# **Zebraw**

Zebraw is a lightweight and fast package for displaying code blocks with line numbers in Typst, supporting code line highlighting. The term *zebraw* is a combination of *zebra* and *raw*, as the highlighted lines display in the code block with a zebra-striped pattern.

## **Quick Start**

Import the zebraw package with #import "@preview/zebraw:0.5.1": \* then add #show: zebraw to start using zebraw in the simplest way.

```
#import "@preview/zebraw:0.5.1": *
#show: zebraw

ityp
#grid(
  columns: (1fr, 1fr),
  [Hello], [world!],
)
```

```
1 #grid(
2 | columns: (1fr, 1fr),
3 | [Hello], [world!],
4 )
```

To manually render specific code blocks with zebraw, use the <code>#zebraw()</code> function:

```
#zebraw(
    ``typ
    #grid(
    columns: (1fr, 1fr),
    [Hello], [world!],
)
)
```

```
1 #grid(
2 | columns: (1fr, 1fr),
3 | [Hello], [world!],
4 )
```

## **Features**

The zebraw function provides a variety of parameters to customize the appearance and behavior of code blocks. The following sections describe these parameters in detail:

#### Core Features

- ► Line numbering, with customizable offset and range slicing
- Line highlighting and explanatory comments for code
- Headers and footers
- Language identifier tabs
- ► The indentation line and hanging indentation (and fast preview mode for better performance)

## • Customization Options

- Custom colors for background, highlights, and comments
- Custom fonts for different elements
- ► Customizable insets
- Custom themes

### Export Options

► Experimental HTML export

### **Line Numbering**

Line numbers appear on the left side of the code block. Change the starting line number by passing an integer to the numbering-offset parameter. The default value is 0.

```
#zebraw(
  // The first line number will be 2.
  numbering-offset: 1,
    ``typ
  #grid(
    columns: (1fr, 1fr),
    [Hello], [world!],
  )
}
```

```
2 #grid(
3 | columns: (1fr, 1fr),
4 | [Hello], [world!],
5 )
```

To disable line numbering, pass false to the numbering parameter:

```
#zebraw(
   numbering: false,
   ``typ
   #grid(
    columns: (1fr, 1fr),
    [Hello], [world!],
   )
)
```

```
#grid(
  columns: (1fr, 1fr),
  [Hello], [world!],
)
```

## **Numbering Separator**

You can add a separator line between line numbers and code content by setting the numbering-separator parameter to true:

```
1 #grid(
2 | columns: (1fr, 1fr),
3 | [Hello], [world!],
4 |)
```

### **Line Slicing**

Slice code blocks by passing the line-range parameter to the zebraw function. The line-range parameter can be either:

- An array of 2 integers representing the range [a,b) (b can be none as this feature is based on Typst array slicing)
- A dictionary with range and keep-offset keys

When keep-offset is set to true, line numbers maintain their original values. Otherwise, they reset to start from 1. By default, keep-offset is set to true.

```
#let code = ``typ
#grid(
   columns: (1fr, 1fr),
   [Hello],
   [world!],
)
```

```
1 #grid(
2 | columns: (1fr, 1fr),
3 | [Hello],
4 | [world!],
5 )
2 | columns: (1fr, 1fr),
```

```
#zebraw(code)
#zebraw(line-range: (2, 4), code)
#zebraw(
 line-range: (range: (2, 4), keep-
offset: false),
 code
)
#zebraw(
 numbering-offset: 30,
  line-range: (range: (2, 4), keep-
offset: false),
  code
)
#zebraw(
  numbering-offset: 30,
  line-range: (range: (2, 4), keep-
offset: true),
  code
)
```

```
3 [Hello],

1 columns: (1fr, 1fr),
2 [Hello],

31 columns: (1fr, 1fr),
32 [Hello],

32 columns: (1fr, 1fr),
33 [Hello],
```

