

Introduction to SE

Features of a s/w project

- difficult for customer to specify requirements completely
- difficult for the developer to understand customer needs
- requirements change regularly
- environment change
- process of creating s/w is intangible
- s/w is intangible
- communication gap between
- difficult to test s/w exhaustively
- wide scope
- become more complex over the time
- a small change can affect the whole system

System s/w

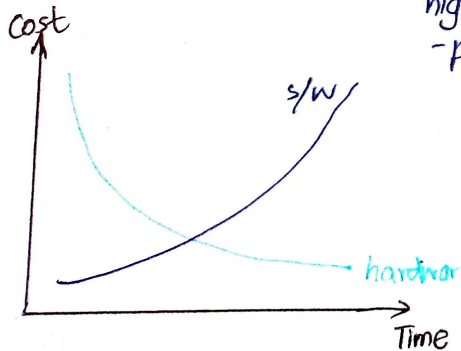
- system management
 - os
 - operating environme.
 - DBMS
- system support
 - system utilities
 - performance monitors
 - security monitors
- system development
 - language transla.
 - programming environments
 - CASE packages

Application s/w

- general purpose
- application specific

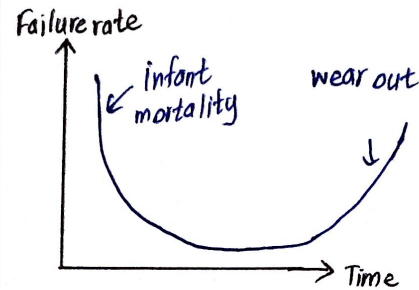
Software Cost

- * Maintain cost is higher than development cost

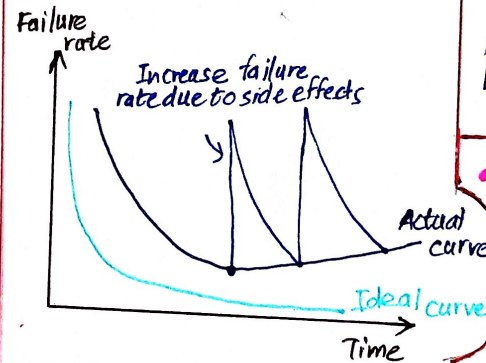


Failure curves for s/w & h/w

for h/w



for s/w



Reasons for s/w failure

- increasing system complexity
- failure to use s/w engineering methods

Key features of a good s/w

- maintainability
- dependability & security
- efficiency
- acceptability

Key activities of s/w process

- specification
- development
- validation
- evolution

Key challenges in SE

- heterogeneity (distributed systems)
- business & social change (new tech)
- scale
- Embedded to cloud
- security & trust

Ethics in SE

- confidentiality
- competence (expertise)
- intellectual property rights
- computer misuse

ACM / IEEE code of ethics

- Public
- Client & employer
- Product
- Judgement
- Management
- Profession
- Colleagues
- Self