Mini SCADA

Generated by Doxygen 1.9.8

Chapter 1

Namespace Index

1.1 Namespace Lis	espace List
-------------------	-------------

Here is a list of all namespaces with brief descriptions:	
QT WARNING DISABLE DEPRECATED	?'

2 Namespace Index

Chapter 2

Hierarchical Index

2.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

DataField	
NumericField	??
TextField	??
QDialog	
ChartEditorDialog	??
SensorSelectionDialog	
SettingsDialog	??
QFrame	
InfoPanel	??
QMainWindow	
ClientWindow	??
QObject	
TcpClient	??
QTcpServer	
SensorServer	??
QWidget	
ChartWidget	??
SensorChart	??
ValueProcessor< T >	??

4 Hierarchical Index

Chapter 3

Class Index

3.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

ChartEditorDialog	
Klasa odpowiedzialna za charteditordialog	 ??
ChartWidget	
Klasa odpowiedzialna za chartwidget	 ??
ClientWindow	
Klasa odpowiedzialna za clientwindow	 ??
DataField	
Klasa odpowiedzialna za datafield	 ??
InfoPanel	
Klasa odpowiedzialna za infopanel	 ??
NumericField	
Klasa odpowiedzialna za numericfield	 ??
SensorChart	
Klasa odpowiedzialna za sensorchart	 ??
SensorSelectionDialog	
Klasa odpowiedzialna za sensorselectiondialog	 ??
SensorServer	
SettingsDialog	
Klasa odpowiedzialna za settingsdialog	 ??
TcpClient	
Klasa odpowiedzialna za tcpclient	 ??
TextField	
Klasa odpowiedzialna za textfield	 ??
ValueProcessor< T >	
Szablon klasy do prostego przetwarzania danych	 ??

6 Class Index

Chapter 4

File Index

4.1 File List

Here is a list of all files with brief descriptions:

ChartEditorDialog.cpp
ChartEditorDialog.h
ChartWidget.cpp
ChartWidget.h??
ClientWindow.cpp
ClientWindow.h
DataField.cpp
DataField.h
InfoPanel.cpp
InfoPanel.h ??
main.cpp
NumericField.cpp
NumericField.h
SensorChart.cpp
SensorChart.h
SensorSelectionDialog.cpp
SensorSelectionDialog.h
SettingsDialog.cpp
SettingsDialog.h
TcpClient.cpp
TcpClient.h
TextField.cpp
TextField.h ??
ValueProcessor.h
build/Desktop_Qt_6_7_3-Debug/moc_ChartEditorDialog.cpp
build/Desktop_Qt_6_7_3-Debug/moc_ChartWidget.cpp
build/Desktop_Qt_6_7_3-Debug/moc_ClientWindow.cpp
build/Desktop_Qt_6_7_3-Debug/moc_InfoPanel.cpp
build/Desktop_Qt_6_7_3-Debug/moc_mainwindow.cpp
build/Desktop_Qt_6_7_3-Debug/moc_predefs.h
build/Desktop_Qt_6_7_3-Debug/moc_SensorChart.cpp
build/Desktop_Qt_6_7_3-Debug/moc_SensorSelectionDialog.cpp
build/Desktop_Qt_6_7_3-Debug/moc_SettingsDialog.cpp
build/Desktop_Qt_6_7_3-Debug/moc_TcpClient.cpp
build/Desktop_Qt_6_7_3-Debug/qrc_qmake_qmake_qm_files.cpp
raspberry/QTcpServer.cpp

8 File Index

Chapter 5

Namespace Documentation

5.1 QT_WARNING_DISABLE_DEPRECATED Namespace Reference

Chapter 6

Class Documentation

6.1 ChartEditorDialog Class Reference

Klasa odpowiedzialna za charteditordialog.

#include <ChartEditorDialog.h>

Inheritance diagram for ChartEditorDialog:



Collaboration diagram for ChartEditorDialog:



Signals

void chartUpdated (const QString &chartName, const QString &chartType, const QColor &lineColor, Qt::
 —
 PenStyle style, int width, double minY, double maxY)

Public Member Functions

ChartEditorDialog (const QStringList &chartNames, QWidget *parent=nullptr)
 Metoda ChartEditorDialog.

6.1.1 Detailed Description

Klasa odpowiedzialna za charteditordialog.

6.1.2 Constructor & Destructor Documentation

6.1.2.1 ChartEditorDialog()

Metoda ChartEditorDialog.

6.1.3 Member Function Documentation

6.1.3.1 chartUpdated

The documentation for this class was generated from the following files:

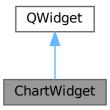
- · ChartEditorDialog.h
- build/Desktop_Qt_6_7_3-Debug/moc_ChartEditorDialog.cpp
- ChartEditorDialog.cpp

6.2 ChartWidget Class Reference

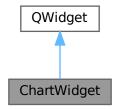
Klasa odpowiedzialna za chartwidget.

#include <ChartWidget.h>

Inheritance diagram for ChartWidget:



Collaboration diagram for ChartWidget:



Public Member Functions

• ChartWidget (QWidget *parent=nullptr)

Metoda ChartWidget.

• void addChart (const QString &title, double minY=0, double maxY=100)

Metoda addChart.

• void addData (const QString &chartTitle, double value)

Metoda addData.

void clearAllCharts ()

Metoda clearAllCharts.

void saveToCSV (const QString &filePath)

Metoda saveToCSV.

• void setAxisRange (const QString &chartTitle, double minY=0, double maxY=100)

Metoda setAxisRange.

• bool hasChart (const QString &title)

Metoda hasChart.

• void changeChartType (const QString &chartTitle, const QString &typeName)

Metoda changeChartType.

• QStringList getChartTitles () const

Metoda getChartTitles.

• void setChartColor (const QString &chartTitle, const QColor &color)

Metoda setChartColor.

• void setChartStyle (const QString &chartTitle, Qt::PenStyle style, int width)

Metoda setChartStyle.

6.2.1 Detailed Description

Klasa odpowiedzialna za chartwidget.

6.2.2 Constructor & Destructor Documentation

6.2.2.1 ChartWidget()

Metoda ChartWidget.

6.2.3 Member Function Documentation

6.2.3.1 addChart()

Metoda addChart.

6.2.3.2 addData()

Metoda addData.

6.2.3.3 changeChartType()

Metoda changeChartType.

6.2.3.4 clearAllCharts()

```
void ChartWidget::clearAllCharts ( )
```

Metoda clearAllCharts.

6.2.3.5 getChartTitles()

```
QStringList ChartWidget::getChartTitles ( ) const
```

Metoda getChartTitles.

6.2.3.6 hasChart()

Metoda hasChart.

6.2.3.7 saveToCSV()

Metoda saveToCSV.

6.2.3.8 setAxisRange()

Metoda setAxisRange.

6.2.3.9 setChartColor()

Metoda setChartColor.

6.2.3.10 setChartStyle()

Metoda setChartStyle.

The documentation for this class was generated from the following files:

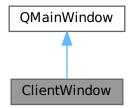
- ChartWidget.h
- ChartWidget.cpp

6.3 ClientWindow Class Reference

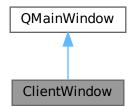
Klasa odpowiedzialna za clientwindow.

```
#include <ClientWindow.h>
```

Inheritance diagram for ClientWindow:



Collaboration diagram for ClientWindow:



Public Member Functions

• ClientWindow (QWidget *parent=nullptr)

Metoda ClientWindow.

- ∼ClientWindow ()
- void openChartEditor ()

Metoda openChartEditor.

6.3.1 Detailed Description

Klasa odpowiedzialna za clientwindow.

6.3.2 Constructor & Destructor Documentation

6.3.2.1 ClientWindow()

Metoda ClientWindow.

6.3.2.2 ∼ClientWindow()

```
ClientWindow::~ClientWindow ( )
```

6.3.3 Member Function Documentation

6.3.3.1 openChartEditor()

```
void ClientWindow::openChartEditor ( )
```

Metoda openChartEditor.

The documentation for this class was generated from the following files:

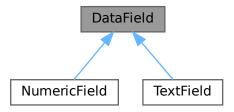
- · ClientWindow.h
- · ClientWindow.cpp

6.4 DataField Class Reference

Klasa odpowiedzialna za datafield.

#include <DataField.h>

Inheritance diagram for DataField:



Public Member Functions

- virtual ~DataField ()=default
- virtual void updateValue (const QVariant &value)=0
- virtual QWidget * getWidget ()=0

6.4.1 Detailed Description

Klasa odpowiedzialna za datafield.

6.4.2 Constructor & Destructor Documentation

6.4.2.1 \sim DataField()

```
virtual DataField::~DataField ( ) [virtual], [default]
```

6.4.3 Member Function Documentation

6.4.3.1 getWidget()

```
virtual QWidget * DataField::getWidget ( ) [pure virtual]
```

Implemented in NumericField, and TextField.

6.4.3.2 updateValue()

Implemented in NumericField, and TextField.

The documentation for this class was generated from the following file:

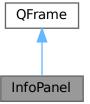
• DataField.h

6.5 InfoPanel Class Reference

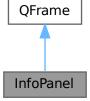
Klasa odpowiedzialna za infopanel.

```
#include <InfoPanel.h>
```

Inheritance diagram for InfoPanel:



Collaboration diagram for InfoPanel:



Public Member Functions

• InfoPanel (const QString &title="", QWidget *parent=nullptr)

Metoda InfoPanel.

void setValue (const QString &valueText)

Metoda setValue.

• void setFontSize (int size)

Metoda setFontSize.

• void setTextColor (const QColor &color)

Metoda setTextColor.

void setBackgroundColor (const QColor &color)

Metoda setBackgroundColor.

void setBorderColor (const QColor &color)

Metoda setBorderColor.

• void setPanelSize (int width, int height)

Metoda setPanelSize.

6.5.1 Detailed Description

Klasa odpowiedzialna za infopanel.

6.5.2 Constructor & Destructor Documentation

6.5.2.1 InfoPanel()

Metoda InfoPanel.

6.5.3 Member Function Documentation

6.5.3.1 setBackgroundColor()

Metoda setBackgroundColor.

6.5.3.2 setBorderColor()

Metoda setBorderColor.

6.5.3.3 setFontSize()

Metoda setFontSize.

6.5.3.4 setPanelSize()

Metoda setPanelSize.

6.5.3.5 setTextColor()

Metoda setTextColor.

6.5.3.6 setValue()

Metoda setValue.

The documentation for this class was generated from the following files:

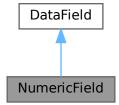
- InfoPanel.h
- InfoPanel.cpp

6.6 NumericField Class Reference

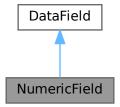
Klasa odpowiedzialna za numericfield.

```
#include <NumericField.h>
```

Inheritance diagram for NumericField:



Collaboration diagram for NumericField:



Public Member Functions

- NumericField ()
- void updateValue (const QVariant &value) override Metoda updateValue.
- QWidget * getWidget () override Metoda getWidget.

Public Member Functions inherited from DataField

virtual ~DataField ()=default

6.6.1 Detailed Description

Klasa odpowiedzialna za numericfield.

6.6.2 Constructor & Destructor Documentation

6.6.2.1 NumericField()

NumericField::NumericField ()

6.6.3 Member Function Documentation

6.6.3.1 getWidget()

```
QWidget * NumericField::getWidget ( ) [override], [virtual]
```

Metoda getWidget.

Implements DataField.

6.6.3.2 updateValue()

Metoda updateValue.

Implements DataField.

The documentation for this class was generated from the following files:

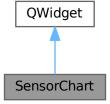
- NumericField.h
- NumericField.cpp

6.7 SensorChart Class Reference

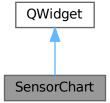
Klasa odpowiedzialna za sensorchart.

```
#include <SensorChart.h>
```

Inheritance diagram for SensorChart:



Collaboration diagram for SensorChart:



Public Types

enum class ChartType { Line , Scatter }

Public Member Functions

SensorChart (const QString &title, double minY, double maxY, QWidget *parent=nullptr)

Metoda SensorChart.

void addDataPoint (double value)

Metoda addDataPoint.

· void clearChart ()

Metoda clearChart.

QChartView * getChartView () const

Metoda getChartView.

• QAbstractSeries * getSeries () const

Metoda getSeries.

QValueAxis * getAxisY () const

Metoda getAxisY.

void changeType (ChartType newType)

Metoda changeType.

void resetAutoScroll ()

Metoda resetAutoScroll.

void setSeriesColor (const QColor &color)

Metoda setSeriesColor.

• void setSeriesStyle (Qt::PenStyle style, int width)

Metoda setSeriesStyle.

· void enableAutoScroll ()

Metoda enableAutoScroll.

bool eventFilter (QObject *obj, QEvent *event)

Metoda eventFilter.

void setAxisRange (double minY, double maxY)

Metoda setAxisRange.

 void applyEditorSettings (const QColor &color, Qt::PenStyle style, int width, double minY, double maxY, ChartType type)

Metoda applyEditorSettings.

Public Attributes

- bool userXRangeActive = false
- bool userInteracting = false
- QTimer * autoScrollTimer = nullptr

6.7.1 Detailed Description

Klasa odpowiedzialna za sensorchart.

6.7.2 Member Enumeration Documentation

6.7.2.1 ChartType

enum class SensorChart::ChartType [strong]

Enumerator

Line	
Scatter	

6.7.3 Constructor & Destructor Documentation

6.7.3.1 SensorChart()

Metoda SensorChart.

6.7.4 Member Function Documentation

6.7.4.1 addDataPoint()

Metoda addDataPoint.

6.7.4.2 applyEditorSettings()

Metoda applyEditorSettings.

6.7.4.3 changeType()

Metoda changeType.

6.7.4.4 clearChart()

```
void SensorChart::clearChart ( )
```

Metoda clearChart.

6.7.4.5 enableAutoScroll()

```
void SensorChart::enableAutoScroll ( )
```

Metoda enableAutoScroll.

6.7.4.6 eventFilter()

Metoda eventFilter.

6.7.4.7 getAxisY()

```
QValueAxis * SensorChart::getAxisY ( ) const
```

Metoda getAxisY.

6.7.4.8 getChartView()

```
QChartView * SensorChart::getChartView ( ) const
```

Metoda getChartView.

6.7.4.9 getSeries()

```
QAbstractSeries * SensorChart::getSeries ( ) const
```

Metoda getSeries.

6.7.4.10 resetAutoScroll()

```
void SensorChart::resetAutoScroll ( )
```

Metoda resetAutoScroll.

6.7.4.11 setAxisRange()

Metoda setAxisRange.

6.7.4.12 setSeriesColor()

Metoda setSeriesColor.

6.7.4.13 setSeriesStyle()

Metoda setSeriesStyle.

6.7.5 Member Data Documentation

6.7.5.1 autoScrollTimer

```
QTimer* SensorChart::autoScrollTimer = nullptr
```

6.7.5.2 userInteracting

```
bool SensorChart::userInteracting = false
```

6.7.5.3 userXRangeActive

```
bool SensorChart::userXRangeActive = false
```

The documentation for this class was generated from the following files:

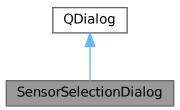
- · SensorChart.h
- · SensorChart.cpp

6.8 SensorSelectionDialog Class Reference

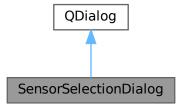
Klasa odpowiedzialna za sensorselectiondialog.

#include <SensorSelectionDialog.h>

Inheritance diagram for SensorSelectionDialog:



Collaboration diagram for SensorSelectionDialog:



Public Member Functions

- SensorSelectionDialog (const QStringList &availableSensors, QWidget *parent=nullptr)
 Metoda SensorSelectionDialog.
- QStringList getSelectedSensors () const Metoda getSelectedSensors.

6.8.1 Detailed Description

Klasa odpowiedzialna za sensorselectiondialog.

6.8.2 Constructor & Destructor Documentation

6.8.2.1 SensorSelectionDialog()

Metoda SensorSelectionDialog.

6.8.3 Member Function Documentation

6.8.3.1 getSelectedSensors()

```
{\tt QStringList\ SensorSelectionDialog::getSelectedSensors\ (\ )\ const}
```

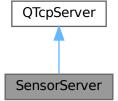
Metoda getSelectedSensors.

The documentation for this class was generated from the following files:

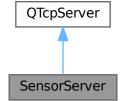
- · SensorSelectionDialog.h
- SensorSelectionDialog.cpp

6.9 SensorServer Class Reference

Inheritance diagram for SensorServer:



Collaboration diagram for SensorServer:



Public Member Functions

• SensorServer (QObject *parent=nullptr)

Protected Member Functions

• void incomingConnection (qintptr socketDescriptor) override

6.9.1 Constructor & Destructor Documentation

6.9.1.1 SensorServer()

6.9.2 Member Function Documentation

6.9.2.1 incomingConnection()

The documentation for this class was generated from the following file:

• raspberry/QTcpServer.cpp

6.10 SettingsDialog Class Reference

Klasa odpowiedzialna za settingsdialog.

```
#include <SettingsDialog.h>
```

Inheritance diagram for SettingsDialog:



Collaboration diagram for SettingsDialog:



Signals

void chartUpdated (const QString &chartName, const QString &chartType, const QColor &lineColor, Qt::←
 PenStyle style, int width, double minY, double maxY)

Public Member Functions

- SettingsDialog (const QStringList &availableSensors, const QStringList &existingCharts, ChartWidget *chartWidgetRef, QWidget *parent=nullptr)
- int getUpdateInterval () const

Metoda getUpdateInterval.

• QStringList getSelectedSensors () const

Metoda getSelectedSensors.

6.10.1 Detailed Description

Klasa odpowiedzialna za settingsdialog.

6.10.2 Constructor & Destructor Documentation

6.10.2.1 SettingsDialog()

```
SettingsDialog::SettingsDialog (
    const QStringList & availableSensors,
    const QStringList & existingCharts,
    ChartWidget * chartWidgetRef,
    QWidget * parent = nullptr ) [explicit]
```

6.10.3 Member Function Documentation

6.10.3.1 chartUpdated

6.10.3.2 getSelectedSensors()

```
QStringList SettingsDialog::getSelectedSensors ( ) const
```

Metoda getSelectedSensors.

6.10.3.3 getUpdateInterval()

```
int SettingsDialog::getUpdateInterval ( ) const
```

Metoda getUpdateInterval.

The documentation for this class was generated from the following files:

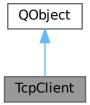
- · SettingsDialog.h
- build/Desktop_Qt_6_7_3-Debug/moc_SettingsDialog.cpp
- SettingsDialog.cpp

6.11 TcpClient Class Reference

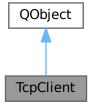
Klasa odpowiedzialna za tcpclient.

```
#include <TcpClient.h>
```

Inheritance diagram for TcpClient:



Collaboration diagram for TcpClient:



Signals

void newDataReceived (const QString &data)
 Metoda newDataReceived.

Public Member Functions

• TcpClient (QObject *parent=nullptr)

Metoda TcpClient.

• void connectToServer (const QString &host, int port)

Metoda connectToServer.

void setUpdateInterval (int interval)

Metoda setUpdateInterval.

• void connectToServer (const QString &host, quint16 port)

Metoda connectToServer.

• void startSimulation ()

Metoda startSimulation.

6.11.1 Detailed Description

Klasa odpowiedzialna za tcpclient.

