

Module 05: CS-1319-1: Programming Language Design and Implementation (PLDI)

Syntax Analysis or Parsing

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September 25 & October 3, 2023

Module Objectives

Module 05

Das

Objectives & Outline

Infix \rightarrow Postfix

Grammar

Derivations

Parse Trees

Languages

Parsers

RD Parsers

Left-Recursion

Ambiguous Grammar

LR Parsers

SR Parsers

LR Fundamentals

LR(0) Parser

SLR(1) Parser

LR(1) Parser

LALR(1) Parser

LR(k) Parser

- Understand Parsing Fundamental
- Understand LR Parsing

Module Outline

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Infix \rightarrow Postfix

Dragon Book: Pages 48-50 (Associativity & Precedence of Operators)

Dragon Book: Pages 53-54 (Postfix Notation)

Infix, Postfix and Prefix

Examples by PPD

Expression Notation

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Consider a *binary* operator $+$. Use of this operator can be written in three forms:

- **Infix:** $a + b$: Operator *between* operands
- **Postfix:** $a b +$: Operator *after* operands
- **Prefix:** $+ a b$: Operator *before* operands. Typical for functions: $\sin(\theta)$

A *unary* operator like $++$ is one of:

- **Postfix:** $a ++$
- **Prefix:** $++ a$

A *ternary* operator like $?:$ is usually:

- **Infix:** $a ? b : c$: Operators *between* operands

A *n-ary* operator like \max is usually:

- **Prefix:** $\max (a, b, c, d)$

Resolving Ambiguity by Infix \rightarrow Postfix

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Let us recap evaluation of simple expressions:

$$9 + 5 * 2 =$$

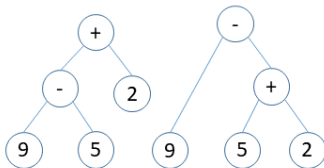
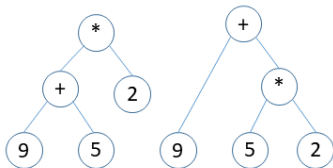
$$((9 + 5) * 2) = 28$$

$$(9 + (5 * 2)) = 19 \text{ By BODMAS Rule}$$

$$9 - 5 + 2 =$$

$$((9 - 5) + 2) = 6 \text{ By BODMAS Rule}$$

$$(9 - (5 + 2)) = 2$$



Expression Ambiguity Resolution: Infix \rightarrow Postfix

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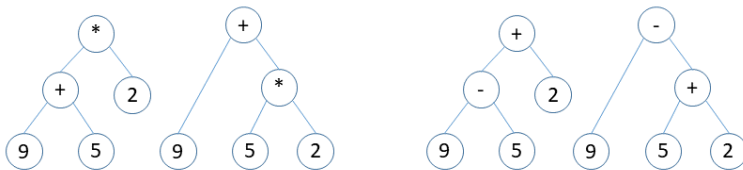
$$9 + 5 * 2: (9 + (5 * 2)) = 9 \ 5 \ 2 \ * \ +$$

$$((9 + 5) * 2) = 9 \ 5 \ + \ 2 \ *$$

$$9 - 5 + 2: (9 - (5 + 2)) = 9 \ 5 \ 2 \ + \ -$$

$$((9 - 5) + 2) = 9 \ 5 \ - \ 2 \ +$$

Postfix notation is also called *Reverse Polish Notation (RPN)*



Evaluating Postfix Expression

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- Create a stack to store operands (or values)
- Scan the given expression and do following for every scanned element
 - If the element is a number, push it into the stack
 - If the element is a operator, pop operands for the operator from stack. Evaluate the operator and push the result back to the stack
- When the expression is ended (input empty), the number in the stack is the final answer

Evaluate $(9 + (5 * 2)) = 9 \ 5 \ 2 \ * \ +$

Input	Stack	Action
9 5 2 * +		Start eval
5 2 * +	9	Read 9. Push
2 * +	9 5	Read 5. Push
* +	9 5 2	Read 2. Push
+	9 10	Read *. Pop 2 & 5. Push $5 * 2 = 10$
	19	Read +. Pop 10 & 9. Push $9 + 10 = 19$
	19	Input empty. End eval. Result = 19

Evaluate $((9 + 5) * 2) = 9 \ 5 \ + \ 2 \ *$

Input	Stack	Action
9 5 + 2 *		Start eval
5 + 2 *	9	Read 9. Push
+ 2 *	9 5	Read 5. Push
2 *	14	Read +. Pop 5 & 9. Push $9 + 5 = 14$
*	14 2	Read 2. Push
	28	Read *. Pop 2 & 14. Push $14 * 2 = 28$
	28	Input empty. End eval. Result = 28

Associativity and Precedence

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Operators in decreasing order of precedence

- $*$, $/$ (left)
- $+$, $-$ (left)
- $<$, \leq , $>$, \geq (left)
- $!$, $=$, $==$ (left)
- $=$ (right)

Infix \rightarrow Postfix: Examples

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Infix	Postfix
$A + B$	$AB +$
$A + B * C$	$ABC * +$
$(A + B) * C$	$AB + C *$
$A + B * C + D$	$ABC * + D +$
$(A + B) * (C + D)$	$AB + CD + *$
$A * B + C * D$	$AB * CD * +$

$A + B * C \rightarrow$
 $A + (B * C) \rightarrow$
 $A (B * C) + \rightarrow$
 $A B C * +$

Infix \rightarrow Postfix: Rules

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- [1] Print operands as they arrive.
- [2] If the stack is empty or contains a left parenthesis on top, push the incoming operator onto the stack.
- [3] If the incoming symbol is a left parenthesis, push it on the stack.
- [4] If the incoming symbol is a right parenthesis, pop the stack and print the operators until you see a left parenthesis. Discard the pair of parentheses.
- [5] If the incoming symbol has higher precedence than the top of the stack, push it on the stack.
- [6] If the incoming symbol has equal precedence with the top of the stack, use association. If the association is left to right, pop and print the top of the stack and then push the incoming operator. If the association is right to left, push the incoming operator.
- [7] If the incoming symbol has lower precedence than the symbol on the top of the stack, pop the stack and print the top operator. Then test the incoming operator against the new top of stack.
- [8] At the end of the expression, pop and print all operators on the stack. (No parentheses should remain.)

Operator Precedence Table

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Stack Top	Input						
	\$	+	-	*	/	()
\$		\ll	\ll	\ll	\ll	\ll	
+	\gg	\gg	\gg	\ll	\ll	\ll	\gg
-	\gg	\gg	\gg	\ll	\ll	\ll	\gg
*	\gg	\gg	\gg	\gg	\gg	\ll	\gg
/	\gg	\gg	\gg	\gg	\gg	\ll	\gg
(\ll	\ll	\ll	\ll	\ll	\ll	=
)							
Actions							
\ll	Push to stack						
\gg	Pop from stack						
=	Pop from stack till (
	Error						

Infix \rightarrow Postfix: Rules

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- **Requires operator precedence information**
- **Operands:** Add to postfix expression.
- **Close parenthesis:** Pop stack symbols until an open parenthesis appears.
- **Operators:** Pop all stack symbols until a symbol of lower precedence appears. Then push the operator.
- **End of input:** Pop all remaining stack symbols and add to the expression.

Infix \rightarrow Postfix: Rules

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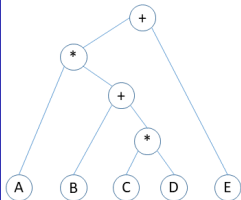
LR(k) Parser

Expression:

$A * (B + C * D) + E$

becomes

$A B C D * + * E +$



PLDI

	Current symbol	Operator Stack	Postfix string
1	A		A
2	*	*	A
3	(* (A
4	B	* (A B
5	+	* (+	A B
6	C	* (+	A B C
7	*	* (+ *	A B C
8	D	* (+ *	A B C D
9)	*	A B C D * +
10	+	+	A B C D * + *
11	E	+	A B C D * + * E
12			A B C D * + * E +

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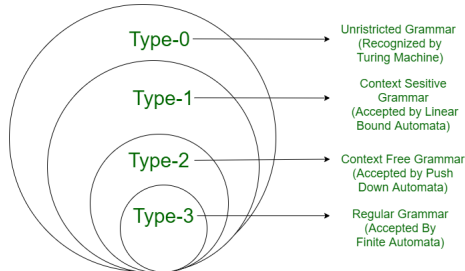
Grammar

Dragon Book: Pages 42-48 (Grammar, Derivation, Parse Tree, Ambiguity)

Dragon Book: Pages 48-50 (Associativity & Precedence of Operators)

Dragon Book: Pages 197-204 (Grammar, Derivation, Parse Tree, Ambiguity)

Examples by PPD



$G = \langle T, N, S, P \rangle$ is a (context-free) grammar¹ where:

T	:	Set of terminal symbols
N	:	Set of non-terminal symbols
S	:	$S \in N$ is the start symbol
P	:	Set of production rules

Every production rule is of the form: $A \rightarrow \alpha$, where $A \in N$ and $\alpha \in (N \cup T)^*$.

Symbol convention:

a, b, c, \dots	Lower case letters at the beginning of alphabet	$\in T$
x, y, z, \dots	Lower case letters at the end of alphabet	$\in T^+$
A, B, C, \dots	Upper case letters at the beginning of alphabet	$\in N$
X, Y, Z, \dots	Upper case letters at the end of alphabet	$\in (N \cup T)$
$\alpha, \beta, \gamma, \dots$	Greek letters	$\in (N \cup T)^*$

¹According to Chomsky Hierarchy a grammar may be Regular or Type 3 (Finite Automata), Context-Free or Type 2 (Push-down Automata), Context-Sensitive or Type 1 (Linear Bounded Automata), and Unrestricted or Type 0 (Turing Machine).

