

# Gavin Kerrigan

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I design and develop engaging games and websites, leveraging my programming expertise and passion for creating compelling user experiences. I am dedicated to crafting user-friendly and focused designs and programs. Seeking an entry-level position where I can contribute my coding and design skills within a collaborative team environment. I am available starting May 2025. Strengths in:

- Frontend (HTML, CSS, JavaScript, React)
- Game and Level Design
- Proficiency in Industry-Standard Game Engines
- Agile Development Methodology
- Backend (C++, C#, Python)
- Wireframing and Website Design
- Version Control
- Casual Game Design and Development

## Education

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B.S. Game Design & Development, Rochester Institute of Technology, May 2025

## Relevant Experience

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**Developer (Intern)**, Changeling VR, Spring 2025

I am currently contributing to the final stages of development for the Early Access release, tentatively scheduled for the conclusion of my internship.

- Fixing various immersion breaking bugs throughout completed levels

**Tools:** Unreal Engine 4, Unreal Engine Blueprints

**Developer (Intern)**, Changeling VR, Summer 2024

I spearheaded the redesign of the tutorial level, addressing and resolving all issues to ensure its successful implementation.

- Redesigned the level to enhance player engagement by minimizing extraneous movement and resequencing narrative elements for improved cohesion
- Developed and modified various Unreal Engine Sequences
- Resolved multiple bugs that disrupted level flow
- Integrated additional interactive objects for player engagement in VR
- Iterated on features based on feedback from external and internal playtests

**Tools:** Unreal Engine 4, Unreal Engine Blueprints

## Professional Experience

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**Notetaker**, Rochester Institute of Technology, Fall 2022 - Spring 2024

Provide academic support for National Technical Institute for the Deaf (NTID) students

- Took clear and detailed notes in courses such as Discrete Math, Calculus A, Civil War America, and American Film of the Studio Era

**Tools:** Microsoft Office Suite, Google Workspace