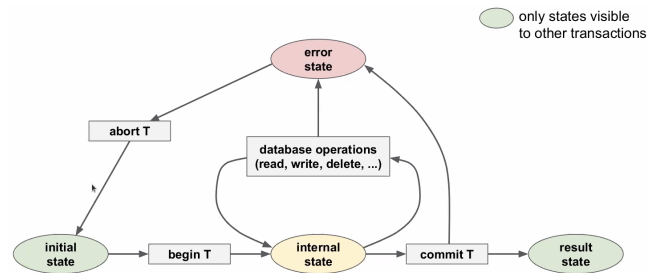


## 01. DBMS: DATABASE MANAGEMENT SYSTEMS

- set of universal and powerful **functionalities** for data management
- database system**: DBMS (functionality) supporting several databases
  - DBS = DMBS + n\*DB
- data model**: framework to specify the structure of a DB
- schema**: describes the DB structure using concepts provided by the data model
- schema instance**: content of a DB at a particular time

### Transactions

- transaction,  $T$** : a finite sequence of database operations
  - smallest logical unit of work from an application perspective
- guarantees the **ACID** properties



### ACID properties

- Atomicity** → either all effects of  $T$  are reflected in the database, or none
- Consistency** → the execution of  $T$  guarantees to yield a *correct state* of the DB
- Isolation** → execution of  $T$  is *isolated* from the effects of concurrent transactions
- Durability** → after the commit of  $T$ , its effects are *permanent* in case of failures

### Serial vs Concurrent Execution

#### Serial Execution

- ✓ *correct* final result
- ✗ less (unoptimised) resource utilisation; low throughput

#### Serializability

- Requirement for Concurrent Execution: **serializable transaction execution**
  - (concurrent execution of a set of transactions is) **serializable** → execution is equivalent to some serial execution of the same set of transactions
  - equivalent** → they have the same *effect* on the data

### Core tasks of DBMS

- Support *concurrent executions* of transactions - to optimise performance
- enforce *serializability* of concurrent executions - to ensure integrity of data

## 01-1. RELATIONAL MODEL

- relation schema** → defines a relation
  - specifies the **attributes** (columns) and data constraints
  - data constraints** → limits the kind of data you can put into the database
- relational database schema** → set of relation schemas + data constraints
  - TableName(col\_1, col\_2, col\_3) with  $\text{dom}(\text{col}_1) = \{x, y, z\}$ , ...
- relational database** → collection of tables
- domain** → a set of *atomic* values
  - domain of attribute  $A_i$ ,  $\text{dom}(A_i)$  = set of possible values for  $A_i$
  - for each value  $v$  of attribute  $A_i$ ,  $v \in \text{dom}(A_i)$  or  $v = \text{null}$

- $\text{null}$ : special value indicating that  $v$  is not known or specified
- e.g.  $\text{dom}(\text{course}) = \{\text{cs2102}, \text{cs2030}, \text{cs2040}\}$
- relation** → a set of *tuples*
  - $R(A_1, A_2, \dots, A_n)$ : relation schema with name  $R$  and  $n$  attributes  $A_1, A_2, \dots, A_n$
  - each instance of schema  $R$  is a relation which is a subset of  $\{(a_1, a_2, \dots, a_n) \mid a_i \in \text{dom}(A_i) \cup \{\text{null}\}\}$

## 01-2. ENSURING DATA INTEGRITY

- integrity constraint** → condition that restricts what constitutes valid data
  - DBMS will check that tables only ever contain valid data
- structural** → (integrity) inherent to the data model
- 3 main structural integrity constraints of the Relation Model
  - Domain constraints
  - Key constraints
  - Foreign key constraints

### Key Constraints

- superkey** → subset of attributes that *uniquely* identifies a tuple in a relation
  - e.g. {id, title}
- key** → superkey that is also **minimal**
  - no proper subset of the key is a superkey
  - e.g. {id}
- candidate keys** → set of all keys for a relation
- primary key** → selected candidate key for a relation
  - cannot* be **null** ⇒ **entity integrity constraint**

### Foreign Key Constraints

- foreign key** → subset of attributes of relation  $A$  if it refers to the *primary key* in a relation  $B$ .
- each foreign key in a relation must:
  - appear as a **primary key** in the referenced relation, OR:
  - be a **null** value

## 01-3. SUMMARY

Relation name		Attribute			
Table "Movies"		id	title	genre	opened
101	Aliens	action	1986	...	...
102	Logan	drama	2017	...	...
103	Heat	crime	1995	...	...
104	Terminator	action	1984	...	...
105	Hot Fuzz	comedy	2007	...	...
106	Saw	horror	2004	...	...
...	...	...	...	...	...

Annotations: Relation schema (points to header), Tuple / Record (points to a row), Relation (points to the table), Attribute value (points to a cell).