6.11.2 Constructor & Destructor Documentation

6.11.2.1 TcpClient()

Metoda TcpClient.

6.11.3 Member Function Documentation

6.11.3.1 connectToServer() [1/2]

Metoda connectToServer.

6.11.3.2 connectToServer() [2/2]

Metoda connectToServer.

6.11.3.3 newDataReceived

Metoda newDataReceived.

6.11.3.4 setUpdateInterval()

Metoda setUpdateInterval.

6.11.3.5 startSimulation()

```
void TcpClient::startSimulation ( )
```

Metoda startSimulation.

The documentation for this class was generated from the following files:

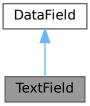
- TcpClient.h
- build/Desktop_Qt_6_7_3-Debug/moc_TcpClient.cpp
- TcpClient.cpp

6.12 TextField Class Reference

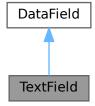
Klasa odpowiedzialna za textfield.

#include <TextField.h>

Inheritance diagram for TextField:



Collaboration diagram for TextField:



Public Member Functions

- TextField ()
- void updateValue (const QVariant &value) override

Metoda updateValue.

QWidget * getWidget () override

Metoda getWidget.

Public Member Functions inherited from DataField

• virtual \sim DataField ()=default

36 Class Documentation

6.12.1 Detailed Description

Klasa odpowiedzialna za textfield.

6.12.2 Constructor & Destructor Documentation

6.12.2.1 TextField()

```
TextField::TextField ( )
```

6.12.3 Member Function Documentation

6.12.3.1 getWidget()

```
QWidget * TextField::getWidget ( ) [override], [virtual]
```

Metoda getWidget.

Implements DataField.

6.12.3.2 updateValue()

Metoda updateValue.

Implements DataField.

The documentation for this class was generated from the following files:

- TextField.h
- TextField.cpp

6.13 ValueProcessor< T > Class Template Reference

Szablon klasy do prostego przetwarzania danych.

```
#include <ValueProcessor.h>
```

Public Member Functions

- void addValue (T value)
- T average () const
- void clear ()
- std::size_t count () const

6.13.1 Detailed Description

```
template<typename T> class ValueProcessor< T>
```

Szablon klasy do prostego przetwarzania danych.

Umożliwia dodawanie wartości i obliczanie średniej. Może być użyty do analizy danych z czujników.

6.13.2 Member Function Documentation

6.13.2.1 addValue()

```
template<typename T >
void ValueProcessor< T >::addValue (
          T value ) [inline]
```

6.13.2.2 average()

```
template<typename T >
T ValueProcessor< T >::average ( ) const [inline]
```

6.13.2.3 clear()

```
template<typename T >
void ValueProcessor< T >::clear ( ) [inline]
```

6.13.2.4 count()

```
template<typename T >
std::size_t ValueProcessor< T >::count ( ) const [inline]
```

The documentation for this class was generated from the following file:

· ValueProcessor.h

38 Class Documentation

Chapter 7

File Documentation

7.1 build/Desktop_Qt_6_7_3-Debug/moc_ChartEditorDialog.cpp File Reference

```
#include "../../ChartEditorDialog.h"
#include <QtCore/qmetatype.h>
#include <QtCore/qtmochelpers.h>
#include <memory>
#include <QtCore/qxptype_traits.h>
Include dependency graph for moc ChartEditorDialog.cpp:
```



Namespaces

namespace QT WARNING DISABLE DEPRECATED

Macros

• #define Q_CONSTINIT

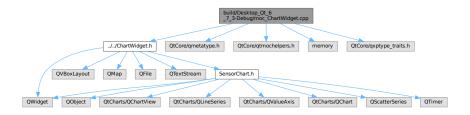
7.1.1 Macro Definition Documentation

7.1.1.1 Q_CONSTINIT

#define Q_CONSTINIT

7.2 build/Desktop_Qt_6_7_3-Debug/moc_ChartWidget.cpp File Reference

```
#include "../../ChartWidget.h"
#include <QtCore/qmetatype.h>
#include <QtCore/qtmochelpers.h>
#include <memory>
#include <QtCore/qxptype_traits.h>
Include dependency graph for moc_ChartWidget.cpp:
```



Namespaces

• namespace QT_WARNING_DISABLE_DEPRECATED

Macros

• #define Q_CONSTINIT

7.2.1 Macro Definition Documentation

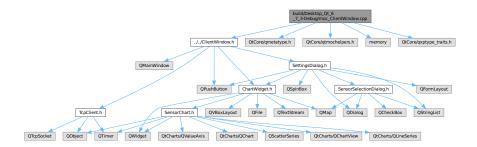
7.2.1.1 Q_CONSTINIT

#define Q_CONSTINIT

7.3 build/Desktop_Qt_6_7_3-Debug/moc_ClientWindow.cpp File Reference

```
#include "../../ClientWindow.h"
#include <QtCore/qmetatype.h>
#include <QtCore/qtmochelpers.h>
#include <memory>
```

#include <QtCore/qxptype_traits.h>
Include dependency graph for moc_ClientWindow.cpp:



Namespaces

namespace QT_WARNING_DISABLE_DEPRECATED

Macros

• #define Q_CONSTINIT

7.3.1 Macro Definition Documentation

7.3.1.1 Q CONSTINIT

#define Q_CONSTINIT

7.4 build/Desktop_Qt_6_7_3-Debug/moc_InfoPanel.cpp File Reference

```
#include "../../InfoPanel.h"
#include <QtGui/qtextcursor.h>
#include <QtCore/qmetatype.h>
#include <QtCore/qtmochelpers.h>
#include <memory>
#include <QtCore/qxptype_traits.h>
Include dependency graph for moc_InfoPanel.cpp:
```



Namespaces

namespace QT_WARNING_DISABLE_DEPRECATED

Macros

• #define Q_CONSTINIT

7.4.1 Macro Definition Documentation

7.4.1.1 Q CONSTINIT

#define Q_CONSTINIT

7.5 build/Desktop_Qt_6_7_3-Debug/moc_mainwindow.cpp File Reference

```
#include "../../mainwindow.h"
#include <QtCore/qmetatype.h>
#include <QtCore/qtmochelpers.h>
#include <memory>
#include <QtCore/qxptype_traits.h>
Include dependency graph for moc_mainwindow.cpp:
```



Namespaces

• namespace QT_WARNING_DISABLE_DEPRECATED

Macros

• #define Q_CONSTINIT

7.5.1 Macro Definition Documentation

7.5.1.1 Q_CONSTINIT

#define Q_CONSTINIT

7.6 build/Desktop_Qt_6_7_3-Debug/moc_predefs.h File Reference

Macros

```
    #define DBL_MIN_EXP__ (-1021)

    #define __cpp_nontype_template_parameter_auto 201606L

    #define UINT LEAST16 MAX 0xffff

• #define FLT16 HAS QUIET NAN 1
• #define ATOMIC ACQUIRE 2
#define __FLT128_MAX_10_EXP__ 4932

    #define __FLT_MIN__ 1.17549435082228750796873653722224568e-38F

    #define GCC IEC 559 COMPLEX 2

    #define __cpp_aggregate_nsdmi 201304L

    #define UINT LEAST8 TYPE unsigned char

• #define SIZEOF FLOAT80 16

    #define __BFLT16_DENORM_MIN__ 9.18354961579912115600575419704879436e-41BF16

• #define INTMAX C(c) c ## L
• #define CHAR BIT 8
• #define UINT8 MAX 0xff

    #define SCHAR WIDTH 8

    #define __WINT_MAX__ 0xfffffffU

    #define __FLT32_MIN_EXP__ (-125)

    #define __cpp_static_assert 201411L

    #define __BFLT16_MIN_10_EXP__ (-37)

    #define ORDER LITTLE ENDIAN 1234

    #define WCHAR MAX 0x7fffffff

#define __GCC_HAVE_SYNC_COMPARE_AND_SWAP_2 1
• #define GCC HAVE SYNC COMPARE AND SWAP 41
        GCC HAVE SYNC COMPARE AND SWAP 81
• #define __GCC_ATOMIC_CHAR_LOCK_FREE 2
• #define GCC IEC 559 2

    #define FLT32X DECIMAL DIG 17

• #define __FLT_EVAL_METHOD__ 0

    #define cpp binary literals 201304L

• #define __FLT64_DECIMAL_DIG__ 17
• #define CET 3

    #define __cpp_noexcept_function_type 201510L

    #define __GCC_ATOMIC_CHAR32_T_LOCK_FREE 2

    #define cpp variadic templates 200704L

    #define __UINT_FAST64_MAX__ 0xffffffffffffff

    #define SIG ATOMIC TYPE int

    #define DBL MIN 10 EXP (-307)

    #define FINITE MATH ONLY 0

    #define __cpp_variable_templates 201304L

• #define FLT32X MAX EXP 1024

    #define GCC HAVE SYNC COMPARE AND SWAP 1 1

#define __FLT32_HAS_DENORM__ 1

    #define UINT FAST8 MAX 0xff

    #define __cpp_rvalue_reference 200610L

• #define __cpp_nested_namespace_definitions 201411L

    #define __DEC64_MAX_EXP__ 385

 #define __INT8_C(c) c

• #define LDBL_HAS_INFINITY__ 1
• #define __INT_LEAST8_WIDTH__ 8
```

```
• #define __cpp_variadic_using 201611L
#define __INT_LEAST8_MAX__ 0x7f

    #define __cpp_attributes 200809L

    #define cpp capture star this 201603L

    #define __SHRT_MAX__ 0x7fff

    #define LDBL MAX 1.18973149535723176502126385303097021e+4932L

    #define __FLT64X_MAX_10_EXP__ 4932

    #define __cpp_if_constexpr 201606L

#define BFLT16_MAX_10_EXP__
• #define BFLT16 MAX EXP 128

 #define LDBL IS IEC 60559 1

• #define __FLT64X_HAS_QUIET_NAN__ 1
· #define
        UINT LEAST8 MAX 0xff

    #define __GCC_ATOMIC_BOOL_LOCK_FREE 2

    #define FLT128 DENORM MIN 6.47517511943802511092443895822764655e-4966F128

    #define UINTMAX TYPE long unsigned int

    #define cpp nsdmi 200809L

• #define __BFLT16_DECIMAL_DIG__ 4
• #define linux 1

    #define __DEC32_EPSILON__ 1E-6DF

#define __FLT_EVAL_METHOD_TS_18661_3__0

    #define UINT32 MAX 0xfffffffU

    #define __GXX_EXPERIMENTAL_CXX0X__ 1

    #define DBL DENORM MIN double(4.94065645841246544176568792868221372e-324L)

    #define __FLT128_MIN_EXP__ (-16381)

• #define __WINT_MIN__ 0U

    #define FLT128 MIN 10 EXP (-4931)

    #define FLT32X IS IEC 60559 1

    #define __INT_LEAST16_WIDTH__ 16

    #define __SCHAR_MAX__ 0x7f

    #define FLT128 MANT DIG 113

• #define __WCHAR_MIN__ (-__WCHAR_MAX__ - 1)

    #define INT64 C(c) c ## L

    #define SSP STRONG 3

    #define GCC ATOMIC POINTER LOCK FREE 2

    #define ATOMIC SEQ CST 5

• #define unix 1

    #define __INT_LEAST64_MAX__ 0x7fffffffffffff

• #define FLT32X MANT DIG 53

    #define GCC ATOMIC CHAR16 T LOCK FREE 2

    #define __cpp_aligned_new 201606L

    #define FLT32 MAX 10 EXP 38

    #define __FLT64X_EPSILON__ 1.08420217248550443400745280086994171e-19F64x

    #define __STDC_HOSTED__ 1

    #define DEC64 MIN EXP (-382)

    #define cpp decltype auto 201304L

• #define DBL DIG 15
#define __GXX_WEAK__ 1
• #define SHRT WIDTH 16
• #define __FLT32_IS IEC 60559

    #define LDBL MIN 3.36210314311209350626267781732175260e-4932L

    #define DBL IS IEC 60559 1

    #define __DEC32_MAX__ 9.999999E96DF
```

```
    #define __cpp_threadsafe_static_init 200806L

    #define __cpp_enumerator_attributes 201411L

    #define __FLT64X_DENORM_MIN__ 3.64519953188247460252840593361941982e-4951F64x

• #define FLT32X HAS INFINITY 1
• #define unix 1
#define __INT_WIDTH__ 32
• #define STDC IEC 559 1

    #define __STDC_ISO_10646__

                             201706L

    #define __DECIMAL_DIG__ 21

    #define STDC IEC 559 COMPLEX 1

    #define FLT64 EPSILON 2.22044604925031308084726333618164062e-16F64

• #define gnu linux 1
• #define __INT16_MAX__ 0x7fff

    #define FLT64 MIN EXP (-1021)

    #define __FLT64X_MIN_10_EXP__ (-4931)

    #define __LDBL_HAS_ QUIET_NAN

    #define cpp return type deduction 201304L

    #define FLT16 MIN EXP (-13)

• #define __FLT64_MANT_DIG__ 53
#define __FLT64X_MANT_DIG__ 64

    #define __BFLT16_DIG__ 2

• #define GNUC 13
• #define GXX RTTI 1
• #define __MMX__ 1
• #define FLT HAS DENORM 1

    #define __SIZEOF_LONG_DOUBLE__ 16

    #define __BIGGEST_ALIGNMENT__ 16

• #define STDC UTF 16 1

    #define FLT64 MAX 10 EXP 308

    #define __BFLT16_IS_IEC_60559_

    #define __FLT16_MAX_10_EXP___ 4

    #define cpp delegating constructors 200604L

• #define __DBL_MAX__ double(1.79769313486231570814527423731704357e+308L)

    #define cpp raw strings 200710L

    #define INT FAST32 MAX 0x7ffffffffffffff

    #define DBL HAS INFINITY 1

    #define INT64 MAX 0x7fffffffffffff

    #define __SIZEOF_FLOAT__ 4

• #define __HAVE_SPECULATION_SAFE_VALUE 1

    #define __cpp_fold_expressions 201603L

• #define __DEC32_MIN_EXP__ (-94)

    #define __INTPTR_WIDTH__ 64

    #define UINT LEAST32 MAX 0xffffffffU

#define __FLT32X_HAS_DENORM__ 1
• #define __INT_FAST16_TYPE__ long int
• #define MMX WITH SSE 1

    #define LDBL HAS DENORM 1

• #define SEG GS 1

    #define __cplusplus 201703L

    #define cpp ref qualifiers 200710L

    #define __DEC32_MIN__ 1E-95DF

• #define DEPRECATED 1

    #define cpp rvalue references 200610L

• #define __DBL_MAX_EXP__ 1024
```

```
• #define WCHAR WIDTH 32

    #define __FLT32_MAX__ 3.40282346638528859811704183484516925e+38F32

    #define __DEC128_EPSILON__ 1E-33DL

• #define FLT16 DECIMAL DIG 5
• #define SSE2_MATH__ 1

    #define __ATOMIC_HLE_RELEASE 131072

    #define PTRDIFF MAX 0x7fffffffffffffffff

• #define amd64 1
• #define ATOMIC HLE ACQUIRE 65536
• #define GNUG 13

    #define SIZEOF SIZE T 8

    #define __BFLT16_HAS_INFINITY__ 1

    #define FLT64X MIN EXP (-16381)

• #define __SIZEOF_WINT_T__ 4
• #define FLT32X DIG 15
• #define LONG LONG WIDTH 64

    #define cpp initializer lists 200806L

• #define FLT32 MAX EXP 128
#define __cpp_hex_float 201603L

    #define __GXX_ABI_VERSION 1018

• #define FLT MIN EXP (-125)

    #define GCC HAVE DWARF2 CFI ASM 1

• #define __x86_64 1

    #define cpp lambdas 200907L

    #define __INT_FAST64_TYPE__ long int

• #define __BFLT16_MAX__ 3.38953138925153547590470800371487867e+38BF16

    #define FLT64 DENORM MIN 4.94065645841246544176568792868221372e-324F64

    #define cpp template auto 201606L

    #define __FLT16_DENORM_MIN__ 5.96046447753906250000000000000000000000-8F16

    #define FLT128 EPSILON 1.92592994438723585305597794258492732e-34F128

    #define FLT64X NORM MAX 1.18973149535723176502126385303097021e+4932F64x

• #define __SIZEOF_POINTER__ 8

    #define SIZE TYPE long unsigned int

    #define LP64 1

• #define DBL HAS QUIET NAN 1

    #define FLT32X EPSILON 2.22044604925031308084726333618164062e-16F32x

    #define __LDBL_MAX_EXP__ 16384

    #define DECIMAL BID FORMAT 1

• #define FLT64 MIN 10 EXP (-307)
• #define __FLT16_MIN_10_EXP__ (-4)

    #define __FLT64X_DECIMAL_DIG__ 21

    #define DEC128 MIN 1E-6143DL

    #define __REGISTER_PREFIX_

• #define FLT128 HAS INFINITY 1

    #define __FLT32_MIN__ 1.17549435082228750796873653722224568e-38F32

• #define UINT8 TYPE unsigned char
#define __FLT_DIG__ 6
#define __NO_INLINE__ 1
• #define DEC EVAL METHOD 2
• #define __FLT_MANT_DIG 24

    #define LDBL DECIMAL DIG 21

    #define VERSION "13.3.0"

• #define __UINT64_C(c) c ## UL
```

```
    #define __cpp_unicode_characters 201411L

    #define _STDC_PREDEF_H 1

    #define __INT_LEAST32_MAX__ 0x7fffffff

• #define GCC ATOMIC INT LOCK FREE 2
• #define FLT128 MAX EXP 16384

    #define __FLT32_MANT_DIG__ 24

    #define FLOAT WORD ORDER

                                   ORDER LITTLE ENDIAN

    #define __FLT32X_MIN_EXP__ (-1021)

    #define __STDC_IEC_60559_COMPLEX__ 201404L

    #define cpp aggregate bases 201603L

• #define BFLT16 MIN 1.17549435082228750796873653722224568e-38BF16
• #define __FLT128_HAS_DENORM__ 1

    #define __FLT32_DECIMAL_DIG__ 9

• #define FLT128 DIG 33
• #define __INT32_C(c) c
• #define DEC64 EPSILON 1E-15DD
• #define ORDER PDP ENDIAN 3412

    #define DEC128 MIN EXP (-6142)

    #define __INT_FAST32_TYPE__ long int

    #define __UINT_LEAST16_TYPE__ short unsigned int

    #define __DEC128_MAX_EXP__ 6145

 #define unix 1

• #define __DBL_HAS_DENORM__ 1

    #define cpp rtti 199711L

    #define __UINT64_MAX__ 0xffffffffffffUL

• #define __FLT_IS_IEC_60559__ 1

    #define GNUC WIDE EXECUTION CHARSET NAME "UTF-32LE"

• #define FLT64X DIG 18
• #define __INT8_TYPE__ signed char

    #define __cpp_digit_separators 201309L

    #define ELF 1

• #define __GCC_ASM_FLAG_OUTPUTS__ 1

    #define UINT32 TYPE unsigned int

    #define BFLT16 HAS QUIET NAN 1

    #define FLT RADIX 2

• #define __INT_LEAST16_TYPE__ short int

    #define __LDBL_EPSILON__ 1.08420217248550443400745280086994171e-19L

    #define UINTMAX C(c) c ## UL

• #define __FLT16_DIG__ 3
• #define k8 1

    #define __FLT32X_MIN__ 2.22507385850720138309023271733240406e-308F32x

    #define SIG ATOMIC MAX 0x7fffffff

    #define __cpp_constexpr 201603L

    #define __GCC_ATOMIC_WCHAR_T_LOCK_FREE 2

    #define USER LABEL PREFIX

    #define STDC IEC 60559 BFP 201404L

• #define __SIZEOF_PTRDIFF_T__ 8
#define __FLT64X_HAS_INFINITY__ 1

    #define __SIZEOF_LONG__ 8

• #define __LDBL_DIG__ 18
• #define __FLT64_IS_IEC_60559__ 1
• #define x86 64 1

    #define FLT16 IS IEC 60559 1

• #define __FLT16_MAX_EXP__ 16
```

```
    #define DEC32 SUBNORMAL MIN 0.000001E-95DF

    #define __INT_FAST16_MAX__ 0x7ffffffffffff

    #define __GCC_CONSTRUCTIVE_SIZE 64

• #define FLT64 DIG 15
• #define __UINT_LEAST64_TYPE__ long unsigned int

    #define __FLT_HAS_QUIET_NAN_

• #define __FLT_MAX_10_EXP__ 38
• #define FLT64X HAS DENORM 1

    #define DEC128 SUBNORMAL MIN 0.000000000000000000000000000001E-6143DL

• #define __FLT_HAS_INFINITY__ 1

    #define GNUC EXECUTION CHARSET NAME "UTF-8"

• #define __cpp_unicode_literals 200710L
• #define UINT FAST16 TYPE long unsigned int

    #define DEC64 MAX 9.9999999999999998384DD

• #define INT FAST32 WIDTH 64
• #define CHAR16 TYPE short unsigned int

    #define __PRAGMA_REDEFINE_EXTNAME 1

#define __SIZE_WIDTH__ 64
• #define SEG FS 1

    #define INT LEAST16 MAX 0x7fff

• #define __FLT16_NORM_MAX__ 6.5504000000000000000000000000000000e+4F16
• #define DEC64 MANT DIG 16

    #define __FLT32_DENORM_MIN__ 1.40129846432481707092372958328991613e-45F32

    #define SIG ATOMIC WIDTH

    #define INT LEAST64 TYPE long int

• #define INT16 TYPE short int

    #define __INT_LEAST8_TYPE__ signed char

    #define FLT128 MIN 3.36210314311209350626267781732175260e-4932F128

    #define __cpp_structured_bindings 201606L

• #define SIZEOF INT 4

    #define DEC32 MAX EXP 97

    #define INT FAST8 MAX 0x7f

    #define FLT128 MAX 1.18973149535723176508575932662800702e+4932F128

    #define __INTPTR_MAX__ 0x7ffffffffffff

    #define __cpp_sized_deallocation 201309L

    #define cpp guaranteed copy elision 201606L

    #define linux 1

• #define __FLT64_HAS_QUIET_NAN__ 1

    #define FLT32 MIN 10 EXP (-37)

• #define __EXCEPTIONS 1
• #define __UINT16_C(c) c
• #define PTRDIFF WIDTH 64
• #define LDBL MANT_DIG__ 64
• #define __cpp_range_based_for 201603L
#define __INT_FAST16_WIDTH__ 64
#define __FLT64_HAS_INFINITY__ 1

    #define FLT64X MAX 1.18973149535723176502126385303097021e+4932F64x

• #define __FLT16_HAS_INFINITY 1
• #define STDCPP DEFAULT NEW ALIGNMENT 16

    #define SIG ATOMIC MIN (- SIG ATOMIC MAX - 1)

• #define code model small 1
```

```
    #define __GCC_ATOMIC_LONG_LOCK_FREE 2

    #define __cpp_nontype_template_args 201411L

#define __DEC32_MANT_DIG__ 7
• #define k8 1
• #define INTPTR TYPE long int

    #define __UINT16_TYPE__ short unsigned int

• #define WCHAR TYPE int

    #define __pic__ 2

• #define __UINTPTR_MAX__ 0xfffffffffffUL

    #define INT FAST64 WIDTH 64

    #define __cpp_decltype 200707L

    #define __GCC_ATOMIC_TEST_AND_SET_TRUEVAL 1

    #define FLT NORM MAX 3.40282346638528859811704183484516925e+38F

• #define __FLT32_HAS_INFINITY__ 1

    #define FLT64X MAX EXP 16384

• #define UINT FAST64 TYPE long unsigned int

    #define cpp inline variables 201606L

• #define __BFLT16_MIN_EXP__ (-125)

    #define __INT_MAX__ 0x7fffffff

    #define __linux__ 1

• #define INT64_TYPE__ long int
• #define FLT MAX EXP 128

    #define __ORDER_BIG_ENDIAN_

                               4321
• #define DBL MANT DIG 53

    #define __cpp_inheriting_constructors 201511L

• #define __SIZEOF_FLOAT128__ 16
• #define BFLT16 MANT DIG 8

    #define DEC64 MIN 1E-383DD

• #define __WINT_TYPE__ unsigned int
• #define __UINT_LEAST32_TYPE__ unsigned int

    #define SIZEOF SHORT 2

• #define __FLT32_NORM_MAX__ 3.40282346638528859811704183484516925e+38F32
• #define SSE 1

    #define LDBL MIN EXP (-16381)

    #define FLT64 MAX 1.79769313486231570814527423731704357e+308F64

• #define amd64 1
#define __WINT_WIDTH__ 32
#define __INT_LEAST64_WIDTH__ 64
• #define FLT32X MAX 10 EXP 308

    #define cpp namespace attributes 201411L

    #define __SIZEOF_INT128__ 16

    #define __FLT64X_IS_IEC_60559_

    #define __LDBL_MAX_10_EXP__ 4932

    #define ATOMIC RELAXED 0

    #define DBL EPSILON double(2.22044604925031308084726333618164062e-16L)

• #define __INT_LEAST32_TYPE__ int
• #define LP64 1

    #define __UINT8_C(c) c

• #define FLT64 MAX EXP 1024
• #define __SIZEOF_WCHAR T 4

    #define GNUC PATCHLEVEL 0

    #define FLT128 NORM MAX 1.18973149535723176508575932662800702e+4932F128

    #define __FLT64_NORM_MAX__ 1.79769313486231570814527423731704357e+308F64
```

```
#define __FLT128_HAS_QUIET_NAN__ 1

    #define __INT_FAST8_TYPE__ signed char

    #define FLT64X MIN 3.36210314311209350626267781732175260e-4932F64x

• #define __STDCPP_THREADS__ 1

    #define __BFLT16_HAS_DENORM__ 1

• #define GNUC STDC INLINE 1
#define __FLT64_HAS_DENORM__ 1

    #define __FLT32_EPSILON__ 1.192092895507812500000000000000000000000-7F32

• #define FLT16 HAS DENORM 1
• #define DBL DECIMAL DIG 17
• #define STDC UTF 32 1
#define __INT_FAST8_WIDTH__ 8

    #define FXSR 1

    #define __FLT32X_MAX__ 1.79769313486231570814527423731704357e+308F32x

    #define __DBL_NORM_MAX__ double(1.79769313486231570814527423731704357e+308L)

    #define BYTE ORDER ORDER LITTLE ENDIAN

    #define GCC DESTRUCTIVE SIZE 64

#define __INTMAX_WIDTH__ 64

    #define __cpp_runtime_arrays 198712L

    #define __FLT32_DIG___6

• #define __UINT64_TYPE__ long unsigned int

    #define UINT32 C(c) c ## U

    #define __cpp_alias_templates 200704L

    #define FLT DENORM MIN 1.40129846432481707092372958328991613e-45F

    #define __FLT128_IS_IEC_60559__ 1

• #define __INT8_MAX__ 0x7f
• #define LONG WIDTH 64

    #define DBL MIN double(2.22507385850720138309023271733240406e-308L)

• #define PIC 2
• #define INT32_MAX__ 0x7fffffff

    #define UINT FAST32 TYPE long unsigned int

• #define __FLT16_MANT_DIG__ 11

    #define FLT32X NORM MAX 1.79769313486231570814527423731704357e+308F32x

    #define CHAR32 TYPE unsigned int

• #define FLT MAX 3.40282346638528859811704183484516925e+38F
• #define SSE2 1

    #define __cpp_deduction_guides 201703L

    #define __BFLT16_NORM_MAX__ 3.38953138925153547590470800371487867e+38BF16

• #define INT32 TYPE int

    #define __SIZEOF_DOUBLE_

    #define __cpp_exceptions 199711L

    #define FLT MIN 10 EXP (-37)

    #define __FLT64_MIN__ 2.22507385850720138309023271733240406e-308F64

#define __INT_LEAST32_WIDTH__ 32

    #define INTMAX TYPE long int

    #define GLIBCXX BITSIZE INT N 0 128

• #define __FLT32X_HAS_QUIET_NAN__ 1

    #define __ATOMIC_CONSUME 1

    #define __GNUC_MINOR__ 3

    #define GLIBCXX TYPE INT N 0 int128

• #define __UINTMAX_MAX_ 0xfffffffffffUL

    #define FLT32X DENORM MIN 4.94065645841246544176568792868221372e-324F32x

    #define cpp template template args 201611L

• #define __DBL_MAX_10_EXP__ 308
```

