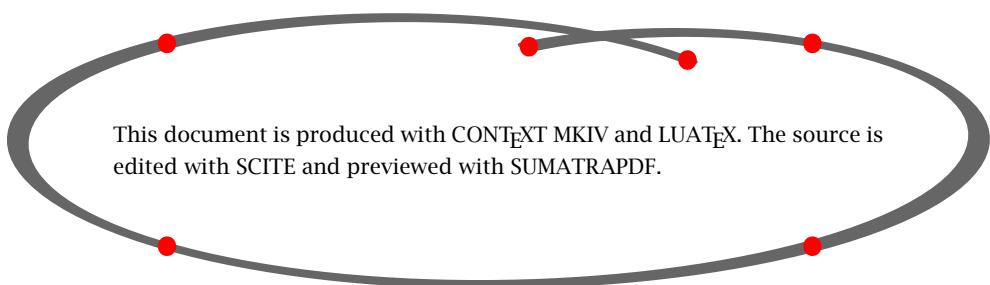


ConTEXt Mark IV

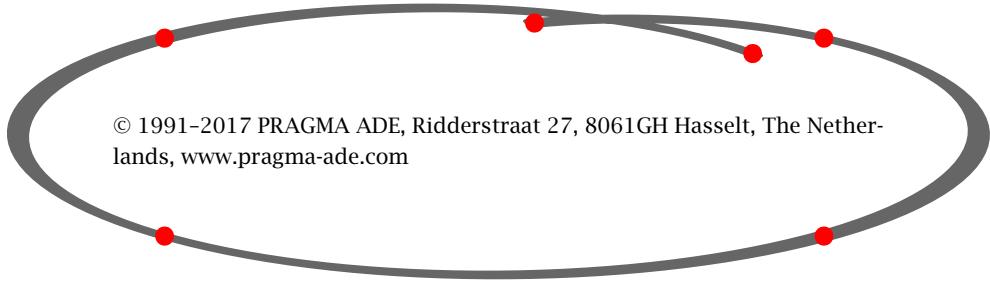
an excursion

English

Ton Otten
PRAGMA ADE

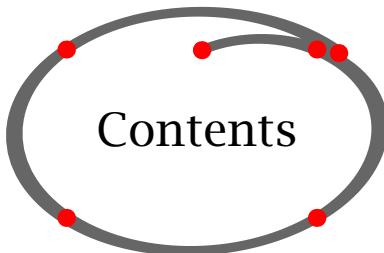


This document is produced with CONTEXT MKIV and LUAL_EX. The source is edited with SCITE and previewed with SUMATRAPDF.



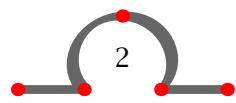
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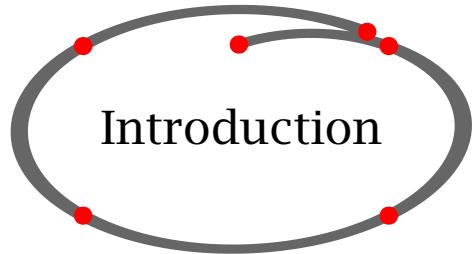
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Contents





CONTeXT is a document engineering system based on TeX, a typesetting system and programming language to typeset and produce documents. This system is easy to use and enables you to make complex paper and electronic documents.

This manual describes the capabilities of CONTeXT MKIV, the available commands and their functionality.¹

This system is developed for practical applications: the typesetting and production of documents ranging from simple straight forward books up to very complex and advanced technical manuals and textbooks in a paper or an electronic version. This introductory manual describes the functionality necessary to apply standard text elements in a manual or textbook. CONTeXT, however, is capable of much more and for users who want more there are other manuals and sources available.

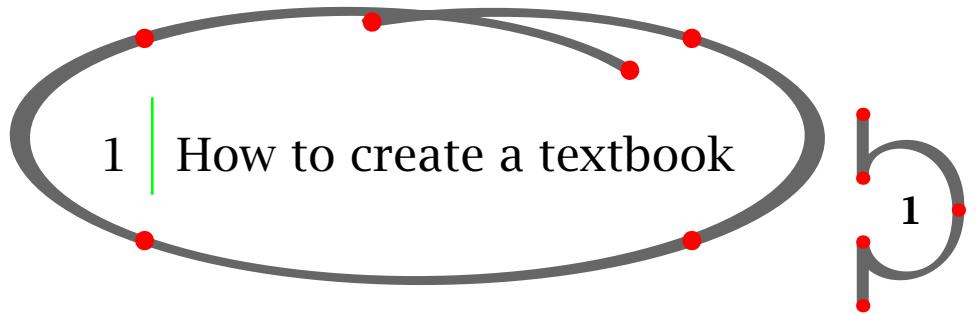
CONTeXT has a multi lingual interface to enable users to work with the system in their own language. This manual is available in Dutch and English.

If you want to install CONTeXT on your computer you can follow the installation description on the CONTeXT WIKI.

¹ All paper and electronic products around CONTeXT are produced with CONTeXT. All sources of these products are or will be made available electronically to give you insight in the way these products are made up.

Introduction





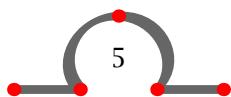
Let's assume you want to create a simple textbook. It has some structure and contains a title page, a few chapters, sections and sub sections. Of course there is a table of contents.

CONTeXt can create such a document automatically if you offer the right input by means of a file. So first you have to create an input file. An input file consists of a name and an extension. You can choose any name you want but the extension has to be `.tex`. If you create a file with the name `mybook.tex` you will find no difficulties in running CONTeXt.

An input file could look like this:

```
\starttext
\startstandardmakeup
  \midaligned{From Hasselt to America}
  \midaligned{by}
  \midaligned{J. Jonker and C. van Marle}
\stopstandardmakeup
\placecombinedlist[content]
\chapter{Introduction}
... ties between Hasselt and America ...
\chapter[rensselaer]{The Rensselaer family}
\section{The first born}
... was born in the year ...
\section{The early years}
... in those days Hasselt was ...
\section{Living and workin in America}
... life in America was ...
\chapter[lansing]{The Lansing family}
... the Lansing family was also ...
\chapter[cuyler]{The Cuyler family}
... much later Tydeman Cuyler ...
\stoptext
```

CONTeXt expects a plain ASCII input file. Of course you can use any text-editor, as long as you save the file as standard ASCII (also called txt file) with the extension `.tex`. Note that spaces in the filename are not allowed.



The input file contains the text you want to typeset and the CONTeXt commands. A CONTeXt command begins with a backslash \. With the command \starttext you indicate the beginning of your text.

A command is sometimes followed by an argument which is enclosed by curly braces {}. The command \chapter[cuyler]{The Cuyler family} that you see in the example will have its effect on *The Cuyler family*. Its actions will have effect on the design, typography and structure. The actions may be:

1. start a new page
2. increase chapter number by one
3. place chapter number in front of chapter title
4. reserve some vertical space
5. use a big font
6. put chapter title (and page number) in the table of contents

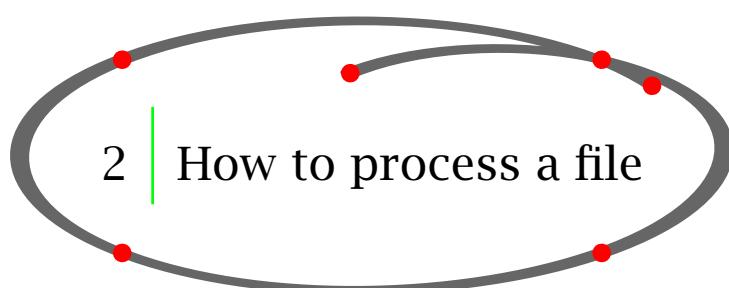
Other actions concerning running heads, number resetting and interactivity are disregarded at this moment.

Sometimes you will see two brackets ([]) directly after the command. These brackets are used to feed specific options to the command. Further on in this manual you will get more information on these brackets.