## 02. RELATIONAL ALGEBRA

- algebra** → mathematical system of operands and operators
  - operands**: variables or values from which new values can be constructed
  - operators**: symbols denoting procedures that construct new values from given values
- relation algebra** → procedural query language
  - operands**: relations or variables representing relations
  - operators**: transform one or more input relations into one output relation

### Closure Property

- closure** → relations are *closed* under relational algebra
  - all input operands and outputs of all operators are *relations*
  - the output of one operator can serve as input for subsequent operators
- allows for nesting of relational operators ⇒ **relational algebra expressions**

## 02-1. BASIC OPERATORS

### UNARY OPERATORS

#### Selection, $\sigma_c$

- $\sigma_c(R)$  → selects all tuples from a relation  $R$  (i.e. rows from a table) that satisfy condition  $c$ .
  - for each tuple  $t \in R, t \in \sigma_c(R) \iff c$  evaluates to true on  $t$
  - input and output relation have the same schema
- selection condition** →
  - a *boolean expression* of one of the following forms:
    - constant selection - attribute **op** constant
    - attribute selection - attribute<sub>1</sub> **op** attribute<sub>2</sub>
    - $\text{expr}_1 \wedge \text{expr}_2$ ;  $\text{expr}_1 \vee \text{expr}_2$ ;  $\text{item} \neg \text{expr}$ ; (expr)
  - with **op**  $\in \{=, <, >, \leq, \geq, >\}$
  - operator precedence**: (), **op**,  $\neg$ ,  $\wedge$ ,  $\vee$
  - handling **null** values
    - comparison operation with **null** ⇒ **unknown**
    - arithmetic operation with **null** ⇒ **null**

#### Projection, $\pi_\ell$

- $\pi_\ell(R)$  → projects all attributes of a given **relation** specified in list  $\ell$ 
  - relation* = set of tuples ⇒ duplicates removed from output relation!
  - order** of attributes matters!
  - i.e. projects all columns of a table specified in list  $\ell$

#### Renaming, $\rho_\ell$

- $\rho_\ell(R)$  → renames the attributes of a relation  $R$ 
  - $R$  is a relation with schema  $R(A_1, A_2, \dots, A_n)$
- 2 possible formats for  $\ell$ 
  - $\ell$  is the new *schema* in terms of the new attribute names
    - $\ell = (B_1, B_2, \dots, B_n)$ ;  $B_i = A_i$  if attribute  $A_i$  does not get renamed
  - $\ell$  is a list of attribute renamings of the form:  $B_i \leftarrow A_i, \dots, B_k \leftarrow A_k$ 
    - each renaming  $B_j \leftarrow A_j$  renames attribute  $A_j$  to attribute  $B_j$
    - order of renaming doesn't matter

### SET OPERATORS

- union** →  $R \cup S$  returns a relation with all tuples that are in both  $R$  or  $S$
  - intersection** →  $R \cap S$  ... all tuples that are in both  $R$  and  $S$
  - set difference** →  $R - S$  ... all the tuples that are in  $R$  but not in  $S$
- ! requirement for all set operators:  $R$  and  $S$  must be **union-compatible**

#### Union Compatibility

- two relations  $R$  and  $S$  are **union-compatible** → if
  - $R$  and  $S$  have the same number of attributes and
  - the corresponding attributes have the *same or compatible domains*
  - BUT  $R$  and  $S$  do not have to use the same attribute names

### CROSS PRODUCT

- cross product** → combines two relations  $R$  and  $S$  by forming all pairs of tuples from the two relations
  - given two relations  $R(A, B, C)$  and  $S(X, Y)$ ,  $R \times S$  returns a relation with schema  $(A, B, C, X, Y)$  defined as  $R \times S = \{(a, b, c, x, y) \mid (a, b, c) \in R, (x, y) \in S\}$
- size** of cross product =  $|R| * |S|$

02-2. JOIN OPERATORS

Inner Joins  $\theta$ -join

- eliminate all tuples that do not satisfy a matching criteria (i.e. **attribute selection** )  $\theta$ -join
- the  $\theta$ -join  $R \bowtie_{\theta} S$  of two relations  $R$  and  $S$  is defined as

$$R \bowtie_{\theta} S = \sigma_{\theta}(R \times S)$$

Equi Join  $\bowtie$

- special case of  $\theta$ -join defined over the **equality** operator ( $=$ ) only
- Natural Join  $\bowtie$

- the **natural join**  $\rightarrow$  (of two relations  $R$  and  $S$ ) is defined as  $R \bowtie S = \pi_{\ell}(R \bowtie_c \rho_{b_i \leftarrow a_i, \dots, b_k \leftarrow a_k}(S))$ 
  - $A = \{a_i, \dots, a_k\}$  is the set of attributes that  $R$  and  $S$  have in common
  - $c = ((a_i = b_i) \wedge \dots \wedge (a_k = b_k))$
  - $\ell$  = list of all attributes of  $R$  + list of all attributes in  $S$  that are **not in**  $A$
- performed over all attributes that  $R$  and  $S$  have in common
  - no explicit matching criteria has to be specified
- output relation contains the common attributes of  $R$  and  $S$  only *once*