• #define __LDBL_DENORM_MIN__ 3.64519953188247460252840593361941982e-4951L #define __INT16_C(c) c • #define __STDC__ 1 • #define __PTRDIFF_TYPE__ long int • #define FLT32X MIN 10 EXP (-307) • #define __UINTPTR_TYPE__ long unsigned int #define DEC64 SUBNORMAL MIN 0.00000000000001E-383DD #define __DEC128_MANT_DIG__ 34 • #define LDBL MIN 10 EXP (-4931) • #define cpp generic lambdas 201304L • #define SSE MATH 1 • #define SIZEOF LONG LONG 8 • #define __cpp_user_defined_literals 200809L #define __FLT128_DECIMAL_DIG__ 36 • #define __GCC_ATOMIC_LLONG_LOCK_FREE 2 • #define FLT32 HAS QUIET NAN 1 • #define __FLT_DECIMAL_DIG__ 9 #define __LDBL_NORM_MAX__ 1.18973149535723176502126385303097021e+4932L #define __GCC_ATOMIC_SHORT_LOCK_FREE 2 • #define __SIZE_MAX__ 0xfffffffffffUL • #define UINT FAST8 TYPE unsigned char • #define GNU SOURCE 1 • #define __cpp_init_captures 201304L • #define __ATOMIC_ACQ_REL 4 • #define ATOMIC RELEASE 3

7.6.1 Macro Definition Documentation

```
7.6.1.1 __amd64
#define __amd64 1

7.6.1.2 __amd64__
#define __amd64__ 1

7.6.1.3 __ATOMIC_ACQ_REL
#define __ATOMIC_ACQ_REL 4

7.6.1.4 __ATOMIC_ACQUIRE 2
```

7.6.1.5 ATOMIC CONSUME

#define __ATOMIC_CONSUME 1

```
7.6.1.6 __ATOMIC_HLE_ACQUIRE
#define __ATOMIC_HLE_ACQUIRE 65536
7.6.1.7 __ATOMIC_HLE_RELEASE
#define __ATOMIC_HLE_RELEASE 131072
7.6.1.8 __ATOMIC_RELAXED
#define __ATOMIC_RELAXED 0
7.6.1.9 __ATOMIC_RELEASE
#define ___ATOMIC_RELEASE 3
7.6.1.10 __ATOMIC_SEQ_CST
#define __ATOMIC_SEQ_CST 5
7.6.1.11 __BFLT16_DECIMAL_DIG__
#define __BFLT16_DECIMAL_DIG__ 4
7.6.1.12 __BFLT16_DENORM_MIN__
#define __BFLT16_DENORM_MIN__ 9.18354961579912115600575419704879436e-41BF16
7.6.1.13 __BFLT16_DIG__
#define __BFLT16_DIG__ 2
7.6.1.14 __BFLT16_EPSILON__
7.6.1.15 __BFLT16_HAS_DENORM__
#define __BFLT16_HAS_DENORM__ 1
```

```
7.6.1.16 __BFLT16_HAS_INFINITY__
#define __BFLT16_HAS_INFINITY__ 1
7.6.1.17 __BFLT16_HAS_QUIET_NAN__
#define __BFLT16_HAS_QUIET_NAN__ 1
7.6.1.18 __BFLT16_IS_IEC_60559__
#define __BFLT16_IS_IEC_60559__ 0
7.6.1.19 __BFLT16_MANT_DIG__
#define ___BFLT16_MANT_DIG___ 8
7.6.1.20 __BFLT16_MAX_10_EXP__
#define __BFLT16_MAX_10_EXP__ 38
7.6.1.21 __BFLT16_MAX__
#define __BFLT16_MAX__ 3.38953138925153547590470800371487867e+38BF16
7.6.1.22 __BFLT16_MAX_EXP__
#define __BFLT16_MAX_EXP__ 128
7.6.1.23 __BFLT16_MIN_10_EXP__
#define __BFLT16_MIN_10_EXP__ (-37)
7.6.1.24 __BFLT16_MIN__
#define __BFLT16_MIN__ 1.17549435082228750796873653722224568e-38BF16
7.6.1.25 __BFLT16_MIN_EXP__
#define __BFLT16_MIN_EXP__ (-125)
```

```
7.6.1.26 __BFLT16_NORM_MAX__
#define __BFLT16_NORM_MAX__ 3.38953138925153547590470800371487867e+38BF16
7.6.1.27 __BIGGEST_ALIGNMENT__
#define ___BIGGEST_ALIGNMENT___ 16
7.6.1.28 __BYTE_ORDER__
#define __BYTE_ORDER__ __ORDER_LITTLE_ENDIAN__
7.6.1.29 __CET__
#define ___CET___ 3
7.6.1.30 __CHAR16_TYPE__
#define __CHAR16_TYPE__ short unsigned int
7.6.1.31 __CHAR32_TYPE__
#define ___CHAR32_TYPE__ unsigned int
7.6.1.32 __CHAR_BIT__
#define ___CHAR_BIT___ 8
7.6.1.33 __code_model_small__
#define __code_model_small__ 1
7.6.1.34 __cplusplus
#define __cplusplus 201703L
7.6.1.35 __cpp_aggregate_bases
#define __cpp_aggregate_bases 201603L
```

7.6.1.36 __cpp_aggregate_nsdmi

#define __cpp_aggregate_nsdmi 201304L

7.6.1.37 __cpp_alias_templates

#define __cpp_alias_templates 200704L

7.6.1.38 __cpp_aligned_new

#define __cpp_aligned_new 201606L

7.6.1.39 __cpp_attributes

#define __cpp_attributes 200809L

7.6.1.40 __cpp_binary_literals

#define __cpp_binary_literals 201304L

7.6.1.41 __cpp_capture_star_this

#define __cpp_capture_star_this 201603L

7.6.1.42 __cpp_constexpr

#define __cpp_constexpr 201603L

7.6.1.43 __cpp_decltype

#define __cpp_decltype 200707L

7.6.1.44 __cpp_decltype_auto

 $\#define __cpp_decltype_auto 201304L$

7.6.1.45 __cpp_deduction_guides

 $\verb|#define __cpp_deduction_guides 201703L|\\$

7.6.1.46 __cpp_delegating_constructors

#define __cpp_delegating_constructors 200604L

7.6.1.47 __cpp_digit_separators

#define __cpp_digit_separators 201309L

7.6.1.48 __cpp_enumerator_attributes

#define __cpp_enumerator_attributes 201411L

7.6.1.49 __cpp_exceptions

#define __cpp_exceptions 199711L

7.6.1.50 __cpp_fold_expressions

#define __cpp_fold_expressions 201603L

7.6.1.51 __cpp_generic_lambdas

#define __cpp_generic_lambdas 201304L

7.6.1.52 __cpp_guaranteed_copy_elision

#define __cpp_guaranteed_copy_elision 201606L

7.6.1.53 __cpp_hex_float

#define __cpp_hex_float 201603L

7.6.1.54 __cpp_if_constexpr

#define __cpp_if_constexpr 201606L

7.6.1.55 __cpp_inheriting_constructors

 $\verb|#define __cpp_inheriting_constructors 201511L|\\$

7.6.1.56 __cpp_init_captures

#define __cpp_init_captures 201304L

7.6.1.57 __cpp_initializer_lists

#define __cpp_initializer_lists 200806L

7.6.1.58 __cpp_inline_variables

#define __cpp_inline_variables 201606L

7.6.1.59 __cpp_lambdas

#define __cpp_lambdas 200907L

7.6.1.60 __cpp_namespace_attributes

#define __cpp_namespace_attributes 201411L

7.6.1.61 cpp nested namespace definitions

#define __cpp_nested_namespace_definitions 201411L

7.6.1.62 __cpp_noexcept_function_type

#define __cpp_noexcept_function_type 201510L

7.6.1.63 __cpp_nontype_template_args

#define __cpp_nontype_template_args 201411L

7.6.1.64 __cpp_nontype_template_parameter_auto

#define __cpp_nontype_template_parameter_auto 201606L

7.6.1.65 __cpp_nsdmi

#define __cpp_nsdmi 200809L

```
7.6.1.66 __cpp_range_based_for
#define __cpp_range_based_for 201603L
7.6.1.67 __cpp_raw_strings
#define __cpp_raw_strings 200710L
7.6.1.68 __cpp_ref_qualifiers
#define __cpp_ref_qualifiers 200710L
7.6.1.69 __cpp_return_type_deduction
#define __cpp_return_type_deduction 201304L
7.6.1.70 __cpp_rtti
#define __cpp_rtti 199711L
7.6.1.71 __cpp_runtime_arrays
#define __cpp_runtime_arrays 198712L
7.6.1.72 __cpp_rvalue_reference
#define __cpp_rvalue_reference 200610L
7.6.1.73 __cpp_rvalue_references
#define __cpp_rvalue_references 200610L
7.6.1.74 __cpp_sized_deallocation
#define __cpp_sized_deallocation 201309L
7.6.1.75 __cpp_static_assert
#define __cpp_static_assert 201411L
```

