

# Algorithms and Complexity (Adv)

## Graphs: DFS on directed graphs

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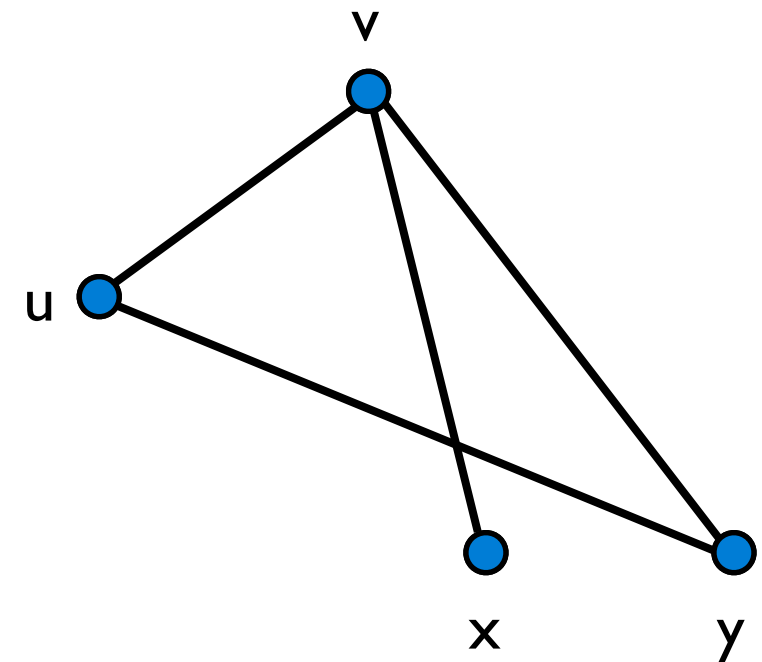
# Undirected graphs

Let  $G=(V,E)$  be an undirected graph:

- $V$  = set of vertices (a.k.a. nodes)
- $E$  = set of edges

Some notation

- $\deg(u)$  = # edges incident to  $u$
- $\deg(G) = \max_u \deg(u)$
- $N(u)$  = neighborhood of  $u$
- $n = |V|$
- $m = |E|$

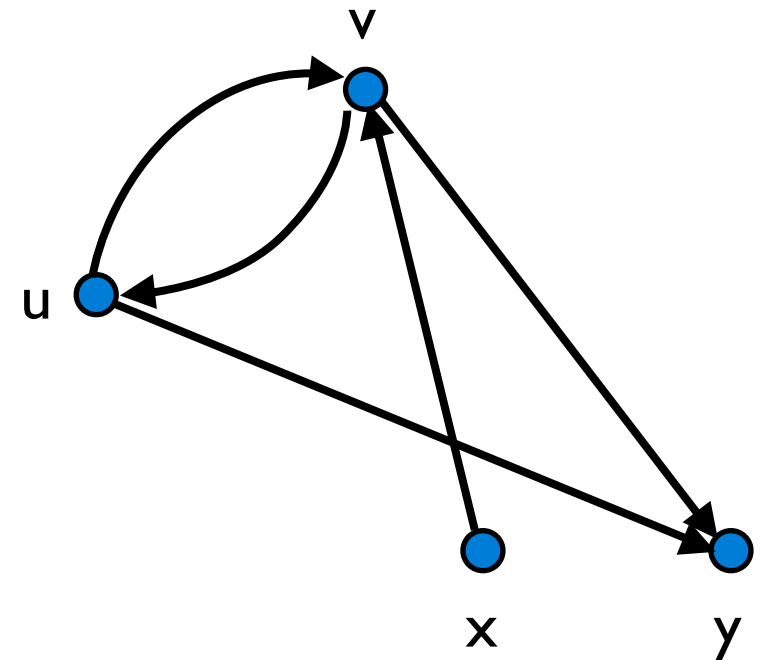


Let  $G=(V,E)$  be a directed graph:

- $V$  = set of vertices (a.k.a. nodes)
- $E$  = set of directed edges (a.k.a. arcs)

Some notation

- $\text{deg}^{\text{out}}(u)$  = # arcs out of  $u$
- $\text{deg}^{\text{in}}(u)$  = # arcs into  $u$
- $N^{\text{out}}(u)$  = out neighborhood of  $u$
- $N^{\text{in}}(u)$  = in neighborhood of  $u$



# DFS on directed graphs

```
def DFS(G):  
    for u in G  
        visited[u] = false  
        parent[u] = None  
    time = 0  
    for u in G:  
        if not visited[u]:  
            DFS_visit(u)  
    return parent
```

```
def DFS_visit(u):  
    visited[u] = true  
    time = time + 1  
    discovery[u] = time  
    for v in G[u]:  
        if not visited[v]:  
            parent[v] = u  
            DFS_visit(v)  
    time = time + 1  
    finish[u] = time
```

