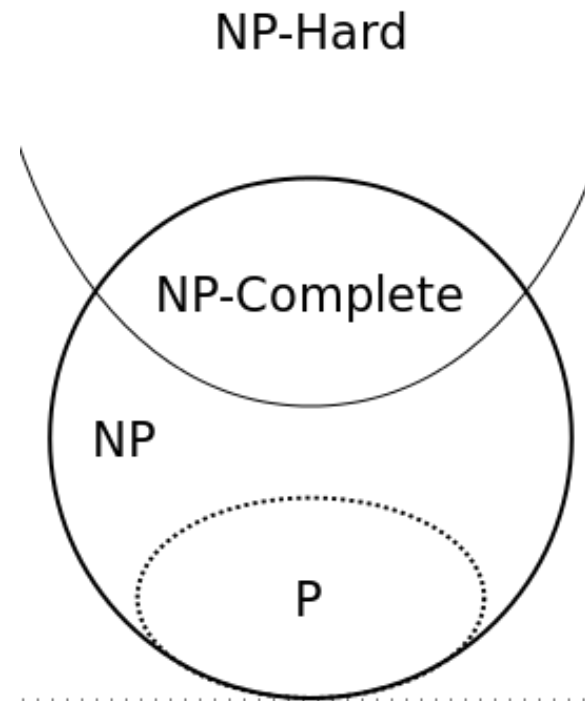


Lecture 10: NP and Computational Intractability

The relationship



Algorithms and hardness

Algorithmic techniques:

- Greedy algorithms [Lecture 3]
- Divide & Conquer algorithms [Lecture 4]
- Sweepline algorithms [Lecture 5]
- Dynamic programming algorithms [Lectures 6 and 7]
- Network flow algorithms [Lectures 8 and 9]

Hardness:

- NP-hardness [Lecture 10]: $O(n^c)$ algorithm is unlikely
- Undecidability: No algorithm possible (Halting problem)

Outline of today's lecture

- Reduction: polynomial time
 - Reduction by simple equivalence.
 - Reduction from special case to general case.
 - Reduction by encoding with gadgets.
- Definition of P and NP
- NP-completeness

Classify Problems According to Computational Requirements

Question: Which problems will we be able to solve in practice?

A working definition. [Cobham 1964, Edmonds 1965, Rabin 1966].
Those with polynomial-time algorithms.

Yes	Probably no
Shortest path	Longest path
Matching	3D-matching
Min cut	Max cut
2-SAT	3-SAT
Planar 4-color	Planar 3-color
Bipartite vertex cover	Vertex cover

Classify Problems

Aim: Classify problems according to those that can be solved in polynomial-time and those that cannot.

Frustrating news: Huge number of fundamental problems have defied classification for decades.

This lecture: Show that these fundamental problems (in the grey area) are "computationally equivalent" and appear to be different manifestations of one **hard** problem.

8.1 Polynomial-Time Reductions

Polynomial-Time Reduction

Suppose we could solve problem Y in polynomial-time. What else could we solve in polynomial time?

Reduction. Problem X polynomially reduces to problem Y, denoted $X \leq_p Y$, if arbitrary instances of problem X can be solved using:

- Polynomial number of standard computational steps, plus
- Polynomial number of calls to an oracle that solves problem Y.

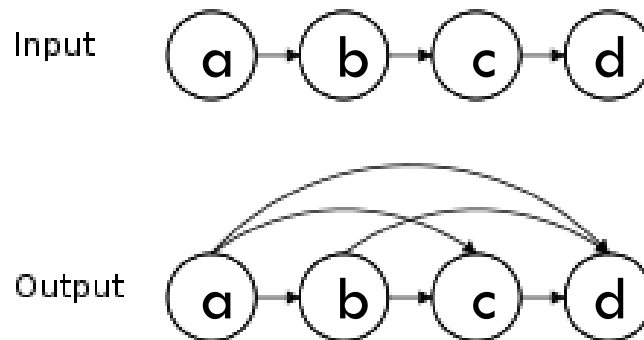
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Example: Transitive closure of a directed graph can be computed by n calls to BFS + the time to build the transitive closure.



Polynomial-Time Reduction

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Input

to TC



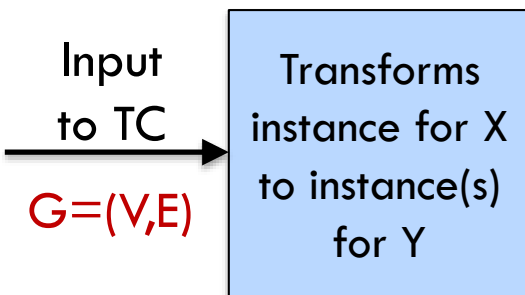
$G=(V,E)$

Polynomial-Time Reduction

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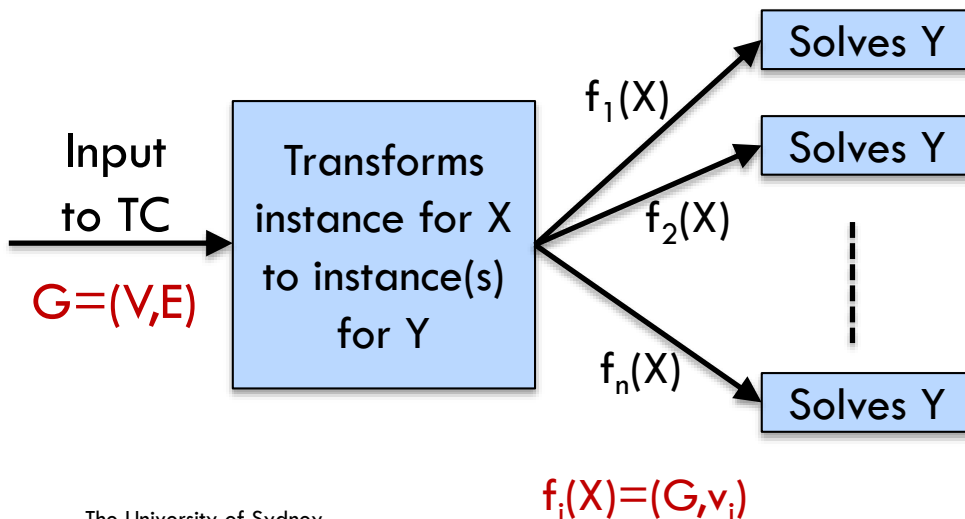


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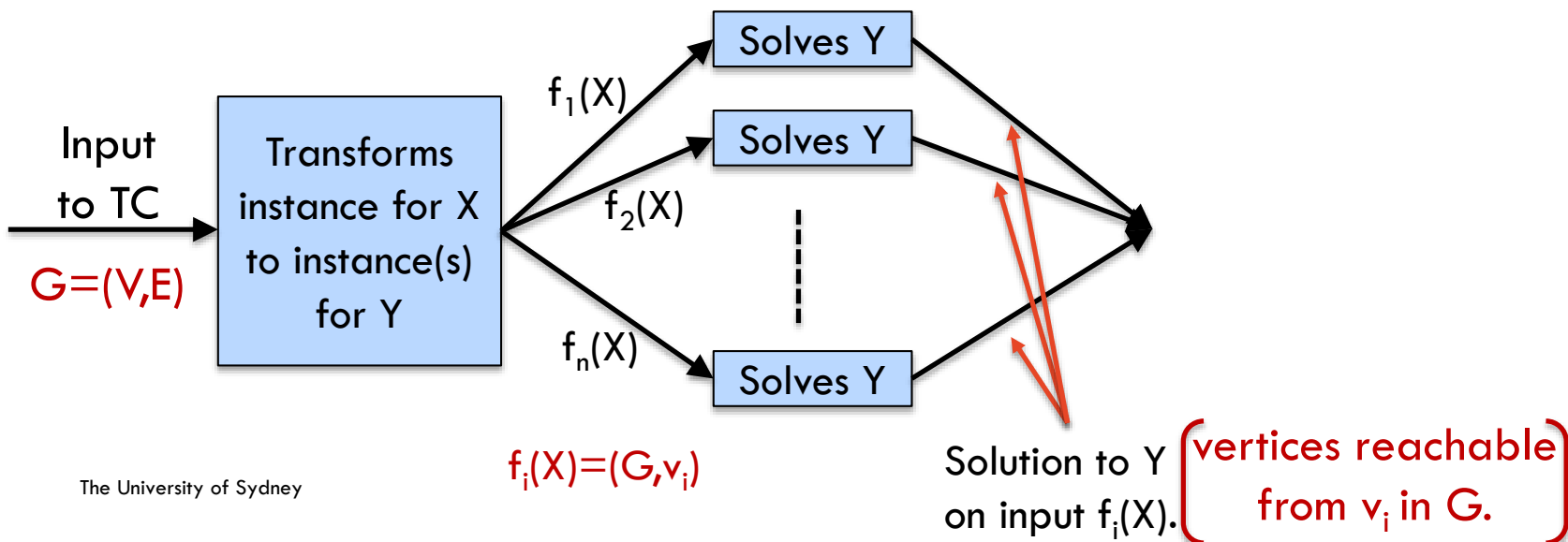


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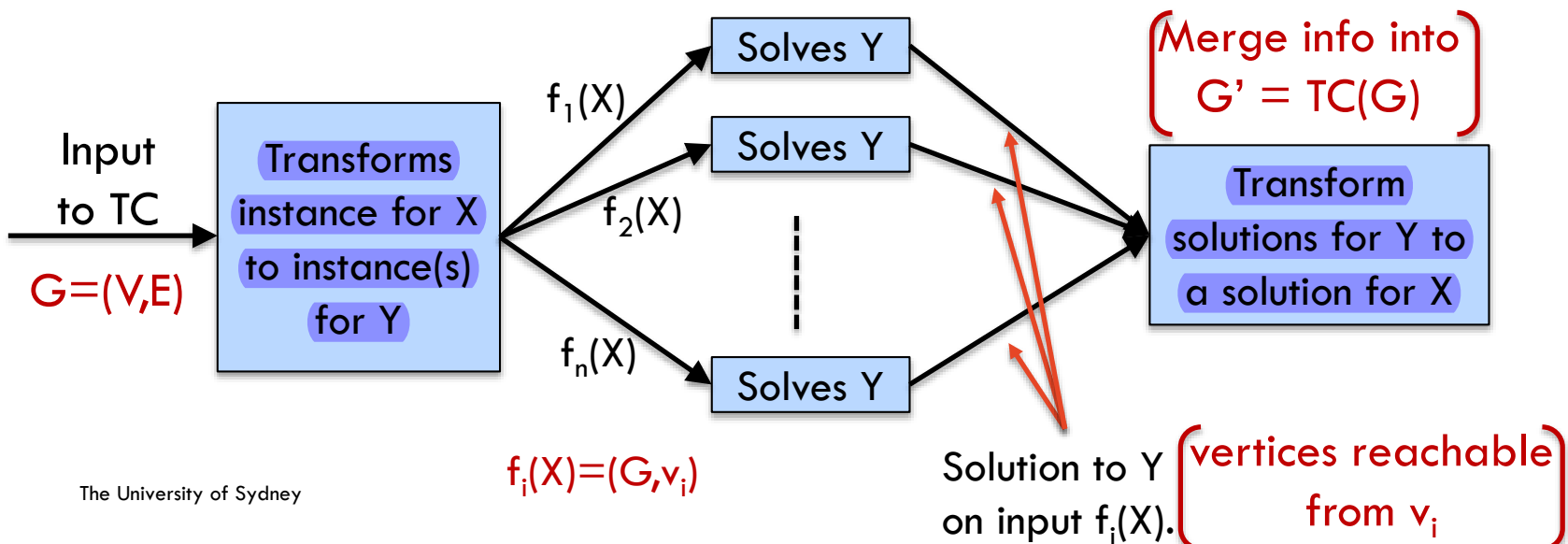


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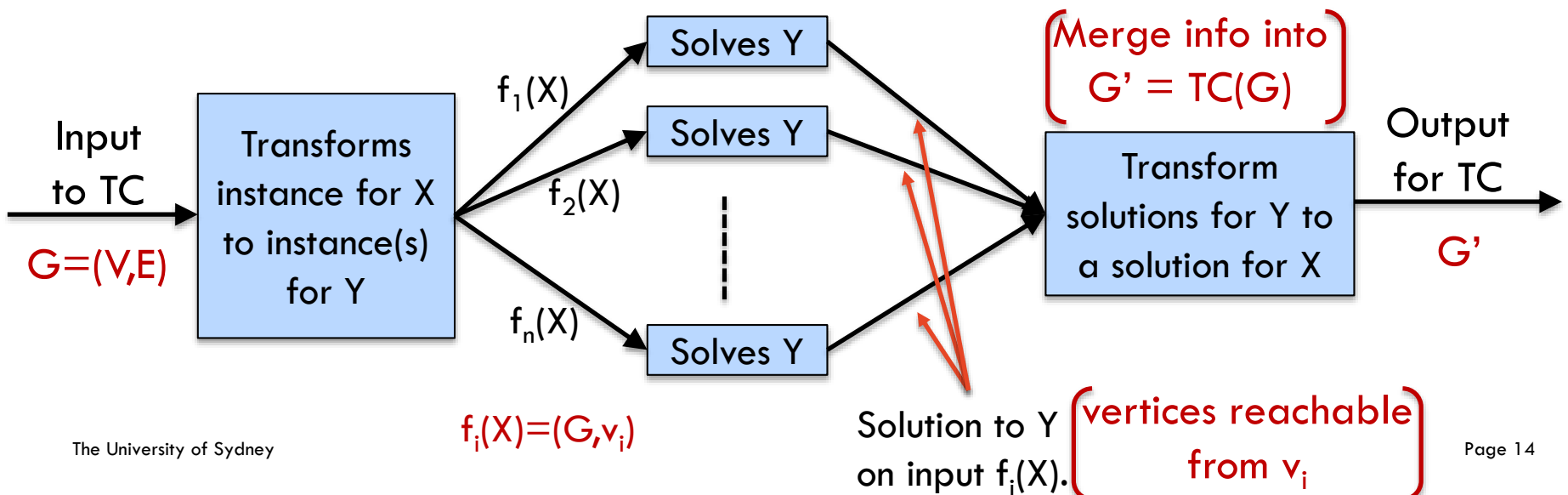


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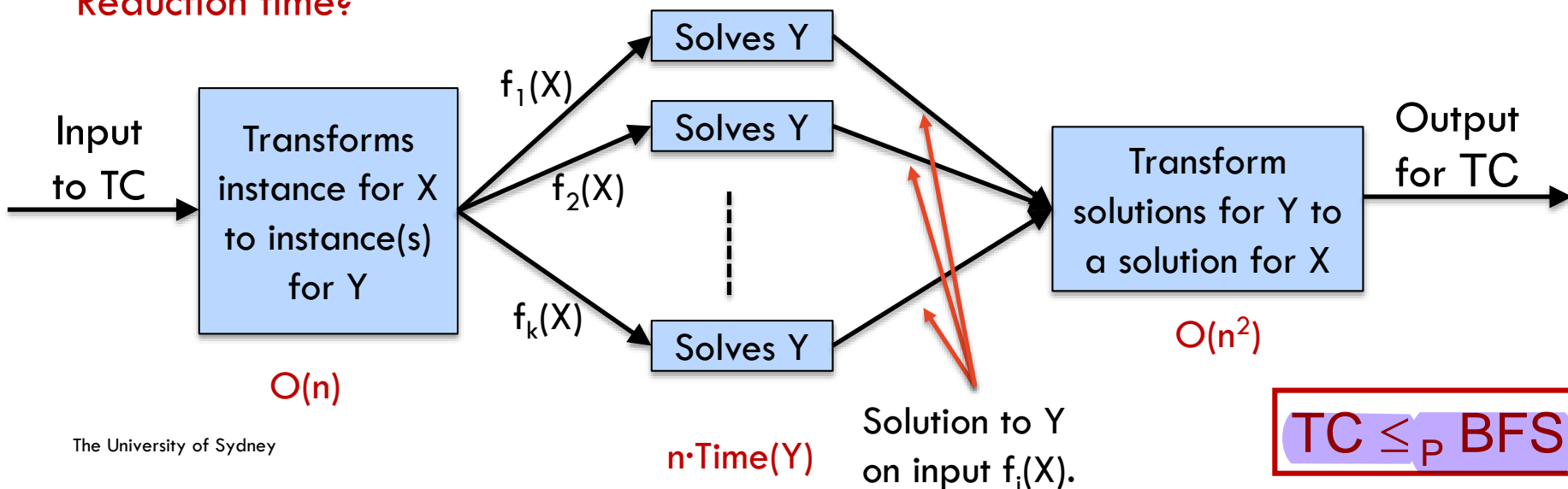
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Reduction time?



