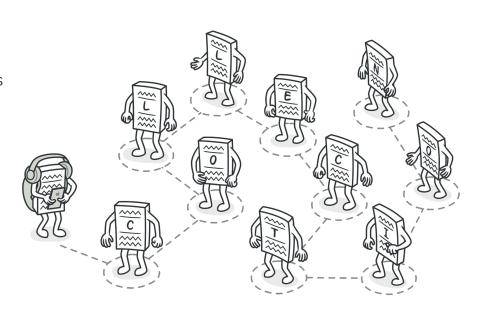
Iterator Design Pattern

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Iterator Background

- Object Behavioral Design Pattern
- Also known as the Cursor Design Pattern
- Allows for the traversal of elements of a collection without exposing the underlying representation
- Common in Object-Oriented systems

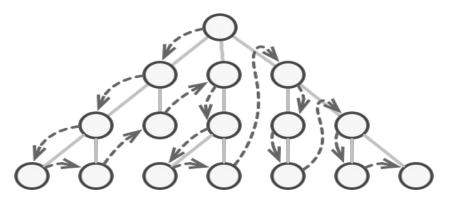


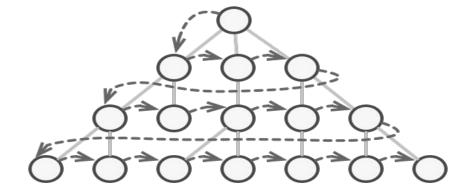
Related Design Patterns

- Composite
 - Iterators are often applied to recursive structures such as Composite
- Factory
 - Polymorphic iterators rely on factory methods to instantiate the appropriate Iterator subclass
- Memento
 - Iterator can use a Memento to capture the state of an iteration. The Iterator stores the Memento internally
- Visitor
 - Use with Iterator to traverse complex data structures and execute some operation over the elements even if they have different classes



- Collections must supply some way of accessing the elements so that the code can utilize them
- Adding more traversal algorithms to get the elements of a collection blurs its primary responsibility
- Some algorithms might be tailored for a specific application





Context

- An application that goes through each element of a collection without accessing the elements repeatedly
- Want to traverse the collection in different ways
- Should be a way to access the elements of a collection object in a sequential manner without needing to know the underlying representation
- A uniform interface for traversing many types of aggregate objects
- Reduce the duplication of the traversal code across a program

Consequences

Three important consequences:

- 1. Supports variations in the traversal of an aggregate, meaning complex aggregates may be traversed in many ways.
- 2. Iterators simplify the Aggregate interface,
- 3. More than one traversal can be pending on an aggregate



Pros

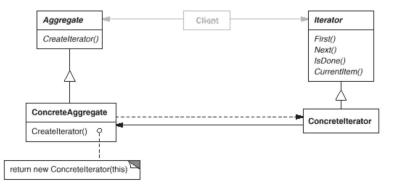
- Single Responsibility Principle
 - Allows for the cleanup of client code and aggregates/collections by extracting bulky traversal algorithms into separate classes
- Open/Closed Principle
 - Can implement new types of aggregates/ collections and iterators and pass them to existing code and not break anything
- Can iterate over the same collection in parallel because each object contains its own iteration state
- For the same reason, you can delay an iteration and continue when needed

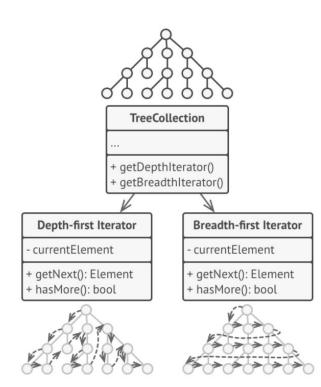
Cons

- Applying the pattern can be overkill if the application only works with simple collections
- Using the iterator may be less efficient that just going through the elements of a collection directly

Solution

- Extract the traversal behavior of a collection into a separate object - Iterator
- Iterator object encapsulates all the traversal details
- Generalize the Iterator concept to support Polymorphic Iteration
- Allows for multiple traversals to occur at the same time independently
- Provides one primary method for fetching elements of the collection
- All iterators must implement the same interface





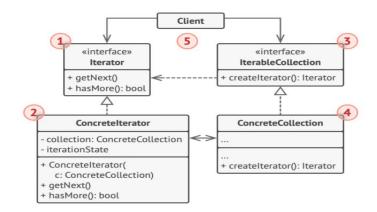
Participants and Collaborations

Participants

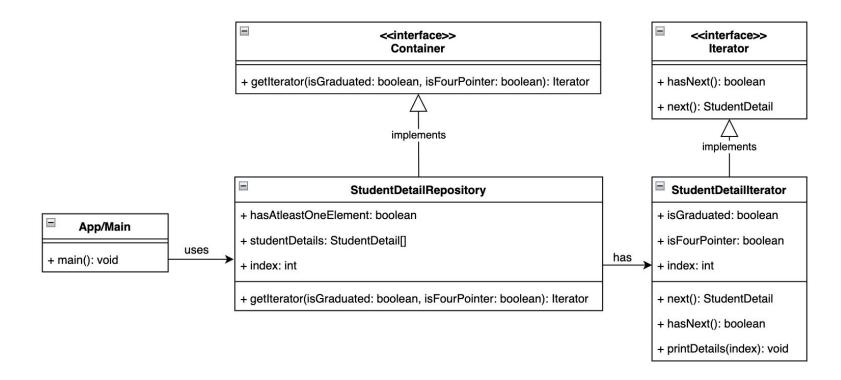
- Iterator
 - Defines an interface for accessing and traversing elements
- Concrete Iterator
 - Implements the Iterator interface
 - Keeps track of the current position in the traversal of the aggregate
- Aggregate/Collection
 - Defines an interface for creating an Iterator object
- Concrete Aggregate/Collection
 - Implements the iterator creation interface to return an instance of the proper Concrete Iterator
- Client
 - Works with both Aggregates and Iterators via the interfaces
 - Not coupled to concrete classes