7.6.1.76 __cpp_structured_bindings

#define __cpp_structured_bindings 201606L

7.6.1.77 __cpp_template_auto

#define __cpp_template_auto 201606L

7.6.1.78 __cpp_template_template_args

#define __cpp_template_template_args 201611L

7.6.1.79 __cpp_threadsafe_static_init

#define __cpp_threadsafe_static_init 200806L

7.6.1.80 __cpp_unicode_characters

#define __cpp_unicode_characters 201411L

7.6.1.81 __cpp_unicode_literals

#define __cpp_unicode_literals 200710L

7.6.1.82 __cpp_user_defined_literals

#define __cpp_user_defined_literals 200809L

7.6.1.83 __cpp_variable_templates

#define __cpp_variable_templates 201304L

7.6.1.84 __cpp_variadic_templates

#define __cpp_variadic_templates 200704L

7.6.1.85 __cpp_variadic_using

#define __cpp_variadic_using 201611L

```
7.6.1.86 __DBL_DECIMAL_DIG__
#define __DBL_DECIMAL_DIG__ 17
7.6.1.87 __DBL_DENORM_MIN__
#define __DBL_DENORM_MIN_ double(4.94065645841246544176568792868221372e-324L)
7.6.1.88 __DBL_DIG__
#define ___DBL_DIG__ 15
7.6.1.89 __DBL_EPSILON__
#define __DBL_EPSILON__ double(2.22044604925031308084726333618164062e-16L)
7.6.1.90 __DBL_HAS_DENORM__
#define __DBL_HAS_DENORM__ 1
7.6.1.91 __DBL_HAS_INFINITY__
#define __DBL_HAS_INFINITY__ 1
7.6.1.92 __DBL_HAS_QUIET_NAN__
#define __DBL_HAS_QUIET_NAN__ 1
7.6.1.93 __DBL_IS_IEC_60559__
#define __DBL_IS_IEC_60559__ 1
7.6.1.94 __DBL_MANT_DIG__
#define __DBL_MANT_DIG__ 53
7.6.1.95 __DBL_MAX_10_EXP__
#define __DBL_MAX_10_EXP__ 308
```

```
7.6.1.96 __DBL_MAX__
#define __DBL_MAX_ double(1.79769313486231570814527423731704357e+308L)
7.6.1.97 __DBL_MAX_EXP__
#define __DBL_MAX_EXP__ 1024
7.6.1.98 __DBL_MIN_10_EXP__
#define __DBL_MIN_10_EXP__ (-307)
7.6.1.99 __DBL_MIN__
#define __DBL_MIN__ double(2.22507385850720138309023271733240406e-308L)
7.6.1.100 __DBL_MIN_EXP__
#define __DBL_MIN_EXP__ (-1021)
7.6.1.101 __DBL_NORM_MAX__
#define __DBL_NORM_MAX_ double(1.79769313486231570814527423731704357e+308L)
7.6.1.102 DEC128 EPSILON
#define ___DEC128_EPSILON__ 1E-33DL
7.6.1.103 __DEC128_MANT_DIG__
#define ___DEC128_MANT_DIG___ 34
7.6.1.104 __DEC128_MAX__
#define __DEC128_MAX__ 9.999999999999999999999999999999999
7.6.1.105 __DEC128_MAX_EXP__
#define ___DEC128_MAX_EXP__ 6145
```

```
7.6.1.106 __DEC128_MIN__
#define ___DEC128_MIN__ 1E-6143DL
7.6.1.107 __DEC128_MIN_EXP__
#define ___DEC128_MIN_EXP___ (-6142)
7.6.1.108 DEC128 SUBNORMAL MIN
7.6.1.109 __DEC32_EPSILON__
#define __DEC32_EPSILON__ 1E-6DF
7.6.1.110 __DEC32_MANT_DIG__
#define ___DEC32_MANT_DIG___ 7
7.6.1.111 __DEC32_MAX__
#define __DEC32_MAX__ 9.999999E96DF
7.6.1.112 __DEC32_MAX_EXP__
#define __DEC32_MAX_EXP__ 97
7.6.1.113 __DEC32_MIN__
#define ___DEC32_MIN___ 1E-95DF
7.6.1.114 __DEC32_MIN_EXP__
#define __DEC32_MIN_EXP__ (-94)
7.6.1.115 __DEC32_SUBNORMAL_MIN__
#define __DEC32_SUBNORMAL_MIN__ 0.000001E-95DF
```

```
7.6.1.116 __DEC64_EPSILON__
#define __DEC64_EPSILON__ 1E-15DD
7.6.1.117 __DEC64_MANT_DIG__
#define __DEC64_MANT_DIG__ 16
7.6.1.118 __DEC64_MAX__
#define __DEC64_MAX__ 9.999999999999998384DD
7.6.1.119 __DEC64_MAX_EXP__
#define ___DEC64_MAX_EXP___ 385
7.6.1.120 __DEC64_MIN__
#define ___DEC64_MIN__ 1E-383DD
7.6.1.121 __DEC64_MIN_EXP__
#define __DEC64_MIN_EXP__ (-382)
7.6.1.122 __DEC64_SUBNORMAL_MIN__
#define __DEC64_SUBNORMAL_MIN__ 0.0000000000001E-383DD
7.6.1.123 __DEC_EVAL_METHOD__
#define ___DEC_EVAL_METHOD___ 2
7.6.1.124 __DECIMAL_BID_FORMAT__
#define __DECIMAL_BID_FORMAT__ 1
7.6.1.125 __DECIMAL_DIG__
#define __DECIMAL_DIG__ 21
```

```
7.6.1.126 __DEPRECATED
#define ___DEPRECATED 1
7.6.1.127 __ELF__
#define __ELF__ 1
7.6.1.128 EXCEPTIONS
#define ___EXCEPTIONS 1
7.6.1.129 __FINITE_MATH_ONLY__
#define ___FINITE_MATH_ONLY__ 0
7.6.1.130 __FLOAT_WORD_ORDER__
#define ___FLOAT_WORD_ORDER__ __ORDER_LITTLE_ENDIAN___
7.6.1.131 __FLT128_DECIMAL_DIG__
#define __FLT128_DECIMAL_DIG__ 36
7.6.1.132 __FLT128_DENORM_MIN__
#define __FLT128_DENORM_MIN__ 6.47517511943802511092443895822764655e-4966F128
7.6.1.133 __FLT128_DIG__
#define ___FLT128_DIG__ 33
7.6.1.134 __FLT128_EPSILON__
#define __FLT128_EPSILON__ 1.92592994438723585305597794258492732e-34F128
7.6.1.135 __FLT128_HAS_DENORM__
#define ___FLT128_HAS_DENORM___ 1
```

```
7.6.1.136 __FLT128_HAS_INFINITY__
#define __FLT128_HAS_INFINITY__ 1
7.6.1.137 __FLT128_HAS_QUIET_NAN__
#define ___FLT128_HAS_QUIET_NAN___ 1
7.6.1.138 __FLT128_IS_IEC_60559__
#define __FLT128_IS_IEC_60559__ 1
7.6.1.139 __FLT128_MANT_DIG__
#define __FLT128_MANT_DIG__ 113
7.6.1.140 __FLT128_MAX_10_EXP__
#define ___FLT128_MAX_10_EXP__ 4932
7.6.1.141 __FLT128_MAX__
#define __FLT128_MAX__ 1.18973149535723176508575932662800702e+4932F128
7.6.1.142 __FLT128_MAX_EXP__
#define ___FLT128_MAX_EXP__ 16384
7.6.1.143 __FLT128_MIN_10_EXP__
#define ___FLT128_MIN_10_EXP__ (-4931)
7.6.1.144 __FLT128_MIN__
#define __FLT128_MIN__ 3.36210314311209350626267781732175260e-4932F128
7.6.1.145 __FLT128_MIN_EXP__
#define ___FLT128_MIN_EXP___ (-16381)
```

```
7.6.1.146 __FLT128_NORM_MAX__
#define __FLT128_NORM_MAX__ 1.18973149535723176508575932662800702e+4932F128
7.6.1.147 __FLT16_DECIMAL_DIG__
#define ___FLT16_DECIMAL_DIG__ 5
7.6.1.148 __FLT16_DENORM_MIN__
7.6.1.149 __FLT16_DIG__
#define ___FLT16_DIG___ 3
7.6.1.150 __FLT16_EPSILON__
7.6.1.151 __FLT16_HAS_DENORM__
#define __FLT16_HAS_DENORM__ 1
7.6.1.152 __FLT16_HAS_INFINITY__
#define ___FLT16_HAS_INFINITY__ 1
7.6.1.153 __FLT16_HAS_QUIET_NAN__
#define __FLT16_HAS_QUIET_NAN__ 1
7.6.1.154 __FLT16_IS_IEC_60559__
#define __FLT16_IS_IEC_60559__ 1
7.6.1.155 __FLT16_MANT_DIG__
#define ___FLT16_MANT_DIG___ 11
```

```
7.6.1.156 __FLT16_MAX_10_EXP__
#define __FLT16_MAX_10_EXP__ 4
7.6.1.157 __FLT16_MAX__
7.6.1.158 __FLT16_MAX_EXP__
#define ___FLT16_MAX_EXP___ 16
7.6.1.159 __FLT16_MIN_10_EXP__
#define __FLT16_MIN_10_EXP__ (-4)
7.6.1.160 __FLT16_MIN__
7.6.1.161 __FLT16_MIN_EXP__
#define ___FLT16_MIN_EXP___ (-13)
7.6.1.162 __FLT16_NORM_MAX__
7.6.1.163 __FLT32_DECIMAL_DIG__
#define ___FLT32_DECIMAL_DIG___ 9
7.6.1.164 __FLT32_DENORM_MIN__
#define __FLT32_DENORM_MIN__ 1.40129846432481707092372958328991613e-45F32
7.6.1.165 __FLT32_DIG__
#define ___FLT32_DIG___ 6
```

```
7.6.1.166 __FLT32_EPSILON__
#define __FLT32_EPSILON__ 1.19209289550781250000000000000000000e-7F32
7.6.1.167 __FLT32_HAS_DENORM__
#define ___FLT32_HAS_DENORM___ 1
7.6.1.168 __FLT32_HAS_INFINITY__
#define __FLT32_HAS_INFINITY__ 1
7.6.1.169 __FLT32_HAS_QUIET_NAN__
#define __FLT32_HAS_QUIET_NAN__ 1
7.6.1.170 __FLT32_IS_IEC_60559__
#define __FLT32_IS_IEC_60559__ 1
7.6.1.171 __FLT32_MANT_DIG__
#define ___FLT32_MANT_DIG___ 24
7.6.1.172 __FLT32_MAX_10_EXP__
#define ___FLT32_MAX_10_EXP__ 38
7.6.1.173 __FLT32_MAX__
#define __FLT32_MAX__ 3.40282346638528859811704183484516925e+38F32
7.6.1.174 __FLT32_MAX_EXP__
#define ___FLT32_MAX_EXP___ 128
7.6.1.175 __FLT32_MIN_10_EXP__
#define __FLT32_MIN_10_EXP__ (-37)
```

```
7.6.1.176 __FLT32_MIN__
#define __FLT32_MIN__ 1.17549435082228750796873653722224568e-38F32
7.6.1.177 __FLT32_MIN_EXP__
#define ___FLT32_MIN_EXP__ (-125)
7.6.1.178 FLT32 NORM MAX
#define ___FLT32_NORM_MAX__ 3.40282346638528859811704183484516925e+38F32
7.6.1.179 __FLT32X_DECIMAL_DIG__
#define __FLT32X_DECIMAL_DIG__ 17
7.6.1.180 __FLT32X_DENORM_MIN__
#define __FLT32X_DENORM_MIN__ 4.94065645841246544176568792868221372e-324F32x
7.6.1.181 __FLT32X_DIG__
#define ___FLT32X_DIG___ 15
7.6.1.182 FLT32X EPSILON
#define __FLT32X_EPSILON__ 2.22044604925031308084726333618164062e-16F32x
7.6.1.183 __FLT32X_HAS_DENORM__
#define ___FLT32X_HAS_DENORM__ 1
7.6.1.184 __FLT32X_HAS_INFINITY__
#define __FLT32X_HAS_INFINITY__ 1
7.6.1.185 __FLT32X_HAS_QUIET_NAN__
#define __FLT32X_HAS_QUIET_NAN___ 1
```

```
7.6.1.186 __FLT32X_IS_IEC_60559__
#define __FLT32X_IS_IEC_60559__ 1
7.6.1.187 __FLT32X_MANT_DIG__
#define __FLT32X_MANT_DIG__ 53
7.6.1.188 __FLT32X_MAX_10_EXP__
#define __FLT32X_MAX_10_EXP__ 308
7.6.1.189 __FLT32X_MAX__
#define __FLT32X_MAX__ 1.79769313486231570814527423731704357e+308F32x
7.6.1.190 __FLT32X_MAX_EXP__
#define __FLT32X_MAX_EXP__ 1024
7.6.1.191 __FLT32X_MIN_10_EXP__
#define ___FLT32X_MIN_10_EXP__ (-307)
7.6.1.192 FLT32X MIN
#define __FLT32X_MIN__ 2.22507385850720138309023271733240406e-308F32x
7.6.1.193 __FLT32X_MIN_EXP__
#define __FLT32X_MIN_EXP__ (-1021)
7.6.1.194 __FLT32X_NORM_MAX__
#define __FLT32X_NORM_MAX__ 1.79769313486231570814527423731704357e+308F32x
7.6.1.195 __FLT64_DECIMAL_DIG__
#define ___FLT64_DECIMAL_DIG___ 17
```

```
7.6.1.196 __FLT64_DENORM_MIN__
#define __FLT64_DENORM_MIN__ 4.94065645841246544176568792868221372e-324F64
7.6.1.197 __FLT64_DIG__
#define __FLT64_DIG__ 15
7.6.1.198 FLT64 EPSILON
#define __FLT64_EPSILON__ 2.22044604925031308084726333618164062e-16F64
7.6.1.199 __FLT64_HAS_DENORM__
#define ___FLT64_HAS_DENORM__ 1
7.6.1.200 __FLT64_HAS_INFINITY__
#define ___FLT64_HAS_INFINITY__ 1
7.6.1.201 __FLT64_HAS_QUIET_NAN__
#define __FLT64_HAS_QUIET_NAN__ 1
7.6.1.202 __FLT64_IS_IEC_60559__
#define __FLT64_IS_IEC_60559__ 1
7.6.1.203 __FLT64_MANT_DIG__
#define ___FLT64_MANT_DIG___ 53
7.6.1.204 __FLT64_MAX_10_EXP__
#define ___FLT64_MAX_10_EXP__ 308
7.6.1.205 __FLT64_MAX__
```

#define __FLT64_MAX__ 1.79769313486231570814527423731704357e+308F64

```
7.6.1.206 __FLT64_MAX_EXP__
#define __FLT64_MAX_EXP__ 1024
7.6.1.207 __FLT64_MIN_10_EXP__
#define __FLT64_MIN_10_EXP__ (-307)
7.6.1.208 __FLT64_MIN__
#define __FLT64_MIN__ 2.22507385850720138309023271733240406e-308F64
7.6.1.209 __FLT64_MIN_EXP__
#define __FLT64_MIN_EXP__ (-1021)
7.6.1.210 __FLT64_NORM_MAX__
#define __FLT64_NORM_MAX__ 1.79769313486231570814527423731704357e+308F64
7.6.1.211 __FLT64X_DECIMAL_DIG__
#define ___FLT64X_DECIMAL_DIG__ 21
7.6.1.212 FLT64X DENORM MIN
#define __FLT64X_DENORM_MIN__ 3.64519953188247460252840593361941982e-4951F64x
7.6.1.213 __FLT64X_DIG__
#define __FLT64X_DIG__ 18
7.6.1.214 __FLT64X_EPSILON__
#define __FLT64X_EPSILON__ 1.08420217248550443400745280086994171e-19F64x
7.6.1.215 __FLT64X_HAS_DENORM__
#define ___FLT64X_HAS_DENORM__ 1
```

```
7.6.1.216 __FLT64X_HAS_INFINITY__
#define __FLT64X_HAS_INFINITY__ 1
7.6.1.217 __FLT64X_HAS_QUIET_NAN__
#define __FLT64X_HAS_QUIET_NAN__ 1
7.6.1.218 __FLT64X_IS_IEC_60559__
\verb|#define __FLT64X_IS_IEC_60559__ 1|\\
7.6.1.219 __FLT64X_MANT_DIG__
#define ___FLT64X_MANT_DIG___ 64
7.6.1.220 __FLT64X_MAX_10_EXP__
#define ___FLT64X_MAX_10_EXP__ 4932
7.6.1.221 __FLT64X_MAX__
\texttt{\#define} \ \_\_\texttt{FLT64X\_MAX} \_ \ 1.18973149535723176502126385303097021e + 4932F64x
7.6.1.222 __FLT64X_MAX_EXP__
#define __FLT64X_MAX_EXP__ 16384
7.6.1.223 __FLT64X_MIN_10_EXP__
#define __FLT64X_MIN_10_EXP__ (-4931)
7.6.1.224 __FLT64X_MIN__
#define __FLT64X_MIN__ 3.36210314311209350626267781732175260e-4932F64x
7.6.1.225 __FLT64X_MIN_EXP__
#define ___FLT64X_MIN_EXP___ (-16381)
```

```
7.6.1.226 __FLT64X_NORM_MAX__
#define __FLT64X_NORM_MAX__ 1.18973149535723176502126385303097021e+4932F64x
7.6.1.227 __FLT_DECIMAL_DIG__
#define ___FLT_DECIMAL_DIG__ 9
7.6.1.228 FLT DENORM MIN
#define ___FLT_DENORM_MIN__ 1.40129846432481707092372958328991613e-45F
7.6.1.229 __FLT_DIG__
#define ___FLT_DIG___ 6
7.6.1.230 __FLT_EPSILON__
7.6.1.231 __FLT_EVAL_METHOD__
#define ___FLT_EVAL_METHOD___ 0
7.6.1.232 __FLT_EVAL_METHOD_TS_18661_3__
#define ___FLT_EVAL_METHOD_TS_18661_3__ 0
7.6.1.233 __FLT_HAS_DENORM__
#define ___FLT_HAS_DENORM__ 1
7.6.1.234 __FLT_HAS_INFINITY__
#define __FLT_HAS_INFINITY__ 1
7.6.1.235 __FLT_HAS_QUIET_NAN__
#define ___FLT_HAS_QUIET_NAN___ 1
```

```
7.6.1.236 __FLT_IS_IEC_60559__
#define __FLT_IS_IEC_60559__ 1
7.6.1.237 __FLT_MANT_DIG__
#define __FLT_MANT_DIG__ 24
7.6.1.238 __FLT_MAX_10_EXP__
#define ___FLT_MAX_10_EXP__ 38
7.6.1.239 __FLT_MAX__
#define __FLT_MAX__ 3.40282346638528859811704183484516925e+38F
7.6.1.240 __FLT_MAX_EXP__
#define ___FLT_MAX_EXP__ 128
7.6.1.241 __FLT_MIN_10_EXP__
#define __FLT_MIN_10_EXP__ (-37)
7.6.1.242 __FLT_MIN__
#define __FLT_MIN__ 1.17549435082228750796873653722224568e-38F
7.6.1.243 __FLT_MIN_EXP__
#define ___FLT_MIN_EXP__ (-125)
7.6.1.244 __FLT_NORM_MAX__
#define __FLT_NORM_MAX__ 3.40282346638528859811704183484516925e+38F
7.6.1.245 __FLT_RADIX__
#define ___FLT_RADIX___ 2
```

```
7.6.1.246 __FXSR__
#define __FXSR__ 1
7.6.1.247 __GCC_ASM_FLAG_OUTPUTS__
#define __GCC_ASM_FLAG_OUTPUTS__ 1
7.6.1.248 GCC ATOMIC BOOL LOCK FREE
#define ___GCC_ATOMIC_BOOL_LOCK_FREE 2
7.6.1.249 __GCC_ATOMIC_CHAR16_T_LOCK_FREE
#define ___GCC_ATOMIC_CHAR16_T_LOCK_FREE 2
7.6.1.250 __GCC_ATOMIC_CHAR32_T_LOCK_FREE
#define ___GCC_ATOMIC_CHAR32_T_LOCK_FREE 2
7.6.1.251 __GCC_ATOMIC_CHAR_LOCK_FREE
#define ___GCC_ATOMIC_CHAR_LOCK_FREE 2
7.6.1.252 GCC ATOMIC INT LOCK FREE
#define ___GCC_ATOMIC_INT_LOCK_FREE 2
7.6.1.253 __GCC_ATOMIC_LLONG_LOCK_FREE
#define __GCC_ATOMIC_LLONG_LOCK_FREE 2
7.6.1.254 __GCC_ATOMIC_LONG_LOCK_FREE
#define __GCC_ATOMIC_LONG_LOCK_FREE 2
7.6.1.255 __GCC_ATOMIC_POINTER_LOCK_FREE
#define ___GCC_ATOMIC_POINTER_LOCK_FREE 2
```

