

Programming Language Design and Implementation (PLDI): CS-1319-1

Assignment - 3: Parser for nanoC
Assign Date: October 12, 2023

Marks: 100
Submit Date: 23:55, October 28, 2023

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1. You must submit your assignment using the naming convention `group_A3.x` where `x` is one of `tar`, `zip` or `rar` and `group` is your group number.
 2. To receive full credit, your program must be correct and your `.pdf` file must explain your program adequately.
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1 Lexical Grammar of nanoC

Please make the following change in your lexer,

```
integer-constant:
    0
    signopt nonzero-digit
    integer-constant digit
```

2 Phrase Structure Grammar of nanoC

1. Expressions:

/ The grammar is structured in a hierarchical way with precedences resolved. Associativity is handled by left or right recursion as appropriate. */*

primary-expression:

```
    identifier    // Simple identifier
    constant      // Integer or character constant
    string-literal
    ( expression )
```

postfix-expression: // Expressions with postfix operators. Left assoc. in C; non-assoc. here

```
    primary-expression
    postfix-expression [ expression ]    // 1-D array access
    postfix-expression ( argument-expression-listopt )    // Function invocation
    postfix-expression -> identifier    // Pointer indirection. Only one level
```

argument-expression-list:

```
    assignment-expression
    argument-expression-list , assignment-expression
```

unary-expression:

```
    postfix-expression
    unary-operator unary-expression    // Expr. with prefix ops. Right assoc. in C; non-assoc. here
    // Only a single prefix op is allowed in an expression here
```

unary-operator: one of

```
    & * + - !    // address op, de-reference op, sign ops, boolean negation op
```

multiplicative-expression: // Left associative operators

```
    unary-expression
    multiplicative-expression * unary-expression
```

multiplicative-expression / unary-expression
multiplicative-expression % unary-expression

additive-expression: // Left associative operators
multiplicative-expression
additive-expression + multiplicative-expression
additive-expression - multiplicative-expression

relational-expression: // Left associative operators
additive-expression
relational-expression < additive-expression
relational-expression > additive-expression
relational-expression <= additive-expression
relational-expression >= additive-expression

equality-expression: // Left associative operators
relational-expression
equality-expression == relational-expression
equality-expression != relational-expression

logical-AND-expression: // Left associative operators
equality-expression
logical-AND-expression && equality-expression

logical-OR-expression: // Left associative operators
logical-AND-expression
logical-OR-expression || logical-AND-expression

conditional-expression: // Right associative operator
logical-OR-expression
logical-OR-expression ? expression : conditional-expression

assignment-expression: // Right associative operator
conditional-expression
unary-expression = assignment-expression // unary-expression must have lvalue

expression:
assignment-expression

2. **Declarations** *declaration: // Simple identifier, 1-D array or function declaration of built-in type*
type-specifier init-declarator ; // Only one element in a declaration
init-declarator:
declarator // Simple identifier, 1-D array or function declaration
declarator = initializer // Simple id with init. initializer for array / fn/ is semantically skipped
type-specifier: // Built-in types
void
char
int
declarator:
pointer_{opt} direct-declarator // Optional injection of pointer
direct-declarator:
identifier // Simple identifier
identifier [integer-constant] // 1-D array of a built-in type or ptr to it. Only +ve constant
identifier (parameter-list_{opt}) // Fn. header with params of built-in type or ptr to them
pointer:

parameter-list:
parameter-declaration
parameter-list , parameter-declaration
parameter-declaration:
type-specifier pointer_{opt} identifier_{opt} // Only simple ids of a built-in type or ptr to it as params

initializer:
assignment-expression

3. Statements

statement:
compound-statement // Multiple statements and / or nest block/s
expression-statement // Any expression or null statements
selection-statement // if or if-else
iteration-statement // for
jump-statement // return
compound-statement:
{ *block-item-list_{opt}* }
block-item-list:
block-item
block-item-list block-item
block-item: // Block scope - declarations followed by statements
declaration
statement
expression-statement:
expression_{opt} ;
selection-statement:
if (*expression*) *statement*
if (*expression*) *statement* else *statement*
iteration-statement:
for (*expression_{opt}* ; *expression_{opt}* ; *expression_{opt}*) *statement*
jump-statement:
return *expression_{opt}* ;