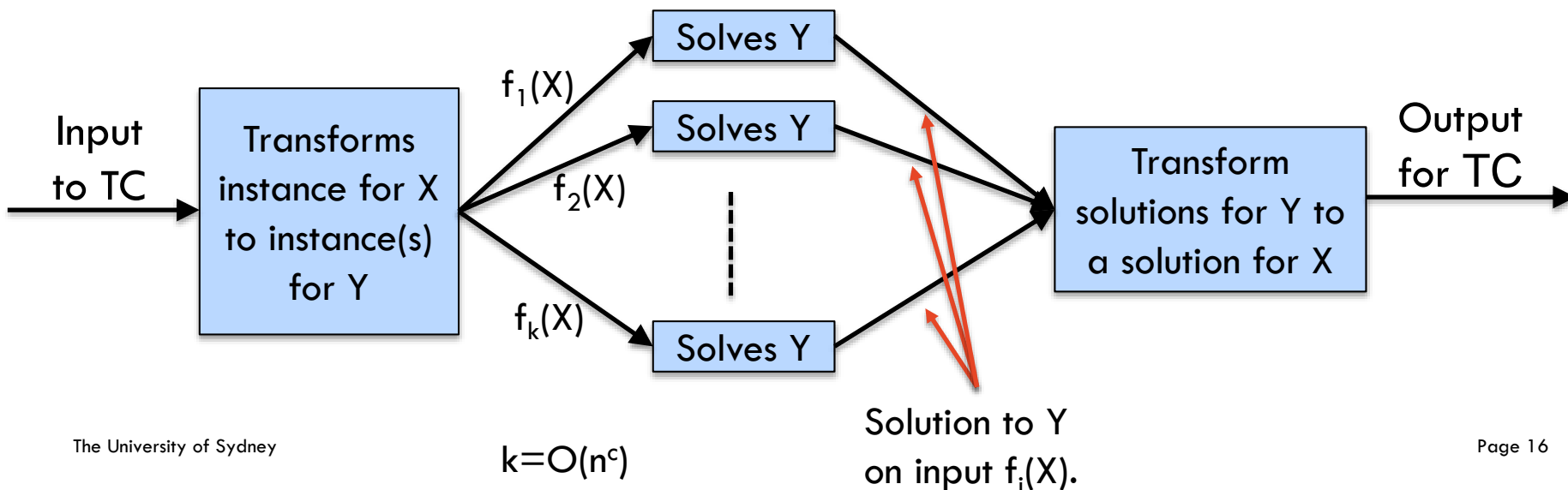
$$\boxed{TC \leq_p BFS}$$

Polynomial-Time Reduction

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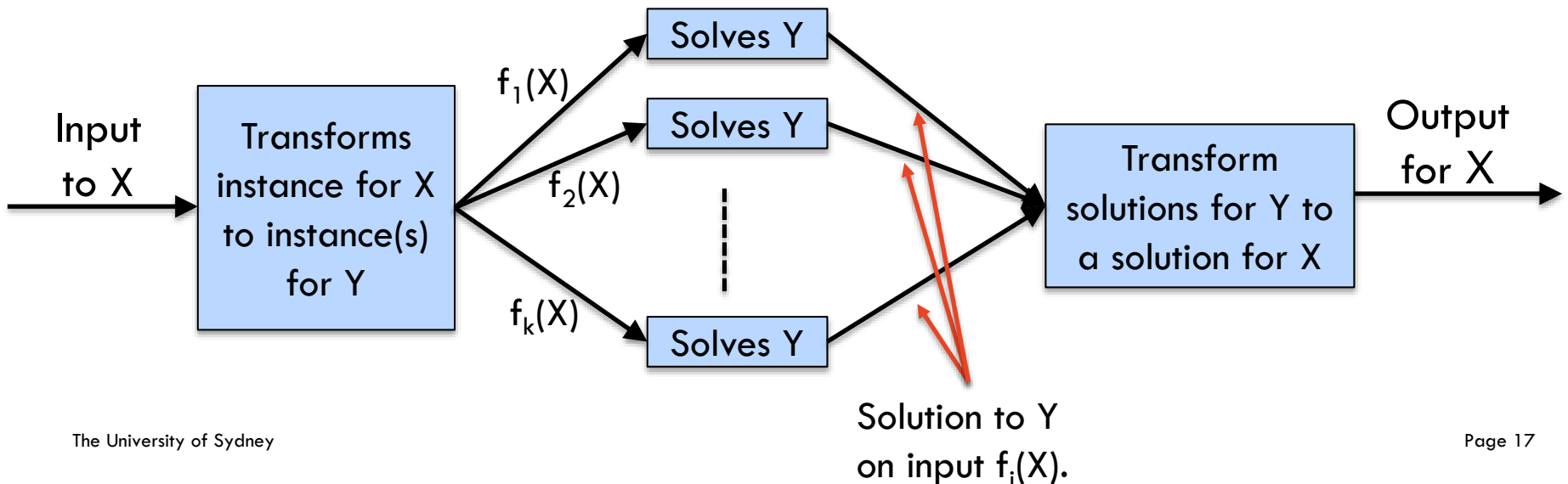


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Polynomial-Time Reduction

Purpose. Classify problems according to **relative** difficulty.

1. **Design algorithms.** If $X \leq_p Y$ and Y can be solved in polynomial-time, then X **can** also be solved in polynomial time.
2. **Establish intractability.** If $X \leq_p Y$ and X cannot be solved in polynomial-time, then Y **cannot** be solved in polynomial time.

Establish equivalence: If $X \leq_p Y$ and $Y \leq_p X$, then $X \equiv_p Y$.

Reductions we have already seen

- Sorting reduces to convex hull
- Transitive closure reduces to breadth-first search
- Bipartite matching reduces to max flow
- Max flow reduces to min cut
- Circulation reduces to max flow
- Circulation with lower bounds reduces to circulation
- ...

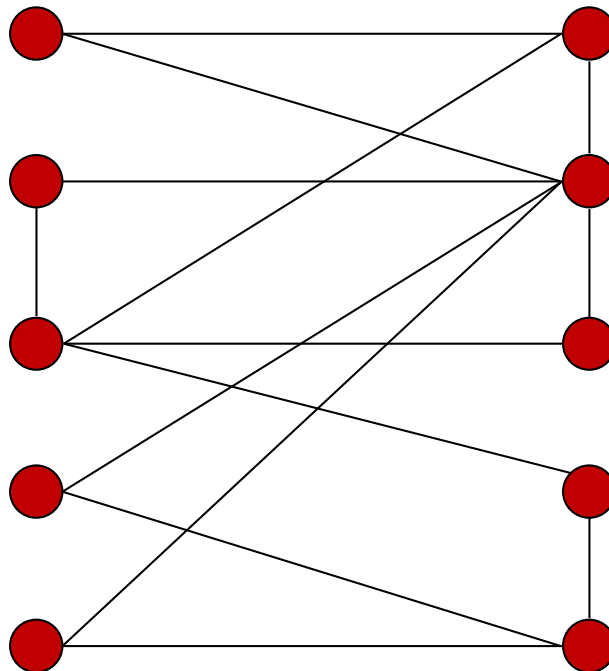
Reduction By Simple Equivalence

Basic reduction strategies.

- Reduction by simple equivalence.
- Reduction from special case to general case.
- Reduction by encoding with gadgets.

Independent Set

INDEPENDENT-SET: Given a graph $G = (V, E)$ and an integer k , is there a subset of vertices $S \subseteq V$ such that $|S| \geq k$, and for each edge at most one of its endpoints is in S ?



We will study decision problems

Decision problem:

Does there **exist** an independent set of size $\geq k$?

Search problem: Find an independent set of maximum cardinality.

Self-reducibility: Search problem \leq_p decision version.

- Applies to all problems in this lecture.
- Justifies our focus on decision problems.

Example: to find maximum cardinality independent set.

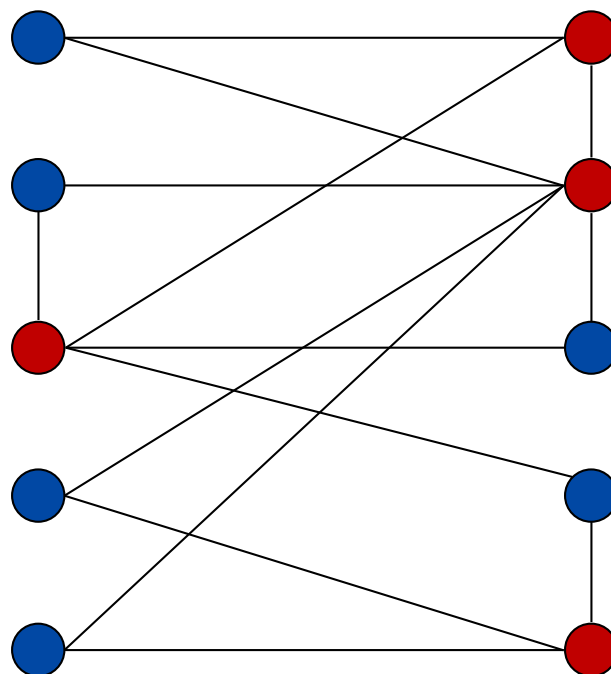
- (Binary) search for cardinality k of maximum independent set.

Independent Set

INDEPENDENT-SET: Given a graph $G = (V, E)$ and an integer k , is there a subset of vertices $S \subseteq V$ such that $|S| \geq k$, and for each edge at most one of its endpoints is in S ?

Ex. Is there an independent set of size ≥ 6 ? Yes.

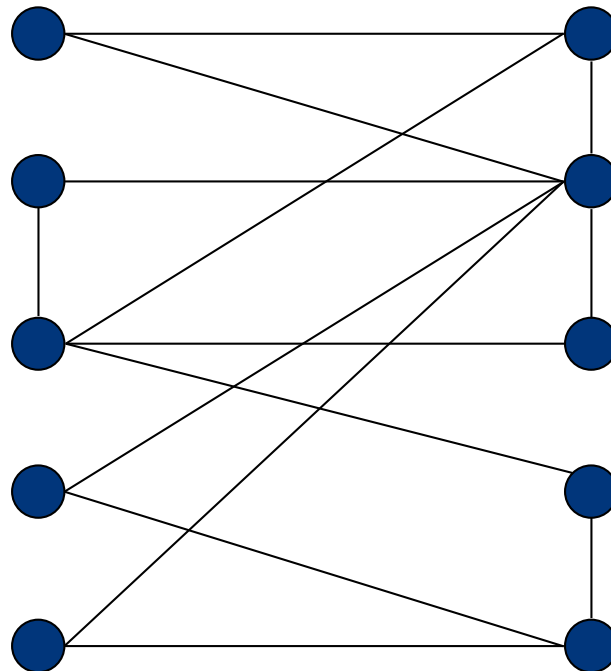
Ex. Is there an independent set of size ≥ 7 ? No.



● independent set

Vertex Cover

VERTEX-COVER: Given a graph $G = (V, E)$ and an integer k , is there a subset of vertices $S \subseteq V$ such that $|S| \leq k$, and for each edge, at least one of its endpoints is in S ?

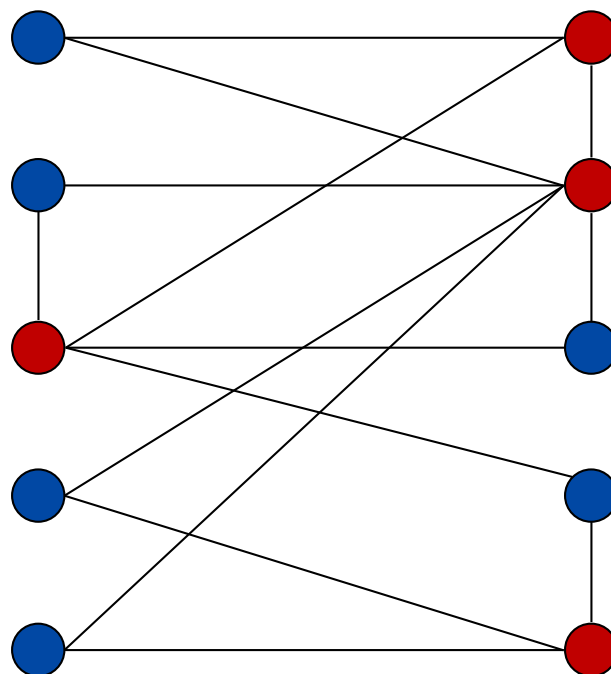


Vertex Cover

VERTEX-COVER: Given a graph $G = (V, E)$ and an integer k , is there a subset of vertices $S \subseteq V$ such that $|S| \leq k$, and for each edge, at least one of its endpoints is in S ?

Ex. Is there a vertex cover of size ≤ 4 ? Yes.

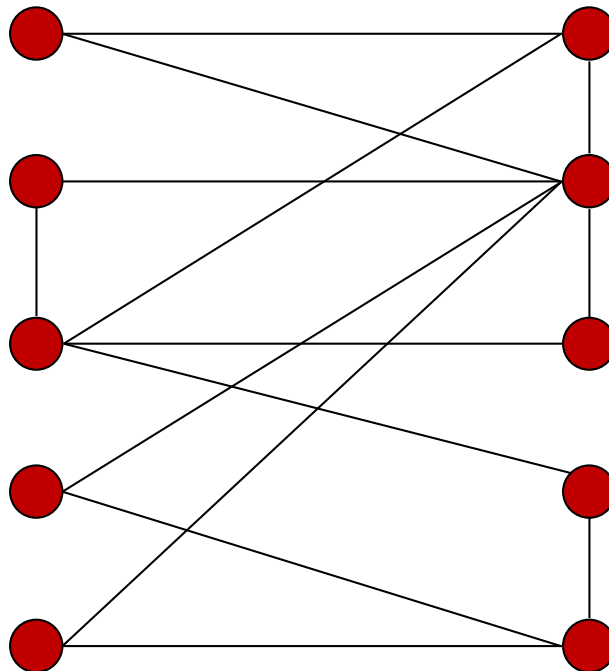
Ex. Is there a vertex cover of size ≤ 3 ? No.



● vertex cover

Vertex Cover and Independent Set

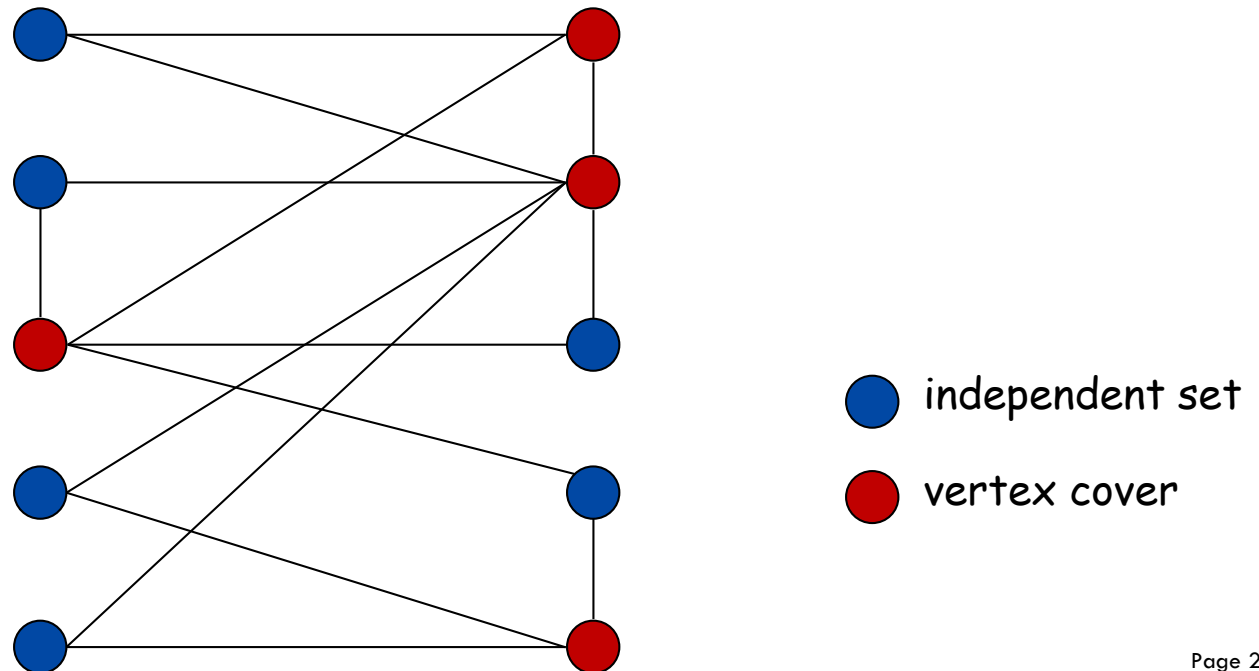
Theorem: VERTEX-COVER \equiv_p INDEPENDENT-SET. ($VC \leq_p IS$ and $IS \leq_p VC$)



Vertex Cover and Independent Set

Theorem: VERTEX-COVER \equiv_p INDEPENDENT-SET. ($VC \leq_p IS$ and $IS \leq_p VC$)

Proof: We show S is an independent set iff $V \setminus S$ is a vertex cover.