## Line Highlighting

Highlight specific lines in the code block by passing the highlight-lines parameter to the zebraw function. The highlight-lines parameter accepts either a single line number or an array of line numbers.

```
#zebraw(
  // Single line number:
  highlight-lines: 2,
    `typ
  #grid(
   columns: (1fr, 1fr),
   [Hello], [world!],
)
#zebraw(
  // Array of line numbers:
  highlight-lines: (6, 7) + range(9,
15), typ
  = Fibonacci sequence
  The Fibonacci sequence is defined
through the
 recurrence relation F_n = F(n-1) +
F_{n-2}.
 It can also be expressed in _closed
  F_n = round(1 / sqrt(5) phi.alt^n),
    phi.alt = (1 + sqrt(5)) / 2 $
  #let count = 8
  #let nums = range(1, count + 1)
```

```
1 #grid(
 columns: (1fr, 1fr),
     [Hello], [world!],
 4 )
 1 = Fibonacci sequence
 2 The Fibonacci sequence is defined
   through the
 3 recurrence relation F_n = F(n-1)
   + F_{(n-2)}.
 4 It can also be expressed in
   _closed form:_
 6 \ F_n = round(1 / sqrt(5))
   phi.alt^n), quad
 7
   phi.alt = (1 + sqrt(5)) / 2 $
 9 #let count = 8
10 #let nums = range(1, count + 1)
11 #let fib(n) = (
   if n \le 2 \{ 1 \}
12
13
     else { fib(n-1) + fib(n-2) }
14 )
15
16 The first #count numbers of the
   sequence are:
```

```
#let fib(n) = (
    if n ≤ 2 { 1 }
    else { fib(n - 1) + fib(n - 2) }
)

The first #count numbers of the sequence are:

#align(center, table(
    columns: count,
    .. nums.map(n ⇒ $F_#n$),
    .. nums.map(n ⇒ str(fib(n))),
))
)
```

```
18 #align(center, table(
19     columns: count,
20     ...nums.map(n ⇒ $F_#n$),
21     ...nums.map(n ⇒ str(fib(n))),
22 ))
```

#### **Comments**

Add explanatory comments to highlighted lines by passing an array of line numbers and comments to the highlight-lines parameter.

```
#zebraw(
 highlight-lines: (
    (1, [The Fibonacci sequence is
defined through the recurrence relation
F_n = F_{n-1} + F_{n-2}
   It can also be expressed in _closed
form: F_n = round(1 / sqrt(5))
phi.alt^n), quad
   phi.alt = (1 + sqrt(5)) / 2 $]),
    // Passing a range of line numbers
in the array should begin with `..`
    .. range(9, 14),
    (13, [The first \#count numbers of
the sequence.]),
 ), typ
  = Fibonacci sequence
 #let count = 8
 #let nums = range(1, count + 1)
 \#let fib(n) = (
   if n \le 2 \{ 1 \}
    else { fib(n-1) + fib(n-2) }
 #align(center, table(
   columns: count,
    ..nums.map(n \Rightarrow $F_#n$),
    ..nums.map(n \Rightarrow str(fib(n))),
  ))
)
```

```
1 = Fibonacci sequence
    > The Fibonacci sequence is
    defined through the recurrence
    relation F_n = F_{n-1} + F_{n-2}
    It can also be expressed in closed
    form:
            F_n = \left\lfloor \frac{1}{\sqrt{5}} \phi^n \right\rceil, \quad \phi = \frac{1 + \sqrt{5}}{2}
 2 #let count = 8
 3 \#let nums = range(1, count + 1)
 4 \#let fib(n) = (
   if n \leq 2 \{1\}
      else { fib(n-1) + fib(n-2) }
 6
 7)
 8
 9 #align(center, table(
10
      columns: count,
11
      .. nums.map(n \Rightarrow $F_#n$),
       .. nums.map(n \Rightarrow str(fib(n))),
12
13 ))
    > The first #count numbers of the
    sequence.
```

Comments begin with a flag character, which is ">" by default. Change this flag by setting the comment-flag parameter:

```
#zebraw(
  highlight-lines: (
     // Comments can only be passed when
```

```
1 = Fibonacci sequence
2 #let count = 8
```

```
highlight-lines is an array, so a comma
is needed at the end of a single-element
arrav
    (6, [The Fibonacci sequence is
defined through the recurrence relation
F_n = F_{(n-1)} + F_{(n-2)},
  ),
  comment-flag: "→→",
    typ
  = Fibonacci sequence
  #let count = 8
  #let nums = range(1, count + 1)
  \#let fib(n) = (
   if n \le 2 \{ 1 \}
    else { fib(n-1) + fib(n-2) }
  #align(center, table(
    columns: count,
    .. nums.map(n \Rightarrow $F #n$),
    ..nums.map(n \Rightarrow str(fib(n))),
  ))
)
```

```
3 #let nums = range(1, count + 1)
 4 \#let fib(n) = (
 5 if n \le 2 \{ 1 \}
 6 else { fib(n - 1) + fib(n - 2) }
     The Fibonacci sequence is
   defined through the recurrence
   relation F_n = F_{n-1} + F_{n-2}
 7)
 9 #align(center, table(
     columns: count,
10
      .. nums.map(n \Rightarrow $F_#n$),
11
12
      .. nums.map(n \Rightarrow str(fib(n))),
13 ))
```

