

AppDriver

- MainWindow * mainWindow
- RenderAreaManager
- renderedShapes
- UserManager * user
- + AppDriver(QObject
- *parent=nullptr)
- + ~AppDriver()
- + void run()
- + void shutdown()
- + void loadAllData()
- void connectFrontendToDriver()
- void connectManagersToFrontend()
- void onRenderShapeAdded
- (Shape *shape)
- void onRenderShapeChanged
- (Shape *shape, QString
- key, int value)
- void onRenderShapeDeleted (const int trackerId)
- \prime oid onRenderDeleteAllShapes()
- void onNewUser(const
- QString username, const
- QString password, const
- bool admin)
- void onUserModified
- (const QString username, const QString password, const bool admin)
- - void onUserDeleted (const QString username)
 - void onDeleteAllUsers()
 - void onLoginAttempt
 - (const QString username, const QString password)
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