The commands in your input file can have the following appearance:

Appearance of command	Example
\startcommand ... \stopcommand	\starttext ... \stoptext
\startcommand[] ... \stopcommand	\startitemize[packed] ... \stopitemize
\command	\item
\command[]	\in[cuyler]
\command{}[]	\at{page}[cuyler]
\command{}	\index{America}
\command{}{}	\chapter[cuyler]{The Cuyler family}

If you have CONTeXt process the above example file, you would obtain a very simple document with a title page, a few numbered chapters and section headers and a table of content (because of \placecombinedlist[content]).



In this chapter we assume that you have installed and initiated CONTeXt MKIV correctly so that

you can run it from the commandline in your working directory. You can find the CONTeXt installation procedure on the CONTeXt WIKI.

If you want to process a CONTeXt input file, you should type at the command line prompt:

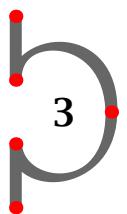
```
context myfile.tex
```

the extension `.tex` is not needed. See appendices H and I for more information on the `context` command.

After pressing ENTER processing will be started. CONTeXt will show processing information on your screen. During the processing of your input file CONTeXt will also inform you of what it is doing with your document. For example it will show page numbers and information about processing steps. Further more it gives warnings. These are of a typographical order and tells you when line breaking is not successful. All information on processing is stored in a `log` file that can be used for reviewing warnings and errors and the respective line numbers where they occur in your file.

If processing is succesful the command line prompt will return and CONTeXt will produce the file `myfile.pdf`. The abbreviation PDF stands for Portable Document Format. This is a platform independent format for printing and viewing with ACROBAT READER.

When you use a configurable text editor you can also run CONTeXt from that editor. More information on that topic can be found appendix G.

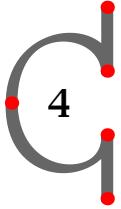


3 | Special characters

You have seen that CONTeXt commands are preceded by a `\` (backslash). This means that `\` has a special meaning to CONTeXt. Aside from `\` there are other characters that need special attention when you want them to appear in verbatim mode or in text mode. Table 3.1 gives an overview of these special characters and what you have to type to produce them.

Other special characters have a meaning in typesetting mathematical expressions and some can be used in math mode only (see chapter 8).



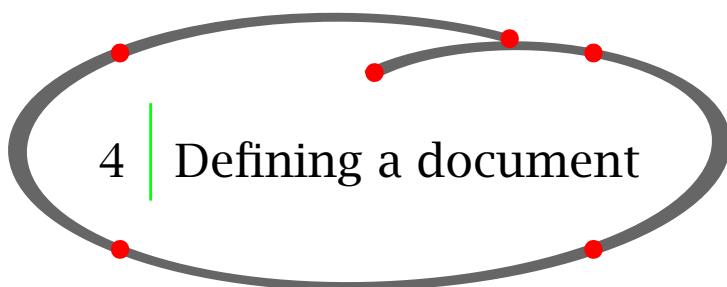


Special character		Verbatim		Text	
Character	Name	Type	Generates	Type	Generates
#	hashtag	\type{#}	#	\#	#
\$	dollar	\type{\$}	\$	\\$	\$
&	ampersand	\type{&}	&	\&	&
%	percent	\type{%}	%	\%	%
\	backslash	\type{\}	\	\backslash	\
{	right curly brace	\type{+{}}	{	\{	{
}	left curly brace	\type{{+}}	}	\}	}
	vertical bar	\type{ }		\	
_	underscore	\type{_}	_	_	_
~	tilde	\type{~}	~	\lettertilde	~
^	caret	\type{^}	^	\letterhat	^

Table 3.1 Special characters (1).

Special character	Verbatim		Text	
	Type	Generates	Type	Generates
+	\type{+}	+	\$+\$	+
-	\type{-}	-	\$-\$	-
=	\type{=}	=	\$=\$	=
<	\type{<}	<	\$<\$	<
>	\type{>}	>	\$>\$	>

Table 3.2 Special characters (2).



Every document is started with `\starttext` and closed with `\stoptext`. All textual input is placed between these two commands and CONTeXt will only process that information.

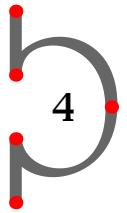
Setup information is placed in the set up area just before `\starttext`.

<code>\setupbodyfont[12pt]</code>	setuparea of document
<code>\starttext</code>	
This is a one line document.	your text

```
\stoptext
```

The definition of a (very simple) book could look something like this:

```
\starttext
\startstandardmakeup
  \midaligned{From Hasselt to America}
  \midaligned{by}
  \midaligned{J. Jonker and C. van Marle}
\stopstandardmakeup
\title{Foreword}
\chapter{Introduction}
\chapter{The Rensselaer family}
\chapter{The Lansing family}
\chapter{The Cuyler family}
\chapter{Appendix: Photos}
\stoptext
```



CONTeXt comes with a predefined overall structure in which the document is divided into four main document divisions:²

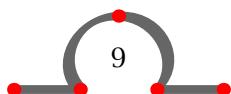
1. front matter
2. body matter
3. appendices
4. back matter

The document divisions are defined with:

```
\startfrontmatter ... \stopfrontmatter
\startbodymatter ... \stopbodymatter
\startappendices ... \stopappendices
\startbackmatter ... \stopbackmatter
```

The chapters in your book can be divided over these divisions.

```
\starttext
\startstandardmakeup
  \midaligned{From Hasselt to America}
  \midaligned{by}
  \midaligned{J. Jonker and C. van Marle}
\stopstandardmakeup
\startfrontmatter
\title{Preface}
```



² Here we try to avoid the word *section*.

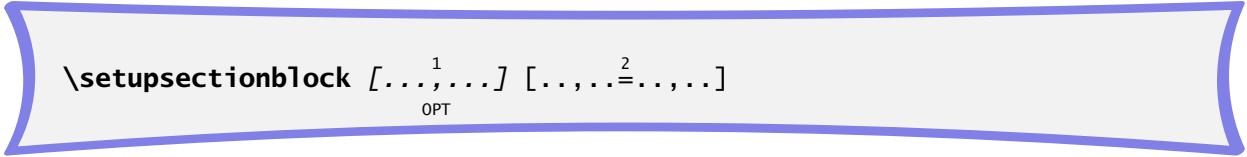


```
\chapter{Introduction}
\stopfrontmatter
\startbodymatter
    \chapter{The Rensselaer family}
    \chapter{The Lansing family}
    \chapter{The Cuyler family}
\stopbodymatter
\startappendices
    \chapter{Photos}
\stopappendices
\stoptext
```

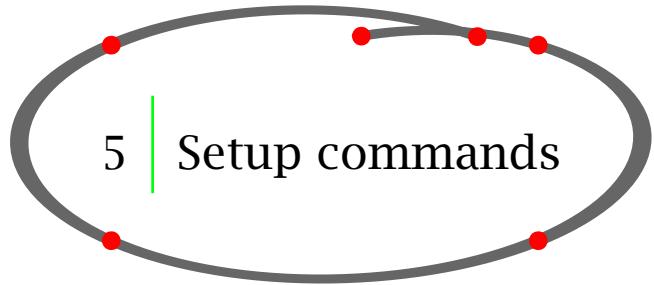
In the front matter as well as back matter the command `\chapter` produces an un-numbered header in the table of contents. The front matter is mostly used for the table of contents, the list of figures and tables, the preface, the acknowledgements etc. It often comes with a roman page numbering.

The appendices division is used for (indeed) appendices. Headers may be typeset in a different way; for example, `\chapter` may be numbered alphabetically.

