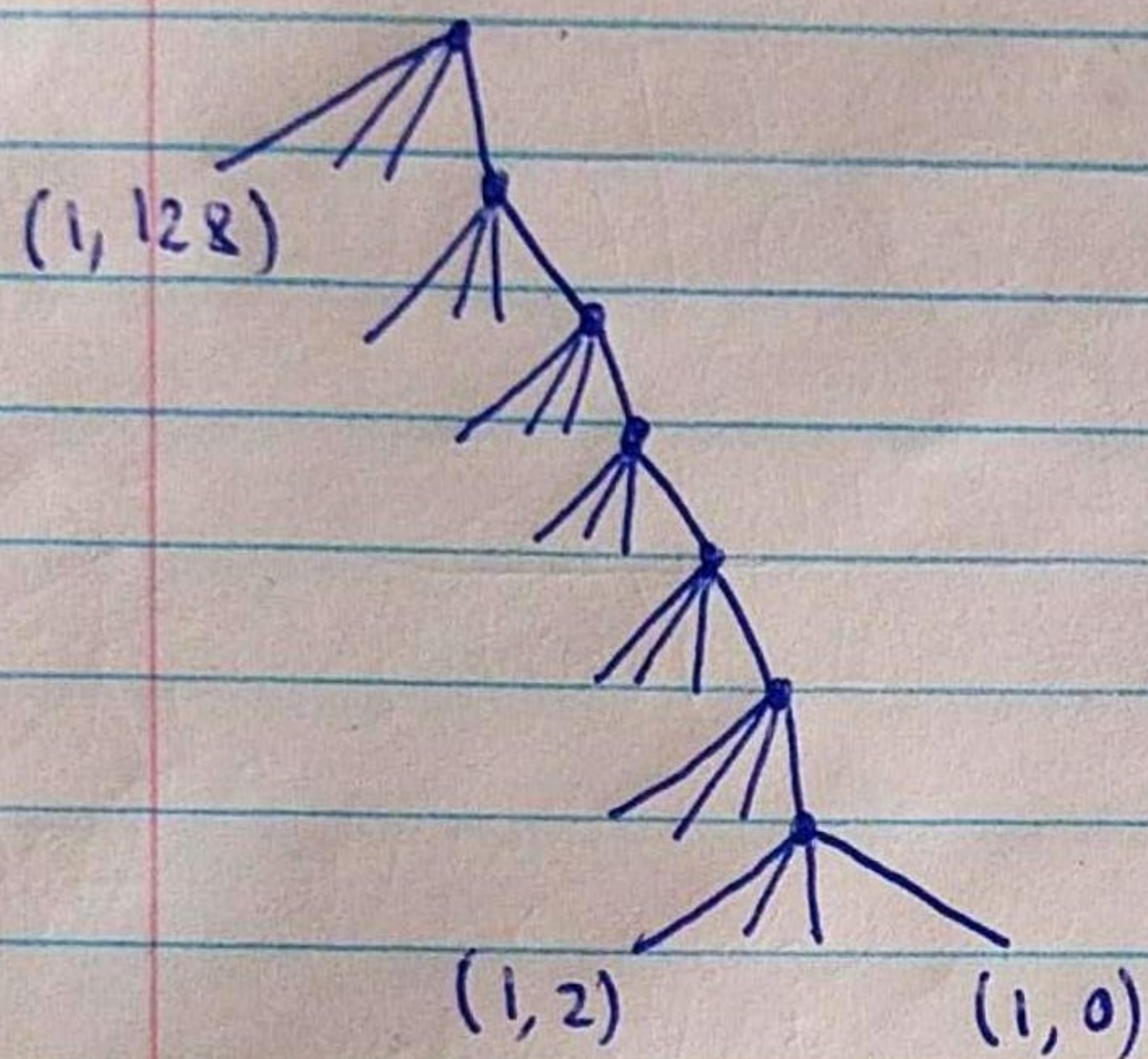
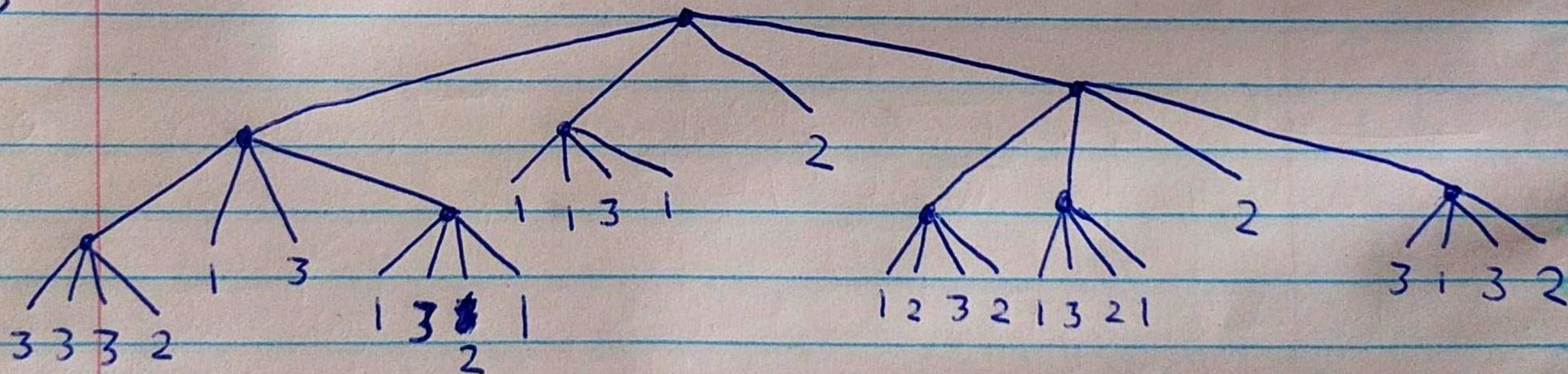