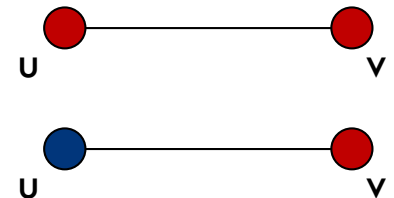
Vertex Cover and Independent Set

Theorem: VERTEX-COVER \equiv_p INDEPENDENT-SET. ($VC \leq_p IS$ and $IS \leq_p VC$)

Proof: We show S is an independent set iff $V \setminus S$ is a vertex cover.

\Rightarrow

- Let S be any independent set.
- Consider an arbitrary edge (u, v) .
- S independent $\Rightarrow u \notin S$ or $v \notin S \Rightarrow u \in V \setminus S$ or $v \in V \setminus S$.
- Thus, $V \setminus S$ covers $(u, v) \Rightarrow V \setminus S$ vertex cover.



$[VC \leq_p IS]$

\Leftarrow

- Let $V \setminus S$ be any vertex cover.
- Consider two nodes $u \in S$ and $v \in S$.
- Observe that $(u, v) \notin E$ since $V \setminus S$ is a vertex cover.
- Thus, no two nodes in S are joined by an edge $\Rightarrow S$ independent set. ■



$[IS \leq_p VC]$

Reduction from Special Case to General Case

Basic reduction strategies.

- Reduction by simple equivalence.
- Reduction from special case to general case.
- Reduction by encoding with gadgets.

Set Cover

SET-COVER: Given a set U of elements, a collection S_1, S_2, \dots, S_m of subsets of U , and an integer k , does there exist a collection of k of these sets whose union is equal to U ?

Sample application.

- m available pieces of software.
- Set U of n capabilities that we would like our system to have.
- The i th piece of software provides the set $S_i \subseteq U$ of capabilities.
- **Goal:** achieve all n capabilities using fewest pieces of software.

Example:

$$U = \{ 1, 2, 3, 4, 5, 6, 7 \}$$

$$k = 2$$

$$S_1 = \{3, 7\}$$

$$S_4 = \{2, 4\}$$

$$S_2 = \{3, 4, 5, 6\}$$

$$S_5 = \{5\}$$

$$S_3 = \{1\}$$

$$S_6 = \{1, 2, 6, 7\}$$

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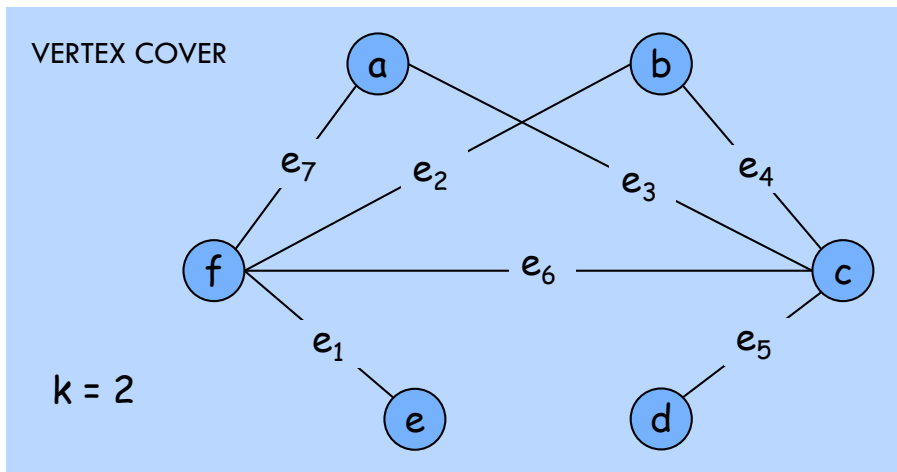
Vertex Cover Reduces to Set Cover

Theorem: VERTEX-COVER \leq_p SET-COVER.

Proof: Given a VERTEX-COVER instance $G = (V, E)$, k , we construct a set cover instance whose size equals the size of the vertex cover instance.

Construction.

- Create SET-COVER instance:
 - $k = k$, $U = E$, $S_v = \{e \in E : e \text{ incident to } v\}$
- Set-cover of size $\leq k$ iff vertex cover of size $\leq k$. ▀



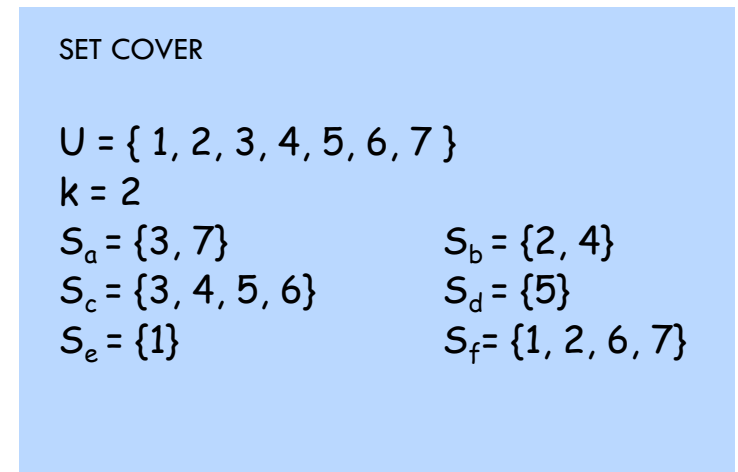
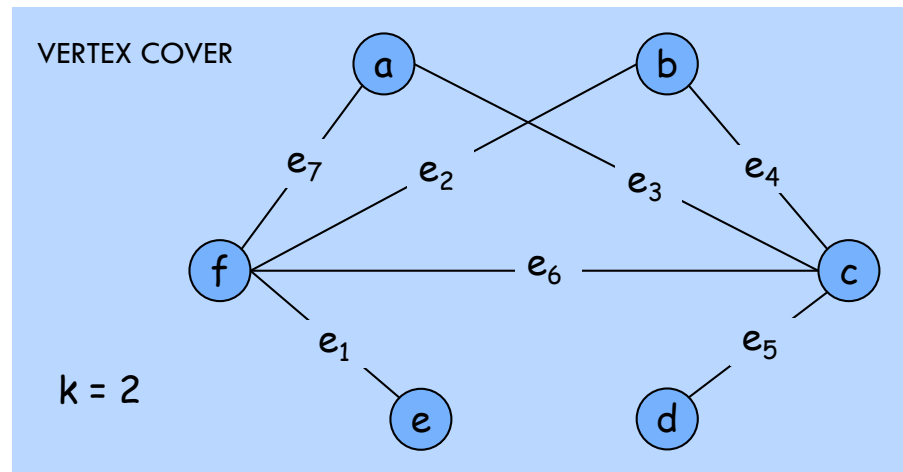
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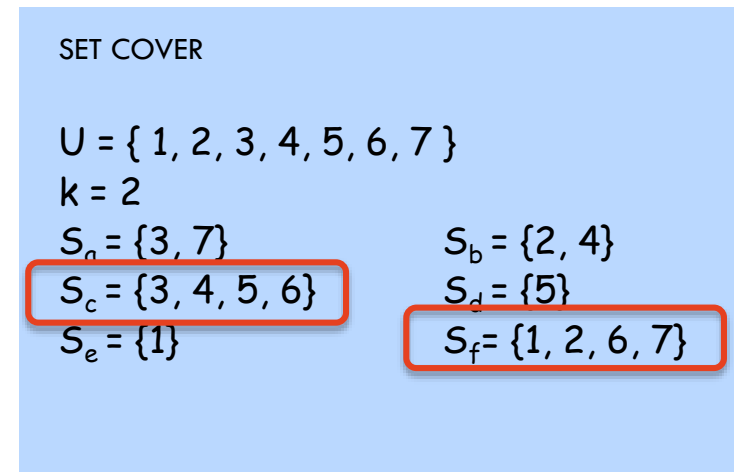
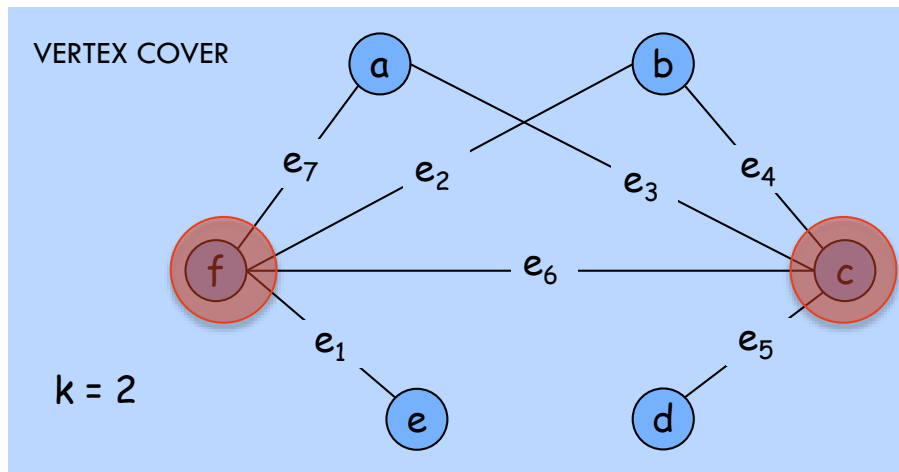
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8.2 Reductions via "Gadgets"

Basic reduction strategies.

- Reduction by simple equivalence.
- Reduction from special case to general case.
- Reduction by encoding with gadgets.

Satisfiability

Literal: A Boolean variable or its negation.

$$x_i \text{ or } \overline{x_i}$$

Clause: A disjunction of literals.

$$C_j = x_1 \vee \overline{x_2} \vee x_3$$

Conjunctive normal form (CNF): A propositional formula Φ that is the conjunction of clauses.

$$\Phi = C_1 \wedge C_2 \wedge C_3 \wedge C_4$$

SAT: Given CNF formula Φ , does it have a satisfying truth assignment?

3-SAT: SAT where each clause contains exactly 3 literals.

Ex: $(\overline{x_1} \vee x_2 \vee x_3) \wedge (x_1 \vee \overline{x_2} \vee x_3) \wedge (x_2 \vee x_3) \wedge (\overline{x_1} \vee \overline{x_2} \vee \overline{x_3})$

Yes: $x_1 = \text{true}, x_2 = \text{true}, x_3 = \text{false}.$

3 Satisfiability Reduces to Independent Set

Theorem: $3\text{-SAT} \leq_p \text{INDEPENDENT-SET}$.

INDEPENDENT-SET: Given a graph $G = (V, E)$ and an integer k , is there a subset of vertices $S \subseteq V$ such that $|S| \geq k$, and for each edge at most one of its endpoints is in S ?

3 Satisfiability Reduces to Independent Set

Theorem: $3\text{-SAT} \leq_p \text{INDEPENDENT-SET}$.

Proof: Given an instance Φ of 3-SAT, we construct an instance (G, k) of INDEPENDENT-SET that has an independent set of size k iff Φ is satisfiable.

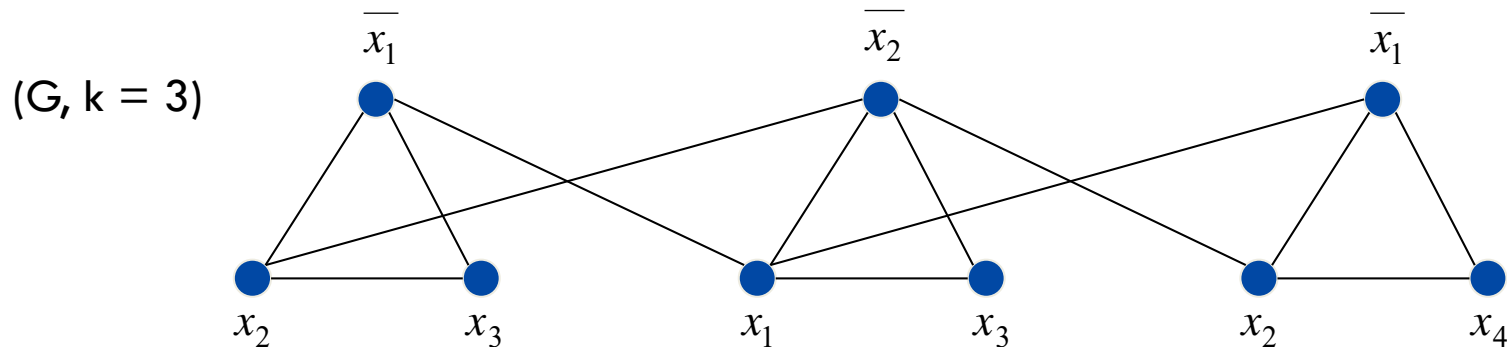
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Construction.

- G contains 3 vertices for each of the k clauses, one for each literal.
- Connect 3 literals in a clause in a triangle.
- Connect literal to each of its negations.



$$\Phi = (\overline{x_1} \vee x_2 \vee x_3) \wedge (x_1 \vee \overline{x_2} \vee x_3) \wedge (\overline{x_1} \vee x_2 \vee x_4)$$

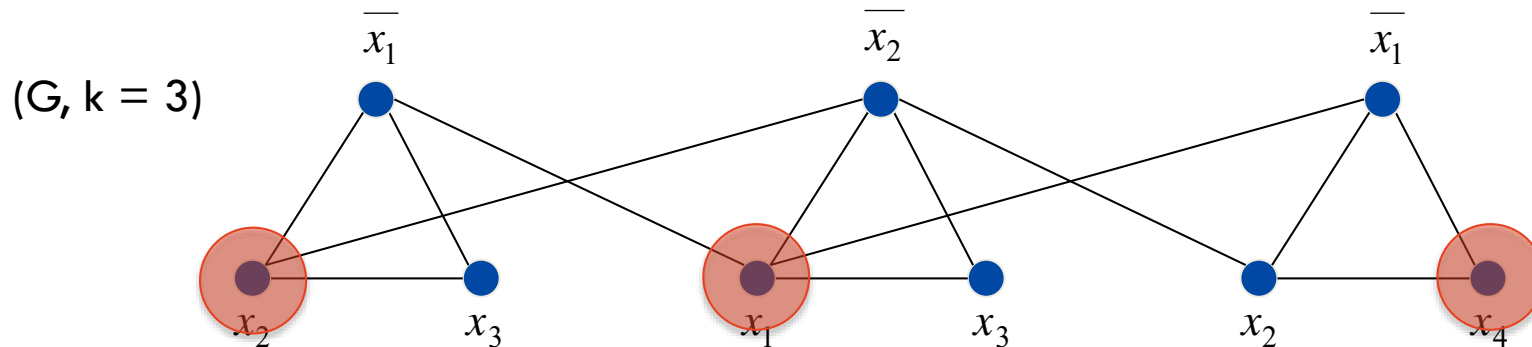
3 Satisfiability Reduces to Independent Set

Claim. G contains independent set of size $k = |\Phi|$ iff Φ is satisfiable.

Proof: \Rightarrow Let S be independent set of size k .

- S must contain exactly one vertex in each triangle.
- Set these literals to true.
- Truth assignment is consistent and all clauses are satisfied.

