

# Miscellaneous

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Bimatrix game solver:

- <https://intranet.csc.liv.ac.uk/cgi-bin/cgiwrap/rahul/input.py>
- <https://bimatrix.herokuapp.com/>

## General recipe for LP duals:

Primal: Maximize  $c^T x$

Dual: Minimize  $b^T y$

$$\begin{array}{ll} (Ax)_i \leq b_i, i = 1, \dots, d & (A^T y)_i \geq c_j, j = 1, \dots, r \\ (Ax)_i = b_i, i = d + 1, \dots, m & (A^T y)_j = b_j, j = r + 1, \dots, n \\ x_1, \dots, x_r \geq 0 & y_1, \dots, y_d \geq 0 \end{array}$$

If the variables  $x_1, \dots, x_r$  are constrained to positive in the primal, then the constraints  $(A^T y)_j, j = 1, \dots, r$  in the dual are inequalities. If some variables in the primal are unconstrained, then the constraints in the dual are equalities. Also goes the other way because the dual of the dual is the primal.