Example Grammar: Derivations

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$G = \langle \{id, +, *, (,)\}, \{E, T, F\}, E, P \rangle$ where P is:

$$1: E \rightarrow E + T$$

$$2: E \rightarrow T$$

$$3: T \rightarrow T * F$$

$$4: T \rightarrow F$$

$$5: F \rightarrow (E)$$

$$6: F \rightarrow id$$

Left-most Derivation of $id + id * id \$$:

$$\begin{aligned} E \$ &\Rightarrow \underline{E} + T \$ &\Rightarrow \underline{T} + T \$ &\Rightarrow \underline{F} + T \$ \\ &\Rightarrow \underline{id} + T \$ &\Rightarrow \underline{id} + \underline{T * F} \$ &\Rightarrow \underline{id} + \underline{F} * F \$ \\ &\Rightarrow \underline{id} + \underline{id} * F \$ &\Rightarrow \underline{id} + \underline{id} * \underline{id} \$ \end{aligned}$$

Right-most Derivation of $id + id * id \$$:

$$\begin{aligned} E \$ &\Rightarrow \underline{E} + T \$ &\Rightarrow \underline{E} + \underline{T * F} \$ &\Rightarrow \underline{E} + T * \underline{id} \$ \\ &\Rightarrow \underline{E} + \underline{F} * id \$ &\Rightarrow \underline{E} + \underline{id} * id \$ &\Rightarrow \underline{T} + id * id \$ \\ &\Rightarrow \underline{F} + id * id \$ &\Rightarrow \underline{id} + id * id \$ \end{aligned}$$

Example Grammar: Derivations (Practice)

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$G = \langle \{id, +, *, (,)\}, \{E, T, F\}, E, P \rangle$ where P is:

$$1: E \rightarrow E + T$$

$$2: E \rightarrow T$$

$$3: T \rightarrow T * F$$

$$4: T \rightarrow F$$

$$5: F \rightarrow (E)$$

$$6: F \rightarrow id$$

Left-most Derivation of $id * id + id$ \$:

$$\begin{aligned} E \$ &\Rightarrow \underline{E} + T \$ &\Rightarrow \underline{T} + T \$ &\Rightarrow \underline{T * F} + T \$ \\ &\Rightarrow \underline{F} * F + T \$ &\Rightarrow id * \underline{F} + T \$ &\Rightarrow id * id + T \$ \\ &\Rightarrow id * id + \underline{F} \$ &\Rightarrow id * id + id \$ \end{aligned}$$

Right-most Derivation of $id * id + id$ \$:

$$\begin{aligned} E \$ &\Rightarrow \underline{E} + T \$ &\Rightarrow \underline{E} + \underline{F} \$ &\Rightarrow E + id \$ \\ &\Rightarrow \underline{T} + id \$ &\Rightarrow \underline{T * F} + id \$ &\Rightarrow T * id + id \$ \\ &\Rightarrow \underline{F} * id + id \$ &\Rightarrow id * id + id \$ \end{aligned}$$

Example Grammar: Parse Tree

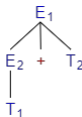
$G = \langle \{id, +, *, (,)\}, \{E, T, F\}, E, P \rangle$ where $P = \{ E \rightarrow E + T \mid T, T \rightarrow T * F \mid F, F \rightarrow (E) \mid id \}$

Left-most Derivation of $id + id * id$

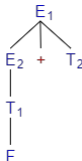
$E\$ \Rightarrow$



$E + T\$ \Rightarrow$

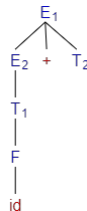


$T + T\$ \Rightarrow$

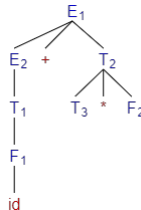


$E + T\$ \Rightarrow$

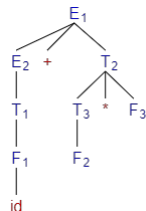
$id + T\$ \Rightarrow$



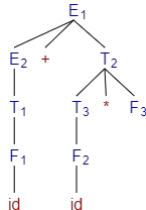
$id + T * F\$ \Rightarrow$



$id + E * F\$ \Rightarrow$



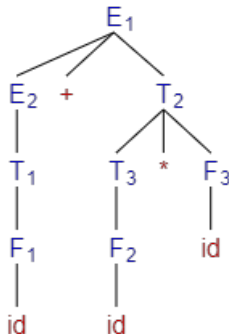
$id + id * F\$ \Rightarrow$



Example Grammar: Parse Tree

$G = \langle \{id, +, *, (,)\}, \{E, T, F\}, E, P \rangle$ where $P = \{ E \rightarrow E + T \mid T, T \rightarrow T * F \mid F, F \rightarrow (E) \mid id \}$

$$\begin{aligned}
 E \$ &\Rightarrow \underline{E} + T \$ &\Rightarrow \underline{T} + T \$ &\Rightarrow \underline{F} + T \$ \\
 &\Rightarrow \underline{id} + T \$ &\Rightarrow id + \underline{T * F} \$ &\Rightarrow id + \underline{F} * F \$ \\
 &\Rightarrow id + \underline{id} * F \$ &\Rightarrow id + id * \underline{id} \$
 \end{aligned}$$



- $L(G) = \{x \mid x \in T^+ \text{ and } S \Rightarrow^+ x\}$ is the *language* for the *grammar* $G = \langle T, N, S, P \rangle$
 - That is, there is a *derivation* for the sentence x from the start symbol S
 - Equivalently, there is a *parse tree* for the sentence using the production rules.
 - The *parse tree* (or *derivation*), if it exists, *may or may not be unique* for an x . Existence of one implies inclusion in $L(G)$
 - For proper translation, we need *a unique parse tree* (*derivation*) for every sentence $x \in L(G)$. A grammar that guarantees that is called *unambiguous*
- If $S \Rightarrow^+ \epsilon$, then $L(G)$ contains ϵ , the null string
- The *derivation* could be *left-most*, *right-most*, or *mixed*

Example Grammars: Languages

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[1] $G_1 = \langle \{a, b\}, \{S, A, B\}, S, P \rangle$; $P = \{ S \rightarrow A \mid B \mid AB, A \rightarrow a, B \rightarrow b \}$.

$L(G_1) = \{a, b, ab\}$

- $S \Rightarrow A \Rightarrow a$
- $S \Rightarrow B \Rightarrow b$
- $S \Rightarrow AB \Rightarrow aB \Rightarrow ab$

[2] $G_2 = \langle \{a\}, \{A\}, A, P \rangle$; $P = \{ A \rightarrow Aa \mid a \}$. $L(G_2) = \{a, aa, aaa, \dots\} = \{a\}^+$

- $A \Rightarrow a$
- $A \Rightarrow Aa \Rightarrow aa$
- $A \Rightarrow Aa \Rightarrow Aaa \Rightarrow aaa$

[3] $G_3 = \langle \{a\}, \{A\}, A, P \rangle$; $P = \{ A \rightarrow Aa \mid \epsilon \}$. $L(G_3) = \{\epsilon, a, aa, aaa, \dots\} = \{a\}^*$

[4] $G_4 = \langle \{ (,) \}, \{ S \}, S, P \rangle$; $P = \{ S \rightarrow SS \mid (S) \mid () \}$.

$L(G_4) = \{ (), (()), ()(), ()(), \dots \}$ = All balanced parentheses expressions

[5] $G_5 = \langle \{ \text{id}, +, *, (,) \}, \{ E, T, F \}, E, P \rangle$;

$P = \{ E \rightarrow E + T \mid T, T \rightarrow T * F \mid F, F \rightarrow (E) \mid \text{id} \}$

- $\text{id} + \text{id} * \text{id} \in L(G_5)$
- $\text{id} * \text{id} + \text{id} \in L(G_5)$

- \mathcal{R}_G is a *Recognizer* (*Syntax Analyzer* / *Parser*) for G if

- $\forall x \in L(G), \mathcal{R}_G(x) = S \Rightarrow^+ x$
- $\forall x \notin L(G), \mathcal{R}_G(x) = \text{Error}$

The derivation could be left-most, right-most, or mixed. If any one derivation exists, so will others.