Outer Joins

- dangling tuples**  $\rightarrow$  tuples in  $R$  or  $S$  that do not match with tuples in the other relation
  - dangle**( $R \bowtie_{\theta} S$ )  $\rightarrow$  set of dangling tuples in  $R$  wrt to  $R \bowtie_{\theta} S$ 
    - $dangle(R \bowtie_{\theta} S) \subseteq R$
  - always removed by inner joins, kept by outer joins
  - missing attribute values are padded with null
- null**( $R$ )  $\rightarrow$   $n$ -component **tuple** of null values where  $n$  is the number of attributes of  $R$

Definitions

- left outer join**  $\rightarrow R \Join_{\theta} S = R \bowtie_{\theta} S \cup (dangle(R \bowtie_{\theta} S) \times \{null(S)\})$
- right outer join**  $\rightarrow R \Join_{\theta} S = R \bowtie_{\theta} S \cup (\{null(R)\} \times dangle(S \bowtie_{\theta} R))$
- full outer join**  $\rightarrow R \Join_{\theta} S = R \bowtie_{\theta} S \cup (dangle(R \bowtie_{\theta} S) \times \{null(S)\}) \cup (\{null(R)\} \times dangle(S \bowtie_{\theta} R))$

Natural Outer Joins

- only equality operator is used for the join condition
- join is performed over all attributes that R and S have in common
- output relation contains the common attributes of R and S only once

03. SQL

Overview

- domain-specific language** - used for relational databases
- declarative language** - focuses on *what* to compute, not *how* to compute
- built on top of RA
- query = SELECT statement

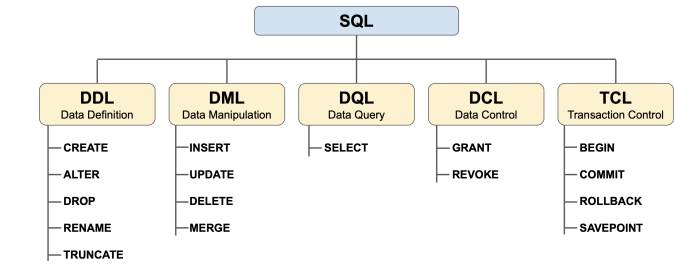
Data Types (psql)

- user-defined types
- basic data types

type	description
boolean	logical Boolean
integer	signed 4-byte integer
float8	double precision floating point number (8 bytes)
numeric[(p, s)]	exact numeric of selectable precisi
char(n)	fixed-length character string
varchar(n)	variable-length character string
text	variable-length character string
date	calendar date (year month day)
timestamp	date and time

- char, varchar, text: different sizes to optimise storage
  - varchar(n) -  $n$  is the maximum length
  - char(n) - storage size = maximum size = n (will be padded up to  $n$  bytes)
  - text - usually for very long strings

Types of Commands/Statements



DDL (Data Definition)

Create Tables

```
CREATE TABLE Employees (  
id      INTEGER,  
name    VARCHAR(50),  
age     INTEGER,  
role    VARCHAR(50)  
);
```

Insert Data

```
-- specifying all attribute values  
INSERT INTO Employees VALUES (101, 'John', 25, 'developer');  
-- specifying selected attribute values  
INSERT INTO Employees (id, name) VALUES (102, 'Smith');
```

Modify Schema

```
-- change data type  
ALTER TABLE Projects ALTER COLUMN name TYPE VARCHAR(200);  
-- set default value  
ALTER TABLE Projects ALTER COLUMN start_year SET DEFAULT 2021;  
-- drop default value  
ALTER TABLE Projects ALTER COLUMN start_year DROP DEFAULT;  
-- add new column with a default value  
ALTER TABLE Projects ADD COLUMN budget NUMERIC DEFAULT 0.0;  
-- drop column from table  
ALTER TABLE Projects DROP COLUMN budget;  
-- add constraint  
ALTER TABLE Teams ADD CONSTRAINT eid_fkey FOREIGN KEY (eid)  
REFERENCES Employees (id);  
-- drop constraint  
ALTER TABLE Teams DROP CONSTRAINT eid_fkey; /* eid_fkey = name  
of constraint */
```

Drop Tables

```
DROP TABLE Projects;  
-- check first if table exists; avoids throwing an error  
DROP TABLE IF EXISTS Projects;  
-- will also delete FK constraint (but not referencing tables)  
DROP TABLE Projects CASCADE;
```

DML (Data Manipulation)

Delete Data

```
-- deletes all tuples  
DELETE FROM Employees;  
-- deletes selected tuples  
DELETE FROM Employees WHERE role='developer';
```

Update Data

```
UPDATE Employees  
SET age = age + 1  
WHERE name = 'John';  
  
UPDATE Employees  
SET name=UPPER(name),  
job=UPPER(job);  
  
-- updates all values  
UPDATE Employees  
SET age = 0;
```

Handling NULLs

- prerequisite for integrity constraints
- comparison** operation with null  $\Rightarrow$  *unknown*
- arithmetic** operation with null  $\Rightarrow$  null

