

Gavin Lee

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EDUCATION

UC BERKELEY

BS, COMPUTER SCIENCE

Expected May 2018

Major: EECS

Cum. GPA: 3.49

LINKS

Website:// gavinblee.com

Github:// [Gavin777](https://github.com/Gavin777)

LinkedIn:// [gavinblee](https://www.linkedin.com/in/gavinblee)

COURSEWORK

CS186: Database Systems*

IEOR190D: Data, Signals and Systems*

CS168: Internet Architecture

CS161: Computer Security

CS170: Efficient Algorithms

CS188: Artificial Intelligence

CS C8: Data Science

CS61C: Computer Architecture

CS61B: Data Structures

CS61A: Structure and Interpretation of Computer Programs (Lab Assistant)

* In progress

SKILLS

Languages

Proficient:

Python • Java • C# • HTML

CSS

Familiar:

JavaScript • SQL • Ruby • Bash

C • C++

Software/Framework

Git • Powershell • PostgreSQL

SQLite • Rails • .NET • Eclipse

JUnit • Visual Studio

Android Studio • Meteor

Jekyll • Bootstrap • SemanticUI

ACTIVITIES

2016 Intramural Volleyball

2016 Tennis@Cal

2015 Celli@Berkeley

2015 Pioneers in Engineering

2014 Klesis

EXPERIENCE

OSISOFT | SOFTWARE ENGINEERING INTERN

May 2016 - August 2016 | San Leandro, CA

- Reliability: Used C# to automate and refactor existing tests as well as write performance tests to detect regressions, test improvements and eliminate bottlenecks. Also addressed test failures from nightly test runs
- DevOps: Wrote Powershell script that remotely updates production software on multiple machines in parallel
- Feature work: Collaborated with other teams to create new features in C++ and expose them in the graphical user interface. Also wrote automated tests for these features
- Security: Used Wireshark to examine packets sent from and received by production software. Then used this information to create Peach pits for fuzz testing

JUPIGO | SOFTWARE ENGINEERING INTERN

October 2016 - Present | San Francisco, CA

- Redesign and develop Jupigo.co using Meteor JS. Includes maintainable blog

TECHHIRING | SOFTWARE ENGINEERING INTERN

Feb 2016 - May 2016 | Remote

- Used Python and PostgreSQL to implement maintenance endpoint that generates and sends daily summary emails to the business administrators, to integrate LinkedIn signup and to include projects showcase section in user portfolio

PIONEERS IN ENGINEERING | DEVOPS AND WEBDEV STAFF

September 2015 - May 2016 | Berkeley, CA

- Development Operations: Set up virtual machines to optimize development and testing. Removed need for physical robot to test code by simulating computer on-board a robot and providing virtual sensors
- Web Development: Designed and developed Pioneers.berkeley.edu using Jekyll

BREAKOUT MENTORS | PRIVATE TUTOR

May 2016 - Present | Berkeley, CA

- Teach students fundamental programming and web development concepts in one-on-one setting using Python and HTML/CSS/JavaScript

BOOLAMARKET | FRONT-END WEB DEVELOPER

Feb 2016 - May 2016 | Remote

- Develop website within Ruby on Rails framework for BoolaMarket.com, a Yale peer-to-peer online marketplace

PROJECTS

SECURE FILE STORAGE CLIENT October 2016

- Used Python and its cryptographic tools to build a secure and efficient file storage client despite storing data on a malicious server. Features included sharing/revoking access to files and efficient updates using Merkle trees

CHAT SERVER September 2016

- Used Python and the socket API create a chat server with multiple channels

JUICYBEAN May 2012 - July 2012, June 2015- July 2015

- Independently developed JuicyBean, an Android game with over 2500 downloads