- The recognizer for a *Regular Grammar* is a *Finite Automata* (as in a lexer)
- The recognizer for a *Context-Free Grammar* is a *Push-down Automata* (as in a parser we build here)
- **The process of parsing is building the parse tree from the sentence**

Derivation	Parsing	Parser	Remarks
Left-most	Top-Down	Predictive: Recursive Descent, LL(1)	No Ambiguity No Left-recursion Tool: Antlr
Right-most	Bottom-Up	Shift-Reduce: SLR, LALR(1), LR(1) Operator Precedence	Ambiguity okay Left-recursion okay Tool: YACC, Bison



Recursive Descent Parsers

Dragon Book: Pages 210-212 (Ambiguity)

Dragon Book: Pages 212-215 (Left Recursion & Left Factoring)

Dragon Book: Pages 217-220 (Recursive Descent Parsing)

Examples by PPD

Recursive Descent Parser

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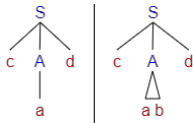
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$$\begin{array}{lcl} S & \rightarrow & c A d \\ A & \rightarrow & ab \mid a \end{array}$$


```

int main() {
    l = getchar(); // lookahead
    S(); // S is a start symbol

    // End of the string if l = $
    if (l == '$')
        printf("Parsing Successful");
    else
        printf("Error");
}

S() { // S -> c A d
    match('c');
    A();
    match('d');
}
  
```

```

A() { // A -> a b | a
    match('a');
    if (l == 'b') { // Look-ahead for decision
        match('b');
    }
}

match(char t) { // Match function
    // Matches and consumes
    if (l == t) {
        l = getchar();
    }
    else
        printf("Error");
}
  
```

Check with: $cad\$$ ($S \Rightarrow cAd \Rightarrow cad$), $cabd\$$ ($S \Rightarrow cAd \Rightarrow cabd$), $caad\$$

Recursive Descent Parser (Practice)

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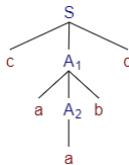
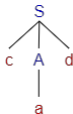
LR(0) Parser

SLR(1) Parser

LR(1) Parser

LALR(1) Parser

LR(k) Parser

$$\begin{aligned} S &\rightarrow c A d \\ A &\rightarrow aAb \mid a \end{aligned}$$


```

int main() {
    l = getchar(); // lookahead
    S(); // S is a start symbol.

    if (l == '$') // End of the string
        printf("Parsing Successful");
    else printf("Error");
}

S() { // S -> c A d
    match('c');
    A();
    match('d');
}
  
```

```

A() { // A -> a A b | a
    match('a');
    if (l == 'a') { // Look-ahead for decision
        A();
        match('b');
    }
}

match(char t) { // Match function: Matches and consumes
    if (l == t) {
        l = getchar();
    }
    else printf("Error");
}
  
```

Check with: $\text{cad\$}$ ($S \Rightarrow cAd \Rightarrow cad$), $\text{cabd\$}$, $\text{caabd\$}$ ($S \Rightarrow cAd \Rightarrow caAbd \Rightarrow caabd$)

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$$\begin{aligned} E &\rightarrow a E' \\ E' &\rightarrow + a E' \mid \epsilon \end{aligned}$$

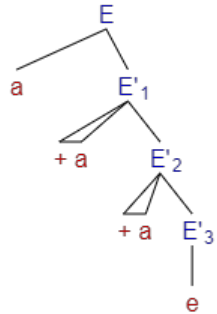
```
int main() {
    l = getchar();
    E(); // E is a start symbol

    // Here l is lookahead.
    // End of the string if l = $
    if (l == '$')
        printf("Parsing Successful");
    else
        printf("Error");
}
```

```
E() { // E -> a E'
    match('a');
    E'();
}
```

```
E'() { // E' -> + a E' |
    if (l == '+') { // Look-ahead for decision
        match('+');
        match('a');
        E'();
    }
    else
        return (); // epsilon production
}
```

```
match(char t) { // Match function
    // Matches and consumes
    if (l == t) {
        l = getchar();
    }
    else
        printf("Error");
}
```



Check with: $a\$$ ($E \Rightarrow aE' \Rightarrow a$), $a+a\$$ ($E \Rightarrow aE' \Rightarrow a + aE' \Rightarrow a + a$),
 $a+a+a\$$ ($E \Rightarrow aE' \Rightarrow a + aE' \Rightarrow a + a + aE' \Rightarrow a + a + a$)

Practice Problems: Recursive Descent Parser

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Write recursive descent parsers for the following grammars:

$$\begin{array}{lcl} & A & \rightarrow id \\ [1] & A & \rightarrow (B) \\ & B & \rightarrow int \\ & B & \rightarrow A \end{array}$$

$$\begin{array}{lcl} & L & \rightarrow E R \\ [2] & E & \rightarrow id \\ & R & \rightarrow ; L \\ & R & \rightarrow \epsilon \end{array}$$

Recursive Descent Parser (Pitfall)

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LR(k) Parser

$$E \rightarrow E + E \mid a$$

```
int main() {
    l = getchar();
    E(); // E is a start symbol

    // Here l is lookahead.
    // End of the string if l = $
    if (l == '$')
        printf("Parsing Successful");
    else
        printf("Error");
}

match(char t) { // Match function
    // Matches and consumes
    if (l == t) {
        l = getchar();
    }
    else
        printf("Error");
}

E() { // E -> E + E | a
    if (l == 'a') { // Terminate ? -- Look-ahead does not work
        match('a');
    }
    E();           // Call ?
    match('+');
    E();
}
```

Check with: $a+a\$$, $a+a+a\$$

Curse or Boon 1: Left-Recursion

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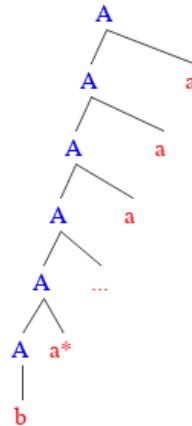
LR(k) Parser

Note that, $\begin{matrix} A & \rightarrow & Aa \\ A & \rightarrow & b \end{matrix}$ leads to:

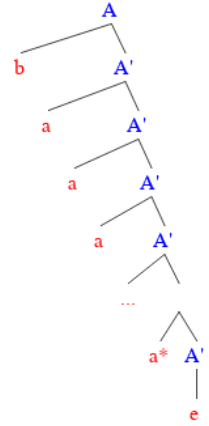
$A\$ \Rightarrow Aa\$ \Rightarrow Aaa\$ \Rightarrow Aaaa\$ \dots$
 $\Rightarrow Aa^*\$ \Rightarrow ba^*\$$

Removing left-recursion, $\begin{matrix} A & \rightarrow & bA' \\ A' & \rightarrow & aA' \\ A' & \rightarrow & \epsilon \end{matrix}$, leads to:

$A\$ \Rightarrow bA'\$ \Rightarrow baA'\$ \Rightarrow baaA'\$ \dots$
 $\Rightarrow ba^*A'\$ \Rightarrow ba^*\$$



Left Recursive Tree



Right Recursive Tree

Left-Recursion: Removal

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Given a left-recursive grammar:

$$A \rightarrow A\alpha$$

$$A \rightarrow \beta$$

Remove left-recursion to get a right-recursive grammar:

$$A \rightarrow \beta A'$$

$$A' \rightarrow \alpha A'$$

$$A' \rightarrow \epsilon$$

Left-Recursive Example

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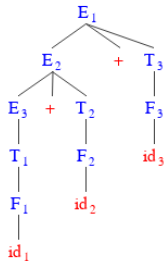
Left Recursive Grammar G_1

- 1: $E \rightarrow E + T$
- 2: $E \rightarrow T$
- 3: $T \rightarrow T * F$
- 4: $T \rightarrow F$
- 5: $F \rightarrow (E)$
- 6: $F \rightarrow \text{id}$

Right Recursive Grammar G_2

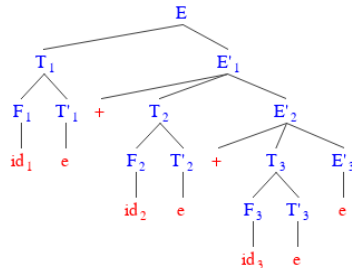
- 1: $E \rightarrow T E'$
- 2: $E' \rightarrow + T E' \mid \epsilon$
- 3: $T \rightarrow F T'$
- 4: $T' \rightarrow * F T' \mid \epsilon$
- 5: $F \rightarrow (E)$
- 6: $F \rightarrow \text{id}$

- These are syntactically equivalent. But what happens semantically?
- Can left recursion be effectively removed? What happens to Associativity?



Left Associative

$t1 = \text{id}_1 + \text{id}_2$
 $t2 = t1 + \text{id}_3$



Right Associative

$t1 = \text{id}_2 + \text{id}_3$
 $t2 = \text{id}_1 + t1$



Curse or Boon 2: Ambiguous Grammar

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LALR(1) Parser

LR(k) Parser

1: $E \rightarrow E + E$

2: $E \rightarrow E * E$

3: $E \rightarrow (E)$

4: $E \rightarrow \text{id}$

- Ambiguity simplifies. But, ...
 - Associativity is lost
 - Precedence is lost
- Can *Operator Precedence* (*infix* \rightarrow *postfix*) give us a clue?

