

W4

April 2, 2020

1 Worksheet 4 Unconstrained optimization

1.1 J.Morlier March 2020

2 On the descent direction

```
[34]: using LinearAlgebra, SparseArrays, SuiteSparse, Random
      using SymPy
      using Plots; pyplot()
      import Base.print_matrix
```

```
[35]: versioninfo()
```

```
Julia Version 1.3.1
Commit 2d5741174c (2019-12-30 21:36 UTC)
Platform Info:
  OS: macOS (x86_64-apple-darwin18.6.0)
  CPU: Intel(R) Core(TM) i5-8259U CPU @ 2.30GHz
  WORD_SIZE: 64
  LIBM: libopenlibm
  LLVM: libLLVM-6.0.1 (ORCJIT, skylake)
```

```
[36]: entries = @syms x1 x2 real=true
```

```
[36]: (x1, x2)
```

Consider the function $f: \mathbb{R}^2 \rightarrow \mathbb{R}$ given by $J(x) = x_1^3 + x_2^2 + 2x_2$. Give some descent directions for J at the point $[1, 1]$. Is there any descent direction at the point $[0, -1]$? Justify the answer.

```
[132]: J=x1^3 +x2^2 +2*x2
```

```
[132]:
```

$$x_1^3 + x_2^2 + 2x_2$$

```
[133]: dJdx1=diff(J,x1) ;
      dJdx2=diff(J,x2) ;
```

```
dJ=[dJdx1; dJdx2]
```

[133]:

$$\begin{bmatrix} 3x_1^2 \\ 2x_2 + 2 \end{bmatrix}$$

```
substitute with Point (1,1);
```

[134]:

```
A=[dJdx1(1) ; dJdx2(1)]
```

[134]:

$$\begin{bmatrix} 3 \\ 4 \end{bmatrix}$$

```
Create vector of possible descent directions
```

[135]:

```
entries = @syms d1 d2 real=true
```

[135]: (d1, d2)

[136]:

```
dir=A'*[d1; d2]
```

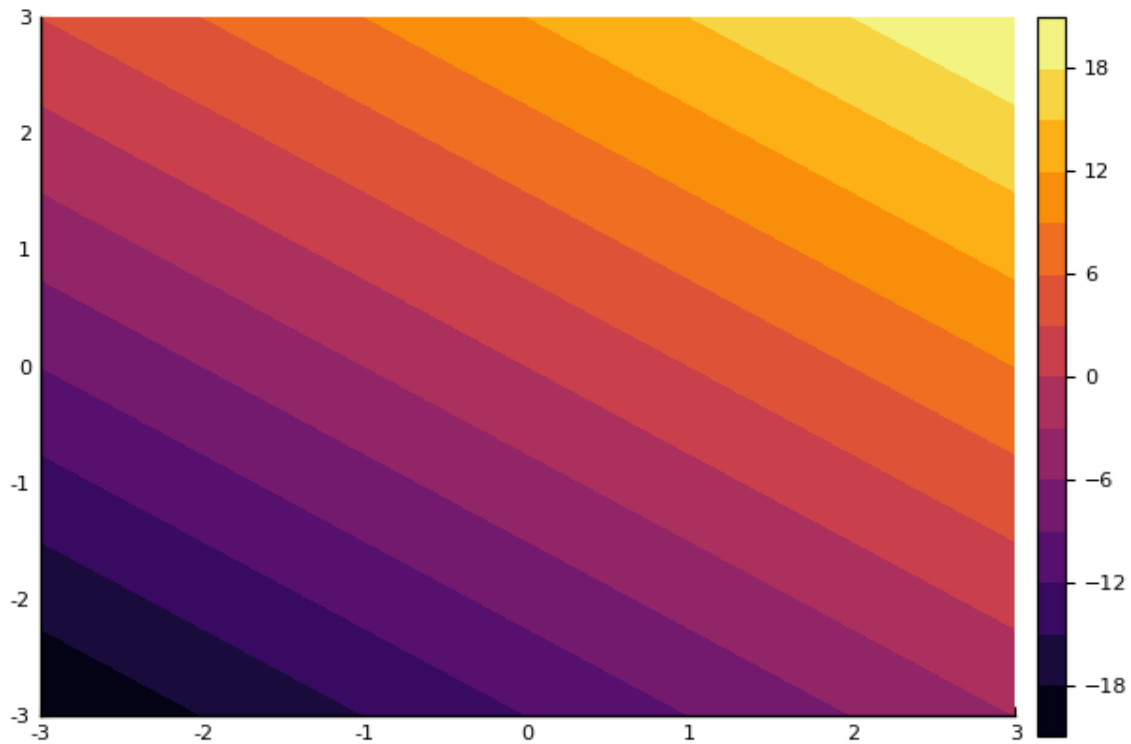
[136]:

$$3d_1 + 4d_2$$

[137]:

```
x=range(-3,stop=3,length=20)
y=range(-3,stop=3,length=20)
f(x,y) = 3*x+4*y
plot(x,y,f,st=:contourf,camera=(0,0))
```

[137]:



It's up to you to choose one possible solution such that $3d_1 + 4d_2 < 0$
 substitute with $(0, -1)$. Something wrong?