The style of each document division can be set up with:



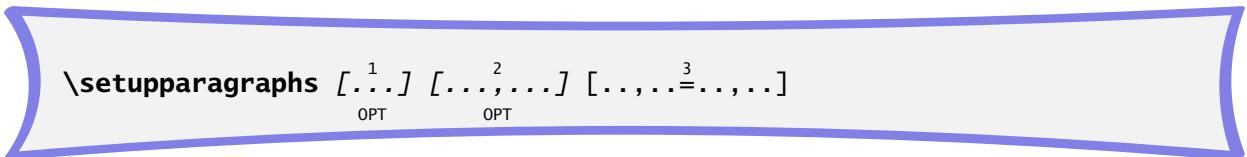
```
\setupsectionblock [...,\substack{^1 \\ OPT}] [\dots,\substack{^2 \\ =\dots,\dots}]
```



5 | Setup commands

Global commands are placed in the setup area of your input file, before `\starttext`. In appendix A there is a complete overview of the available commands and their parameters.

The set up commands all have the same structure. They look something like:



```
\setupparagraphs [\substack{^1 \\ OPT}] [\dots,\substack{^2 \\ OPT}] [\dots,\substack{^3 \\ =\dots,\dots}]
```

A set up command consists of a more or less logical name and a number of bracket pairs. Bracket pairs may be optional and in that case the [] are typeset slanted *[]*. In the definition the bracket pairs may contain:

```
\setupaccommand[.1.][.2.][..., .=..., ...]
```

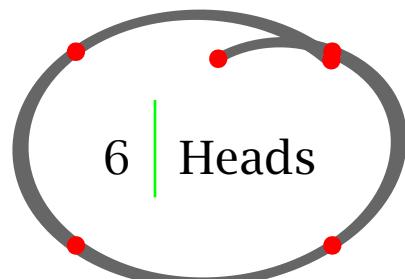
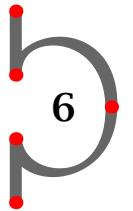
The commas indicate that a list of parameters can be enclosed. In the options list following the definition, the .1. and .2. show the possible options that can be set in the first and second bracket pair respectively. The parameters and their possible values are placed in the third bracket pair.

The default options and parameter values are underlined.

Furthermore you will notice that some values are typeset in a slanted way: *section, name, dimension, number, command* and *text*. This indicates that you can set the value yourself.

<i>section</i>	a section name like chapter, section, subsection etc.
<i>name</i>	an identifier (logical name)
<i>dimension</i>	a dimension with a unit in cm, pt, em, ex, sp or in
<i>number</i>	an integer
<i>command</i>	a command
<i>text</i>	text

In the Quick Reference manual you can find a complete overview of the commands and their parameters.



The structure of a document is determined by its chapter and section titles. These titles are created with the commands shown in table 6.1:

Numbered header	Unnumbered header
\chapter	\title
\section	\subject
\subsection	\subsubject
\subsubsection	\subsubsubject
...	...

Table 6.1 Headers.

missing: stp:x:chapter missing: stp:x:section missing: stp:x:subsection missing: stp:x:title
missing: stp:x:subject missing: stp:x:subsubject

These commands will produce a numbered or unnumbered title in a predefined fontsize and fonttype with some vertical spacing before and after the header.

The title commands can take several arguments, like in:

```
\title[hasselt by night]{Hasselt by night}
```

and

```
\title{Hasselt by night}
```

The bracket pair is optional and used for internal references. If you want to refer to this chapter you type for example `\at{page}[hasselt by night]`.

For a more structured way to define chapters and sections you can use the more preferred `\start ... \stop` construction.

Numbered header	Un-numbered header
<code>\start ... \stopchapter</code>	<code>\start ... \stoptitle</code>
<code>\start ... \stopsection</code>	<code>\start ... \stopsubject</code>
<code>\start ... \stopsubsection</code>	<code>\start ... \stopsubsubject</code>
<code>\start ... \stopsubsubsection</code>	<code>\start ... \stopsubsubsubject</code>
...	...

Table 6.2 Structured headers.

In that case the definition looks like this:

```
\starttitle[reference="hasselt by night",title="Hasselt by night"]
...
\stoptitle
```

Of course the chapter and section titles can be set to your own preferences and you can even define your own sections. This is done with the `\setuphead` and `\definehead` command.

```
\definehead [...] [...] [...] = ..., ...]
```

```
\setuphead [...] [...] [...] = ..., ...]
```

```
\definehead
[myhead]
[section]

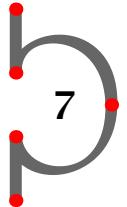
\setuphead
[myhead]
[numberstyle=bold,
```

```
textstyle=bold,
before=\hairline\blank,
after=\nowhitespace\hairline]

\myhead[headlines]{Hasselt makes headlines}
```

A new header `\myhead` is defined and it inherits the properties of `\section`. It would look something like this:

6.1 Hasselt makes headlines



There is one other command you should know now, and that is `\setupheads`. You can use this command to set up the numbering of the numbered chapters and sections. If you type:

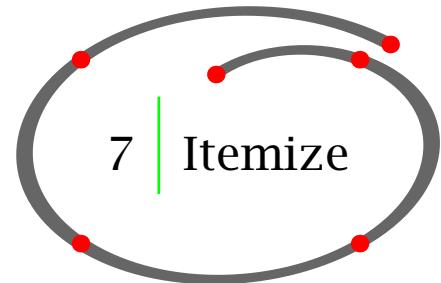
```
\setupheads
[alternative=inmargin,
separator=--]
```

all numbers will appear in the margin. Section 1.1 would look like 1-1.

Commands like `\setupheads` are typed in the set up area of your input file.

`\setupheads [...1,...] [...]...2=...]`

OPT



One way of structuring your information is by way of enumeration or summing up items. The `itemize` command looks like this:

missing: stp:x:startitemize

For example:

```
\startitemize[R,packed,broad]
\item Hasselt was founded in the 14th century.
\item Hasselt is known as a so called Hanze town.
\item Hasselt's name stems from a tree.
\stopitemize
```

Within the `\start ... \stopitemize` pair you start a new item with `\item`. The space after `\item` is required. In the example above R specifies Roman numbering and packed keeps line



spacing to a minimum. The parameter `broad` takes care of the spacing between item separator and item. The example would produce:

- I. Hasselt was founded in the 14th century.
- II. Hasselt is known as a so called Hanze town.
- III. Hasselt's name stems from a tree.

Items can be defined in a more structured way:

```
\startitemize[R,packed,broad]
\startitem Hasselt was founded in the 14th century. \stopitem
\startitem Hasselt is known as a so called Hanze town. \stopitem
\startitem Hasselt's name stems from a tree. \stopitem
\stopitemize
```

The bracket pair contains information on item separators and local set up variables.

Argument	Item separator symbol
1	•
2	—
3	★
:	:
n	1 2 3 4 ...
a	a b c d ...
A	A B C D ...
r	i ii iii iv ...
R	I II III IV ...

Table 7.1 Item separators in itemize.

You can also define your own item separator by means of `\definesymbol`. For example if you try this:

```
\definesymbol[5][$clubsuit$]
\startitemize[5,packed]
\item Hasselt was built on a riverdune.
\item Hasselt lies at the crossing of two rivers.
\stopitemize
```

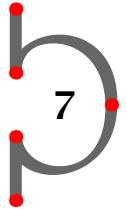
You will get:

- ♣ Hasselt was built on a riverdune.
- ♣ Hasselt lies at the crossing of two rivers.

If you want to have a sort of head within an enumeration you should use `\head` instead of `\item`.

Hasselt lies in the province of Overijssel and there are a number of customs that are typical of this province.

```
\startitemize
```



\head kraamschudden \hfill (child welcoming)

When a child is born the neighbours come to visit the new parents. The women come to admire the baby and the men come to judge the baby (if it is a boy) on other aspects.

The neighbours will bring a *krentenwegge* along. A *krentenwegge* is a loaf of currant bread of about 1 m long. Of course the birth is celebrated with *jenever*.

\head nabuurschap (naberschop) \hfill (neighbourship)

Smaller communities used to be very dependent on the cooperation among the members for their well being. Members of the *nabuurschap* helped each other in difficult times during harvest times, funerals or any hardship that fell upon the community.