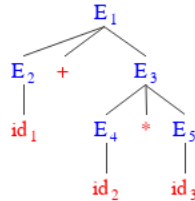
Ambiguous Derivation of $\text{id} + \text{id} * \text{id}$

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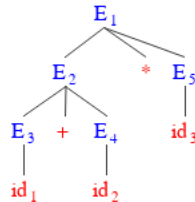
Correct derivation: $*$ has precedence over $+$

$$\begin{aligned}
 E \$ &\Rightarrow \underline{E + E} \$ \\
 &\Rightarrow \underline{E + E * E} \$ \\
 &\Rightarrow \underline{E + E * \text{id}} \$ \\
 &\Rightarrow \underline{E + \text{id} * \text{id}} \$ \\
 &\Rightarrow \underline{\text{id} + \text{id} * \text{id}} \$
 \end{aligned}$$



Wrong derivation: $+$ has precedence over $*$

$$\begin{aligned}
 E \$ &\Rightarrow \underline{E * E} \$ \\
 &\Rightarrow \underline{E * \text{id}} \$ \\
 &\Rightarrow \underline{E + E} * \text{id} \$ \\
 &\Rightarrow \underline{E + \text{id}} * \text{id} \$ \\
 &\Rightarrow \underline{\text{id} + \text{id}} * \text{id} \$
 \end{aligned}$$



Ambiguous Derivation of $\text{id} * \text{id} + \text{id}$

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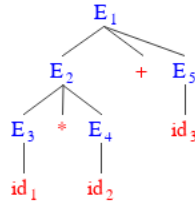
LR(1) Parser

LALR(1) Parser

LR(k) Parser

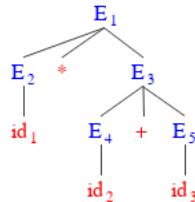
Correct derivation: $*$ has precedence over $+$

$$\begin{aligned}
 E \$ &\Rightarrow \underline{E + E} \$ \\
 &\Rightarrow \underline{E + \text{id}} \$ \\
 &\Rightarrow \underline{E * E} + \text{id} \$ \\
 &\Rightarrow \underline{E * \text{id}} + \text{id} \$ \\
 &\Rightarrow \underline{\text{id}} * \text{id} + \text{id} \$
 \end{aligned}$$



Wrong derivation: $+$ has precedence over $*$

$$\begin{aligned}
 E \$ &\Rightarrow \underline{E * E} \$ \\
 &\Rightarrow \underline{E * \underline{E + E}} \$ \\
 &\Rightarrow \underline{E * E} + \text{id} \$ \\
 &\Rightarrow \underline{E * \text{id}} + \text{id} \$ \\
 &\Rightarrow \underline{\text{id}} * \text{id} + \text{id} \$
 \end{aligned}$$



Remove: Ambiguity and Left-Recursion

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LR(k) Parser

Ambiguous and left recursive:

$$1: E \rightarrow E + E$$

$$2: E \rightarrow E * E$$

$$3: E \rightarrow (E)$$

$$4: E \rightarrow \text{id}$$

Removing ambiguity:

$$1: E \rightarrow E + T$$

$$2: E \rightarrow T$$

$$3: T \rightarrow T * F$$

$$4: T \rightarrow F$$

$$5: F \rightarrow (E)$$

$$6: F \rightarrow \text{id}$$

Removing left-recursion:

$$1: E \rightarrow T E'$$

$$2|3: E' \rightarrow + T E' \mid \epsilon$$

$$4: T \rightarrow F T'$$

$$5|6: T' \rightarrow * F T' \mid \epsilon$$

$$7: F \rightarrow (E)$$

$$8: F \rightarrow \text{id}$$

Ambiguous Grammar vis-a-vis Unambiguous Grammar

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Ambiguous Grammar G_{AG}

- 1: $E \rightarrow E + E$
- 2: $E \rightarrow E * E$
- 3: $E \rightarrow (E)$
- 4: $E \rightarrow id$

- Multiple Parse Trees
- Associativity & Precedence Unresolved
- Parser Conflict
- Smaller Parse Tree
- No Single Productions
- Intuitive
- Easy for Semantic Actions

Unambiguous Grammar G_{UG}

- 1: $E \rightarrow E + T$
- 2: $E \rightarrow T$
- 3: $T \rightarrow T * F$
- 4: $T \rightarrow F$
- 5: $F \rightarrow (E)$
- 6: $F \rightarrow id$

- Unique Parse Tree
- Associativity & Precedence Resolved
- Free of Conflict
- Larger Parse Tree
- Several Single Productions
- Non-intuitive
- Difficult for Semantic Actions

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Dragon Book: Pages 233-240 (Bottom-Up Parsing)

Dragon Book: Pages 241-257 (LR(0) Parsers)

Dragon Book: Pages 259-277 (SLR(1), LR(1), LALR(1) Parsers)

Dragon Book: Pages 278-285 (Using Ambiguity)

Examples by PPD

Example Grammar: Right-most Derivations

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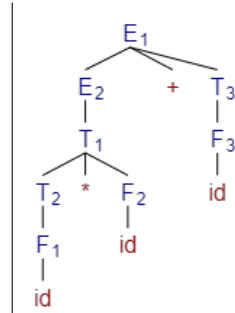
LALR(1) Parser

LR(k) Parser

$G = \langle \{id, +, *, (,)\}, \{E, T, F\}, E, P \rangle$ where P is:

- 1: $E \rightarrow E + T$
- 2: $E \rightarrow T$
- 3: $T \rightarrow T * F$
- 4: $T \rightarrow F$
- 5: $F \rightarrow (E)$
- 6: $F \rightarrow id$

DFS (left) traversal of parse tree reduces in reverse order of right-most derivation on return from a node



Right-most Derivation of $id * id + id \$$:

$$\begin{aligned}
 E \$ &\Rightarrow \underline{E + T} \$ && \Rightarrow E + \underline{F} \$ && \Rightarrow E + \underline{id} \$ && \Rightarrow \underline{T} + id \$ \\
 &\Rightarrow \underline{T * F} + id \$ && \Rightarrow T * \underline{id} + id \$ && \Rightarrow \underline{F} * id + id \$ && \Rightarrow \underline{id} * id + id \$
 \end{aligned}$$

Right-most Derivation of $id * id + id \$$ in **reverse order** - **Order of Reductions**:

$$\begin{aligned}
 \underline{id} * id + id \$ &\Rightarrow \underline{F} * id + id \$ && \Rightarrow T * \underline{id} + id \$ && \Rightarrow \underline{T * F} + id \$ && \Rightarrow \underline{T} + id \$ \\
 &\Rightarrow E + \underline{id} \$ && \Rightarrow E + \underline{F} \$ && \Rightarrow \underline{E + T} \$ && \Rightarrow E \$
 \end{aligned}$$

Shift-Reduce Parser: Example: Parse Table

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LALR(1) Parser

LR(k) Parser

State	Action						GOTO		
	id	+	*	()	\$	<i>E</i>	<i>T</i>	<i>F</i>
0	s5				s4		1	2	3
1		s6				acc			
2		r2	s7		r2	r2			
3		r4	r4		r4	r4			
4	s5				s4		8	2	3
5		r6	r6		r6	r6			
6	s5				s4			9	3
7	s5				s4				10
8		s6				s11			
9		r1	s7		r1	r1			
10		r3	r3		r3	r3			
11		r5	r5		r5	r5			

Grammar

1: $E \rightarrow E + T$

2: $E \rightarrow T$

3: $T \rightarrow T * F$

4: $T \rightarrow F$

5: $F \rightarrow (E)$

6: $F \rightarrow \text{id}$

s#: Shift symbol to stack
and move to state #

r#: Reduce by production
rule #

acc: Accept the input string

: Reject the input string

GOTO: Next state after reduction



Shift-Reduce Parser

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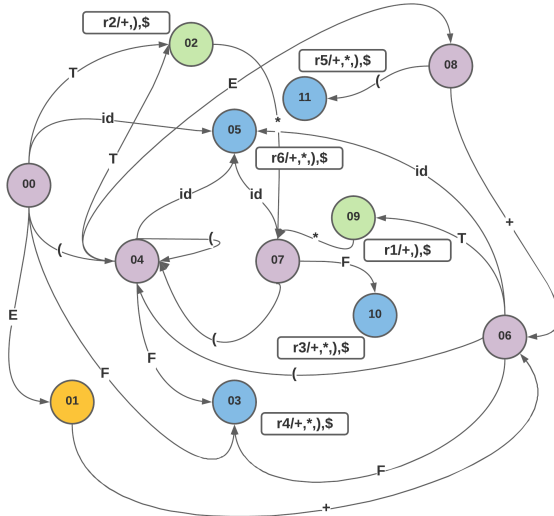
LR(0) Parser

SLR(1) Parser

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LALR(1) Parser

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Shift-Reduce Parser: Example: Parsing $\text{id} * \text{id} + \text{id}$

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LR(0) Parser

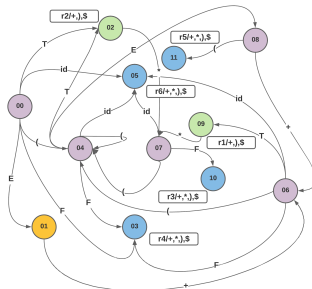
SLR(1) Parser

LR(1) Parser

LALR(1) Parser

LR(k) Parser

Step	Stack Of		Input	Act.
	States	Symbols		
(1)	0		$\text{id} * \text{id} + \text{id} \$$	s5
(2)	0 5	id	$* \text{id} + \text{id} \$$	r6
(3)	0 3	F	$* \text{id} + \text{id} \$$	r4
(4)	0 2	T	$* \text{id} + \text{id} \$$	s7
(5)	0 2 7	T *	$\text{id} + \text{id} \$$	s5
(6)	0 2 7 5	T * id	$+ \text{id} \$$	r6
(7)	0 2 7 10	T * F	$+ \text{id} \$$	r3
(8)	0 2	T	$+ \text{id} \$$	r2
(9)	0 1	E	$+ \text{id} \$$	s6
(10)	0 1 6	E +	$\text{id} \$$	s5
(11)	0 1 6 5	E + id	$\$$	r6
(12)	0 1 6 3	E + F	$\$$	r4
(13)	0 1 6 9	E + T	$\$$	r1
(14)	0 1	E	$\$$	acc



1: $E \rightarrow E + T$
2: $E \rightarrow T$
3: $T \rightarrow T * F$
4: $T \rightarrow F$
5: $F \rightarrow (E)$
6: $F \rightarrow \text{id}$
$E \$ \Rightarrow E + T \$$
$\Rightarrow E + F \$$
$\Rightarrow E + \text{id} \$$
$\Rightarrow T + \text{id} \$$
$\Rightarrow T * F + \text{id} \$$
$\Rightarrow T * \text{id} + \text{id} \$$
$\Rightarrow E * \text{id} + \text{id} \$$
$\Rightarrow \text{id} * \text{id} + \text{id} \$$

