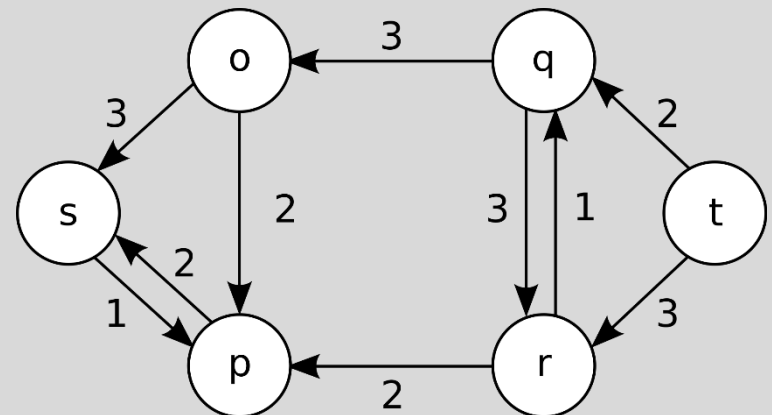
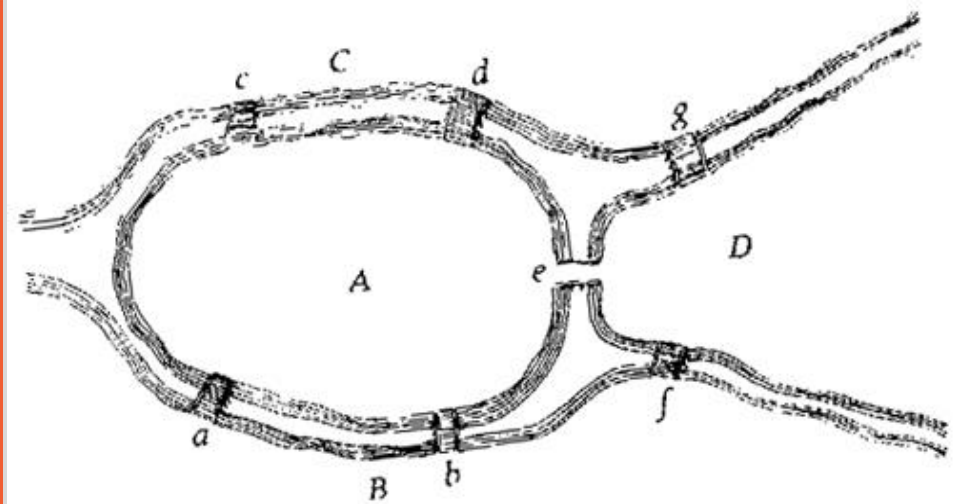


Lecture 9 – Flow networks II

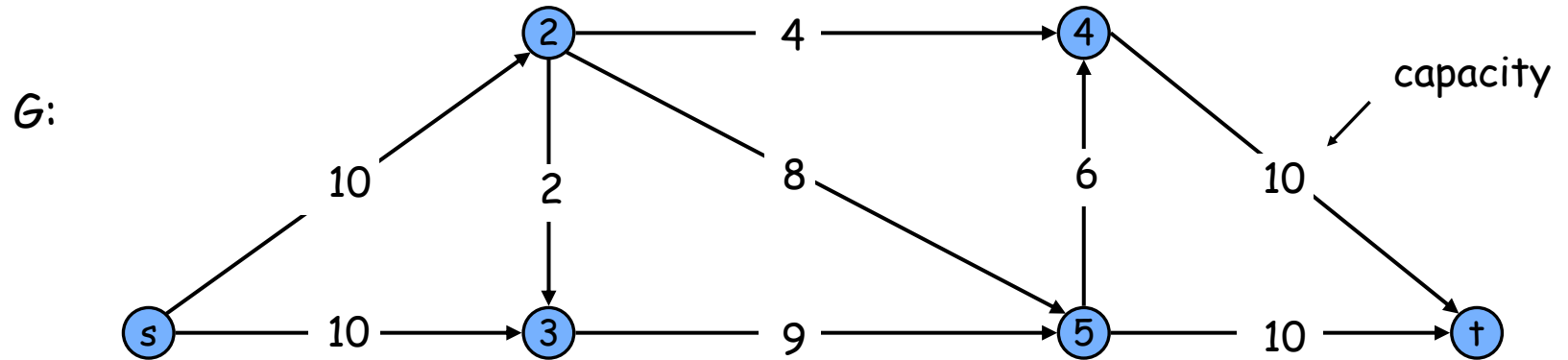


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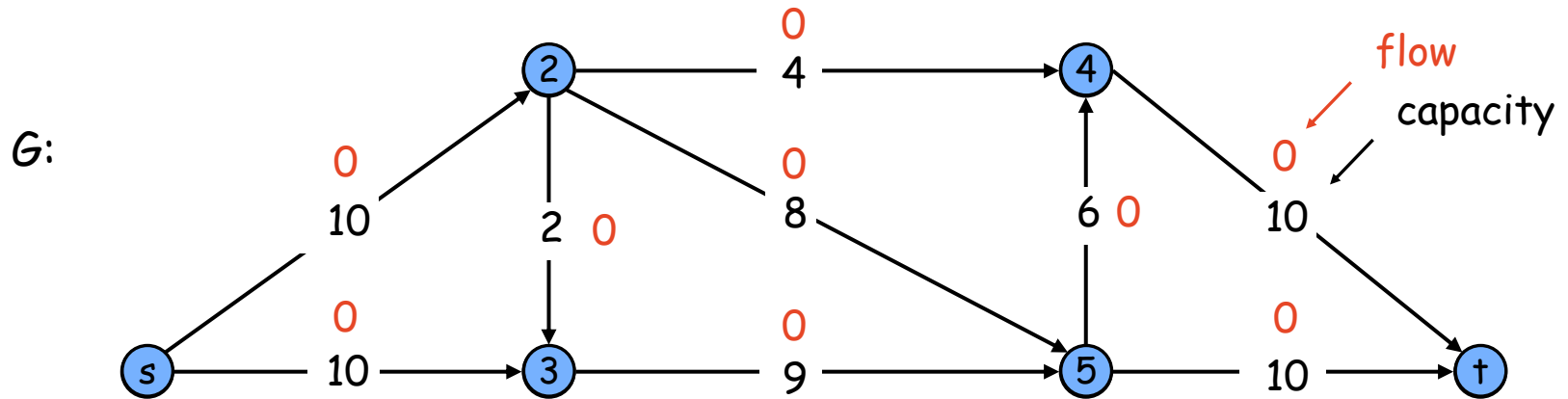
Ford Fulkerson

```
Ford-Fulkerson( $G, s, t$ ) {  
    foreach  $e \in E$   
         $f(e) \leftarrow 0$   
     $G_f \leftarrow$  residual graph  
  
    while (there exists augmenting path  $P$  in  $G_f$ ) {  
         $f \leftarrow$  Augment( $f, P$ )  
        update  $G_f$   
    }  
    return  $f$   
}
```