IS (NOT) NULL comparison predicate

- checks if values are equal to null
  - evaluates to true iff x is null
- $x \text{ IS NOT NULL} \equiv \text{NOT} (x \text{ IS NULL})$

IS (NOT) NOT DISTINCT comparison predicate

- equivalent to  $x <> y$  if  $x$  and  $y$  are non-null values
  - $x$  and  $y$  both null  $\Rightarrow$  false
  - only one value is null  $\Rightarrow$  true
- $x \text{ IS NOT DISTINCT FROM } y \equiv \text{NOT} (x \text{ IS DISTINCT FROM } y)$

x	y	xy	x IS DISTINCT FROM y
1	1	FALSE	FALSE
1	2	TRUE	TRUE
null	1	null	TRUE
null	null	null	FALSE

03-1. CONSTRAINTS

- named**: name assigned by DBMS
- unnamed**: name is specified - easier bookkeeping
- all column constraints can be specified as table constraints, except NOT NULL
  - table constraints referring to a single column can be written as column constraints
  - column and table constraints can be combined

```
... id INTEGER NOT NULL,  
...  
UNIQUE(id)
```

Not-Null Constraints

```
CREATE TABLE Employees (  
id      INTEGER NOT NULL, /* unnamed */  
name    VARCHAR(50) CONSTRAINT nn_name NOT NULL, /* named */  
age     INTEGER,  
job     VARCHAR(50),  
);
```

Unique Constraints

- violation (of a unique constraint defined on attributes *A* and *B*):
  - For any two tuples  $t_i, t_k \in R$ ,  
 $(t_i \cdot A <> t_k \cdot A)$  or  $(t_i \cdot B <> t_k \cdot B)$  evaluates to **false**
  - !!! null rows will NOT violate unique key constraints
- (un)named column constraint

```
CREATE TABLE Employees (  
  id    INTEGER UNIQUE, /* unnamed */  
  pid   INTEGER CONSTRAINT u_id UNIQUE, /* named */  
  name  VARCHAR(50), age INTEGER,  
  role  VARCHAR(50)  
);
```

- (un)named table constraint

```
CREATE TABLE Employees (  
  id    INTEGER,  
  name  VARCHAR(50),  
  UNIQUE(id), /* unnamed */,  
  CONSTRAINT u_name UNIQUE (name) /* named */  
);
```

- unique constraints for multiple attributes: can only be specified using **table** constraints

```
CREATE TABLE Employees (  
  id    INTEGER,  
  name  VARCHAR(50),  
  UNIQUE (id, name), /* unnamed */  
  CONSTRAINT u_allocation (id, name) /* named */  
);
```

Primary Key Constraints

- prime attributes → attributes of the primary key
  - cannot be null
- primary key vs UNIQUE NOT NULL
  - UNIQUE NOT NULL is a candidate key
  - max 1 primary key, but any number of UNIQUE NOT NULL constraints
  - FK constraints are only applicable to PKs in referenced table
- PK constraint for one attribute:

```
CREATE TABLE Teams (  
  eid INTEGER PRIMARY KEY,  
  ...  
);
```

- PK constraint for multiple attributes:

```
CREATE TABLE Teams (  
  eid INTEGER,  
  pname VARCHAR(100),  
  PRIMARY KEY (ename, pname), /* unnamed */  
  CONSTRAINT pk_alloc PRIMARY KEY (eid, pname) /* named */  
);
```

Foreign Key Constraints

- each FK in the referencing relation **must**:
  - appear as a PK in the referenced relation, OR
  - be a null value

```
CREATE TABLE Teams (  
  eid INTEGER,  
  pname VARCHAR(100),  
  hours INTEGER,  
  PRIMARY KEY (ename, pname),  
  /* Teams.eid -> Employees.id */  
  FOREIGN KEY (eid) REFERENCES Employees (id),  
  /* Teams.pname -> Projects.name */  
  FOREIGN KEY (pname) REFERENCES Projects (name)  
);
```

specifications for table changes

- ON DELETE/UPDATE: Specify action in case of the violation of a foreign key constraint
  - attempting to delete primary key will throw error if ON DELETE not specified
  - specify behavior when data in referenced table changes
- possible actions:
  - NO ACTION: (**default value**) - rejects the delete/update if it violates constraint
  - RESTRICT: similar to NO ACTION; checks that constraint cannot be deferred
  - CASCADE: propagates delete/update to referencing tuples
  - SET DEFAULT: updates FKs of referencing tuples to a specified default value
    - !! default value must be a PK in the referenced table !!
  - SET NULL: update FKs of referencing tuples to null
    - be careful for primary attributes
    - corresponding column must be allowed to contain null values!

```
CREATE TABLE Teams (  
  eid INTEGER,  
  pname VARCHAR(100),  
  hours INTEGER,  
  PRIMARY KEY (ename, pname),  
  FOREIGN KEY (eid) REFERENCES Employees (id) ON DELETE <action>  
  ON UPDATE <action>,  
  FOREIGN KEY (pname) REFERENCES Projects (name) ON DELETE NO  
  ACTION ON UPDATE CASCADE  
  /* 'NO ACTION' is optional since it's default */  
);
```

