### **Wireframe Documentation - Mushroom Classification**

#### 1. Introduction

This document outlines the wireframe design for the Mushroom Classification web application. The application allows users to select a mushroom type, predict whether it is edible or poisonous, and provides an explanation of the model's working.

### 2. Homepage Layout

The homepage consists of a simple UI where users can:

- Select a mushroom from a dropdown.
- Click a 'Submit' button to get the prediction.

## 3. Result Page

After submitting a selection, users are redirected to the result page which displays:

- Prediction result: 'Edible' or 'Poisonous'.
- A clean and easy-to-read layout.

### 4. About Page

The about page provides information on:

- How the classification model works.
- The methodology behind the predictions.

# 5. Wireframe Design

The following section includes the visual wireframes of the web application.