\head Abraham & Sarah \hfill (identical)

When people turn 50 in Hasselt it is said that they see Abraham or Sarah. The custom is to give these people a *speculaas* Abraham or a Sarah. *Speculaas* is a kind of hard spiced biscuit.

\stopitemize

The `\head` can be set up with `\setupitemize`. In case of a page breaking a `\head` will appear on a new page. (The `\unit{Meter}` command is explained in chapter 10.)

The example of old customs will look like this:

Hasselt lies in the province of Overijssel and there are a number of customs that are typical of this province.

- kraamschudden (child welcoming)

When a child is born the neighbours come to visit the new parents. The women come to admire the baby and the men come to judge the baby (if it is a boy) on other aspects. The neighbours will bring a *krentenwegge* along. A *krentenwegge* is a loaf of currant bread of about 1 m long. Of course the birth is celebrated with *jenever*.

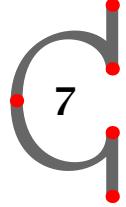
- nabuurschap (naberschop) (neighbourship)

Smaller communities used to be very dependent on the cooperation among the members for their well being. Members of the *nabuurschap* helped each other in difficult times during harvest times, funerals or any hardship that fell upon the community.

- Abraham & Sarah (identical)

When people turn 50 in Hasselt it is said that they see Abraham or Sarah. The custom is to give these people a *speculaas* Abraham or a Sarah. *Speculaas* is a kind of hard spiced biscuit.

The set up parameters of itemize are described in table 7.2.



Set up	Meaning
standard	standard (global) set up
packed	no vertical spacing between items
serried	no horizontal spacing between separator and text
joinedup	no vertical spacing before and after itemize
broad	horizontal spacing between separator and text
inmargin	place separator in margin
atmargin	place separator on margin
stopper	place full stop after separator
columns	put items in columns
intro	prevent page breaking after introduction line
continue	continue numbering or lettering

Table 7.2 Set up parameters in itemize.

You can use the set up parameters in `\startitemize`, but for reasons of consistency you can make them valid for the complete document with `\setupitemize`.

The parameter `columns` is used in conjunction with a (written) number. If you type this:

```
\startitemize[n,columns,four]
\item Achter 't Werk
.
.
.
\item Justitiebastion
\stopitemize
```

You will get:

- | | | | |
|-------------------|-----------------|------------------|------------------|
| 1. Achter 't Werk | 5. Eiland | 9. Hoogstraat | 13. Kalverstraat |
| 2. Baangracht | 6. Gasthuis- | 10. Julianakade | 14. Kastanjelaan |
| 3. Brouwers- | straat | 11. Justitiebas- | 15. Keppelstraat |
| gracht | 7. Heerengracht | tion | |
| 4. Eikenlaan | 8. Hofstraat | 12. Kaai | |

Sometimes you want to continue the enumeration after a short intermezzo. Then you type for example `\startitemize[continue]` and numbering will continue and all other preferences are kept.

- | | | | |
|-------------------|----------------|----------------|-----------------|
| 16. Markt | 21. Rosmolen- | 24. Vicariehof | 28. Ziekenhuis- |
| 17. Meestersteeg | straat | 25. Vissteeg | straat |
| 18. Prinsengracht | 22. Royenplein | 26. Watersteeg | |
| 19. Raamstraat | 23. Van Nahui- | 27. Wilhelmi- | |
| 20. Ridderstraat | jsweg | nalaan | |

The parameter `broad` enlarges the horizontal space between item separator and itemtext.

missing: stp:x:setupitemize

An itemize within an itemize is automatically typeset in a correct way. For example if you type:

In the Netherlands the cities can determine the height of a number of taxes. So the cost of living can differ from town to town. There are differences of up to 50% in taxes such as:

```
\setupitemize[2][width=5em]
\startitemize[n]
\item[estate tax] real estate tax
```

The real estate tax is divided into two components:

```
\startitemize[a,packed]
\item the ownership tax
\item the tenant tax
\stopitemize
```

If the real estate has no tenant the owner pays both components.

```
\item dog licence fee
```

The owner of one or more dogs pays a fee. When a dog has died or been sold the owner has to inform city hall.

```
\stopitemize
```

then the horizontal space between item separator and text at the second level of itemizing is set with `\setupitemize[2][width=5em]`.

The example will look like this:

In the Netherlands the cities can determine the height of a number of taxes. So the cost of living can differ from town to town. There are differences of up to 50% in taxes such as:

1. real estate tax

The real estate tax is divided into two components:

- a. the ownership tax
- b. the tenant tax

If the real estate has no tenant the owner pays both components.

2. dog licence fee

The owner of one or more dogs pays a fee. When a dog has died or been sold the owner has to inform city hall.

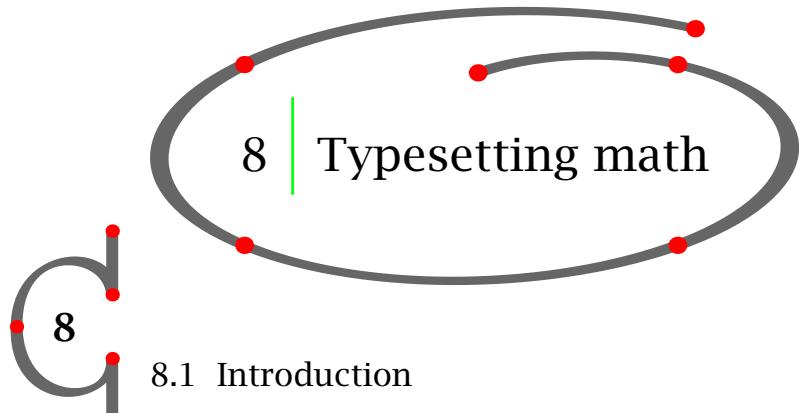
You can refer to an item if you give it a label (see `\item[estate tax]`). If you then type:

```
\in{In item}[estate tax] we discussed one of the income sources of Hasselt.
```

You'll get a reference to that item:

In item 1 we discussed one of the income sources of Hasselt.





8 | Typesetting math

8.1 Introduction

\TeX is *the* typesetting program for math. However, this is not the extensive chapter on typesetting math you might expect. We advise you to do some further reading on typesetting formulas in \TeX . See for example:³

- *The \TeX Book* by D.E. Knuth
- *The Beginners Book of \TeX* by S. Levy and R. Seroul

8.2 Typesetting math

Normally different conventions are applied for typesetting normal text and math text. These conventions are ‘known’ by \TeX and applied accordingly when generating a document. We can rely on \TeX for delivering high quality math output.

A number of conventions for math are:

1. Characters are typeset in *math italic* (don’t confuse this with the normal *italic characters* in a font).
2. Symbols like Greek characters (α, χ) and math symbols (\leq, \geq, \in) are used.
3. Spacing will differ from normal spacing.
4. Math expressions have a different alignment than that of the running text.
5. The sub and superscripts are downsized automatically, like in a_c^b .
6. Certain symbols have different appearances in the inline and display mode.

When typesetting math you have to work in the so called math mode in which math expressions can be defined by means of plain \TeX -commands.

Math mode has two alternatives: text mode and display mode. Math in text mode is activated by \$ and \$, while display mode is activated by \$\$ and \$\$. In CONTEXt however, display mode is activated with the `\start ... \stopformula` command pair to have more grip on vertical spacing around the formula.

```
The municipality of Hasselt covers an area of 42,05 \unit{Square Kilo Meter}. Now, if you consider a circular area of this size with the market place of Hasselt as the center point $M$ you can calculate its diameter with ${{1}\over{4}} \pi r^2$.
```

This will become:

³ In this introduction on typesetting math we relied on the booklet *\TeXniques* by Arthur Samuel.



The municipality of Hasselt covers an area of 42,05 km². Now, if you consider a circular area of this size with the market place of Hasselt as the center point M you can calculate its diameter with $\frac{1}{4}\pi r^2$.

