Gavin Bowers

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Work Experience

Bluefire Productions   June 2024 — September 2024
Intern   Seattle, WA

- ❖ Built a proof of concept web app for interactive e-books using the Openai API
- ❖ Set up a Go server for handling the API requests
- ❖ Made the frontend using Readium TS-Toolkit, an open source ebook rendering toolkit
- ❖ Helped my mentor understand TS-Toolkit, which he was using for a different project

Education

The Evergreen State College   September 2021 — December 2024
BS, Concentration in Computer Science   Olympia, WA

- ❖ A focus on security including network and application security, web exploitation, reverse engineering and binary analysis
- ❖ Full-stack web engineering with AWS, Node, PostGres, and Prisma
- ❖ Gained leadership and project management skills working on group projects including a VR game in Unreal Engine and a gene sequencing project in Rust

Skills

Programming Languages	TypeScript, HTML, CSS, Python, Java, C++, Rust, Go, MySQL
Frameworks	Node, React, Vite, Prisma, JavaFX
Technical Applications	Git, VSCode, PyCharm, Ghidra, IDA, Docker, Unreal Engine
Other Applications	Blender, Substance Painter, Photoshop, Word, Excel, Powerpoint