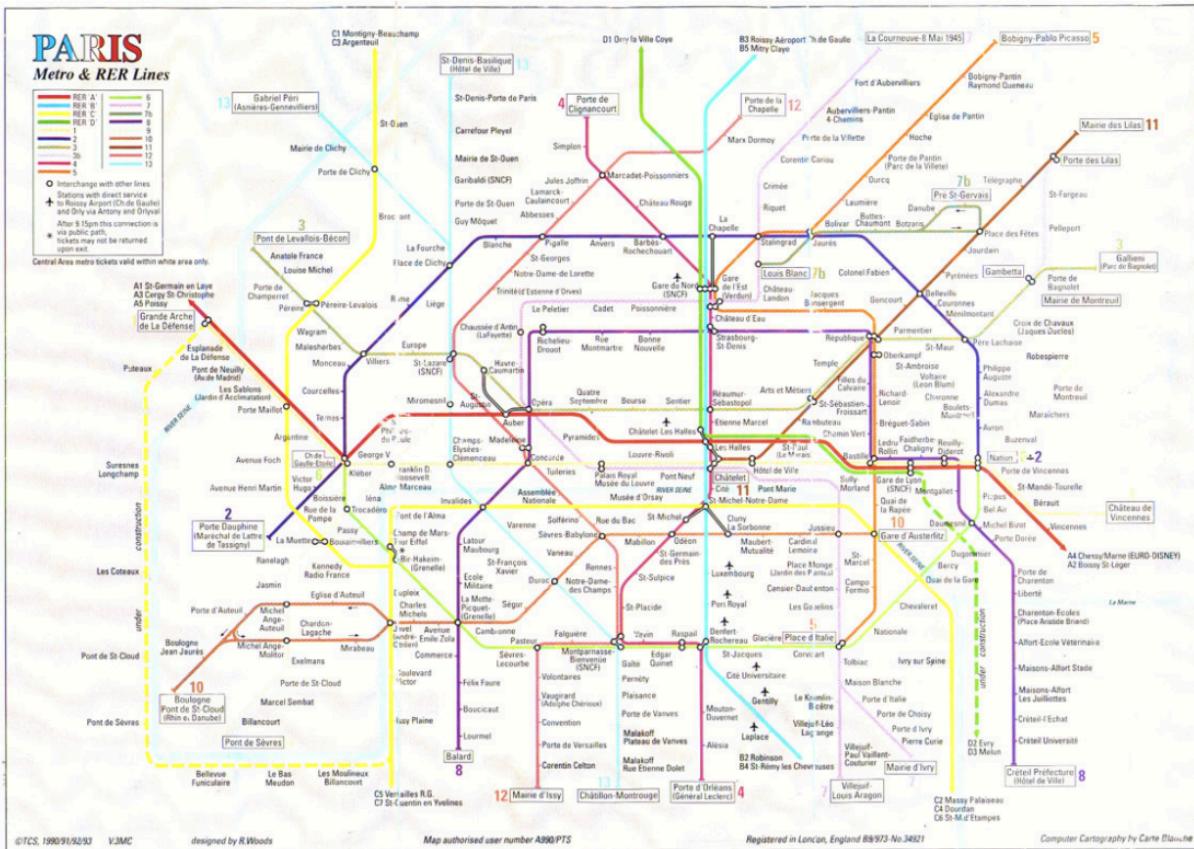


# Programming Assignment - 3 (Part B)

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## Introduction

This assignment consists of two parts, both of which utilize the concepts of a minimum spanning tree (MST) and graph algorithms:

- The “Expensive Subway” problem is resolved in Part A (Main.java), which calculates the lowest cost to connect all the stations, alongside reporting the feasibility.
  - The Paris metro network (ParisMetro.java) identifies “hub stations,” creates a reduced graph on those hubs, and determines the cost-efficient set of segments connecting all hubs.

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## Part 2 - Analysis

In this part, metro.txt is read into various arrays of the IDs and the station names, with a `HashMap<Integer, Integer>`. All edges with weight -1 are considered as transfers. The positive weights are treated as travel times and are stored in an `ArrayList` (`ArrayList<NewVert>[] trainInfo`).

The Arrays → `transmission[]`, `connect[]`, and `fairSys[]` helped to calculate hub indices and the list of vertices per hub. The Dijkstra algorithm was utilized using a Priority Queue of nodes only through the positive edges to calculate the cheapest path to every other hub, thus, storing minimum costs in a matrix `choose[][]`. Later, I successfully managed to build a hub graph (NewStation edges) and then applied Kruskal's algorithm to determine an MST over the hub.

### Test Outputs:

Test File Names	Output
metro.txt	Total vertices: 376, Total Edges: 933 Number of Hub Stations = 58 (total Hub Vertices = 138) Number of Possible Segments = 108 Total Cost = \$4464

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## References

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