The many {} (grouping) in $\frac{1}{4}\pi r^2$ are essential for separating operations in the expression. If you omit the outer curly braces like this: \${1}\over{4} \pi r^2\$, you would get a non desired result: $\frac{1}{4\pi r^2}$.

The letters and numbers are typeset in three different sizes: text size $a + b$, script size $a+b$ and scriptscript size $a+b$. These can be influenced by the commands `\scriptstyle` and `\scriptscriptstyle`.

Symbols like \int and \sum will have a different form in text and display mode. If we type $\sum_{n=1}^m$ or $\int_{-\infty}^{+\infty}$ we will get $\sum_{n=1}^m$ and $\int_{-\infty}^{+\infty}$. But when you type:

```
\startformula
  \sum_{n=1}^m \quad \quad {\rm and} \quad \quad \int_{-\infty}^{+\infty}
\stopformula
```

to get displaymode you get:

$$\sum_{n=1}^m \quad \text{and} \quad \int_{-\infty}^{+\infty}$$

With the commands `\nolimits` and `\limits` you can influence the appearances of `\sum` and `\int`:

```
\startformula
  \sum_{n=1}^m\nolimits \quad \quad \int_{-\infty}^{+\infty}\limits
  \quad \quad {\rm and} \quad \quad
  \int_{-\infty}^{+\infty}\limits
\stopformula
```

which will result in:

$$\sum_{n=1}^m \quad \text{and} \quad \int_{-\infty}^{+\infty}$$

For typesetting fractions there is the command `\over`. In CONTEXt you can use the alternative `\frac`. For $\frac{a}{1+b} + c$ we type for instance `{}{\frac{a}{1+b}}+c`.

Other commands to put one thing above the other, are:

```
\atop   ${a} \atop {b}$     $\frac{a}{b}$ 
\choose ${n+1} \choose {k}$   $\binom{n+1}{k}$ 
\bgroup ${m} \bgroup {n}$    $\left[ \begin{matrix} m \\ n \end{matrix} \right]$ 
\bgroup ${m} \bgroup {n-1}$   $\left\{ \begin{matrix} m \\ n-1 \end{matrix} \right\}$ 
```

TeX can enlarge delimiters like () and {} automatically if the left and right delimiter is preceeded by the commands `\left` and `\right` respectively. If you type:

```
\startformula
```

$$1 + \left(\frac{1}{1-x^{x-2}} \right)^3$$

you will get:

$$1 + \left(\frac{1}{1 - x^{x-2}} \right)^3$$

Sub and superscripts are invoked by ‘_’ and ‘^’. They have effect on the next first character so grouping with { } is necessary in case of multi character sub and superscripts.

In certain situations the delimiters can be preceded by `\bigl`, `\Bigl`, `\biggl` and `\Biggl` and their right counterparts. Even bigger delimiters can be produced by placing `\left` and `\right` in a `\vbox` construction. When we type a senseless expression like:

```
\startformula
  \left(\vbox{ to 16pt{}}x^{2^{2^{2^2}}}\right)
\stopformula
```

we get:

$$\left(x^{2^2^2} \right)$$

In display mode the following delimiters will work in the automatic enlargement mechanism:

In display mode we should typeset only one fraction and otherwise switch to the a/b notation. To get:

$$a_0 + \frac{a}{a_1 + \frac{1}{a_2}}$$

we will not type:

```
\startformula  
  a_0+\frac{a}{a_1+\frac{1}{a_2}}}  
\stopformula
```

but prefer:

```
\startformula
  a_0 + {\frac{a}{a_1 + 1/a_2}}
\stopformula
```

to obtain:

$$a_0 + \frac{a}{a_1 + 1/a_2}$$

In addition we could also use the command `\displaystyle`. If we would type:



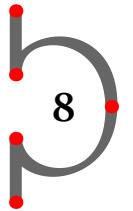
Typesetting math

$$a_0 + \frac{a}{a_1 + \frac{1}{a_2}}$$

we will get:

$$a_0 + \frac{a}{a_1 + \frac{1}{a_2}}$$

Below we demonstrate the commands `\matrix`, `\pmatrix`, `\ldots`, `\cdots` and `\cases` without any further explanation.



```
\startformula
A=\left(\begin{matrix}x-\lambda & 1 & 0 \\ 0 & x-\lambda & 1 \\ 0 & 0 & x-\lambda\end{matrix}\right)\right)
\stopformula
```

$$A = \begin{pmatrix} x - \lambda & 1 & 0 \\ 0 & x - \lambda & 1 \\ 0 & 0 & x - \lambda \end{pmatrix}$$

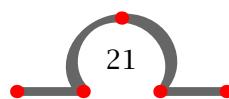
```
\startformula
A=\left|\begin{matrix}x-\mu & 1 & 0 \\ 0 & x-\mu & 1 \\ 0 & 0 & x-\mu\end{matrix}\right|\right|
\stopformula
```

$$A = \begin{vmatrix} x - \mu & 1 & 0 \\ 0 & x - \mu & 1 \\ 0 & 0 & x - \mu \end{vmatrix}$$

```
\startformula
A=\pmatrix{a_{11} & a_{12} & \ldots & a_{1n} \\ a_{21} & a_{22} & \ldots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \ldots & a_{mn}}\right)
\stopformula
```

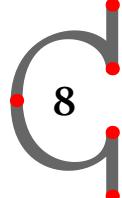
$$A = \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{pmatrix}$$

```
\startformula
A=\pmatrix{a_{11} & a_{12} & \ldots & a_{1n} \\ a_{21} & a_{22} & \ldots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn}}\right)
\stopformula
```



Typesetting math

```
a_{21} & a_{22} & \ldots & a_{2n} \cr
\vdots & \vdots & \ddots & \vdots \cr
a_{m1} & a_{m2} & \ldots & a_{mn} \cr
\stopformula
```



$$A = \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{pmatrix}$$

```
\startformula
|x|=\cases{ x, & if $x\geq0$; \cr
             -x, & otherwise \cr}
\stopformula
```

$$|x| = \begin{cases} x, & \text{if } x \geq 0; \\ -x, & \text{otherwise} \end{cases}$$

To typeset normal text in a math expression we have to consider the following. First a space is not typeset in math mode so we have to enforce one with `\` (backslash). Second we have to indicate a font switch, because the text should not appear in *math italic* but in the actual font. So in CONTEXT we have to type:

```
\startformula
x^3+{\tf lower\ order\ terms}
\stopformula
```

to get:

$$x^3 + \text{lower order terms}$$

The math functions like sin and tan that have to be typeset in the actual font are predefined functions in T_EX:

```
\arccos \cos \csc \exp \ker \limsup \min \sinh
\arcsin \cosh \deg \gcd \lg \ln \Pr \sup
\arctan \cot \det \hom \lim \log \sec \tan
\arg \coth \dim \inf \liminf \max \sin \tanh
```

If we type the sinus or limit function:

```
\startformula
\sin 2\theta=2\sin\theta\cos\theta
\quad {\tf or} \quad
\lim_{x\rightarrow0}{\frac{\sin x}{x}}=1
\stopformula
```

we get:

$$\sin 2\theta = 2 \sin \theta \cos \theta \quad \text{or} \quad \lim_{x \rightarrow 0} \frac{\sin x}{x} = 1$$



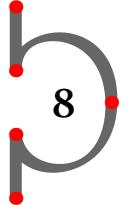
Alignment in math expressions may need special attention. In multi line expressions we sometimes need alignment at the '=' sign. This is done by the command \eqalign. If we type:

```
\startformula
\eqalign{
  ax^2+bx+c &= 0 & \cr
  x &= \frac{-b \pm \sqrt{b^2-4ac}}{2a} & \cr
}\stopformula
```

we get:

$$ax^2 + bx + c = 0$$

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$



Sometimes alignment at more than one location is wanted. Watch the second line in the next example and see how it is defined:

```
\startformula
\eqalign{
  ax+bx+\cdots+yx+zx &= x(a+b+\cdots \cr
  &\phantom{ax+bx+\cdots+yx+zx} \&= x(a~+y+z) \cr
  &\phantom{ax+bx+\cdots+yx+zx} \&= y \cr
}\stopformula
```

This results in:

$$ax + bx + \cdots + yx + zx = x(a + b + \cdots + y + z)$$

$$= y$$

Next to the command \phantom there are \hphantom without height and depth and \vphantom without width.