Proof: \Leftarrow Given satisfying assignment, select one true literal from each triangle. This is an independent set of size k . ▀



$$\Phi = (\bar{x}_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \bar{x}_2 \vee x_3) \wedge (\bar{x}_1 \vee x_2 \vee x_4)$$

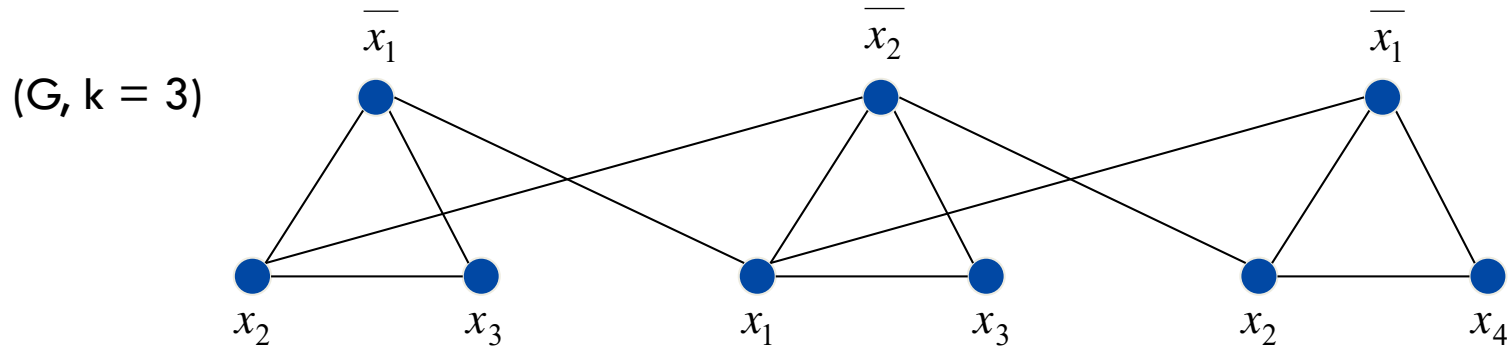
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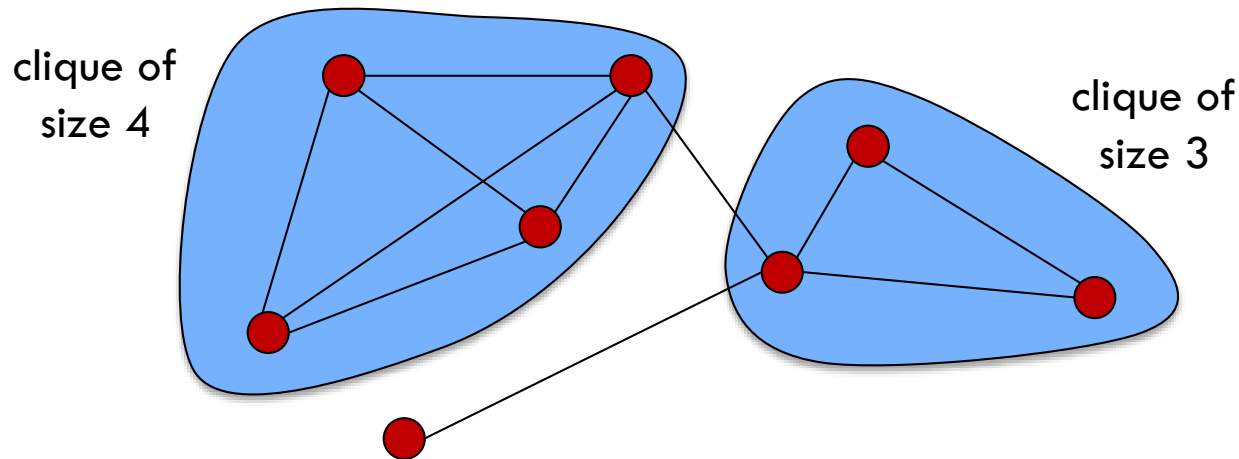
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$$\Phi = (\overline{x_1} \vee x_2 \vee x_3) \wedge (x_1 \vee \overline{x_2} \vee x_3) \wedge (\overline{x_1} \vee x_2 \vee x_4)$$

Clique

A clique of a graph G is a complete subgraph of G .



CLIQUE: Given a graph $G=(V,E)$ and an integer k , does $G=(V,E)$ contain a clique of size k ?

3 Satisfiability Reduces to Clique

Theorem: $3\text{-SAT} \leq_p \text{CLIQUE}$.

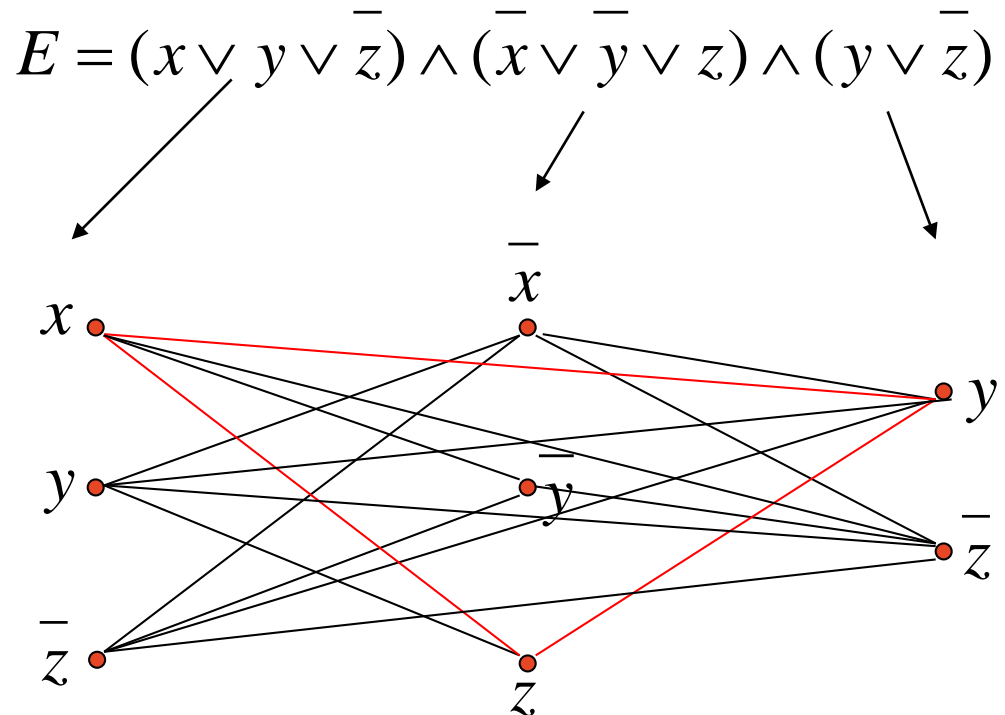
Idea:

- Make “column” for each of the k clauses.
- No edge within a column.
- All other edges present except between x and \bar{x} .

3 Satisfiability Reduces to Clique

Example:

$G =$



Observation: G has a k -clique, if and only if E is satisfiable.

Review

Basic reduction strategies.

- Simple equivalence: $\text{INDEPENDENT-SET} \equiv_p \text{VERTEX-COVER}$.
- Special case to general case: $\text{VERTEX-COVER} \leq_p \text{SET-COVER}$.
- Encoding with gadgets: $3\text{-SAT} \leq_p \text{INDEPENDENT-SET}$.
 $3\text{-SAT} \leq_p \text{CLIQUE}$

Transitivity. If $X \leq_p Y$ and $Y \leq_p Z$, then $X \leq_p Z$.

Proof idea: Compose the two algorithms.

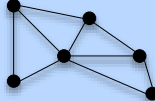
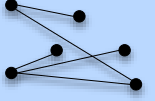
Example: $3\text{-SAT} \leq_p \text{INDEPENDENT-SET} \leq_p \text{VERTEX-COVER} \leq_p \text{SET-COVER}$.

8.3 Definition of NP

- Class P
- Class NP
- Class NP-complete

Definition of the class P

Class P: Decision problems for which there is a poly-time algorithm.


Problem	Description	Algorithm	Yes	No
MULTIPLE	Is x a multiple of y ?	Grade school division	51, 17	51, 16
RELPRIME	Are x and y relatively prime?	Euclid (300 BCE)	34, 39	34, 51
PRIMES	Is x prime?	AKS (2002)	53	51
RNA secondary structure	Is there an RNA secondary structure of weight at most 3?	Dynamic programming	accgguagu	aaaagggggg
MST	Is there a MST of weight 5?	Prim's		

Definition of the class NP

Certification algorithm intuition.

- Certifier views things from "managerial" viewpoint.
- Certifier does not solve the problem by its own; rather, it checks if a proposed proof t is a valid solution.

Definition: Algorithm $C(s,t)$ is a **certifier** for problem X if for every input instance s and proposed proof t , $C(s, t) = \text{'yes'}$. If and only if t is a valid solution to X .

 "certificate" or "witness"

Class NP: Decision problems for which there exists a **poly-time** certifier.

Certifiers and Certificates: Set Cover

SET-COVER: Given a set U of elements, a collection S_1, S_2, \dots, S_m of subsets of U , and an integer k , does there exist a collection of k of these sets whose union is equal to U ?

Certificate: $t = \{S_{i_1}, S_{i_2}, \dots, S_{i_k}\}$

Certifier:

```
boolean C(s,t) {  
    if the number of sets > k  
        return false  
    else if ( $\forall v \in U: v \in \text{a set in } t$ )  
        return true  
    else  
        return false}
```

Example: $U = \{1, 2, 3, 4\}$, $S_1 = \{1\}$, $S_2 = \{2, 3\}$, $S_3 = \{1, 4\}$ and $k = 2$
certificate $t = \{S_2, S_3\}$

Conclusion: SET-COVER is in NP.

Certifiers and Certificates: 3-Satisfiability

SAT: Given a CNF formula Φ , is there a satisfying assignment?

Certificate: An assignment of truth values to the n boolean variables.

Certifier: Check that each clause in Φ has at least one true literal.

$$(\overline{x_1} \vee x_2 \vee x_3) \wedge (x_1 \vee \overline{x_2} \vee x_3) \wedge (x_1 \vee x_2 \vee x_4) \wedge (\overline{x_1} \vee \overline{x_3} \vee \overline{x_4})$$

instance s

$$x_1, x_2, x_4 = \text{true}, x_3 = \text{false}$$

certificate t

Conclusion: SAT is in NP.

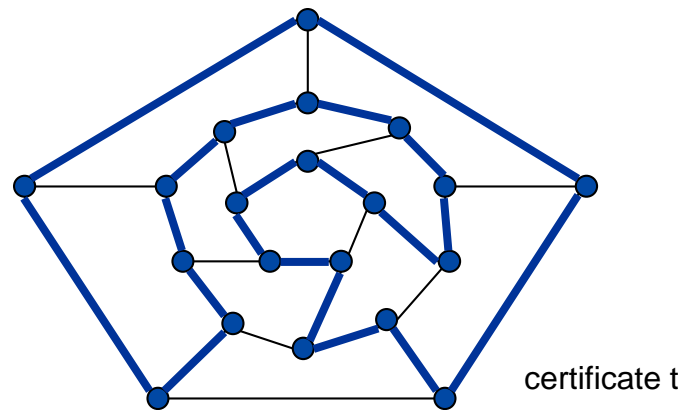
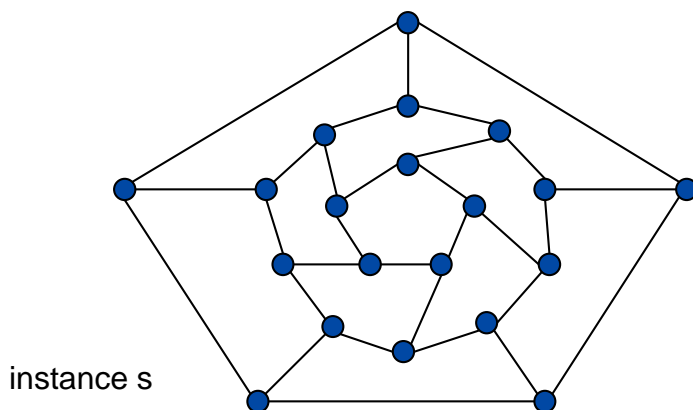
Certifiers and Certificates: Hamiltonian Cycle

HAM-CYCLE: Given an undirected graph $G = (V, E)$, does there exist a simple cycle C that visits every node?

Certificate: $t =$ a permutation of the n nodes.

Certifier: Check that the permutation contains each node in V exactly once, and that there is an edge between each pair of adjacent nodes in the permutation.

Conclusion: HAM-CYCLE is in NP.



P, NP

P: Decision problems for which there is a **poly-time algorithm**.

NP: Decision problems for which there is a **poly-time certifier**.

Claim: $P \subseteq NP$.

P, NP, EXP

P: Decision problems for which there is a **poly-time algorithm**.

NP: Decision problems for which there is a **poly-time certifier**.

EXP: Decision problems for which there is an **exponential-time algorithm**.

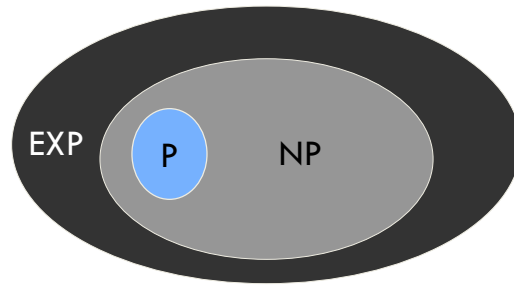
Claim: $P \subseteq NP$.

Claim: $NP \subseteq EXP$.

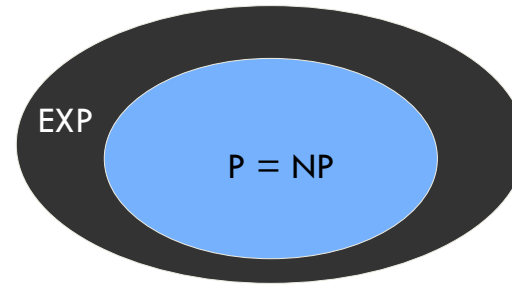
The Main Question: P Versus NP

Is $P = NP$? [Cook 1971, Edmonds, Levin, Yablonski, Gödel]

- Is the decision problem as easy as the certification problem?
- One of the seven Millennium Prize problems: \$1 million prize if solved.



If $P \neq NP$



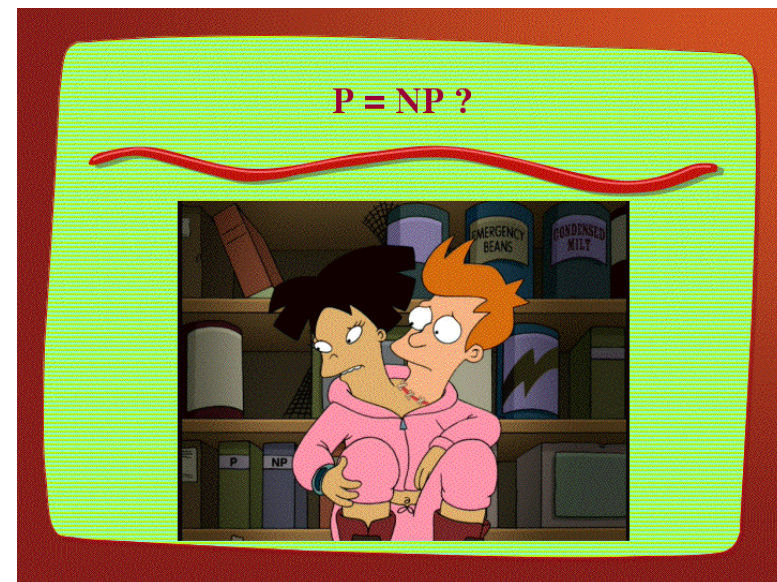
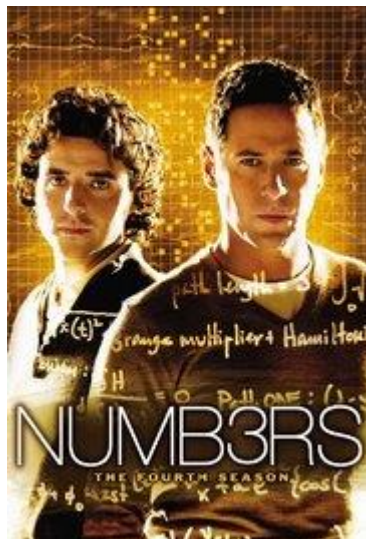
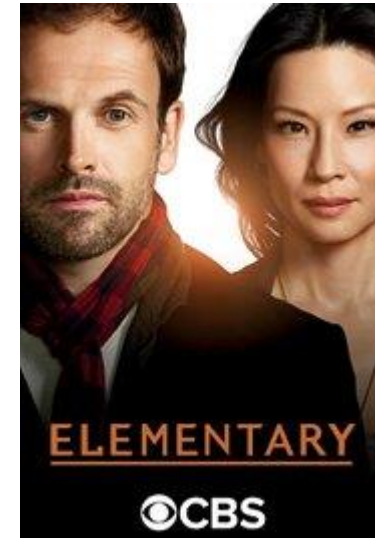
If $P = NP$

would break RSA cryptography

$P=NP$: Efficient algorithms for 3-COLOR, TSP, FACTOR, SAT, ...

$P \neq NP$: No efficient algorithms possible for 3-COLOR, TSP, SAT, ...

Consensus opinion on $P = NP$? Probably no.



8.4 NP-Completeness

Polynomial Transformation

Definition: Problem X **polynomially reduces** (Cook) to problem Y if arbitrary instances of problem X can be solved using:

- Polynomial number of standard computational steps, plus
- Polynomial number of calls to oracle that solves problem Y.

Definition: Problem X **polynomially transforms** (Karp) to problem Y if given any input x to X , we can construct an input y such that x is a $_{yes}$ instance of X iff y is a $_{yes}$ instance of Y .

Note. Polynomial transformation is polynomial reduction with just one call to oracle for Y , exactly at the end of the algorithm for X . Almost all previous reductions were of this form.

Open question. Are these two concepts the same?

↑
we abuse notation \leq_p and blur distinction

Class NP-Complete

NP-complete: A problem Y in NP with the property that for every problem X in NP, $X \leq_p Y$.