7.6.1.256 __GCC_ATOMIC_SHORT_LOCK_FREE

#define ___GCC_ATOMIC_SHORT_LOCK_FREE 2

7.6.1.257 __GCC_ATOMIC_TEST_AND_SET_TRUEVAL

#define __GCC_ATOMIC_TEST_AND_SET_TRUEVAL 1

7.6.1.258 __GCC_ATOMIC_WCHAR_T_LOCK_FREE

#define ___GCC_ATOMIC_WCHAR_T_LOCK_FREE 2

7.6.1.259 __GCC_CONSTRUCTIVE_SIZE

#define ___GCC_CONSTRUCTIVE_SIZE 64

7.6.1.260 __GCC_DESTRUCTIVE_SIZE

#define ___GCC_DESTRUCTIVE_SIZE 64

7.6.1.261 __GCC_HAVE_DWARF2_CFI_ASM

#define __GCC_HAVE_DWARF2_CFI_ASM 1

7.6.1.262 __GCC_HAVE_SYNC_COMPARE_AND_SWAP_1

#define __GCC_HAVE_SYNC_COMPARE_AND_SWAP_1 1

7.6.1.263 __GCC_HAVE_SYNC_COMPARE_AND_SWAP_2

#define __GCC_HAVE_SYNC_COMPARE_AND_SWAP_2 1

7.6.1.264 __GCC_HAVE_SYNC_COMPARE_AND_SWAP_4

#define __GCC_HAVE_SYNC_COMPARE_AND_SWAP_4 1

7.6.1.265 __GCC_HAVE_SYNC_COMPARE_AND_SWAP_8

#define ___GCC_HAVE_SYNC_COMPARE_AND_SWAP_8 1

```
7.6.1.266 __GCC_IEC_559
#define __GCC_IEC_559 2
7.6.1.267 __GCC_IEC_559_COMPLEX
#define __GCC_IEC_559_COMPLEX 2
7.6.1.268 __GLIBCXX_BITSIZE_INT_N_0
#define __GLIBCXX_BITSIZE_INT_N_0 128
7.6.1.269 __GLIBCXX_TYPE_INT_N_0
#define __GLIBCXX_TYPE_INT_N_0 __int128
7.6.1.270 __gnu_linux__
#define __gnu_linux__ 1
7.6.1.271 __GNUC__
#define __GNUC__ 13
7.6.1.272 __GNUC_EXECUTION_CHARSET_NAME
#define __GNUC_EXECUTION_CHARSET_NAME "UTF-8"
7.6.1.273 __GNUC_MINOR__
#define __GNUC_MINOR__ 3
7.6.1.274 __GNUC_PATCHLEVEL__
#define ___GNUC_PATCHLEVEL__ 0
7.6.1.275 __GNUC_STDC_INLINE__
#define __GNUC_STDC_INLINE__ 1
```

7.6.1.276 __GNUC_WIDE_EXECUTION_CHARSET_NAME #define __GNUC_WIDE_EXECUTION_CHARSET_NAME "UTF-32LE" 7.6.1.277 __GNUG__ #define __GNUG__ 13 7.6.1.278 __GXX_ABI_VERSION #define ___GXX_ABI_VERSION 1018 7.6.1.279 __GXX_EXPERIMENTAL_CXX0X__ #define __GXX_EXPERIMENTAL_CXX0X__ 1 7.6.1.280 __GXX_RTTI #define ___GXX_RTTI 1 7.6.1.281 __GXX_WEAK__ #define ___GXX_WEAK___ 1 7.6.1.282 __HAVE_SPECULATION_SAFE_VALUE #define ___HAVE_SPECULATION_SAFE_VALUE 1 7.6.1.283 INT16 C #define __INT16_C(c) c

7.6.1.284 __INT16_MAX__

7.6.1.285 __INT16_TYPE__

#define __INT16_MAX__ 0x7fff

#define ___INT16_TYPE__ short int

```
7.6.1.286 __INT32_C
#define ___INT32_C(
           c ) c
7.6.1.287 __INT32_MAX__
#define __INT32_MAX__ 0x7fffffff
7.6.1.288 __INT32_TYPE__
#define __INT32_TYPE__ int
7.6.1.289 __INT64_C
#define ___INT64_C(
            c ) c ## L
7.6.1.290 INT64 MAX
#define __INT64_MAX__ 0x7ffffffffffffff
7.6.1.291 __INT64_TYPE__
#define __INT64_TYPE__ long int
7.6.1.292 __INT8_C
#define ___INT8_C(
            c) c
7.6.1.293 __INT8_MAX__
#define ___INT8_MAX___ 0x7f
7.6.1.294 __INT8_TYPE__
#define __INT8_TYPE__ signed char
7.6.1.295 __INT_FAST16_MAX__
#define __INT_FAST16_MAX__ 0x7ffffffffffffff
```

```
7.6.1.296 __INT_FAST16_TYPE__
#define __INT_FAST16_TYPE__ long int
7.6.1.297 __INT_FAST16_WIDTH__
#define __INT_FAST16_WIDTH__ 64
7.6.1.298 __INT_FAST32_MAX__
#define __INT_FAST32_MAX__ 0x7ffffffffffffff
7.6.1.299 __INT_FAST32_TYPE__
#define __INT_FAST32_TYPE__ long int
7.6.1.300 __INT_FAST32_WIDTH__
#define __INT_FAST32_WIDTH__ 64
7.6.1.301 __INT_FAST64_MAX__
#define __INT_FAST64_MAX__ 0x7fffffffffffffff
7.6.1.302 __INT_FAST64_TYPE__
#define __INT_FAST64_TYPE__ long int
7.6.1.303 __INT_FAST64_WIDTH__
#define __INT_FAST64_WIDTH__ 64
7.6.1.304 __INT_FAST8_MAX__
#define __INT_FAST8_MAX__ 0x7f
7.6.1.305 __INT_FAST8_TYPE__
```

#define __INT_FAST8_TYPE__ signed char

```
7.6.1.306 __INT_FAST8_WIDTH__
#define __INT_FAST8_WIDTH__ 8
7.6.1.307 __INT_LEAST16_MAX__
#define __INT_LEAST16_MAX__ 0x7fff
7.6.1.308 __INT_LEAST16_TYPE__
#define __INT_LEAST16_TYPE__ short int
7.6.1.309 __INT_LEAST16_WIDTH__
#define __INT_LEAST16_WIDTH__ 16
7.6.1.310 __INT_LEAST32_MAX__
#define __INT_LEAST32_MAX__ 0x7fffffff
7.6.1.311 __INT_LEAST32_TYPE__
#define __INT_LEAST32_TYPE__ int
7.6.1.312 __INT_LEAST32_WIDTH__
#define __INT_LEAST32_WIDTH__ 32
7.6.1.313 __INT_LEAST64_MAX__
#define __INT_LEAST64_MAX__ 0x7ffffffffffffff
7.6.1.314 __INT_LEAST64_TYPE__
#define __INT_LEAST64_TYPE__ long int
7.6.1.315 __INT_LEAST64_WIDTH__
#define __INT_LEAST64_WIDTH__ 64
```

```
7.6.1.316 __INT_LEAST8_MAX__
#define __INT_LEAST8_MAX__ 0x7f
7.6.1.317 __INT_LEAST8_TYPE__
#define __INT_LEAST8_TYPE__ signed char
7.6.1.318 __INT_LEAST8_WIDTH__
#define __INT_LEAST8_WIDTH__ 8
7.6.1.319 __INT_MAX__
#define __INT_MAX__ 0x7fffffff
7.6.1.320 __INT_WIDTH__
#define __INT_WIDTH__ 32
7.6.1.321 __INTMAX_C
#define ___INTMAX_C(
            c ) c ## L
7.6.1.322 __INTMAX_MAX__
#define __INTMAX_MAX__ 0x7ffffffffffffff
7.6.1.323 __INTMAX_TYPE__
#define __INTMAX_TYPE__ long int
7.6.1.324 __INTMAX_WIDTH__
#define __INTMAX_WIDTH__ 64
7.6.1.325 __INTPTR_MAX__
#define __INTPTR_MAX__ 0x7fffffffffffff
```

```
7.6.1.326 __INTPTR_TYPE__
#define __INTPTR_TYPE__ long int
7.6.1.327 __INTPTR_WIDTH__
#define __INTPTR_WIDTH__ 64
7.6.1.328 k8
#define ___k8 1
7.6.1.329 <u>k8</u>
#define ___k8___ 1
7.6.1.330 __LDBL_DECIMAL_DIG__
#define __LDBL_DECIMAL_DIG__ 21
7.6.1.331 __LDBL_DENORM_MIN__
#define __LDBL_DENORM_MIN__ 3.64519953188247460252840593361941982e-4951L
7.6.1.332 __LDBL_DIG__
#define __LDBL_DIG__ 18
7.6.1.333 __LDBL_EPSILON__
#define __LDBL_EPSILON__ 1.08420217248550443400745280086994171e-19L
7.6.1.334 __LDBL_HAS_DENORM__
#define __LDBL_HAS_DENORM__ 1
7.6.1.335 __LDBL_HAS_INFINITY__
#define __LDBL_HAS_INFINITY__ 1
```

```
7.6.1.336 __LDBL_HAS_QUIET_NAN__
#define __LDBL_HAS_QUIET_NAN__ 1
7.6.1.337 __LDBL_IS_IEC_60559__
#define __LDBL_IS_IEC_60559__ 1
7.6.1.338 __LDBL_MANT_DIG__
#define __LDBL_MANT_DIG__ 64
7.6.1.339 __LDBL_MAX_10_EXP__
#define __LDBL_MAX_10_EXP__ 4932
7.6.1.340 __LDBL_MAX__
#define __LDBL_MAX__ 1.18973149535723176502126385303097021e+4932L
7.6.1.341 __LDBL_MAX_EXP__
#define __LDBL_MAX_EXP__ 16384
7.6.1.342 __LDBL_MIN_10_EXP__
#define __LDBL_MIN_10_EXP__ (-4931)
7.6.1.343 __LDBL_MIN__
#define __LDBL_MIN__ 3.36210314311209350626267781732175260e-4932L
7.6.1.344 __LDBL_MIN_EXP__
#define __LDBL_MIN_EXP__ (-16381)
7.6.1.345 __LDBL_NORM_MAX__
#define __LDBL_NORM_MAX__ 1.18973149535723176502126385303097021e+4932L
```

```
7.6.1.346 __linux
#define __linux 1
7.6.1.347 __linux__
#define __linux__ 1
7.6.1.348 __LONG_LONG_MAX__
\verb|#define __LONG_LONG_MAX__ 0x7fffffffffffffLL|
7.6.1.349 __LONG_LONG_WIDTH__
#define __LONG_LONG_WIDTH__ 64
7.6.1.350 __LONG_MAX__
#define __LONG_MAX__ 0x7ffffffffffffff
7.6.1.351 __LONG_WIDTH__
#define __LONG_WIDTH__ 64
7.6.1.352 __LP64__
#define __LP64__ 1
7.6.1.353 __MMX__
#define __MMX__ 1
7.6.1.354 __MMX_WITH_SSE__
#define ___MMX_WITH_SSE__ 1
7.6.1.355 __NO_INLINE__
#define __NO_INLINE__ 1
```

```
7.6.1.356 __ORDER_BIG_ENDIAN__
#define __ORDER_BIG_ENDIAN__ 4321
7.6.1.357 __ORDER_LITTLE_ENDIAN__
#define __ORDER_LITTLE_ENDIAN__ 1234
7.6.1.358 __ORDER_PDP_ENDIAN__
#define __ORDER_PDP_ENDIAN__ 3412
7.6.1.359 __pic__
#define __pic__ 2
7.6.1.360 __PIC__
#define __PIC__ 2
7.6.1.361 __PRAGMA_REDEFINE_EXTNAME
#define ___PRAGMA_REDEFINE_EXTNAME 1
7.6.1.362 __PTRDIFF_MAX__
#define __PTRDIFF_MAX__ 0x7ffffffffffffff
7.6.1.363 __PTRDIFF_TYPE__
#define __PTRDIFF_TYPE__ long int
7.6.1.364 __PTRDIFF_WIDTH__
#define __PTRDIFF_WIDTH__ 64
7.6.1.365 __REGISTER_PREFIX__
#define ___REGISTER_PREFIX___
```

```
7.6.1.366 __SCHAR_MAX__
#define ___SCHAR_MAX___ 0x7f
7.6.1.367 __SCHAR_WIDTH__
#define ___SCHAR_WIDTH___ 8
7.6.1.368 SEG FS
#define ___SEG_FS 1
7.6.1.369 __SEG_GS
#define ___SEG_GS 1
7.6.1.370 __SHRT_MAX__
#define ___SHRT_MAX___ 0x7fff
7.6.1.371 __SHRT_WIDTH__
#define __SHRT_WIDTH__ 16
7.6.1.372 __SIG_ATOMIC_MAX__
#define __SIG_ATOMIC_MAX__ 0x7fffffff
7.6.1.373 __SIG_ATOMIC_MIN__
#define __SIG_ATOMIC_MIN__ (-__SIG_ATOMIC_MAX__ - 1)
7.6.1.374 __SIG_ATOMIC_TYPE__
#define ___SIG_ATOMIC_TYPE__ int
7.6.1.375 __SIG_ATOMIC_WIDTH__
#define ___SIG_ATOMIC_WIDTH__ 32
```

```
7.6.1.376 __SIZE_MAX__
#define ___SIZE_MAX__ 0xfffffffffffffffUL
7.6.1.377 __SIZE_TYPE__
#define __SIZE_TYPE__ long unsigned int
7.6.1.378 __SIZE_WIDTH__
#define ___SIZE_WIDTH___ 64
7.6.1.379 __SIZEOF_DOUBLE__
#define ___SIZEOF_DOUBLE___ 8
7.6.1.380 __SIZEOF_FLOAT128__
#define ___SIZEOF_FLOAT128___ 16
7.6.1.381 __SIZEOF_FLOAT80__
#define ___SIZEOF_FLOAT80___ 16
7.6.1.382 __SIZEOF_FLOAT__
#define ___SIZEOF_FLOAT___ 4
7.6.1.383 __SIZEOF_INT128__
#define __SIZEOF_INT128__ 16
7.6.1.384 __SIZEOF_INT__
#define __SIZEOF_INT__ 4
7.6.1.385 __SIZEOF_LONG__
```

#define ___SIZEOF_LONG___ 8

```
7.6.1.386 __SIZEOF_LONG_DOUBLE__
#define __SIZEOF_LONG_DOUBLE__ 16
7.6.1.387 __SIZEOF_LONG_LONG__
#define ___SIZEOF_LONG_LONG___ 8
7.6.1.388 __SIZEOF_POINTER__
#define __SIZEOF_POINTER__ 8
7.6.1.389 __SIZEOF_PTRDIFF_T__
#define __SIZEOF_PTRDIFF_T__ 8
7.6.1.390 __SIZEOF_SHORT__
#define __SIZEOF_SHORT__ 2
7.6.1.391 __SIZEOF_SIZE_T__
#define ___SIZEOF_SIZE_T__ 8
7.6.1.392 __SIZEOF_WCHAR_T__
#define ___SIZEOF_WCHAR_T__ 4
7.6.1.393 __SIZEOF_WINT_T_
#define ___SIZEOF_WINT_T__ 4
7.6.1.394 __SSE2__
#define __SSE2__ 1
7.6.1.395 __SSE2_MATH__
#define ___SSE2_MATH__ 1
```

```
7.6.1.396 __SSE__
#define ___SSE___ 1
7.6.1.397 __SSE_MATH__
#define ___SSE_MATH__ 1
7.6.1.398 __SSP_STRONG__
#define __SSP_STRONG__ 3
7.6.1.399 __STDC__
#define __STDC__ 1
7.6.1.400 __STDC_HOSTED__
#define __STDC_HOSTED__ 1
7.6.1.401 __STDC_IEC_559__
#define ___STDC_IEC_559__ 1
7.6.1.402 __STDC_IEC_559_COMPLEX__
#define __STDC_IEC_559_COMPLEX__ 1
7.6.1.403 __STDC_IEC_60559_BFP__
#define __STDC_IEC_60559_BFP__ 201404L
7.6.1.404 __STDC_IEC_60559_COMPLEX__
#define __STDC_IEC_60559_COMPLEX__ 201404L
7.6.1.405 __STDC_ISO_10646__
#define __STDC_ISO_10646__ 201706L
```

```
7.6.1.406 __STDC_UTF_16__
#define __STDC_UTF_16__ 1
7.6.1.407 __STDC_UTF_32__
#define __STDC_UTF_32__ 1
7.6.1.408 __STDCPP_DEFAULT_NEW_ALIGNMENT__
#define __STDCPP_DEFAULT_NEW_ALIGNMENT__ 16
7.6.1.409 __STDCPP_THREADS__
#define __STDCPP_THREADS__ 1
7.6.1.410 __UINT16_C
#define __UINT16_C(
            c ) c
7.6.1.411 __UINT16_MAX__
#define __UINT16_MAX__ 0xffff
7.6.1.412 __UINT16_TYPE__
#define __UINT16_TYPE__ short unsigned int
7.6.1.413 __UINT32_C
#define __UINT32_C(
            c ) c ## U
7.6.1.414 __UINT32_MAX__
#define __UINT32_MAX__ 0xffffffffU
7.6.1.415 __UINT32_TYPE__
#define __UINT32_TYPE__ unsigned int
```

```
7.6.1.416 __UINT64_C
#define ___UINT64_C(
            c ) c ## UL
7.6.1.417 __UINT64_MAX__
#define __UINT64_MAX__ 0xffffffffffffffff
7.6.1.418 __UINT64_TYPE__
#define __UINT64_TYPE__ long unsigned int
7.6.1.419 __UINT8_C
#define __UINT8_C(
           c) c
7.6.1.420 __UINT8_MAX__
#define ___UINT8_MAX__ 0xff
7.6.1.421 __UINT8_TYPE__
#define __UINT8_TYPE__ unsigned char
7.6.1.422 __UINT_FAST16_MAX__
#define __UINT_FAST16_MAX__ 0xfffffffffffffffUL
7.6.1.423 __UINT_FAST16_TYPE__
#define __UINT_FAST16_TYPE__ long unsigned int
7.6.1.424 __UINT_FAST32_MAX__
#define __UINT_FAST32_MAX__ 0xffffffffffffffffUL
7.6.1.425 __UINT_FAST32_TYPE__
```

