SSN COLLEGE OF ENGINEERING (Autonomous) (Affiliated to Anna University, Chennai) DEPARTMENT OF CSE UCS 1211 PROGRAMMING IN C LABORATORY

A3: Array handling in C

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Class : CSE-A

1. Program Name: To find well ordered numbers

```
#include<stdio.h>
int ord(int num)
{
int r,temp=num;
do
r=num%10;
num/=10;
if(r \le num\%10)
return 0;
}while(num!=0);
return temp;
}
void main()
{
int a[200],c=0,x;
for(int i=100;i <= 999;++i)
x=ord(i);
```

```
if(x!=0)
{a[c]=x;
 C++;
}
}
for(int j=0;j< c;++j)
printf("%d\n",a[j]);
printf("The total number of well ordered numbers are: %d",c);
}
Output:
csea50@jtl-13:~/assignment3$./order
123
124
125
126
127
128
129
134
135
136
137
138
139
145
146
147
148
149
156
157
158
```

,0

The total number of well ordered numbers are: 84

2. Program Name: Vertical histogram of numbers

```
#include<stdio.h>
void main()
int a[10]=\{0\}, n, k, i, j, max;
printf("enter the no of digits:");
scanf("%d",&n);
for(i=0;i<n;i++)
      printf("enter the digits:");
      scanf("%d",&k);
      a[k]+=1;
      }
max=a[0];
for(i=1;i<10;i++)
      if(a[i]>max)
            max=a[i];
printf("\n");
for(i=max;i>=1;i--)
      for(j=0;j<10;j++)
            if(a[j]>=i)
                   printf("* ");
            else
                   printf(" ");
      printf("\n");
for(i=0;i<=9;i++)
      printf("%d ",i);
printf("\n");
```

Output:

3. Program Name: Push zeroes to end of an array

```
#include<stdio.h>
void pushzeroestoend(int arr[],int n);
void main()
{
int n,i,a[10]={0};
printf("Enter the no of elements:");
scanf("%d",&n);
```

```
for(i=0;i<n;i++)
      printf("Enter the element:");
      scanf("%d",&a[i]);
      }
pushzeroestoend(a,n);
printf("\n The altered array is :");
for(i=0;i<n;i++)
      {
      printf("%d",a[i]);
      if(i!=n-1)
            printf(",");
printf("\n");
}
void pushzeroestoend(int a[],int n)
int i,j;
for(i=0;i<n;i++)
      if(a[i]==0)
          i=i-1;
            for(j=i+1;j< n-1;j++)
                   a[j]=a[j+1];
            a[n-1]=0;
            n--;
      }
}
Output:
```

 $csea 50@jtl-13:{\sim/assignment 3\$./push}$

```
Enter the no of elements:6
Enter the element:0
Enter the element:3
Enter the element:2
Enter the element:0
Enter the element:0
Enter the element:1
The altered array is :3,2,1,0,0,0
4. Program Name: To display marklist of students
Program:
#include<stdio.h>
float average(float mark[10][10],int n, int c)
float sum, classavg;
for(int i=0;i< n;i++)
      {
      sum=0;
      for(int j=0;j<c;j++)
            sum+=mark[i][j];
     mark[i][c]=sum/c;
sum=0;
for(int i=0;i<n;i++)
      sum+=mark[i][c];
return sum/n;
```

```
void main()
char name[10][80];
float mark[10][10],clsavg;
int c,n,i,j;
printf("\nEnter the no of students:");
scanf("%d",&n);
printf("\nEnter the no of courses:");
scanf("%d",&c);
for(i=0;i<n;i++)
      printf("enter your name:");
      scanf("%s",name[i]);
     for(j=0;j< c;j++)
           printf("Enter mark %d:",j+1);
           scanf("%f",&mark[i][j]);
clsavg=average(mark,n,c);
printf("\n\nthe class average is %.2f \n",clsavg);
printf("\n\n");
for(i=0;i<n;i++)
      {
      printf("\nNAME:");
      puts(name[i]);
     for(j=0;j< c;j++)
           printf("MARK %d:%.2f ",j+1,mark[i][j]);
      printf(" AVG:%.2f",mark[i][c]);
printf("\n");
```