To disable the flag feature entirely, pass an empty string "" to the comment-flag parameter (this also disables comment indentation):

```
#zebraw(
  highlight-lines: (
    (6, [The Fibonacci sequence is
defined through the recurrence relation
F_n = F_{n-1} + F_{n-2},
  ),
  comment-flag: "",
    typ
  = Fibonacci sequence
  #let count = 8
  #let nums = range(1, count + 1)
  \#let fib(n) = (
   if n \leq 2 \{ 1 \}
    else { fib(n-1) + fib(n-2) }
  #align(center, table(
   columns: count,
    .. nums.map(n \Rightarrow $F_#n$),
    ..nums.map(n \Rightarrow str(fib(n))),
  ))
)
```

```
1 <u>= Fibonacci sequence</u>
 2 #let count = 8
 3 \#let nums = range(1, count + 1)
 4 \#let fib(n) = (
    if n ≤ 2 { 1 }
 6 else { fib(n - 1) + fib(n - 2) }
   The Fibonacci sequence is defined
   through the recurrence relation
   F_{n} = F_{n-1} + F_{n-2}
 7 )
 8
 9 #align(center, table(
10
     columns: count,
      .. nums.map(n \Rightarrow $F_#n$),
11
      .. nums.map(n \Rightarrow str(fib(n))),
12
13 ))
```

#### **Headers and Footers**

You can add headers and footers to code blocks. One approach is to use special keys in the highlight-lines parameter:

```
#zebraw(
  highlight-lines: (
```

Fibonacci sequence

```
(header: [*Fibonacci sequence*]),
    .. range(8, 13),
    // Numbers can be passed as strings
in the dictionary, though this approach
is less elegant
    ("12": [The first \#count numbers of
the sequence.]),
    (footer: [The fibonacci sequence is
defined through the recurrence relation
F n = F (n-1) + F (n-2),
 ), typ
  #let count = 8
  #let nums = range(1, count + 1)
  \#let fib(n) = (
   if n \le 2 \{ 1 \}
   else { fib(n-1) + fib(n-2) }
  #align(center, table(
    columns: count,
    ..nums.map(n \Rightarrow $F_#n$),
    ..nums.map(n \Rightarrow str(fib(n))),
  ))
)
```

```
1 #let count = 8
 2 #let nums = range(1, count + 1)
 3 \#let fib(n) = (
 4 if n ≤ 2 { 1 }
 5 else { fib(n - 1) + fib(n - 2) }
 6)
 7
 8 #align(center, table(
 9
     columns: count,
     .. nums.map(n \Rightarrow $F_#n$),
10
      .. nums.map(n \Rightarrow str(fib(n))),
11
12 ))
   > The first #count numbers of the
   sequence.
The fibonacci sequence is defined
through the recurrence relation F_n =
F_{n-1} + F_{n-2}
```

Alternatively, use the dedicated header and footer parameters for cleaner code:

```
#zebraw(
  highlight-lines: (
    .. range(8, 13),
    (12, [The first \mbox{\#count numbers of}
the sequence.]),
  ),
  header: [*Fibonacci sequence*],
   ``typ
  #let count = 8
  #let nums = range(1, count + 1)
  \#let fib(n) = (
   if n \le 2 \{ 1 \}
    else { fib(n-1) + fib(n-2) }
  #align(center, table(
    columns: count,
    .. nums.map(n \Rightarrow $F #n$),
    ..nums.map(n \Rightarrow str(fib(n))),
  footer: [The fibonacci sequence is
defined through the recurrence relation
F_n = F_{n-1} + F_{n-2},
```

```
Fibonacci sequence
 1 #let count = 8
 2 #let nums = range(1, count + 1)
 3 \#let fib(n) = (
   if n ≤ 2 { 1 }
 5
   else { fib(n-1) + fib(n-2) }
 6)
 7
 8 #align(center, table(
     columns: count,
 9
10
      .. nums.map(n \Rightarrow $F_#n$),
11
      .. nums.map(n \Rightarrow str(fib(n))),
12 ))
   > The first #count numbers of the
   sequence.
The fibonacci sequence is defined
through the recurrence relation F_n =
F_{n-1} + F_{n-2}
```

## Language Tab

Display a floating language identifier tab in the top-right corner of the code block by setting lang to true:

```
typst

1 #grid(
2 | columns: (1fr, 1fr),
3 | [Hello], [world!],
4 )
```