You can rely on TeX for spacing within a math expression. In some situations, however you may want to influence spacing. This is done by:

```
\! -\frac{1}{6}\quad
\, \frac{1}{6}\quad
\> \frac{2}{9}\quad
\; \frac{5}{18}\quad
```

These 'spaces' are related to \quad that stands for the width of the capital 'M'.

The use of the command \prime speaks for itself. For example if would want $y'_1 + y''_2$ you should type $y_1^\prime + y_2^{\prime\prime}$.

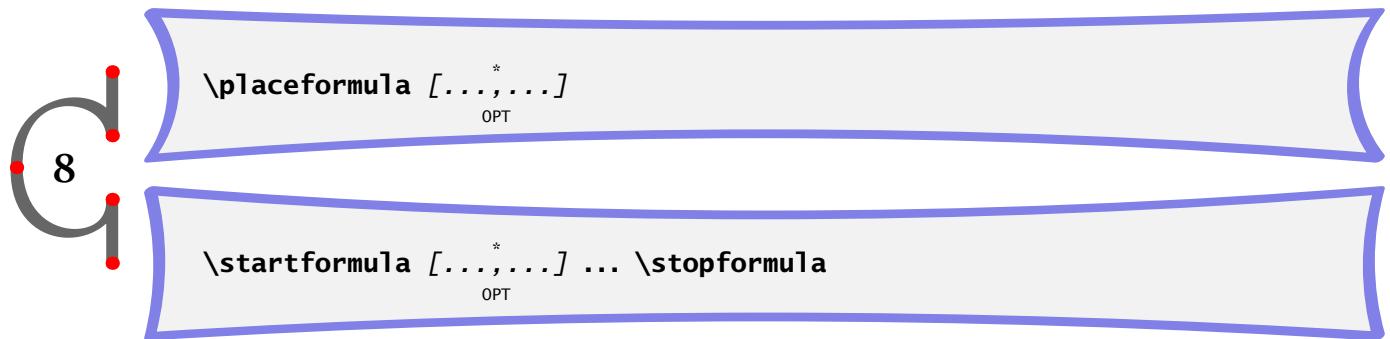
An expression like $\sqrt[3]{x^2 + y^2}$ is obtained by $\sqrt[3]{x^2 + y^2}$.

At the end of this section we point to the command \mathstrut which we can use to enforce consistency, for example within the root symbol. With $\sqrt{a} + \sqrt{d} + \sqrt{y}$ we will get $\sqrt{a} + \sqrt{d} + \sqrt{y}$ in stead of $\sqrt{a} + \sqrt{d} + \sqrt{y}$.

See appendix E for a complete overview of math commands.

8.3 Placing formulas

You can typeset numbered formulas with:



Two examples:

```
\placeformula[formula:aformula]
\startformula
y=x^2
\stopformula

\placeformula
\startformula
\int_0^1 x^2 dx
\stopformula
```

$$y = x^2 \tag{8.1}$$

$$\int_0^1 x^2 dx \tag{8.2}$$

The command `\placeformula` handles spacing around the formulas and the numbering. The bracket pair is optional and is used for referencing and to switch numbering on and off.

$$y = x^2 \tag{8.3}$$

$$y = x^3 \tag{8.4}$$

$$y = x^4 \tag{8.5}$$

Formula 8.4 was typed like this:

```
\placeformula[middle one]
\startformula
y=x^3
\stopformula
```

Chemical stuff

The label [middle one] is used for referring to this formula. Such a reference is made with `\in{formula}[middle one]`.

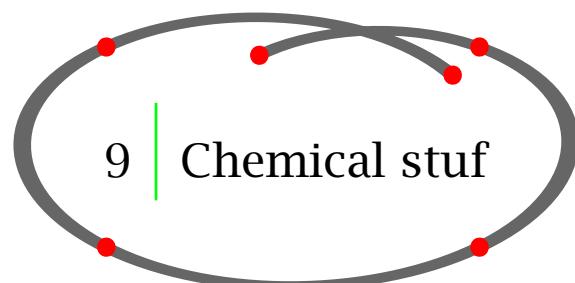
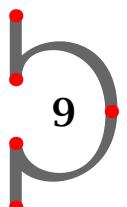
If no numbering is required you type:

`\placeformula[-]`

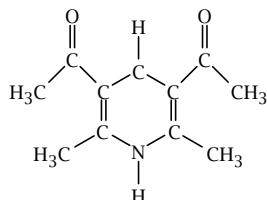
Numbering of formulas is set up with `\setupnumbering`. In this manual numbering is set up with `\setupnumbering[way=bychapter]`. This means that the chapter number precedes the formula number and numbering is reset with each new chapter. For reasons of consistency the tables, figures, intermezzi etc. are numbered in the same way. Therefore you use `\setupnumbering` in the set up area of your input file.

Formulas can be set up with:

missing: stp:x:setupformulae



Chemical structures may look very impressive.



Compound A

CONTeXt relies on METAPOST to draw these kind of chemical structures. Although these chemical structures are defined with only two or three commands, it takes some practice to get the right results. This is how the input looks:

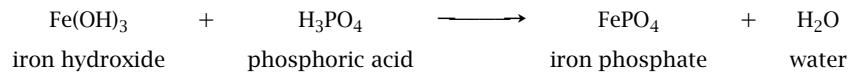
```
\startchemical[scale=small,width=fit,top=3000,bottom=3000]
\chemical[SIX,SB2356,DB14,Z2346,SR3,RZ3,SR6,-RZ6,+RZ6]
[C,N,C,C,H,H]
\chemical[PB:Z1,ONE,Z0,MOV8,Z0,SB24,DB7,Z27,PE][C,C,CH_3,0]
\chemical[PB:Z5,ONE,Z0,MOV6,Z0,SB24,DB7,Z47,PE][C,C,H_3C,0]
\chemical[SR24,RZ24][CH_3,H_3C]
\bottext{Compound A}
\stopchemical
```



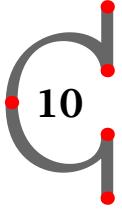
Units

Chemical reactions can be typeset within a paragraph or as a display formula with the `\inlinechemical` and `\startchemicalformula` commands:

One of the steps in the Hasselt canal water treatment is the removal of phosphate by means of a chemical reaction with iron:



The FePO_4 is a solid and precipitates in water. It is filtered and re-used as a fertilizer resource. This is defined by:

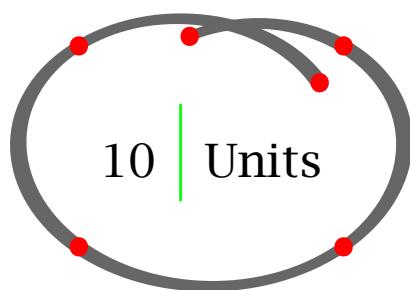

10
`\definefloat
 [chemicalformula]
 [chemicalformulas]`

One of the steps in the Hasselt canal water treatment is the removal of phosphate by means of a chemical reaction with iron:

```
\placechemicalformula[none][]{}  
\startchemicalformula  
  \chemical{Fe(OH)_3}{iron hydroxide}  
  \chemical{PLUS}  
  \chemical{H_3PO_4}{phosphoric acid}  
  \chemical{GIVES}{\hphantom{whatever}}  
  \chemical{FePO_4}{iron phosphate}  
  \chemical{PLUS}  
  \chemical{H_2O}{water}  
\stopchemicalformula}
```

The `\inlinechemical{FePO}_4` is a solid and precipitates in water. It is filtered and re-used as a fertilizer resource.

