

## Assignment - 4

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Course code : CSA 0389

Course name : DATA STRUCTURE

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1. Develop a C program to implement the tree traversals (Inorder, Preorder, Postorder).

```
#include <stdio.h>
#include <stdlib.h>
struct node {
    int data;
    struct node * left;
    struct node * Right;
};
```

```
struct node * Create node (int data) {
    struct node * newnode = (struct node *) malloc
    (Size of [struct node]);
    newnode -> data = data;
    newnode -> left = NULL;
    newnode -> Right = NULL;
    return new node;
}
```

```
void inorder (struct node * root) {
    if (root == NULL)
        return;
    inorder (root -> Left);
    printf (" %d", root -> data);
    preorder (root -> left);
    preorder (root -> Right);
}
```

```
void Postorder (struct node * root) {
    if (root == NULL)
        return;
    Postorder (root -> Left);
    Postorder (root -> right);
    printf (" %d", root -> data);
}
```

```
int main () {
    struct node * root = createnode (1);
}
```

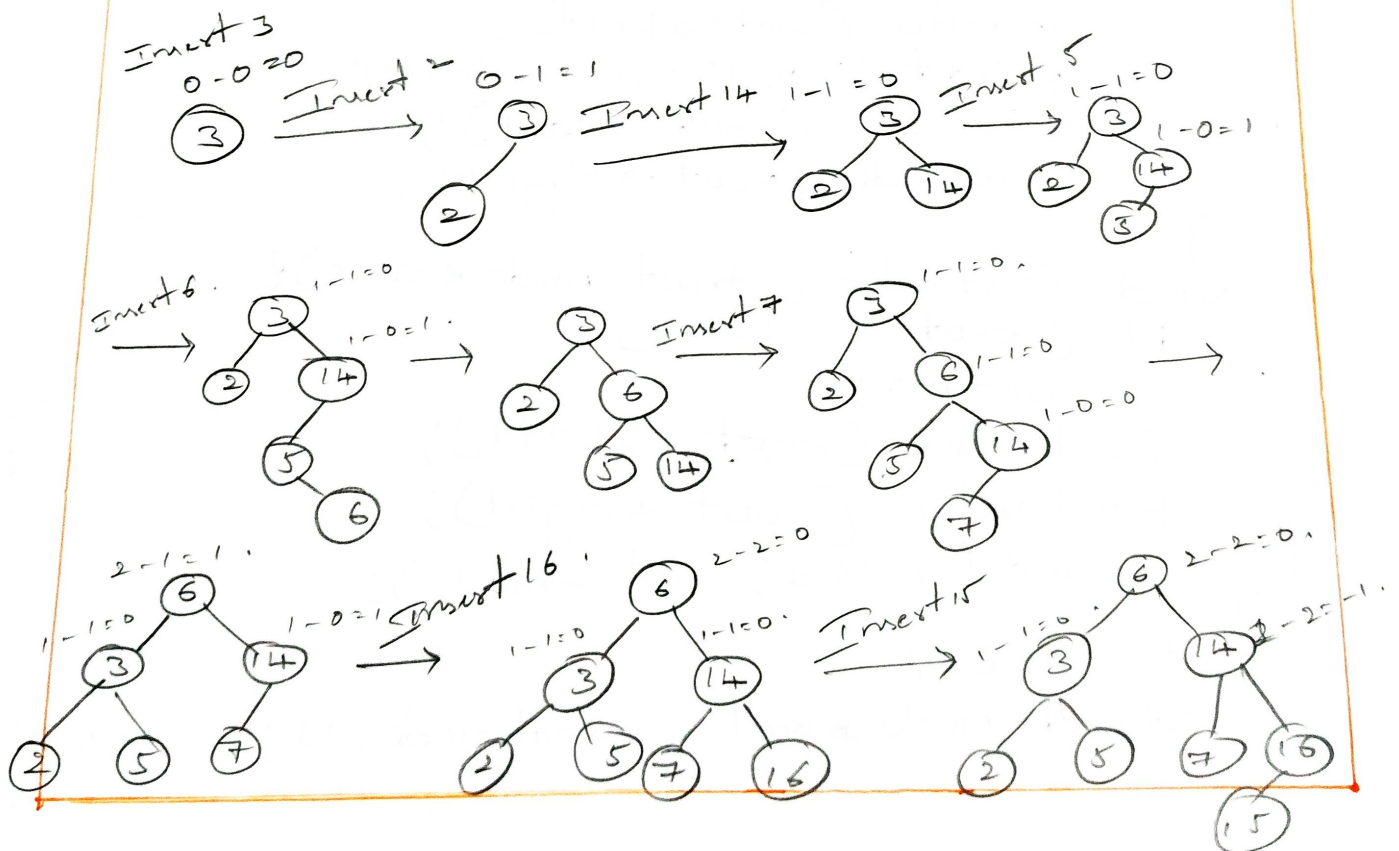
```

root → Left = CcreateNode(2);
root → Right = CcreateNode(3);
root → Left → Left = CcreateNode(4);
root → Left → Right = CcreateNode(5);
root → Right → Left = CcreateNode(6);
root → Right → Right = CcreateNode(7);
printf("Inorder traversal: ");
inorder(root);
printf("\n");
printf("Preorder traversal: ");
preorder(root);
printf("Postorder traversal: ");
postorder(root);
return 0;
}

```

2. Construct AVL tree for the following elements 3, 2, 14, 5, 6, 7 followed by 10 to 16 in reverse order.

3, 2, 14, 5, 6, 7, 16, 15, 14, 13, 12, 11, 10.





delete node (4);  
 delete node (6);  
 delete node (7);