Customize the language display by passing a string or content to the lang parameter:

```
#zebraw(
  lang: strong[Typst],
    ``typst
  #grid(
    columns: (1fr, 1fr),
    [Hello], [world!],
  )
)
```

```
Typst _______

1 #grid(
2 | columns: (1fr, 1fr),
3 | [Hello], [world!],
4 )
```

## **Indentation Lines, Hanging Indentation and Fast Preview**

Display indentation guides by passing a positive integer to the indentation parameter, representing the number of spaces per indentation level:

```
#zebraw(
  indentation: 2,
    typ
  #let forecast(day) = block[
    #box(square(
     width: 2cm,
      inset: 8pt,
      fill: if day.weather = "sunny" {
        yellow
      } else {
       aqua
      },
      align(
       bottom + right,
       strong(day.weather),
      ),
    ))
    #h(6pt)
    #set text(22pt, baseline: -8pt)
    #day.temperature °#day.unit
  ]
)
```

```
1 #let forecast(day) = block[
 2
     #box(square(
 3
       width: 2cm,
 4
       inset: 8pt,
 5
       fill: if day.weather =
   "sunny" {
       yellow
 6
 7
       } else {
 8
         aqua
 9
       },
10
       align(
         bottom + right,
11
         strong(day.weather),
12
13
       ),
     ))
14
15
     #h(6pt)
     #set text(22pt, baseline: -8pt)
16
17
     #day.temperature °#day.unit
18 ]
```

Enable hanging indentation by setting hanging-indent to true:

```
width: 2cm,
inset: 8pt,
fill: if day.weather = "sunny" {
    yellow
} else {
    aqua
},
align(
    bottom + right,
    strong(day.weather),
),
))
#h(6pt)
#set text(22pt, baseline: -8pt)
#day.temperature °#day.unit
]
```

```
5
       fill: if day.weather =
       "sunny" {
 6
         vellow
 7
       } else {
 8
         aqua
 9
       },
       align(
10
11
         bottom + right,
12
         strong(day.weather),
13
       ),
     ))
14
15
     #h(6pt)
16
     #set text(22pt, baseline: -8pt)
17
     #day.temperature °#day.unit
18 ]
```

Indentation lines can slow down preview performance. For faster previews, enable fast preview mode by passing true to the fast-preview parameter in zebraw-init or by using zebraw-fast-preview in the CLI. This renders indentation lines as simple | characters:

```
#zebraw(
 hanging-indent: true,
    typ
 #let forecast(day) = block[
    #box(square(
     width: 2cm,
      inset: 8pt,
      fill: if day.weather = "sunny" {
        yellow
      } else {
        aqua
      align(
       bottom + right,
        strong(day.weather),
      ),
    ))
    #h(6pt)
    #set text(22pt, baseline: -8pt)
    #day.temperature °#day.unit
  ]
)
```

```
typ
 1 #let forecast(day) = block[
 2 | #box(square(
 3 | | width: 2cm,
 4 | | inset: 8pt,
 5 | fill: if day.weather =
       "sunny" {
 6
       yellow
 7
      } else {
 8
         aqua
 9 | |
      },
10 | | align(
11 | | bottom + right,
12
    | | strong(day.weather),
     ⊢),
13
14 | ))
15 | #h(6pt)
16 | #set text(22pt, baseline: -8pt)
17 | #day.temperature °#day.unit
18 ]
```

### **Themes**

Zebraw includes built-in themes. PRs for additional themes are welcome!

```
#show: zebraw.with(..zebraw-
themes.zebra)

``rust
pub fn fibonacci_reccursive(n: i32) →
u64 {
   if n < 0 {
      panic!("{} is negative!", n);</pre>
```

```
1 pub fn fibonacci_reccursive(n:
    i32) → u64 {
2       if n < 0 {
3          panic!("{} is negative!",
          n);
4       }
5       match n {</pre>
```

```
match n {
    0 ⇒ panic!("zero is not a right
argument to fibonacci_reccursive()!"),
    1 | 2 ⇒ 1,
    3 ⇒ 2,
    _ ⇒ fibonacci_reccursive(n - 1)
+ fibonacci_reccursive(n - 2),
    }
}
```

```
#show: zebraw.with(..zebraw-
themes.zebra-reverse)

rust
pub fn fibonacci_reccursive(n: i32) →
u64 {
    if n < 0 {
        panic!("{} is negative!", n);
    }
    match n {
        0 ⇒ panic!("zero is not a right
argument to fibonacci_reccursive()!"),
        1 | 2 ⇒ 1,
        3 ⇒ 2,
        _ ⇒ fibonacci_reccursive(n - 1)
+ fibonacci_reccursive(n - 2),
    }
}</pre>
```

```
1 pub fn fibonacci reccursive(n:
   i32) → u64 {
       if n < 0 {
 2
   panic!("{} is negative!",
 3
   n);
 4
       }
 5
       match n {
      0 ⇒ panic!("zero is not a
   right argument to
   fibonacci_reccursive()!"),
7
        1 \mid 2 \Rightarrow 1,
           3 \Rightarrow 2,
 8
 9
   fibonacci_reccursive(n - 1) +
   fibonacci_reccursive(n - 2),
10
11 }
```

