```
pointer.c X
int main()
int age = 30;
int *pAge = &age;
printf("%d\n",*pAge); //value (dereferencing)
printf("%d\n",pAge); //address
printf("%d\n",age); //value (dereferencing)
printf("%d\n",&age); //address
printf("%p\n",pAge); //address in Hex
printf("%p\n",*pAge); //value in Hex
printf("%p\n",age); //value in Hex
printf("%p\n", &age); //address in Hex
printf("%p\n", *& * & age); //value in Hex
printf("%p\n",&*&age); //address in Hex
printf("%p\n", *&age); //value in Hex
```