Output:

csea50@jtl-13:~/assignment3\$./exam Enter the no of students:3

Enter the no of courses:3

enter your name:Abc

Enter mark 1:89

Enter mark 2:75

Enter mark 3:85

enter your name:Pqr

Enter mark 1:82

Enter mark 2:90

Enter mark 3:70

enter your name:Xyz

Enter mark 1:78

Enter mark 2:65

Enter mark 3:88

the class average is 80.22

marklist::

NAME:Abc

MARK 1:89.00 MARK 2:75.00 MARK 3:85.00 AVG:83.00

NAME:Pqr

MARK 1:82.00 MARK 2:90.00 MARK 3:70.00 AVG:80.67

NAME:Xyz

MARK 1:78.00 MARK 2:65.00 MARK 3:88.00 AVG:77.00

4.a. <u>Program Name:</u> To get the weightage of each subject and determine the marklist

```
#include<stdio.h>
float average(float mark[10][10],float weight[10],int n, int c)
float sum;
for(int i=0;i< n;i++)
      sum=0;
      for(int j=0;j<c;j++)
            sum+=(weight[j]*(mark[i][j]/100));
      mark[i][c]=sum;
sum=0;
for(int i=0;i< n;i++)
      sum+=mark[i][c];
return sum/n;
}
void main()
char name[10][80];
float mark[10][10],weight[10];
int c,n,i,j;
printf("\nEnter the no of students:");
scanf("%d",&n);
printf("\nEnter the no of courses:");
scanf("%d",&c);
for(j=0;j< c;j++)
```

```
printf("Enter mark%d weightage:",j+1);
scanf("%f",&weight[j]);
for(i=0;i<n;i++)
      printf("enter your name:");
      scanf("%s",name[i]);
     for(j=0;j< c;j++)
           printf("Enter mark%d:",j+1);
           scanf("%f",&mark[i][j]);
     }
printf("\n\nthe class average is %.2f \n",average(mark,weight,n,c));
printf("\n\n");
for(i=0;i<n;i++)
      printf("\n name:");
      puts(name[i]);
      for(j=0;j< c;j++)
           printf("mark%d:%.2f ",j+1,mark[i][j]);
     printf(" average:%.2f",mark[i][c]);
printf("\n");
Output:
csea50@jtl-13:~/assignment3$./exam4a
Enter the no of students:3
```

Enter the no of courses:3

Enter mark1 weightage:50

Enter mark2 weightage:25

Enter mark3 weightage:25

enter your name:Abc

Enter mark1:85

Enter mark2:80

Enter mark3:75

enter your name:Pqr

Enter mark1:90

Enter mark2:88

Enter mark3:85

enter your name:Xyz

Enter mark1:75

Enter mark2:80

Enter mark3:86

the class average is 82.83

marklist::

name:Abc

mark1:85.00 mark2:80.00 mark3:75.00 average:81.25

name:Pqr

mark1:90.00 mark2:88.00 mark3:85.00 average:88.25

name:Xyz

mark1:75.00 mark2:80.00 mark3:86.00 average:79.00

4.b. <u>Program Name:</u> To determine the marklist along with deviation of each students' marks

```
#include<stdio.h>
float average(float mark[10][10],float weight[10],int n, int c)
float sum, classavg;
for(int i=0;i< n;i++)
      sum=0;
      for(int j=0;j< c;j++)
            sum+=(weight[j]*(mark[i][j]/100));
      mark[i][c]=sum;
sum=0;
for(int i=0;i< n;i++)
      sum+=mark[i][c];
classavg=sum/n;
for(int i=0;i<n;i++)
      mark[i][c+1]=mark[i][c]-classavg;
return classavg;
void main()
char name[10][80];
float mark[10][10], weight[10];
int c,n,i,j;
printf("\nEnter the no of students:");
scanf("%d",&n);
printf("\nEnter the no of courses:");
scanf("%d",&c);
```

```
for(j=0;j< c;j++)
printf("Enter mark%d weightage:",j+1);
scanf("%f",&weight[j]);
}
for(i=0;i<n;i++)
      {
      printf("enter your name:");
      scanf("%s",name[i]);
      for(j=0;j< c;j++)
            printf("Enter mark%d:",j+1);
            scanf("%f",&mark[i][j]);
      }
printf("\n\nthe class average is %.2f \n",average(mark,weight,n,c));
printf("\n\nmarklist::\n\n");
for(i=0;i< n;i++)
      printf("\n name:");
      puts(name[i]);
      for(j=0;j< c;j++)
            printf("mark%d:%.2f ",j+1,mark[i][j]);
      printf(" average:%.2f deviation:%.2f",mark[i][c],mark[i][c+1]);
printf("\n");
Output:
```

