# Low-Level Design (LLD) Document

#### 1. Introduction

The Low-Level Design (LLD) document provides a detailed breakdown of each module in the Mushroom Classification project.

### 2. Modules Breakdown

- 1. \*\*Data Preprocessing\*\*: Handles data cleaning, missing values, and encoding categorical variables.
- 2. \*\*Model Training\*\*: Trains multiple models (Logistic Regression, Decision Tree, Random Forest) and selects the best.
- 3. \*\*Flask API\*\*: Serves predictions via an HTTP endpoint.
- 4. \*\*User Interface\*\*: Provides a dropdown for user interaction and fetches predictions from the API.
- 5. \*\*Logging & Error Handling\*\*: Logs API requests, errors, and model predictions.

# 3. API Endpoints

- \*\*POST /predict\*\*: Receives a JSON request with mushroom details and returns the prediction.
- \*\*GET /\*\*: Renders the user interface with a dropdown to select mushrooms.

## 4. Database Schema (if applicable)

The project does not require a database, as it loads data from a CSV file and makes real-time predictions.

#### 5. System Flow

- 1. User selects a mushroom from the dropdown.
- 2. JavaScript sends a request to the Flask API.
- 3. The API preprocesses the input and makes a prediction.
- 4. The response is sent back to the user interface and displayed on the screen.

### 6. Future Enhancements

- Improve UI with visualization.
- Store past predictions in a database for tracking.
- Deploy API on cloud services like AWS or GCP.