#define __UINT_FAST32_TYPE__ long unsigned int

```
7.6.1.426 __UINT_FAST64_MAX__
#define __UINT_FAST64_MAX__ 0xfffffffffffffffUL
7.6.1.427 __UINT_FAST64_TYPE__
#define __UINT_FAST64_TYPE__ long unsigned int
7.6.1.428 __UINT_FAST8_MAX__
#define __UINT_FAST8_MAX__ 0xff
7.6.1.429 __UINT_FAST8_TYPE__
#define __UINT_FAST8_TYPE__ unsigned char
7.6.1.430 __UINT_LEAST16_MAX__
#define __UINT_LEAST16_MAX__ 0xffff
7.6.1.431 __UINT_LEAST16_TYPE__
#define __UINT_LEAST16_TYPE__ short unsigned int
7.6.1.432 UINT LEAST32 MAX
#define __UINT_LEAST32_MAX__ 0xffffffffU
7.6.1.433 __UINT_LEAST32_TYPE__
#define __UINT_LEAST32_TYPE__ unsigned int
7.6.1.434 __UINT_LEAST64_MAX__
#define __UINT_LEAST64_MAX__ 0xffffffffffffffff
7.6.1.435 __UINT_LEAST64_TYPE__
#define __UINT_LEAST64_TYPE__ long unsigned int
```

```
7.6.1.436 __UINT_LEAST8_MAX__
#define __UINT_LEAST8_MAX__ 0xff
7.6.1.437 __UINT_LEAST8_TYPE__
#define __UINT_LEAST8_TYPE__ unsigned char
7.6.1.438 UINTMAX C
#define __UINTMAX_C(
           c ) c ## UL
7.6.1.439 __UINTMAX_MAX__
#define __UINTMAX_MAX__ 0xffffffffffffffff
7.6.1.440 __UINTMAX_TYPE__
#define __UINTMAX_TYPE__ long unsigned int
7.6.1.441 __UINTPTR_MAX__
#define __UINTPTR_MAX__ 0xfffffffffffffff
7.6.1.442 __UINTPTR_TYPE__
#define __UINTPTR_TYPE__ long unsigned int
7.6.1.443 __unix
#define __unix 1
7.6.1.444 __unix__
#define __unix__ 1
7.6.1.445 __USER_LABEL_PREFIX__
#define __USER_LABEL_PREFIX___
```

```
7.6.1.446 __VERSION__
#define ___VERSION___ "13.3.0"
7.6.1.447 __WCHAR_MAX__
#define ___WCHAR_MAX__ 0x7fffffff
7.6.1.448 __WCHAR_MIN__
#define __WCHAR_MIN__ (-__WCHAR_MAX__ - 1)
7.6.1.449 __WCHAR_TYPE__
#define ___WCHAR_TYPE__ int
7.6.1.450 __WCHAR_WIDTH__
#define __WCHAR_WIDTH__ 32
7.6.1.451 __WINT_MAX__
#define ___WINT_MAX___ 0xfffffffU
7.6.1.452 __WINT_MIN__
#define __WINT_MIN__ 0U
7.6.1.453 __WINT_TYPE__
#define __WINT_TYPE__ unsigned int
7.6.1.454 __WINT_WIDTH__
#define __WINT_WIDTH__ 32
7.6.1.455 __x86_64
#define __x86_64 1
```

7.7 moc_predefs.h 97

```
7.6.1.456  __x86_64__
#define __x86_64__ 1

7.6.1.457  _GNU_SOURCE

#define _GNU_SOURCE 1

7.6.1.458  _LP64

#define _LP64 1

7.6.1.459  _STDC_PREDEF_H

#define _STDC_PREDEF_H 1

7.6.1.460  linux

#define linux 1

7.6.1.461  unix

#define unix 1
```

7.7 moc predefs.h

Go to the documentation of this file.

```
0001 #define __DBL_MIN_EXP__ (-1021)
00002 #define __cpp_nontype_template_parameter_auto 201606L
00003 #define __UINT_LEAST16_MAX__ 0xffff
00004 #define __FLT16_HAS_QUIET_NAN__ 1
00005 #define __ATOMIC_ACQUIRE 2
00006 #define __FLT128_MAX_10_EXP__ 4932
00007 #define __FLT1MIN__ 1.17549435082228750796873653722224568e-38F
00008 #define __GCC_IEC_559_COMPLEX 2
00009 #define __cpp_aggregate_nsdmi 201304L
00010 #define __UINT_LEAST8_TYPE__ unsigned char
00011 #define __SIZEOF_FLOAT80__ 16
00012 #define __BFLT16_DENORM_MIN__ 9.18354961579912115600575419704879436e-41BF16
00013 #define __INTMAX_C(c) c ## L
00014 #define __CHAR_BIT__ 8
00015 #define __UINT8_MAX__ 0xff
00016 #define __SCHAR_WIDTH__ 8
00017 #define __WINT_MAX__ 0xffffffffU
00018 #define __FLT32_MIN_EXP__ (-125)
00019 #define __FLT32_MIN_EXP__ (-125)
00019 #define __GCD_BEL_LITTLE_ENDIAN__ 1234
00022 #define __BFLT16_MIN_10_EXP__ (-37)
00021 #define __GCC_HAVE_SYNC_COMPARE_AND_SWAP_2 1
00024 #define __GCC_HAVE_SYNC_COMPARE_AND_SWAP_4 1
00025 #define __GCC_HAVE_SYNC_COMPARE_AND_SWAP_8 1
00026 #define __GCC_HAVE_SYNC_COMPARE_AND_SWAP_8 1
00027 #define __GCC_HAVE_SYNC_COMPARE_AND_SWAP_8 1
00028 #define __GCC_HAVE_SYNC_COMPARE_AND_SWAP_8 1
00029 #define __GCC_HAVE_SYNC_COMPARE_AND_SWAP_8 1
00026 #define __GCC_HAVE_SYNC_COMPARE_AND_SWAP_8 1
00027 #define __GCC_HAVE_SYNC_COMPARE_AND_SWAP_8 1
00028 #define __GCC_HAVE_SYNC_COMPARE_AND_SWAP_8 1
00029 #define __GCC_HAVE_SYNC_COMPARE_AND_SWAP_8 1
00020 #define __GCC_HAVE_SYNC_COMPARE_AND_SWAP_8 1
00028 #define __GCC_HAVE_SYNC_COMPARE_AND_SWAP_8 1
00029 #define __GCC_HAVE_SYNC_COMPARE_AND_SWAP_8 1
```

```
00030 #define __cpp_binary_literals 201304L
00031 #define __FLT64_DECIMAL_DIG__ 17
00032 #define ___CET___
00033 #define __cpp_noexcept_function_type 201510L
00034 #define __GCC_ATOMIC_CHAR32_T_LOCK_FREE 2
00035 #define __cpp_variadic_templates 200704L
00036 #define _UINT_FAST64_MAX 0xfffffffffffffffUL
00037 #define _SIG_ATOMIC_TYPE_ int
00038 #define __DBL_MIN_10_EXP__ (-307)
00039 #define ___FINITE_MATH_ONLY__ 0
00040 #define __cpp_variable_templates 201304L
00041 #define __FLT32X_MAX_EXP__ 1024
00042 #define __GCC_HAVE_SYNC_COMPARE_AND_SWAP_1 1
00043 #define __FLT32_HAS_DENORM__ 1
00044 #define __UINT_FAST8_MAX__ 0xff
00045 #define __cpp_rvalue_reference 200610L
00046 #define __cpp_nested_namespace_definitions 201411L 00047 #define __DEC64_MAX_EXP__ 385
00048 #define __INT8_C(c) c
00049 #define __LDBL_HAS_INFINITY__ 1
00050 #define __INT_LEAST8_WIDTH__ 8
00051 #define __cpp_variadic_using 201611L
00052 #define _UINT_LEAST64_MAX_ 0xfffffffffffffUL
00053 #define _INT_LEAST8_MAX_ 0x7f
00054 #define _cpp_attributes 200809L
00055 #define __cpp_capture_star_this 201603L
00056 #define __SHRT_MAX__ 0x7fff
00057 #define __LDBL_MAX__ 1.18973149535723176502126385303097021e+4932L
00061 #define __BFLT16_MAX_EXP__ 128
00062 #define _LDBL_IS_IEC_60559__ 1
00063 #define ___FLT64X_HAS_QUIET_NAN__
00064 #define _UINT_LEAST8_MAX__ 0xff
00065 #define _GCC_ATOMIC_BOOL_LOCK_FREE 2
00066 #define _FLT128_DENORM_MIN__ 6.47517511943802511092443895822764655e-4966F128
00067 #define __UINTMAX_TYPE__ long unsigned int
00068 #define __cpp_nsdmi 200809L
00069 #define __BFLT16_DECIMAL_DIG_
00070 #define __linux 1
00071 #define __DEC32_EPSILON__ 1E-6DF
00072 #define __FLT_EVAL_METHOD_TS_18661_3_
00073 #define __UINT32_MAX__ 0xffffffffU
00074 #define __GXX_EXPERIMENTAL_CXX0X__ 1
00075 #define __DBL_DENORM_MIN_ double(4.94065645841246544176568792868221372e-324L)
00076 #define __FLT128_MIN_EXP__ (-16381)
00077 #define __WINT_MIN__ OU
00078 #define __FLT128_MIN_10_EXP_
                                          _ (-4931)
00079 #define __FLT32X_IS_IEC_60559__ 1
00080 #define __INT_LEAST16_WIDTH__ 16
00081 #define __SCHAR_MAX__ 0x7f
00082 #define __FLT128_MANT_DIG__
00085 #define __SSP_STRONG__ 3
00086 #define __GCC_ATOMIC_POINTER_LOCK_FREE 2
00087 #define __ATOMIC_SEQ_CST 5
00088 #define __unix 1
00089 #define __INT_LEAST64_MAX__ 0x7ffffffffffffff
00090 #define __FLT32X_MANT_DIG__ 53
00091 #define __GCC_ATOMIC_CHAR16_T_LOCK_FREE 2
00092 #define __cpp_aligned_new 201606L
00093 #define __FLT32_MAX_10_EXP__ 38
00094 #define __FLT64X_EPSILON__
                                        1.08420217248550443400745280086994171e-19F64x
00095 #define __STDC_HOSTED__ 1
00096 #define __DEC64_MIN_EXP__ (-382)
00097 #define __cpp_decltype_auto 201304L
00098 #define __DBL_DIG__ 15
00099 #define _FLT_EPSILON_ 1.19209289550781250000000000000000000e-7F
00100 #define _GXX_WEAK_ 1
00101 #define __SHRT_WIDTH__ 16
00102 #define __FLT32_IS_IEC_60559_
UNIV #GETINE __FLT3Z_fS_IEC_60559__ 1
00103 #define __LDBL_MIN__ 3.36210314311209350626267781732175260e-4932L
00104 #define __DBL_TS_IEC_60559__ 1
00105 #define __DEC32_MAX__ 9.999999E96DF
00106 #define __cpp_threadsafe_static_init 200806L
00107 #define __cpp_enumerator_attributes 201411L
00108 #define __FLT64X_DENORM_MIN__ 3.64519953188247460252840593361941982e-4951F64x 00109 #define __FLT32X_HAS_INFINITY__ 1
00110 #define __unix__ 1
00111 #define __INT_WIDTH__ 32
00112 #define __STDC_IEC_559__ 1
00113 #define __STDC_ISO_10646__ 201706L
00114 #define __DECIMAL_DIG__ 21
00115 #define __STDC_IEC_559_COMPLEX
00116 #define __FLT64_EPSILON__ 2.22044604925031308084726333618164062e-16F64
```

7.7 moc predefs.h 99

```
00117 #define __gnu_linux__ 1
00118 #define __INT16_MAX__ 0x7fff
00119 #define __FLT64_MIN_EXP__ (-1021)
00120 #define __FLT64X_MIN_10_EXP__ (-4931)
00121 #define _LDBL_HAS_QUIET_NAN_ 1
00122 #define _cpp_return_type_deduction 201304L
00122 #define __FLT16_MIN_EXP__ (-13)
00124 #define __FLT64_MANT_DIG__ 53
00125 #define ___FLT64X_MANT_DIG__ 64
00126 #define __BFLT16_DIG__ 2
00127 #define __GNUC__ 13
00128 #define __GXX_RTTI 1
00129 #define __MMX__ 1
00130 #define __FLT_HAS_DENORM__
00131 #define __SIZEOF_LONG_DOUBLE__
00132 #define __BIGGEST_ALIGNMENT__ 16
00133 #define __STDC_UTF_16__ 1
00134 #define __FLT64_MAX_10_EXP__ 308
00135 #define __BFLT16_IS_IEC_60559__ 0
00136 #define __FLT16_MAX_10_EXP__ 4
00137 #define __cpp_delegating_constructors 200604L
00138 #define __DBL_MAX_ double(1.79769313486231570814527423731704357e+308L)
00139 #define __cpp_raw_strings 200710L
00142 #define __INT64_MAX__ 0x7ffffffffffffff
00143 #define ___SIZEOF_FLOAT__ 4
00144 #define __HAVE_SPECULATION_SAFE_VALUE 1
00145 #define _cpp_fold_expressions 201603L 00146 #define _DEC32_MIN_EXP__ (-94) 00147 #define _INTPTR_WIDTH__ 64
00148 #define __UINT_LEAST32_MAX_ 0xffffffffU
00149 #define __FLT32X_HAS_DENORM__ 1
00150 #define __INT_FAST16_TYPE__ long int
00151 #define __MMX_WITH_SSE__ 1
00152 #define __LDBL_HAS_DENORM__ 1
00153 #define ___SEG_GS 1
00155 #define __cplusplus 201703L
00156 #define __cpp_ref_qualifiers 200710L
00157 #define __DEC32_MIN__ 1E-95DF
00158 #define __DEPRECATED 1
00159 #define _cpp_rvalue_references 200610L 00160 #define _DBL_MAX_EXP__ 1024
00161 #define __WCHAR_WIDTH__ 32
00162 #define __FLT32_MAX__ 3.40282346638528859811704183484516925e+38F32
00162 #define __FLT32_MAX__ 3.40282346638
00163 #define __DEC128_EPSILON__ 1E-33DL
00164 #define _FLT16_DECIMAL_DIG_ 5
00165 #define _SSE2_MATH_ 1
00166 #define _ATOMIC_HLE_RELEASE 131072
00167 #define __PTRDIFF_MAX_ 0x7fffffffffffffL
00168 #define __amd64 1
00169 #define __ATOMIC_HLE_ACQUIRE 65536
00170 #define __GNUG__ 13
00171 #define __LONG_LONG_MAX__ 0x7fffffffffffffffLL
00172 #define __SIZEOF_SIZE_T__ 8
00173 #define __BFLT16_HAS_INFINITY_
00174 #define __FLT64X_MIN_EXP__ (-16381)
00175 #define __SIZEOF_WINT_T_
00176 #define __FLT32X_DIG__ 15
00177 #define __LONG_LONG_WIDTH__ 64
00178 #define __cpp_initializer_lists 200806L
00179 #define __cpp_hex_float 201603L
00181 #define __GXX_ABI_VERSION 1018
00182 #define ___FLT_MIN_EXP__ (-125)
00183 #define ___GCC_HAVE_DWARF2_CFI_ASM 1
00184 #define __x86_64 1
00185 #define __cpp_lambdas 200907L
00186 #define __INT_FAST64_TYPE__ long int
00187 #define __BFLT16_MAX__ 3.38953138925153547590470800371487867e+38BF16
00188 #define __FLT64_DENORM_MIN__ 4.94065645841246544176568792868221372e-324F64
00189 #define __cpp_template_auto 201606L
00193 #define __SIZEOF_POINTER__ 8
00194 #define __SIZE_IFFE__ 1000,

00195 #define __LP64__ 1

00196 #define __DBL_HAS_QUIET_NAN__ 1

00197 #define __FLT32X_EPSILON__ 2.22044604925031308084726333618164062e-16F32x

LDBL_MAX_EXP__ 16384
00194 #define __SIZE_TYPE__ long unsigned int
00200 #define __FLT64_MIN_10_EXP__ (-307)
00201 #define __FLT16_MIN_10_EXP__ (-4)
00202 #define __FLT64X_DECIMAL_DIG__ 2
00203 #define __DEC128_MIN__ 1E-6143DL
```

```
00204 #define ___REGISTER_PREFIX_
00205 #define __UINT16_MAX__ 0xffff
00206 #define __FLT128_HAS_INFINITY_
00207 #define __FLT32_MIN__ 1.17549435082228750796873653722224568e-38F32
00208 #define __UINT8_TYPE__ unsigned char
00209 #define __FLT_DIG__ 6
00210 #define __NO_INLINE__ 1
00211 #define ___DEC_EVAL_METHOD_
00212 #define ___FLT_MANT_DIG__ 24
00213 #define _LDBL_DECTMAL_DIG_ 21
00214 #define _VERSION_ "13.3.0"
00215 #define _UINT64_C(c) c ## UL
00216 #define __cpp_unicode_characters 201411L 00217 #define _STDC_PREDEF_H 1
00218 #define __INT_LEAST32_MAX_
                                        _ 0x7fffffff
00219 #define __GCC_ATOMIC_INT_LOCK_FREE 2
00220 #define __FLT128_MAX_EXP__ 16384
00221 #define __FLT32_MANT_DIG__ 24

00222 #define __FLOAT_WORD_ORDER_ __ORDER_LITTLE

00223 #define __FLT32X_MIN_EXP__ (-1021)

00224 #define __STDC_IEC_60559_COMPLEX_ 201404L
                                             ORDER LITTLE ENDIAN
00225 #define __cpp_aggregate_bases 201603L
00226 #define _BFLT16_MIN__ 1.17549435082228750796873653722224568e-38BF16
00227 #define _FLT128_HAS_DENORM__ 1
00228 #define _FLT32_DECIMAL_DIG__ 9
00229 #define __FLT128_DIG__ 33
00230 #define __INT32_C(c) c
00231 #define __DEC64_EPSILON_
                                      1E-15DD
00237 #define __DEC128_MAX_EXP__ 6145
00238 #define unix 1
00239 #define __DBL_HAS_DENORM_
00240 #define __cpp_rtti 199711L
00241 #define __UINT64_MAX__ 0xffffffffffffffUL
00242 #define __FLT_IS_IEC_60559__ 1
00243 #define __GNUC_WIDE_EXECUTION_CHARSET_NAME "UTF-32LE"
00244 #define __FLT64X_DIG__ 18
00245 #define __INT8_TYPE__ signed char
00246 #define __cpp_digit_separators 201309L
00247 #define __ELF__ 1
00248 #define __GCC_ASM_FLAG_OUTPUTS_
00249 #define __UINT32_TYPE__ unsigned int
00250 #define __BFLT16_HAS_QUIET_NAN__ 1
00251 #define __FLT_RADIX__ 2
00252 #define __INT_LEAST16_TYPE__ short int
00255 #define __FLT16_DIG__ 3
00256 #define ___k8 1
00257 #define __FLT32X_MIN__ 2.22507385850720138309023271733240406e-308F32x
00258 #define __SIG_ATOMIC_MAX__ 0x7fffffff
00259 #define __cpp_constexpr 201603L
00260 #define __GCC_ATOMIC_WCHAR_T_LOCK_FREE 2
00261 #define __USER_LABEL_PREFIX__
00262 #define __STDC_IEC_60559_BFP__ 201404L
00263 #define ___SIZEOF_PTRDIFF_T_
00264 #define __FLT64X_HAS_INFINITY_
00265 #define __SIZEOF_LONG__ 8
00266 #define __LDBL_DIG__ 18
00267 #define __FLT64_IS_IEC_60559__ 1
00268 #define __x86_64__
00269 #define __FLT16_IS_IEC_60559__ 1
00270 #define __FLT16_MAX_EXP__ 16
00271 #define __DEC32_SUBNORMAL_MIN__ 0.000001E-95DF
00272 #define _INT_FAST16_MAX_ 0x7fffffffffffffffff00273 #define _GCC_CONSTRUCTIVE_SIZE 64
00274 #define __FLT64_DIG__ 15
00275 #define __UINT_FAST32_MAX__ 0xfffffffffffffffLL
00280 #define LONG_MAX_ 0x7ffffffffffffff
00281 #define __FLT64X_HAS_DENORM_ 1
00283 #define _FLT_HAS_INFINITY_ 1
00284 #define _GNUC_EXECUTION_CHARSET_NAME "UTF-8"
00285 #define __cpp_unicode_literals 200710L
00286 #define __UINT_FAST16_TYPE__ long unsigned int
00287 #define __DEC64_MAX__ 9.9999999999999998384DD
00288 #define __INT_FAST32_WIDTH__ 64
00289 #define __CHAR16_TYPE__ short unsigned int
00290 #define __PRAGMA_REDEFINE_EXTNAME 1
```