Theorem: Suppose Y is an NP-complete problem. Then Y is solvable in poly-time iff $P = NP$.

Proof:

\Leftarrow If $P = NP$ then Y can be solved in poly-time since Y is in $NP=P$.

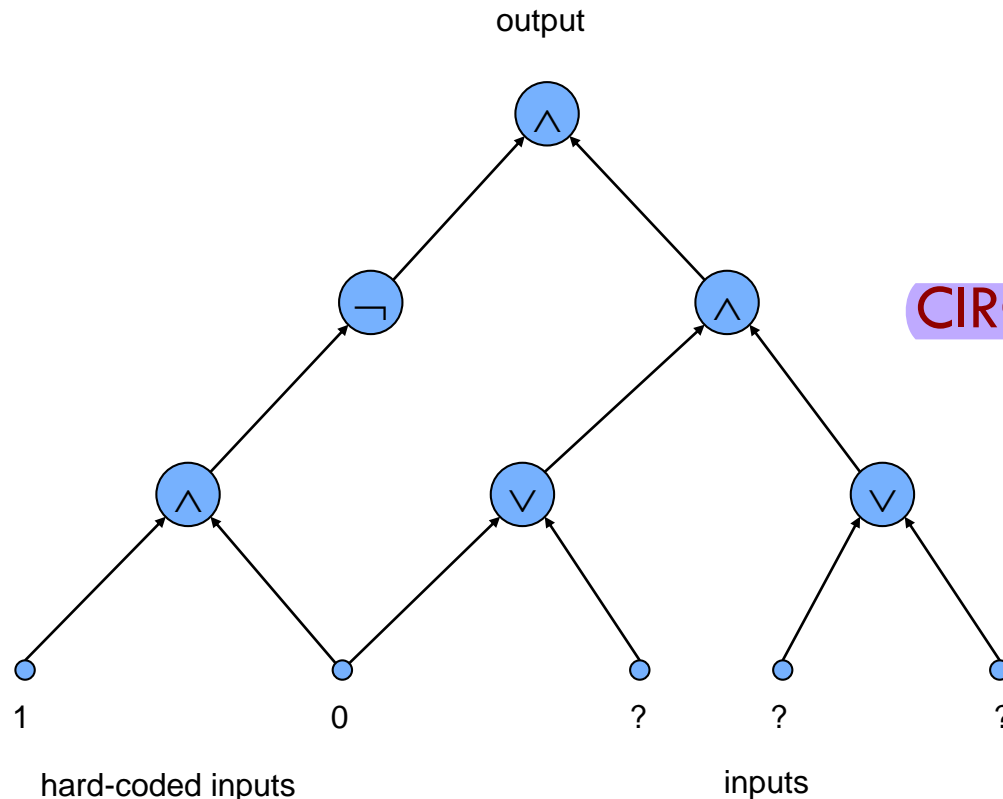
\Rightarrow Suppose Y can be solved in poly-time.

- Let X be any problem in NP. Since $X \leq_p Y$, we can solve X in poly-time. This implies $NP \subseteq P$.
- We already know $P \subseteq NP$. Thus $P = NP$. ▀

Circuit Satisfiability

CIRCUIT-SAT. Given a combinational circuit built out of AND, OR, and NOT gates, is there a way to set the circuit inputs so that the output is 1?

Yes: 1 0 1



CIRCUIT-SAT \in NP

The "First" NP-Complete Problem

Theorem: CIRCUIT-SAT is NP-complete. [Cook 1971, Levin 1973]

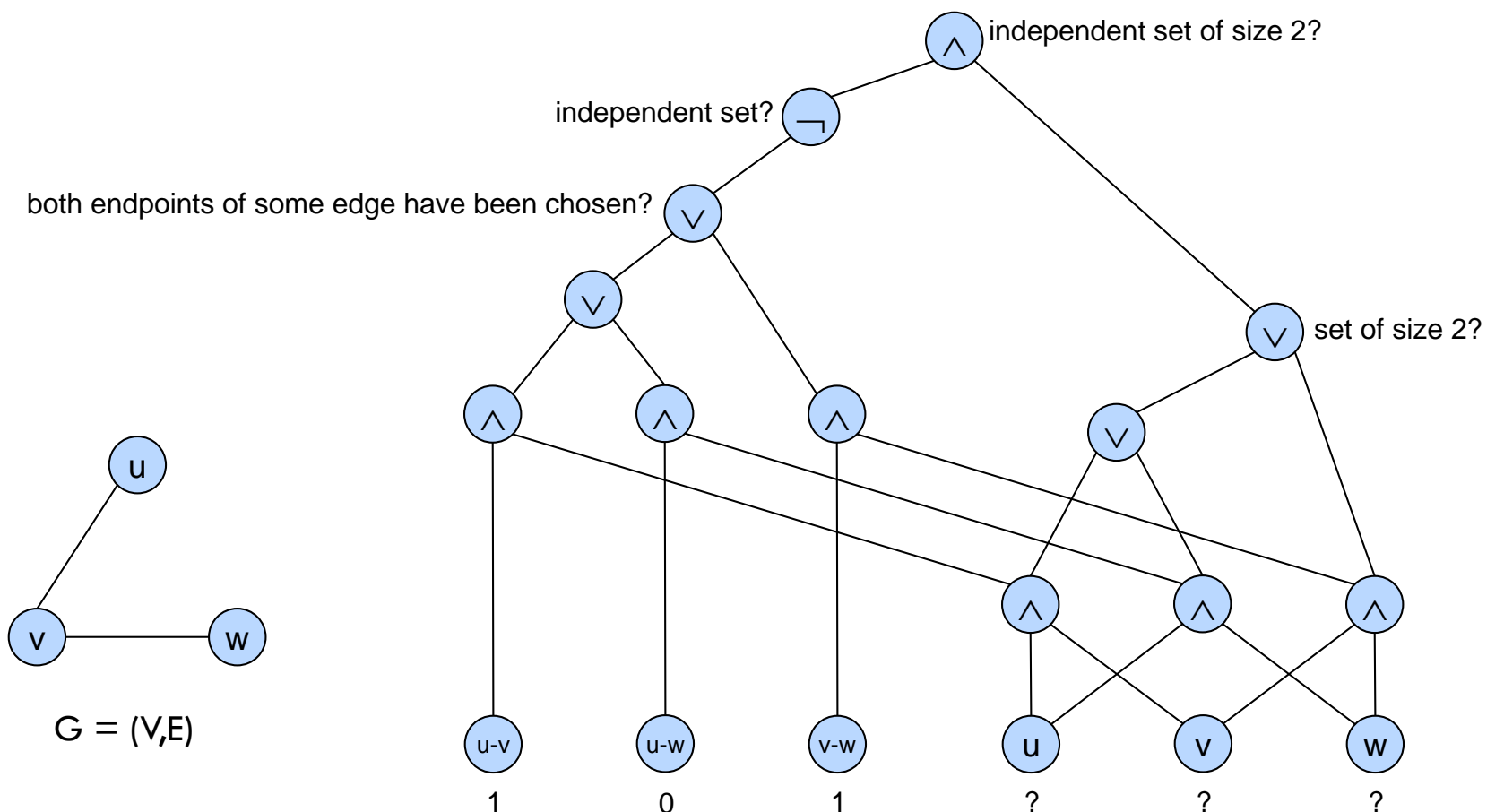
Proof: (main idea)

- Any algorithm that takes a fixed number of bits n as input and produces a yes/no answer can be represented by such a circuit. Moreover, if algorithm takes poly-time, then circuit is of poly-size.

Proof not part of the course.

Example

Construction below creates a circuit K whose inputs can be set so that K outputs true iff graph G has an independent set of size 2.



The University of Sydney

 $\binom{n}{2}$ hard-coded inputs (graph description)

n inputs (nodes in independent set)

Establishing NP-Completeness

Remark: Once we establish first "natural" NP-complete problem, others fall like dominoes.

Recipe to establish NP-completeness of problem Y.

- Step 1. Show that Y is in NP.
- Step 2. Choose an NP-complete problem X.
- Step 3. Prove that $X \leq_p Y$.

Justification: If X is an NP-complete problem, and Y is a problem in NP with the property that $X \leq_p Y$ then Y is NP-complete.

Proof: Let W be any problem in NP. Then $W \leq_p X \leq_p Y$.

- By transitivity, $W \leq_p Y$.
- Hence Y is NP-complete. ▀

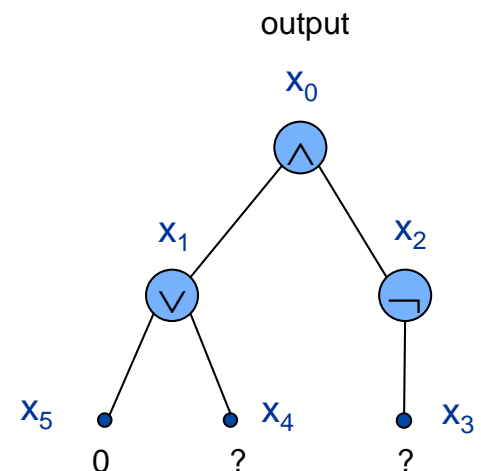
\uparrow \uparrow
by definition of by assumption
NP-complete

3-SAT is NP-Complete

Theorem. 3-SAT is NP-complete.

Proof: Suffices to show that $\text{CIRCUIT-SAT} \leq_p 3\text{-SAT}$ since 3-SAT is in NP.

- Let K be any circuit.
- Create a 3-SAT variable x_i for each circuit element i .
- Make circuit compute correct values at each node:
 - $x_2 = \neg x_3 \Rightarrow$ add 2 clauses: $x_2 \vee x_3, \overline{x_2} \vee \overline{x_3}$
 - $x_1 = x_4 \vee x_5 \Rightarrow$ add 3 clauses: $x_1 \vee \overline{x_4}, x_1 \vee \overline{x_5}, \overline{x_1} \vee x_4 \vee x_5$
 - $x_0 = x_1 \wedge x_2 \Rightarrow$ add 3 clauses: $\overline{x_0} \vee x_1, \overline{x_0} \vee x_2, x_0 \vee \overline{x_1} \vee \overline{x_2}$
- Hard-coded input values and output value.
 - $x_5 = 0 \Rightarrow$ add 1 clause: x_5
 - $x_0 = 1 \Rightarrow$ add 1 clause: x_0
- Final step: turn clauses of length < 3 into clauses of length exactly 3. ▀



Using transitivity

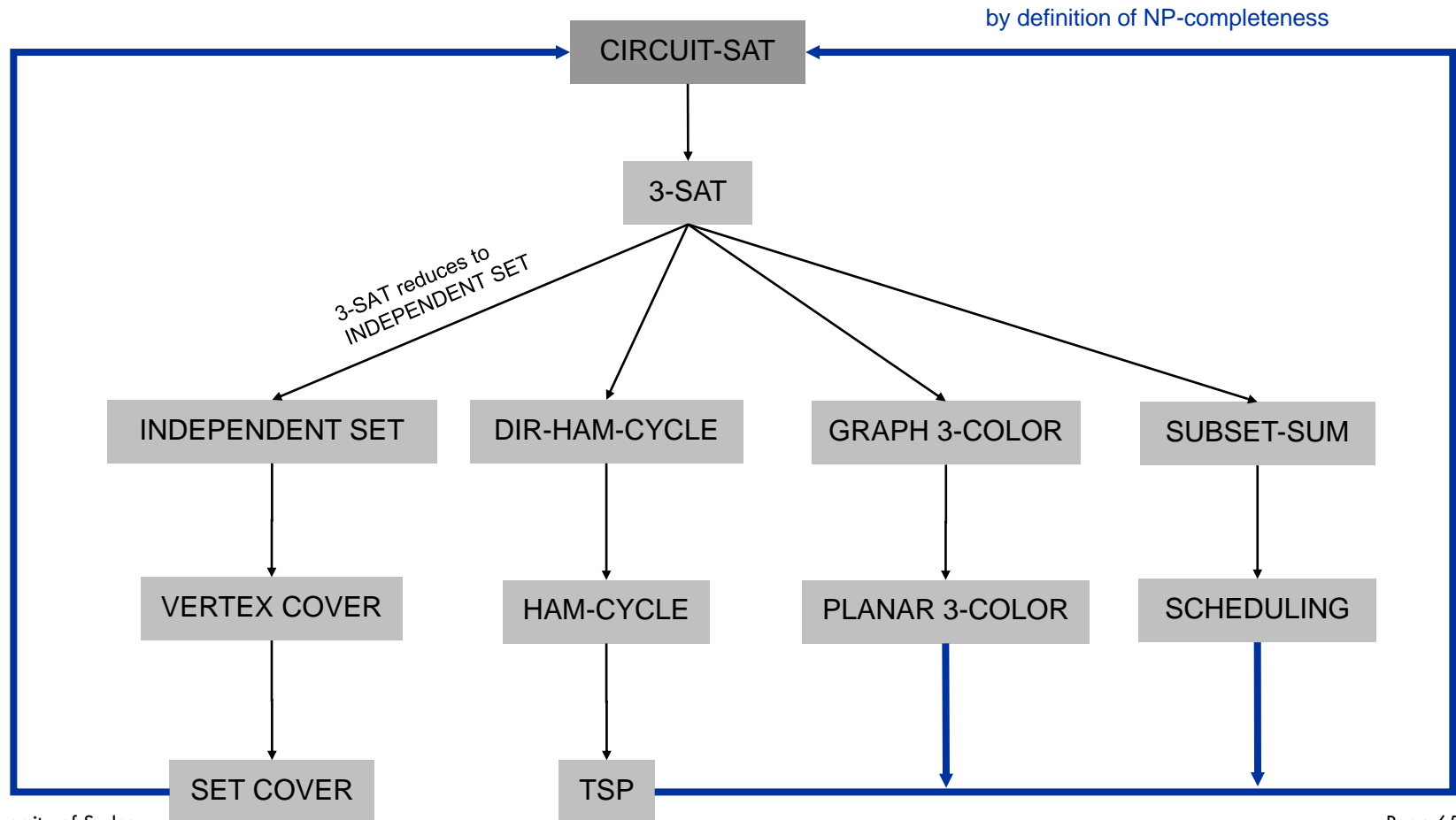
- 3-SAT is NP-complete
- $3\text{-SAT} \leq_p \text{INDEPENDENT-SET} \leq_p \text{VERTEX-COVER} \leq_p \text{SET-COVER}$

Corollary:

INDEPENDENT-SET, VERTEX-COVER and SET-COVER are NP-complete.

NP-Completeness

All problems below are NP-complete and polynomial reduce to one another!



Some NP-Complete Problems

Six basic genres of NP-complete problems and paradigmatic examples.

- Packing problems: SET-PACKING, INDEPENDENT SET.
- Covering problems: SET-COVER, VERTEX-COVER.
- Constraint satisfaction problems: SAT, 3-SAT.
- Sequencing problems: HAMILTONIAN-CYCLE, TSP.
- Partitioning problems: 3D-MATCHING 3-COLOR.
- Numerical problems: SUBSET-SUM, KNAPSACK.

Extent and Impact of NP-Completeness

- Extent of NP-completeness. [Papadimitriou 1995]
 - Prime intellectual export of CS to other disciplines.
 - 6,000 citations per year (title, abstract, keywords).
 - more than "compiler", "operating system", "database"
 - Broad applicability and classification power.

More Hard Computational Problems

- Aerospace engineering: optimal mesh partitioning for finite elements.
- Biology: protein folding.
- Chemical engineering: heat exchanger network synthesis.
- Civil engineering: equilibrium of urban traffic flow.
- Economics: computation of arbitrage in financial markets with friction.
- Electrical engineering: VLSI layout.
- Environmental engineering: optimal placement of contaminant sensors.
- Financial engineering: find minimum risk portfolio of given return.
- Game theory: find Nash equilibrium that maximizes social welfare.
- Genomics: phylogeny reconstruction.
- Mechanical engineering: structure of turbulence in sheared flows.
- Medicine: reconstructing 3-D shape from biplane angiocardialogram.
- Operations research: optimal resource allocation.
- Physics: partition function of 3-D Ising model in statistical mechanics.
- Politics: Shapley-Shubik voting power.
- Pop culture: Minesweeper consistency.
- Statistics: optimal experimental design.

Games

The Eternity II puzzle, is a puzzle competition which was released in 2007.

A \$2 million prize was offered for the first complete solution.

The Eternity II puzzle is an edge-matching puzzle which involves placing 256 square puzzle pieces into a 16 by 16 grid, constrained by the requirement to match adjacent edges.

The problem is NP-complete.

The competition ended at noon on 31 December 2010, with no solution being found.



