GAVIN MEYER

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OBJECTIVE

Results-driven Computer Science graduate seeking an internship or entry-level software development position.

SKILLS

Program Languages: Java, C, C#, Python, SQL, HTML, GDScript

Key Skills: Program Development, Group Collaboration, Agile, Git, Data Analytics

LinkedIn Certificates: React, Spring Boot, AWS

In Progress: REST APIs

EDUCATION

University of Central Florida

Orlando, FL Summer 2024

Bachelor of Science in Computer Science

GPA: 3.70

PROJECTS

Senior Design

Spring 2024 – Summer 2024

Elle Endless Learner

- Developed a language learning minigame in Unity with C#
- Participated in Agile/Scrum sprints and standups
- Contributed to creation of a game design document

Junior Design Fall 2023

LAMP Stack

• Produced 80% of the HTML front-end of a website

F-LEARN Research Program (Prestigious)

Fall 2021 – Spring 2022

- Mentored on subject of Recurrent Neural Networks (RNN) & Long Short-Term Memory (LSTM)
- Researched, wrote a paper, and presented on RNN & LSTM

RELEVANT COURSEWORK

Senior Design Artificial Intelligence Problem Solving & Team Dynamics
Database Systems Computer Science II Object Oriented Programing

HONORS

Florida Bright Futures Academic Scholarship Award, UCF Dean's List