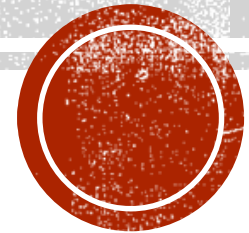




# OBJECT-ORIENTED MODELLING & PROGRAMMING

**SCS 1310**



**Lasanthi De Silva & Viraj Welgama**

**[Lnc@ucsc.cmb.ac.lk](mailto:Lnc@ucsc.cmb.ac.lk); [www@ucsc.cmb.ac.lk](http://www@ucsc.cmb.ac.lk)**

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**WHAT DO YOU WANT TO  
LEARN IN THIS COURSE...**



# **COURSE INTRODUCTION**

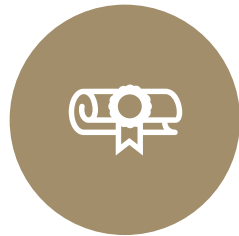


# COURSE SPECIFICS

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**NO OF CREDITS: 3**  
(2L + 1P)



**SEMESTER: SECOND**



**CORE / OPTIONAL:**  
**CORE**



**LECTURES:**  
**2 HRS**  
(TOTAL: 30 HRS)



**LAB SESSIONS:**  
**2 HRS**  
(TOTAL: 30 HRS)

# EVALUATION CRITERIA

- **Assignments: 30%**
  - Lab Session Submissions
  - In class Assignments/ Take Home Assignment
- **Final Exam: 70%**
  - 20 MCQs (40 Marks) and 2 Structured Questions (30 Marks each)

**PASS MARK: 40**



# LECTURES & LAB SESSIONS

- Lectures: Thursdays from 10.00 am to 12.00 pm
- Lab Sessions
  - Lab Session (Gr1 & Gr2)
  - Day & Time: Monday (Gp 2) & Friday (Gp 1)
- Course Notifications: via UGVLE

[SCS](#) / [Year 1](#) / Semester II

## SCS1310 Object Oriented Modelling and Programming

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### ▾ General

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Announcements

# COURSE DESCRIPTION

This course provides a comprehensive introduction to the **Object-Oriented (OO) paradigm**, emphasizing the **design** and **implementation** of applications using OO principles.

By the end of the course, students will gain a solid understanding of **OOP concepts and methodologies**, enabling them to design and write **efficient, scalable, and maintainable code**.

The course lays a strong foundation for students to enhance their sw **design/programming skills** and pursue successful **careers in software development**.



# INTENDED LEARNING OUTCOMES

By the end of this course, students will be able to:

- Explain key **OOP concepts** like classes, objects, methods, properties, and relationships.
- Utilize **abstraction, encapsulation, polymorphism, and inheritance** in program design.
- Create and interpret **UML diagrams** such as use case, class, sequence diagrams etc.
- Design **reusable, flexible, and maintainable** code using best practices.
- Develop robust **error-handling mechanisms** with custom exception classes.
- Apply function and **class templates** for generic programming.

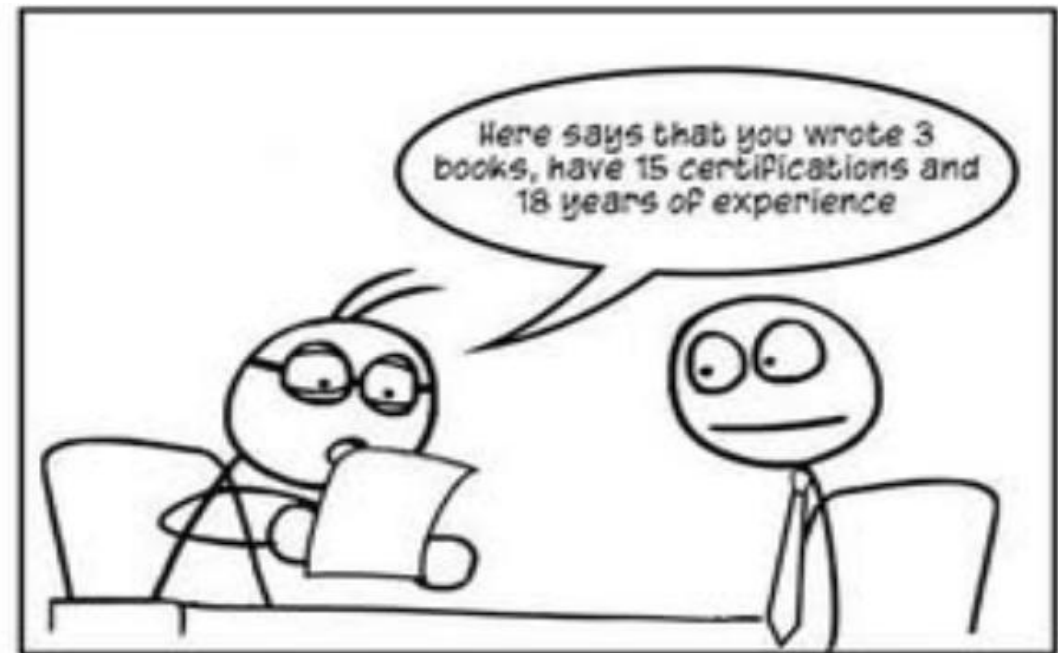


# COURSE CONTENT

- Object Oriented Paradigm (4 Weeks – LNC)
- Fundamental Object-Oriented Concepts (4 Weeks – WVW)
- Unified Modelling Language (4 Weeks – LNC)
- Code Reusability and Flexibility (1 Week – WVW)
- Exception Handling (1 Weeks- WVW)
- Templates in C++ (1 Weeks- WVW)

# COURSE REFERENCES

- Robert Lafore, 4<sup>th</sup> Edition, Object Oriented Programming in C++.
- Balagurusamy, E., 2021. Object-oriented programming with C++.
- Martin, R.C., 2009. Clean code: a handbook of agile software craftsmanship. Pearson Education.
- Booch, G., Maksimchuk, R.A., Engle, M.W., Young, B.J., Connallen, J. and Houston, K.A., 2008. Object-oriented analysis and design with applications. Addison-Wesley.





# NEXT...

Object Oriented Paradigm

SCS1310