

Chapter-4

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Positiv Integers

```
deck <- read.csv("C:/Users/gwmcc/OneDrive/Documents/GitHub/Data-332/Chapter-3/cards.csv")  
  
head(deck)
```

```
##   face  suit value  
## 1 king spades   13  
## 2 queen spades  12  
## 3 jack spades   11  
## 4 ten spades    10  
## 5 nine spades   9  
## 6 eight spades  8
```

```
deck[1, 1]
```

```
## [1] "king"
```

```
# extracting more than one value  
deck[1, c(1, 2, 3)]
```

```
##   face  suit value  
## 1 king spades   13
```

```
# Saving to an R object  
new <- deck[1, c(1, 2, 3)]  
new
```

```
##   face  suit value  
## 1 king spades   13
```

```
# Repetition  
deck[c(1, 1), c(1, 2, 3)]
```

```
##   face  suit value  
## 1 king spades   13  
## 1.1 king spades  13
```

```
# Can subset a vector with a single index
vec <- c(6, 1, 3, 6, 10, 5)
vec[1:3]
```

```
## [1] 6 1 3
```

Negative Numbers

```
deck[-(2:52), 1:3]
```

```
##   face   suit value
## 1 king spades    13
```

Zero

```
deck[0, 0]
```

```
## data frame with 0 columns and 0 rows
```

Not verrey helpful

Blank Spaces

```
# use to tell R to extract every value in a dimension
deck[1, ]
```

```
##   face   suit value
## 1 king spades    13
```

Logical Values

```
deck[1, c(TRUE, TRUE, FALSE)]
```

```
##      face      suit
## 1 king spades
```

[illegible]

```
##   face   suit value
## 1 king spades    13
```

Names

```
deck[1, c("face", "suit", "value")]
```

```
##   face   suit value  
## 1 king spades   13
```

```
deck[ , "value"]
```

```
##  [1] 13 12 11 10  9  8  7  6  5  4  3  2  1 13 12 11 10  9  8  7  6  5  4  3  2  
## [26]  1 13 12 11 10  9  8  7  6  5  4  3  2  1 13 12 11 10  9  8  7  6  5  4  3  
## [51]  2  1
```

Deal A Card

```
deal <- function(cards){  
  cards[1, ]  
}
```

```
deal(deck)
```

```
##   face   suit value  
## 1 king spades   13
```

Shuffling the Deck

```
deck2 <- deck[1:52, ]  
head(deck2)
```

```
##   face   suit value  
## 1 king spades   13  
## 2 queen spades   12  
## 3 jack spades    11  
## 4 ten spades     10  
## 5 nine spades     9  
## 6 eight spades    8
```

```
deck3 <- deck[c(2, 1, 3:52), ]  
head(deck3)
```

```
##   face   suit value  
## 2 queen spades   12  
## 1 king spades    13  
## 3 jack spades    11  
## 4 ten spades     10  
## 5 nine spades     9  
## 6 eight spades    8
```

```
random <- sample(c(1:52), size = 52)
random
```

```
## [1] 11 38 22 4 20 30 31 27 23 43 18 16 28 9 32 3 40 41 48 50 45 14 44 8 15
## [26] 52 5 36 13 34 46 10 1 25 6 33 49 17 37 35 12 7 21 24 42 2 47 39 26 19
## [51] 29 51
```

```
deck4 <- deck[random, ]
head(deck4)
```

```
##      face      suit value
## 11 three   spades     3
## 38  two diamonds    2
## 22  five    clubs     5
## 4   ten    spades    10
## 20 seven   clubs     7
## 30  ten diamonds    10
```

Shuffle Function

```
shuffle <- function(cards) {
  random <- sample(c(1:52), size = 52)
  cards[random,]
}

deal(deck)
```

```
##      face      suit value
## 1 king spades     13
```

```
deck2 <- shuffle(deck)
deal(deck2)
```

```
##      face      suit value
## 44 nine hearts     9
```

Dollar Signs and Double Brackets

```
deck$value
```

```
## [1] 13 12 11 10 9 8 7 6 5 4 3 2 1 13 12 11 10 9 8 7 6 5 4 3 2
## [26] 1 13 12 11 10 9 8 7 6 5 4 3 2 1 13 12 11 10 9 8 7 6 5 4 3
## [51] 2 1
```

```
mean(deck$value)
```

```
## [1] 7
```

```
median(deck$value)
```

```
## [1] 7
```

```
lst <- list(numbers = c(1, 2), logical = TRUE, strings = c("a", "b", "c"))  
lst
```

```
## $numbers  
## [1] 1 2  
##  
## $logical  
## [1] TRUE  
##  
## $strings  
## [1] "a" "b" "c"
```

```
lst[1]
```

```
## $numbers  
## [1] 1 2
```

```
sum(lst$numbers)
```

```
## [1] 3
```

```
sum(lst[[1]])
```

```
## [1] 3
```

```
lst["numbers"]
```

```
## $numbers  
## [1] 1 2
```

```
lst[["numbres"]]
```

```
## NULL
```