State	Action					GO TO			
	id	+	*	()	\$	E	T	F
0	s5			s4			1	2	3
1		s6				acc			
2		r2	s7	r2	r2				
3		r4	r4	r4	r4				
4	s5			s4			8	2	3
5		r6	r6	r6	r6				
6	s5			s4				9	3
7	s5			s4					10
8		s6		s11					
9		r1	s7	r1	r1				
10		r3	r3	r3	r3				
11		r5	r5	r5	r5				

Shift-Reduce Parser: Example: Parsing $\text{id} * (\text{id} + \text{id})$

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LR(0) Parser

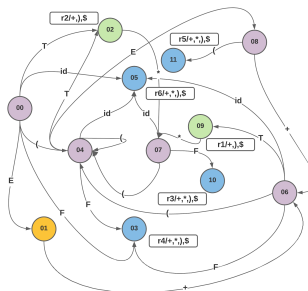
SLR(1) Parser

LR(1) Parser

LALR(1) Parser

LR(k) Parser

Step	Stack Of		Input	Act.
	States	Symbols		
(1)	0		$\text{id} * (\text{id} + \text{id}) \$$	s5
(2)	0 5	id	$* (\text{id} + \text{id}) \$$	r6
(3)	0 3	F	$* (\text{id} + \text{id}) \$$	r4
(4)	0 2	T	$* (\text{id} + \text{id}) \$$	s7
(5)	0 2 7	T *	$(\text{id} + \text{id}) \$$	s4
(6)	0 2 7 4	T * ($\text{id} + \text{id}) \$$	s5
(7)	0 2 7 4 5	T * (id	$+ \text{id}) \$$	r6
(8)	0 2 7 4 3	T * (F	$+ \text{id}) \$$	r4
(9)	0 2 7 4 2	T * (T	$+ \text{id}) \$$	r2
(10)	0 2 7 4 8	T * (E	$+ \text{id}) \$$	s6
(11)	0 2 7 4 8 6	T * (E +	$\text{id}) \$$	s5
(12)	0 2 7 4 8 6 5	T * (E + id	$) \$$	r6
(13)	0 2 7 4 8 6 3	T * (E + F	$) \$$	r4
(14)	0 2 7 4 8 6 9	T * (E + T	$) \$$	r1
(15)	0 2 7 4 8	T * (E	$) \$$	s11
(16)	0 2 7 4 8 11	T * (E)	$\$$	r5
(17)	0 2 7 10	T * F	$\$$	r3
(18)	0 2	T	$\$$	r2
(19)	0 1	E	$\$$	acc



- 1: $E \rightarrow E + T$
- 2: $E \rightarrow T$
- 3: $T \rightarrow T * F$
- 4: $T \rightarrow F$
- 5: $F \rightarrow (E)$
- 6: $F \rightarrow \text{id}$

$E \$ \Rightarrow$
 $\Rightarrow T \$ [r2]$
 $\Rightarrow T * F \$ [r3]$
 $\Rightarrow T * (E) \$ [r5]$
 $\Rightarrow T * (E + T) \$ [r1]$
 $\Rightarrow T * (E + E) \$ [r4]$
 $\Rightarrow T * (E + \text{id}) \$ [r6]$
 $\Rightarrow T * (T + \text{id}) \$ [r2]$
 $\Rightarrow T * (F + \text{id}) \$ [r4]$
 $\Rightarrow T * (\text{id} + \text{id}) \$ [r6]$
 $\Rightarrow E * (\text{id} + \text{id}) \$ [r4]$
 $\Rightarrow \text{id} * (\text{id} + \text{id}) \$ [r6]$

State	Action				GO TO		
	id	+	*	() \$	E	T	F
0	s5		s4		1	2	3
1		s6		acc			
2		r2	s7	r2 r2			
3		r4	r4	r4 r4			
4	s5		s4		8	2	3
5		r6	r6	r6 r6			
6	s5		s4		9	3	
7	s5		s4			10	
8		s6		s11			
9		r1	s7	r1 r1			
10		r3	r3	r3 r3			
11		r5	r5	r5 r5			

Practice Problems: Shift-Reduce Parsing

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LALR(1) Parser

LR(k) Parser

For grammar G_1 :

$$1: E \rightarrow E + T$$

$$2: E \rightarrow T$$

$$3: T \rightarrow T * F$$

$$4: T \rightarrow F$$

$$5: F \rightarrow (E)$$

$$6: F \rightarrow \mathbf{id}$$

Parse the following strings using the SR Parsing Table:

[1] **id + id * id**

[2] **(id + id) * id**

[3] **id + * id**

[4] **id + id id**

LR Parsing: CFG Classes

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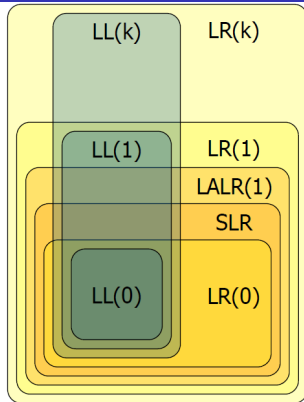
LR(0) Parser

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LALR(1) Parser

LR(k) Parser



- **LL(k), Top-Down, Predictive:** LL parser (Left-to-right, Leftmost derivation) with k look-ahead
- **LR(k), Bottom-Up, Shift-Reduce:** LR parser (Left-to-right, Rightmost derivation) with k look-ahead

- LR parser (Left-to-right, Rightmost derivation in reverse)
- Reads input text from left to right without backing up
- Produces a rightmost derivation in reverse
- Performs bottom-up parse
- To avoid backtracking or guessing, an LR(k) parser peeks ahead at k look-ahead symbols before deciding how to parse earlier symbols. Typically k is 1.
- LR parsers are deterministic – produces a single correct parse without guesswork or backtracking
- Works in linear time
- Variants of LR parsers and generators:
 - LP(0) Parsers
 - SLR Parsers
 - LALR Parsers – Generator: Yacc (AT & T), Byacc (Berkeley Yacc)
 - Canonical LR(1) or CLR Parsers – Generator: Bison (GNU)
 - Minimal LR(1) Parsers – Generator: Hyacc (Hawaii Yacc)
 - GLR Parsers – Generator: Bison (GNU) with %glr-parser declaration
- Minimal LR and GLR parsers have better memory performance CLR Parsers and address reduce/reduce conflicts more effectively

- If $S \Rightarrow_{rm}^+ \alpha$ then α is called a **right sentential form**
- A **handle** of a right sentential form is:
 - A substring β that matches the RHS of a production $A \rightarrow \beta$
 - The reduction of β to A is a step along the reverse of a rightmost derivation
- If $S \Rightarrow_{rm}^+ \gamma A w \Rightarrow_{rm} \gamma \beta w$ where w is a sequence of tokens then
 - The substring β of $\gamma \beta w$ and the production $A \rightarrow \beta$ make the handle
- Consider the reduction of **id * id + id** to the start symbol E :

	Sentential Form	Production
	<u>id</u> * id + id \$	$F \rightarrow \text{id}$
\Rightarrow	<u>F</u> * id + id \$	$T \rightarrow F$
\Rightarrow	<u>T</u> * <u>id</u> + id \$	$F \rightarrow \text{id}$
\Rightarrow	<u>T</u> * <u>F</u> + id \$	$T \rightarrow T * F$
\Rightarrow	<u>T</u> + id \$	$E \rightarrow T$
\Rightarrow	<u>E</u> + <u>id</u> \$	$F \rightarrow \text{id}$
\Rightarrow	<u>E</u> + <u>F</u> \$	$T \rightarrow F$
\Rightarrow	<u>E</u> + <u>T</u> \$	$E \rightarrow E + T$
\Rightarrow	<u>E</u> \$	

- LR Parsing is about *Handle Pruning* – Start with the sentence, identify handle, reduce – till the start-symbol is reached

- An LR parser is a DPDA having:
 - An Input Buffer
 - A Stack of Symbols – terminals as well as non-terminals
 - A DFA that has four types of actions:
 - ▷ **Shift** – Target state on input symbol
 - ▷ **Reduce** – Production rule and Target state on non-terminal on reduction (GOTO actions)
 - ▷ **Accept** – Successful termination of parsing
 - ▷ **Reject** – Failure termination of parsing
- The parser operates by:
 - Shifting tokens onto the stack
 - When a handle β is on top of stack, parser reduces β to LHS of production
 - Parsing continues until an error is detected or input is reduced to start symbol
- Designing an LR Parser is all about designing its DFA and actions

