

# Algorithms and Complexity

## Applications of max flow and min cut

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# Recap from last week

An instance of the maximum flow problem is defined by a directed graph  $G=(V,E)$ , a pair  $s-t$ , and capacities  $c : E \rightarrow \mathbb{Z}^+$

A flow  $f : E \rightarrow \mathbb{Z}^+$  is feasible if it obeys capacity and flow conservation constraints; its value is  $v(f) = f^{\text{out}}(s)$

The Ford-Fulkerson algorithm find a feasible flow with maximum value in  $O(C m)$  time, where  $m=|E|$  and  $C = c^{\text{out}}(s)$

The value of the maximum  $s-t$  flow  $f$  equal the capacity of the minimum  $s-t$  cut  $(A,B)$ . Given  $f$  we can find  $(A,B)$  in  $O(m)$  time

# Edge disjoint paths problem

## Motivation:

- a communication network is reliable, if there are several independent ways of routing traffic

## Input:

- directed or undirected graph  $G=(V,E)$
- a pair of vertices  $s-t$

## Task:

- find the maximum number of edge disjoint  $s-t$  paths

# Auxiliary network flow

Given a directed graph  $G=(V,E)$  we create a new graph  $G'=(V,E)$  and capacities  $c(e)=1$  for all  $e$  in  $E$

Clearly the capacity of a minimum  $s$ - $t$  cut is an upper bound for the maximum number of edge disjoint paths since each path must use at least one edge from the cut

Given a max flow  $f$  in  $G'$ , we construct a set of  $v(f)$  disjoint  $s$ - $t$  paths, which by the previous remark should be optimal

# Finding disjoint paths

Def.: Call an  $s$ - $t$  path  $p$  a flow path if  $f(e) = l$  for all  $e$  in  $p$

We will show that if  $v(f) > 0$  then  $\exists$  a simple  $s$ - $t$  flow path  $p$

Zeroing out flow path decreases  $v(f)$  by  $l$ , preserving feasibility

```
def find_disjoint_paths(G,s,t):  
    build (G',c) from G  
    f = FF(G',s,t,c)  
    while v(f) > 0:  
        p = some s-t flow path w.r.t. G' and f  
        output(p)  
        for e in p:  
            f(e) = 0
```

Finding a maximum flow takes  $O(mn)$  time using FF

Extracting a single path takes  $O(m)$

We can extract at most  $n$  paths

Thm.

Given a directed graph, we can find a maximum number of disjoint s-t paths in  $O(mn)$  time

Although we have shown this for directed graphs, this also holds for undirected graph:

- Use two anti-parallel edges for each undirected edge
- Cancel flow along the trivial cycles defined by a pair of anti-parallel edges
- Carry out the procedure we saw before

Thm.

Given an undirected graph, we can find a maximum number of disjoint s-t paths in  $O(mn)$  time

Airlines face daily the challenging problem of scheduling planes and crews to flights. Here we consider a simplified version.

Flight routes are specified by a tuple  $(po, td, pd, ta)$

- $po$  is the place of origin
- $td$  is the time of departure
- $pd$  is the place of destination
- $ta$  is the time of arrival

A plane can serve two consecutive flights if

- destination and origin match and there is enough time for maintenance
- there is enough time to go from destination of first flight to origin of second