Ford-Fulkerson Algorithm

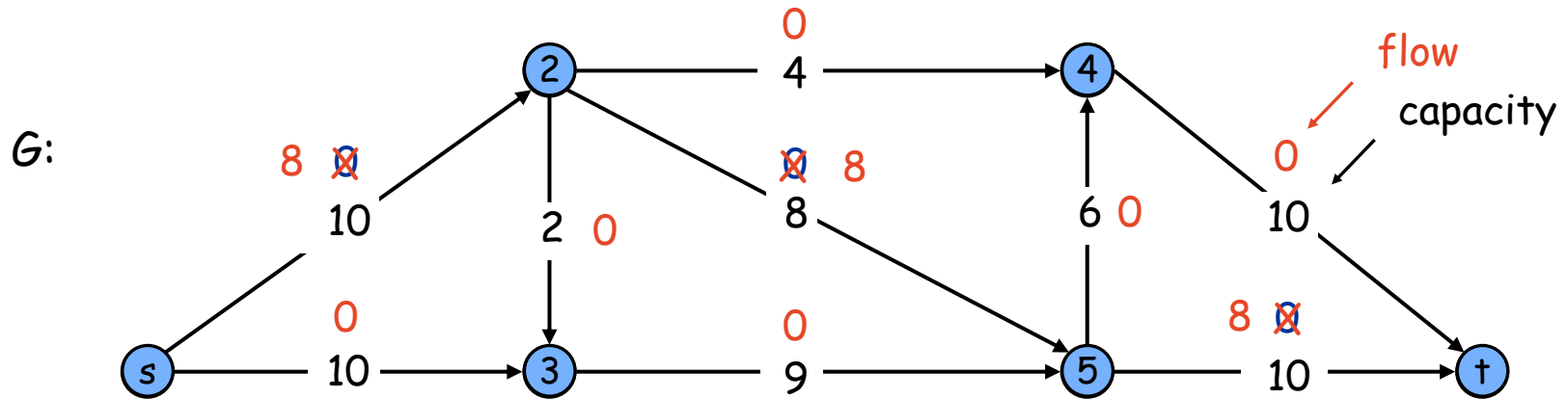


Ford-Fulkerson Algorithm

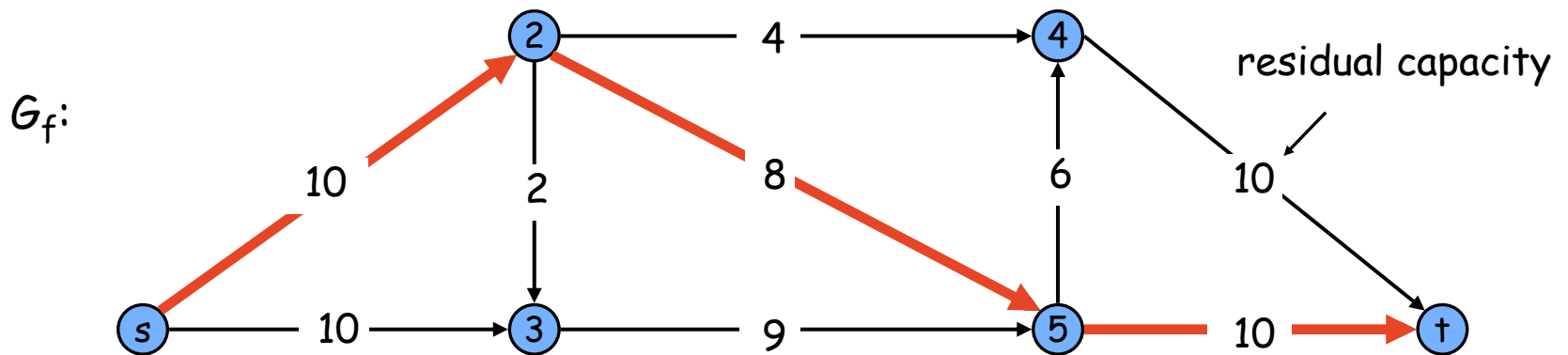


Flow value = 0

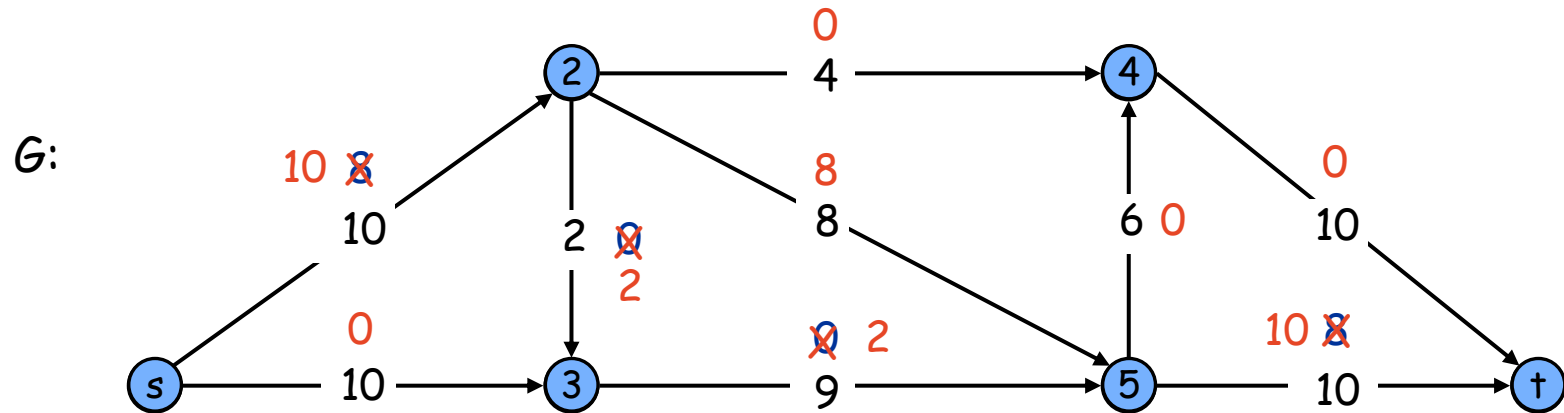
Ford-Fulkerson Algorithm



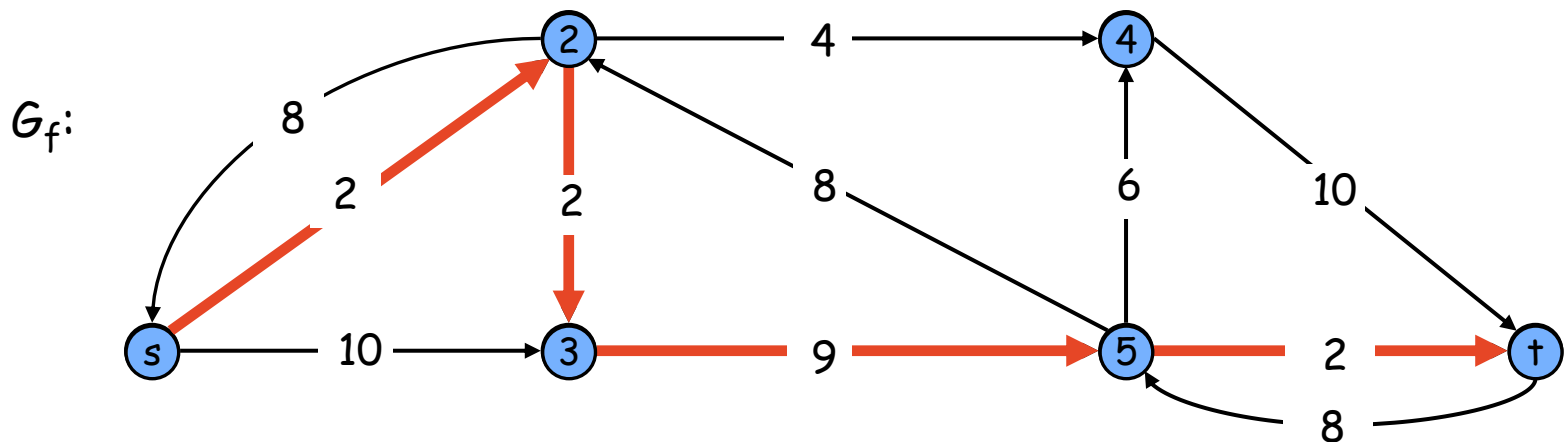
Flow value = 0



Ford-Fulkerson Algorithm

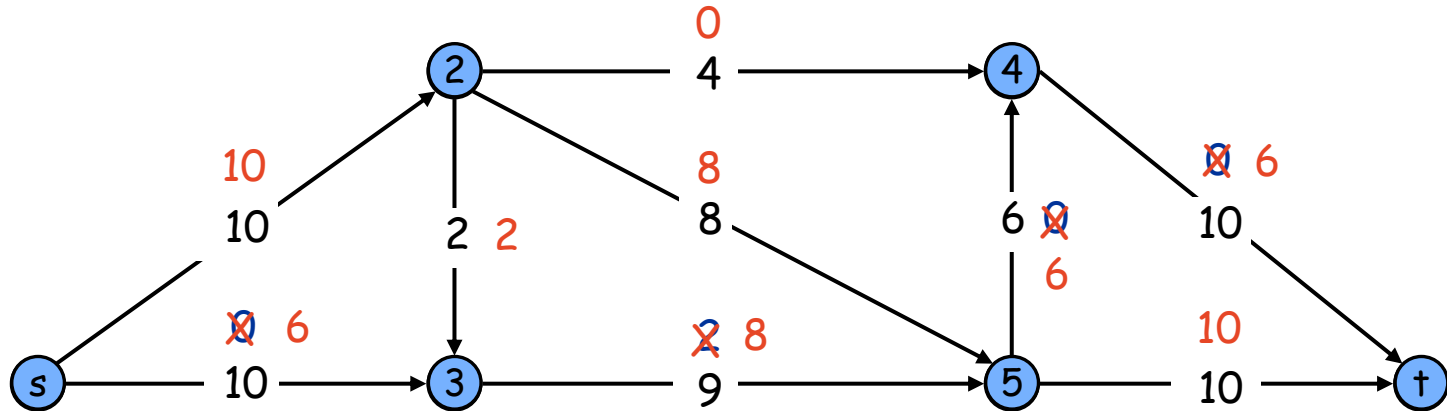


Flow value = 8