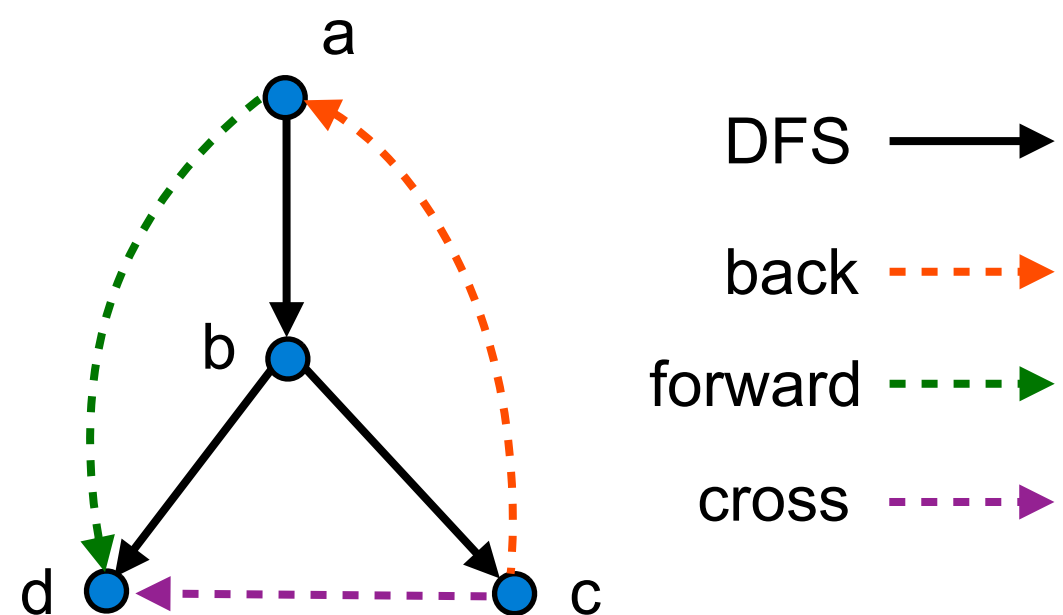
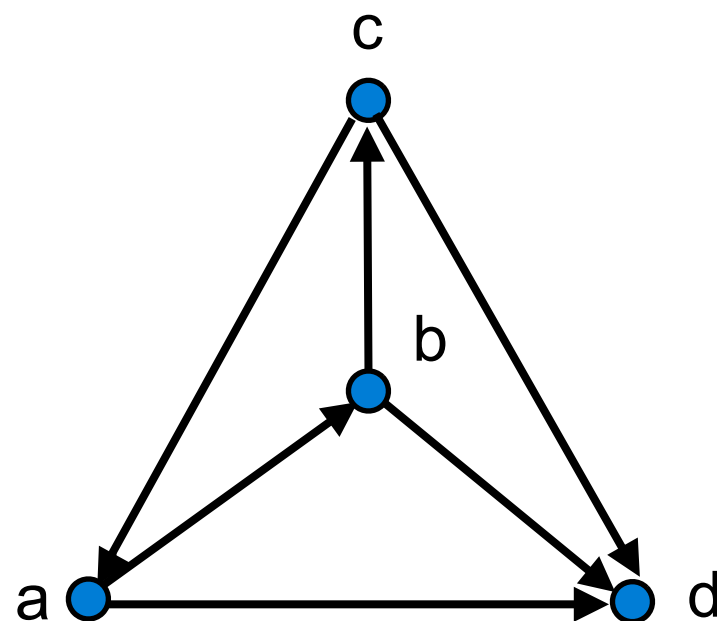
Visit the out  
neighborhood of u

# DFS on directed graphs: Properties

Some things don't change, e.g., running time. But some of the properties of DFS are slightly different, e.g., edge types.

