CS2102 AY21/22 SEM 1

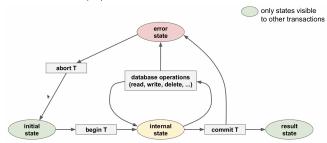
github/jovyntls

01. DBMS: DATABASE MANAGEMENT SYSTEMS

- · set of universal and powerful functionalities for data management
- database system: DBMS (functionality) supporting several databases
 DBS = DMBS + n*DB
- · data model: framework to specify the structure of a DB
- schema: describes the DB structure using concepts provided by the data model
- schema instance: content of a DB at a particular time

Transactions

- transaction, T: a finite sequence of database operations
 - · smallest logical unit of work from an application perspective
- · guarantees the ACID properties



ACID properties

- 1. **Atomicity** \rightarrow either all effects of T are reflected in the database, or none
- 2. Consistency \rightarrow the execution of T guarantees to yield a *correct state* of the DB
- 3. **Isolation** \rightarrow execution of T is *isolated* from the effects of concurrent transactions
- 4. **Durability** \rightarrow after the commit of T, its effects are *permanent* in case of failures

Serial vs Concurrent Execution

Serial Execution

- ✓ correct final result
- × less (unoptimised) resource utilisation; low throughput

Serializability

- Requirement for Concurrent Execution: serializable transaction execution
 - (concurrent execution of a set of transactions is) **serializable** \rightarrow execution is equivalent to some serial execution of the same set of transactions
 - ullet equivalent o they have the same *effect* on the data

Core tasks of DBMS

- Support concurrent executions of transactions to optimise performance
- · enforce serializability of concurrent executions to ensure integrity of data

01-1. RELATIONAL MODEL

- relation schema → defines a relation
 - · specifies the attributes (columns) and data constraints
 - data constraints → limits the kind of data you can put into the database
- relational database schema → set of relation schemas + data constraints
- TableName(col 1, col 2, col 3) with dom(col 1) = {x, y, z}, ...
- relational database → collection of tables
- domain → a set of atomic values
 - domain of attribute A_i , $dom(A_i) =$ set of possible values for A_i
 - for each value v of attribute $A_i, v \in dom(A_i)$ or v = null

- ullet null: special value indicating that v is not known or specified
- e.g. dom(course) = {cs2102, cs2030, cs2040}
- relation → a set of tuples
 - $R(A_1,A_2,\ldots,A_n)$: relation schema with name R and n attributes A_1,A_2,\ldots,A_n
 - each instance of schema R is a relation which is a subset of $\{(a_1,a_2,\ldots,a_n)\mid a_i\in dom(A_i)\cup \{null\}\}$

01-2. ENSURING DATA INTEGRITY

- ullet integrity constraint o condition that restricts what constitutes valid data
 - . DBMS will check that tables only ever contain valid data
- structural → (integrity) inherent to the data model
- 3 main strucutral integrity constraints of the Relation Model
 - 1. Domain constraints
 - 2. Key constraints
 - 3. Foreign key constraints

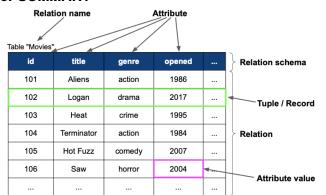
Key Constraints

- superkey
 → subset of attributes that uniquely identifies a tuple in a relation
 • e.g. {id. title}
- key → superkey that is also minimal
 - · no proper subset of the key is a superkey
 - e.a. {id}
- candidate keys
 → set of all keys for a relation
- primary key → selected candidate key for a relation
 - cannot be null ⇒ entity integrity constraint

Foreign Key Constraints

- foreign key \to subset of attributes of relation A if it refers to the *primary key* in a relation B
- each foreign key in a relation must:
 - 1. appear as a primary key in the referenced relation, OR:
 - 2. be a null value

01-3. SUMMARY



02. RELATIONAL ALGEBRA

- algebra → mathematical system of operands and operators
 - operands: variables or values from which new values can be constructed
 - operators: symbols denoting procedures that construct new values from given values
- relation algebra → procedural query language
 - operands: relations or variables representing relations
 - operators: transform one or more input relations into one output relation

Closure Property

- closure → relations are closed under relational algebra
 - · all input operands and outputs of all operators are relations
- the output of one operator can serve as input for subsequent operators
- allows for nesting of relational operators ⇒ relational algebra expressions

