Kernelization: Reducing a problem to itself

High level: Reduce a large instance to an "equivalent" idea smaller or simpler instance

Today: Given (G, K) an instance of Vertex Cover

Produce (G', K') another instance of Vertex Cover such that $- K' \leq K$ $- |G'| = O(K^2)$ $- (G', K') \text{ is a Yes instance} \iff (G', K') \text{ is a Yes instance}$

This can be done in polynomial time

Main Obs: If (6, k) is a Yes instance then

if I u: deg(n) > k then u must belong to

minimum vertex cover

Rule 1: If (6,k) has a vertex u: deg (n) > k then reduce to (6-u, k-1)

Rule 2: If (6, k) has a vertex u: deg(n)=0 then reduce to (6-M, K)

Obs: If we repeatedly apply Rules 1 & 2 until it is not possible anymore and let (6', k') be the resulting instance, then $-0 \ |V'| + |E'| = O(k'^2)$ if (6', k') is a Yes-instance (6, k) is a Yes-instance

Zk' [ho edges Inside

 $|E'| \le \sum_{m \in C} deg(m) \le \sum_{k'} k' \le k'^2$ $|V'| \le 2|E'| \quad \text{c-since degrees eve}$

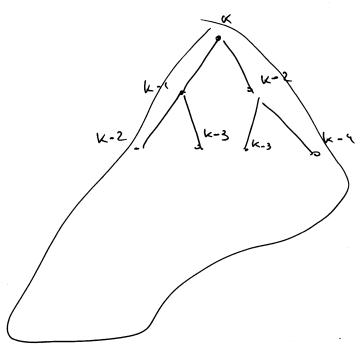
Other Kernelization Rules (GK) -> (G', K') such that G' has min degree > 2 (on sider the branching rule:

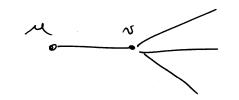
MEVC = D add n to VC solve
$$(6-n, k-1)$$

N(n) to VC Solve $(6|N(n), k-1N(n)|)$
 $\leq k-2$

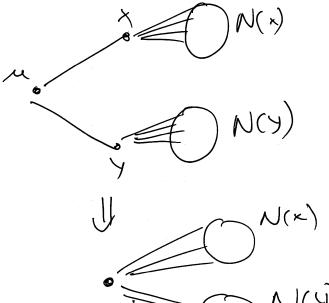
$$T(k) \leq T(k-i) + T(k-2) + poly(n)$$

$$= 0 \quad T(k) = O(1.62^{k} \text{ pdy (n)})$$





Rule 4: If I u: dey (m) = 2 and
neighbors are both connected, then
merge { u, x, y } into a new
node and set k'=k-1



If J m: deg (m)=2 and neighbors are connected then remove f m, x, y g and set k'=k-2

N(x) N(y)

(x)

 \bigcirc N(3)

Rule S: If In deg (ni) such that replace with (6, k) is Yes (=0 (6, k) is Yes How many from) How many from } u, v, v, v, are needed . \ \{\omega_1, \omega_2, \omega_3} \text{ are?} All No chosen? | All No chosen? All N3 chosen?