# Networking Module Assignment 1 Report

K K Gayatri Priyadarsini 21310015

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### 1 Introduction

The assignment consists the following exercises:

- Experimenting with IP, MAC addresses
- Concurrent Servers: Fork vs threads
- Experimenting with Mininet

# 2 Tool Setup

In this lab, we use Mininet, a network simulator to compare a SDN i.e., Software Defined Network with a Hardware Defined Network. A virtual machine image for the same was uploaded in VirtualBox environment. Another alternative for using mininet is to install it on the host machine. For the 5th part of the assignment, Linux machines (Kali OS) was used.

Once the Mininet-VM was up and running, the following commands were executed:

- 'ifconfig' to identify the interface address, IP address and subnet details

```
Mininet-VM [Running] - Oracle VM VirtualBox

File Machine View Input Devices Help
mininet@mininet-um: $ ifconfig
th0 Link encap:Ethernet HWaddr 08:00:27:fa:a0:17
inet addr:10.0.2.15 Bcast:10.0.2.255 Mask:255.255.0
UP BRODOGAST RUNNING MULTICAST MTU:1500 Metric:1
RX packets:45 errors:0 dropped:0 overrums:0 frame:0
TX packets:65 errors:0 dropped:0 overrums:0 carrier:0
collisions:0 txqueuelen:1000
RX bytes:15348 (15.3 kB) TX bytes:6171 (6.1 kB)

Link encap:Local Loopback
inet addr:127,0.0.1 Mask:255.0.0
UP LOOPBACK RUNNING MTU:65536 Metric:1
RX packets:0 errors:0 dropped:0 overruns:0 frame:0
TX packets:0 errors:0 dropped:0 overruns:0 carrier:0
collisions:0 txqueuelen:1
RX bytes:0 (0.0 B) TX bytes:0 (0.0 B)
```

Figure 1: Mininet-VM: ifconfig

root@kali:~/Desktop/assignement/mininet\_programs# sudo apt-get install mininet
Reading package lists ... Done

Figure 2: To install mininet on Linux machine: 'apt-get install mininet'

root@kal5:~/Desktop/assignement/mininet\_programs# sudo apt-get install openvswitch-switch

Figure 3: To install Open VSwitch

- 'iperf3' , a cross-platform network performance benchmark tool, was downloaded to measure the download time and bandwidth between hosts in mininet



Figure 4: iperf3 in Mininet

- Download a huge file to be exchanged between hosts to while measuring the performance.



Figure 5: 2600-0.txt - File for transmission

Another method to create a large file is to use the following commands:

- "dd if=/dev/zero of=1GBFile.txt bs=1M count=1024"
- "fallocate -l 1G 1GBFile.txt"
- "truncate -s 1G 1GBFile.txt"

# 3 Experimenting with IP, MAC addresses

For this part of the assignment, Parrot OS was used (IP address: 10.0.2.15)

## 3.1 Secondary IP

The objective of this question was to add a secondary IP address to a chosen interface. Figure 6 shows the current ip addr output.

A secondary IP can be added to the interface temporarily using the command ip add (Figure 7)

After adding the ip address, it can be seen in the output of ip addr. (Figure 8)

One can add an IP address from the GUI option as well. In Parrot OS, Advanced Network Settings - IPv4 has the option to add IP address to the selected interface permanently.

```
ParrotTerminal

File Edit View Search Terminal Help

[gayatri@gayatri-virtualbox]=[-]

$ip addr

1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group default qlen 1080

link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00

inet 127.0.0.1/8 scope host lo

valid lft forever preferred_lft forever
inet6::1/128 scope host

valid lft forever preferred lft forever
2: etho: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc pfifo_fast state UP group default qlen 1000

link/ether 08:00:27:7a:56:7b brd ff:ff:ff:ff:ff:
inet 10: 0.2.15/24 brd 10: 0.2.255 scope global dynamic noprefixroute eth0

valid lft 8581lsec preferred_lft 8581lsec
inet6 fe80::15a6:20f7:a9f:f3ff/64 scope link noprefixroute

valid lft forever preferred_lft forever

[gayatri@gayatri-virtualbox]=[-]
```