Check Constraint

- specify that column values must satisfy a boolean expression
- scope: one table, single row
- not a structural integrity constraint
- column constraint:

```
CREATE TABLE Teams (  
  eid INTEGER,  
  hours INTEGER check (hours > 0), /* unnamed */  
  minutes INTEGER constraint positive_hours check (hours > 0)  
  /* named */  
);
```

- table constraint:

```
CREATE TABLE Teams (  
  eid INTEGER,  
  ...  
  CHECK (hours <= end_year), /* unnamed table */  
  CONSTRAINT valid_lifetime CHECK (start_year <= end_year) /*  
  named table */  
);
```

- CHECK constraints can be complex boolean expressions:

```
CREATE TABLE Teams (  
  ...  
  CHECK (  
    (pname = 'Hello' AND hours >= 30)  
    OR  
    (pname <> 'Hello' AND hours > 0)  
  )  
);
```

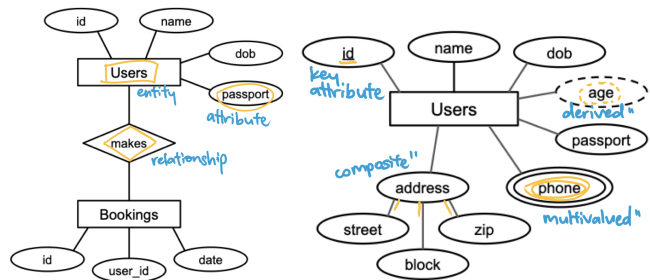
Deferrable Constraints

- default behaviour for constraints: checked immediately at the end of SQL statement execution
  - violation causes statement to be rolled back
- deferrable constraints: relaxed constraint checks
  - check will be deferred to the *end* of the transaction

- available for: UNIQUE, PRIMARY KEY, FOREIGN KEY
- advantages
  - no need to care about order of SQL statements within a transaction
  - allows for cyclic FK constraints
  - performance boost (when constraint checks are bottleneck)
- disadvantages
  - harder to troubleshoot
  - data definition is no longer unambiguous
  - performance penalty when performing queries

04. ENTITY RELATIONSHIP MODEL

- all data is described in terms of **entities** and their **relationships**
- entity → objects that are distinguishable from other objects
  - entity set → collection of entities of the same type
- attribute → specific information describing an entity
  - key attribute → uniquely identifies each entity (underline)
  - composite attribute → composed of multiple other attributes (oval of ovals)
  - multivalued attribute → may comprise more than one value for a given entity (double-lined oval)
  - derived attribute → derived from other attributes dashed oval
- relationship → association among two or more entities
  - relationship set → collection of relationships of the same type
    - may have their own attributes that describe the relationship

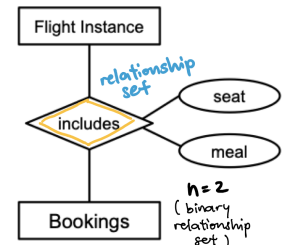


relationship sets

- role → descriptor of an entity set's participation in a relationship
  - explicit role labels



- degree → number of entity roles participating in a relationship
  - an *n*-ary relationship set involves *n* entity roles (where *n* is the degree of the relationship set)
  - binary/ternary relationship set
  - general *n*-ary relation:
    - n* participating entity sets  $E_1, E_2, \dots, E_n$
    - k* relationship attributes  $A_1, A_2, \dots, A_k$
    - $Key(E_i)$  → the attributes of the selected key of entity set  $E_i$

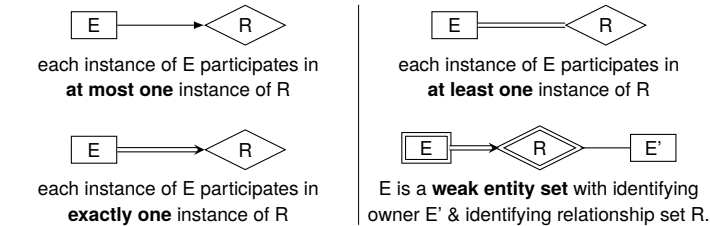


Cardinality Constraints

- describes how often an entity can participate in a relationship **at most**
- 3 basic cardinality constraints:
  - many-to-many
  - many-to-one
  - one-to-one

Participation Constraints

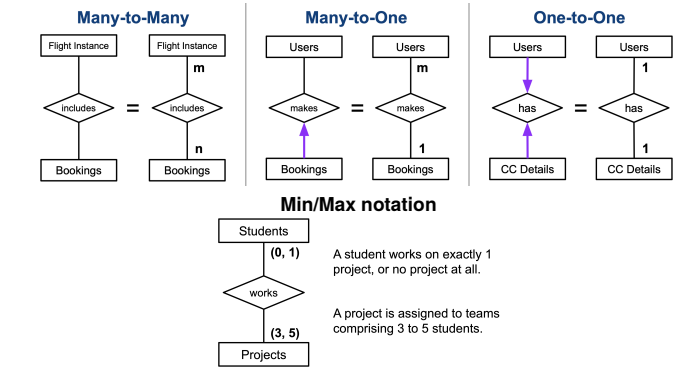
- specifies if an entity has to participate in a relationship (lower bound)
- partial participation constraint** → participation (of an entity in a relationship) is not mandatory (0 or more)
- total participation constraint** → participation is mandatory (1 or more)