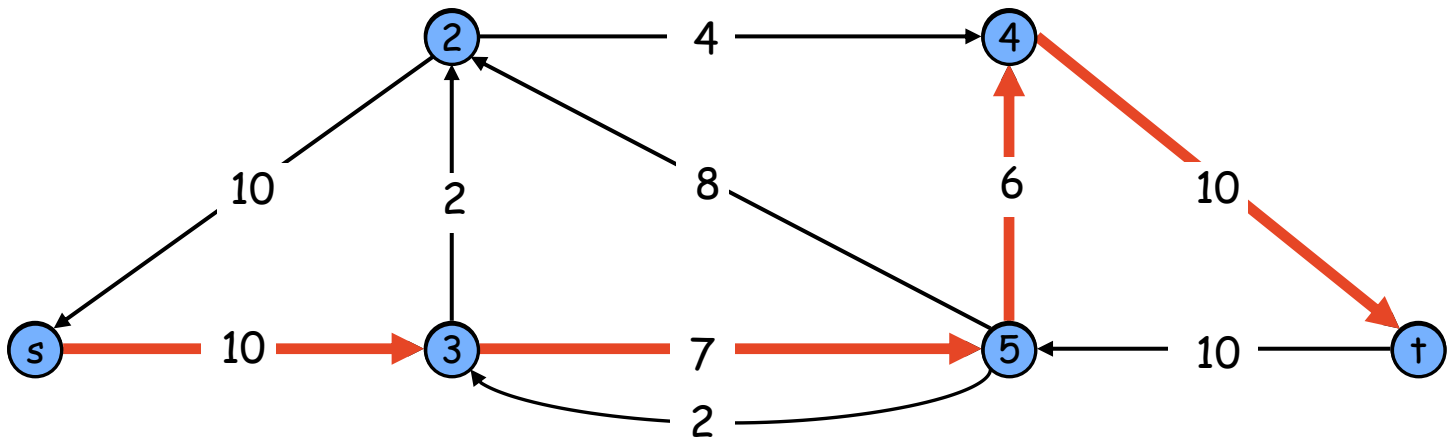
Ford-Fulkerson Algorithm

G :



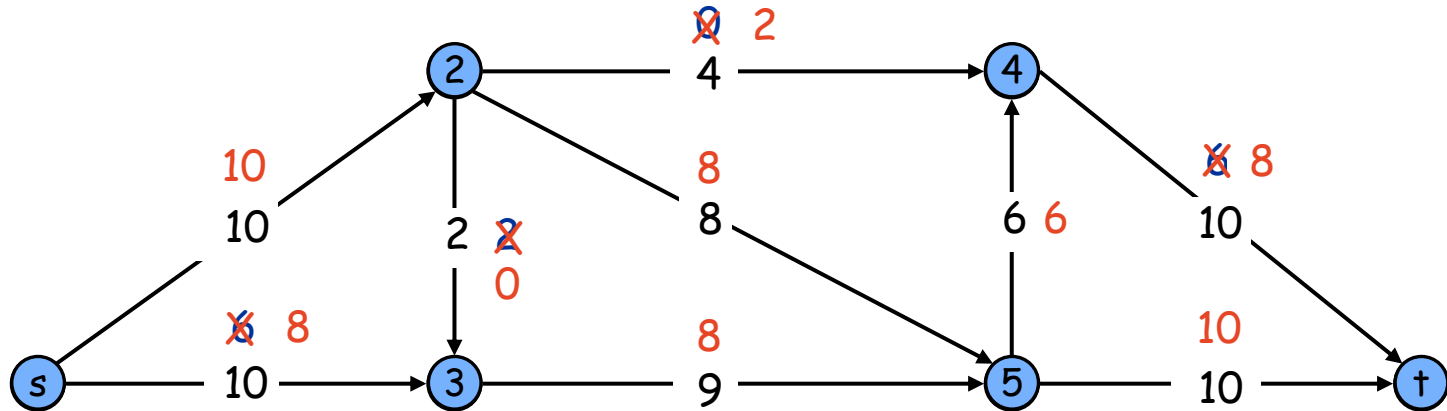
Flow value = 10

G_f :



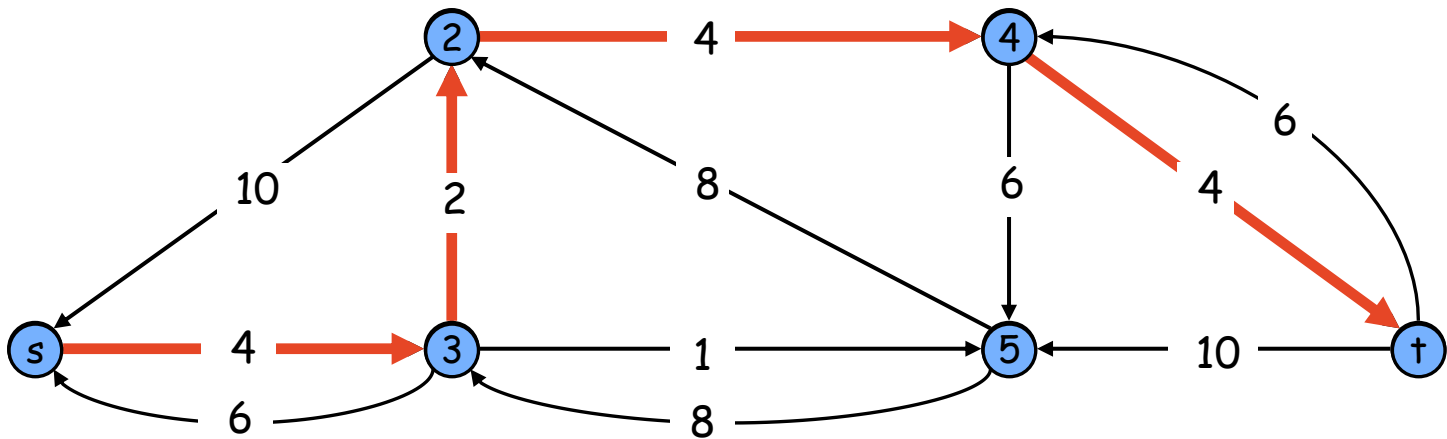
Ford-Fulkerson Algorithm

G :



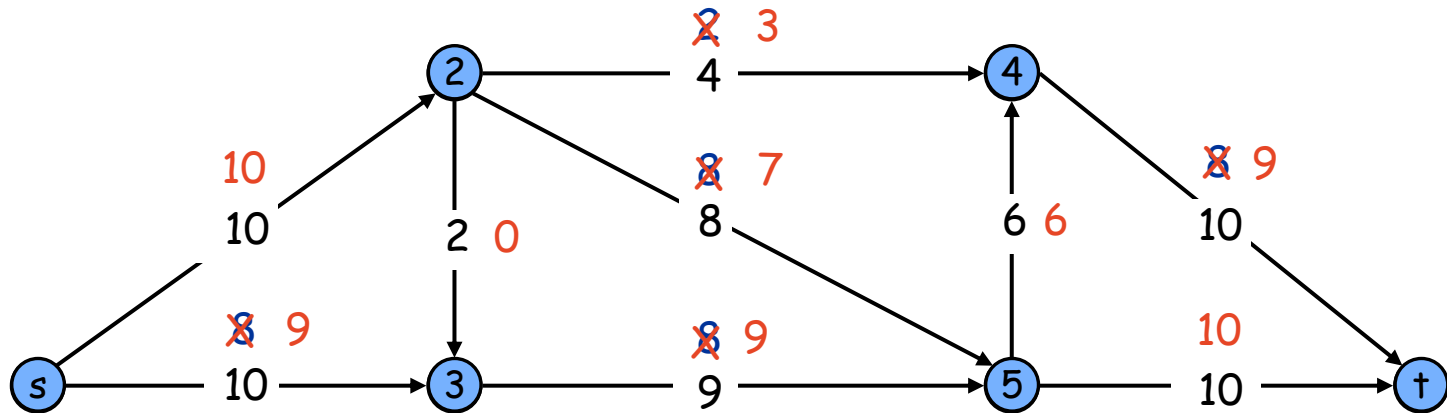
Flow value = 16

G_f :



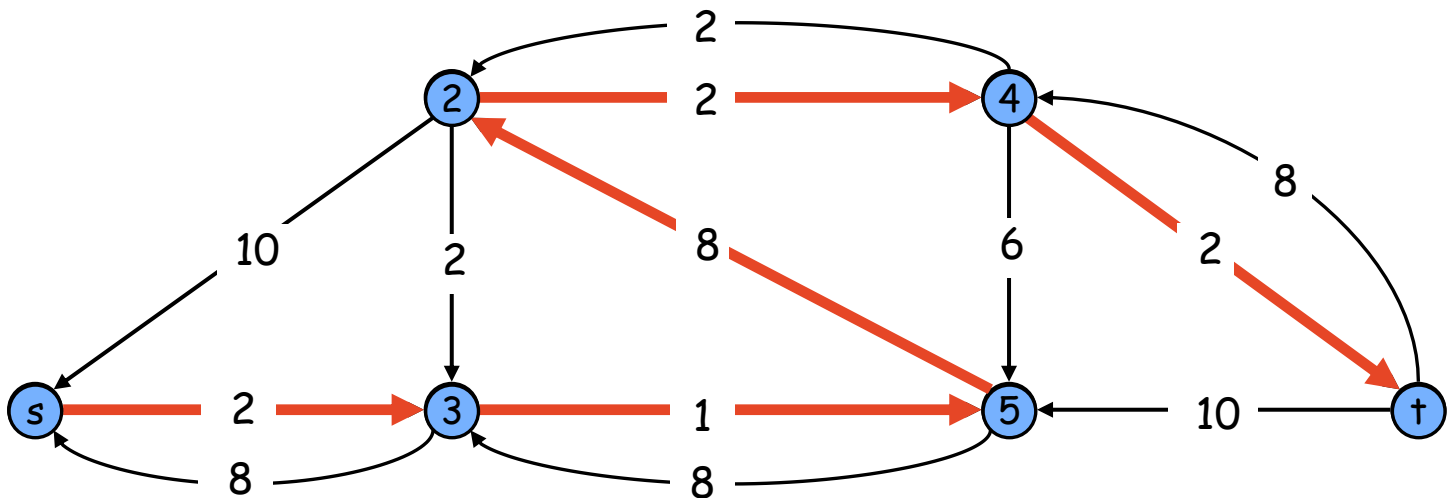
Ford-Fulkerson Algorithm

G :