02-1. BASIC OPERATORS

UNARY OPERATORS

Selection, σ_c

- $\sigma_c(R) \to \text{ selects all tuples from a relation } R$ (i.e. rows from a table) that satisfy condition c
 - for each tuple $t \in R, t \in \sigma_c(R) \iff c$ evaluates to true on t
 - input and output relation have the same schema
- selection condition →
- a boolean expression of one of the following forms:
 - · constant selection attribute op constant
 - attribute selection attribute 1 op attribute 2
 - expr₁ ∧ expr₂; expr₁ ∨ expr₂; item ¬ expr; (expr)
- with op $\in \{=, <>, <, <, >, >\}$
 - operator precedence: (), op, ¬, ∧, ∨
- handling null values
 - comparison operation with null ⇒ unknown
 - arithmetic operation with null ⇒ null

Projection, π_{ℓ}

- $\pi_{\ell}(R) \to \text{ projects all attributes of a given relation specified in list } \ell$
 - relation = set of tuples ⇒ duplicates removed from output relation!
 - · order of attributes matters!
 - i.e. projects all columns of a table specified in list ℓ

Renaming, ρ_{ℓ}

- $\rho_{\ell}(R) \to \text{ renames the attributes of a relation } R$ R is a relation with schema $R(A_1, A_2, \dots, A_n)$
- 2 possible formats for ℓ
 - ℓ is the new *schema* in terms of the new attribute names
 - $\ell = (B_1, B_2, \dots, B_n)$; $B_i = A_i$ if attribute A_i does not get renamed
 - ℓ is a list of attribute renamings of the form: $B_i \leftarrow A_i, \ldots, B_k \leftarrow A_k$
 - each renaming $B_i \leftarrow A_i$ renames attribute A_i to attribute B_i
 - · order of renaming doesn't matter

SET OPERATORS

- union $\to R \cup S$ returns a relation with all tuples that are in both R or S
- intersection $\rightarrow R \cap S$... all tuples that are in both R and S
- set difference $\rightarrow R-S$... all the tuples that are in R but not in S
- ! requirement for all set operators: R and S must be **union-compatible**

Union Compatibility

- two relations R and S are union-compatible \rightarrow if
 - ullet R and S have the same number of attributes and
 - the corresponding attributes have the same or compatible domains
 - BUT *B* and *S* do not have to use the same attribute names.

 $R \times S = \{(a, b, c, x, y) \mid (a, b, c) \in R, (x, y) \in S\}$

CROSS PRODUCT

- ${\bf cross\ product} o {\bf combines\ two\ relations}\ R$ and S by forming all pairs of tuples from the two relations
 - given two relations R(A,B,C) and $S(X,Y),R\times S$ returns a relation with schema (A,B,C,X,Y) defined as
- size of cross product = |R| * |S|

02-2. JOIN OPERATORS

Inner Joins θ -join

- eliminate all tuples that do not satisfy a matching criteria (i.e. attribute selection) θ -join
- the θ -join $R\bowtie_{\theta} S$ of two relations R and S is defined as

$$R \bowtie_{\theta} S = \sigma_{\theta}(R \times S)$$

Equi Join ⋈

- special case of $\theta\text{-join}$ defined over the $\mathbf{equality}$ operator (=) only

Natural Join ⋈

• the ${\color{red} {\bf natural \ join}} \rightarrow {\color{red} {\bf (of \ two \ relations}\ R\ and\ S)}$ is defined as

 $R \bowtie S = \pi_{\ell}(R \bowtie_{c} \rho_{b_{i} \leftarrow a_{i}, \dots, b_{k} \leftarrow a_{k}}(S))$

- $A = \{a_i, \dots, a_k\}$ is the set of attributes that R and S have in common
- $c = ((a_i = b_i) \land \cdots \land (a_k = b_k))$
- $ullet \ell = {\it list}$ of all attributes of R + ${\it list}$ of all attributes in S that are ${\it not}$ in A
- performed over all attributes that R and S have in common
- · no explicit matching criteria has to be specified
- output relation contains the common attributes of R and S only *once*

Outer Joins

- dangling tuples \rightarrow tuples in R or S that do not match with tuples in the other relation
 - $\operatorname{dangle}(R \bowtie_{\theta} S) \rightarrow \operatorname{set}$ of dangling tuples in R wrt to $R \bowtie_{\theta} S$ • $\operatorname{dangle}(R \bowtie_{\theta} S) \subseteq R$
 - · always removed by inner joins, kept by outer joins
 - missing attribute values are padded with null
- null(R) → n-component tuple of null values where n is the number of attributes of R