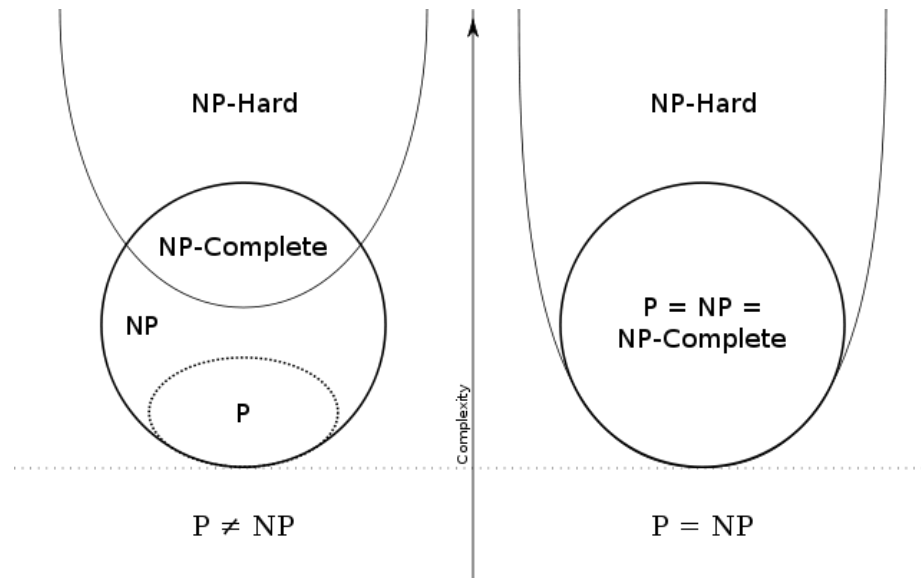
Class NP-hard

Class NP-complete: A problem in NP such that every problem in NP polynomial reduces to it.

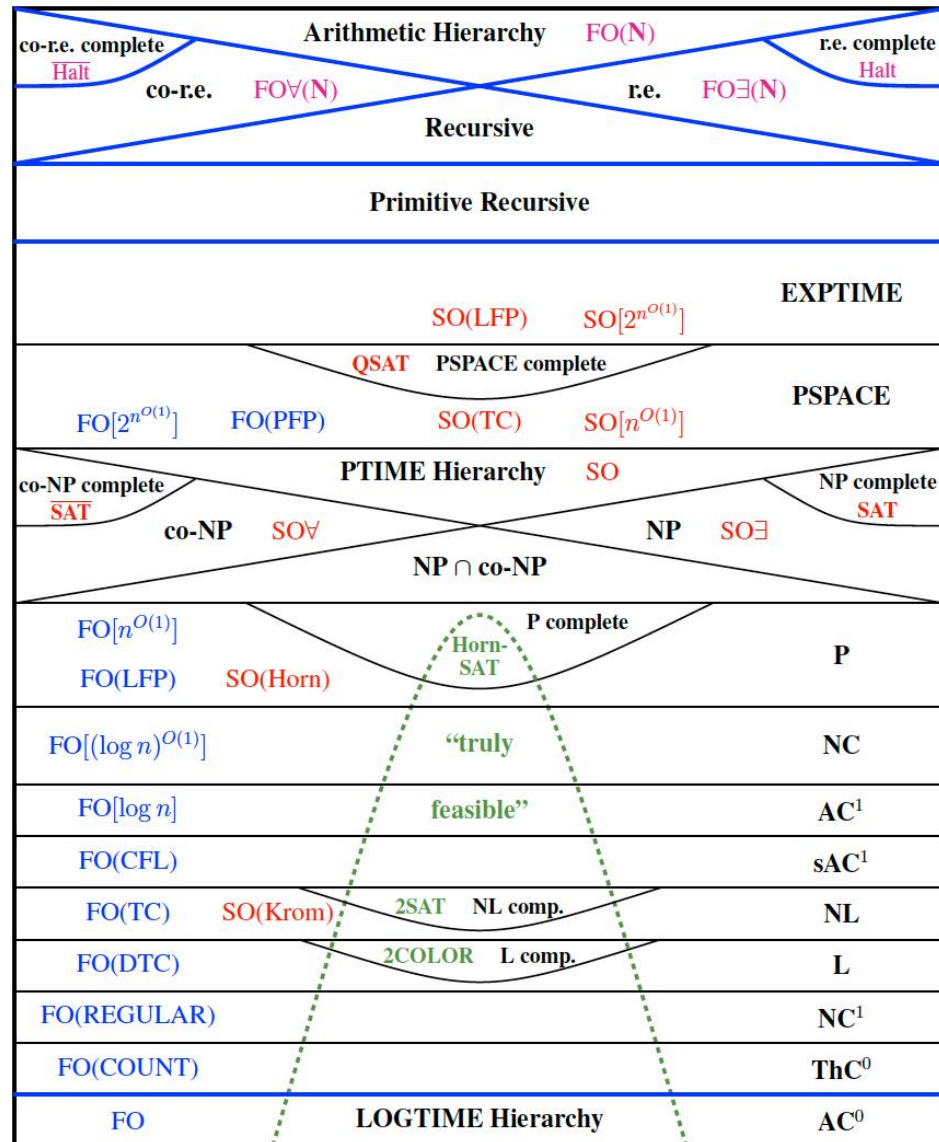
Class NP-hard:

A decision problem such that every problem in NP reduces to it.

not necessarily in NP



Many classes?



8.5 Sequencing Problems

Six Basic genres

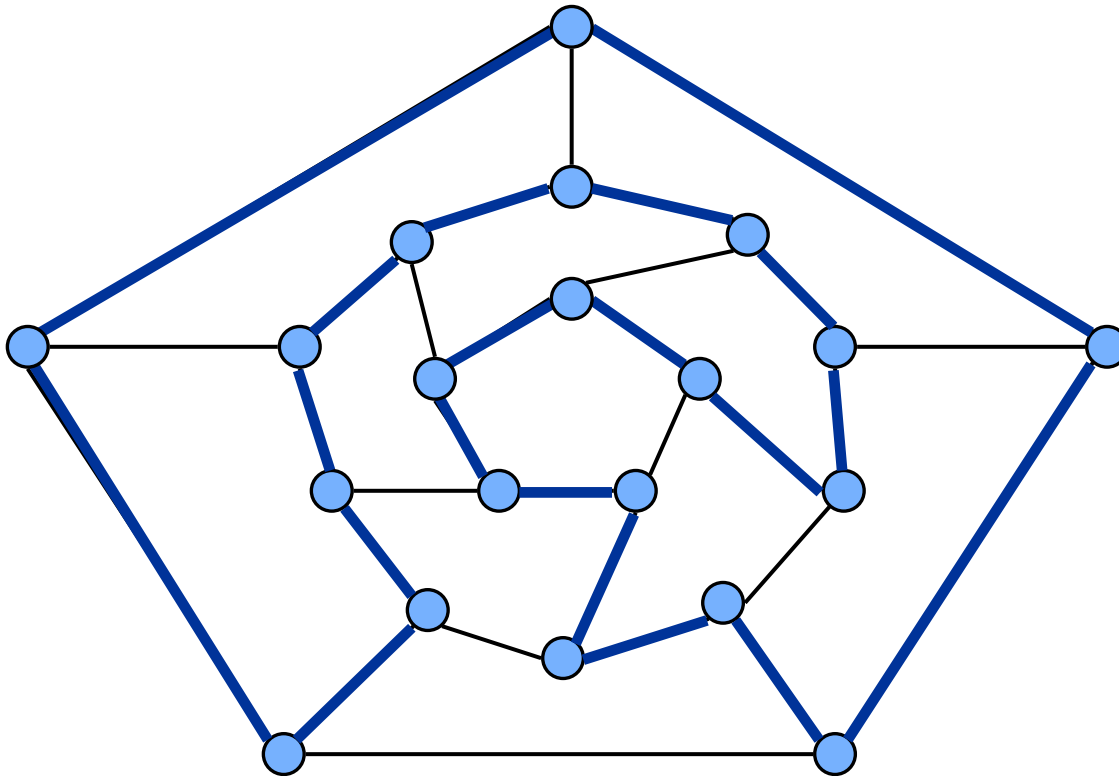
- Packing problems: SET-PACKING, INDEPENDENT SET.
- Covering problems: SET-COVER, VERTEX-COVER.
- Constraint satisfaction problems: SAT, 3-SAT.
- Sequencing problems: HAMILTONIAN-CYCLE, TSP.

$3\text{-SAT} \leq_p \text{DIR HAMILTONIAN CYCLE} \leq_p \text{HAMILTONIAN CYCLE} \leq_p \text{TSP}$

- Partitioning problems: 3D-MATCHING, 3-COLOR.
- Numerical problems: SUBSET-SUM, KNAPSACK.

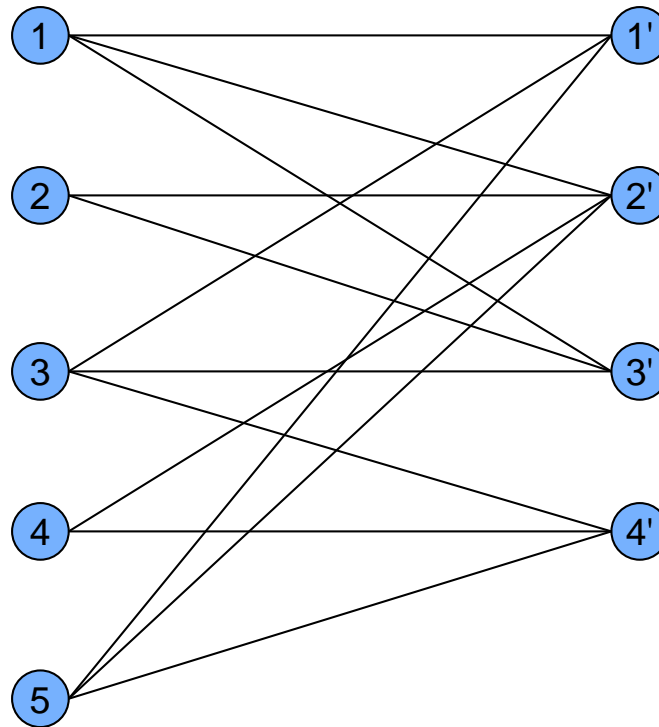
Hamiltonian Cycle

HAM-CYCLE: given an undirected graph $G = (V, E)$, does there exist a simple cycle Γ that contains every node in V .



Hamiltonian Cycle

HAM-CYCLE: given an undirected graph $G = (V, E)$, does there exist a simple cycle Γ that contains every node in V .



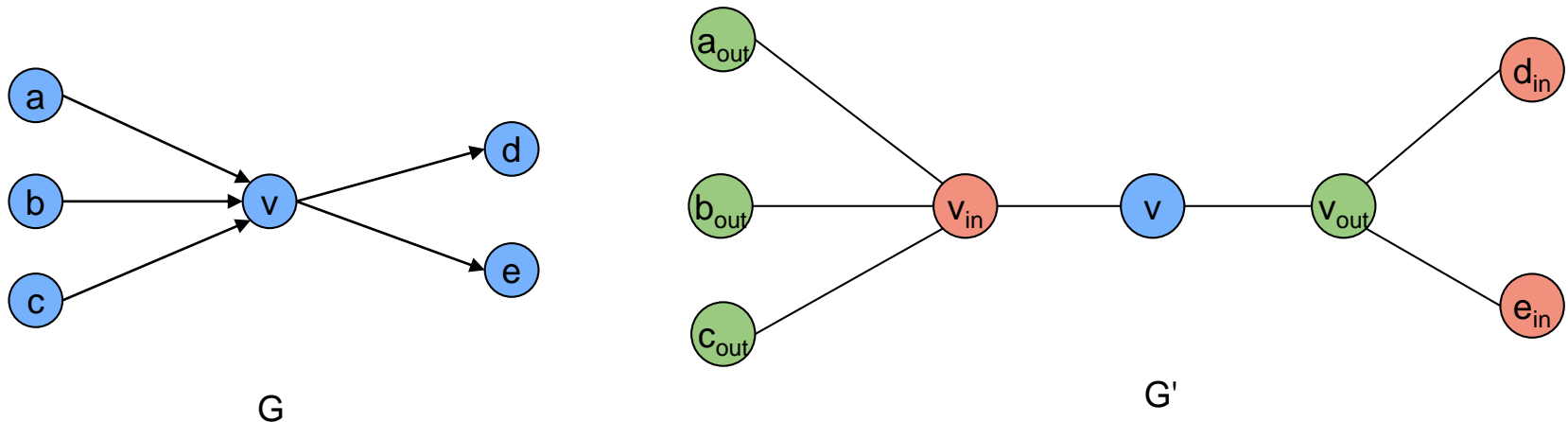
NO: bipartite graph with odd number of nodes.

Directed Hamiltonian Cycle

DIR-HAM-CYCLE: Given a directed graph $G = (V, E)$, does there exist a simple directed cycle Γ that contains every node in V ?

Theorem: $\text{DIR-HAM-CYCLE} \leq_p \text{HAM-CYCLE}$.

Proof idea: Given a directed graph $G = (V, E)$, construct an undirected graph G' with $3n$ vertices.

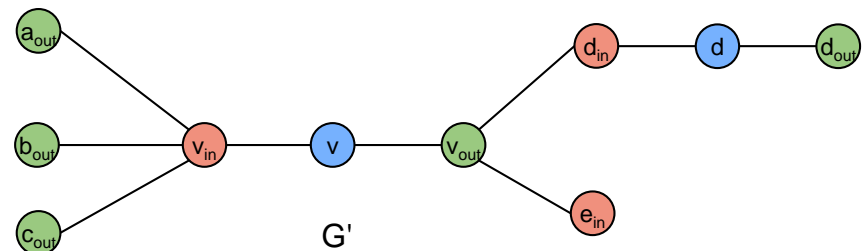


Directed Hamiltonian Cycle

Claim: G has a Hamiltonian cycle iff G' does.

Proof:

- \Rightarrow – Suppose G has a directed Hamiltonian cycle Γ .
– Then G' has an undirected Hamiltonian cycle (same order).
- \Leftarrow – Suppose G' has an undirected Hamiltonian cycle Γ' .
– Γ' must visit nodes in G' using one of two orders:
 ..., B, G, R, B, G, R, B, G, R, B, ...
 ..., B, R, G, B, R, G, B, R, G, B, ...
– Blue nodes in Γ' make up directed Hamiltonian cycle Γ in G , or reverse of one. ▀



3-SAT Reduces to Directed Hamiltonian Cycle

Theorem: $3\text{-SAT} \leq_p \text{DIR-HAM-CYCLE}$.

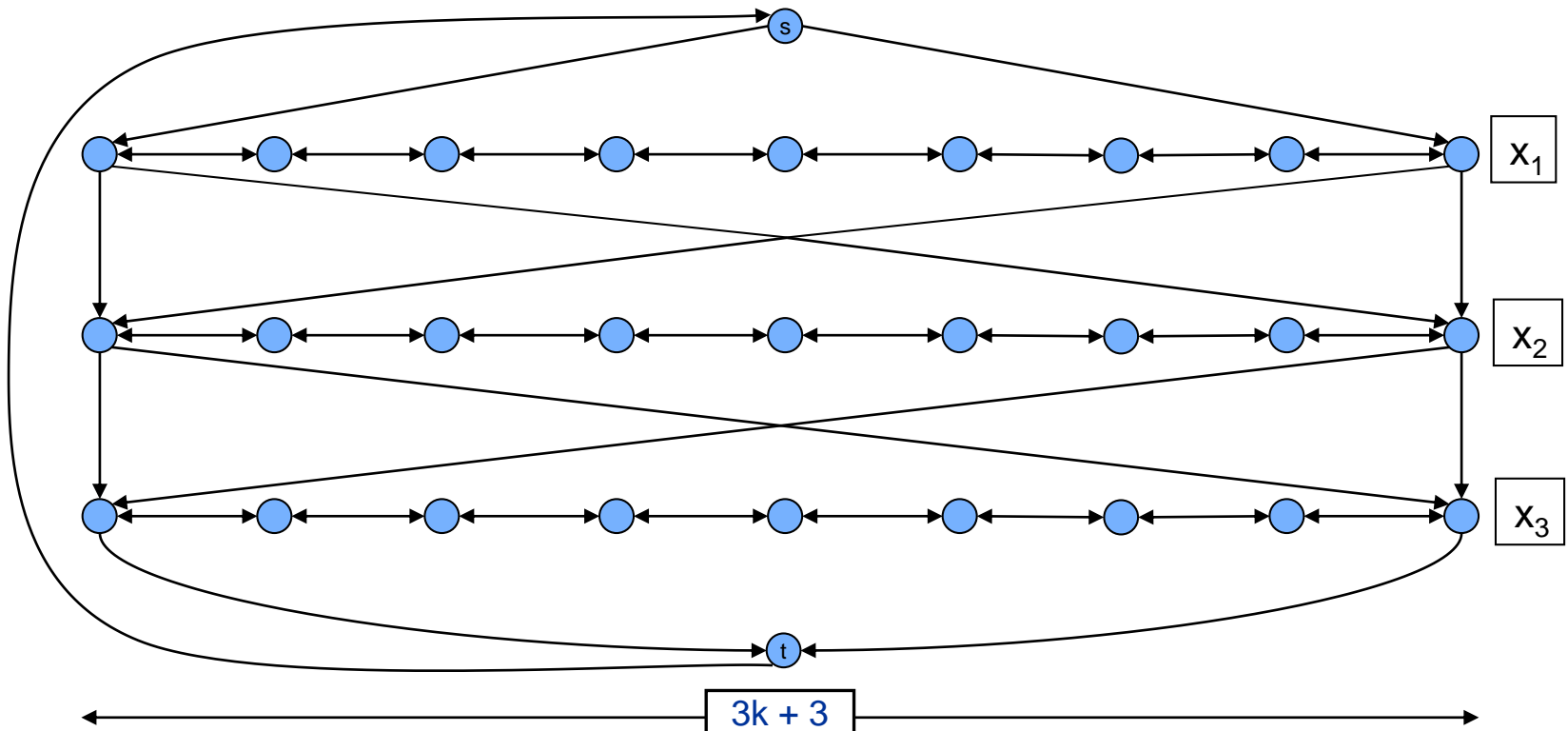
Proof: Given an instance Φ of 3-SAT, we construct an instance of DIR-HAM-CYCLE that has a Hamiltonian cycle iff Φ is satisfiable.