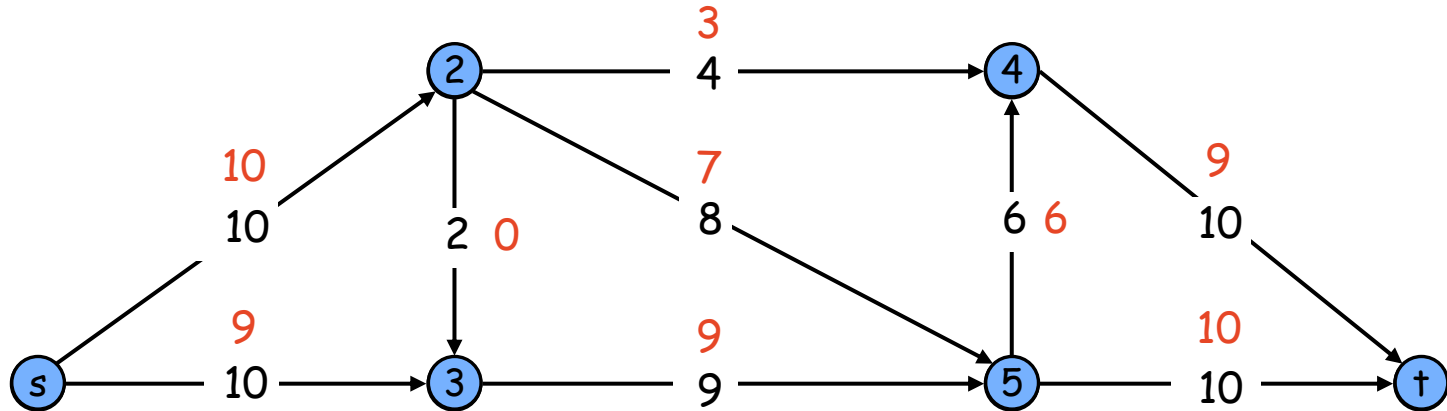
Flow value = 18

G_f :



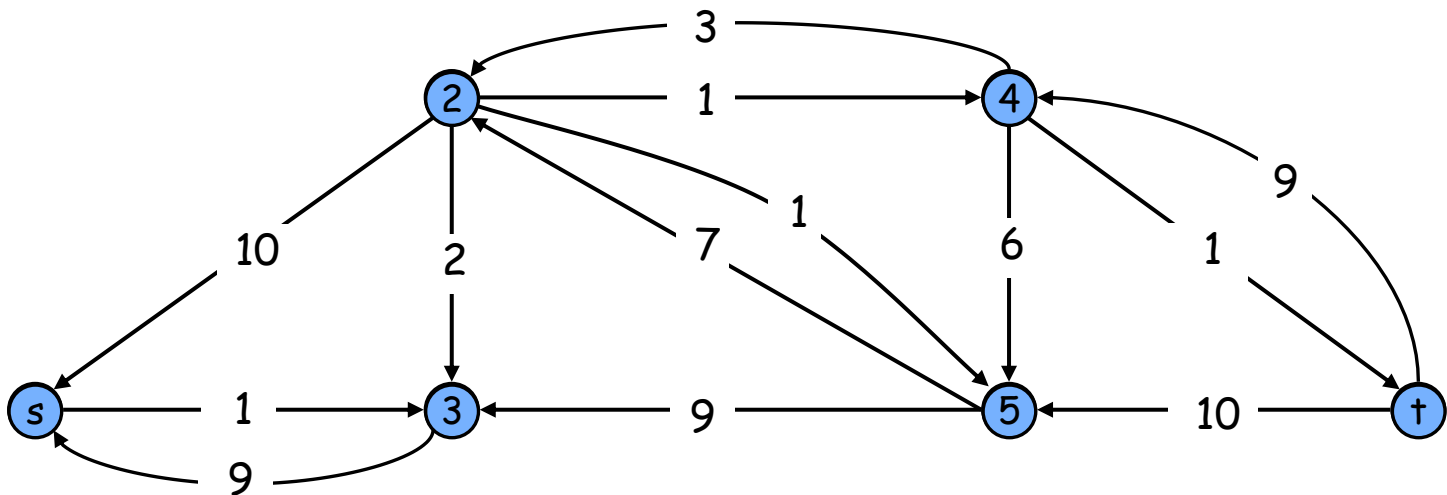
Ford-Fulkerson Algorithm

G :

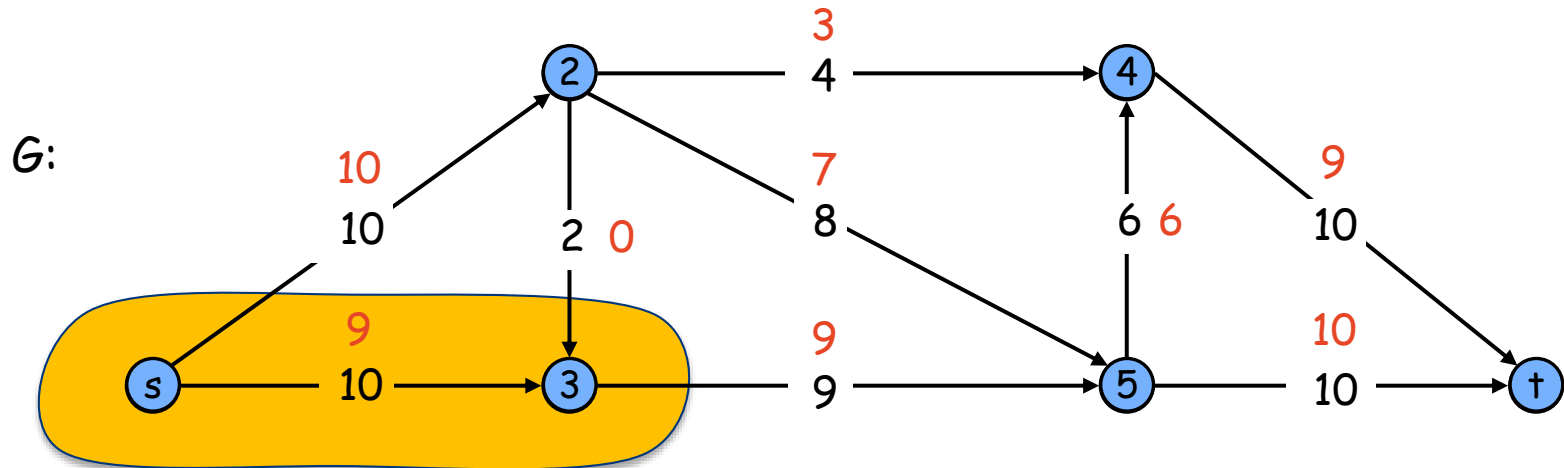


Flow value = 19

G_f :