Definitions

- left outer join $\to R \bowtie_{\theta} S = R \bowtie_{\theta} S \cup (dangle(R \bowtie_{\theta} S) \times \{null(S)\})$
- right outer join $\to R \bowtie_{\theta} S = R \bowtie_{\theta} S \cup (\{null(R)\} \times dangle(S \bowtie_{\theta} R))$
- full outer join $\to R \bowtie_{\theta} S$
- $= R \bowtie_{\theta} S \cup (\mathsf{dangle}(R \bowtie_{\theta} S) \times \{\mathsf{null}(S)\}) \cup (\{\mathsf{null}(R)\} \times \mathsf{dangle}(S \bowtie_{\theta} R))$

Natural Outer Joins

- · only equality operator is used for the join condition
- join is performed over all attributes that R and S have in common
- output relation contains the common attributes of R and S only once

03. SQL

Overview

- domain-specific language used for relational databases
- declarative language focuses on what to compute, not how to compute

Data Types (psql)

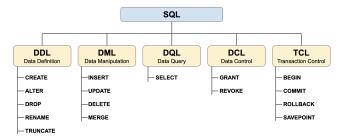
- · user-defined types
- · basic data types

type	description	
boolean	logical Boolean	
integer	signed 4-byte integer	
float8	double precision floating point number (8 bytes)	
numeric[(p, s)]	exact numeric of selectable preciison	
char(n)	fixed-length character string	
varchar(n)	variable-length character string	
text	variable-length character string	
date	calendar date (year month day)	
timestamp	date and time	

- · char, varchar, text: different sizes to optimise storage
 - varchar(n) n is the maximum length

- char(n) storage size = maximum size = n (will be padded up to n bytes)
- text usually for very long strings

Types of Commands/Statements



DDL (Data Definition)

Create Tables

```
CREATE TABLE Employees (
id INTEGER,
name VARCHAR(50),
age INTEGER,
role VARCHAR(50)
);
```

Insert Data

```
-- specifying all attribute values
INSERT INTO Employees VALUES (101, 'John', 25, 'developer');
-- specifying selected attribute values
INSERT INTO Employees (id, name) VALUES (102, 'Smith');
```

Modify Schema

```
-- change data type
ALTER TABLE Projects ALTER COLUMN name TYPE VARCHAR(200);
-- set default value
ALTER TABLE Projects ALTER COLUMN start_year SET DEFAULT 2021;
-- drop default value
ALTER TABLE Projects ALTER COLUMN start_year DROP DEFAULT;
-- add new column with a default value
ALTER TABLE Projects ADD COLUMN budget NUMERIC DEFAULT 0.0;
-- drop column from table
ALTER TABLE Projects DROP COLUMN budget;
-- add constraint
ALTER TABLE Teams ADD CONSTRAINT eid_fkey FOREIGN KEY (eid)
    REFERENCES Employees (id);
-- drop constraint
ALTER TABLE Teams DROP CONSTRAINT eid_fkey; /* eid_fkey = name
of constraint */
```

Drop Tables

```
DROP TABLE Projects;
-- check first if table exists; avoids throwing an error
DROP TABLE IF EXISTS Projects;
-- will also delete FK constraint (but not referencing tables)
DROP TABLE Projects CASCADE;
```

DML (Data Manipulation)

Delete Data

```
-- deletes all tuples

DELETE FROM Employees;
-- deletes selected tuples

DELETE FROM Employees WHERE role='developer';
```

Update Data

```
UPDATE Employees
SET age = age + 1
WHERE name = 'John';

UPDATE Employees
SET name=UPPER(name),
    job=UPPER(job);

-- updates all values
UPDATE Employees
SET age = 0;
```

Handling NULLs

- · prerequisite for integrity constraints
- comparison operation with null ⇒ unknown
- arithmetic operation with null ⇒ null

IS (NOT) NULL comparison predicate

- · checks if values are equal to null
- evaluates to true iff x is null
- x IS NOT NULL \equiv NOT (x IS NULL)

IS (NOT) NOT DISTINCT comparison predicate

- equivalent to x <> y if x and y are non-null values
 - x and y both null \Rightarrow false
 - only one value is $null \Rightarrow true$
- x IS NOT DISTINCT FROM $y \equiv NOT$ (x IS DISTINCT FROM y)

x	У	xy	x IS DISTINCT FROM y
1	1	FALSE	FALSE
1	2	TRUE	TRUE
null	1	null	TRUE
null	null	null	FALSE

03-1. CONSTRAINTS

- · named: name assigned by DBMS
- · unnamed: name is specified easier bookkeeping
- all column constraints can be specified as table constraints, except NOT NULL
- table constraints referring to a single column can be writen as column constraints
- column and table constraints can be combined

```
... id INTEGER NOT NULL,
...
UNIQUE(id)
```