Dependency Constraints

- weak entity sets** → entity set that does not have its own key
  - can only be uniquely identified through the primary key of its **owner entity**
  - existence depends on the existence of its owner entity

Alternative Representations



04-1. RELATIONAL MAPPING

- entity set → table
- handling composite/multivalued attributes
  - convert to a set of single-valued attributes (e.g. phone → phone1, phone2)
  - additional table with FK constraint (e.g. PhoneNumbers with user\_id, phone)
  - convert to one single-valued attribute (e.g. string containing everything)

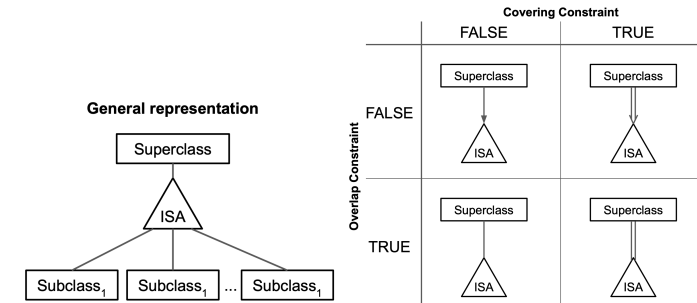
04-2. EXTENDED CONCEPTS

ISA Hierarchy

- "is a" relationship used to model generalisation/specialisation of entity sets
- every entity in a subclass is an entity in its superclass
  - each subclass has specific attributes and/or relationships

constraints

- overlap constraint** → a superclass entity can belong to **multiple** subclasses
- covering constraint** → a superclass entity **has to** belong to a subclass

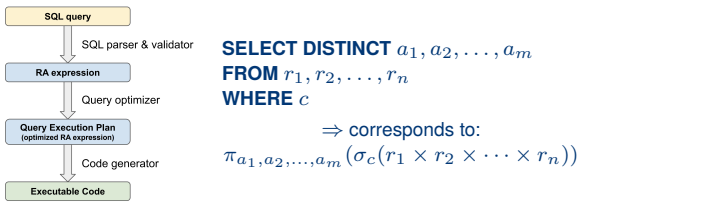


Aggregation

- abstraction that treats relationships as higher-level entities
  - e.g. treating 2 entities + 1 relationship as an entity set

05. SQL (QUERYING A DATABASE)

- DQL** → data query language
- duplicate tuples are allowed!
  - use **DISTINCT** to eliminate duplicates



SELECT clause

- wildcard **\*** - include all attributes
- expr **BETWEEN** <lower> **AND** <upper> - basic value range conditions

```
SELECT * FROM countries
WHERE (continent = 'Asia' OR continent = 'Europe')
AND (population BETWEEN 500 AND 600);
```

- ||** - concatenate strings

```
SELECT name, '$$' || ROUND((gdp/population) * 1.35) AS
gdp_per_capita
FROM countries;
```

- SELECT DISTINCT** - remove duplicates
  - tuples (n1, c1) and (n2, c2) are considered distinct
  - ↔ n1 IS DISTINCT FROM n2 ∨ c1 IS DISTINCT FROM c2

WHERE clause

- IS (NOT) NULL**
  - evaluates to true: **null** IS NULL
  - evaluates false: **null** = NULL (unknown), **null** <> NULL
- (NOT) LIKE** - pattern matching
  - \_** - match any single character
  - %** - match any sequence of zero or more characters

SET Operations

- UNION, INTERSECT, EXCEPT**
  - will eliminate duplicate tuples from result
- UNION ALL, INTERSECT ALL, EXCEPT ALL**
  - will NOT eliminate duplicate tuples from result
- no ordering of tuples

JOIN Queries

- JOIN** - interpreted as **INNER JOIN** by default
- NATURAL JOIN** - identical attribute names can be reinforced with renaming
  - joins based on attribute names
- LEFT OUTER JOIN** - same as **LEFT JOIN**
  - keep only dangling tuples: ... WHERE c.country\_iso2 IS NULL;
- complex join queries
- equivalent queries:

```
SELECT c.name, n.name
FROM cities AS c, countries AS n
WHERE c.country_iso2 = n.iso2;

SELECT c.name, n.name
FROM cities c INNER JOIN countries n
ON c.country_iso2 = n.iso2;

SELECT c.name, n.name
FROM cities c JOIN countries n
ON c.country_iso2 = n.iso2;
```

