Gavin Bowers

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Work Experience

Bluefire Productions

June 2024 — September 2024

Intern Seattle, WA

- Built a proof of concept web app for interactive e-books using the Openai API
- Set up a Go server for handling the API requests
- Made the frontend using Readium TS-Toolkit, an open source ebook rendering toolkit
- Helped my mentor understand TS-Toolkit, which he was using for a different project

Education

The Evergreen State College

September 2021 - December 2024

BS, Concentration in Computer Science

Olympia, WA

- ❖ A focus on security including network and application security, web exploitation, reverse engineering and binary analysis, and CI/CD
- Full-stack web engineering with AWS, Node, PostGres, and Prisma
- Gained leadership and project management skills working on group projects including a VR game in Unreal Engine and a gene sequencing project in Rust

Skills

Programming Languages TypeScript, HTML, CSS, Python, Java, C++, Rust, Go, MySQL

Frameworks Node, React, Vite, Prisma, JavaFX

Technical Applications Git, VSCode, PyCharm, Ghidra, IDA, Docker, Unreal Engine

Other Applications Blender, Substance Painter, Photoshop, Word, Excel, Powerpoint