Non-tree edges can be

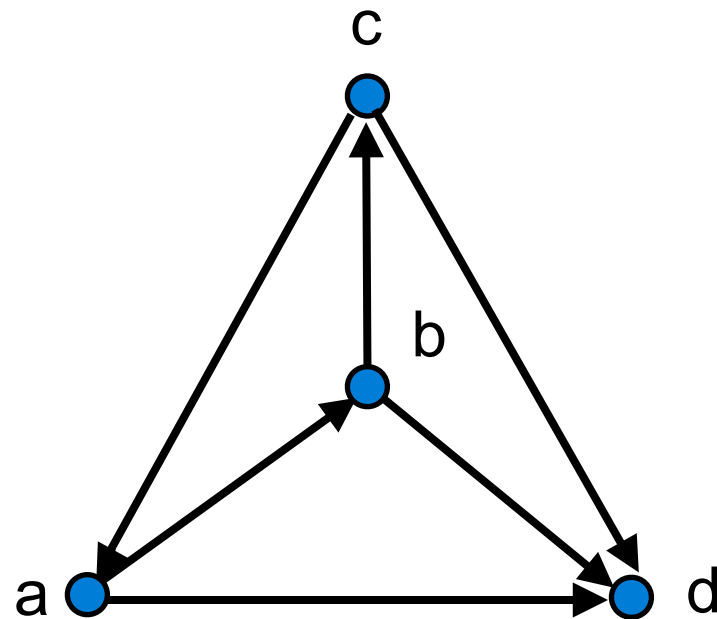
- back edge
- forward edge
- cross edge



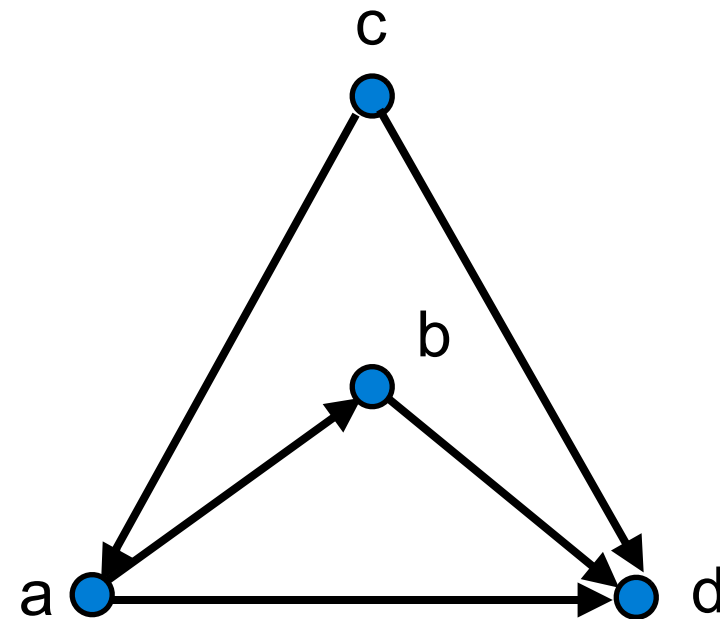
# Directed acyclic graphs (DAG)

Def.: A directed graph is acyclic if it does not have any cycles.

Every DAG can be topologically sorted: Vertices can be laid out from left to right in such all edges go left to right as well.



not a DAG



DAG

## Time complexity:

- DFS takes in  $O(n+m)$  time
- Back edge check takes  $O(m)$  time
- Sorting takes  $O(n)$  time

## Correctness:

- In every cycle there must be at least one back edge
- If there is an edge from right to left, then it must be back edge

```
def topo_sort(G):
```

```
    d, f, parent = DFS(G)
```

```
    for edge (u,v) in G:
```

```
        if “(u,v) is a back edge”:
```

```
            return None
```

```
    order = [ u : for u in G ]
```

```
    “sort order in decreasing f-value”
```

```
    return order
```

Thm.

There is an  $O(m+n)$  time algorithm to topologically sort vertices of a DAG

# Strongly connected components

Def.: Let  $G=(V, E)$  be a directed graph. A strongly connected component (SCC) of  $G$  is a subset  $C$  of vertices such that

- For any  $u, v \in C$ , there is a  $u-v$  path in  $G$
- No superset of  $C$  has the above property

Def.: The SCC graph of  $G$  is  $G^{SCC} = (V^{SCC}, E^{SCC})$  where

- $V^{SCC} = \{ C : C \text{ is a SCC of } G \}$
- $E^{SCC} = \{ (C, C') : \text{there is } u \in C \text{ and } v \in C' \text{ such that } (u, v) \in E \}$



Given a directed graph  $G$ , compute  $G^{\text{SCC}}$ . Notice that we only need to compute  $V^{\text{SCC}}$

What is the trivial algorithm for this problem?

- Find one SCC
- Remove
- Iterate

The running time of the trivial algorithm is  $O(n(m+n))$ , where  $O(m+n)$  is the time it takes to compute a single SCC

# DFS based algorithm for SCC

## Time complexity:

- DFS takes in  $O(n+m)$  time
- Building  $F$  takes  $O(n+m)$  time
- “Reading” components from DFS forest takes  $O(n)$  time

## Correctness:

- Not at all obvious!

```
def SCC(G):
```

```
    d, f, parent = DFS(G)
```

```
    F = copy of G with reversed edges
```

```
    run DFS on F but process vertices  
        in decreasing order of f-value
```

```
    components = []
```

```
    for tree T in second DFS forest:  
        components.append(vertices in T)
```

```
    return components
```

Thm.

There is an  $O(m+n)$  time algorithm to find all SCCs of an input directed graph