Pawan Baruah

48

## Scope - Global Scope

- A variable created in the main body of the Python code is a global variable and belongs to the global scope.
- Global variables are available from within any scope, global and local.
- Example:

```
x = 300
def myfunc():
    print(x)

myfunc()

print(x)
```

16/01/25

Prof. Mridu Pawan Baruah

49

## Scope – Naming variables

- If you operate with the same variable name inside and outside of a function, Python will treat them as two separate variables, one available in the global scope (outside the function) and one available in the local scope (inside the function).
- Example:

```
x = 300

def myfunc():
    x = 200
    print(x) # output: 200

myfunc()
print(x) # output: 300
```

16/01/25

Prof. Mridu Pawan Baruah

50

## Scope – Global Keyword

- If you need to create a global variable, but are stuck in the local scope, you can use the global keyword.

The global keyword makes the variable global.

```
Example:
def myfunc():
    global x
    x = 300

myfunc()
print(x) #output: 300
```

16/01/25

Prof. Mridu Pawan Baruah

51

## Scope – “nonlocal” keyword

- The nonlocal keyword is used to work with variables inside nested functions. The nonlocal keyword makes the variable belong to the outer function.

```
Example:
def myfunc1():
    x = "Jane"
    def myfunc2():
        nonlocal x
        x = "hello"
    myfunc2()
    return x

print(myfunc1()) #output: hello
```

16/01/25

Prof. Mridu Pawan Baruah

52

## UNIT - II

### Data Structures in Python

16/01/25

Prof. Mridu Pawan Baruah

53

## List- Creation

- Lists are used to store multiple items in a single variable.
- Lists are created using square brackets:  

```
thislist = ["apple", "banana", "cherry"]
print(thislist)
```
- List items are ordered, changeable, and allow duplicate values.
- List items are indexed, the first item has index [0], the second item has index [1] etc.
- A list can contain different data types:  

```
list1 = ["abc", 34, True, 40, "male"]
```

16/01/25

Prof. Mridu Pawan Baruah

54

## Lists- indexing and slicing

- We can do negative indexing in lists.
- Negative indexing means start from the end.
- -1 refers to the last item, -2 refers to the second last item etc.
- Example:  

```
thislist = ["apple", "banana", "cherry"]
print(thislist[-1])    #output: cherry
```
- You can specify a range of indexes by specifying where to start and where to end the range.  

```
thislist = ["apple", "banana", "cherry", "orange", "kiwi"]
print(thislist[1:3])   #output: ["banana", "cherry"]
```
- Observe the fact that the last index that is 'thislist[3]' was not included.

16/01/25

Prof. Mridu Pawan Baruah

55

## Lists- slicing

- By leaving out the start value, the range will start at the first item and vice-versa:  

```
thislist = ["apple", "banana", "cherry", "orange"]
print(thislist[:2])    #output: ["apple", "banana"]
```
  - Specify negative indexes if you want to start the search from the end of the list:  

```
           -4   -3   -2   -1
thislist = ["apple", "banana", "cherry", "orange"]
print(thislist[-3:-1]) #output: ["banana", "cherry"]
```
- Note: the last index(-1) is not included in the new list.

16/01/25

Prof. Mridu Pawan Baruah

56

## Lists- methods

- To change the value of a specific item, refer to the index number:  

```
thislist = ["apple", "banana", "cherry"]
thislist[1] = "mango"
print(thislist) #output: ["apple", " mango ", "cherry"]
```
- To add an item to the end of the list, use the `append()` method:  

```
thislist = ["apple", "banana", "cherry"]
thislist.append("orange")
print(thislist) #output: ["apple", "banana", "cherry", "orange"]
```
- To insert a list item at a specified index, use the `insert()` method.  

```
thislist = ["apple", "banana", "cherry"]
thislist.insert(1, "orange")
print(thislist) #output: ['apple', 'orange', 'banana', 'cherry']
```

16/01/25

Prof. Mridu Pawan Baruah

57

## Lists- methods

- The `remove()` method removes the specified item.  

```
thislist = ["apple", "banana", "cherry"]
thislist.remove("banana")
print(thislist) #output: ['apple', 'cherry']
```
- If there are more than one item with the specified value, the `remove()` method removes the first occurrence.
- The `pop()` method removes the specified index.  

```
thislist = ["apple", "banana", "cherry"]
thislist.pop(1)
print(thislist) #output: ['apple', 'cherry']
```

16/01/25

Prof. Mridu Pawan Baruah

58