

Lab Assignment 2

Implement stack as an abstract data type using singly linked list and use this ADT for conversion of infix expression to postfix, prefix and evaluation of postfix and prefix expression.

Code

```
#include <iostream>
#include <string>
#include <cmath>
#define MAXSIZE 100
using namespace std;

char stack[MAXSIZE];
int top = -1;

// Function to push an element onto the stack
void push(char element) {
    if (top == MAXSIZE - 1) {
        cout << "Stack is full" << endl;
    } else {
```

```
        stack[++top] = element;
    }
}
```

// Function to pop an element from the stack

```
char pop() {
    if (top == -1) {
        cout << "Stack is empty" << endl;
        return '\0'; // Return null character if stack is
empty
    } else {
        return stack[top--];
    }
}
```

// Function to get the top element of the stack
without popping

```
char peek() {
    if (top == -1) {
        return '\0'; // Return null character if stack is
empty
    } else {
        return stack[top];
    }
}
```

```
}
```

```
// Function to return precedence of operators
```

```
int precedence(char op) {  
    if (op == '^' || op == '$') {  
        return 3;  
    }  
    if (op == '*' || op == '/') {  
        return 2;  
    }  
    if (op == '+' || op == '-') {  
        return 1;  
    }  
    return 0;  
}
```

```
// Function to convert infix expression to postfix  
expression
```

```
string infix_to_postfix(const string& infix) {  
    string postfix;  
    for (size_t i = 0; i < infix.length(); i++) {  
        char ch = infix[i];  
        if (isalnum(ch)) {  
            postfix += ch;  
        }  
    }  
}
```

```

    } else if (ch == '(') {
        push(ch);
    } else if (ch == ')') {
        while (top != -1 && peek() != '(') {
            postfix += pop();
        }
        pop(); // Remove '(' from the stack
    } else { // The character is an operator
        while (top != -1 && precedence(peek()) >=
precedence(ch)) {
            postfix += pop();
        }
        push(ch);
    }
}
while (top != -1) {
    postfix += pop();
}
return postfix;
}

```

```

// Function to reverse a string
string reverse_string(const string& str) {
    string reversed;

```

```
    for (size_t i = str.length(); i > 0; i--) {  
        reversed += str[i - 1];  
    }  
    return reversed;  
}
```

// Function to convert infix expression to prefix expression

```
string infix_to_prefix(const string& infix) {  
    // Reverse the infix expression  
    string reversed_infix = reverse_string(infix);  
  
    // Replace '(' with ')' and vice versa  
    for (size_t i = 0; i < reversed_infix.length(); i++) {  
        if (reversed_infix[i] == '(') {  
            reversed_infix[i] = ')';  
        } else if (reversed_infix[i] == ')') {  
            reversed_infix[i] = '(';  
        }  
    }  
}
```

// Convert modified infix to postfix

```
string postfix = infix_to_postfix(reversed_infix);
```

```
    // Reverse the postfix expression to get prefix
    return reverse_string(postfix);
}
```

// Function to evaluate postfix expression

```
int evaluate_postfix(const string& postfix) {
    int eval_stack[MAXSIZE];
    int eval_top = -1;

    for (size_t i = 0; i < postfix.length(); i++) {
        char ch = postfix[i];
        if (isdigit(ch)) {
            // Convert the character to integer and push
            // to eval_stack
            eval_stack[++eval_top] = ch - '0'; // Assuming
            single-digit operands
        } else { // The character is an operator
            int val2 = eval_stack[eval_top--];
            int val1 = eval_stack[eval_top--];
            int result;
            switch (ch) {
                case '+': result = val1 + val2; break;
                case '-': result = val1 - val2; break;
                case '*': result = val1 * val2; break;
```

```

        case '/': result = val1 / val2; break;
        case '^': result = (int)pow(val1, val2);
break;
        default: result = 0; // Default case to
handle unexpected operators
    }
    eval_stack[++eval_top] = result;
}
}
return eval_stack[eval_top];
}

```

// Function to evaluate prefix expression

```

int evaluate_prefix(const string& prefix) {
    int eval_stack[MAXSIZE];
    int eval_top = -1;

```

```

    // Process the prefix expression from right to left
    for (int i = prefix.length() - 1; i >= 0; i--) {
        char ch = prefix[i];
        if (isalnum(ch)) {
            // Convert the character to integer and push
to eval_stack

```

```
        eval_stack[++eval_top] = ch - '0'; // Assuming
single-digit operands
```

```
    } else {
```

```
        int val1 = eval_stack[eval_top--];
```

```
        int val2 = eval_stack[eval_top--];
```

```
        int result;
```

```
        switch (ch) {
```

```
            case '+': result = val1 + val2; break;
```

```
            case '-': result = val1 - val2; break;
```

```
            case '*': result = val1 * val2; break;
```

```
            case '/': result = val1 / val2; break;
```

```
            case '^': result = (int)pow(val1, val2);
```

```
break;
```

```
            default: result = 0; // Default case to
```

```
handle unexpected operators
```

```
        }
```

```
        eval_stack[++eval_top] = result;
```

```
    }
```

```
}
```

```
return eval_stack[eval_top];
```

```
}
```

```
int main() {
```

```
    string infix;
```



```
cout << "Enter an infix expression: ";
cin >> infix;

string postfix = infix_to_postfix(infix);
cout << "Postfix expression: " << postfix << endl;

int postfix_result = evaluate_postfix(postfix);
cout << "Result of postfix evaluation: " <<
postfix_result << endl;

string prefix = infix_to_prefix(infix);
cout << "Prefix expression: " << prefix << endl;

int prefix_result = evaluate_prefix(prefix);
cout << "Result of prefix evaluation: " <<
prefix_result << endl;

return 0;
}
```

Output

```
7 tmp/xD9Re0mpgm.o
```

```
Enter an infix expression: 5+7*8
```

```
Postfix expression: 578*+
```

```
Result of postfix evaluation: 61
```

```
Prefix expression: +5*78
```

```
Result of prefix evaluation: 61
```

```
=== Code Execution Successful ===
```