

Script started on 2020-03-29 20:57:41+0530

GAYU@GAYU: ~/Desktop/paging

GAYU@GAYU [00m: [01;34m~/Desktop/paging \$ gcc paging.c -o p

GAYU@GAYU [00m: [01;34m~/Desktop/paging \$ cat pageing.c

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
int pagesize;
```

```
int no_of_frames;
```

```
int free_frames_avail;
```

```
int physical_memory_size;
```

```
typedef struct pagetable
```

```
{
```

```
int pageno;
```

```
int frameno;
```

```
int process;
```

```
struct pagetable* next;
```

```
}pt;
```

```
typedef struct freeframes
```

```
{
```

```
int frame;
```

```
int avail;
```

```
struct freeframes* next;
```

```
}ff;
```

```
pt* create_p()
```

```
{
```

```
pt* newTable = (pt*)malloc(sizeof(pt));
```

```
newTable->next = NULL;
```

```
return newTable;
```

```
}
```

```
ff* create_f()
```

```
{
```

```
ff* FrameList = malloc(sizeof(ff));
```

```
FrameList->next = NULL;
```

```
return FrameList;
```

```
}
```

```
pt* newMap(int process,int pageno,int frameno)
```

```
{
```

```
pt* link = malloc(sizeof(pt));
```

```
link->pageno = pageno;
```

```
link->frameno = frameno;
```

```
link->process = process;
```

```
link->next = NULL;
```

```
return link;
```

```
}
```

```
ff* newFrame(int frame, int avail)
```

```
{
```

```
ff* newFrame = malloc(sizeof(ff));
```

```
newFrame->frame = frame;
```

```
newFrame->avail = avail;
```

```
newFrame->next = NULL;
```

```
return newFrame;
```

```
}
```

```
void insertLast_frame(ff* head, ff* newNode)
```

```

{
ff* temp = head;
while(temp->next!=NULL)
    temp = temp->next;
newNode->next = temp->next;
temp->next = newNode;
}

void insertLast_table(pt* head, pt* newNode)
{
    pt* temp = head;
    while(temp->next!=NULL)
        temp = temp->next;
    newNode->next = temp->next;
    temp->next = newNode;
}

void display_table(pt* table)
{
    pt * temp_table = table->next;
    while(temp_table!=NULL)
    {
        printf("Process : %d\t Page: %d\t Frameno : %d \n",temp_table->process, temp_table->pageno,temp_table->frame
no);
        temp_table = temp_table->next;
    }
}

void display_frames(ff* framelist)
{
    ff* temp_frame = framelist->next;
    while(temp_frame!=NULL)
    {
        printf("Frame : %d\t avail:%d \n",temp_frame->frame,temp_frame->avail);
        temp_frame = temp_frame->next;
    }
}

void delete_frame(ff* framelist, ff* delNode)
{
    ff* temp = framelist;
    while(temp->next != NULL)
    {
        if(temp->next->avail == delNode->avail)
            break;
        temp = temp->next;
    }
    temp->next = temp->next->next;
}

void delete_link(pt* framelist, pt* delNode)
{
    pt* temp = framelist;
    while(temp->next != NULL)
    {
        if(temp->next->process == delNode->process)
            break;
        temp = temp->next;
    }
}

```