1. a $(1, 0), (1, 2), (1, 128)$



h
1
2
3
4
5
6
7

b



(c)

i)

```
QTreeUnion(P, Q)
P, Q: Quadtrees of two images
1. if P is null and Q is null then
2.     return null
3. else if (P is a leaf or Q is a leaf) and (P.color = 1 or Q.color = 1)
then
4.     return node(1)
5. else if (P is a leaf and Q is a leaf) and (P.color = Q.color = 0) then
6.     return node(0)
7. A1, A2, A3, A4 = P, P, P, P
8. B1, B2, B3, B4 = Q, Q, Q, Q
9. if P is not a leaf then
10.    A1, A2, A3, A4 = P.NW, P.NE, P.SE, P.SW
11. if Q is not a leaf then
12.    B1, B2, B3, B4 = B.NW, B.NE, B.SE, B.SW
13. R = node()
14. R.NW = QTreeUnion(A1, B1)
15. R.NE = QTreeUnion(A2, B2)
16. R.SE = QTreeUnion(A3, B3)
17. R.SW = QTreeUnion(A4, B4)
18. return R
```

ii)

```

QTreeIntersection(P, Q)
P, Q: Quadtrees of two images
1. if P is null and Q is null then
2.     return null
3. else if (P is a leaf or Q is a leaf) and (P.color = 0 or Q.color = 0)
then
4.     return node(0)
5. else if (P is a leaf and Q is a leaf) and (P.color = Q.color = 1) then
6.     return node(1)
7. A1, A2, A3, A4 = P, P, P, P
8. B1, B2, B3, B4 = Q, Q, Q, Q
9. if P is not a leaf then
10.    A1, A2, A3, A4 = P.NW, P.NE, P.SE, P.SW
11. if Q is not a leaf then
12.    B1, B2, B3, B4 = B.NW, B.NE, B.SE, B.SW
13. R = node()
14. R.NW = QTreeIntersection(A1, B1)
15. R.NE = QTreeIntersection(A2, B2)
16. R.SE = QTreeIntersection(A3, B3)
17. R.SW = QTreeIntersection(A4, B4)
18. return R

```