Figure 6: ip addr

```
[gayatri@gayatri-virtualbox]-[~] $sudo ip addr add 192.168.1.5/24 dev eth0
```

Figure 7: Adding a secondary IP address

```
ParrotTerminal

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[gayatri@gayatri-virtualbox|-[-]

$ip addr

1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group default
qlen 1000

link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00

inet 127.0.0.1/8 scope host lo
valid lft forever preferred lft forever

inet6 ::1/128 scope host

valid lft forever preferred lft forever

2: eth0: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc pfifo_fast state UP group default qlen 1000

link/cher 08:00:27:7a:56:7b brd ff:ff:ff:ff:ff:

inet 10.0.2.15/24 brd 10.0.2.255 scope global dynamic noprefixroute eth0

valid lft forever preferred lft 8706sec

inet 192.168.1.5/24 scope global eth0

valid lft forever preferred lft forever

let 680:1580:2097:39:1531ff/64 scope link noprefixroute

valid lft forever preferred lft forever

[gayatri@gayatri-virtualbox]-[-]
```

Figure 8: Temporary secondary IP added

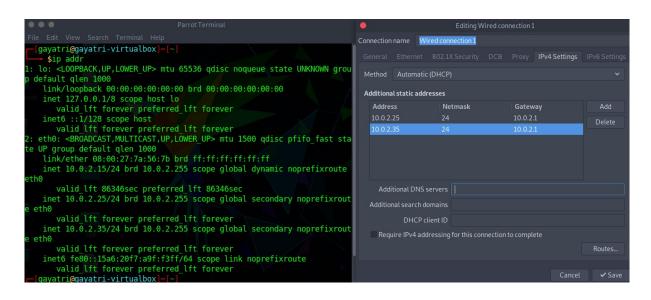


Figure 9: Advanced Network settings to add IPs

### 3.2 IP Aliasing

IP aliasing can be used to provide multiple network addresses on a single physical interface. This demonstrates using IP version 4 addresses only. One reason for using this could be to make a computer look as though it is multiple computers.

Initially there is only one default interface Ethernet (eth0). These device network files are located in /etc/network/interfaces.

```
ParrotTerminal

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[gayatrigagayatri-virtualboxi-[-]

sip addr

1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group default

qlen 1000

link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00

inet 127.0.0.1/8 scope host lo

valid_lft forever preferred_lft forever

inet6::1/128 scope host

valid_lft forever preferred lft forever

2: eth0: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc pfifo_fast state UP group

default qlen 1000

link/ether 08:00:27:7a:56:7b brd fff:ff:ff:ff:ff

inet 10:0.2.15/24 brd 10.0.2.255 scope global dynamic noprefixroute eth0

valid_lft 85911sec preferred_lft 85911sec

inet6 fe80::15a6:20f7:a9f:f3ff/64 scope link noprefixroute

valid_lft forever preferred_lft forever

[gayatri@gayatri-virtualbox]-[-]
```

Figure 10: ip addr

Objective of this question was to add an interface to the existing Ethernet device. If we want to create an additional virtual interface to bind a new IP address to the NIC (one mac address), we need to create an additional alias file. This can be done by changing the /etc/network/interfaces file (Parrot OS).

```
ParrotTerminal

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GNU nano 5.4

# interfaces(5) file used by ifup(8) and ifdown(8)

# Include files from /etc/network/interfaces.d:
source /etc/network/interfaces.d/*

auto eth0 eth0:1

iface eth0 inet static
    address 10.0.2.15
    network 10.0.2.0
    netmask 255.255.255.0
    broadcast 10.0.2.255
    gateway 10.0.2.1

iface eth0:1 inet static
    address 10.0.2.25
    network 10.0.2.0

netmask 255.255.255.0

Iface eth0:1 inet static
    address 10.0.2.25
    network 10.0.2.0

netmask 255.255.255.0
```

Figure 11: Changes made to /etc/network/interfaces

Here, the ":X" is the device (interface) number to create the alias for interface eth0. The following changes appear after adding the interface

Figure 12: Adding interface - ethO:1

# 4 Concurrent Servers: Fork vs Threads(TCP)

For this part of the assignment, Kali OS was used (IP address: 10.0.2.15)

#### 4.1 Server Models

Objective of this exercise is to write TCP server and client programs.