```

temp->next = temp->next->next;
}
void request(int process_id, int process_size, pt* table, ff* framelist)
{
    int reqd_frames = process_size / pagesize;
    ff* temp;
    pt* link;
    if(reqd_frames > free_frames_avail)
    {
        printf("Request Denied : Not enough memory \n");
        return;
    }
    else
    {
        for(int i = 0; i < reqd_frames; i++)
        {
            temp = framelist->next;
            while(temp->avail != 1)
                temp = temp->next;
            temp->avail = 0;
            link = newMap(process_id, i, temp->frame);
            delete_frame(framelist, temp);
            insertLast_table(table, link);
            free_frames_avail--;
        }
    }
}
void delc(int process_id, pt* table, ff* framelist)
{
    pt* temp = table->next;
    ff* fram;
    while(temp != NULL)
    {
        if(temp->process == process_id)
        {
            int frameno = temp->frameno;
            int avail = 1;
            fram = newFrame(frameno, avail);
            delete_link(table, temp);
            insertLast_frame(framelist, fram);
            free_frames_avail++;
        }
        temp = temp->next;
    }
}
int fno=0;
void addressmap()
{
    int pid, logical, offset, physical, pageno;
    printf("Enter PID: ");
    scanf("%d", &pid);
    printf("Enter Logical address: ");
    scanf("%d", &logical);
    pageno = logical / (pagesize * 1024);
}

```

```

offset = logical % (pagesize * 1024);
physical = fno * pagesize * 1024 + offset;
printf("Page no : %d\t Offset : %d\t Frameno : %d \n",pageno,offset,fno);
printf("Physical address: %d\n", physical);
fno++;
}

```

```

void main()

```

```

{
    int process_id;
    int process_size;
    int choice;
    pt* table = create_p();
    ff* framelist = create_f();
    ff* temp_frame;
    pt* temp_table;

    printf("Enter the physical memory size \n");
    scanf("%d",&physical_memory_size);
    printf("Enter page size");
    scanf("%d",&pagesize);
    int no_of_frames = physical_memory_size / pagesize;
    printf("\tPhysical memory is divided into %d frames \n",no_of_frames);
    printf("Initializing physical memory and frame list\n");
    // Generating random numbers
    for (int i = 0; i < no_of_frames; i++)
    {
        int avail = (rand() % (2)); // generates values between 0 and 1 - 0 implies unavailable;
        temp_frame = newFrame(i,avail);
        if(avail == 1)
        {
            insertLast_frame(framelist,temp_frame);
            free_frames_avail++;
        }
        else
        {
            int random_pid = (rand() % (11));
            int random_page = (rand() & no_of_frames + 1);
            temp_table = newMap(random_pid,random_page,i);
            insertLast_table(table,temp_table);
        }
    }
}

do
{
    printf("\t\t\t PAGING IMPLEMENTATION\n");
    printf("1.Process Request \n");
    printf("2.Dealloation \n");
    printf("3.Display Page table \n");
    printf("4.Display free frames\n");
    printf("5.Display logical to physical memory conversion\n");
    printf("6.Exit \n");
    printf("Enter your choice\n");
    scanf("%d",&choice);
    switch(choice)

```