csea50@jtl-13:~/assignment3\$./exam4b Enter the no of students:3

Enter the no of courses:3

Enter mark1 weightage:50

Enter mark2 weightage:25

Enter mark3 weightage:25

enter your name:Abc

Enter mark1:84

Enter mark2:92

Enter mark3:76

enter your name:Pqr

Enter mark1:96

Enter mark2:78

Enter mark3:89

enter your name:Xyz

Enter mark1:75

Enter mark2:70

Enter mark3:95

the class average is 84.17

marklist::

name:Abc

mark1:84.00 mark2:92.00 mark3:76.00 average:84.00 deviation:-0.17

name:Pqr

mark1:96.00 mark2:78.00 mark3:89.00 average:89.75 deviation:5.58

name:Xyz

mark1:75.00 mark2:70.00 mark3:95.00 average:78.75 deviation:-5.42

6. Program Name: Rock-paper-scissors Game

```
#include<stdio.h>
#include<stdlib.h>
void main()
char ch1,ch2,op[3]={'R','P','S'};
int i=0, point[2]=\{0,0\}, r;
printf("'\n\nR-Rock P-Paper S-Scissors");
for(;i<10;++i)
     ch1=ch2='\0';
     printf("\n************\n\nEnter(R/P/S): ");
     scanf(" %c",&ch1);
     r=rand()%3;
     ch2=op[r];
     printf("Your Choice: %c \nComputer's Choice: %c",ch1,ch2);
     if (ch1=='R' && ch2=='S')
           printf("\nYOU WIN");
           point[0]+=1;
     else if (ch1=='S' && ch2=='P')
           printf("\nYOU WIN");
           point[0]+=1;
     else if (ch1=='P' && ch2=='R')
           printf("\nYOU WIN");
           point[0]+=1;
```

```
else if (ch1==ch2)
          printf("\nDRAW");
     else
          printf("\nCOMPUTER WINS");
          point[1]+=1;
printf("\nSCOREBOARD\n~~~~~~");
printf("\nYOU: %d",point[0]);
printf("\nCOMPUTER: %d",point[1]);
if(point[0]>point[1])
     printf("\nYOU WON THE SERIES!!!");
else if(point[0]<point[1])</pre>
     printf("\nCOMPUTER WON THE SERIES!!!");
else
     printf("\nIT'S A DRAW");
}
Output:
csea50@jtl-13:~/assignment3$./rps
R-Rock P-Paper S-Scissors
********
Enter(R/P/S): R
Your Choice: R
Computer's Choice: S
YOU WIN
*********
```

Enter(R/P/S): S Your Choice: S

Computer's Choice: S

DRAW

Enter(R/P/S): S Your Choice: S

Computer's Choice: P

YOU WIN

Enter(R/P/S): S Your Choice: S

Computer's Choice: P

YOU WIN

Enter(R/P/S): R Your Choice: R

Computer's Choice: S

YOU WIN

Enter(R/P/S): P Your Choice: P

Computer's Choice: P

DRAW

Enter(R/P/S): R Your Choice: R

Computer's Choice: R

DRAW

Enter(R/P/S): S Your Choice: S

Computer's Choice: R
COMPUTER WINS

Enter(R/P/S): R Your Choice: R

Computer's Choice: P
COMPUTER WINS

Enter(R/P/S): P Your Choice: P

Computer's Choice: S COMPUTER WINS

SCOREBOARD

~~~~~~~

YOU: 4

COMPUTER: 3

YOU WON THE SERIES!!!