//AVL TREE

Contents of functions.h file

```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
typedef struct avltree
      char eng[50],tamil[50],hindi[50];
      int ht:
      struct avltree * left,*right;
}tree;
int height(tree * p)
      if(p==NULL)
            return -1;
      else
            return p->ht;
int max(tree * t1,tree * t2)
      if(height(t1)>height(t2))
            return height(t1);
      else
            return height(t2);
void inorder(tree *t)
  if(t!=NULL)
    inorder(t->left);
    printf(" %s \t%s \t%s\n",t->eng,t->tamil,t->hindi);
    inorder(t->right);
void meaning(tree * t,char eng[50])
     if(t)
            if(strcmp(eng,t->eng)<0)
```

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meaning(t->left,eng);
           else if(strcmp(eng,t->eng)>0)
                 meaning(t->right,eng);
            else
                       printf("\nWord: %s",t->eng);
                       printf("\nTamil: %s",t->tamil);
                       printf("\nHindi: %s\n",t->hindi);
                 }
      }
tree * singlerotateleft(tree * k2)
      printf("\nPerforming Single Rotate with left....");
      tree * k1;
     k1=k2->left;
     k2->left=k1->right;
      k1-right=k2;
     k2->ht=max(k2->left,k2->right)+1;
     k1->ht=max(k1->left,k2)+1;
      return k1;
tree * singlerotateright(tree * k2)
      printf("\nPerforming Single Rotate with right....");
      tree * k1;
      k1=k2-right;
     k2->right=k1->left;
      k1 - left = k2;
     k2->ht=max(k2->left,k2->right)+1;
      k1->ht=max(k1->left,k2)+1;
      return k1;
tree * doublelerotateleft(tree * k3)
     printf("\nPerforming Double Rotate with left....");
      k3->left=singlerotateright(k3->left);
     return singlerotateleft(k3);
tree * doublerotateright(tree * k3)
      printf("\nPerforming Double Rotate with right....");
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```
k3->right=singlerotateleft(k3->right);
      return singlerotateright(k3);
tree * insert(tree * t,char eng[50],char tamil[50],char hindi[50])
     if(t==NULL)
            t=malloc(sizeof(tree));
            if(t==NULL)
                  printf("\nNULL");
            strcpy(t->eng,eng);
            strcpy(t->tamil,tamil);
            strcpy(t->hindi,hindi);
            t->left=t->right=NULL;
            t->ht=0;
      else if(strcmp(eng,t->eng)<0)
            t->left=insert(t->left,eng,tamil,hindi);
            if(height(t->left)-height(t->right)==2)
                  if(strcmp(eng,t->left->eng)<0)
                        t=singlerotateleft(t);
                  else
                        t=doublelerotateleft(t);
      else if(strcmp(eng,t->eng)>0)
            t->right=insert(t->right,eng,tamil,hindi);
            if(height(t->left)-height(t->right)==-2)
                  if(strcmp(eng,t->right->eng)>0)
                        t=singlerotateright(t);
                  else
                        t=doublerotateright(t);
      t->ht=max(t->left,t->right)+1;
      return t;
```

Contents of avl.c file

```
#include"functions.h"
int main()
      tree * root=NULL;
      char str[50],m1[50],m2[50];
      printf("\n\nEnter English word: ");
      scanf(" %[^\n]",str);
      while(strcmp(str,"0"))
            printf("\nEnter its Tamil meaning: ");
            scanf(" \%[^{n}]", m1);
            printf("\nEnter its Hindi meaning: ");
            scanf(" \%[^ \n]", m2);
            root=insert(root,str,m1,m2);
            printf("\n\nEnglish\t\tTamil\t\tHindi\n");
            inorder(root);
            printf("\n\nEnter English word: ");
            scanf("\%[^\n]",str);
      }
      strcpy(str,"");
      while(strcmp(str,"0"))
            printf("\nFind meaning of: ");
            scanf(" \%[^ \n]", str);
            meaning(root,str);
     return 0;
}
```