

Recursion

- ① Identify if you can breakdown problems into simpler problems
- ② Write the recurrence relation if needed
- ③ Draw the recursion tree
- ④ About the tree:
 - See flow of func^{ns}
 - Identify and follow left tree calls & right tree calls
 - Draw tree till recursion not clear !imp
 - Use a debugger
- ⑤ See how values are returned at each step, what type of values, where the function call will come out, In the end, you will come out of main function.

Binary Search using Recursion:

① $s \rightarrow 0, e \rightarrow \text{len(nums)} - 1$

② `def binarySearch(s, e):`

```

    mid = s + (e - s) // 2
    if s == e: 1 [Base case]
    if target == nums[mid]:
        return mid
    elif target < nums[mid]:
        return binarySearch(s, mid - 1)
    else:
        return binarySearch(mid + 1, e)
  
```

~~return 1~~

for reference

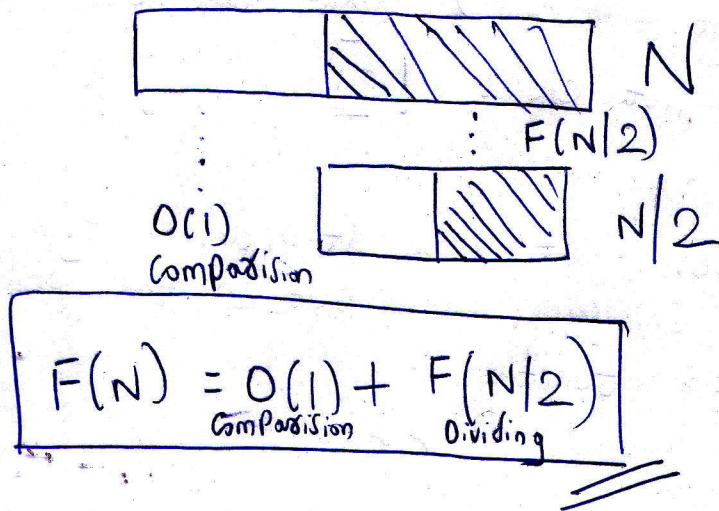
```

s = 0
e = len(nums) - 1
while s <= e:
    mid = s + (e - s) // 2
    ...
  
```

* Variables in Recursion

- i] Arguments (Variables that need to be passed in future calls go in arguments)
- ii] Return type
- iii] Body of funcⁿ

Recurrence Relation:



* Types of Recurrence Relation : 3

① Linear Recurrence Relation \rightarrow Fibo Fibo (Eg: * Dynamic Programming says Hello;)

② Divide & Conquer \rightarrow B.S

Bo says:
Do not Overthink!

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Make sure to return a function call if the primary function has return type