FIRST and FOLLOW

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- $FIRST(\alpha)$** , where α is any string of grammar symbols, is defined to be the set of terminals that begin strings derived from α . If $\alpha \Rightarrow^* \epsilon$, then ϵ is also in $FIRST(\alpha)$. *Examples:*
 - Given $S \rightarrow 0|A$, $A \rightarrow AB|1$, $B \rightarrow 2$;
 $FIRST(B) = \{2\}$, $FIRST(A) = \{1\}$, $FIRST(S) = \{0, 1\}$
 - Given $E \rightarrow E + E|E * E|(E)|id$;
 $FIRST(E) = \{id, (\}$
 - Given $B \rightarrow A$, $A \rightarrow Ac|Aad|bd|\epsilon$;
 $FIRST(B) = FIRST(A) = \{\epsilon, a, b, c\}$
- $FOLLOW(A)$** , for non-terminal A , is defined to be the set of terminals a that can appear immediately to the right of A in some sentential form; that is, the set of terminals a such that there exists a derivation of the form $S \Rightarrow^* \alpha A a \beta$, for some α and β . $\$$ can also be in the $FOLLOW(A)$. *Examples:*
 - Given $E \rightarrow E + E|E * E|(E)|id$;
 $FOLLOW(E) = \{+, *,), \$\}$
 - Given $B \rightarrow A$, $A \rightarrow Ac|Aad|bd|\epsilon$;
 $FOLLOW(B) = \{\$ \}$, $FOLLOW(A) = \{a, c, \$ \}$

LR(0) Parser Construction

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LALR(1) Parser

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- LR(0) grammars can be parsed looking only at the stack
- Making shift/reduce decisions without any look-ahead token
- Based on the idea of an item or a configuration
- An LR(0) item consists of a production and a dot •

$$A \rightarrow X_1 \cdots X_i \bullet X_{i+1} \cdots X_n$$

- The dot symbol • may appear anywhere on the right-hand side
 - Marks how much of a production has already been seen
 - $X_1 \cdots X_i$ appear on top of the stack
 - $X_{i+1} \cdots X_n$ are still expected to appear
- An LR(0) state is a set of LR(0) items
 - It is the set of all items that apply at a given point in parse

LR(0) Parser Construction

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Sample Grammar, G_6

1: $S \rightarrow x$
2: $S \rightarrow (L)$
3: $L \rightarrow S$
4: $L \rightarrow L, S$

Augmented Grammar, G_6

0: $S' \rightarrow S$
1: $S \rightarrow x$
2: $S \rightarrow (L)$
3: $L \rightarrow S$
4: $L \rightarrow L, S$

- **LR(0) Item:** An LR (0) item is a production in G with dot at some position on the right side of the production.
Examples: $S \rightarrow \cdot(L)$, $S \rightarrow (\cdot L)$, $S \rightarrow (L \cdot)$, $S \rightarrow (L)$.
- **Closure:** Add all items arising from the productions from the non-terminal after the period in an item. Closure is computed transitively. *Examples:*
 - $\text{Closure}(S \rightarrow \cdot(L)) = \{S \rightarrow \cdot(L)\}$
 - $\text{Closure}(S \rightarrow (\cdot L)) = \{S \rightarrow (\cdot L), L \rightarrow \cdot S, L \rightarrow \cdot L, S, S \rightarrow \cdot x, S \rightarrow \cdot(L)\}$
- **State:** Collection of LR(0) items and their closures. *Examples:*
 - $\{S' \rightarrow \cdot S, S \rightarrow \cdot x, S \rightarrow \cdot(L)\}$
 - $\{S \rightarrow (\cdot L), L \rightarrow \cdot S, L \rightarrow \cdot L, S, S \rightarrow \cdot x, S \rightarrow \cdot(L)\}$
- **Actions:** Shift ($s\#$), Reduce ($r\#$), Accept (acc), Reject ($' '$), GOTO ($\#$):
 - Shift on input symbol to state $\#$ (dot precedes the terminal to shift)
 - Reduction on all input symbols by production $\#$ (dot at the end of a production)
 - Accept on reduction by the augmented production $S' \rightarrow S$
 - Reject for blank entries – cannot be reached for a valid string
 - GOTO on transition of non-terminal after reduction (dot precedes the non-terminal to reduce to)

Intuitive LR Parser Construction

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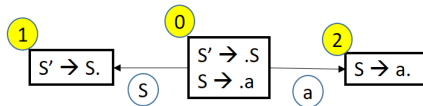
- $G_3 = \{S \rightarrow a\}$

LR(0) Parser:

$S' \rightarrow S$

$S \rightarrow a$

$L(G) = \{a\}$



$S' \rightarrow S \rightarrow a\$$

State	a	\$	S
0	s2		1
1		Acc	
2	r1	r1	

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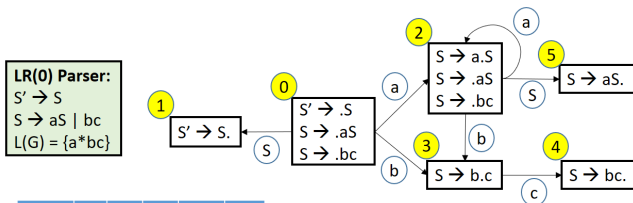
SLR(1) Parser

LR(1) Parser

LALR(1) Parser

LR(k) Parser

- $G_4 = \{S \rightarrow aS | bc\}$



State	a	b	c	\$	S
0	s2	s3			1
1				Acc	
2	s2	s3			5
3			s4		
4	r2	r2	r2	r2	
5	r1	r1	r1	r1	

$S \rightarrow bc\$$
 $S \rightarrow aS\$ \rightarrow abc\$$
 $S \rightarrow aS\$ \rightarrow aaS\$ \rightarrow aabc\$$

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LALR(1) Parser

LR(k) Parser

$G_4 = \{S \rightarrow a S \mid b c\}$. $S' \text{ \$} \Rightarrow S \text{ \$} \Rightarrow a S \text{ \$} \Rightarrow a a S \text{ \$} \Rightarrow a a a S \text{ \$} \Rightarrow a a a b c \text{ \$}$

Step	Stack	Symbols	Input	Action	Parse Tree
(1)	0		a a a b c \$	shift	
(2)	0 2	a	a a b c \$	shift	
(3)	0 2 2	a a	a b c \$	shift	
(4)	0 2 2 2	a a a S	b c \$	shift	
(5)	0 2 2 2 3	a a a b	c \$	shift	
(6)	0 2 2 2 3 4	a a a <u>b c</u>	\$	reduce by $S \rightarrow b c$	
(7)	0 2 2 2 5	a a a <u>S</u>	\$	reduce by $S \rightarrow a S$	
(8)	0 2 2 5	a a <u>S</u>	\$	reduce by $S \rightarrow a S$	
(9)	0 2 5	a <u>S</u>	\$	reduce by $S \rightarrow a S$	
(10)	1	<u>S</u>	\$	accept	

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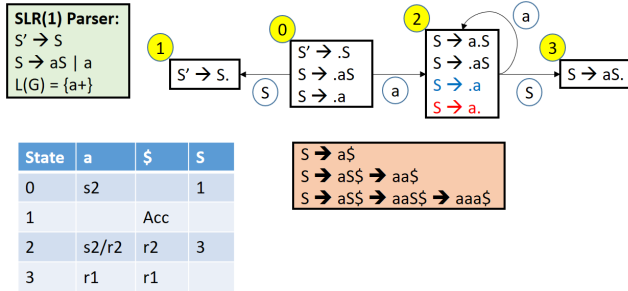
SLR(1) Parser

LR(1) Parser

LALR(1) Parser

LR(k) Parser

- $G_5 = \{S \rightarrow aS | a\}$



LR(0) Parser Construction

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LALR(1) Parser

LR(k) Parser

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3: $L \rightarrow S$
4: $L \rightarrow L, S$

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 - $\{S' \rightarrow \cdot S, S \rightarrow \cdot x, S \rightarrow \cdot(L)\}$
 - $\{S \rightarrow (\cdot L), L \rightarrow \cdot S, L \rightarrow \cdot L, S, S \rightarrow \cdot x, S \rightarrow \cdot(L)\}$
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LR(0) Parser Example

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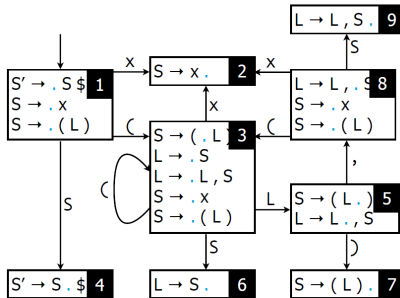
SLR(1) Parser

LR(1) Parser

LALR(1) Parser

LR(k) Parser

0: $S' \rightarrow S$
1: $S \rightarrow x$
2: $S \rightarrow (L)$
3: $L \rightarrow S$
4: $L \rightarrow L, S$



	()	x	,	\$	S	L
1	s3		s2			g4	
2	r1	r1	r1	r1	r1		
3	s3		s2			g6	g5
4					a		
5		s7		s8			
6	r3	r3	r3	r3	r3		
7	r2	r2	r2	r2	r2		
8	s3		s2			g9	
9	r4	r4	r4	r4	r4		

Source: https://www.slideshare.net/eelcovisser/lr-parsing-71059803?from_action=save

LR(0) Parser Example: Parsing (x , x) \$

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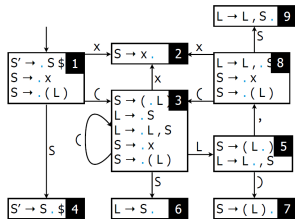
SLR(1) Parser

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LALR(1) Parser

LR(k) Parser

	()	x	,	\$	S	L
1	s3		s2			g4	
2	r1	r1	r1	r1	r1		
3	s3		s2			g6	g5
4					a		
5		s7		s8			
6	r3	r3	r3	r3	r3		
7	r2	r2	r2	r2	r2		
8	s3		s2			g9	
9	r4	r4	r4	r4	r4		