Subqueries

- table alias** → every subquery has to have a name to uniquely identify its attributes
  - column alias** is optional - AS optional
- (NOT) IN** - returns true if expr matches **any** subquery row
  - syntax: expr **IN** (subquery), expr **NOT IN** (subquery)
  - subquery must return *exactly one* column
  - IN** can typically be replaced with (inner) joins
  - NOT IN** can typically be replaced with (outer) joins

```
SELECT name FROM COUNTRIES
WHERE name IN (SELECT name FROM cities)
OR name IN ('Singapore', 'Hong_Kong');
```

- ANY** - returns true if comparison evaluates to true for *at least one* subquery row
  - syntax: expr op **ANY** (subquery)
  - subquery must return *exactly one* column
  - expression is compared to each subquery row using **op**

```
SELECT name, population FROM countries
WHERE population < ANY (SELECT population FROM cities
WHERE country = 'GB');
```

- ALL** - returns true if comparison evaluates to true for *all* subquery rows
  - syntax: expr op **ALL** subquery

```
SELECT name, continent, gdp FROM countries c1
WHERE gdp >= ALL(SELECT gdp FROM countries c2
WHERE c2.continent = c1.continent);
-- c1 from outer query
```

- EXISTS** - returns true if the subquery returns *at least one* tuple
  - syntax: **EXISTS** (subquery), **NOT EXISTS** (subquery)
  - (NOT) EXISTS** subqueries are generally **correlated**
    - uncorrelated → will always give the same result → redundant

```
SELECT n.name FROM countries n
WHERE NOT EXISTS (SELECT * FROM cities c
where c.country_iso2 = n.iso2);
```



correlated subquery

- correlated subquery → relies on value(s) from outer query
- result of subquery depends on value of outer query
  - potential performance issues
  - potential naming ambiguity - use table aliases
- scoping rules
  - a table alias declared in subquery Q can only be used in Q or subqueries nested within Q
  - if the same table alias is declared both in Q and in an outer query (or undeclared), the declaration in Q is applied.
    - aka when unsure, apply the smallest scope ("inner to outer")

scalar subqueries

- scalar subquery → returns a single value (1 row 1 column)
- can be used as an expression in queries

row constructors

- allow subqueries to return more than one attribute/column
- e.g. find all countries with higher population or gdp than France or Germany

```
SELECT name, population AS pop, gdp FROM countries
WHERE ROW(pop, gdp) > ANY(SELECT population, gdp
                           FROM countries
                           WHERE name IN ('Germany', 'France'));
```

equivalent subqueries

- expr IN (subquery) ≡ expr = ANY (subquery)
- expr1 op ANY (SELECT expr2 FROM ... WHERE ...)
 ≡ EXISTS (SELECT \* FROM ... WHERE ... AND expr1 op expr2)

Sorting

- ORDER BY - sort by attribute(s), ASC / DESC
- e.g. ORDER BY n.name ASC, c.population DESC
  - second criteria only affects result if first criteria has ambiguity

Rank-based Selection

- LIMIT k - return the first k tuples of the result table
- OFFSET i - specify the position of the "first" tuple to be considered

```
-- e.g. find the "second" top 5 countries by GDP per capita
SELECT name, (gdp/population) AS gdp_per_capita FROM countries
ORDER BY gdp_per_capita DESC
OFFSET 5 LIMIT 5;
```

06-1. SQL (AGGREGATION)

- compute a single value from a set of tuples
- e.g. MIN(), MAX(), AVG(), COUNT(), SUM()

```
SELECT MIN(population) as lowest,
       MAX(population) as highest,
       SUM(population) as world
FROM countries;
```

handling null values

Query	Interpretation
SELECT MIN(A) FROM R;	Minimum non-null value in A
SELECT MAX(A) FROM R;	Maximum non-null value in A
SELECT AVG(A) FROM R;	Average of non-null values in A
SELECT SUM(A) FROM R;	Sum of non-null values in A
SELECT COUNT(A) FROM R;	Count of non-null values in A
SELECT COUNT(*) FROM R;	Count of rows in R
SELECT AVG(DISTINCT A) FROM R;	Average of distinct non-null values in A
SELECT SUM(DISTINCT A) FROM R;	Sum of distinct non-null values in A
SELECT COUNT(DISTINCT A) FROM R;	Count of distinct non-null values in A

Let R be an empty relation; let S be a non-empty relation with n tuples but ONLY null values for A.