The use of the chemical commands is described in the PPCHTeX Manual and the example manual Chemical Formulas in CONTEXT.



To force yourself to use dimensions and units consistently throughout your document you can use the `\unit` command. Let's give a few examples:

```
\unit{meter per square meter}
```

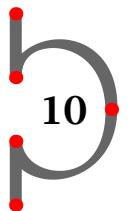


Units

```
\unit{cubic meter per sec}
\unit{square milli meter per inch}
\unit{centi liter per sec}
\unit{meter inverse sec}
\unit{newton per square inch}
\unit{newton times meter per square sec}
```

It looks like a lot of typing but it does guarantee a consistent use of units. The command `\unit` also prevents linebreaking between number and unit. The examples above come out as:

m/m²
m³/s
mm²/inch
cl/s
m·s⁻¹
N/inch²
N·m/s²



You can add your own units with:

```
\registerunit [...1] [...] [...] 2= [...] OPT
```

and set them up with:

```
\setupunit [...] [...] [...] 2= [...] OPT
```

In the example below you can see some new units and the non-consistent use of km.

```
\registerunit[unit][inhab=inhabitants] \setupunittext[inhabitants=inh]
\registerunit[unit][north=north] \setupunittext[north= N]
\registerunit[unit][east=east] \setupunittext[east= E]
```

Hasselt is part of the municipality of Zwartewaterland (coordinates `\unit {52 degrees 35 arcminute north}, \unit {6 degrees 5 arcminute east}`). Its area is about `\unit {88 square kilometer}` (land `\unit {83 square kilometer}` and water `\unit {5 square km}`). As of 1st Augustus 2013 the population is 22.201 that is `\unit {268 inhab per square kilometer}`.

This results in:

Hasselt is part of the municipality of Zwartewaterland (coordinates 52° 35' N, 6° 5' E). Its area is about 88 km² (land 83 km² and water 5 km²). As of 1st Augustus 2013 the population is 22.201 that is 268 inh/km².



Bibliography

The `\unit` command also allows you to align rows of units in a column.

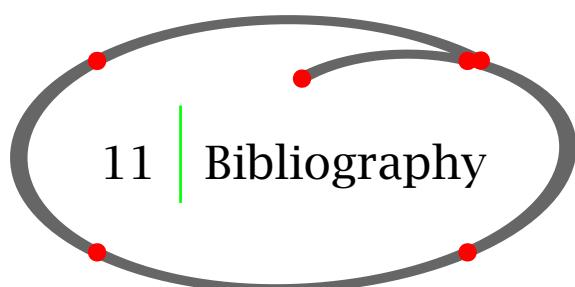
When you type:

```
\bTABLE
\bTR \bTD \bf Street          \eTD \bTD \bf Length      \eTD \eTR
\bTR \bTD Ridderstraat       \eTD \bTD \unit{_,160 meter} \eTD \eTR
\bTR \bTD Prinsengracht      \eTD \bTD \unit{_,240 meter} \eTD \eTR
\bTR \bTD Kalverstraat       \eTD \bTD \unit{_,_60 meter}  \eTD \eTR
\bTR \bTD H.A.W. van de Vechtlaan \eTD \bTD \unit{1,250 meter} \eTD \eTR
\bTR \bTD Meestersteeg        \eTD \bTD \unit{_,_45 meter}   \eTD \eTR
\cETABLE
```

It will generate a well aligned second column:

Street	Length
Ridderstraat	160 m
Prinsengracht	240 m
Kalverstraat	60 m
H.A.W. van de Vechtlaan	1,250 m
Meestersteeg	45 m

Please refer to the manual *Units* for more information and details.



CONTEXT support the BIBTEX way of managing article and book references. The data is stored in a `.bib` file. A data entry in a BIBTEX data file could be:

```
@INBOOK{book01,
    author = "Jonker, J.",
    title = "From Hasselt to America",
    publisher = "Bookplan Publishers",
    year = "2012",
    chapter = "1.2",
}
```

After loading the database with `\setupbibtex[database=hasseltbook]` the following command is available:

Please refer to `\cite[book01]` for more information on famous people that were born in Hasselt.

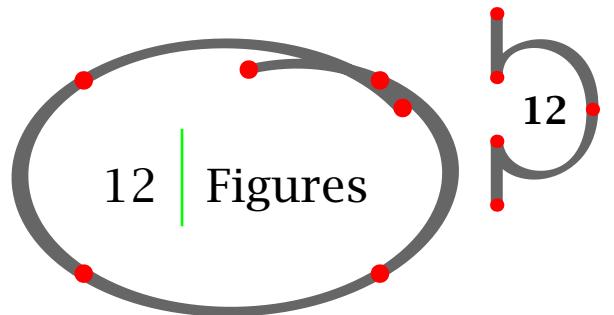
Figures

Which would produce:

Please refer to Jonker (2012) for more information on famous people that were born in Hasselt.
In an appendix you can place the complete book list with:

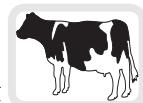
```
\placepublications[criterium=text]
```

At this moment (2013 – 2014) the bibliography mechanism is being completely overhauled, so please visit the CONTEXT WIKI and the Pragma ADE website regularly for information.



Images can be placed in your document with the command `\externalfigure`.

```
\externalfigure  
[cow.pdf]  
[width=.1\textwidth,  
 frame=on,  
 framecolor=gray,  
 frameoffset=3pt,  
 rulethickness=3pt,  
 framecorner=round]
```



Such an image will be placed on the location where you defined it and can have some strange effects on the surrounding white space. By the way, the cow image is always available for CONTEXT users which is very convenient when you are testing the figure related commands. You can use the command `\placefigure` to influence the positioning of images in your document.

```
\placefigure  
[] [fig:church]  
{Stephanus Church.}  
\externalfigure[ma-cb-24] [width=.4\textwidth]
```

After processing this will come out as figure 12.1 at the first available location.

The command `\placefigure` handles numbering and vertical spacing before and after your figure. Furthermore this command initializes a float mechanism, which means that CONTEXT looks whether there is enough space for your figure on the page. If not, the figure will be placed at another location and the text carries on, while the figure floats in your document until the optimal location is found. You can influence this mechanism within the first bracket pair.



Figure 12.1 Stephanus Church.

The command `\placefigure` is a predefined example of:

\placefloat [¹...] [²..., ...] [³..., ...] {⁴...} {⁵...}

A number of basic options is described in table 12.1.

Option	Meaning
here	put figure at this location if possible
force	force figure placement here
page	put figure on its own page
top	put the figure at the top of the page
bottom	put the figure at the bottom of the page
left	place figure at the left margin
right	place figure at the right margin
margin	place figure in the margin
none	set no caption

Table 12.1 Options in `\placefigure`.

The second bracket pair is used for cross-referencing. You can refer to this particular figure by typing:

\in{figure}[fig:church]

Figures

The first brace pair is used for the caption. You can type any text you want. The figure labels are set up with `\setupcaptions` and the numbering is (re)set by `\setupnumbering` (see paragraph 40.5).

The second brace pair is used for defining the figure and addressing the file names of external figures.

In the next example you see how `Hasselt` is defined within the last brace pair to show you the function of `\placefigure{}{}`.

```
\placefigure
  {The boundaries of Hasselt.}
  {\framed{\tfd Hasselt}}
```

This will produce:



Figure 12.2 The
boundaries of Hasselt.

However, your images are often created using programs like Illustrator and photos are — after scanning — improved in packages like PhotoShop. Then the images are available as files. CON_TEXT supports image file types like JPG, PNG and (pages from) PDF files as well as METAPOST output (MPS files). Users normally can trust CON_TEXT to find the best possible file type.

In figure 12.3 you see a photo and a graphic combined into one figure.



a bitmap picture



a vector graphic

Figure 12.3 The Hasselt Canals.