### (Experimental) HTML Export

See example-html.typ or GitHub Pages for more information.

# Customization

There are three ways to customize code blocks in your document:

- 1. **Per-block customization**: Manually style specific blocks using the #zebraw() function with parameters.
- 2. **Local customization**: Apply styling to all subsequent raw blocks with **#show**: zebraw.with(). This affects all raw blocks after the **#show** rule, **except** those created manually with **#zebraw**().
- Global customization: Use #show: zebraw-init.with() to affect all raw blocks after the rule, including those created manually with #zebraw(). Reset to defaults by using zebraw-init without parameters.

#### Inset

Customize the padding around each code line(numberings are not affected) by passing a dictionary to the inset parameter:

```
#zebraw(
  inset: (top: 6pt, bottom: 6pt),
  ``typ
  #grid(
  columns: (1fr, 1fr),
```

```
1 #grid(
2 columns: (1fr, 1fr),
```

```
[Hello], [world!],
)
)
```

```
3 [Hello], [world!],
4 )
```

#### **Colors**

Customize the background color with a single color or an array of alternating colors:

```
1 #grid(
2 | columns: (1fr, 1fr),
3 | [Hello], [world!],
4 )

1 #grid(
2 | columns: (1fr, 1fr),
3 | [Hello], [world!],
4 )
```

Set the highlight color for marked lines with the highlight-color parameter:

```
1 I'm so blue!
2 | | George III
```

Change the comment background color with the comment-color parameter:

Set the language tab background color with the lang-color parameter:

```
#zebraw(
  lang: true,
  lang-color: teal,
  ``typst
  #grid(
    columns: (1fr, 1fr),
    [Hello], [world!],
  )
)
```

```
1 #grid(
2 | columns: (1fr, 1fr),
3 | [Hello], [world!],
4 )
```

#### **Font**

Customize font properties for comments, language tabs, and line numbers by passing a dictionary to the comment-font-args, lang-font-args, or numbering-font-args parameters respectively.

If no custom lang-font-args are provided, language tabs inherit the comment font styling:

```
#zebraw(
  highlight-lines: (
      (2, "columns ... "),
  ),
  lang: true,
  comment-color: white,
  comment-font-args: (
    font: "IBM Plex Sans",
    style: "italic"
  ),
    typst
  #grid(
    columns: (1fr, 1fr),
    [Hello], [world!],
  )
}
```

Example with custom language tab styling:

```
#zebraw(
 highlight-lines: (
   (2, "columns ... "),
  ),
 lang: true,
 lang-color: eastern,
 lang-font-args: (
   font: "Buenard",
   weight: "bold",
   fill: white,
 ),
 comment-font-args: (
   font: "IBM Plex Sans",
    style: "italic"
 ), typst
  #grid(
   columns: (1fr, 1fr),
    [Hello], [world!],
```

```
)
```

#### **Extend**

Extend at vertical is enabled at default. When there's header or footer it will be automatically

```
#zebraw(
  extend: false,
    `typst
  #grid(
   columns: (1fr, 1fr),
   [Hello], [world!],
)
```

```
1 #grid(
    columns: (1fr, 1fr),
    [Hello], [world!],
3
```

Example

```
rust
Calculate Fibonacci number using reccursive function
1 pub fn fibonacci_reccursive(n: i32) → u64 {
2
       if n < 0 {
3
           panic!("{} is negative!", n);
           > to avoid negative numbers
       }
4
5
       match n {
 6
           0 ⇒ panic!("zero is not a right argument to fibonacci_reccursive()!"),
 7
           1 \mid 2 \Rightarrow 1
8
           3 \Rightarrow 2,
           _ ⇒ fibonacci_reccursive(n - 1) + fibonacci_reccursive(n - 2),
9
           > 50 ⇒ 12586269025
10
       }
11 }
```