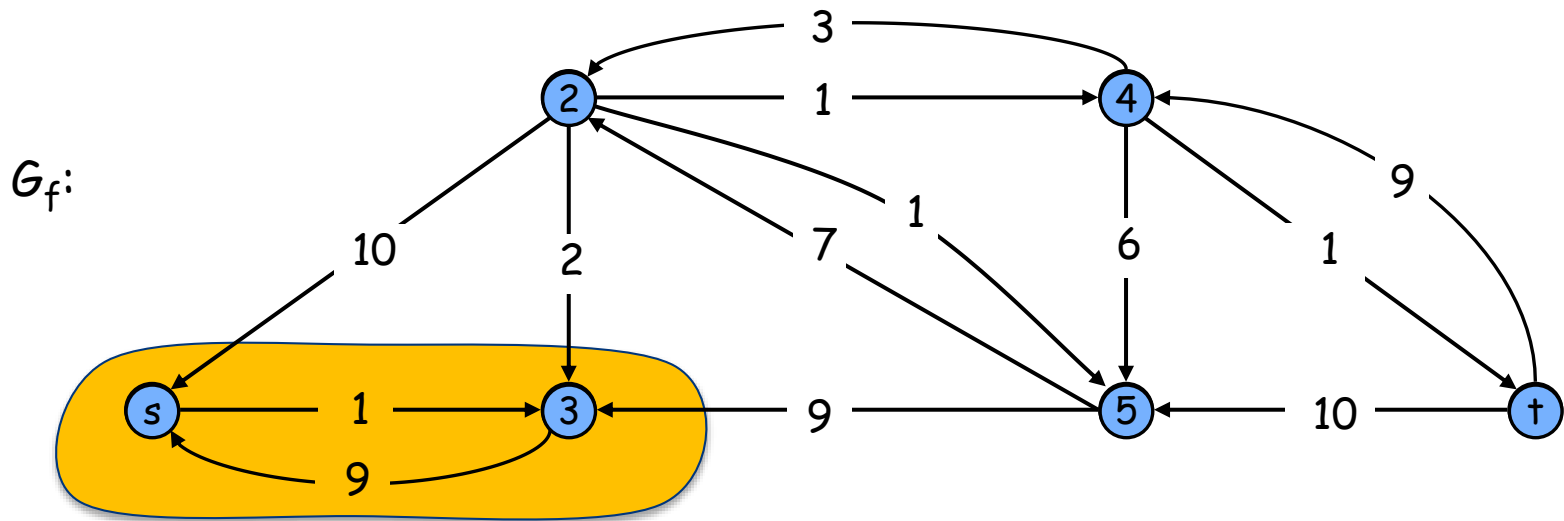


Ford-Fulkerson Algorithm



Cut capacity = 19

Flow value = 19



Augmenting Path Algorithm

```
Ford-Fulkerson( $G, s, t$ ) {  
    foreach  $e \in E$   
         $f(e) \leftarrow 0$   
     $G_f \leftarrow$  residual graph  
  
    while (there exists augmenting path  $P$  in  $G_f$ ) {  
         $f \leftarrow$  Augment( $f, P$ )  
        update  $G_f$   
    }  
    return  $f$   
}
```

```
Augment( $f, P$ ) {  
     $b \leftarrow$  bottleneck( $P, f$ )  
    foreach  $e = (u, v) \in P$  {  
        if  $e$  is a forward edge then  
            increase  $f(e)$  in  $G$  by  $b$   
        else ( $e$  is a backward edge)  
            decrease  $f(e)$  in  $G$  by  $b$   
    }  
    return  $f$   
}
```

Ford-Fulkerson: Running Time

Observation:

Let f be a flow in G , and let P be a simple s - t path in G_f .

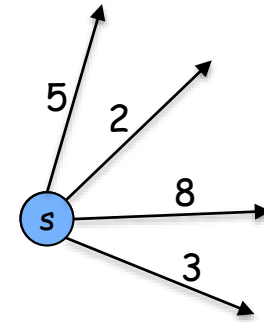
$$v(f') = v(f) + \text{bottleneck}(f, P)$$

and since $\text{bottleneck}(f, P) > 0$

$$v(f') > v(f).$$

⇒ The flow value strictly increases in an augmentation

Ford-Fulkerson: Running Time



Notation: $C = \sum_{\substack{e \text{ out} \\ \text{of } s}} c(e)$

Observation: C is an upper bound on the maximum flow.

Theorem. The algorithm terminates in at most $v(f_{\max}) \leq C$ iterations.

Proof: Each augmentation increase flow value by at least 1.

Ford-Fulkerson: Running Time

Corollary:

Ford-Fulkerson runs in $O((m+n)C)$ time, if all capacities are integers.

Proof: C iterations.

Path in G_f can be found in $O(m+n)$ time using BFS.

Augment(P, f) takes $O(n)$ time.

Updating G_f takes $O(m+n)$ time.

7.3 Choosing Good Augmenting Paths

Is $O(C(m+n))$ a good time bound?

- Yes, if C is small.
- If C is large, can the number of iterations be as bad as C ?

Choosing Good Augmenting Paths

- Ford Fulkerson
Choose any augmenting path (C iterations)
- Edmonds Karp #1 ($m \log F$ iterations)
Choose max flow path
- Improved Ford Fulkerson ($m \log C$ iterations)
Choose approximate max flow path [capacity scaling]
- Edmonds Karp #2 (nm iterations) [Edmonds-Karp 1972, Dinitz 1970]
Choose minimum link path

Edmonds-Karp #1

Pick the augmenting path with largest capacity
[maximum bottleneck path]

Edmonds-Karp #1

Pick the augmenting path with largest capacity
[maximum bottleneck path]

Claim: If maximum flow in G is F , there must exist a path from s to t with capacity at least F/m .

Edmonds-Karp #1

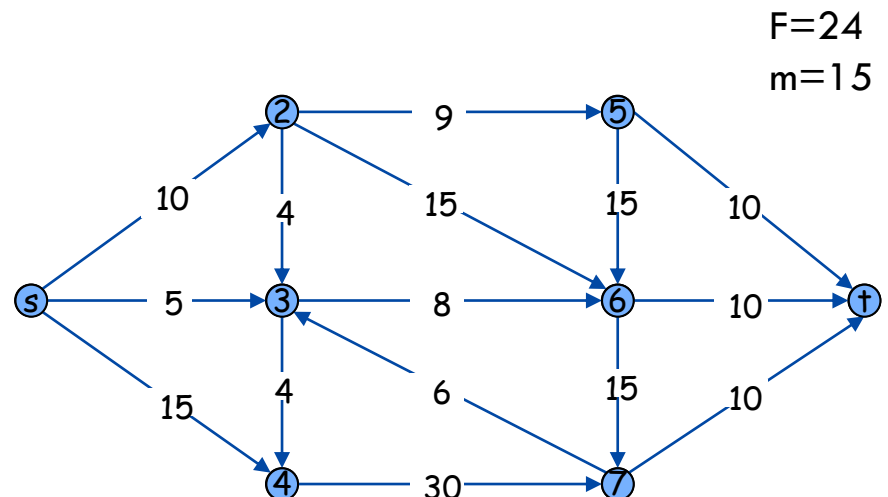
Pick the augmenting path with largest capacity
[maximum bottleneck path]

Claim: If maximum flow in G is F , there must exist a path from s to t with capacity at least F/m .

Proof:

Delete all edges of capacity less than F/m .

Is the graph still connected?



Edmonds-Karp #1

Pick the augmenting path with largest capacity
[maximum bottleneck path]

Claim: If maximum flow in G is F , there must exist a path from s to t with capacity at least F/m .

Proof:

Delete all edges of capacity less than F/m .

Is the graph still connected?

Yes, otherwise we have a cut of value less than F .

The remaining graph must have a path from s to t and since all edges have capacity at least F/m , the path itself has capacity at least F/m .

Edmonds-Karp #1

Theorem: Edmonds-Karp #1 makes at most $O(m \log F)$ iterations.

Proof:

At least $1/m$ of remaining flow is added in each iteration.

\Leftrightarrow

Remaining flow reduced by a factor of $(1 - 1/m)$ per iteration.

#iterations until remaining flow < 1 ? $\Rightarrow F \cdot (1 - 1/m)^x < 1$?

We know: $(1 - 1/m)^m < 1/e$

Set $x = m \ln F$ $\Rightarrow F \cdot (1 - 1/m)^{m \ln F} < F \cdot (1/e)^{\ln F} < 1$

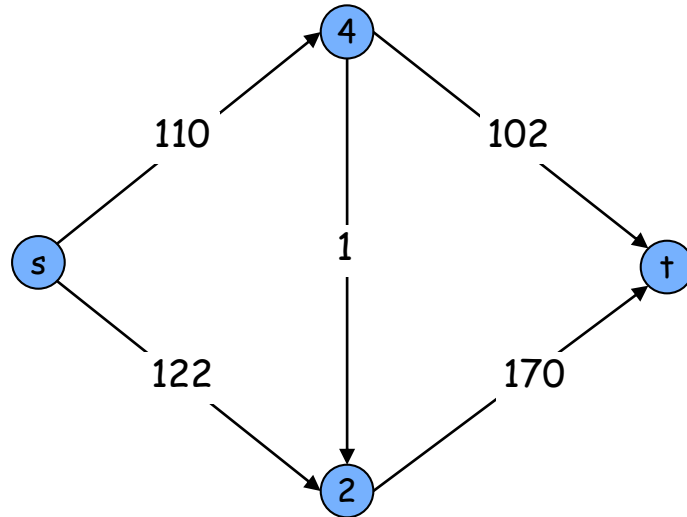
Choosing Good Augmenting Paths

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Choose minimum link path

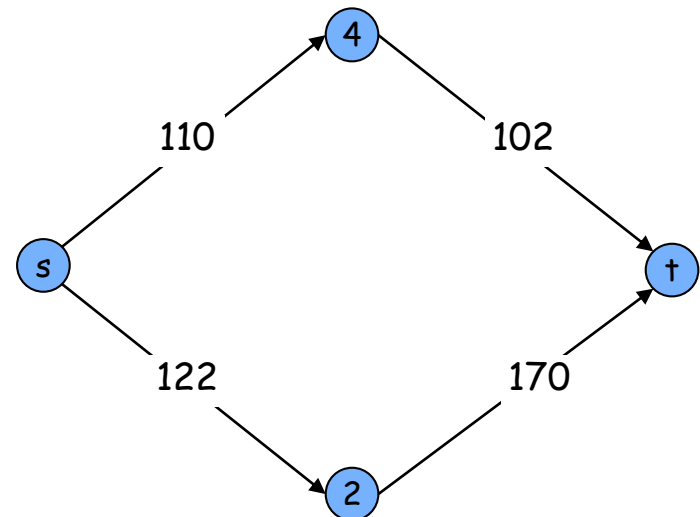
Capacity Scaling

Intuition. Choosing path with highest bottleneck capacity increases flow by max possible amount.