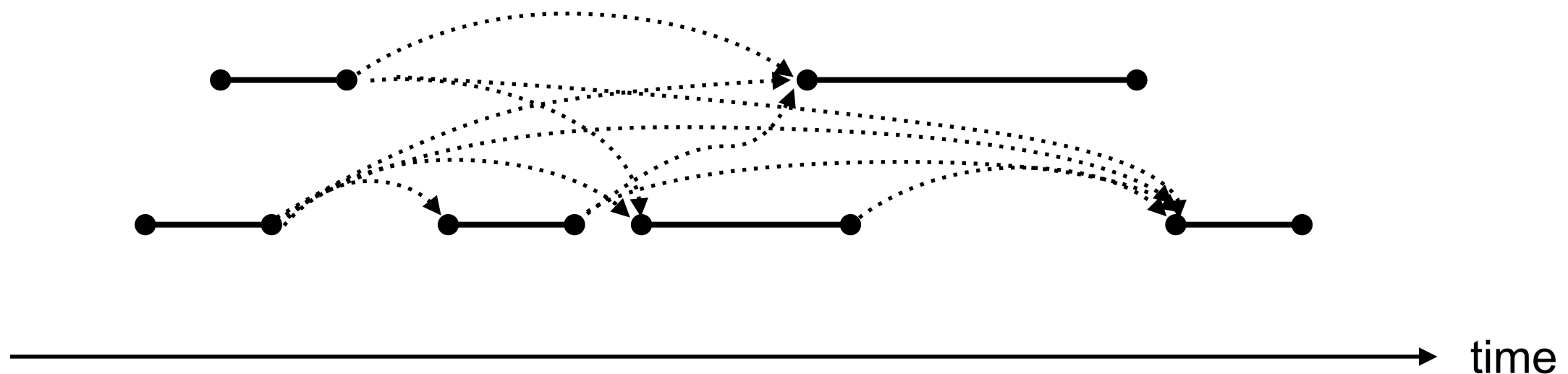


## Input:

- set of tuples specifying flights (po, td, pd, ta)
- (directed) compatibility graph

## Task:

- schedule all flights using the minimum number of planes

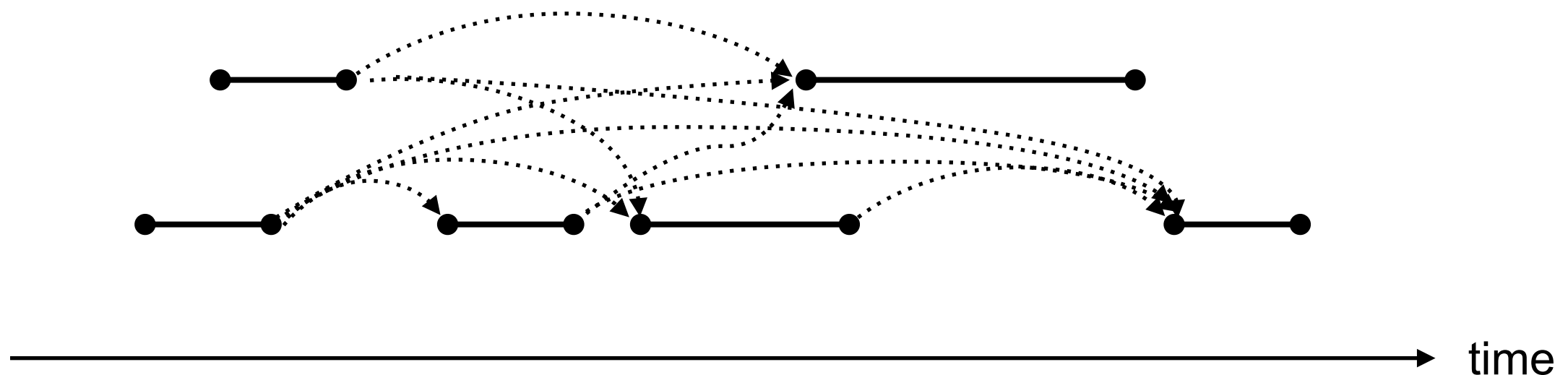


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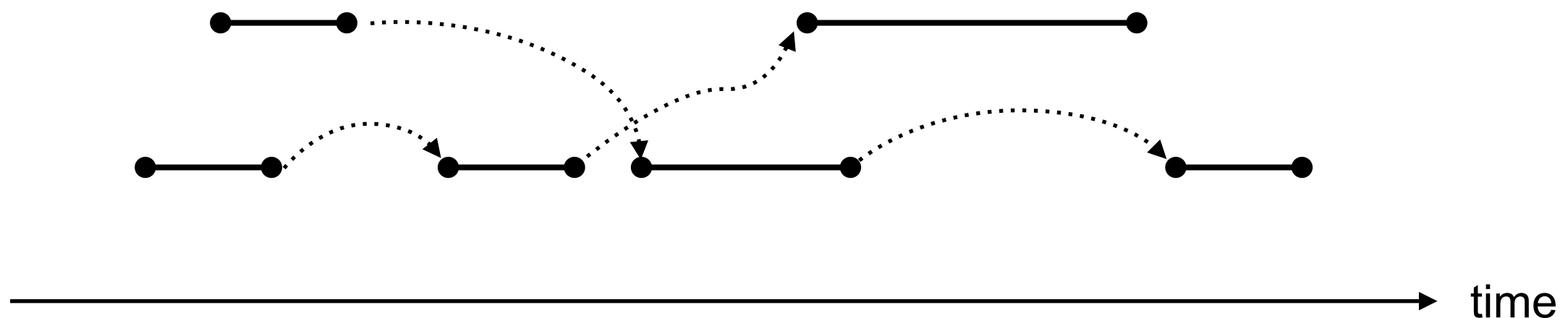


