LEANDER BRAGANZA

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in Leander Braganza 📍 Mumbai, Maharashtra

EDUCATION

DON BOSCO INSTITUTE OF TECHNOLOGY

Mumbai, IN   Dec 2021 - May 2025

Bachelor of Engineering in Computer Science
CGPA- 8.55/10 (As of Semester VI)

FREELANCER

ASSISTANT SUPERVISOR

Hamleys of London, Mumbai

December 2023 - January 2024

- Implemented innovative marketing strategies, resulting in a 20% increase in Yali 5DX Experience sales within a short timeframe.
- Cultivated a welcoming and engaging atmosphere, fostering strong customer relationships that contributed to repeat business.

ACHIEVEMENTS

- Certificate of Merit for achieving 1st Rank (10 SGPA) in Academic Proficiency at the Semester - I Examination.
- Qualified for Rescon'24 (IIT Bombay Research Poster Presentation Round)
- Secured third place in InnoQuest (A Technical Poster Presentation held at Don Bosco Institute of Technology, Kurla)

PROJECTS

Floral Fusion   *Aug 2023 - May 2024*

Technologies used: HTML,CSS, Git, Github, Canva, Figma

- Floral Fusion provides a complete plant lover's package, seamlessly blending internet shopping for plants with advanced augmented reality that transforms how people buy and experience plants.
- Using high - level DEVAR technology, created detailed 3D models of plants from various categories to enhance user engagement and deliver experiential satisfaction.

Helpify   *Aug 2022 - May 2023*

Technologies used: Kotlin, Google Firebase, Postman API

- Integrated with MAST Assessment for Addiction detection.
- Developed a robust app database to securely store user scores, ensuring seamless functionality and data integrity.
- Implemented Google Firebase for streamlined user authentication, ensuring secure and verified access upon successful login.

EXTRACURRICULAR

- **Association for Computing Machinery - DBIT**

CHAIRPERSON

June 2023 - June 2024

- Successfully led and coordinated a diverse team of 40+ students, encompassing core, design and tech teams fostering collaboration and achieving our shared goals.
- Organized and orchestrated various Technical and Non-Technical events with expertise in critical thinking and efficient management skills.
- Maintained official records for ACM Membership with over 300+ students enrolling in it, timely updating members in ACM, New York Portal.
- Drafting monthly, quarterly and annual reports for official ACM -DBIT records.
- Successfully managed the funds for ACM - DBIT, worth Rs 1 lakh.

ASSISTANT PUBLIC RELATION HEAD

Aug 2022 - June 2023

- Drafted official emails and letterheads for ACM-DBIT events.
- Assisted in managing the ACM-DBIT Public Relation Team.
- Secured a sponsorship deal totaling thirty-five thousand rupees, significantly bolstering financial support.

- **Teknack Gaming Studio-DBIT**

HEAD, ORGANIZER

June 2023 - June 2024

- Orchestrated "Teknack 2024" by strategizing and overseeing diverse aspects of DBIT's ACM Student Chapter's Annual Technical Flagship Fest.
- Led and guided over 45 game developers through their training, ideation, and deployment phases, facilitating their game development journey.

GAME DEVELOPER

Oct 2023 - Mar 2024

Conceptualized and developed a 2D Android game "Jane Jive" using Godot Engine, and deployed it on Google Play Store and itch.io platforms.

SKILLS

Developer Tools: Git/GitHub, VS Code

Languages: C, C++, SQL

Technologies/Frameworks: Azure, AWS, Google Firebase, Android Studio

Databases: MySQL