#### 4.1.1 Fork Model

To handle a client request, this server code uses a fork() system call, which returns 0 if it was successful in creating this child process. Once a child process is created with a new PID, the parent process return to listen for new client requests.

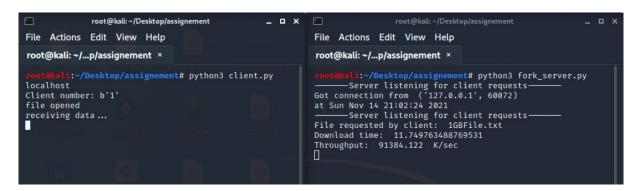


Figure 13: Fork Server and 1 client request

#### 4.1.2 Threads Model

In this server code, the server assigns a thread to each client request. All the threads are stored in a list and then concurrency is handled by join().

```
root@kali: ~/Desktop/assignement
                                                                                                                                                                     0
File Actions Edit View Help
                                                                                    File Actions Edit View Help
root@kali: ~/...p/assignement ×
                                                                                    root@kali: ~/...p/assignement ×
             :~/Desktop/assignement# python3 client.py
                                                                                                :~/Desktop/assignement# python3 thread_server.py
localhost
                                                                                    localhost
Client number: b'1'
                                                                                   Server listening for client requests Got connection from ('127.0.0.1', 60064) at Sun Nov 14 20:57:08 2021
receiving data...
Successfully get the file
connection closed
                                                                                     New thread started for 127.0.0.1:60064
                                                                                   New Chread
Thread Number: 1
File requested by client: 1GBFile.txt
Download time: 19.009965658187866
             :~/Desktop/assignement#
                                                                                    Download time: 19.0099656581
Throughput: 56483.102 K/sec
```

Figure 14: Threads Server and 1 clients request

Server and Client code is accessible at:

https://github.com/Gayatri-Priyadarsini/CS612-Networking\_Asisgnment1/blob/main/thread\_server.py https://github.com/Gayatri-Priyadarsini/CS612-Networking\_Asisgnment1/blob/main/fork\_server.py https://github.com/Gayatri-Priyadarsini/CS612-Networking\_Asisgnment1/blob/main/client.py

#### 4.2 Use-Case: File Download

#### 4.2.1 Single Connection

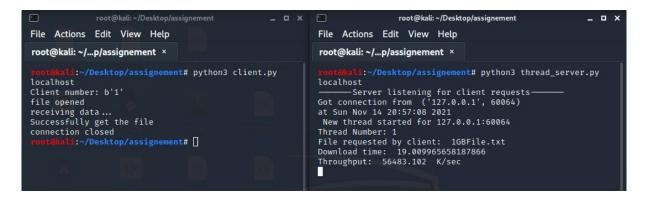


Figure 15: Threads Server and 1 clients request

In this case, only a single client request is managed by the server. The client requests for a 1GB file (Created in section 2). The download time is calculated by the server using the time() function, before starting the request and after the request is completed.

The download time can further be used to calculate the throughput. Throughput is the time taken to transfer the file. As the data is exchanged in 1024 bytes (buffer\_size) at a time, the filesize can be calculated by counting the number if times the transfer is made, times the buffer\_size.

Throughput = (Filesize\*BUFFER\_SIZE \* 0.001) / download\_time K/s

In this case (Figure 15), the download time was: 19 sec and throughput is 56483 K/s Both thread and fork servers took the same amount of time in the case of single request.

#### 4.2.2 Multiple Connections

Multiple requests are handled concurrently in both the servers. In case of multi-threading:

Figure 16: Threads Server and 5 parallel clients requests

Download time: 43.49+44.39+44.73+44.74+44.78= 222.13s

Aggregate Throughput : (24686.909 + 24183.954 + 24004.306 + 23998.558 + 23975.747)/5 = 120849.474/5 = 24169.8948 K/s

Figure 17: Fork Server and 5 parallel clients requests

Download time: 44.689 + 44.989 + 45.122 + 45.167 + 45.178 = 225.132 s

Aggregate Throughput: 119235.247/5 = 23847.0548 K/s

The concurrent requests in both cases is sent by running 5 concurrent client.py codes. Each request is given a thread number or a child number wrt to the type of server and this number is then used as the output filename generated on downloading the file at the client side.

