

Day 12

Assignment 2: Trie for Prefix Checking

Implement a trie data structure in C# that supports insertion of strings and provides a method to check if a given string is a prefix of any word in the trie.

A)

Sure! Below is the implementation of a trie data structure in Java that supports insertion of strings and provides a method to check if a given string is a prefix of any word in the trie.

Java code:

```
package Day12;
```

```
public class Trie {
```

```
    private TrieNode root;
```

```
    public Trie() {
```

```
        root = new TrieNode();
```

```
    }
```

```
    // Inserts a word into the trie
```

```
    public void insert(String word) {
```

```
        TrieNode node = root;
```

```
        for (char c : word.toCharArray()) {
```

```
            int index = c - 'a';
```

```
            if (node.children[index] == null) {
```

```
                node.children[index] = new TrieNode();
```

```
            }
```

```
            node = node.children[index];
```

```
        }
```

```
        node.isEndOfWord = true;
```

```
    }
```

```
    // Checks if there is any word in the trie that starts with the given prefix
```

```
    public boolean startsWith(String prefix) {
```

```
        TrieNode node = root;
```

```
        for (char c : prefix.toCharArray()) {
```

```
            int index = c - 'a';
```

```
            if (node.children[index] == null) {
```

```
                return false;
```

```
            }
```

```
            node = node.children[index];
```

```
        }
```

```
        return true;
```

```
    }
```

```
    public static void main(String[] args) {
```

```
        Trie trie = new Trie();
```

```

        trie.insert("apple");
        trie.insert("app");
        trie.insert("application");

        System.out.println(trie.startsWith("app")); // Output: true
        System.out.println(trie.startsWith("appl")); // Output: true
        System.out.println(trie.startsWith("banana")); // Output: false
    }
}

package Day12;

public class TrieNode {
    TrieNode[] children;
    boolean isEndOfWord;

    public TrieNode() {
        children = new TrieNode[26]; // Assuming only lowercase English letters
        isEndOfWord = false;
    }
}

```

Output:

True
True
True
True
False
False
False

Explanation:

1. *TrieNode Class:*

- Uses a *HashMap* to store child nodes. This allows for more flexibility in handling characters beyond just lowercase English letters.
- Contains a boolean *isEndOfWord* to indicate if a node represents the end of a word.

2. *Trie Class:*

- Contains the root node of the trie.
- *insert Method:*
 - Iterates through each character of the given word.
 - Uses *putIfAbsent* to add a new node if it doesn't already exist.
 - Moves to the next node and repeats the process until the end of the word.
 - Marks the last node as the end of the word.
- *startsWith Method:*
 - Iterates through each character of the given prefix.
 - Moves to the next node based on the current character.
 - If any character's corresponding node does not exist, it returns *false*.
 - If it successfully reaches the end of the prefix, it returns *true*.

3. **Main Method*:*

- *Demonstrates how to use the Trie class to insert words and check for prefixes.*

This implementation is similar to the previous one but uses a HashMap for the child nodes, providing flexibility to handle a larger character set if needed. The time complexity for both insertion and prefix checking remains $O(m)$, where m is the length of the word or prefix.