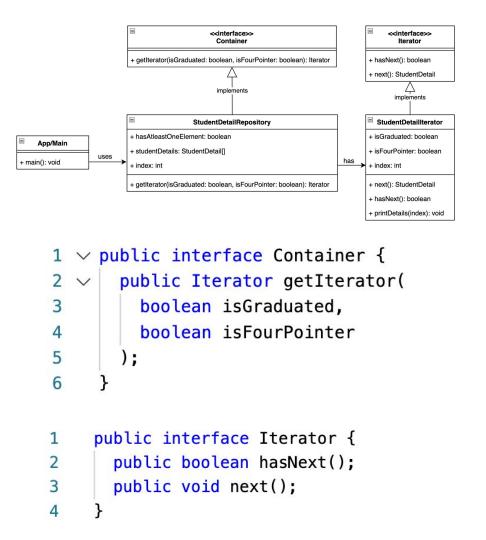
• Collaborations

A **Concrete Iterator** keeps track of the current object in the aggregate and can compute the succeeding object in the traversal



Our Implementation





```
class StudentDetail {
  String id;
 String name;
  boolean isGraduated:
 double GPA;
 StudentDetail(
    String id,
    String name,
    boolean isGraduated,
    double GPA
    this.id = id;
    this.name = name;
    this.isGraduated = isGraduated;
    this.GPA = GPA;
```

Main class

```
src > ① App.java > ...
  49
  50
                    StudentDetailRepository studentDetailRepository = new StudentDetailRepository();
  51
  52
                    for (
                        Iterator iter = studentDetailRepository.getIterator(
  53
  54
                            graduated,
                            fourPointer
  55
  56
  57
                        iter.hasNext();
                                                                                                                                <<interface>>
                                                                                                                                                                    <<interface>>
                                                                                                                                 Container
  58
                                                                                                                + getIterator(isGraduated: boolean, isFourPointer: boolean): Iterator
                                                                                                                                                                 + hasNext(): boolean
  59
                        iter.next();
                                                                                                                                                                 + next(): StudentDetail
  60
                                                                                                                                 implements
                                                                                                                                                                      implements
  61
                                                                                                                            StudentDetailRepository
                                                                                                                                                                 StudentDetailIterator
  62
                                                                                                                + hasAtleastOneElement: boolean
                                                                                                                                                                 + isGraduated: boolean
                                                                                            App/Main
                                                                                                                + studentDetails: StudentDetail∏
                                                                                                                                                                 + isFourPointer: boolean
                                                                                                         uses
                                                                                         + main(): void
                                                                                                                                                                 + index: int
                                                                                                                + getIterator(isGraduated: boolean, isFourPointer: boolean): Iterator
                                                                                                                                                                 + next(): StudentDetail
                                                                                                                                                                 + hasNext(): boolean
                                                                                                                                                                 + printDetails(index): void
```

```
public class StudentDetailRepository implements Container {
 private boolean hasAtleastOneElement = false;
 public StudentDetail[] studentDetails = DataSet.getStudentList();
      public StudentDetail[] studentDetails = DataSet.studentDetails;
 @Override
 public Iterator getIterator(boolean isGraduated, boolean isFourPointer) {
   return new StudentDetailIterator(isGraduated, isFourPointer);
private class StudentDetailIterator implements Iterator {
  int index:
  boolean isGraduated, isFourPointer;
  StudentDetailIterator(boolean isGraduated, boolean isFourPointer) {
```

this.isGraduated = isGraduated;

this.isFourPointer = isFourPointer;

```
@Override
public boolean hasNext() {
  if (index < studentDetails.length) {</pre>
    if (
      studentDetails[index].isGraduated == isGraduated &&
      !hasAtleastOneElement
      System.out.println("ID
                                                                GPA"):
                                       Name
      hasAtleastOneElement = true;
    } else if (
      index == studentDetails.length - 1 && !hasAtleastOneElement
      System.out.println("No students found");
      hasAtleastOneElement = true;
    return true;
  return false;
```

```
@Override
public void next() {
  if (this.hasNext()) {
    if (isGraduated || isFourPointer) {
      if (
        isGraduated && isFourPointer && studentDetails[index].isGraduated == true &&
        studentDetails[index].GPA == 4.0
        print(index);
      } else if (
        !isGraduated && isFourPointer && studentDetails[index].GPA == 4.0
        print(index);
      } else if (
        isGraduated && !isFourPointer && studentDetails[index].isGraduated == true
        print(index);
    } else {
      print(index);
    index++;
```

Demo



https://www.tutorialspoint.com/design_pattern/iterator_pattern.htm

https://refactoring.guru/design-patterns/iterator

https://sourcemaking.com/design_patterns/iterator