



GIRIJA GAYATHRI M

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Girija gayathri



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OBJECTIVE

To secure a challenging position in reputable organization to my learnings, knowledge, and skills. Secure a responsible career opportunity to fully utilize my trainings and skills, while making a significant contribution to the success of the company

EDUCATION

NANDHA ENGINEERING COLLEGE

B.E- Computer Science And Engineering
2021 – 2025

BHARATHI MATRIC. HR. SEC. SCHOOL

HSC - COMPUTER SCIENCE
2021

BHARATHI MATRIC. HR. SEC. SCHOOL

SSLC
2019

TECHNICAL SKILLS

- JAVA
- C
- PYTHON
- HTML,CSS
- MYSQL

CO CURRICULAR

PAPER PRESENTATION

- Rice leaf disease detection using Machine Learning
- AR (Argumented Reality) & VR(Virtual Reality)

WORKSHOP

- UI/UX Design
- 3D-Printing using 3D AutoCAD

PROJECTS

AI IMAGE GENERATION

- Front End: HTML, Css, JavaScript
- Back End: Node.js
- Key Features: This project is a simple AI Image Generator web application that allows users to generate AI images based on a provided text prompt. It leverages the OpenAI API to create images and offers the option to download them.

RESTAURANT MANAGEMENT SYSTEM

- Front End: JAVA
- Back End: MySQL Database
- Key Features: The Restaurant Management System is a Java desktop application that simplifies restaurant operations like order processing, billing, and inventory management, with a user-friendly interface.

WATER BILLING MANAGEMENT SYSTEM

- Front End: HTML, Css, JavaScript
- Back End: PHP, MySQL Database
- Key Features: The Water Billing Management System is a software application for managing customer accounts, meter readings, bill generation, payments, and customer service, streamlining the water utility billing process.

INTERESTS

- Web development
- Graphic design