Not-Null Constraints

```
CREATE TABLE Employees (
  id INTEGER NOT NULL, /* unnamed */
  name VARCHAR(50) CONSTRAINT nn_name NOT NULL, /* named */
  age INTEGER,
  job VARCHAR(50),
);
```

Unique Constraints

- violation (of a unique constraint defined on attributes A and B):
 - For any two tuples $t_i, t_k \in \mathsf{R}$, $(t_i \cdot A <> t_k \cdot A)$ or $(t_i \cdot B <> t_k \cdot B)$ evaluates to **false** !!! null rows will NOT violate unique key constraints
- · (un)named column constraint

```
CREATE TABLE Employees (
id INTEGER UNIQUE, /* unnamed */
pid INTEGER CONSTRAINT u_id UNIQUE, /* named */
name VARCHAR(50), age INTEGER,
role VARCHAR(50)
);
```

· (un)named table constraint

```
CREATE TABLE Employees (
  id INTEGER,
  name VARCHAR(50),
  UNIQUE(id), /* unnamed */,
  CONTRAINT u_name UNIQUE (name) /* named */
);
```

 unique constraints for multiple attributes: can only be specified using table constraints

```
CREATE TABLE Employees (
id INTEGER,
name VARCHAR(50),
UNIQUE (id, name), /* unnamed */
CONSTRAINT u_allocation (id, name) /* named */
)
```

Primary Key Constraints

- prime attributes → attributes of the primary key
- cannot be null
- primary key vs UNIQUE NOT NULL
 - UNIQUE NOT NULL is a candidate key
 - max 1 primary key, but any number of UNIQUE NOT NULL constraints
 - FK constraints are only applicable to PKs in referenced table
- · PK contraint for one attribute:

```
CREATE TABLE Teams (
eid INTEGER PRIMARY KEY,
...
);
```

· PK constraint for multiple attributes:

```
CREATE TABLE Teams (
  eid INTEGER,
  pname VARCHAR(100),
  PRIMARY KEY (ename, pname), /* unnamed */
  CONSTRAINT pk_alloc PRIMARY KEY (eid, pname) /* named */
);
```

Foreign Key Constraints

- each FK in the referencing relation must:
- appear as a PK in the referenced relation, OR
- · be a null value

```
CREATE TABLE Teams (
   eid INTEGER,
   pname VARCHAR (100),
   hours INTEGER,
   PRIMARY KEY (ename, pname),
   /* Teams.eid -> Employees.id */
   FOREIGN KEY (eid) REFERENCES Employees (id),
   /* Teams.pname -> Projects.name */
   FOREIGN KEY (pname) REFERENCES Projects (name)
```

specifications for table changes

- ON DELETE/UPDATE: Specify action in case of the violation of a foreign key constraint
 - attempting to delete primary key will throw error if ON DELETE not specified
 - · specify behavior when data in referenced table changes
- · possible actions:
 - NO ACTION: (default value) rejects the delete/update if it violates constraint
 - RESTRICT: similar to NO ACTION; checks that constraint cannot be deferred
 - CASCADE: propagates delete/update to referencing tuples
 - SET DEFAULT: updates FKs of referencing tuples to a specified default value
 - !! default value must be a PK in the referenced table !!
 - SET NULL: update FKs of referencing tuples to null
 - · be careful for primary attributes
 - · corresponding column must be allowed to contain null values!

```
CREATE TABLE Teams (
   eid INTEGER,
   pname VARCHAR(100),
   hours INTEGER,
   PRIMARY KEY (ename, pname),
   FOREIGN KEY (eid) REFERENCES Employees (id) ON DELETE <action>
        ON UPDATE <action>,
   FOREIGN KEY (pname) REFERENCES Projects (name) ON DELETE NO
        ACTION ON UPDATE CASCADE
   /* 'NO ACTION' is optional since it's default */
);
```

Check Constraint

- · specify that column values must satisfy a boolean expression
- · scope: one table, single row
- · not a structural integrity constraint
- · column constraint:

· table constraint:

CHECK constraints can be complex boolean expressions:

```
CREATE TABLE Teams (
...

CHECK (
    (pname = 'Hello' AND hours >= 30)
    OR
    (panme <> 'Hello' AND hours > 0)
)
);
```