[142]: dJdx1

[142]:

$$3x_1^2$$

[143]: dJdx2

[143]:

$$2x_2 + 2$$

[144]: A=[dJdx1(0) ; dJdx2(-1)]

[144]:

$$\begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

[145]: dir=A'*[d1; d2]

[145]:

$$0$$

$$3$$

thus one cannot find a descent direction at the point.

3 On the optimal step-size

Compute the optimal step-size at $[5, 1]$ following the direction $d = -f'(5, 1)$.

```
[146]: J=0.5*x1^2 + 4.5*x2^2
```

[146]:

$$0.5x_1^2 + 4.5x_2^2$$

```
[147]: dJdx1=diff(J,x1) ;
```

```
dJdx2=diff(J,x2) ;
```

```
dJ=[dJdx1; dJdx2]
```

[147]:

$$\begin{bmatrix} 1.0x_1 \\ 9.0x_2 \end{bmatrix}$$

```
[148]: entries = @syms alpha real=true
```

[148]: (alpha,)

```
[149]: d=-dJ
```

[149]:

$$\begin{bmatrix} -1.0x_1 \\ -9.0x_2 \end{bmatrix}$$

```
[150]: x=[x1;x2]
```

[150]:

$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

```
[152]: Jnew=(0.5*newx[1]^2 + 4.5*newx[2]^2)
```

[152]:

$$0.5(-1.0\alpha x_1 + x_1)^2 + 364.5(-\alpha x_2 + 0.1111111111111111x_2)^2$$

```
[153]: Jnew=factor(Jnew)
```

[153]:

$$364.5(0.00137174211248285\alpha^2x_1^2 + 1.0\alpha^2x_2^2 - 0.00274348422496571\alpha x_1^2 - 0.222222222222222\alpha x_2^2 + 0.00137174211248285x_1^2 + 364.5x_2^2)$$

```
[154]: dJda=(diff(Jnew,alpha))
```

```
[154]:
```

$$1.0\alpha x_1^2 + 729.0\alpha x_2^2 - 1.0x_1^2 - 81.0x_2^2$$

substitute with [5,1]

```
[155]: dJda(x1=>5, x2=>1)
```

```
[155]:
```

$$754.0\alpha - 106.0$$

```
[ ]:
```

```
[156]: alpha_star=106/754
```

```
[156]: 0.14058355437665782
```

4 On the Newton method

For a given starting point $x(0) = [x_1, x_2]$, compute the Newton direction at this point.

```
[159]: function gradient2(J,x1,x2)
```

```
dJdx1=diff(J,x1) ;
```

```
dJdx2=diff(J,x2) ;
```

```
dJ=[dJdx1; dJdx2]
```

```
return dJ
```

```
end
```

```
[159]: gradient2 (generic function with 1 method)
```

```
[160]: function hessian2(dJ,x1,x2)
```

```
Hdx11=diff(dJ[1],x1);
```

```
Hdx12=diff(dJ[1],x2);
```

```
Hdx21=diff(dJ[2],x1);
```

```
Hdx22=diff(dJ[2],x2);
```

```
H=[Hdx11 Hdx12; Hdx21 Hdx22]
```

```
return H
```

```
end
```

[160]: hessian2 (generic function with 1 method)

[161]: `J=0.5*x1^2 + 4.5*x2^2`

[161]:

$$0.5x_1^2 + 4.5x_2^2$$

[162]: `dJ=gradient2(J,x1,x2)`

[162]:

$$\begin{bmatrix} 1.0x_1 \\ 9.0x_2 \end{bmatrix}$$

[163]: `H=hessian2(dJ,x1,x2)`

[163]:

$$\begin{bmatrix} 1.0 & 0 \\ 0 & 9.0 \end{bmatrix}$$

give newton's direction

[164]: `d_0=-inv(H)*dJ`

[164]:

$$\begin{bmatrix} -1.0x_1 \\ -1.0x_2 \end{bmatrix}$$

it seems always negative? right ? is a descent direction for J at the point x(0)

[165]: `xnew=x+d_0`

[165]:

$$\begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

Hence, one gets in one iteration the optimal solution independently of the starting point (this is the case for all quadratic minimization problems)

5 Same question with a new function

For a given starting point $x(0) = [x_1, x_2]$, compute the Newton direction at this point.

[166]: `J=x1^4 + 2*x2^2`

[166]:

$$x_1^4 + 2x_2^2$$

```
[167]: dJ=gradient2(J,x1,x2)
```

```
[167]:
```

$$\begin{bmatrix} 4x_1^3 \\ 4x_2 \end{bmatrix}$$

```
[168]: H=hessian2(dJ,x1,x2)
```

```
[168]:
```

$$\begin{bmatrix} 12x_1^2 & 0 \\ 0 & 4 \end{bmatrix}$$

```
[169]: d_0=-inv(H)*dJ
```

```
[169]:
```

$$\begin{bmatrix} -\frac{x_1}{3} \\ -x_2 \end{bmatrix}$$

it seems always negative? right ? is a descent direction for J at the point x(0)

```
[170]: xnew=x+d_0
```

```
[170]:
```

$$\begin{bmatrix} \frac{2x_1}{3} \\ 0 \end{bmatrix}$$

One iteration of the Newton method is not enough to converge to the optimal solution.

```
[ ]:
```