- Don't worry about finding exact highest bottleneck path.
- Maintain scaling parameter Δ .
- Let $G_f(\Delta)$ be the subgraph of the residual graph consisting of only arcs with capacity at least Δ .



G_f



$G_f(100)$

Capacity Scaling

```
Scaling-Max-Flow( $G, s, t$ ) {  
    foreach  $e \in E$   
         $f(e) \leftarrow 0$   
     $\Delta \leftarrow$  smallest power of 2 greater than or equal to  $C$   
     $G_f \leftarrow$  residual graph  
  
    while ( $\Delta \geq 1$ ) {  
         $G_f(\Delta) \leftarrow \Delta$ -residual graph  
        while (there exists augmenting path  $P$  in  $G_f(\Delta)$ ) {  
             $f \leftarrow$  augment( $f, c, P$ )  
            update  $G_f(\Delta)$   
        }  
         $\Delta \leftarrow \Delta / 2$   
    }  
    return  $f$   
}
```

Capacity Scaling: Correctness

- **Assumption.** All edge capacities are integers between 1 and C .
- **Integrality invariant.** All flow and residual capacity values are integral.
- **Correctness.** If the algorithm terminates, then f is a max flow.

Proof:

- By integrality invariant, when $\Delta = 1 \Rightarrow G_f(\Delta) = G_f$.
- Upon termination of $\Delta = 1$ phase, there are no augmenting paths. ▀

Capacity Scaling: Running time

```
Scaling-Max-Flow( $G, s, t$ ) {  
    foreach  $e \in E$   
         $f(e) \leftarrow 0$   
     $\Delta \leftarrow$  smallest power of 2 greater than or equal to  $C$   
     $G_f \leftarrow$  residual graph  
  
    while ( $\Delta \geq 1$ ) {  
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             $f \leftarrow$  augment( $f, c, P$ )  
            update  $G_f(\Delta)$   
        }  
         $\Delta \leftarrow \Delta / 2$   
    }  
    return  $f$   
}
```

Capacity Scaling: Running time

Lemma 1: The outer while loop repeats $1 + \lceil \log_2 C \rceil$ times.

Proof: Initially $C \leq \Delta < 2C$. Δ decreases by a factor of 2 in each iteration. ▀

Observation: During the Δ -scaling phase each augmentation increases the flow value by at least Δ .

Capacity Scaling: Running time

```
Scaling-Max-Flow( $G, s, t$ ) {  
  foreach  $e \in E$   
     $f(e) \leftarrow 0$   
   $\Delta \leftarrow$  smallest power of 2 greater than or equal to  $C$   
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  while ( $\Delta \geq 1$ ) {  
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    while (there exists augmenting path  $P$  in  $G_f(\Delta)$ ) {  
       $f \leftarrow$  augment( $f, c, P$ )  
      update  $G_f(\Delta)$   
    }  
     $\Delta \leftarrow \Delta / 2$   
  }  
  return  $f$   
}
```

$\log C$ \rightarrow

?

$O(m)$ since $m > n$

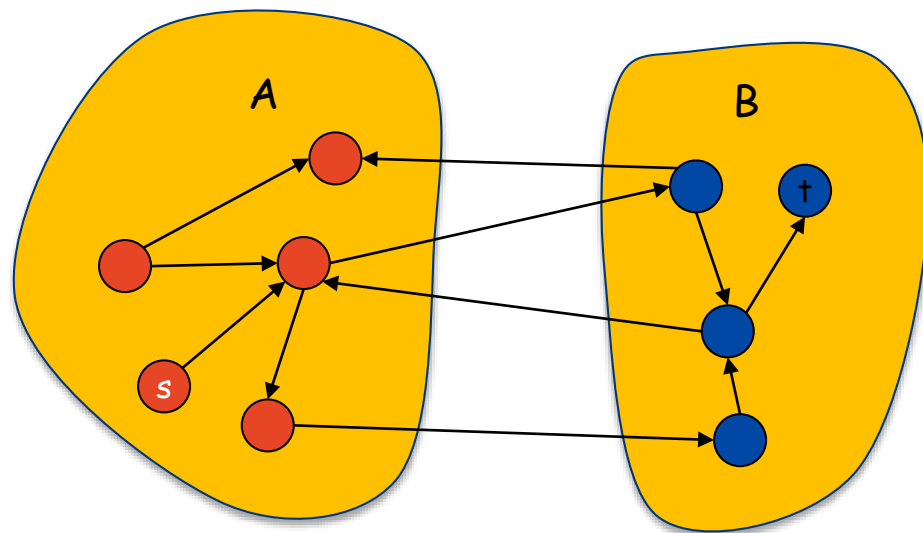
Capacity Scaling: Running time

Lemma 2. Let f be the flow at the end of a Δ -scaling phase. Then value of the maximum flow is at most $v(f) + m \Delta$.

Proof: (similar to proof of max-flow min-cut theorem)

- We show that at the end of a Δ -phase, there exists a cut (A, B) such that $\text{cap}(A, B) \leq v(f) + m \Delta$.
- Choose A to be the set of nodes reachable from s in $G_f(\Delta)$.
- By definition of A , $s \in A$.
- By definition of f , $t \notin A$.

$$\begin{aligned}
 v(f) &= \sum_{e \text{ out of } A} f(e) - \sum_{e \text{ in to } A} f(e) \\
 &\stackrel{\substack{c(e) < f(e) + \Delta \\ \text{and} \\ f(e) < \Delta}}{\longrightarrow} > \sum_{e \text{ out of } A} (c(e) - \Delta) - \sum_{e \text{ in to } A} \Delta \\
 &= \sum_{e \text{ out of } A} c(e) - \sum_{e \text{ out of } A} \Delta - \sum_{e \text{ in to } A} \Delta \\
 &\geq \text{cap}(A, B) - m\Delta
 \end{aligned}$$



original network

Capacity Scaling: Running time

Lemma 3. There are at most $2m$ augmentations per scaling phase.

- Let f be the flow at the end of the previous scaling phase.
- Lemma 2 $\Rightarrow v(f^*) \leq v(f) + m (2\Delta)$.
- Each augmentation in a Δ -phase increases $v(f)$ by at least Δ . ▀

Theorem. The scaling max-flow algorithm finds a max flow in $O(m \log C)$ augmentations. It can be implemented to run in $O(m^2 \log C)$ time.

Capacity Scaling: Running time

Theorem. The scaling max-flow algorithm finds a max flow in $O(m \log C)$ augmentations. It can be implemented to run in $O(m^2 \log C)$ time. ▀

```
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     $G_f \leftarrow$  residual graph  
  
    while ( $\Delta \geq 1$ ) {  
         $G_f(\Delta) \leftarrow \Delta$ -residual graph  
        while (there exists augmenting path  $P$  in  $G_f(\Delta)$ ) {  
             $f \leftarrow$  augment( $f, c, P$ )  
            update  $G_f(\Delta)$   
        }  
         $\Delta \leftarrow \Delta / 2$   
    }  
    return  $f$   
}
```

$\log C$
(Lemma 1)

$2m$
(Lemma 3)

$O(m)$ since $m > n$

Choosing Good Augmenting Paths

- Ford Fulkerson
Choose any augmenting path (C iterations)
- Edmonds Karp #1 ($m \log F$ iterations)
Choose max flow path
- Improved Ford Fulkerson ($m \log C$ iterations)
Choose approximate max flow path [capacity scaling]
- Edmonds Karp #2 (nm iterations) [Edmonds-Karp 1972, Dinitz 1970]
Choose minimum link path

Edmonds-Karp #2

Pick the augmenting path smallest number of edges.

How do we find such a path?

Use BFS – running time $O(n+m)$

Edmonds-Karp #2

Pick the augmenting path smallest number of edges.

Theorem: Edmonds-Karp #2 makes at most nm iterations.

Proof idea:

Let d be the distance from s to t in the current residual graph.