Construction. First, create graph that has 2^n Hamiltonian cycles which correspond in a natural way to 2^n possible truth assignments.

3-SAT Reduces to Directed Hamiltonian Cycle

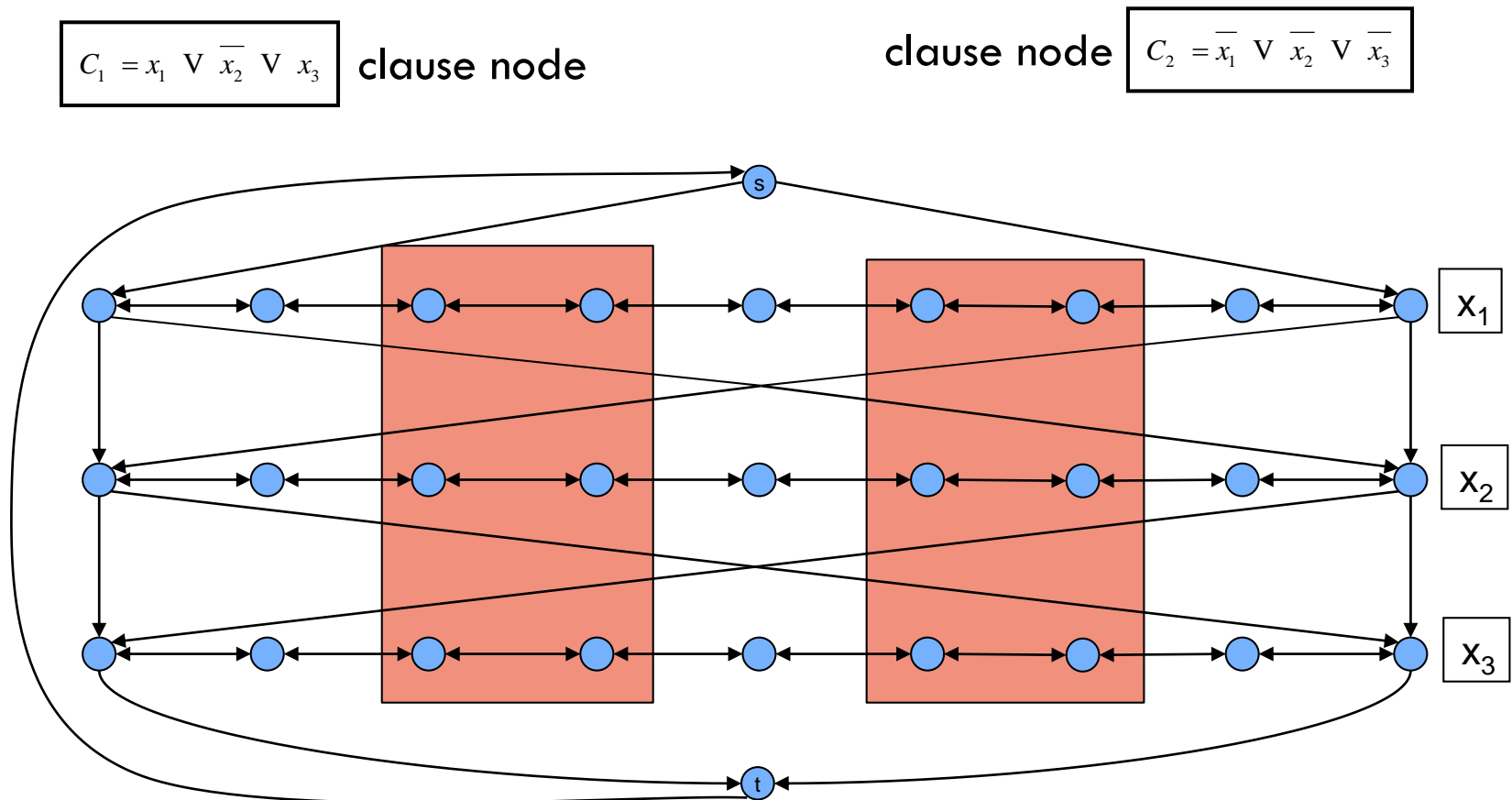
Construction: Given a 3-SAT instance Φ with n variables x_i and k clauses.

- Construct G to have 2^n Hamiltonian cycles.
- **Intuition:** Traverse path i from left to right \Leftrightarrow set variable $x_i = 1$.



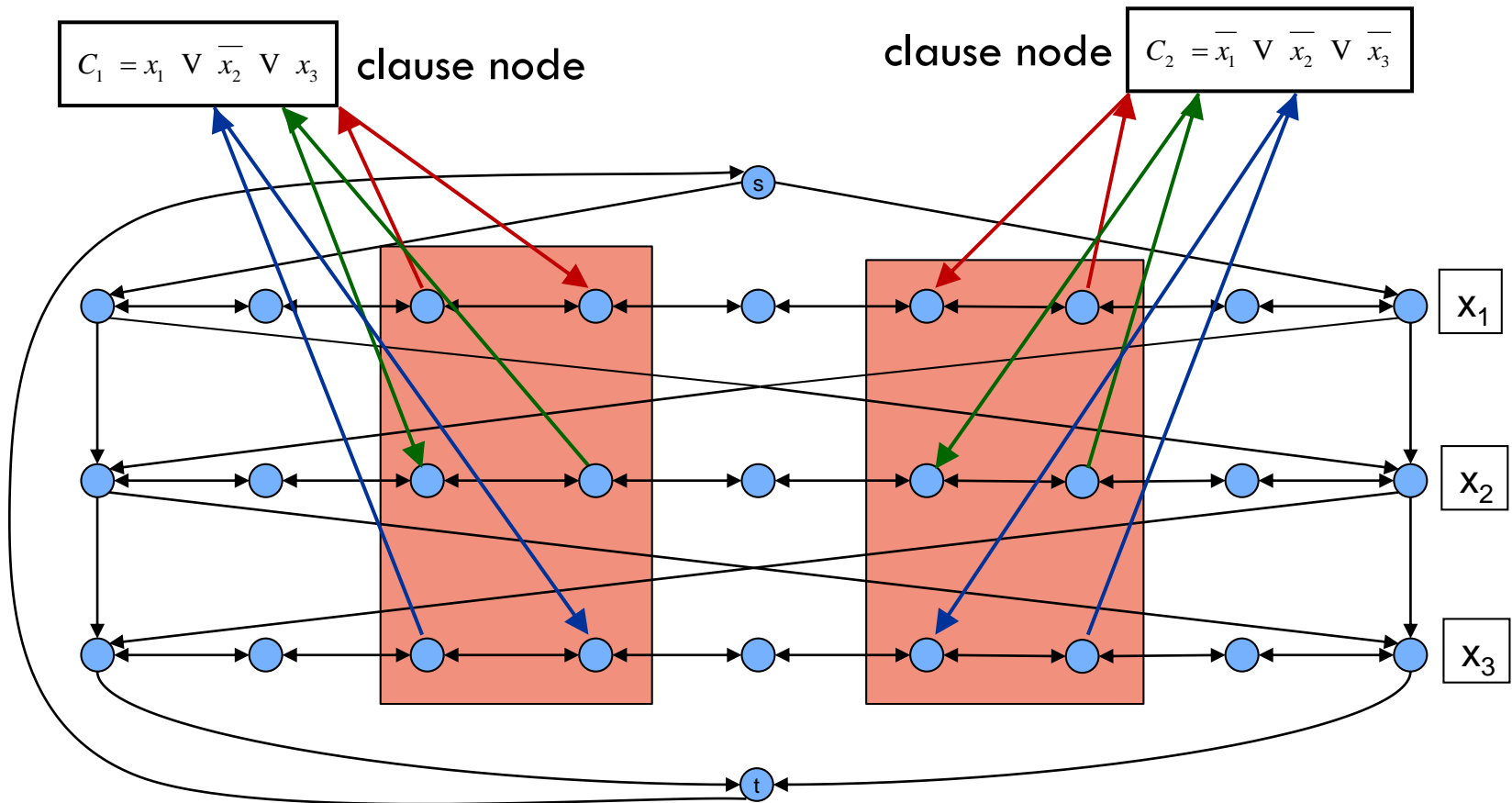
3-SAT Reduces to Directed Hamiltonian Cycle

- Construction. Given 3-SAT instance Φ with n variables x_i and k clauses.
 - For each clause: add a node and 6 edges.



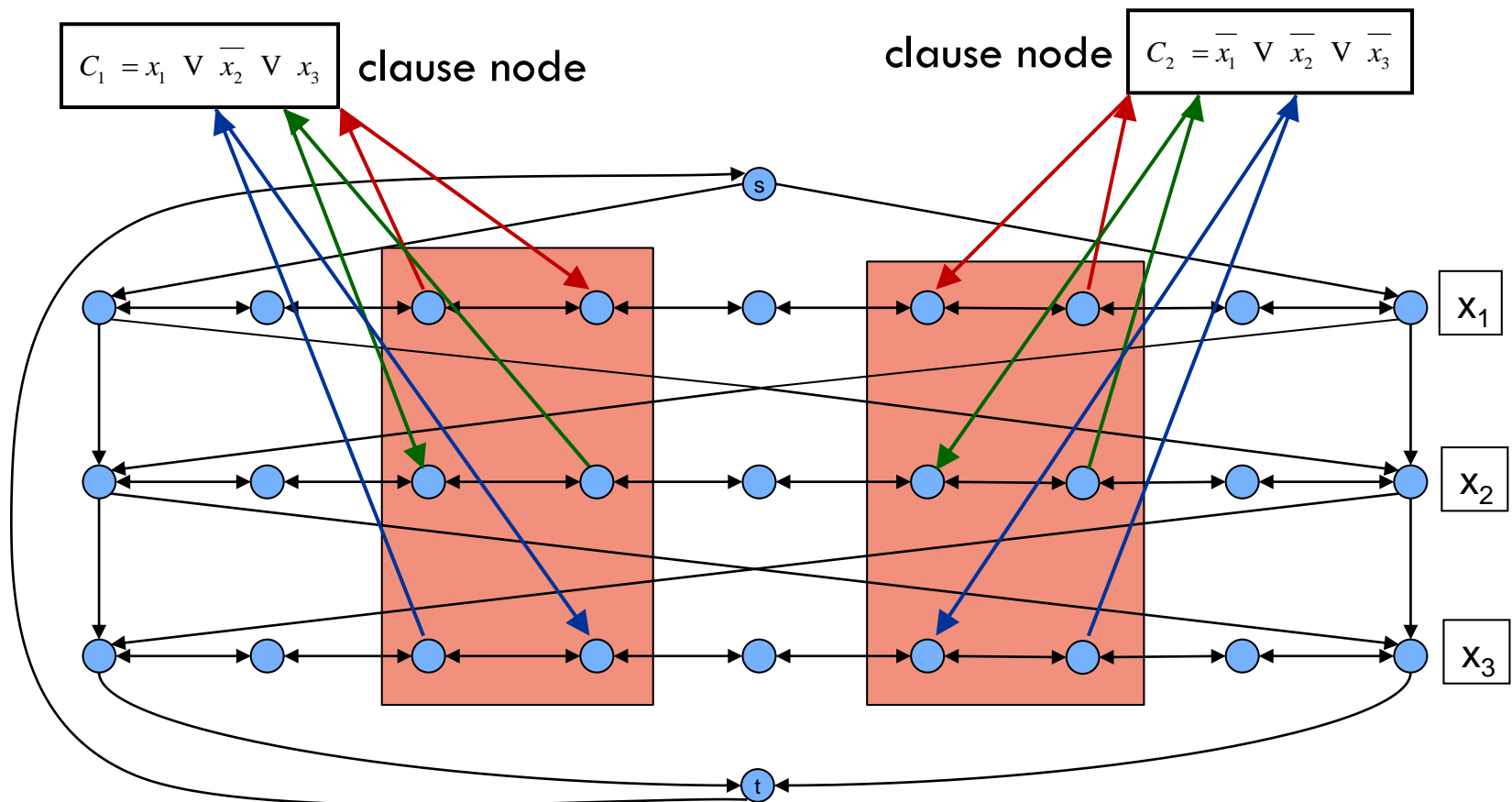
3-SAT Reduces to Directed Hamiltonian Cycle

- Construction. Given 3-SAT instance Φ with n variables x_i and k clauses.
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3-SAT Reduces to Directed Hamiltonian Cycle

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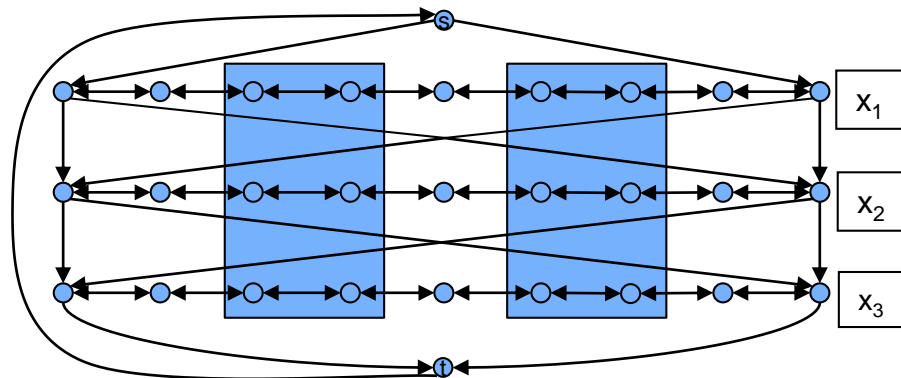


3-SAT Reduces to Directed Hamiltonian Cycle

Claim: Φ is satisfiable iff G has a Hamiltonian cycle.

Proof: \Rightarrow

- Suppose 3-SAT instance has satisfying assignment x^* .
- Then, define Hamiltonian cycle in G as follows:
 - if $x_i^* = 1$, traverse row i from left to right
 - if $x_i^* = 0$, traverse row i from right to left
 - for each clause C_i , there will be at least one row i in which we are going in "correct" direction to splice node C_i into tour



3-SAT Reduces to Directed Hamiltonian Cycle

Claim: Φ is satisfiable iff G has a Hamiltonian cycle.

Proof: \Leftarrow

- Suppose G has a Hamiltonian cycle Γ .
- If Γ enters clause node C_i , it must depart on mate edge.
 - thus, nodes immediately before and after C_i are connected by an edge e in G
 - removing C_i from cycle, and replacing it with edge e yields Hamiltonian cycle on $G \setminus \{C_i\}$
- Continuing in this way, we are left with Hamiltonian cycle Γ' in $G - \{C_1, C_2, \dots, C_k\}$.
- Set $x_i^* = 1$ iff Γ' traverses row i left to right.
- Since Γ visits each clause node C_i , at least one of the paths is traversed in "correct" direction, and each clause is satisfied. ▀

Longest Path

SHORTEST-PATH: Given a digraph $G = (V, E)$, does there exist a simple path of length **at most** k edges?

