```
alpha::vector< T >
 int size v
 T * elem

    int space

+ vector()
+ vector(int s)
+ vector(const vector
   &other)
+ vector & operator=
  (const vector &other)
+ vector(vector &&other)
   noexcept
+ vector & operator=
  (vector &&other) noexcept
+ ~vector()
+ T & operator[](int n)
+ const T & operator
  [](int n) const
+ int size() const
  and 10 more...
```