



acha tahole total 3 ta confusing case pelam...

1. `if(x--)` jekhane `x` er value er jonno `if` kaj kore, but `%d` print korle `x--` print kore
2. `printf("%d\n%d",x--,++x);` jekhane right to left age `x` er value print kore then increment kore
3. `z = y-- + c` jekhane `y + c` age `z` e store hocche then `y` increment hoye `y` e store hocche

thik ase? @M.A. Nasim



↩ M.A. replied to you

thik ase? @M.A. Nasim

yeah



```
1 #include <stdio.h>
2 int main()
3 {
4     int z,y=12,c=7;
5     z=y--+c;
6     printf("%d\n%d\n%d",z,y,c);
7
8
9     return 0;
10 }
```

"G:\My Drive\Varsity 2023\CSE central\UITS 22.03.24\Code\tmp1.exe"

19

11

7

Process returned 0 (0x0) execution time : 0.017 s

Press any key to continue.

```
#include <stdio.h>
int main()
{
    int x = 2, y = 3;

    printf("%d", x + x++);

    return 0;
}
```

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5

Process returned 0 (0x0) execut

Press any key to continue.



joss, C diye koro, C++ shike STL shike aro easily parba

Standard Template Library

According to 3 sources

The **Standard Template Library** (STL) is a set of C++ template classes to provide common programming data structures and functions such as lists, stacks, arrays

The C++ Standard Template ...
[geeksforgeeks.org](https://www.geeksforgeeks.org/)

In C++, the **Standard Template Library** (STL) provides a set of programming tools to implement algorithms and data structures like vectors, lists, queues, etc.

C++ Standard Template Lib
[programiz.com](https://www.programiz.com/)



What are some examples of STL?

How to use STL with C++?

What are the benefits of STL?



Type a message...



case_04.c x

```
#include <stdio.h>
int main()
{
    int x = 1, y = 3;

    printf("%d", x-- * ++x);

    return 0;
}
```

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1

Process returned 0 (0x0)

Press any key to continue.