A

PROJECT REPORT ON

LEARNCARE

Learning Management System

SUBMITTED IN PARTIAL FULFILLMENT OF

DIPLOMA IN ADVANCED COMPUTING (PG-DAC)



UNDER THE GUIDANCE OF

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TABLE OF CONTENTS

ABSTRACT

- 1. INTRODUCTION
- 2. PRODUCT OVERVIEW AND SUMMARY
 - 2.1. Purpose
 - 2.2. Scope
 - 2.3. Overview
 - 2.4. Feasibility Study
- 3. REQUIREMENTS FULFILLED
 - 3.1. Functional Requirements
 - 3.2. Non-Functional Requirements
- 4. PROJECT DESIGN
 - 4.1. ER Diagram
 - 4.2. Functional Decomposition Diagram
 - 4.3. Activity Diagram
 - 4.4. Benefit LMS
- 5. PROJECT SCREENSHOTS
 - 5.1. Admin
 - 5.2. Teacher
 - 5.3. Student
- 6. CONCLUSION
- 7. FUTURE SCOPE

8.	REFERENCES

ABSTRACT

The Learning Management System (LMS) has been established in a number of universities worldwide to help connect students and lecturers without the confines of the traditional classroom. It is an environment with digital software which is designed to manage user learning interventions as well as deliver learning content and resources to students.

Since the LMS system has already been implemented and it has also been made compulsory for the lecturers to apply in their daily lectures, it is vital to identify feedback of students as users of LMS. Previous studies have shown various findings in relation to the impact of using LMS in the higher learning environment in various universities worldwide. Therefore, this paper will provide several insights of the LMS phenomenon.

Index Terms—Learning management systems, higher learning, content, acceptance, impact, worldwide.

1.INTRODUCTION

The Learning Management System or popularly known as LMS in the community of higher institutions is an online portal that connects lecturers and students. It provides an avenue for classroom materials or activities to be shared easily. It is also a portal that enables lecturers and students to interact out of the classroom, having discussions through forums that could otherwise take up too much of the time supposed to be spent learning in the classroom.

In this era of information technology, the internet is easily available and accessible by urban areas, which is where most universities are situated. The internet is defined as a vast computer network linking smaller computer networks worldwide, and it includes commercial, educational, governmental, and other networks, all of which use the same set of communications protocols.

Most university students nowadays also have access to the internet as their university provides internet access, and usually there are internet cafes within a walking distance from the university campus, catering to students. Some also have internet access within their own home as they subscribe to an internet service provider.

University students are mostly independent in their learning as lecturers usually give out lecture notes, and further information are left for the students to discover on their own, as it is not a one-way learning process which is practiced in the primary and secondary school system. The learning process at the university level is a two-way process, lecturers share their knowledge and students give their opinions or thoughts in return a topic in a class discussion. Therefore, university students need to constantly broaden their knowledge by searching for information.

2. PRODUCT OVERVIEW AND SUMMARY

2.1 PURPOSE

Learning Management System is web based application. Its main objective to helps learners and educators to ease their daily work. In this application we provide registration for students and teachers. Admin can able to set timetable and Student and teacher can access it on daily and weekly basis. Teachers can gives assignment to student as per standers and subject for which they taught and students can also submit their work on portal. And according to this they will get their assignment status. Students can ask their doubt to particular teachers and submit their feedback/complaint about teacher to admin. So by using this application we can improve the efficiency of our education system.

2.2 SCOPE

The scope of e-learning education in India is in fact much wider. The e-learning, though reached India late of course, but it is being fast accepted in a big way. Due to the growing Indian economy, India has a chance to become heart of e-learning programs. The scope of elearning is much wider in India with many e-learning companies stepping ahead in provided that the service. In India, e-learning situation is still rising and at an investigational stage. The term e-learning comprises a lot more than online education, virtual education, and distributed education, networked or web-based education. As the correspondence "e" in e-learning designed for the word "electronic", e-learning would include all learning actions that are approved out by people or assembly presentation online or offline, and synchronously or asynchronously through networked or separate computers and extra electronic devices. The future of E-learning industry in India seems to be vibrant as number of Internet users is rising in the country, at fairly a logical rate and more, and extra reputed players are showing their interest in the e-learning business. The global revenue of world stands about US\$36 billion by 2010 and e-learning bazaar in India stands at US\$11 million in 2010. The e-learning bazaar in India is in a toddler phase and in 2002 it was just about US\$ 4-5 million with a predictable four year annual growth rate of twenty to twenty five per cent. Companies such as Net Smart z and e Leap Software are situating action in India which is a positive symbol for the elearning section.