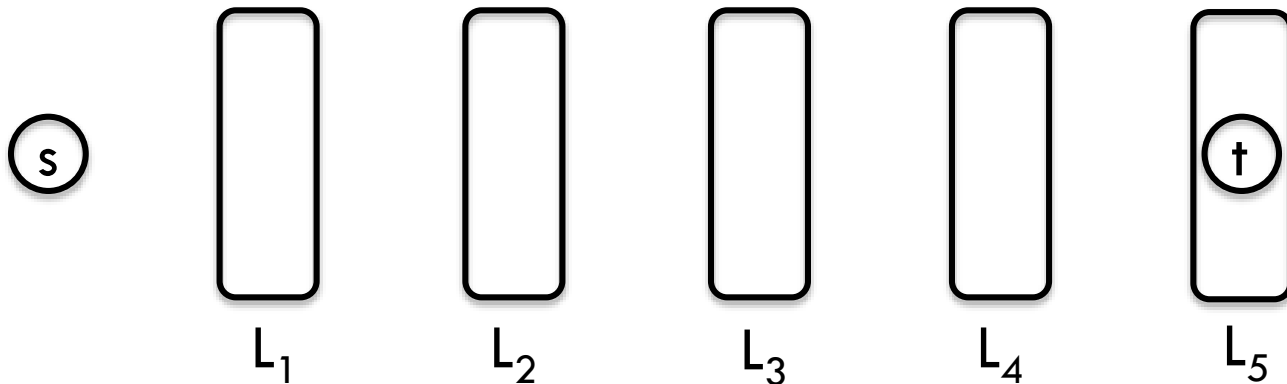
1. d never decreases
2. Every m iterations, d has to increase by at least 1
[which can happen at least m times]

Edmonds-Karp #2

Pick the augmenting path smallest number of edges.

Lemma 1: Step 1 - d never decreases

Proof idea: Consider the BFS levels starting from s .

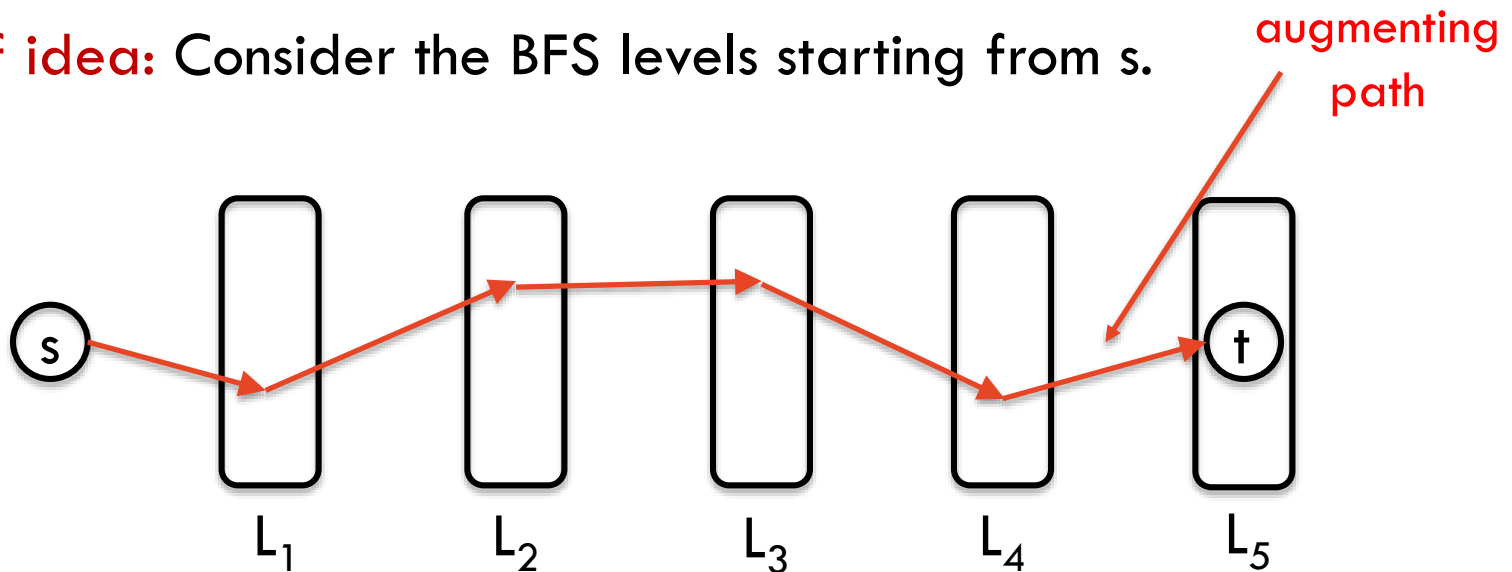


Edmonds-Karp #2

Pick the augmenting path smallest number of edges.

Lemma 1: Step 1 - d never decreases

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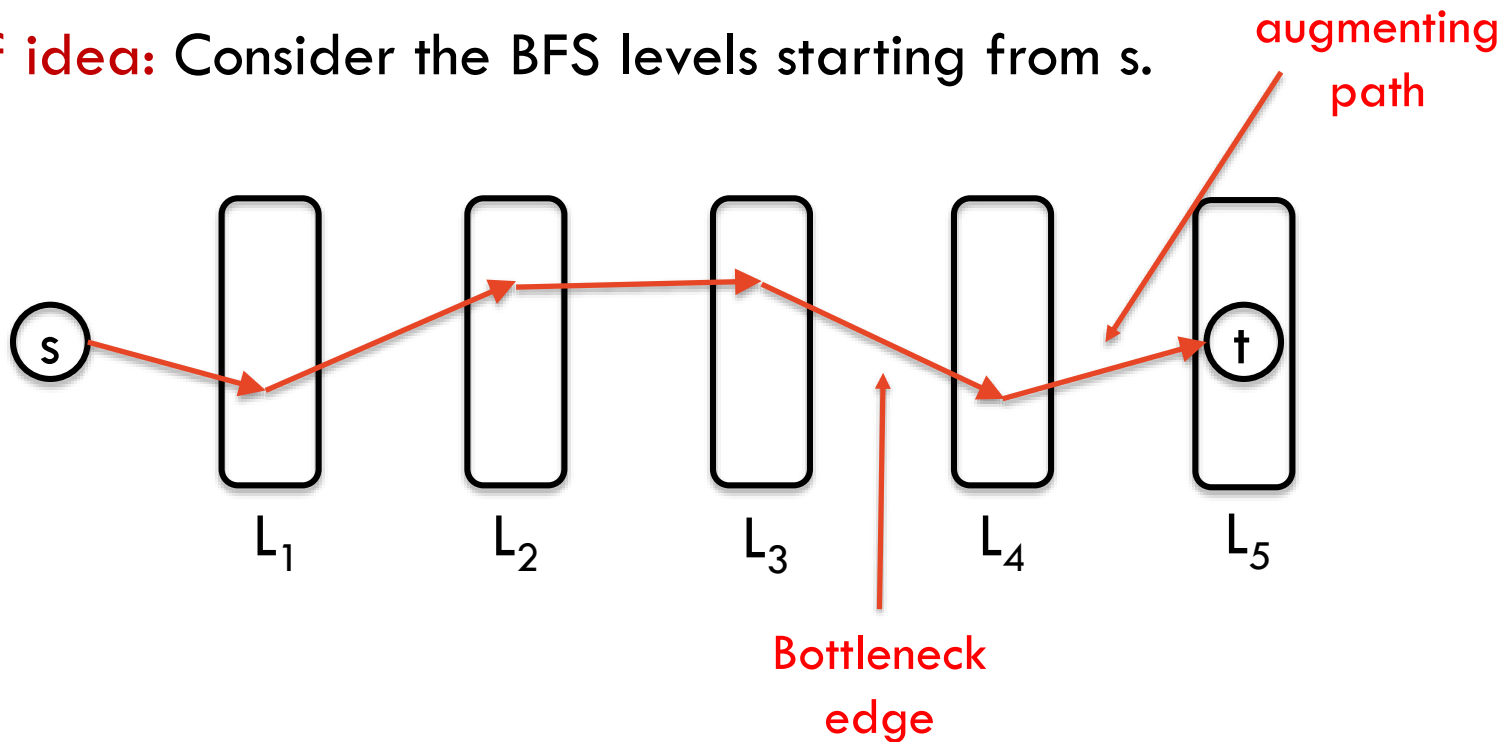
What happens when we augment flow with an st -path?

Edmonds-Karp #2

Pick the augmenting path smallest number of edges.

Lemma 1: Step 1 - d never decreases

Proof idea: Consider the BFS levels starting from s .

