## Assignment 3

## Gautham Bellamkonda - CS20BTECH11017

Download all python codes from

https://github.com/GauthamBellamkonda/AI1103/tree/main/ Assignment3/Codes

and latex-tikz codes from

https://github.com/GauthamBellamkonda/AI1103/tree/main/Assignment3

## 1 Problem

(GATE 45) Consider a discrete-time channel Y = X + Z, where the additive noise Z is signal dependent. In particular, given the transmitted symbol  $X \in \{-a, a\}$  at any instant, the noise sample Z is chosen indepedently from a Gaussian distribution with mean  $\beta X$  and unit variance. Assume a threshold detector with zero threshold at the receiver. When  $\beta = 0$ , the BER was found to be  $Q(a) = 1 \times 10^{-8}$ .

$$\left(Q(v) = \frac{1}{\sqrt{2\pi}} \int_{v}^{\infty} e^{-\frac{u^{2}}{2}} du, \text{ and for } v > 1, \text{ use } Q(v) = e^{\frac{-v^{2}}{2}}\right)$$
(1.0.1)

When  $\beta = -0.3$ , BER is closest to

- (A)  $10^{-7}$
- (B)  $10^{-6}$
- (C)  $10^{-4}$
- (D)  $10^{-2}$

## 2 Solution

Given that the threshold of the detector is zero. Define a detector function g such that

$$g(Y) = \begin{cases} a & Y > 0 \\ -a & Y < 0 \end{cases}$$
 (2.0.1)

It is given that  $X \in \{-a, a\}$  is a random variable.

$$\therefore \Pr(X = a) = \frac{1}{2}$$
 (2.0.2)

& 
$$Pr(X = -a) = \frac{1}{2}$$
 (2.0.3)

Since the noise in the signal, Z is chosen independently from a Gaussian distribution with mean  $\mu = \beta X$  and unit variance, it follows that

$$F_Z(z) = \int_{-\infty}^{z} \frac{1}{\sqrt{2\pi}} \exp\left(\frac{-(z - \beta X)^2}{2}\right) dz$$
 (2.0.4)

$$= \int_{-\infty}^{z-\beta X} \frac{1}{\sqrt{2\pi}} \exp\left(\frac{-z^2}{2}\right) dz \tag{2.0.5}$$

$$= \int_{\beta X - z}^{\infty} \frac{1}{\sqrt{2\pi}} \exp\left(\frac{-z^2}{2}\right) dz \tag{2.0.6}$$

$$=Q(\beta X - z) \tag{2.0.7}$$

Also, it is easy to see that

$$Q(-v) = 1 - Q(v) \ \forall \ v \in \mathbb{R}$$
 (2.0.8)

The detector can record erroneous bits in the signal iff

$$X > 0$$
,  $g(Y) = -a$  (Call this BER<sub>+a</sub>) or (2.0.9)

$$X < 0$$
,  $g(Y) = a$  (Call this BER<sub>-a</sub>) (2.0.10)

$$\therefore BER_{+a} = Pr(g(Y) = -a, X = a)$$
 (2.0.11)

$$= \Pr(g(Y) = -a \mid X = a) \Pr(X = a)$$
 (2.0.12)

$$= \Pr(Y < 0 \mid X = a) \Pr(X = a)$$
 (2.0.13)

$$= \frac{1}{2} \times \Pr(X + Z < 0 \mid X = a)$$
 (2.0.14)

$$= \frac{1}{2} \times \Pr(a + Z < 0 \mid X = a)$$
 (2.0.15)

$$= \frac{1}{2} \times \Pr(Z < -a \mid X = a)$$
 (2.0.16)

$$= \frac{1}{2} \times F_Z(-a)$$
 (2.0.17)

$$= \frac{1}{2} \times Q(\beta X + a) \text{ (From (2.0.7))}$$
 (2.0.18)

$$= \frac{1}{2} \times Q(a\beta + a) \tag{2.0.19}$$

$$= \frac{1}{2} \times Q(a(1+\beta)) \tag{2.0.20}$$

& BER<sub>-a</sub> = 
$$Pr(g(Y) = a, X = -a)$$
 (2.0.21)

$$= \Pr(g(Y) = a \mid X = -a) \Pr(X = -a)$$
 (2.0.22)

$$= \Pr(Y > 0 \mid X = -a) \Pr(X = -a)$$
 (2.0.23)

$$= \frac{1}{2} \times \Pr(X + Z > 0 \mid X = -a)$$
 (2.0.24)

$$= \frac{1}{2} \times \Pr(Z - a > 0 \mid X = -a)$$
 (2.0.25)

$$= \frac{1}{2} \times \Pr(Z > a \mid X = -a)$$
 (2.0.26)

$$= \frac{1}{2} \times (1 - F_Z(a)) \tag{2.0.27}$$

$$= \frac{1}{2} \times (1 - Q(\beta X - a)) \quad \text{(From (2.0.7))} \quad (2.0.28)$$

$$= \frac{1}{2} \times (1 - Q(-a\beta - a)) \tag{2.0.29}$$

$$= \frac{1}{2} \times Q(a(1+\beta)) \text{ (From (2.0.8))}$$
 (2.0.30)

$$\therefore BER = BER_{+a} + BER_{-a}$$
 (2.0.31)

$$= Q(a(1+\beta)) \tag{2.0.32}$$

1

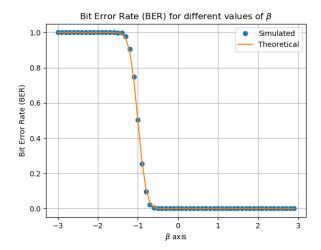


Fig. 1: Theory vs Simulated plot of BER

When  $\beta = 0$ , it is given that

BER = 
$$Q(a) = 10^{-8}$$
 (2.0.33)

On computing,  $Q(1) \approx 0.16$ . Since Q(a) < Q(1), it is easy to see that a > 1 (as Q(x) is a decreasing function)

$$\therefore e^{-a^2/2} = 10^{-8} \tag{2.0.34}$$

$$\Leftrightarrow a \approx 6.069 \tag{2.0.35}$$

When  $\beta = -0.3$ ,

BER = 
$$Q(a(1 + \beta)) = Q(6.069 \times (1 - 0.3))$$
 (2.0.36)

$$= Q(6.069 \times 0.7) \tag{2.0.37}$$

$$= Q(4.249) \tag{2.0.38}$$

$$\approx \exp(-\frac{4.249^2}{2}) \qquad (2.0.39)$$
  
\approx 1.2 \times 10^{-4} \quad (2.0.40)

$$\approx 1.2 \times 10^{-4} \tag{2.0.40}$$

Therefore, when  $\beta = -0.3$ , BER is closest to  $10^{-4}$  and option (C) is correct.