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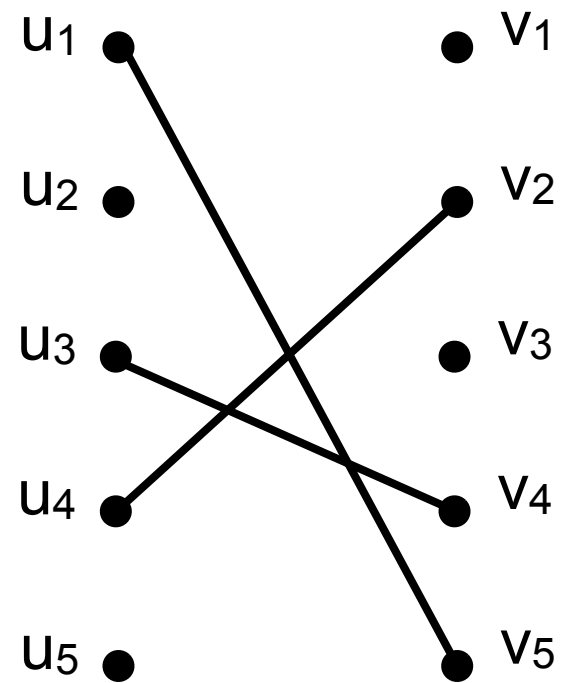
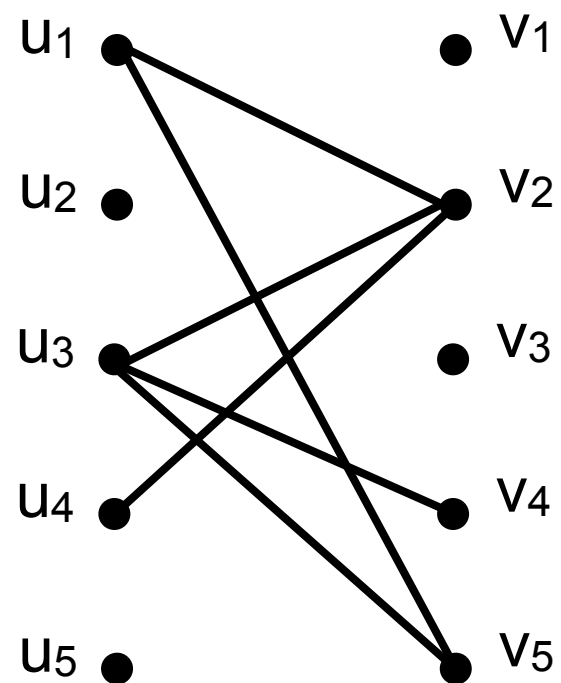
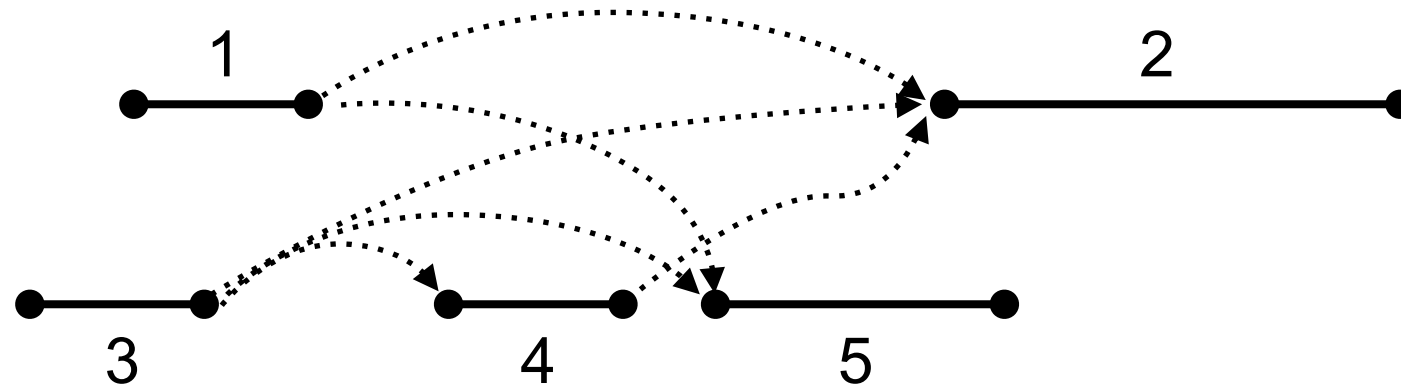
# Auxiliary bipartite graph

Create a bipartite graph  $G'=(A, B, E)$  where

- each flight induces a vertex in  $A$  and a vertex in  $B$
- connect left copy a flight  $x$  with right copy of a flight  $y$  if they are compatible; that is, the same plane can serve  $x$  followed by  $y$

A matching  $M$  in this graph induces a schedule with  $n - |M|$  planes, where  $n$  is the number of flights

Thus, a maximum size matching leads to a plane schedule with the minimum number of planes



Assuming there is a  $O(1)$  time algorithm for testing compatibility of a pair of flights, building  $G'$  takes  $O(n^2)$  time

Finding the maximum matching  $M$  takes  $O(n^3)$  time using FF

Extracting the schedule from  $M$  takes  $O(n)$  time

Thm.