Step	Stack	Symbols	Input	Action
(1)	1		(x , x) \$	shift
(2)	1 3	(x , x) \$	shift
(3)	1 3 2	(x	, x) \$	reduce by $S \rightarrow x$
(4)	1 3 6	(S	, x) \$	reduce by $L \rightarrow S$
(5)	1 3 5	(L	, x) \$	shift
(6)	1 3 5 8	(L ,	x) \$	shift
(7)	1 3 5 8 2	(L , x) \$	reduce by $S \rightarrow x$
(8)	1 3 5 8 9	(L , S) \$	reduce by $L \rightarrow L , S$
(9)	1 3 5	(L) \$	shift
(10)	1 3 5 7	(L)	\$	reduce by $S \rightarrow (L)$
(11)	1 4	S	\$	accept

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LR(0) Parser: Practice Example

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LALR(1) Parser

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Construct an LR(0) parser for G_7 :

$$1: S \rightarrow A A$$

$$2: A \rightarrow a A$$

$$3: A \rightarrow b$$

LR(0) Parser: Practice Example: Solution

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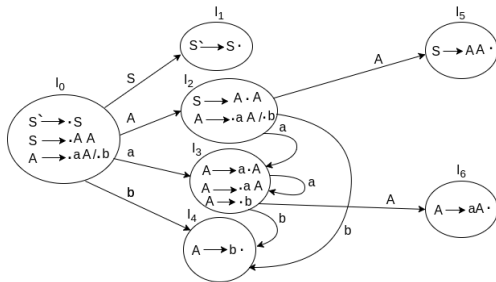
LR(1) Parser

LALR(1) Parser

LR(k) Parser

Construct an LR(0) parser for G_7 :

- 1: $S \rightarrow A A$
- 2: $A \rightarrow a A$
- 3: $A \rightarrow b$



State	Action			GO TO	
	a	b	\$	A	S
0	s3	s4		2	1
1			acc		
2	s3	s4		5	
3	s3	s4		6	
4	r3	r3	r3		
5	r1	r1	r1		
6	r2	r2	r2		

LR(0) Parser: Shift-Reduce Conflict

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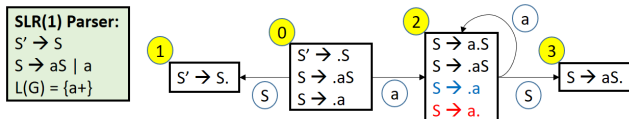
SLR(1) Parser

LR(1) Parser

LALR(1) Parser

LR(k) Parser

- $G_5 = \{S \rightarrow aS \mid a\}$



State	a	\$	S
0	s2		1
1		Acc	
2	s2/r2	r2	3
3	r1	r1	

$S \rightarrow a\$$
 $S \rightarrow aS\$ \rightarrow aa\$$
 $S \rightarrow aS\$ \rightarrow aaS\$ \rightarrow aaa\$$

- Consider State 2.
 - By $S \rightarrow .a$, we should shift on a and remain in state 2
 - By $S \rightarrow a.$, we should reduce by production 2
- We have a Shift-Reduce Conflict
- As $FOLLOW(S) = \{\$, \}$, we decide in favor of shift. Why?

LR(0) Parser: Shift-Reduce Conflict

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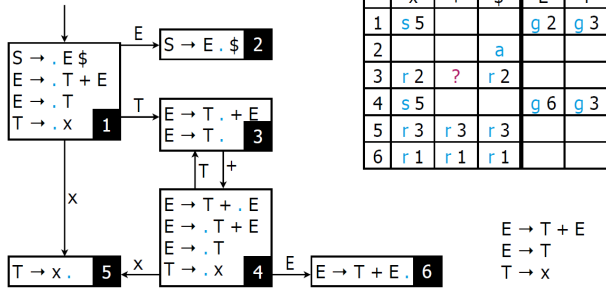
LR(0) Parser

SLR(1) Parser

LR(1) Parser

LALR(1) Parser

LR(k) Parser



	x	+	\$	E	T
1	s 5			g 2	g 3
2			a		
3	r 2	?	r 2		
4	s 5			g 6	g 3
5	r 3	r 3	r 3		
6	r 1	r 1	r 1		

- Consider State 3.
 - By $E \rightarrow T \cdot + E$, we should shift on $+$ and move to state 4
 - By $E \rightarrow T \cdot$, we should reduce by production 2
- We have a Shift-Reduce Conflict
- To resolve, we build SLR(1) Parser

SLR(1) Parser Construction

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- **LR(0) Item:** Canonical collection of LR(0) Items used in SLR(1) as well
- **Closure:** Same way as LR(0)
- **State:** Collection of LR(0) items and their closures.
- **Actions:** Shift ($s\#$), Reduce ($r\#$), Accept (acc), Reject ($\langle space \rangle$), GOTO ($\#$):
 - Shift on input symbol to state $\#$
 - **Reduction by production $\#$ only on the input symbols that belong to the FOLLOW of the left-hand side**
 - Accept on reduction by the augmented production
 - GOTO on transition of non-terminal after reduction

SLR Parse Table: Shift-Reduce Conflict on LR(0)

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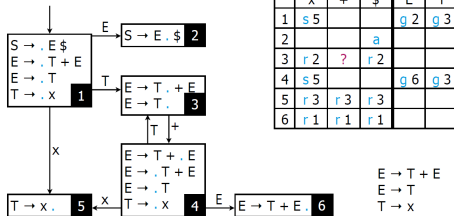
LR(0) Parser

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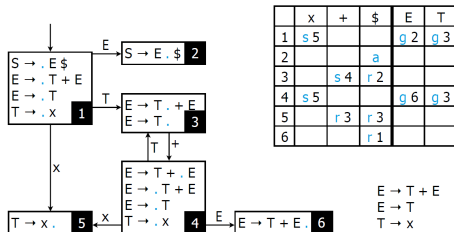
LR(1) Parser

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LR(k) Parser



Reduce a production $S \rightarrow \dots$ on symbols $k \in T$ if $k \in Follow(S)$



SLR(1) Parser: Practice Example

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Construct an SLR(1) parser for G_8 :

- 1: $S \rightarrow E$
- 2: $E \rightarrow E + T$
- 3: $E \rightarrow T$
- 4: $T \rightarrow T * F$
- 5: $T \rightarrow F$
- 6: $F \rightarrow \mathbf{id}$

SLR(1) Parser: Practice Example: Solution

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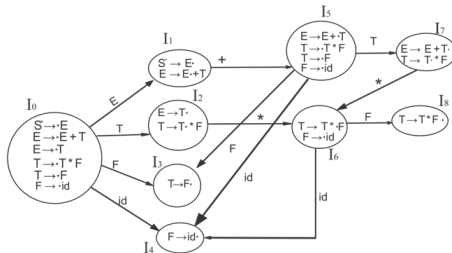
LR(1) Parser

LALR(1) Parser

LR(k) Parser

Construct an SLR(1) parser for G_8 :

1:	$S \rightarrow E$		4:	$T \rightarrow T * F$
2:	$E \rightarrow E + T$		5:	$T \rightarrow F$
3:	$E \rightarrow T$		6:	$F \rightarrow id$



States	Action				Go to		
	id	+	*	\$	E	T	F
I_0	S4				1	2	3
I_1		S5		Accept			
I_2		R2	S6	R2			
I_3			R4	R4			
I_4		R3	R5	R5			
I_5	S4					7	3
I_6	S4						8
I_7			R1	S6	R1		
I_8			R3	R3	R3		

SLR(1) Parser: Shift-Reduce Conflict

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Grammar G_9

1:	S	\rightarrow	$L = R$
2:	S	\rightarrow	R
3:	L	\rightarrow	$*R$
4:	L	\rightarrow	id
5:	R	\rightarrow	L

$I_0: S' \rightarrow \cdot S$
 $S \rightarrow \cdot L = R$
 $S \rightarrow \cdot R$
 $L \rightarrow \cdot *R$
 $L \rightarrow \cdot id$
 $R \rightarrow \cdot L$

$I_1: S' \rightarrow S \cdot$
 $I_2: S \rightarrow L \cdot = R$
 $R \rightarrow L \cdot$

$I_3: S \rightarrow R \cdot$

$I_4: L \rightarrow * \cdot R$
 $R \rightarrow \cdot L$
 $L \rightarrow \cdot *R$
 $L \rightarrow \cdot id$

$I_5: L \rightarrow id \cdot$

$I_6: S \rightarrow L = \cdot R$
 $R \rightarrow \cdot L$
 $L \rightarrow \cdot *R$
 $L \rightarrow \cdot id$

$I_7: L \rightarrow *R \cdot$

$I_8: R \rightarrow L \cdot$

$I_9: S \rightarrow L = R \cdot$

- $= \in FOLLOW(R)$ as $S \Rightarrow L = R \Rightarrow *R = R$
- So in State#2 we have a shift/reduce Conflict on $=$
- The grammar is not ambiguous. Yet we have the shift/reduce conflict as SLR is not powerful enough to remember enough left context to decide what action the parser should take on input $=$, having seen a string reducible to L .
- To resolve, we build LR(1) Parser

Source: Dragon Book

LR(1) Parser Construction

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Sample Grammar G_7

1: $S \rightarrow CC$
 2: $C \rightarrow cC$
 3: $C \rightarrow d$

Augmented Grammar G_7

0: $S' \rightarrow S$
 1: $S \rightarrow CC$
 2: $C \rightarrow cC$
 3: $C \rightarrow d$