4. Translation Unit

translation-unit: // Single source file containing main()
external-declaration
translation-unit external-declaration
external-declaration:
declaration
function-definition
function-definition:
type-specifier declarator compound-statement

3 The Assignment

1. Write a Bison specification for defining the tokens and phase structure grammar of nanoC and generate the required y.tab.h file.
2. Write a Bison specification for the language of nanoC using the phase structure grammar given in Assignment 2. Use the Flex specification that you had developed for Assignment 2 (if required, you may fix your Flex specification).

While writing the Bison specification, you may need to make some changes to the grammar. For example, some non-terminals like

argument-expression-list

are shown as optional on the right-hand-side as:

postfix-expression:

postfix-expression (*argument-expression-list_{opt}*)

One way to handle them would be to introduce a new non-terminal, *argument-expression-list-opt*, and a pair of new productions:

argument-expression-list-opt:

argument-expression-list

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and change the above rule as:

postfix-expression:

postfix-expression (*argument-expression-list-opt*)

- Names of your `.l` and `.y` files should be `group_A3.l` and `group_A3.y` respectively. The `.y` or the `.l` file should not contain the function `main()`. Write your `main()` (in a separate file `group_A3.c`) to test your lexer and parser.
- Prepare a Makefile to compile the specifications and generate the lexer and the parser. Your Makefile must have a build rule such that when we run `make build`, the output is an executable named `parser`. Your `build` rule should have these commands. The `gcc` command without the `-Werror` will count as the Makefile being incorrect.
- Prepare a test input file `group_A3.nc` that will test all the rules that you have coded.
- Prepare a tar-archive with the name `group_A3.tar` containing all the files and upload to Classroom.

4 Credits

- Correctness of Implementation: 70
- Main file: 5
- Makefile¹: 5
- Test file: 5
- Explanation of Program: 15

5 Autograding Specifics

- The autograder will first try to execute `make build`. If this succeeds **and** if after running there is an executable file named `parser` in the directory, it goes to 3, else 2.
- It executes the following commands²³ in order,

```
bison group_A3.y --defines=group_A3.tab.h -o group_A3.tab.c
flex -o lex.yy.c group_A3.l
gcc -o parser lex.yy.c group_A3.tab.c group_A3.c -lfl -Werror
```

If this succeeds **and** if after running there is an executable file named `parser` in the directory, it goes to 3 else reports **Compilation Error** and halts. The version of bison being run here is **(GNU Bison) 3.8.2**, flex is **flex 2.6.4** and gcc is **13.2.0**.

- It runs your parser on each test case and matches the output of your program with the correct output. The command it uses is,

```
./parser < path/to/test_case/case_name.nc
```

If there is a **Runtime Error** error on any test-case, it throws an exception which is handled by flagging your program and marking that case as failed.

- Please ensure you have a function, `yyerror()`, defined as follows,

```
void yyerror(char *s) {
    printf("Error: %s on '%s'\n", s, yytext);
}
```

at the end of your `group_A3.y` file. We will be testing erroneous cases and expecting this format in the output.

- The document on the expected output format has been released, and we have provided some samples outputs. Please consult them.

¹If upon `make build` your Makefile overwrites the wrong file, it will be considered incorrect and if this causes a compilation error, it will be graded as such.

²The `-Werror` flag treats all warnings as errors. Thus, if your program compiles with a warning on your system, it will fail on ours. So please test your programs with this flag enabled.

³The `-lfl` flag can be substituted with `-ll`