2.3 OVERVIEW

A. TECHNOLOGIES USED

i. FRONT END

- HTML
- CSS
- JavaScript
- Bootstrap
- React
- Axios

ii. BACK END

- Spring Boot
- Spring Data JPA
- Hibernate
- REST

iii. DATABASE MANAGEMENT SYSTEM

MySQL

B. FEATURE PROVIDED

1. FOR STUDENT

Register, Login & Logout – New students can register on the portal. Existing students can then login to access their account information and logout after the use.

Search – Students can search their daily schedule, weekly schedule, attendance, Assignments.

Download: Students can downloads the assignments according to the Subjects.

Upload / Submit – Once students completed the assignments they can upload / submit it on portal and can see the teacher remark.

2. FOR TEACHER

Login & Logout – Similar to students and admin, teachers can login & logout to access their account.

Search – Teachers can search their daily schedule, weekly schedule.

Add Assignments—Teachers can add new assignments according their subjects & access the submitted assignment uploaded by student & give remarks accordingly.

Update Attendance – Teacher can update attendance of a particular period & after submitting the attendance it will reflect on student attendance section.

3. FOR ADMIN

Login & Logout – Similar to student & teacher, admin can login & logout to access their account

Accept / Reject Users – The admin can accept or reject students and teacher registration requests.

Set the Schedule – The admin can set the schedule and assign teacher according to the subject.

3. REQUIREMENTS FULFILLED

3.1. FUNCTIONAL REQUIREMENTS

Following are the functional requirements fulfilled by our project:

- Students can login to account and if they are new then they can register or add their account.
- Students can access daily and weekly schedule.
- Students can access & submit the assignment.

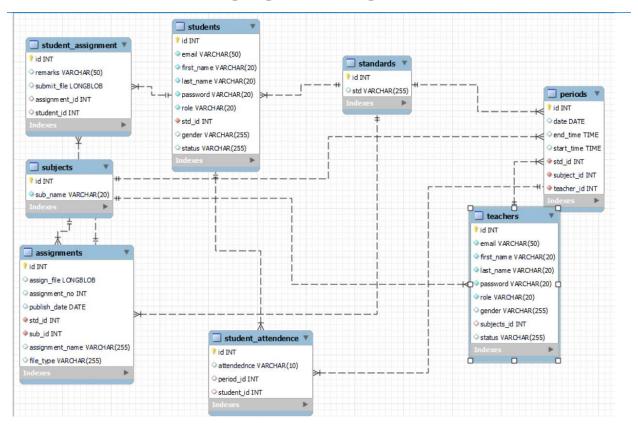
- Students can see their attendance.
- Teachers can login the account and if they are new then they can register or add their account.
- A teacher can mark the attendance status of a student as "Present", "Absent" according to their periods.
- Teacher can upload assignments and give the remark to the assignment uploaded by students.
- Admins can manage the daily and weekly lecture schedule.
- Admins can add or reject the teacher's & student's registration requests.