7.7 moc predefs.h

```
00291 #define __SIZE_WIDTH__ 64
00292 #define ___SEG_FS 1
00293 #define __INT_LEAST16_MAX__ 0x7fff
00295 #define _DEC64_MANT_DIG_ 16
00296 #define __FLT32_DENORM_MIN_ 1.40129846432481707092372958328991613e-45F32
00297 #define __INT_LEAST64_TYPE__ long int
00303 #define __cpp_structured_bindings 201606L
00304 #define __SIZEOF_INT__ 4
00305 #define __DEC32_MAX_EXP__ 97
00306 #define _INT_FAST8_MAX_ 0x7f
00307 #define __FLT128_MAX_ 1.18973149535723176508575932662800702e+4932F128
00310 #define __cpp_guaranteed_copy_elision 201606L
00311 #define linux 1
00312 #define __FLT64_HAS_QUIET_NAN_
00313 #define __FLT32_MIN_10_EXP__ (-37)
00314 #define __EXCEPTIONS 1
00315 #define __UINT16_C(c) c
00316 #define __PTRDIFF_WIDTH_ 64
00317 #define __LDBL_MANT_DIG_ 64
00318 #define __cpp_range_based_for 201603L
00319 #define __INT_FAST16_WIDTH__ 64
00320 #define __FLT64_HAS_INFINITY__ 1
00321 #define __FLT64X_MAX__ 1.18973149535723176502126385303097021e+4932F64x
00322 #define __FLT16_HAS_INFINITY_
00323 #define __STDCPP_DEFAULT_NEW_ALIGNMENT_
00324 #define __SIG_ATOMIC_MIN__ (-__SIG_ATOMIC_MAX__ - 1)
00325 #define __code_model_small__ 1
00326 #define __GCC_ATOMIC_LONG_LOCK_FREE 2
00327 #define __cpp_nontype_template_args 201411L
00328 #define __DEC32_MANT_DIG__ 7
00329 #define __k8__ 1
00330 #define __INTPTR_TYPE__ long int
00331 #define __UINT16_TYPE__ short unsigned int
00332 #define __WCHAR_TYPE__ int
00333 #define __pic__ 2
00334 #define __UINTPTR_MAX__ 0xfffffffffffffUL
00335 #define __INT_FAST64_WIDTH__ 64
00336 #define __cpp_decltype 200707L
00337 #define __INT_FAST64_MAX_ 0x7fffffffffffffffff  
00338 #define __GCC_ATOMIC_TEST_AND_SET_TRUEVAL 1  
00339 #define __FLT_NORM_MAX_ 3.40282346638528859811704183484516925e+38F  
00340 #define __FLT32_HAS_INFINITY_ 1
00341 #define __FLT64X_MAX_EXP__ 16384
00342 #define __UINT_FAST64_TYPE__ long unsigned int
00343 #define __cpp_inline_variables 201606L
00344 #define __BFLT16_MIN_EXP__ (-1 00345 #define __INT_MAX__ 0x7fffffff
                                         (-125)
00346 #define __linux__ 1
00347 #define __INT64_TYPE__ long int
00348 #define __FLT_MAX_EXP__ 128
00349 #define __ORDER_BIG_ENDIAN__ 4321
00350 #define __DBL_MANT_DIG__ 53
00351 #define _cpp_inheriting_constructors 201511L 00352 #define _SIZEOF_FLOAT128__ 16 00353 #define _BFLT16_MANT_DIG__ 8
00354 #define __DEC64_MIN__ 1E-383DD
00355 #define __WINT_TYPE__ unsigned int
00356 #define __UINT_LEAST32_TYPE__ unsigned int
00357 #define __SIZEOF_SHORT__ 2
00358 #define __FLT32_NORM_MAX__ 3.40282346638528859811704183484516925e+38F32
00359 #define __SSE__ 1
00360 #define __LDBL_MIN_EXP__ (-16381)
00361 #define __FLT64_MAX__ 1.79769313486231570814527423731704357e+308F64
00362 #define __amd64__
00363 #define __WINT_WIDTH__ 32
00364 #define __INT_LEAST64_WIDTH__ 64
00365 #define __FLT32X_MAX_10_EXP__ 308
00366 #define __cpp_namespace_attributes 201411L
00369 #define __FLT64X_IS_IEC_60559__ 1
00370 #define __LDBL_MAX_10_EXP__ 4932
00371 #define __ATOMIC_RELAXED 0
00372 #define __DBL_EPSILON__ double(2.22044604925031308084726333618164062e-16L)
00373 #define __INT_LEAST32_TYPE__ int
00374 #define _LP64 1
00375 #define ___UINT8_C(c) c
00376 #define __FLT64_MAX_EXP_
00377 #define __SIZEOF_WCHAR_T_
                                      _ 1024
```

```
00378 #define __GNUC_PATCHLEVEL__ 0
00379 #define _FLT128_NORM_MAX_ 1.18973149535723176508575932662800702e+4932F128
00380 #define _FLT64_NORM_MAX_ 1.79769313486231570814527423731704357e+308F64
00381 #define _FLT128_HAS_QUIET_NAN_ 1
00382 #define __INTMAX_MAX__ 0x7ffffffffffffff
00383 #define __INT_FAST8_TYPE__ signed char
00384 #define __FLT64X_MIN__ 3.36210314311209350626267781732175260e-4932F64x
00385 #define __STDCPP_THREADS__ 1
00386 #define __BFLT16_HAS_DENORM__
00390 #define __FLT16_HAS_DENORM__
00391 #define __DBL_DECIMAL_DIG__
00392 #define __STDC_UTF_32_
00393 #define ___INT_FAST8_WIDTH_
00394 #define _FXSR_ 1
00395 #define _FLT32X_MAX_ 1.79769313486231570814527423731704357e+308F32x
00396 #define _DBL_NORM_MAX_ double(1.79769313486231570814527423731704357e+308L)
00397 #define _BYTE_ORDER_ _ORDER_LITTLE_ENDIAN_
00398 #define __GCC_DESTRUCTIVE_SIZE 64
00399 #define __INTMAX_WIDTH__ 64
00400 #define _cpp_runtime_arrays 198712L
00401 #define _fbT32_DIG__ 6
00402 #define _UINT64_TYPE__ long unsigned int
00403 #define _UINT32_C(c) c ## U
00404 #define __cpp_alias_templates 200704L
00405 #define __FLT_DENORM_MIN__ 1.40129846432481707092372958328991613e-45F 00406 #define __FLT128_IS_IEC_60559__ 1
00407 #define __INT8_MAX__ 0x7f
00408 #define __LONG_WIDTH__ 64
00409 #define __DBL_MIN__ double(2.22507385850720138309023271733240406e-308L)
00410 #define __PIC__ 2
00411 #define __INT32_MAX__ 0x7fffffff
00412 #define __UINT_FAST32_TYPE__ long unsigned int 00413 #define __FLT16_MANT_DIG__ 11
00414 #define __FLT32X_NORM_MAX__ 1.79769313486231570814527423731704357e+308F32x
00415 #define __CHAR32_TYPE__ unsigned int
00416 #define __FLT_MAX_ 3.40282346638528859811704183484516925e+38F
00417 #define __SSE2__ 1
00418 #define __cpp_deduction_guides 201703L
00419 #define __BFLT16_NORM_MAX__ 3.38953138925153547590470800371487867e+38BF16
00420 #define __INT32_TYPE__ int
00421 #define __SIZEOF_DOUBLE__ 8
00422 #define __cpp_exceptions 199711L
00423 #define __FLT_MIN_10_EXP__
00424 #define __FLT64_MIN__ 2.22507385850720138309023271733240406e-308F64
00425 #define __INT_LEAST32_WIDTH__ 32
00426 #define __INTMAX_TYPE__ long int
00427 #define __GLIBCXX_BITSIZE_INT_N_0 128
00428 #define __FLT32X_HAS_QUIET_NAN__ 1
00429 #define __ATOMIC_CONSUME 1
00430 #define __GNUC_MINOR__ 3
00431 #define __GLIBCXX_TYPE_INT_N_0 __int128

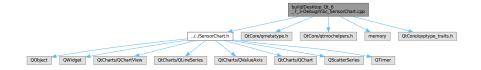
00432 #define __UINTMAX_MAX_ 0xfffffffffffff

00433 #define __FLT32X_DENORM_MIN__ 4.94065645841246544176568792868221372e-324F32x

00434 #define __cpp_template_template_args 201611L
00435 #define __DBL_MAX_10_EXP__ 308
00436 #define __LDBL_DENORM_MIN__ 3.64519953188247460252840593361941982e-4951L
00437 #define ___INT16_C(c) c
00438 #define __STDC__ 1
00439 #define __STDC__ 1
00440 #define __FLT32X_MIN_10_EXP__ (-307)
00441 #define __UINTPTR_TYPE__ long unsigned int
00442 #define __DEC64_SUBNORMAL_MIN__ 0.000000000000001E-383DD
00443 #define __DEC128_MANT_DIG__ 34
00444 #define __LDBL_MIN_10_EXP__
                                              (-4931)
00445 #define __cpp_generic_lambdas 201304L
00447 #define __SIZEOF_LONG_LONG_
00448 #define __cpp_user_defined_literals 200809L
00449 #define __FLT128_DECIMAL_DIG__ 36
00450 #define __GCC_ATOMIC_LLONG_LOCK_FREE 2
00451 #define __FLT32_HAS_QUIET_NAN__ 1
00452 #define _FLT_DECIMAL_DIG_ 9
00453 #define _UINT_FAST16_MAX_ 0xfffffffffffffffL
00454 #define _LDBL_NORM_MAX__ 1.18973149535723176502126385303097021e+4932L 00455 #define _GCC_ATOMIC_SHORT_LOCK_FREE 2
00456 #define __SIZE_MAX__ 0xffffffffffffffUL
00457 #define __UINT_FAST8_TYPE__ unsigned char
00458 #define _GNU_SOURCE 1
00459 #define __cpp_init_captures 201304L 00460 #define __ATOMIC_ACQ_REL 4
00461 #define __ATOMIC_RELEASE 3
```

7.8 build/Desktop_Qt_6_7_3-Debug/moc_SensorChart.cpp File Reference

```
#include "../../SensorChart.h"
#include <QtCore/qmetatype.h>
#include <QtCore/qtmochelpers.h>
#include <memory>
#include <QtCore/qxptype_traits.h>
Include dependency graph for moc_SensorChart.cpp:
```



Namespaces

namespace QT_WARNING_DISABLE_DEPRECATED

Macros

• #define Q_CONSTINIT

7.8.1 Macro Definition Documentation

7.8.1.1 Q_CONSTINIT

#define Q_CONSTINIT

7.9 build/Desktop_Qt_6_7_3-Debug/moc_SensorSelectionDialog.cpp File Reference

```
#include "../../SensorSelectionDialog.h"
#include <QtCore/qmetatype.h>
#include <QtCore/qtmochelpers.h>
#include <memory>
#include <QtCore/qxptype_traits.h>
Include dependency graph for moc_SensorSelectionDialog.cpp:
```



Namespaces

namespace QT_WARNING_DISABLE_DEPRECATED

Macros

• #define Q CONSTINIT

7.9.1 Macro Definition Documentation

7.9.1.1 Q_CONSTINIT

#define Q_CONSTINIT

7.10 build/Desktop_Qt_6_7_3-Debug/moc_SettingsDialog.cpp File Reference

```
#include "../../SettingsDialog.h"
#include <QtCore/qmetatype.h>
#include <QtCore/qtmochelpers.h>
#include <memory>
#include <QtCore/qxptype_traits.h>
Include dependency graph for moc_SettingsDialog.cpp:
```



Namespaces

namespace QT_WARNING_DISABLE_DEPRECATED

Macros

• #define Q CONSTINIT

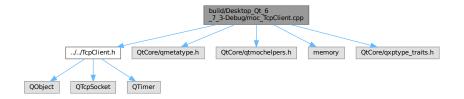
7.10.1 Macro Definition Documentation

7.10.1.1 **Q_CONSTINIT**

#define Q_CONSTINIT

7.11 build/Desktop_Qt_6_7_3-Debug/moc_TcpClient.cpp File Reference

```
#include "../../TcpClient.h"
#include <QtCore/qmetatype.h>
#include <QtCore/qtmochelpers.h>
#include <memory>
#include <QtCore/qxptype_traits.h>
Include dependency graph for moc_TcpClient.cpp:
```



Namespaces

namespace QT_WARNING_DISABLE_DEPRECATED

Macros

• #define Q_CONSTINIT

7.11.1 Macro Definition Documentation

7.11.1.1 **Q_CONSTINIT**

#define Q_CONSTINIT

7.12 build/Desktop_Qt_6_7_3-Debug/qrc_qmake_qmake_qm_files.cpp File Reference

Macros

- #define QT_RCC_PREPEND_NAMESPACE(name) name
- #define QT_RCC_MANGLE_NAMESPACE(name) name

Functions

- bool qRegisterResourceData (int, const unsigned char *, const unsigned char *, const unsigned char *)
- bool qUnregisterResourceData (int, const unsigned char *, const unsigned char *, const unsigned char *)
- int QT_RCC_MANGLE_NAMESPACE() qInitResources_qmake_qmake_qm_files ()
- int QT_RCC_MANGLE_NAMESPACE() qCleanupResources_qmake_qmake_qm_files ()

7.12.1 Macro Definition Documentation

7.12.1.1 QT_RCC_MANGLE_NAMESPACE

7.12.1.2 QT_RCC_PREPEND_NAMESPACE

```
\label{eq:condition} \begin{array}{ll} \mbox{\#define QT\_RCC\_PREPEND\_NAMESPACE(} \\ & \textit{name} \end{array}) \ \ \mbox{name} \\ \end{array}
```

7.12.2 Function Documentation

7.12.2.1 qCleanupResources_qmake_qmake_qm_files()

```
int QT_RCC_MANGLE_NAMESPACE() qCleanupResources_qmake_qm_files ( )
```

7.12.2.2 qInitResources_qmake_qmake_qm_files()

```
int QT_RCC_MANGLE_NAMESPACE() qInitResources_qmake_qmake_qm_files ( )
```

7.12.2.3 qRegisterResourceData()

```
bool qRegisterResourceData (
         int ,
         const unsigned char * ,
         const unsigned char * ,
         const unsigned char * )
```

7.12.2.4 qUnregisterResourceData()

```
bool qUnregisterResourceData (
    int ,
    const unsigned char * ,
    const unsigned char * ,
    const unsigned char * )
```

7.13 ChartEditorDialog.cpp File Reference

```
#include "ChartEditorDialog.h"
#include "qpushbutton.h"
#include <QtCharts/QChart>
#include <QtCharts/QLineSeries>
#include <QtCharts/QScatterSeries>
#include <QtCharts/QValueAxis>
#include <QVBoxLayout>
#include <QHBoxLayout>
#include <QLabel>
#include <QColorDialog>
#include <QDialogButtonBox>
#include <QtMath>
Include dependency graph for ChartEditorDialog.cpp:
```



7.14 ChartEditorDialog.h File Reference

```
#include <QDialog>
#include <QColor>
#include <QComboBox>
#include <QSpinBox>
#include <QDoubleSpinBox>
#include <QtCharts/QChartView>
#include <QStringList>
```

Include dependency graph for ChartEditorDialog.h:



This graph shows which files directly or indirectly include this file:



Classes

· class ChartEditorDialog

Klasa odpowiedzialna za charteditordialog.

7.15 ChartEditorDialog.h

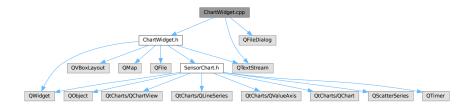
Go to the documentation of this file.

```
00001 #ifndef CHARTEDITORDIALOG_H
00002 #define CHARTEDITORDIALOG H
00003
00004 #include <QDialog>
00005 #include <QColor>
00006 #include <QComboBox>
00007 #include <QSpinBox>
00008 #include <QDoubleSpinBox>
00009 #include <QtCharts/QChartView>
00010 #include <QStringList>
00016 class ChartEditorDialog : public QDialog {
00017
          Q_OBJECT
00018
00019 public:
          explicit ChartEditorDialog(const QStringList &chartNames, QWidget *parent = nullptr);
00023
00024
00025 signals:
00026
          void chartUpdated(const QString &chartName,
00027
                             const QString &chartType,
00028
                             const QColor &lineColor,
00029
                             Qt::PenStyle style,
00030
                             int width,
00031
                             double minY,
00032
                             double maxY);
00033
00034 private:
          void updatePreview();
00038
00042
          void chooseColor();
00046
          void previewChart(const QString &chartName);
00050
          void applyChanges();
00051
00052
          QComboBox *chartSelector;
00053
          QComboBox *typeSelector;
          QComboBox *lineStyleSelector;
00054
00055
          QSpinBox *lineWidthSpin;
00056
          QDoubleSpinBox *minYSpin;
00057
          QDoubleSpinBox *maxYSpin;
00058
          QPushButton *colorButton;
00059
          QChartView *previewView;
00060
00061
          QColor selectedColor = Qt::blue;
00062
          QString currentChart;
00063 };
00064
00065 #endif // CHARTEDITORDIALOG_H
```

7.16 ChartWidget.cpp File Reference

```
#include "ChartWidget.h"
#include <QFileDialog>
#include <QTextStream>
```

Include dependency graph for ChartWidget.cpp:



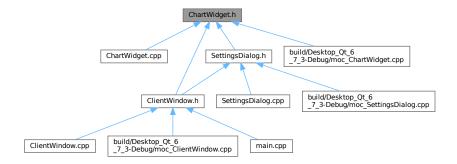
7.17 ChartWidget.h File Reference

```
#include <QWidget>
#include <QVBoxLayout>
#include <QMap>
#include <QFile>
#include <QTextStream>
#include "SensorChart.h"
```

Include dependency graph for ChartWidget.h:



This graph shows which files directly or indirectly include this file:



Classes

· class ChartWidget

Klasa odpowiedzialna za chartwidget.