The airline scheduling problem  
can be solved in  $O(n^3)$  time



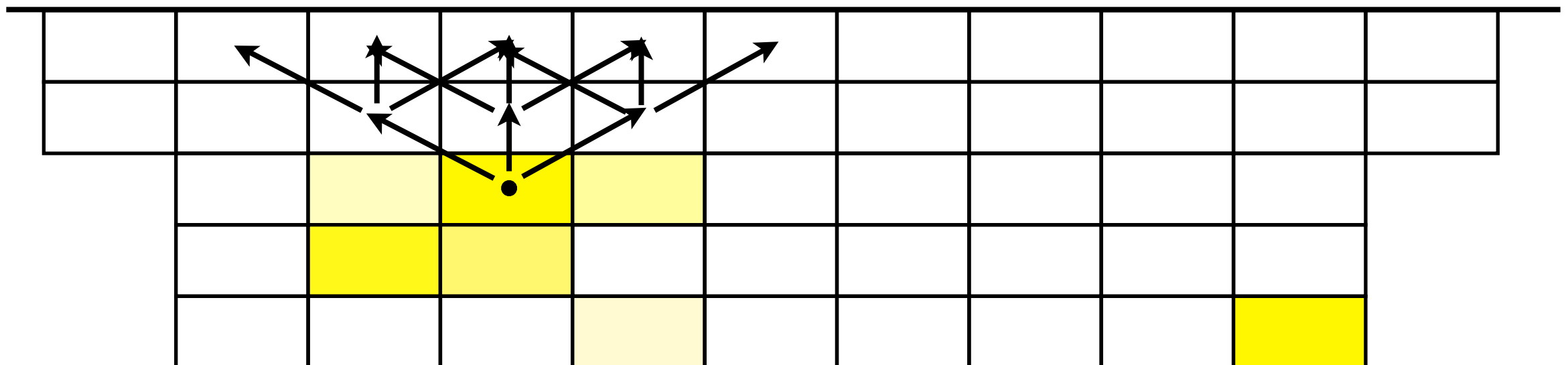
# Open-pit mining



## Motivation:

- Open-pit mining is the standard for modern mining operations
- The underground is divided into uniform blocks
- Each block has an individual revenue and cost of extraction
- There are precedence constraints that govern the extraction of blocks

Which blocks should we extract to maximize profit?





# Project selection problem

## Input:

- directed graph  $G=(V, E)$
- revenue function  $\text{rev}: V \rightarrow \mathbb{Z}$
- cost function  $\text{cost}: V \rightarrow \mathbb{Z}$

## Task:

- find closure\*  $S$  of  $V$  maximizing total profit  $\text{rev}(S) - \text{cost}(S)$

\*  $S$  is a closure in  $G$  if there are no edge from  $S$  into  $V \setminus S$ ;

in other words, if  $u \in S$  and  $(u,v) \in E$  then  $v \in S$  as well

Create a new graph  $G'=(V', E')$  where

- $V' = V \cup \{s, t\}$
- $E' = E \cup \{(s, u) : u \in V\} \cup \{(u, t) : u \in V\}$

The capacity function is defined as

- $c(u, v) = +\infty$  for  $(u, v)$  in  $E$
- $c(s, u) = \text{rev}(u)$
- $c(u, t) = \text{cost}(u)$

We need to argue that a cut  $(A, B)$  is minimum in  $G'$  if and only if  $A \setminus \{s\}$  is a maximum profit closure in  $G$

Building the auxiliary graph takes  $O(m)$  time, assuming there are no isolated vertices in  $G$ . If there are those can be dealt with independently in  $O(n)$  time.

Finding the minimum cut takes  $O(m \text{ rev}(V))$  using FF

Thm.

The project section problem  
can be solved in  $O(m \text{ rev}(V))$  time

The maximum flow and minimum cut problem have many applications beyond the few we have seen here:

- Survey design [7.8]
- Image segmentation [7.10]
- Baseball elimination [7.12]
- Densest subgraph
- Graph orientation problems
- $\vdots$