## **Gautham Ashok**

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## **Projects**

#### **Anomaly Detection in CCTV Footage:**

 Developed a real-time anomaly detection model for CCTV footage using deep learning, implementing a video frame extraction pipeline and training an ML model to identify theft, violence, and accidents with optimized detection speed and accuracy.

#### **AI-Powered Crop Disease Detection:**

 Developed a machine learning-based disease detection model, integrating advanced architectures like ResNet50, DenseNet, and eXception with an Arduino-controlled RC car for precision agriculture, leveraging ML and IoT technologies..

### Fruit Ninja Enhancement:

Upgraded the classic Fruit Ninja game by integrating real-time hand-tracking
with a camera, implementing advanced motion-sensing algorithms for intuitive
hand-gesture gameplay. Enhanced the gaming experience with cutting-edge
gesture recognition.

#### **Technical Skills:**

- Programming Languages: Python, Java, C++, Kotlin, HTML, CSS
- Tools & Platforms: Excel, Canva, Unreal Engine, Unity, MATLAB Simulink
- Frameworks & Libraries: Android SDK, Arduino
- Additional Skills: Web Development, Data Structures & Algorithms (DSA), Critical Thinking

#### Languages:

• English, Malayalam, Tamil, Hindi

#### Certifications:

- Coursera: Intro to AR/VR/MR/XR: Technologies, Applications & Issues
- MATLAB-Simulink
- NPTEL: Foundations of Cyber-Physical Systems

## **Education**:

VIT Bhopal University – Bhopal, Madhya Pradesh

Bachelor of Technology in Computer Science and Engineering with a specialization in Gaming Technology

Expected Graduation: May 2026

• CGPA: 8.48

# Vivekodayam Boys Higher Secondary School – Thrissur, Kerala

12th Standard (STATE) – June 2021

• Cumulative GPA: 9.0/10

Paramekkavu Vidya Mandir – Thrissur, Kerala

10th Standard (CBSE) – June 2019

• Cumulative GPA: 9.3/10