GAVIN MUÑOZ

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As a driven individual who understands the significance of innovative techniques and out of the box thinking, I am interested in working for a company that prides itself on excellence. I offer a dependable work ethic while providing experienced knowledge – qualities that will assist in the growth and profitability of your company.

Summary of Qualifications

- Cooperative team leader in setting and achieving goals; personable, outgoing and approachable.
- Motivated; sincerely enjoy developing and maintaining good business relations.
- Dependable; can be counted on to get the job done.
- Well organized and highly motivated.
- Remain calm and work well under demanding conditions.
- Inspire and support others to work at their highest level.
- Highly reliable self-starter; can be counted on to complete assignments without supervision.
- Working knowledge of computers and software programs.

Relevant Skills

Technical Skills

- Project Management
- Agile/SCRUM Development
- Web Development
- Database Administration
- Server Administration
- Waterfall Development

Software Languages

- C#
- JavaScript
- Swift
- HTML5
- CSS
- Python
- Java
- SQL

IDEs and Tools

- Unity
- Visual Studios
- SketchUp
- Blender
- XCode
- Eclipse
- MySQL
- Github
- Adobe Animate
- Adobe Illustrator

Work History

• United States Air Force – Interactive Multimedia Supervisor Mar 2018 - Present Established and manages Virtual Reality Training Environment for students, utilizing Blender/SketchUp with Unity to create and maintain 5 HTC Vive/Oculus applications. Assists with development for 118 additional courses utilizing Javascript and HTML.

• United States Air Force – ONBASE Senior Developer Led a 7 member team to maintain Personal Property Activity HQ household goods shipment software, execute \$1.8 billion budget, managed software/database/file/fax servers for 15 million personal property records, evaluated source code; sustained 376 requirements. Successfully merged multiple offices to improve processing 240K annual moves. Developed in house file conversion system using C#.

United States Air Force – Quality Assurance

Dec 2014 - Mar 2016

Consulted Business Enterprise Systems on their enterprise-level architecture & technical way ahead for 31 software systems, 106 applications & 561 people at main and 2 external locations, engineered development strategies & applied technical knowledge to assist 17 new programs stand-up & transition activities.

• United States Air Force – Training Business Area Senior Developer Aug 2010 – Dec 2014 Evaluated, modified, produced, and validated Java/Oracle source code for \$15.4M TBA enterprise application, maintained an interactive training system incorporating Air Force personnel records serving 280K users Air Force wide.

Education

The Tech Academy, Software Development Bootcamp, 2019

Trident International University, BS. Information Technology Management, 2016-2019

Community College of the Air Force, Associate's Degree, 2016

High School Diploma, Graduate of Corning Union High School, 2010