

Gayan Hasantha

Intern Software Engineer



CONTACT



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164/1, Etamurupitiya, Menikdiwela.



[gayanhasantha/github](https://github.com/gayanhasantha)



[gayanhasantha/portfolio](#)



[gayanhasantha/linkedin](#)



SOFT SKILLS

- Teamwork
- Time management
- Leadership
- Effective communication
- Logical thinking



TECH SKILLS

- HTML, CSS & JavaScript
- Python, C++
- Java, C#, PHP
- My SQL
- React + Node.js
- UI Designing
- Video Editing
- Windows



ABOUT ME

I'm a dedicated person with a strong passion for technology, software development, and solving problems. I'm looking for an internship where I can learn, grow, and make a meaningful contribution to a forward-thinking team.



EDUCATION

- Dharmaraja College Kandy
G.C.E A/L 2020
Economics - B Accounting - C Business Studies - C
General Information Technology - A
- *G.C.E O/L* 2016
Mathematics - A English - B Science - C
Sinhala - A History - A Agriculture - A
Buddhist - A Music - A Geography - A
- MicroNet Pvt. Ltd.
Successfully Completed. 2021
Computer Hardware & Computer Basic
- Advanced Technological Institute
Current GPA 3.78/4.0 2022
Higher National Diploma In Information Technology



PROJECTS

- Garbage Management System
Python, C++ 2025
A Smart AI-based system that detects and collects plastic bottles using Python and Arduino IDE. Designed to promote environmental sustainability by enabling automatic plastic bottle identification and redemption.
- Website for Smart-Outfit shop
HTML, CSS & JavaScript 2024
A fully functional web-based system for online shopping. It provides a user-friendly selecting items online, conveniently browse and streamlining the shopping experience and minimizing common physical retail challenges.
- Library Management System
Java, Swing, MySQL 2024
A simple and efficient Library Management System built using Java. This system allows users to manage books, members, and borrow/return transactions with a clean separation of concerns between logic, interface, and data.
- BreakOut Game
C#, .NET Framework, WinForms 2023
A simple game created using C#. This is a game with a ball that can be used to break blocks of walls by using a similar little block. A very interesting game with a score system that can measure how long you break the walls.



REFERENCES

Mrs. Dilini Kumarihami
Head of the Department

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Mrs. V.G.S. Pradeepika
Senior Lecturer

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