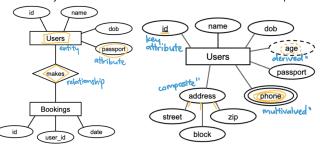
Deferrable Constraints

- default behaviour for constraints: checked immediately at the end of SQL statement execution
 - · violation causes statement to be rolled back
- · deferrable constraints: relaxed constraint checks
 - check will be deferred to the end of the transaction

- available for: UNIQUE, PRIMARY KEY, FOREIGN KEY
- advantages
 - no need to care about order of SQL statements within a transaction
 - · allows for cyclic FK constraints
 - performance boost (when constraint checks are bottleneck)
- disadvantages
- harder to troubleshoot
- · data definition is no longer unambiguous
- performance penalty when performing queries

04. ENTITY RELATIONSHIP MODEL

- all data is described in terms of entities and their relationships
- entity → objects that are distinguishable from other objects
 - entity set → collection of entities of the same type
- attribute → specific information describing an entity
 - key attribute → uniquely identiifes each entity (underline)
 - key attribute uniquely identifies each entity (underfine)
 - $\hbox{\color{red} \bullet } \hbox{\color{red} composite attribute} \to \hbox{\color{red} composed of multiple other attributes (oval of ovals)}$
 - multivalued attribute → may comprise more than one value for a given entity (double-lined oval)
 - derived attribute → derived from other attributes dashed oval)
- relationship → association among two or more entities
 - $\frac{\text{relationship set}}{\text{relationships}} \rightarrow \text{ collection of relationships of the same type}$
 - · may have their own attributes that describe the relationship

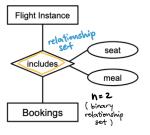


relationship sets

- role \rightarrow descriptor of an entity set's participation in a relationship
 - explicit role labels



- degree → number of entity roles participating in a relationship
 - ullet an n-ary relationship set involves n entity roles where n is the degree of the relationship set
 - · binary/ternary relationship set
 - general *n*-ary relation:
 - n participating entity sets E_1, E_2, \ldots, E_n
 - k relationship attributes A_1, A_2, \ldots, A_k
 - $Key(E_i) \rightarrow$ the attribtues of the selected key of entity set E_i

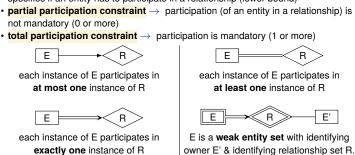


Cardinality Constraints

- · describes how often an entity can participate in a relationship at most
- · 3 basic cardinality constraints:
- · many-to-many
- · many-to-one
- · one-to-one

Participation Constraints

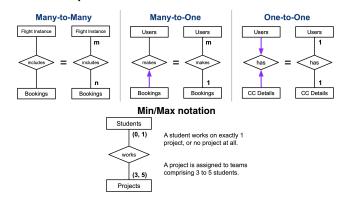
- specifies if an entity has to participate in a relationship (lower bound)
- not mandatory (0 or more)



Dependency Constraints

- weak entity sets → entity set that does not have its own key
- · can only be uniquely identified through the primary key of its owner entity
- · existence depends on the existence of its owner entity

Alternative Representations



04-1. RELATIONAL MAPPING

- entity set \rightarrow table
- handling composite/multivalued attributes
 - 1. convert to a set of single-valued attributes (e.g. phone \rightarrow phone1, phone2)
 - 2. additional table with FK constraint (e.g. PhoneNumbers with user_id, phone)
 - 3. convert to one single-valued attribute (e.g. string containing everything)

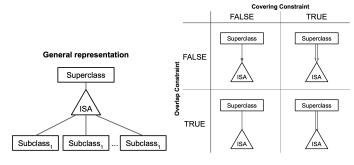
04-2. EXTENDED CONCEPTS

ISA Hierarchy

- "is a" relationship used to model generalisation/specialisation of entity sets
- every entity in a subclass is an entity in its superclass
 - each subclass has specific attributes and/or relationships

constraints

- overlap contraint → a superclass entity can belong to multiple subclasses
- covering constraint → a superclass entity has to belong to a subclass



Aggregation

- · abstraction that treats relationships as higher-level entities
 - e.g. treating 2 entities + 1 relationship as an entity set

SUMMARY: RELATIONAL MODEL

Term	Description
attribute	column of a table
domain	set of possible values for an attribute
attribute value	element of a domain
relation schema	set of attributes (with their data types + relation name)
relation	set of tuples
tuple	roles of a table
database schema	set of relation schemas
database	set of relations / tables
кеу	minimal set of attributes uniquely identifying a tuple in a relation
primary key	selected key (in case of multiple candidate keys)
foreign key	set of attributes that is a key in referenced relation
prime attribute	attribute of a key