Query	Result	Query	Result
SELECT MIN(A) FROM R;	null	SELECT MIN(A) FROM S;	null
SELECT MAX(A) FROM R;	null	SELECT MAX(A) FROM S;	null
SELECT AVG(A) FROM R;	null	SELECT AVG(A) FROM S;	null
SELECT SUM(A) FROM R;	null	SELECT SUM(A) FROM S;	null
SELECT COUNT(A) FROM R;	0	SELECT COUNT(A) FROM S;	0
SELECT COUNT(*) FROM R;	0	SELECT COUNT(*) FROM S;	n

signatures

- MIN, MAX : defined for all data types, returns same data type as input
- COUNT : defined for all numeric data types
  - SUM(INTEGER) -> BIGINT, SUM-REAL) -> REAL
- COUNT : defined for all datatypes; COUNT(...) -> BIGINT

GROUP BY

- given GROUP BY a1,a2,...,an, 2 tuples t and t' belong to the same group if
 ∀k ∈ (1,n), (t.ak IS NOT DISTINCT FROM t'.ak) evaluates to TRUE.
- logical partition of relation into groups based on values for specified attributes
- one result tuple for each group
- if column Ai or table R appears in the SELECT clause, one of the following conditions must hold:
  - Ai appears in the GROUP BY clause
  - Ai appears as input of an aggregation function in the SELECT clause
  - the primary key of R appears in the GROUP BY clause

```
-- for each continent, find the lowest, highest and total
country population and number of countries
SELECT continent,
       MIN(population) AS lowest,
       MAX(population) AS highest,
       SUM(population) AS overall,
       COUNT(*) AS number_of_countries,
FROM countries
GROUP BY continent;
```

HAVING

- conditions check for each group defined by GROUP BY clause
  - cannot be used without a GROUP BY clause
- if column Ai of table R appears in the HAVING clause, one of the following conditions must hold:
  - Ai appears in the GROUP BY clause
  - Ai appears as input of an aggregation function in the HAVING clause
  - the primary key of R appears in the GROUP BY clause

```
-- find all routes served by >12 airlines
SELECT from_code, to_code, COUNT(*) AS num_airlines
FROM routes
GROUP BY from_code, to_code
```

```
HAVING COUNT(*) > 12;
```

06-2. SQL (CONDITIONAL EXPRESSION)

CASE

- generic conditional expression, similar to if/else
- two basic ways of formulating CASE expressions:

CASE	CASE expression
WHEN condition1 THEN result1	WHEN value1 THEN result1
WHEN condition2 THEN result2	WHEN value2 THEN result2
...	...
WHEN condition_n THEN result_n	WHEN condition_n THEN result_n
ELSE result0	ELSE result0
END	END

COALESCE

- COALESCE(val1, val2, ...) returns the first NON-NULL value in the list of input arguments
- returns NULL if all values in the list of input arguments are NULL
- e.g. SELECT COALESCE(null, null, 1, null, 2) -> 1

NULLIF

- NULLIF(val1, val2) returns NULL if val1 = val2; otherwise return val1

06-3. SQL (STRUCTURING QUERIES)

Common Table Expressions (CTEs)

```
WITH CTE_name AS
-- <CTE BODY>
(SELECT n.name AS country, ...
 FROM ...
 WHERE ...)
-- </CTE BODY>
SELECT i.country, ...
FROM CTE_name i /* CTE usage */
LEFT OUTER JOIN routes r N i.code = r.to_code
...
```

general syntax:

```
WITH
  C1 AS (Q1)
  C2 AS (Q2)
  ..., ...,
  Cn AS (Qn)
```

- general syntax
  - each Ci is the name of a temporary table defined by query Qi
  - each Ci can reference any other Cj that has been declared before Ci
  - SQL statement S can reference any possible subset of all Ci

Views

- permanently named query (virtual relation)
  - query is stored (not the query result) ⇒ re-executed whenever it is used
- can be used like normal tables
  - no restriction when used in SELECT statements
  - restrictions when using INSERT/UPDATE/DELETE

```
CREATE VIEW ViewName AS
SELECT ...
FROM ...
WHERE ... ;
```

RECURSIVE QUERIES

- using CTEs and RECURSIVE

```
WITH RECURSIVE CTE_name (col_a, col_b, col_c) AS (
  SELECT ..., 0 as counter
  FROM ... WHERE ...
  UNION ALL
  SELECT ..., cte.counter + 1
  FROM CTE_name cte, ... WHERE ...
```

```
AND cte.counter < 3 /* base case */
)
SELECT DISTINCT counter, ...
FROM CTE_name
ORDER BY counter ASC;
```

UNIVERSAL QUANTIFICATION

- no direct support for universal quantification (e.g. find users who have visited *all* countries)
- possible workarounds:

```
SELECT n.iso2
FROM countries n
WHERE NOT EXISTS (SELECT 1
FROM visited v
WHERE v.iso2 = n.iso2
AND v.user_id = x);
```

```
SELECT u.user_id, u.name
FROM users u, visited v
WHERE u.user_id = v.user_id
GROUP BY u.user_id
HAVING COUNT(*) = (SELECT
COUNT(*) FROM countries);
```

SUMMARY: RELATIONAL MODEL

Term	Description
attribute	column of a table
domain	set of possible values for an attribute
attribute value	element of a domain
relation schema	set of attributes (with their data types + relation name)
relation	set of tuples
tuple	roles of a table
database schema	set of relation schemas
database	set of relations / tables
key	minimal set of attributes uniquely identifying a tuple in a relation
primary key	selected key (in case of multiple candidate keys)
foreign key	set of attributes that is a key in referenced relation
prime attribute	attribute of a key

CONCEPTUAL EVALUATION OF QUERIES