- **LR(1) Item:** An LR(1) item has the form $[A \rightarrow \alpha.\beta, a]$ where $A \rightarrow \alpha\beta$ is a production and a is the look-ahead symbol which is a terminal or \$. As the dot moves through the right-hand side of the production, token a remains attached to it. LR(1) item $[A \rightarrow \alpha., a]$ calls for a reduce action when the look-ahead is a . *Examples:* $[S \rightarrow .CC, \$]$, $[S \rightarrow C.C, \$]$, $[S \rightarrow CC., \$]$

- **Closure(S):**

For each item $[A \rightarrow \alpha.B\beta, t] \in S$,
 For each production $B \rightarrow \gamma \in G$,
 For each token $b \in FIRST(\beta t)$,
 Add $[B \rightarrow .\gamma, b]$ to S

Closure is computed transitively. *Examples:*

- $Closure([S \rightarrow C.C, \$]) = \{[S \rightarrow C.C, \$], [C \rightarrow .cC, \$], [C \rightarrow .d, \$]\}$
- $Closure([C \rightarrow c.C, c/d]) = \{[C \rightarrow c.C, c/d], [C \rightarrow .cC, c/d], [C \rightarrow .d, c/d]\}$

- **State:** Collection of LR(1) items and their closures. *Examples:*

- $\{[S \rightarrow C.C, \$], [C \rightarrow .cC, \$], [C \rightarrow .d, \$]\}$
- $\{[C \rightarrow c.C, c/d], [C \rightarrow .cC, c/d], [C \rightarrow .d, c/d]\}$

LR(1) Parser: Example

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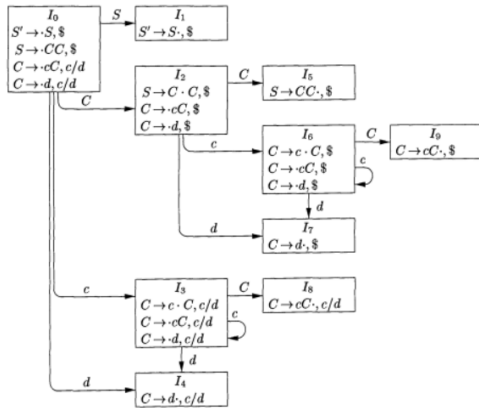
LR(1) Parser

LALR(1) Parser

LR(k) Parser

Construct an LR(1) parser for G_7 :

- 1: $S \rightarrow CC$
- 2: $C \rightarrow cC$
- 3: $C \rightarrow d$



STATE	ACTION			GOTO	
	c	d	\$	S	C
0	s3	s4		1	2
1			acc		
2	s6	s7			5
3	s3	s4			8
4	r3	r3			
5			r1		
6	s6	s7			9
7			r3		
8	r2	r2			
9			r2		

LR(1) Parser: Example

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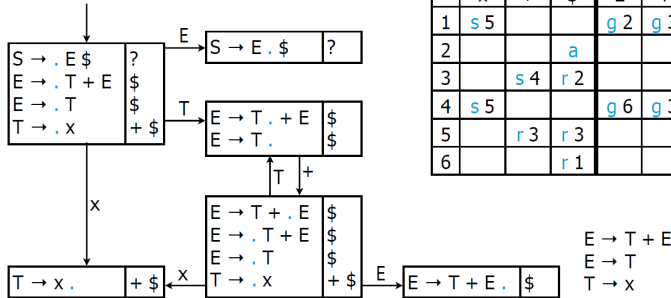
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Source: https://www.slideshare.net/eelcovisser/lr-parsing-71059803?from_action=save

LALR(1) Parser Construction

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Sample Grammar G_7

1: $S \rightarrow CC$
 2: $C \rightarrow cC$
 3: $C \rightarrow d$

Augmented Grammar G_7

0: $S' \rightarrow S$
 1: $S \rightarrow CC$
 2: $C \rightarrow cC$
 3: $C \rightarrow d$

- **LR(1) States:** Construct the Canonical LR(1) parse table.
- **LALR(1) States:** Two or more LR(1) states having the same set of core LR(0) items may be merged into one by combining the look-ahead symbols for every item. Transitions to and from these merged states may also be merged accordingly. All other states and transitions are retained. *Examples:*
 - Merge
 State#3 = $\{[C \rightarrow c.C, c/d], [C \rightarrow .cC, c/d], [C \rightarrow .d, c/d]\}$ with
 State#6 = $\{[C \rightarrow c.C, \$], [C \rightarrow .cC, \$], [C \rightarrow .d, \$]\}$ to get
 State#36 = $\{[C \rightarrow c.C, c/d/\$], [C \rightarrow .cC, c/d/\$], [C \rightarrow .d, c/d/\$]\}$
 - Merge
 State#4 = $\{[C \rightarrow d., c/d]\}$ with
 State#7 = $\{[C \rightarrow d., \$]\}$ to get
 State#47 = $\{[C \rightarrow d., c/d/\$]\}$
- **Reduce/Reduce Conflict:** LR(1) to LALR(1) transformation cannot introduce any new shift/reduce conflict. But it may introduce reduce/reduce conflict.

LALR(1) Parser: Example

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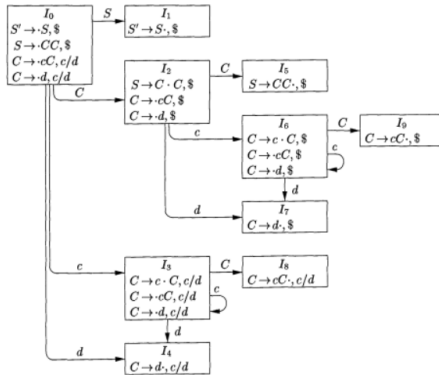
LR(1) Parser

LALR(1) Parser

LR(k) Parser

Construct an LALR(1) parser for G_7 :

1: $S \rightarrow CC$
2: $C \rightarrow cC$
3: $C \rightarrow d$



STATE	ACTION			GOTO	
	c	d	\$	S	C
0	s3	s4		1	2
1			acc		
2	s6	s7			5
3	s3	s4			8
4	r3	r3			
5			r1		
6	s6	s7			9
7			r3		
8	r2	r2			
9			r2		

STATE	ACTION			GOTO	
	c	d	\$	S	C
0	s36	s47		1	2
1			acc		
2	s36	s47			5
36	s36	s47			89
47	r3	r3	r3		
5			r1		
89	r2	r2	r2		

LR Parsers: Practice Examples

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Determine the LR Class (LR(0), SLR(1), LR(1) or LALR(1)) for the following grammars:

- $G: S \rightarrow aSb \mid b$
- $G: S \rightarrow Sa \mid b$
- $G: S \rightarrow (S) \mid SS \mid \epsilon$
- $G: S \rightarrow (S) \mid SS \mid ()$
- $G: S \rightarrow ddX \mid aX \mid \epsilon$
- $G: S \rightarrow E; E \rightarrow T + E \mid T; T \rightarrow int * T \mid int \mid (E)$
- $G: S \rightarrow V = E \mid E; E \rightarrow V; V \rightarrow x \mid *E$
- $G: S \rightarrow AB; A \rightarrow aAb \mid a; B \rightarrow d$

LR(1) Parser: Shift-Reduce Conflict

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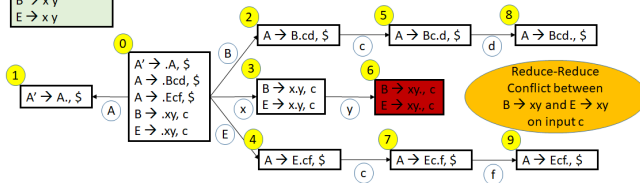
LR(k) Parser

Grammar G_{11}

- 1: $A \rightarrow B c d$
- 2: $A \rightarrow E c f$
- 3: $B \rightarrow x y$
- 4: $E \rightarrow x y$

- For this grammar, an example input that starts with $xy c$ is enough to confuse an LR(1) parser, as it has to decide whether xy matches B or E after only seeing 1 symbol further (i.e. c).

LR(1) Parser:
 $A' \rightarrow A$
 $A \rightarrow B c d \mid E c f$
 $B \rightarrow x y$
 $E \rightarrow x y$



- An LL(1) parser would also be confused, but at the x - should it expand A to $B c d$ or to $E c f$, as both can start with x . An LL(2) or LL(3) parser would have similar problems at the y or c respectively.
- An LR(2) parser would be able to also see the d or f that followed the c and so make the correct choice between B and E .
- An LL(4) parser would also be able to look far enough ahead to see the d or f that followed the c and so make the correct choice between expanding A to $B c d$ or to $E c f$.

Source: <http://www.cs.man.ac.uk/~pjj/cs212/ho/node19.html#sec:BoRE>

LR(k) Parser: Shift-Reduce Conflict

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Grammar G_{12}

- 1: $A \rightarrow B C d$
- 2: $A \rightarrow E C f$
- 3: $B \rightarrow x y$
- 4: $E \rightarrow x y$
- 5: $C \rightarrow C c$
- 6: $C \rightarrow c$

- The grammar would confuse any LR(k) or LL(k) parser with a fixed amount of look-ahead
- To workaround, rewrite

- 1: $A \rightarrow B C d$
- 2: $A \rightarrow E C f$
- 3: $B \rightarrow x y$
- 4: $E \rightarrow x y$

as

- 1: $A \rightarrow BorE c d$
- 2: $A \rightarrow BorE c f$
- 3: $BorE \rightarrow x y$

LR(1) Parser:

$A' \rightarrow A$

$A \rightarrow BorE c d \mid BorE c f$

$BorE \rightarrow x y$