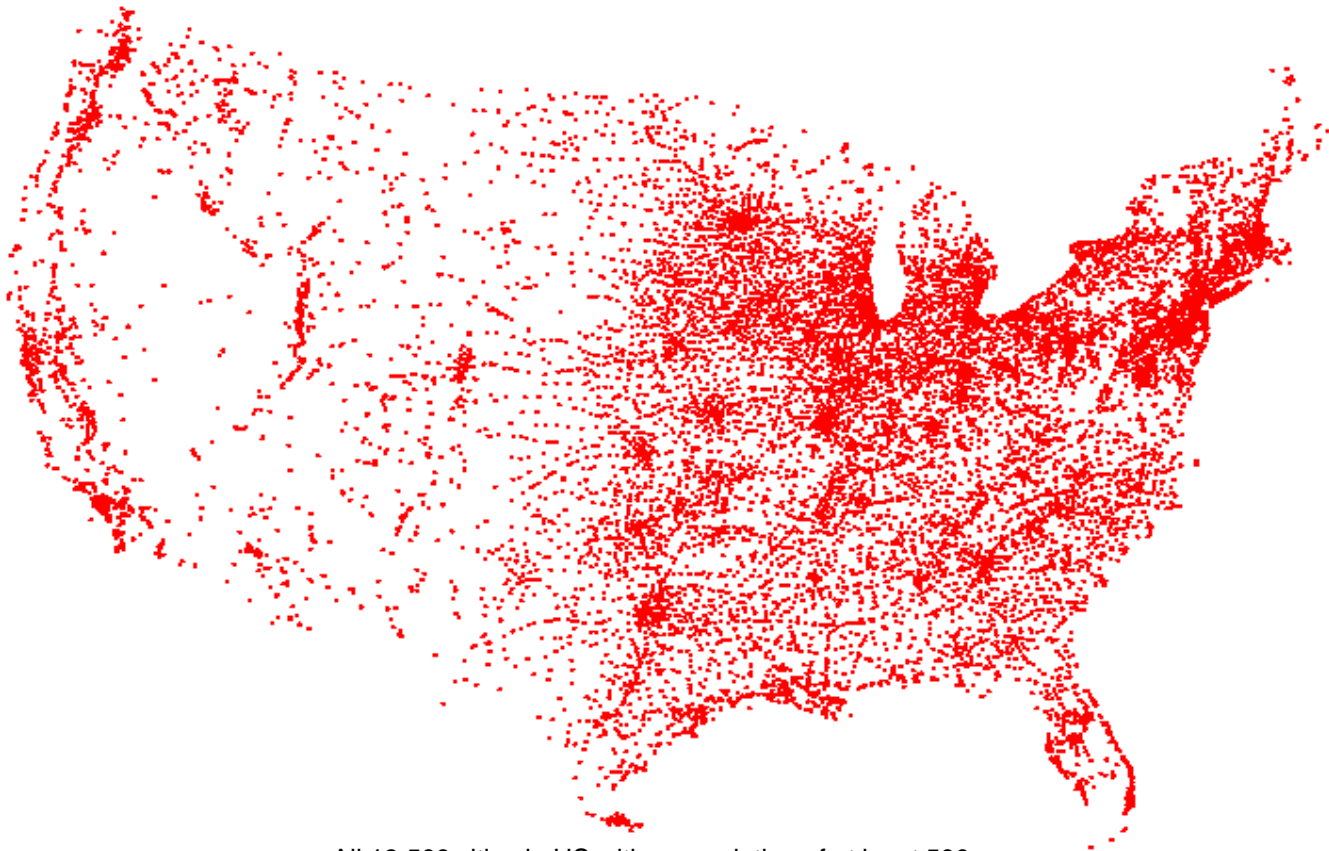
LONGEST-PATH: Given a digraph $G = (V, E)$, does there exist a simple path of length **at least** k edges?

Theorem: $3\text{-SAT} \leq_p \text{LONGEST-PATH}$.

Proof: Redo the proof for DIR-HAM-CYCLE, ignoring back-edge from t to s .

Travelling Salesperson Problem

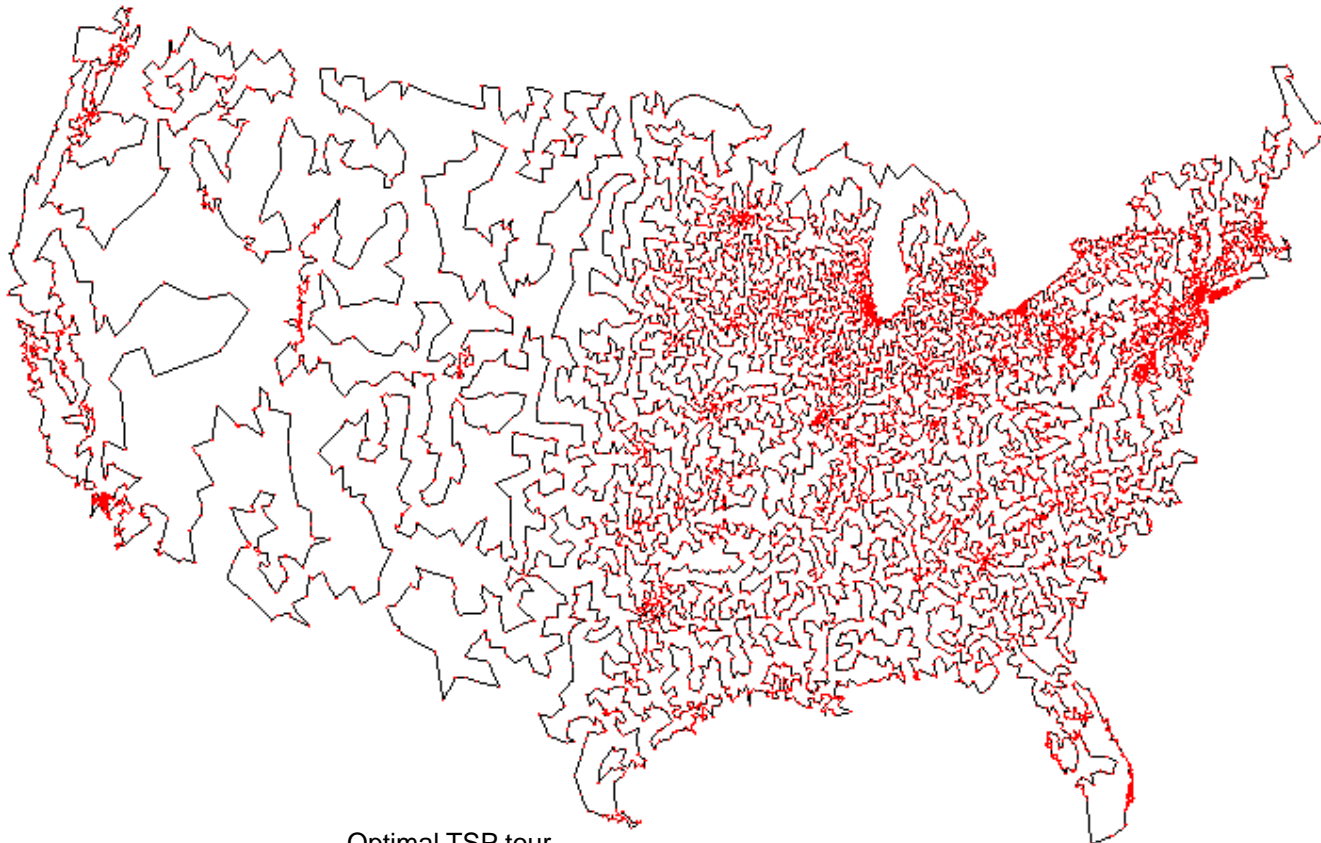
TSP: Given a set of n cities and a pairwise distance function $d(u, v)$, is there a tour of length $\leq D$?



All 13,509 cities in US with a population of at least 500
Reference: <http://www.tsp.gatech.edu>

Travelling Salesperson Problem

TSP: Given a set of n cities and a pairwise distance function $d(u, v)$, is there a tour of length $\leq D$?



Optimal TSP tour
Reference: <http://www.tsp.gatech.edu>

Travelling Salesperson Problem

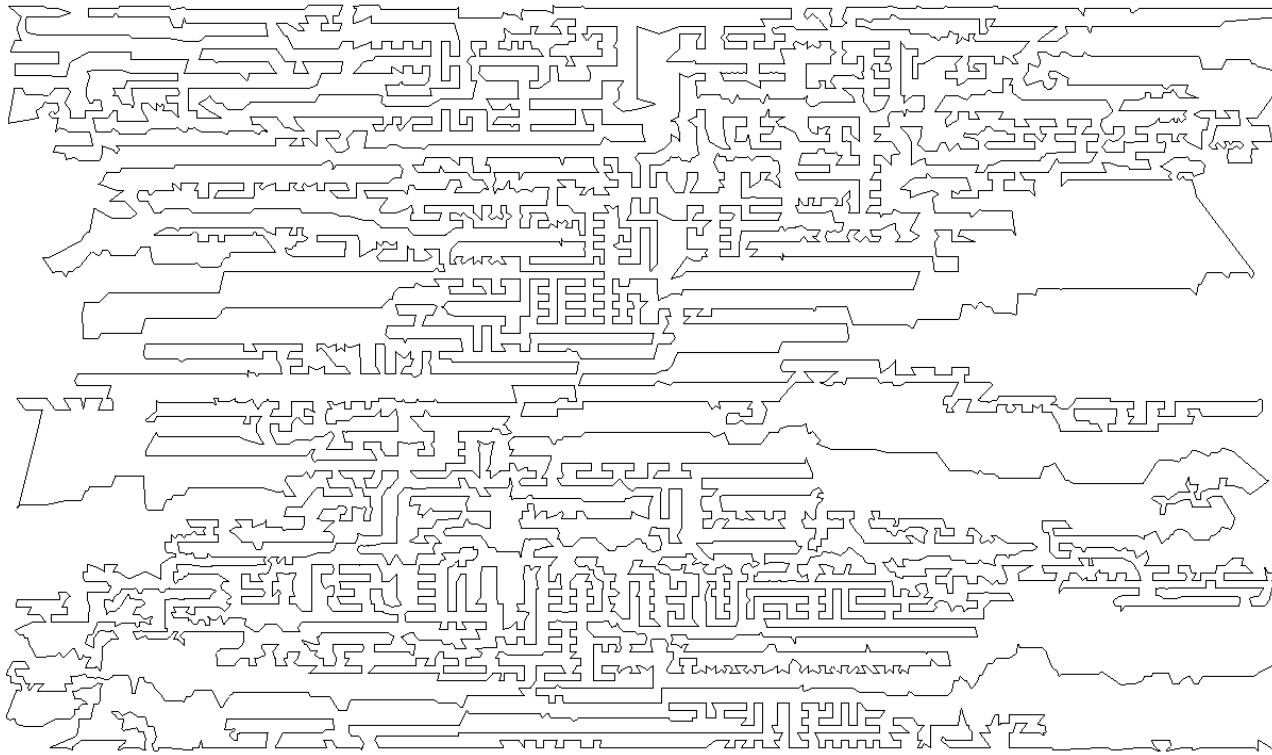
TSP: Given a set of n cities and a pairwise distance function $d(u, v)$, is there a tour of length $\leq D$?



11,849 holes to drill in a programmed logic array
Reference: <http://www.tsp.gatech.edu>

Travelling Salesperson Problem

TSP: Given a set of n cities and a pairwise distance function $d(u, v)$, is there a tour of length $\leq D$?



Optimal TSP tour
Reference: <http://www.tsp.gatech.edu>

Travelling Salesperson Problem

TSP: Given a set of n cities and a pairwise distance function $d(u, v)$, is there a tour of length $\leq D$?

HAM-CYCLE: given a graph $G = (V, E)$, does there exist a simple cycle that contains every node in V ?

Theorem: $\text{HAM-CYCLE} \leq_p \text{TSP}$.

Proof:

- Given instance $G = (V, E)$ of HAM-CYCLE, create n cities with distance function

$$d(u, v) = \begin{cases} 1 & \text{if } (u, v) \in E \\ 2 & \text{if } (u, v) \notin E \end{cases}$$

- TSP instance has tour of length $\leq n$ iff G is Hamiltonian. ▀

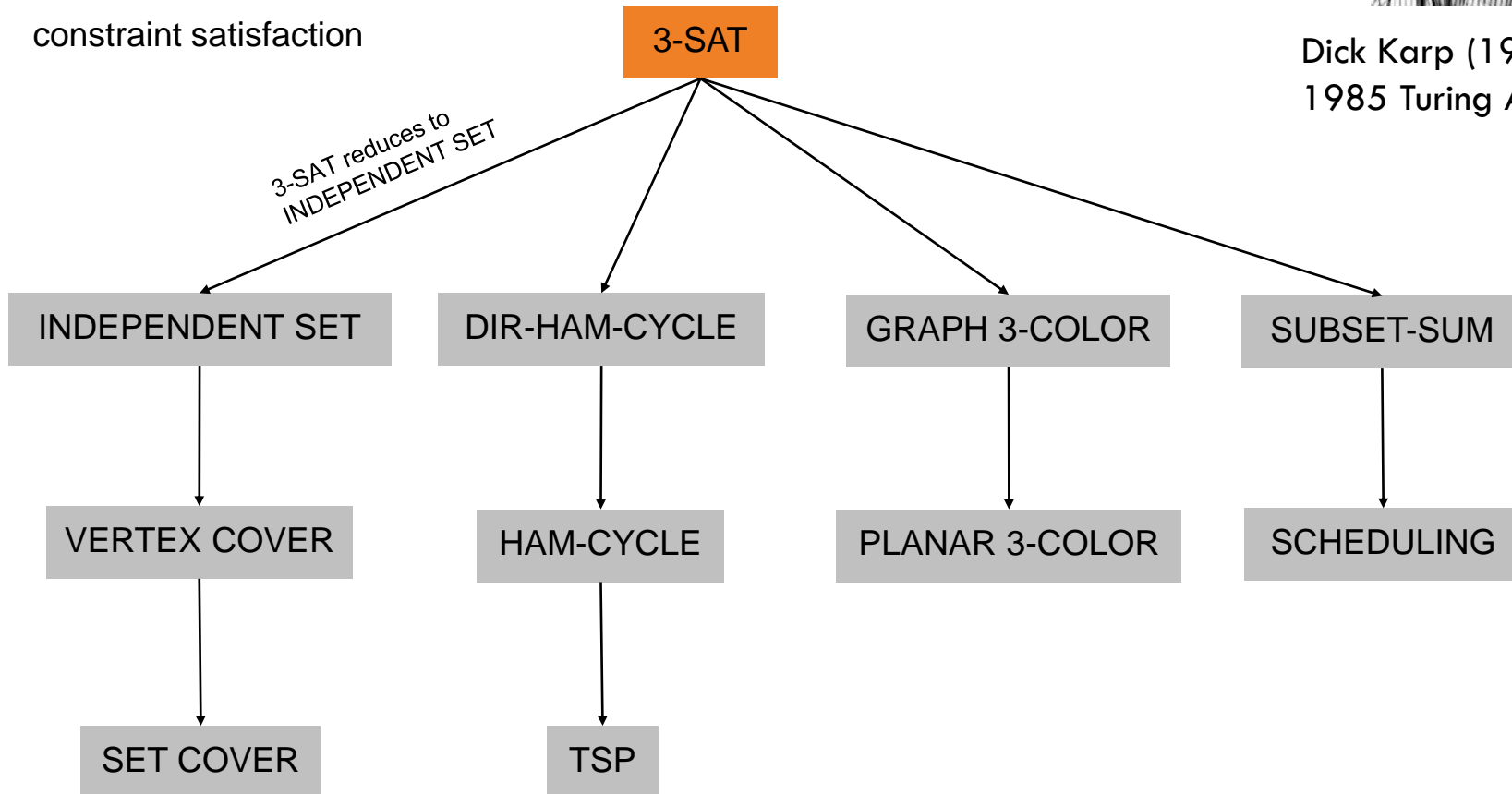
NP-complete games and puzzles

- Battleship
- Candy Crush Saga
- Donkey Kong
- Eternity II
- (Generalized) FreeCell
- Lemmings
- Minesweeper Consistency Problem
- Pokémon
- SameGame
- (Generalized) Sudoku
- (generalized) Tetris
- Rush Hour
- Hex
- (Generalized) Super Mario Bros

Polynomial-Time Reductions



Dick Karp (1972)
1985 Turing Award



packing and covering

sequencing

partitioning

numerical

Summary

- Polynomial time reductions

$3\text{-SAT} \leq_p \text{DIR HAMILTONIAN CYCLE} \leq_p \text{HAMILTONIAN CYCLE} \leq_p \text{TSP}$

$3\text{-SAT} \leq_p \text{INDEPENDENT-SET} \leq_p \text{VERTEX-COVER} \leq_p \text{SET-COVER}$

- Complexity classes:

P: Decision problems for which there is a **poly-time algorithm**.

NP: Decision problems for which there is a **poly-time certifier**.

NP-complete: A problem in NP such that every problem in NP polynomial reduces to it.

NP-hard: A problem such that every problem in NP polynomial reduces to it.

- Lots of problems are NP-complete

See <https://www.nada.kth.se/~viggo/wwwcompendium/>