

Go Functions

- ➔ Functions are basic building blocks, A function is used to break a large problem into smaller tasks.
- ➔ We can invoke a function several time
- ➔ Functions promote code reusability.

There are 3 types of functions in Go:

- Normal functions with an identifier
- Anonymous or lambda functions
- Method (A function with a receiver)

Function parameters, return values, together with types is called *function signature*.

```
package main

import "fmt"

func nmeage(name string, age int) {
    fmt.Println("Your name is ", name)
    fmt.Println("Your age is ", age)
}

func main() {
    var name string
    var age int
    fmt.Println("Enter Your name ")
    fmt.Scanln(&name)
    fmt.Println("Enter Your age")
    fmt.Scanln(&age)

    nmeage(name, age)
}
```

Output :-

```
Enter Your name
Gautam
Enter Your age
15
Your name is  Gautam
Your age is  15
```

Go function with return :-

Example :-

```
package main

import "fmt"

func yourage(age int) int {
    return age
}

func main() {
    var age int
    fmt.Println("Enter your age")
    fmt.Scan(&age)

    var myage = yourage(age)
    fmt.Println("Your age is ", myage)
}
```

Output :-

```
Enter your age
19
Your age is 19
```

Go Recursion

Recursion :- Calling same function from within the function, Or we can say a function who calls itself repeatedly is called recursion.

Example :- Factorial of a number

```
package main

import "fmt"

func main() {
    fmt.Println(factorial(5))
}

func factorial(num int) int {
    if num == 0 {
        return 1
    }
    return num * factorial(num-1)
}
```

Output :-

120

Go Closure

- A closure is a function which refers reference variable from outside its body.
- The function may access and assign to the referenced variable.
- Here we create anonymous function which act as function closure.
- A function which has no name is called anonymous function.

Example :-

```
package main

import "fmt"

func main() {
    var number = 10

    var squarenum = func() int {
        number = number * number
        return number
    }

    fmt.Println(squarenum())
    fmt.Println(squarenum())
    fmt.Println(squarenum())
}
```

Output :-

```
100
10000
1000000000
```