```

{
case 1: printf("\n\nEnter Process ID\n");
scanf("%d",&process_id);
printf("Enter size of the process \n");
scanf("%d",&process_size);
request(process_id,process_size,table,framelist);
break;
case 2:
printf("\n\nEnter Process ID to deallocated\n");
scanf("%d",&process_id);
delc(process_id,table,framelist);
break;
case 3:
display_table(table);
break;
case 4:
display_frames(framelist);
break;
case 5: addressmap();
break;
}
}while(choice!=6);
}

```

J0;GAYU@GAYU: ~/Desktop/paging [01;32mGAYU@GAYU [00m: [01;34m~/Desktop/paging \$. /p

Enter the physical memory size

32

Enter page size1

Physical memory is divided into 32 frames

Initializing physical memory and frame list

PAGING IMPLEMENTATION

1.Process Request

2.Dealloation

3.Display Page table

4.Display free frames

5.Display logical to physical memory conversion

6.Exit

Enter your choice

4

Frame : 0 avail:1

Frame : 2 avail:1

Frame : 3 avail:1

Frame : 5 avail:1

Frame : 7 avail:1

Frame : 8 avail:1

Frame : 13 avail:1

Frame : 14 avail:1

Frame : 15 avail:1

Frame : 16 avail:1

Frame : 18 avail:1

Frame : 19 avail:1

Frame : 20 avail:1

Frame : 22 avail:1

Frame : 23 avail:1

Frame : 24 avail:1

Frame : 25 avail:1

Frame : 28 avail:1

PAGING IMPLEMENTATION

1.Process Request

2.Dealloation

3.Display Page table

4.Display free frames

5.Display logical to physical memory conversion

6.Exit

Enter your choice

1

Enter Process ID

871

Enter size of the process

16

PAGING IMPLEMENTATION

1.Process Request

2.Dealloation

3.Display Page table

4.Display free frames

5.Display logical to physical memory conversion

6.Exit

Enter your choice

3

Process : 6 Page: 33 Frameno : 1

Process : 6 Page: 33 Frameno : 4

Process : 7 Page: 32 Frameno : 6

Process : 9 Page: 0 Frameno : 9

Process : 0 Page: 1 Frameno : 10

Process : 5 Page: 1 Frameno : 11

Process : 6 Page: 32 Frameno : 12

Process : 10 Page: 32 Frameno : 17

Process : 2 Page: 0 Frameno : 21

Process : 10 Page: 0 Frameno : 26

Process : 7 Page: 32 Frameno : 27

Process : 2 Page: 32 Frameno : 29

Process : 6 Page: 0 Frameno : 30

Process : 5 Page: 1 Frameno : 31

Process : 871 Page: 0 Frameno : 0

Process : 871 Page: 1 Frameno : 2

Process : 871 Page: 2 Frameno : 3

Process : 871 Page: 3 Frameno : 5

Process : 871 Page: 4 Frameno : 7

Process : 871 Page: 5 Frameno : 8

Process : 871 Page: 6 Frameno : 13

Process : 871 Page: 7 Frameno : 14

Process : 871 Page: 8 Frameno : 15

Process : 871 Page: 9 Frameno : 16

Process : 871 Page: 10 Frameno : 18

Process : 871 Page: 11 Frameno : 19

Process : 871 Page: 12 Frameno : 20

Process : 871 Page: 13 Frameno : 22

Process : 871 Page: 14 Frameno : 23

Process : 871 Page: 15 Frameno : 24

PAGING IMPLEMENTATION

1.Process Request

2.Dealloation

3.Display Page table

4.Display free frames

5.Display logical to physical memory conversion

6.Exit

Enter your choice

4

Frame : 25 avail:1

Frame : 28 avail:1

PAGING IMPLEMENTATION

1.Process Request

2.Dealloation

3.Display Page table

4.Display free frames

5.Display logical to physical memory conversion

6.Exit

Enter your choice

1

Enter Process ID

236

Enter size of the process

10

Request Denied : Not enough memory

PAGING IMPLEMENTATION

1.Process Request

2.Dealloation

3.Display Page table

4.Display free frames

5.Display logical to physical memory conversion

6.Exit

Enter your choice

2

Enter Process ID to deallocated

871

PAGING IMPLEMENTATION

1.Process Request

2.Dealloation

3.Display Page table

4.Display free frames

5.Display logical to physical memory conversion

6.Exit

Enter your choice

3

Process : 6 Page: 33 Frameno : 1