Concurrent requests were sent using the following shell script:

```
Terminal-

File Edit View Terminal Tabs Help

Tython3 client.py & python3 client.py
```

Figure 18: 5 clients run concurrently

# 5 Experimenting with Mininet

This part of the assignment is done by installing Mininet in the Kali OS with 10.0.2.15 as the IP address. Once Mininet and Open VSwitch is installed, topologies can be created using the command:

```
root@kali: ~/Desktop/assignement/mininet_programs
File Actions Edit View Help
root@kali: ~/...inet_programs ×
          :~/Desktop/assignement/mininet_programs# sudo mn --topo single,6
*** Creating network
*** Adding controller
*** Adding hosts:
h1 h2 h3 h4 h5 h6
*** Adding switches:
*** Adding links:
(h1, s1) (h2, s1) (h3, s1) (h4, s1) (h5, s1) (h6, s1) *** Configuring hosts
h1 h2 h3 h4 h5 h6
*** Starting controller
*** Starting 1 switches
s1 ...
*** Starting CLI:
mininet> xterm h1 h2 h3 h4 h5 h6
mininet>
```

Figure 19: Topology with 6 hosts and 1 switch

#### 5.1 Running commands on individual hosts

At the mininet terminal, commands at particular hosts can be run by stating the command with it's name. For example:

The switch has 6 interfaces, one for each host.

To run individual terminals for each host: xterm h1 h2 h3 h4 h5 h6 command is used.

Figure 20: if config at h1

```
Link encap:Ethernet HWaddr de:cb:a8:fa:36:f5
s1-eth2
          UP BROADCAST RUNNING MULTICAST MTU:1500 Metric:1
RX packets:0 errors:0 dropped:0 overruns:0 frame:0
TX packets:0 errors:0 dropped:0 overruns:0 carrier:0
collisions:0 txqueuelen:1000
           RX bytes:0 (0.0 B) TX bytes:0 (0.0 B)
           Link encap:Ethernet HWaddr e6:70:c0:85:ca:c6
s1-eth3
           UP BROADCAST RUNNING MULTICAST MTU:1500 Metric:1
           RX packets:0 errors:0 dropped:0 overruns:0 frame:0
           TX packets:0 errors:0 dropped:0 overruns:0 carrier:0 collisions:0 txqueuelen:1000
           RX bytes:0 (0.0 B) TX bytes:0 (0.0 B)
s1-eth4
           Link encap:Ethernet HWaddr 92:8f:e0:f2:5e:b3
           UP BROADCAST RUNNING MULTICAST MTU:1500 Metric:1
           RX packets:0 errors:0 dropped:0 overruns:0 frame:0
           TX packets:0 errors:0 dropped:0 overruns:0 carrier:0 collisions:0 txqueuelen:1000
           RX bytes:0 (0.0 B) TX bytes:0 (0.0 B)
s1-eth5
           Link encap:Ethernet HWaddr 0a:1b:db:3a:50:63
           UP BROADCAST RUNNING MULTICAST MTU:1500 Metric:1
           RX packets:0 errors:0 dropped:0 overruns:0 frame:0
           TX packets:0 errors:0 dropped:0 overruns:0 carrier:0
           collisions:0 txqueuelen:1000
           RX bytes:0 (0.0 B) TX bytes:0 (0.0 B)
s1-eth6
           Link encap:Ethernet HWaddr be:3d:67:ad:1b:9c
           UP BROADCAST RUNNING MULTICAST MTU:1500 Metric:1
           RX packets:0 errors:0 dropped:0 overruns:0 frame:0
           TX packets:0 errors:0 dropped:0 overruns:0 carrier:0
           collisions:0 txqueuelen:1000
           RX bytes:0 (0.0 B) TX bytes:0 (0.0 B)
mininet>
```

Figure 21: if config at s1

### 5.2 Use Case: 1 server and 5 clients

h1 is made the server by running the thread\_server.py and all other hosts make a request for downloading the 1GB file to the server h1.