3.2. NON-FUNCTIONAL REQUIREMENTS

Following are the non-functional requirements fulfilled by our project:

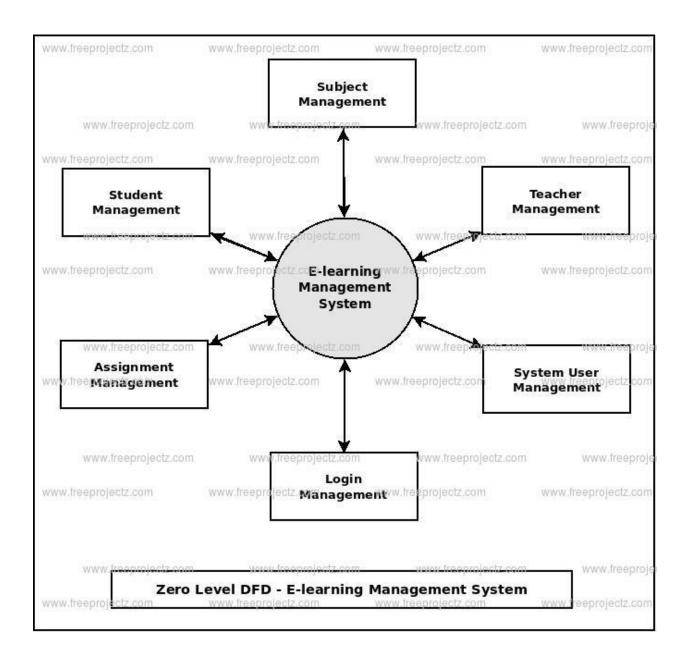
- Since the application uses lightweight and established software components that are also cross-platform, it is remarkably performance and has good support for every operating system.
- The use of React for front end and Spring Boot, Spring Data JPA and Hibernate for back end delivers quick response times to students, teacher and admin alike.
- UI and well-known icons and symbols used throughout the application provides a consistent theme and user-friendly interface that anyone can grasp easily, even without a technical background.

4.1. ENTITY RELATIONSHIP DAIGRAM:



4.2. FUNCTIONAL DECOMPOSITION DIAGRAM **Learning Management System** New Registration Teachers Login Students Login Admin Login Check Daily Check Daily Student Request Schedule Schedule (Add / Reject) Check weekly Check weekly Schedules Teacher Request Schedules (Add / Reject) Check the Assignments Send the Set Schedule Assignments Downloads Assignments Downloads Assignments Upload Log out Assignments Update Check the Attendance Attendance Log out Log out

4.3.ACTIVITY DIAGRAMS:

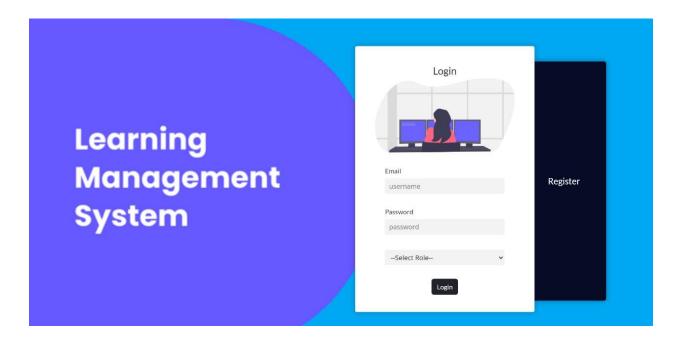


4.4. BENEFITS OF LMS:

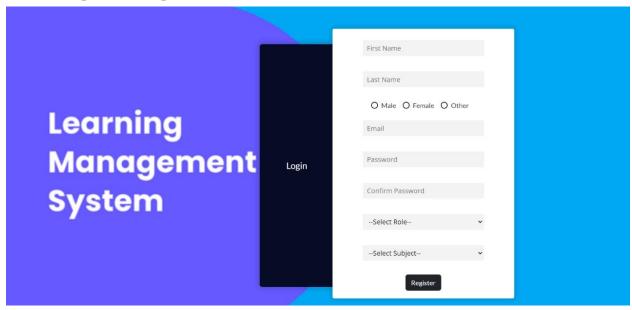


5.0 SCREENSHOT:

5.0.1 Login Page:



5.0.2 Register Page:



5.1.1 Admin Home:



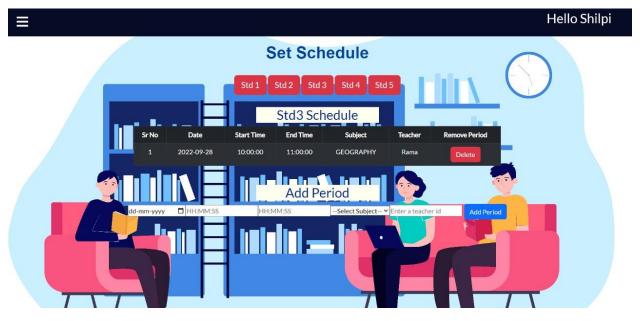
5.1.2 Teacher Registration Request:



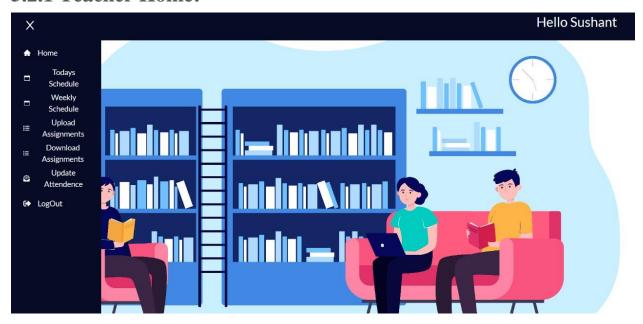
5.1.3 Student Registration Request:



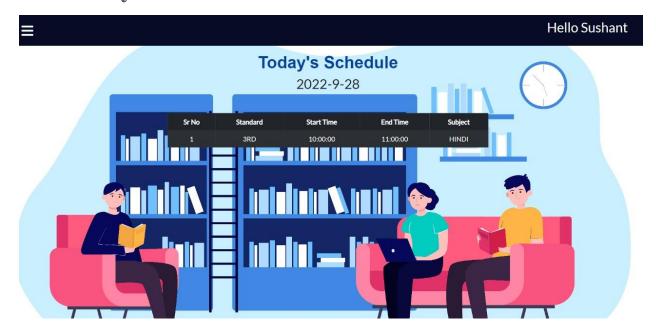
5.1.4 Set Schedule:



5.2.1 Teacher Home:



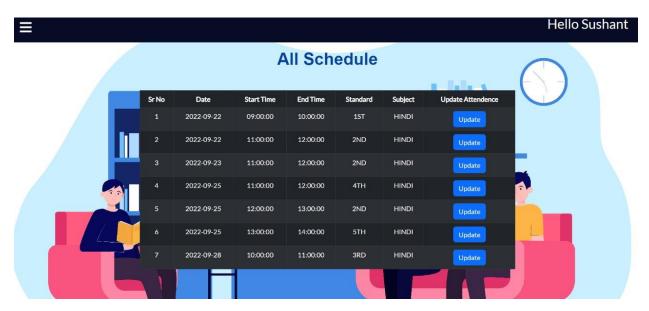
5.2.2 Daily Schedule:

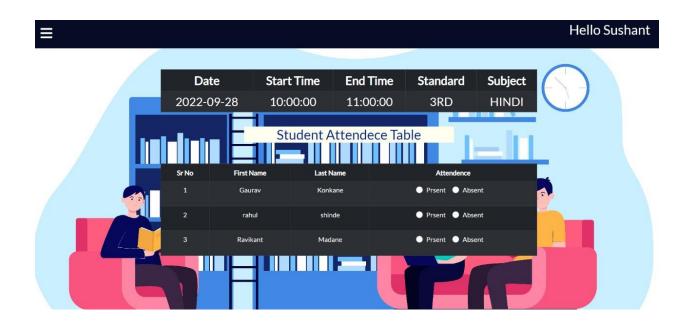


5.2.3 Weekly Schedule:



5.2.4 Attendance:

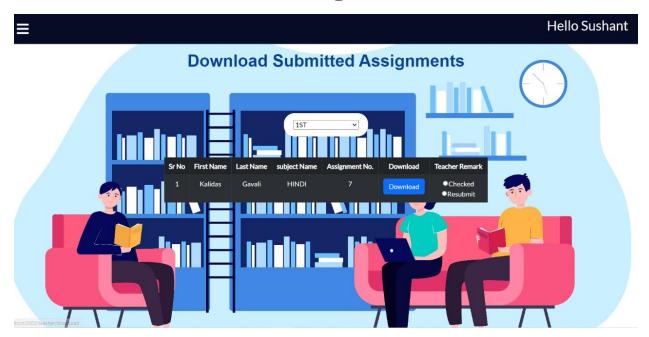




5.2.5 Upload Assignment:



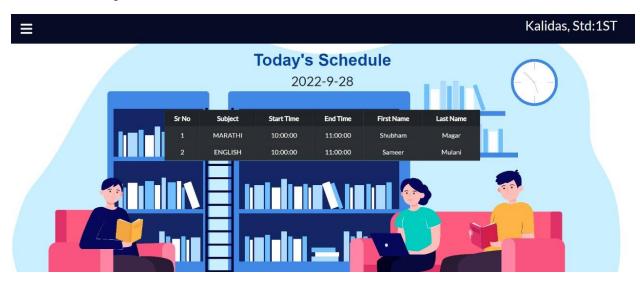
5.2.6 Download Students Assignments:



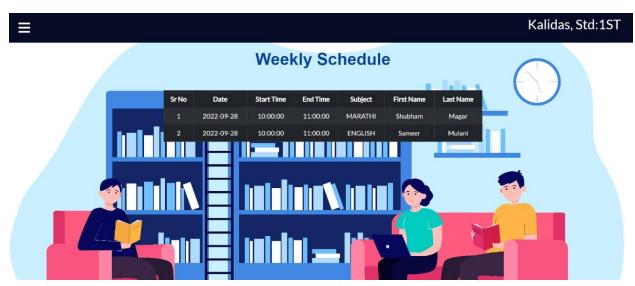
5.3.1 Student Home:



5.3.2 Daily Schedule:



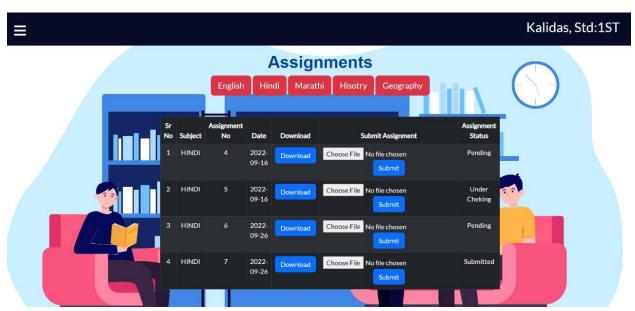
5.3.3 Weekly Schedule:



5.3.4 Student Attendance:



5.3.5 Student Assignment:



6. CONCLUSION

LMS has been a great help in the traditional institution centered environment for the course delivery. However, as technology and learning needs change, the learning environment is becoming more and more open, learner-centered, and collaborative. Future LMS is expected to transform itself as a learning portal that satisfies needs of multiple parties and multiple levels of learning. A comprehensive set of features include traditional content management and learning management, but also include more learner focused personal, social, and collaboration activities in learning

7. FUTURE SCOPE

Using whatever we have learnt over the duration of this course, we tried to make our project as user-friendly and gave it as many features as possible in the limited time allotted for the project work. That said, there are certainly more features that can be added to our application. Some of those are mentioned below:

- The future will see lots of young and tech savvy learners continuing with their learning process and will prefer bite sized modules that they can easily complete and learn.
- The admins will find that content library will be used more to solve acute learning needs that are more like job training than tradition instructor led training. This year will see that superior reports will help to ultimately shape the culture within the organizations in order to feature lifelong learning.
- Adult learners often have their specific needs and are more knowledgeable and experienced. Adaptive learning will have a great impact on how learners enroll in the courses and how they can use it as per their convenience of time, learning path and interest.
- Latest LMS will focus more on learner's engagement and experience and not only on information delivery. Traditional LMS will have to enhance their features to remain competitive in the market. Future LMS will also see more engaging features like personalized learning, social learning, gamification and personal coaching and support.

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