Process : 6 Page: 33 Frameno : 4
Process : 7 Page: 32 Frameno : 6
Process : 9 Page: 0 Frameno : 9
Process : 0 Page: 1 Frameno : 10
Process : 5 Page: 1 Frameno : 11
Process : 6 Page: 32 Frameno : 12
Process : 10 Page: 32 Frameno : 17
Process : 2 Page: 0 Frameno : 21
Process : 10 Page: 0 Frameno : 26
Process : 7 Page: 32 Frameno : 27
Process : 2 Page: 32 Frameno : 29
Process : 6 Page: 0 Frameno : 30
Process : 5 Page: 1 Frameno : 31

PAGING IMPLEMENTATION

- 1.Process Request
- 2.Dealloation
- 3.Display Page table
- 4.Display free frames
- 5.Display logical to physical memory conversion
- 6.Exit

Enter your choice

4

Frame : 25 avail:1

Frame : 28 avail:1

Frame : 0 avail:1

Frame : 2 avail:1

Frame : 3 avail:1

Frame : 5 avail:1

Frame : 7 avail:1

Frame : 8 avail:1

Frame : 13 avail:1

Frame : 14 avail:1

Frame : 15 avail:1

Frame : 16 avail:1

Frame : 18 avail:1

Frame : 19 avail:1

Frame : 20 avail:1

Frame : 22 avail:1

Frame : 23 avail:1

Frame : 24 avail:1

PAGING IMPLEMENTATION

- 1.Process Request
- 2.Dealloation
- 3.Display Page table
- 4.Display free frames
- 5.Display logical to physical memory conversion
- 6.Exit

Enter your choice

1

Enter Process ID

234 912

Enter size of the process

18

PAGING IMPLEMENTATION

- 1.Process Request
- 2.Dealloation
- 3.Display Page table
- 4.Display free frames
- 5.Display logical to physical memory conversion
- 6.Exit

Enter your choice

3

Process : 6 Page: 33 Frameno : 1
Process : 6 Page: 33 Frameno : 4
Process : 7 Page: 32 Frameno : 6
Process : 9 Page: 0 Frameno : 9
Process : 0 Page: 1 Frameno : 10
Process : 5 Page: 1 Frameno : 11
Process : 6 Page: 32 Frameno : 12
Process : 10 Page: 32 Frameno : 17
Process : 2 Page: 0 Frameno : 21
Process : 10 Page: 0 Frameno : 26
Process : 7 Page: 32 Frameno : 27
Process : 2 Page: 32 Frameno : 29
Process : 6 Page: 0 Frameno : 30
Process : 5 Page: 1 Frameno : 31
Process : 912 Page: 0 Frameno : 25
Process : 912 Page: 1 Frameno : 28
Process : 912 Page: 2 Frameno : 0
Process : 912 Page: 3 Frameno : 2
Process : 912 Page: 4 Frameno : 3
Process : 912 Page: 5 Frameno : 5
Process : 912 Page: 6 Frameno : 7
Process : 912 Page: 7 Frameno : 8
Process : 912 Page: 8 Frameno : 13
Process : 912 Page: 9 Frameno : 14
Process : 912 Page: 10 Frameno : 15
Process : 912 Page: 11 Frameno : 16
Process : 912 Page: 12 Frameno : 18
Process : 912 Page: 13 Frameno : 19
Process : 912 Page: 14 Frameno : 20
Process : 912 Page: 15 Frameno : 22
Process : 912 Page: 16 Frameno : 23
Process : 912 Page: 17 Frameno : 24

PAGING IMPLEMENTATION

- 1.Process Request
- 2.Dealloation
- 3.Display Page table
- 4.Display free frames
- 5.Display logical to physical memory conversion
- 6.Exit

Enter your choice

4

PAGING IMPLEMENTATION

- 1.Process Request
- 2.Dealloation

- 3.Display Page table
- 4.Display free frames
- 5.Display logical to physical memory conversion
- 6.Exit

Enter your choice

5

Enter PID: 982

Enter Logical address: 43

Page no : 0 Offset : 43 Frameno : 0

Physical address: 43

PAGING IMPLEMENTATION

- 1.Process Request
- 2.Dealloation
- 3.Display Page table
- 4.Display free frames
- 5.Display logical to physical memory conversion
- 6.Exit

Enter your choice

5

Enter PID: 4371

Enter Logical address: 78867

Page no : 77 Offset : 19 Frameno : 1

Physical address: 1043

PAGING IMPLEMENTATION

- 1.Process Request
- 2.Dealloation
- 3.Display Page table
- 4.Display free frames
- 5.Display logical to physical memory conversion
- 6.Exit

Enter your choice

6

]0;GAYU@GAYU: ~/Desktop/paging [01;32mGAYU@GAYU [00m: [01;34m~/Desktop/paging [00m\$ exit
exit

Script done on 2020-03-29 21:00:10+0530