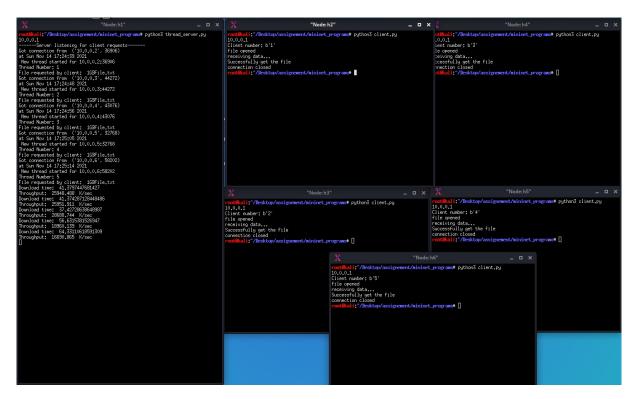


Figure 22: xterm for each host

Download time: 241.134 s

Throughput: 116240.147/5 = 23248.0294 K/s

If the requests are run parallely from the same host (figure 23):

Download time: 350.451 s

Throughput:79152.402/5 = 15830.4804 K/s

```
"Node:h1"

[1]+ Terminated python3 thread_server.py
root@cali:"/Desktop/assignement/mininet_programs* python3 thread_server.py
10.0.0.1
-----Server listening for client requests------
Got connection from ('10.0.0.2', 36916)
at Sun Nov 14 17;30;08 2021
New thread started for 10.0.0.2;36916
Thread Number: 1
Got connection from ('10.0.0.2', 36918)
at Sun Nov 14 17;30;08 2021
New thread started for 10.0.0.2;36918
Thread Number: 2
File requested by client: 1GBFile.txt
Got connection from ('10.0.0.2', 36920)
at Sun Nov 14 17;30;08 2021
New thread started for 10.0.0.2;36920
Thread Number: 3
File requested by client: 1GBFile.txt
Got connection from ('10.0.0.2', 36922)
at Sun Nov 14 17;30;08 2021
New thread started for 10.0.0.2;36922
Thread Number: 4
File requested by client: 1GBFile.txt
Got connection from ('10.0.0.2', 36924)
at Sun Nov 14 17;30;08 2021
New thread started for 10.0.0.2;36924
Thread Number: 4
File requested by client: 1GBFile.txt
File requested by client: 1GBFi
```

Figure 23: 5 concurrent requests from h1

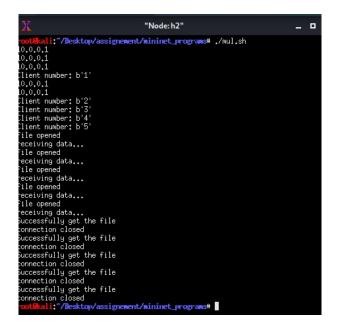


Figure 24: xterm for each host

### 5.3 Iperf3

Iperf3 -s is used to make a host (at h1) as server and iperf3 -c is used at the client side at h2 and TCP packets are transfered from the server,h1 to h2. -P option makes 5 parallel connection

Figure 25: 5 concurrent requests from h1 from iperf3

The tool gives the total transferred bytes and bandwidth

Total data: 20.2 GBytes Bandwidth: 17.4 Gbits/sec

# 6 Conclusions

The throughput on a normal network was 23847.0548 KB/s i.e 0.0238 GB/s the throughput in mininet: 17.4 Gbps or 139.2 GB/s

Throughput difference shows that mininet is better than the normal network configuration, as it uses SDN i.e, Software defined network.

# 7 References

http://mininet.org/download/

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https://programming.vip/docs/mininet-use-iperf-tool-to-test-bandwidth.html

https://seis.bristol.ac.uk/sy13201/sdn\_lab/

https://webcms3.cse.unsw.edu.au/static/uploads/course/COMP3331/16s1/a78e6660ae6c4193d3a3bc88