# **Handling DB Connection: Naive and Professional**

#### Two important points

- DB se baat karne par problems aa sakti hai to try-catch me wrap karo humesha. Ya phir promises bhi le sakte hai.
- DB is always in another continent means time lagega async-await

# Naive way

```
.env PORT = 8000 MONGODB URI = mongodb+srv://:@practice.u5g2cwm.mongodb.net
constants.js export const DB_NAME = "youtube-twitter";
index.js
 import express from 'express'
 const app = express()
 import dotenv from 'dotenv'
 dotenv.config()
 ;(async ()=>{
     try{
         await mongoose.connect(`${process.env.MONGODB_URI}/${DB_NAME}`)
         app.on("error",(error)=>{
             console.log("ERR: ",error);
             throw error;
         })
         app.listen(process.env.PORT,()=>{
             console.log(`App is listening on port ${process.env.PORT}`)
         })
     }catch(error){
         console.error("ERROR: ",error);
         throw error;
 })()
```

### **Professional**

- .env : isme bas environment variables daalo
- constants.js: isme constants if needed
- index.js: isme dotenv ko import or config karenge. app.js ko import karenge jisme express server ka code hoga, aur db/connection.js ko import karenge, aur jo function jisme connection ka

code hoga use call kar denge.

import dotenv from "dotenv";

dotenv.config();

- db/connection.js: isme db connection ka code hoga aur jo function hoga use export kar lenge.
- app.js :express ka code yaha hoga.

.env

```
PORT = 8000 MONGODB_URI = mongodb+srv://:@practice.u5g2cwm.mongodb.net
constants.js
export const DB_NAME = "youtube-twitter";
index.js
```

dotenv ko import aur config karo, and connection.js me se connection wale function ko import kar ke call kar do.

```
import connectDB from "./db/connection.js";
 import app from "./app.js";
 connectDB()
   .then(() => {
     app.on("error", (error) => {
       console.log("ERR: ", error);
       throw error;
     });
     app.listen(process.env.PORT || 8000, () => {
       console.log(`Server is running at ${process.env.PORT}`);
     });
   })
   .catch((err) => {
     console.log("Mongo DB connection FAILED!!!!", err);
   });
connection.js
 import mongoose from "mongoose";
 import { DB_NAME } from "../constants.js";
 const connectDB = async () => {
   try {
     const connectionInstance = await mongoose.connect(
       `${process.env.MONGODB_URI}/${DB_NAME}`
     );
     console.log(
       `\n MongoDb Connected !! DB HOST: ${connectionInstance.connection.host}`
     );
   } catch (error) {
     console.log("MONGODB connection FAILED", error);
     process.exit(1);
   }
 };
```

```
export default connectDB;
app.js
 import express from "express";
 import cors from "cors";
 import cookieParser from "cookie-parser";
 const app = express();
 app.use(
   cors({
     origin: process.env.CORS_ORIGIN,
     credentials: true,
   })
 );
 app.use(express.json({ limit: "16kb" }));
 app.use(express.urlencoded({ extended: true, limit: "16kb" }));
 app.use(express.static("public"));
 app.use(cookieParser());
```

• Explaination of app.js

export default app;

```
import express from "express";
```

This line imports the Express.js framework

```
import cors from "cors";
```

 CORS (Cross-Origin Resource Sharing) is a mechanism that allows or restricts the resources on a web page to be requested from another domain outside the domain from which the first resource was served.

```
import cookieParser from "cookie-parser";
```

• This middleware parses cookies attached to the client's request and makes them available in the request cookies object.

```
const app = express();
```

o Creates an instance of express() application

```
app.use(
cors({
   origin: process.env.CORS_ORIGIN,
   credentials: true,
})
);
```

- app.use: This method is used to mount middleware functions in the Express application pipeline.
- cors: This middleware is used to enable Cross-Origin Resource Sharing. It allows or restricts cross-origin HTTP requests based on the configuration provided.
- origin: process.env.CORS\_ORIGIN: This sets the allowed origin for CORS requests based on
  the value specified in the CORS\_ORIGIN environment variable. It's common to set this to the
  domain or origins that are allowed to make requests to your server.
- credentials: true: This indicates that the server should include credentials (such as cookies
  or HTTP authentication) in the CORS request.

```
app.use(express.json({ limit: "16kb" }));
app.use(express.urlencoded({ extended: true, limit: "16kb" }));
```

- express.json: This middleware parses incoming JSON payloads and makes the parsed data available in request.body.
  - The limit option is set to control the maximum size of the JSON payload (16kb in this case).
- express.urlencoded: This middleware parses incoming URL-encoded payloads (usually from HTML forms) and makes the parsed data available in request.body.
  - The extended: true option allows parsing of nested objects.

- It's used to handle cookies sent by the client.

The limit option is set to control the maximum size of the URL-encoded payload.

```
app.use(express.static("public"));

- **`express.static`**: This middleware is used to serve static files, such as images, CSS, and J
    - In this case, it serves files from the "public" directory.

app.use(cookieParser());

- This middleware parses cookies attached to the client's request and makes them available in the
```

#### **Important**

In our code, the database connection is established using the mongoose.connect method, and the connection string is constructed by concatenating process.env.MONGODB URI and DB NAME. If

DB\_NAME is not present in your MongoDB database, MongoDB will **not create** a new database with that name unless you perform some write operations.

MongoDB will connect successfully even if the specified database (youtube-twitter in this case) does not exist at the time of connection. MongoDB will create the database when we perform our first write operation.