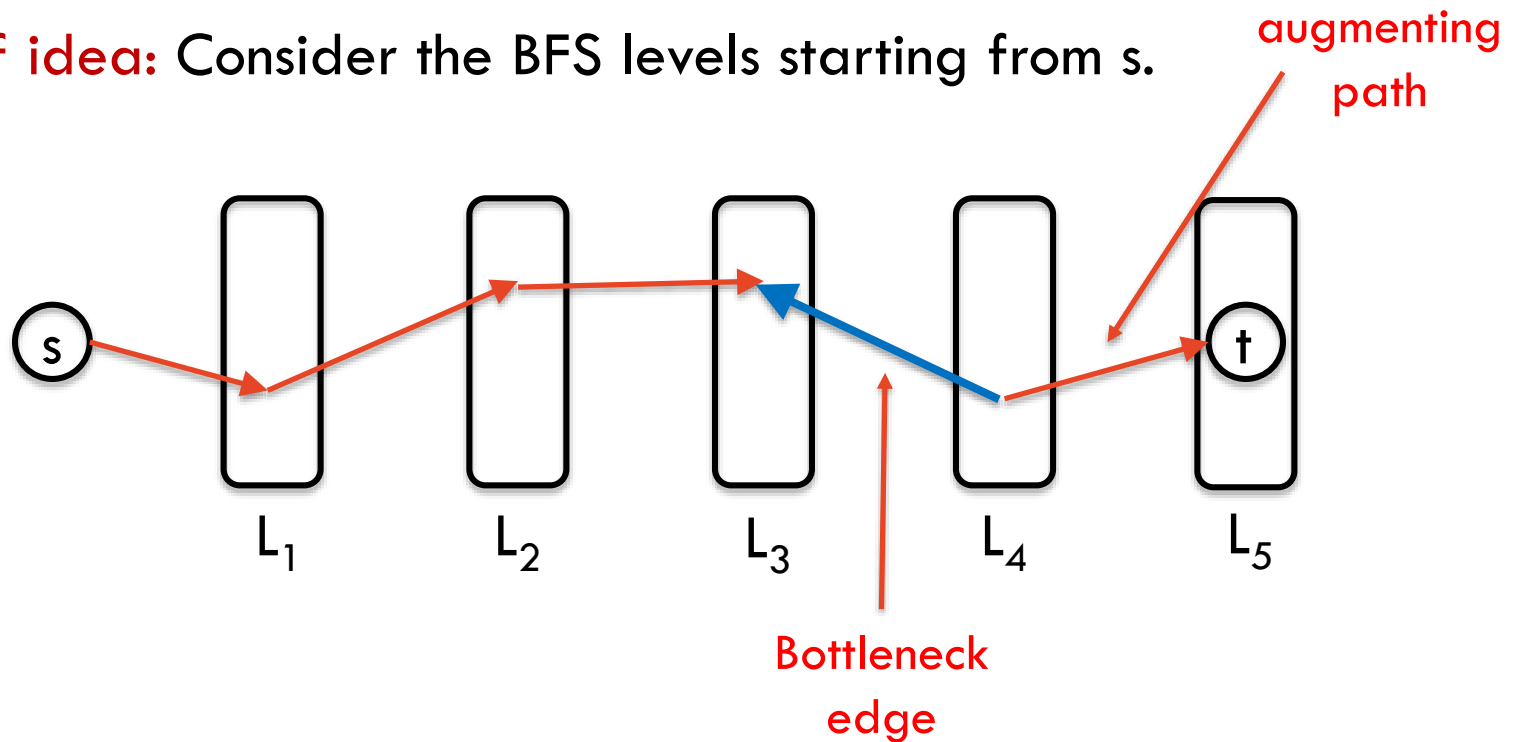


Edmonds-Karp #2

Pick the augmenting path smallest number of edges.

Lemma 1: Step 1 - d never decreases

Proof idea: Consider the BFS levels starting from s .

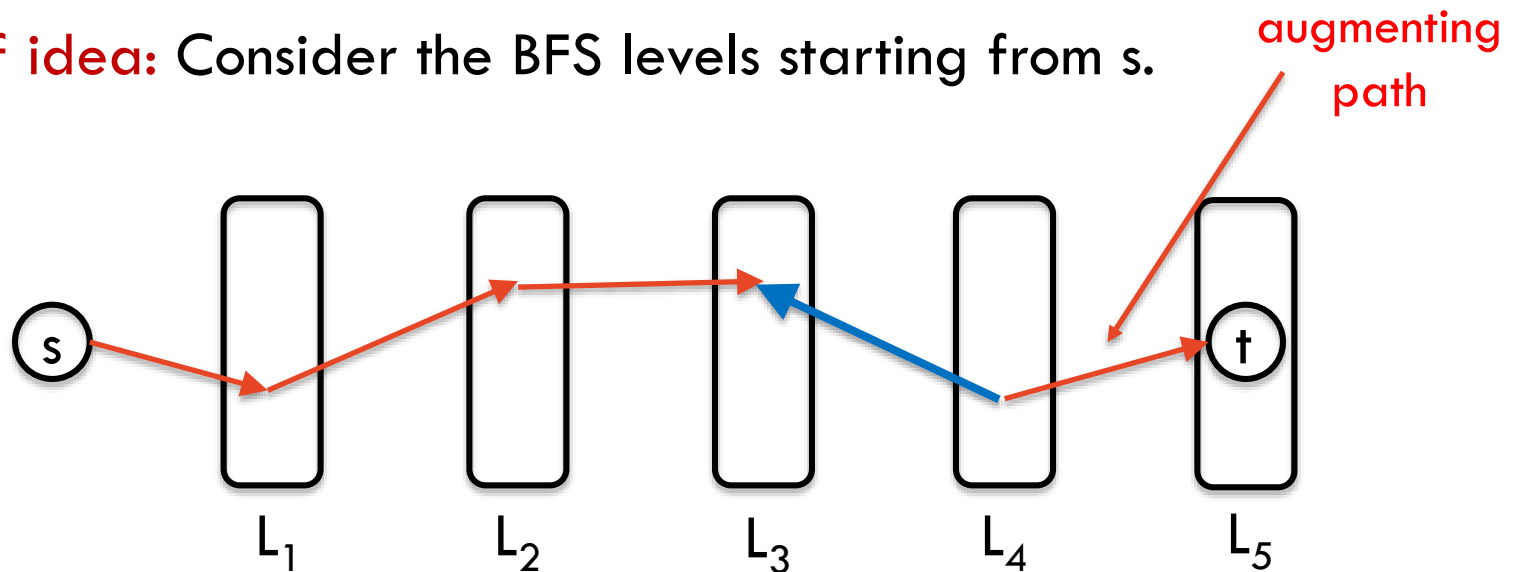


Edmonds-Karp #2

Pick the augmenting path smallest number of edges.

Lemma 1: Step 1 - d never decreases

Proof idea: Consider the BFS levels starting from s .



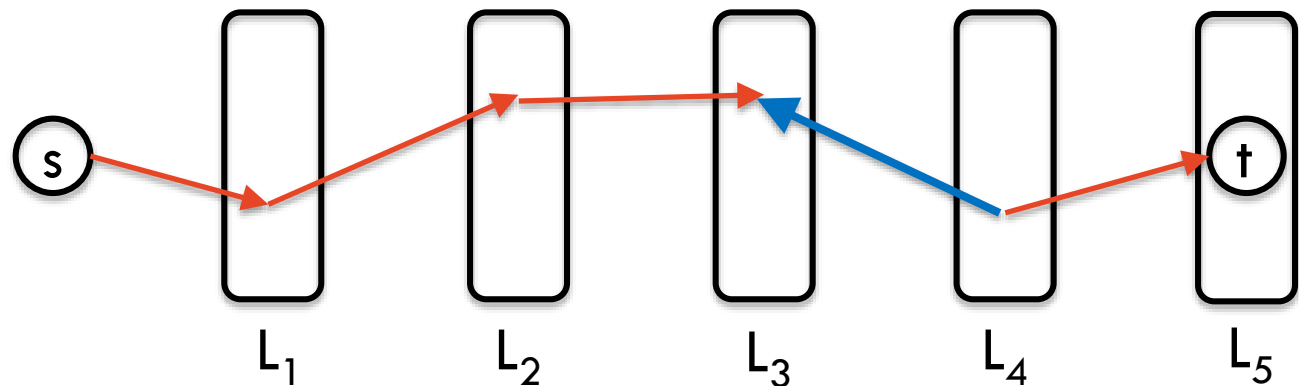
$\Rightarrow d$ can never decrease

Edmonds-Karp #2

Pick the augmenting path smallest number of edges.

Lemma 2: Every m iterations, d has to increase by at least 1

Proof idea:



What happens if d does not increase?

If d did not increase then ≥ 1 forward edge removed

How many time can this happen? m times!

Edmonds-Karp #2

Pick the augmenting path smallest number of edges.

Theorem: Edmonds-Karp #2 makes at most nm iterations.

Proof idea:

Let d be the distance from s to t in the current residual graph.

1. d never decreases [Lemma 1]
2. Every m iterations, d has to increase by at least 1 [Lemma 2]
[which can happen at most n times]

Done!

Summary

1. Max flow problem
2. Min cut problem
3. Ford-Fulkerson:
 1. Residual graph
 2. correctness
 3. complexity
4. Max-Flow Min-Cut theorem
5. Capacity scaling
6. Edmonds-Karp