7.18 ChartWidget.h

```
explicit ChartWidget(QWidget *parent = nullptr);
00026
          void addChart(const QString &title, double minY=0, double maxY=100);
00030
          void addData(const QString &chartTitle, double value);
00034
          void clearAllCharts();
          void saveToCSV(const QString &filePath);
00038
          void setAxisRange(const QString &chartTitle, double minY=0, double maxY=100);
bool hasChart(const QString &title);
00042
00046
00050
          void changeChartType(const QString &chartTitle, const QString &typeName);
00054
          QStringList getChartTitles() const;
00058
          void setChartColor(const QString &chartTitle, const QColor &color);
00062
          void setChartStyle(const QString &chartTitle, Qt::PenStyle style, int width);
00063
00064 private:
00065
          QVBoxLayout *layout;
00066
          QMap<QString, SensorChart*> charts; // Przechowuje dynamiczne wykresy
00067 };
00068
00069 #endif // CHARTWIDGET_H
```

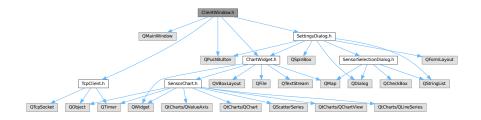
7.19 ClientWindow.cpp File Reference

```
#include "ClientWindow.h"
#include "ChartEditorDialog.h"
#include <QVBoxLayout>
#include <QJsonDocument>
#include <QJsonObject>
#include <QFileDialog>
#include "ValueProcessor.h"
Include dependency graph for ClientWindow.cpp:
```



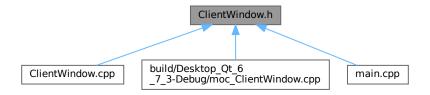
7.20 ClientWindow.h File Reference

```
#include <QMainWindow>
#include <QPushButton>
#include "TcpClient.h"
#include "ChartWidget.h"
#include "SettingsDialog.h"
Include dependency graph for ClientWindow.h:
```



7.21 ClientWindow.h

This graph shows which files directly or indirectly include this file:



Classes

· class ClientWindow

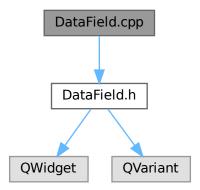
Klasa odpowiedzialna za clientwindow.

7.21 ClientWindow.h

```
00001 #ifndef CLIENTWINDOW_H
00002 #define CLIENTWINDOW_H
00003
00004 #include <QMainWindow>
00005 #include <QPushButton>
00006 #include "TcpClient.h"
00007 #include "ChartWidget.h"
00008 #include "SettingsDialog.h"
00009
00014 class ClientWindow : public QMainWindow {
00015
           Q_OBJECT
00016
00017 public:
00021
           explicit ClientWindow(QWidget *parent = nullptr);
00022
           ~ClientWindow();
00026
           void openChartEditor();
00027
00028 private slots:
00032
           void updateData(const QString &data);
00036
           void saveCSV();
00040
           void openSettings();
00044
           QStringList getUnusedSensors() const;
00045
00046 private:
           TcpClient *tcpClient;
00048
           ChartWidget *chartWidget;
00049
           QPushButton *saveButton;
00050
           QPushButton *settingsButton;
00051
           QSet<QString> knownSensors;
00052 };
00053
00054 #endif // CLIENTWINDOW_H
```

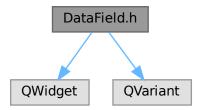
7.22 DataField.cpp File Reference

#include "DataField.h"
Include dependency graph for DataField.cpp:



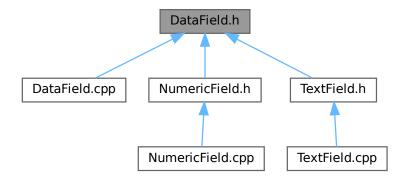
7.23 DataField.h File Reference

#include <QWidget>
#include <QVariant>
Include dependency graph for DataField.h:



7.24 DataField.h

This graph shows which files directly or indirectly include this file:



Classes

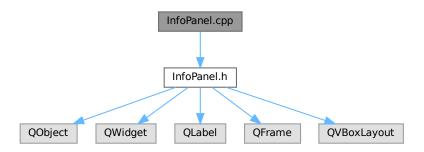
· class DataField

Klasa odpowiedzialna za datafield.

7.24 DataField.h

7.25 InfoPanel.cpp File Reference

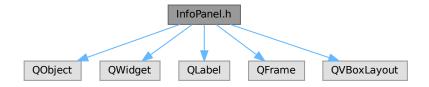
#include "InfoPanel.h" Include dependency graph for InfoPanel.cpp:



7.26 InfoPanel.h File Reference

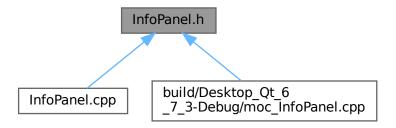
```
#include <QObject>
#include <QWidget>
\#include < QLabel>
#include <QFrame>
#include <QVBoxLayout>
```

Include dependency graph for InfoPanel.h:



7.27 InfoPanel.h 115

This graph shows which files directly or indirectly include this file:



Classes

· class InfoPanel

Klasa odpowiedzialna za infopanel.

7.27 InfoPanel.h

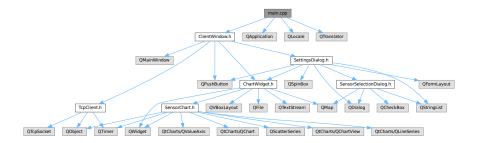
Go to the documentation of this file.

```
00001 #ifndef INFOPANEL_H
00002 #define INFOPANEL_H
00003
00004 #include <QObject>
00005 #include <QWidget>
00006 #include <OLabel>
00007 #include <QFrame>
00008 #include <QVBoxLayout>
00014 class InfoPanel : public QFrame {
00015
          Q_OBJECT
00016
00017 public:
00021 exp
          explicit InfoPanel(const QString &title = "", QWidget *parent = nullptr);
00022
00026
           void setValue(const QString &valueText);
00030
           void setFontSize(int size);
00034
          void setTextColor(const QColor &color);
00038
          void setBackgroundColor(const QColor &color);
void setBorderColor(const QColor &color);
00042
           void setPanelSize(int width, int height);
00047
00048 private:
00049
          QLabel *titleLabel;
00050
          QLabel *valueLabel;
00051 };
00052 #endif // INFOPANEL_H
```

7.28 main.cpp File Reference

```
#include "ClientWindow.h"
#include <QApplication>
#include <QLocale>
```

#include <QTranslator>
Include dependency graph for main.cpp:



Functions

• int main (int argc, char *argv[])

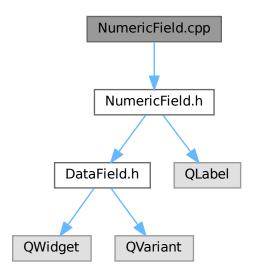
7.28.1 Function Documentation

7.28.1.1 main()

```
int main (
          int argc,
          char * argv[] )
```

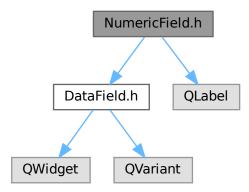
7.29 NumericField.cpp File Reference

#include "NumericField.h"
Include dependency graph for NumericField.cpp:

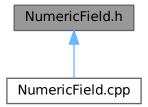


7.30 NumericField.h File Reference

#include "DataField.h" #include < QLabel>Include dependency graph for NumericField.h:



This graph shows which files directly or indirectly include this file:



Classes

class NumericField

Klasa odpowiedzialna za numericfield.

7.31 NumericField.h

Go to the documentation of this file. 00001 #ifndef NUMERICFIELD_H 00002 #define NUMERICFIELD_H 00003

7.32 raspberry/QTcpServer.cpp File Reference

```
#include <QCoreApplication>
#include <QTcpServer>
#include <QTcpSocket>
#include <QJsonDocument>
#include <QJsonObject>
#include <QTimer>
#include <QRandomGenerator>
#include <iostream>
#include "server.moc"
Include dependency graph for QTcpServer.cpp:
```



Classes

• class SensorServer

Functions

• int main (int argc, char *argv[])

7.32.1 Function Documentation

7.32.1.1 main()

```
int main (
          int argc,
          char * argv[] )
```

7.33 SensorChart.cpp File Reference

```
#include "SensorChart.h"
#include <QVBoxLayout>
#include <QTimer>
#include <QEvent>
#include <QWheelEvent>
```

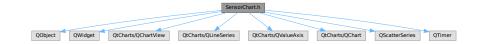
Include dependency graph for SensorChart.cpp:



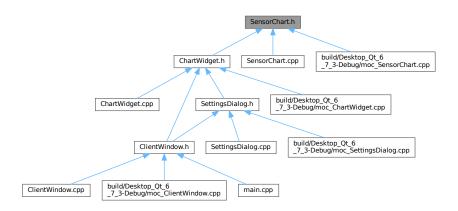
7.34 SensorChart.h File Reference

```
#include <QObject>
#include <QWidget>
#include <QtCharts/QChartView>
#include <QtCharts/QLineSeries>
#include <QtCharts/QValueAxis>
#include <QtCharts/QChart>
#include <QCCharts/QChart>
#include <QCTimer>
```

Include dependency graph for SensorChart.h:



This graph shows which files directly or indirectly include this file:



Classes

· class SensorChart

Klasa odpowiedzialna za sensorchart.

7.35 SensorChart.h

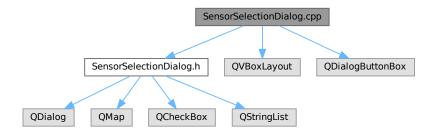
Go to the documentation of this file.

```
00001 #ifndef SENSORCHART_H
00002 #define SENSORCHART H
00003
00004 #include <QObject>
00005 #include <QWidget>
00006 #include <QtCharts/QChartView>
00007 #include <QtCharts/QLineSeries>
00008 #include <QtCharts/QValueAxis>
00009 #include <QtCharts/QChart>
00010 #include <QScatterSeries>
00011 #include <QTimer>
00012
00017 class SensorChart : public QWidget {
           Q_OBJECT
00018
00019
00020 public:
          explicit SensorChart(const QString &title, double minY, double maxY, QWidget *parent = nullptr);
00028
           void addDataPoint(double value);
00032
           void clearChart();
           {\tt QChartView*} \ \ {\tt getChartView()} \ \ {\tt const;} \ \ // \ \ {\tt Getter} \ \ {\tt dowyświetlenia} \ \ {\tt wykresu} \ \ {\tt w} \ \ {\tt GUI}
00036
00040
           QAbstractSeries* getSeries() const;
00044
           QValueAxis* getAxisY() const;
           enum class ChartType {Line, Scatter};
           void changeType (ChartType newType);
00049
00050
           bool userXRangeActive = false;
00054
           void resetAutoScroll();
           void setSeriesColor(const QColor &color);
00058
           void setSeriesStyle(Qt::PenStyle style, int width);
00062
           void enableAutoScroll();
00066
00067
           bool userInteracting = false;
00068
           QTimer *autoScrollTimer = nullptr;
           bool eventFilter(QObject *obj, QEvent *event);
void setAxisRange(double minY, double maxY);
00072
00076
00080
           void applyEditorSettings(const QColor &color, Qt::PenStyle style, int width, double minY, double
      maxY, ChartType type);
00081
00082 private:
00083
           QChart *chart;
00084
           OChartView *chartView:
00085
           QAbstractSeries *series;
00086
           // QLineSeries *series; // Wersja ze stałymi wykresami
00087
           QValueAxis *axisX, *axisY;
00088
           int dataCount;
00089 };
00090
00091 #endif // SENSORCHART_H
```

7.36 SensorSelectionDialog.cpp File Reference

```
#include "SensorSelectionDialog.h"
#include <QVBoxLayout>
#include <QDialogButtonBox>
```

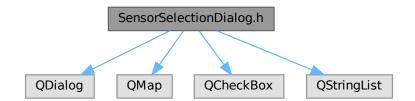
Include dependency graph for SensorSelectionDialog.cpp:



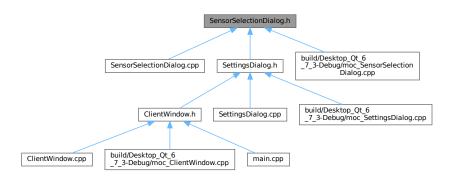
7.37 SensorSelectionDialog.h File Reference

```
#include <QDialog>
#include <QMap>
#include <QCheckBox>
#include <QStringList>
```

Include dependency graph for SensorSelectionDialog.h:



This graph shows which files directly or indirectly include this file:



Classes

· class SensorSelectionDialog

Klasa odpowiedzialna za sensorselectiondialog.

7.38 SensorSelectionDialog.h

Go to the documentation of this file.

```
00001 #ifndef SENSORSELECTIONDIALOG_H
00002 #define SENSORSELECTIONDIALOG_H
00003
00004 #include <QDialog>
00005 #include <QMap>
00006 #include <QCheckBox>
00007 #include <QStringList>
80000
00013 class SensorSelectionDialog : public QDialog {
00014
           Q_OBJECT
00016 public:
           explicit SensorSelectionDialog(const QStringList &availableSensors, QWidget *parent = nullptr);
00020
00024
           QStringList getSelectedSensors() const;
00025
00026 private:
00027
           QMap<QString, QCheckBox*> checkboxes;
00028 };
00029
00030 #endif // SENSORSELECTIONDIALOG_H
```

7.39 SettingsDialog.cpp File Reference

```
#include "SettingsDialog.h"
#include "ChartEditorDialog.h"
Include dependency graph for SettingsDialog.cpp:
```



7.40 SettingsDialog.h File Reference

```
#include <QDialog>
#include <QFormLayout>
#include <QSpinBox>
#include <QPushButton>
#include <QStringList>
#include "ChartWidget.h"
```

7.41 SettingsDialog.h

#include "SensorSelectionDialog.h"
Include dependency graph for SettingsDialog.h:



This graph shows which files directly or indirectly include this file:



Classes

· class SettingsDialog

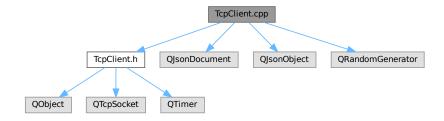
Klasa odpowiedzialna za settingsdialog.

7.41 SettingsDialog.h

```
00001 #ifndef SETTINGSDIALOG_H
00002 #define SETTINGSDIALOG_H
00003
00004 #include <QDialog>
00005 #include <QFormLayout>
00006 #include <QSpinBox>
00007 #include <QPushButton>
00008 #include <QStringList>
00009 #include "ChartWidget.h"
00010 #include "SensorSelectionDialog.h"
00011
00016 class SettingsDialog : public QDialog {
00017
          Q_OBJECT
00018
00019 public:
          explicit SettingsDialog(const QStringList &availableSensors,
00020
                                    const QStringList &existingCharts,
00021
                                    ChartWidget *chartWidgetRef,
00022
00023
                                    QWidget *parent = nullptr);
00024
00028
          int getUpdateInterval() const;
00032
          QStringList getSelectedSensors() const;
00033
00034 signals:
00035
          void chartUpdated(const QString &chartName,
00036
                              const QString &chartType,
00037
                              const QColor &lineColor,
00038
                              Qt::PenStyle style,
00039
                              int width.
00040
                              double minY,
00041
                              double maxY);
```

7.42 TcpClient.cpp File Reference

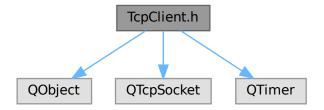
```
#include "TcpClient.h"
#include <QJsonDocument>
#include <QJsonObject>
#include <QRandomGenerator>
Include dependency graph for TcpClient.cpp:
```



7.43 TcpClient.h File Reference

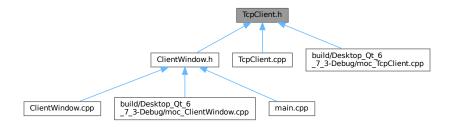
```
#include <QObject>
#include <QTcpSocket>
#include <QTimer>
```

Include dependency graph for TcpClient.h:



7.44 TcpClient.h 125

This graph shows which files directly or indirectly include this file:



Classes

class TcpClient

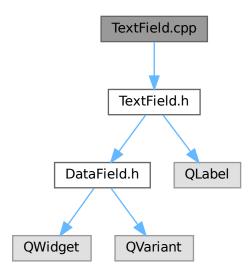
Klasa odpowiedzialna za tcpclient.

7.44 TcpClient.h

```
00001 #ifndef TCPCLIENT_H
00002 #define TCPCLIENT_H
00004 #include <QObject>
00005 #include <QTcpSocket>
00006 #include <QTimer>
00007
00012 class TcpClient : public QObject {
00013
          Q_OBJECT
00014
00015 public:
          explicit TcpClient(QObject *parent = nullptr);
void connectToServer(const QString &host, int port);
00019
00023
00027
          void setUpdateInterval(int interval);
00031
          void connectToServer(const QString &host, quint16 port);
00035
          void startSimulation();
00036
00037
00038 signals:
00042
          void newDataReceived(const QString &data);
00043
00044 private slots:
00048
          void readData();
          void simulateData(); // generuje dane losowe
00052
00053
00054 private:
          QTcpSocket *socket;
00056
           QTimer *simulationTimer;
00057
          bool simulationMode = false;
00058 };
00059
00060 #endif // TCPCLIENT_H
```

7.45 TextField.cpp File Reference

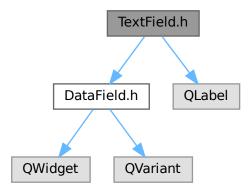
#include "TextField.h"
Include dependency graph for TextField.cpp:



7.46 TextField.h File Reference

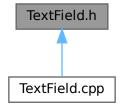
#include "DataField.h"
#include <QLabel>

Include dependency graph for TextField.h:



7.47 TextField.h

This graph shows which files directly or indirectly include this file:



Classes

class TextField

Klasa odpowiedzialna za textfield.

7.47 TextField.h

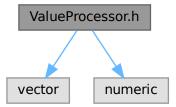
Go to the documentation of this file.

```
00001 #ifndef TEXTFIELD_H
00002 #define TEXTFIELD_H
00004 #include "DataField.h"
00005 #include <QLabel>
00006
00011 class TextField : public DataField {
00012 public:
00013 Text
         TextField();
00017
           void updateValue(const QVariant &value) override;
00021
           QWidget* getWidget() override;
00022
00023 private:
00024
           QLabel *label;
00025 };
00027 #endif // TEXTFIELD_H
```

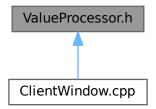
7.48 ValueProcessor.h File Reference

```
#include <vector>
#include <numeric>
```

Include dependency graph for ValueProcessor.h:



This graph shows which files directly or indirectly include this file:



Classes

class ValueProcessor< T >

Szablon klasy do prostego przetwarzania danych.

7.49 ValueProcessor.h

```
00001 #ifndef VALUEPROCESSOR_H
00002 #define VALUEPROCESSOR_H
00003
00004 #include <vector>
00005 #include <numeric>
00006
00013 template <typename T> 00014 class ValueProcessor {
00015 public:
             void addValue(T value) {
00017
                  values.push_back(value);
00018
00019
00020
             T average() const {
   if (values.empty()) return T();
   T sum = std::accumulate(values.begin(), values.end(), T());
00021
00022
00023
                   return sum / static_cast<T>(values.size());
```

7.49 ValueProcessor.h 129