You can produce this figure by typing something like:

```
\placefigure
[here,force]
[fig:canals]
{The Hasselt Canals.}
{\startcombination[2*1]
  {\externalfigure[ma-cb-03][width=.4\textwidth]}{a bitmap picture}
  {\externalfigure[ma-cb-00][width=.4\textwidth]}{a vector graphic}
\stopcombination}
```

In this figure two pictures are combined with:

```
\startcombination [^1] [.....^2=.....] ... \stopcombination
```

The `\start ... \stopcombination` pair is used for combining two pictures in one figure. You can type the number of pictures within the bracket pair. If you want to display one picture below the other you would have typed `[1*2]`. You can imagine what happens when you combine 6 pictures as `[3*2]` ([rows*columns]).

The examples shown above are enough for creating illustrated documents. Sometimes however you want a more integrated layout of the picture and the text. For that purpose you can use `\start ... \stopfiguretext` command pair.

The effect of:

```
\startfiguretext
[left,none]
[fig:citizens]
{}
{\externalfigure[ma-cb-18][width=.5\makeupwidth]}
Hasselt has always had a varying number of citizens due to
economic events. For example the Dedemsvaart was dug around
1810. This canal runs through Hasselt and therefore trade
flourished. This led to a population growth of almost 40%
within 10~years. Nowadays the Dedemsvaart has no commercial
value anymore and the canals have become a tourist
attraction. But reminders of these prosperous times can be
found everywhere.
\stopfiguretext
```

is shown in the figure below.



Hasselt has always had a varying number of citizens due to economic events. For example the Dedemsvaart was dug around 1810. This canal runs through Hasselt and therefore trade flourished. This led to a population growth of almost 40% within 10 years. Nowadays the Dedemsvaart has no commercial value anymore and the canals have become a tourist attraction. But reminders of these prosperous times can be found everywhere.

As you have seen you in the examples above you can summon a figure with the command:

```
\externalfigure [...]
                [OPT] [...]
                [...] = [...] [OPT]
```



The command `\externalfigure` has two bracket pairs. The first is used for the exact file name without extension, the second for file formats and dimensions. It is not difficult to guess what happens if you type:

```
\inmargin
{\externalfigure
[ma-cb-23]
[width=.7\marginwidth]}
```

You can set up the layout of figures with:

```
\setupfloats [...] [OPT]
                [...] = [...] [...]
```

You can set up the numbering and the labels with:

```
\setupcaptions [...] [OPT]
                [...] = [...] [...]
```

These commands are typed in the set up area of your input file and have a global effect on all floating blocks.

```
\setupfloat
[figure]
[default=right,
spacebefore=none]

\setupcaptions
[location=bottom,
style=boldslanted]

\placefigure
{A characteristic view on Hasselt.}
{\externalfigure[ma-cb-12][width=6cm]}
```

For figure management there are commands like

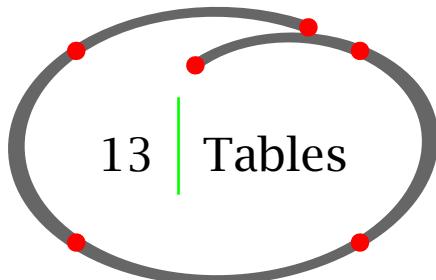
`\setupexternalfigure`.

Please refer to the CONTEXt WIKI for practical applications of these commands.

If you want to work with a XML based figure database please see the Figures manual.



Figure 12.4 *A characteristic view on Hasselt.*



There are a number of ways to define a table:

- the `\start ... \stopable` mechanism, based on the work of M. Wichura
- the `\bTABLE ... \eTABLE` mechanism (natural tables)
- the `\start ... \stopxtable` mechanism (extreme tables)

In the next sections we describe the principles of the three table mechanisms.

13.1 Simple tables

For defining the table you use:

```
\starttable [|...|] [...] ... \stopable
```

The definition of a table could look something like this:

```
\placetable
[here]
[tab:ships]
{Ships that moored at Hasselt.}
{\starttable{|c|c|}
\HL
\NC \bf Year \NC \bf Number of ships \NC\SR
\HL
\NC 1645    \NC 450          \NC\FR
\NC 1671    \NC 480          \NC\MR
\NC 1676    \NC 500          \NC\MR
\NC 1695    \NC 930          \NC\LR
\HL
\stopable}
```

This table is typeset as table 13.1.

Although this table mechanism is still available and supported in CONTeXt it is better to use one of the other mechanisms.

Tables

Year	Number of ships
1645	450
1671	480
1676	500
1695	930

Table 13.1 Ships that moored at Hasselt.

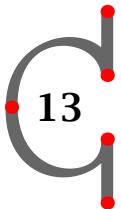
13.2 Natural tables

The natural table mechanism (`\bTABLE ... \eTABLE`) is developed for more complex tables and has features of the general interface of CONTeXt.

```
\placetable
[here,force]
[tab:votedivision]
{Division of votes over political parties.}
{\bTABLE[align=middle,offset=4pt]
\bTABLEhead
\bTR[width=6cm] \bTD [nc=5] Elections City Council \eTD \eTR
\bTABLEhead
\bTABLEbody
\bTR \bTD[nr=2,align={right,lohi}] Party \eTD
\bTD[nc=3,foregroundstyle=bold] Districts \eTD
\bTD[nr=2,align={middle,lohi}] Total \eTD \eTR
\bTR \bTD 1 \eTD \bTD 2 \eTD \bTD 3 \eTD \eTR
\bTR \bTD[align=right] PvdA \eTD
\bTD 351 \eTD \bTD 433 \eTD \bTD 459 \eTD \bTD 1243 \eTD \eTR
\bTR \bTD[align=right] CDA \eTD
\bTD 346 \eTD \bTD 350 \eTD \bTD 285 \eTD \bTD ~981 \eTD \eTR
\bTR \bTD[align=right] VVD \eTD
\bTD 140 \eTD
\bTD[offset=2pt,background=color,
      backgroundcolor=red,foregroundcolor=white,
      foregroundstyle=bold,framecolor=blue,
      rulethickness=2pt] 113 \eTD
\bTD 132 \eTD \bTD ~385 \eTD \eTR
\bTR \bTD[align=right] SGP \eTD
\bTD 348 \eTD \bTD 261 \eTD \bTD 158 \eTD \bTD ~767 \eTD \eTR
\bTR \bTD[align=right] GPV \eTD
\bTD 117 \eTD \bTD 192 \eTD \bTD 291 \eTD \bTD ~600 \eTD \eTR
\eTABLEbody
\eTABLE}
```

In the last column a `~` is used to simulate a four digit number. The `~` has the width of a digit. The setup of the table is placed between the square brackets `[]`. To keep the data in the table more readable you can set up the table with the `\setupTABLE` command.

Tables



Elections City Council					
Party	Districts			Total	
	1	2	3		
PvdA	351	433	459	1243	
CDA	346	350	285	981	
VVD	140	113	132	385	
SGP	348	261	158	767	
GPV	117	192	291	600	

Table 13.2 Division of votes over political parties.

\bTABLE [. . .] * . . . \eTABLE
OPT

```
\setupTABLE[row][align=middle,offset=4pt]
\setupTABLE[1][1][width=6cm]
\setupTABLE[1][2][align={right,lohi}]
\setupTABLE[5][2][align={right,lohi}]
\setupTABLE[2][2][foregroundstyle=bold]
\setupTABLE[1][4,5,6,7,8][align=right]
\setupTABLE[3][6][offset=2pt,background=color,
backgroundcolor=red,foregroundcolor=white,
foregroundstyle=bold,framecolor=blue,
rulethickness=2pt]

\bTABLE
\bTABLEhead
\bTR \bTD[nc=5] Elections City Council \eTD \eTR
\bTR \bTD[nr=2] Party \eTD \bTD[nc=3] Districts \eTD \bTD[nr=2] Total \eTD \eTR
\bTR \bTD 1 \eTD \bTD 2 \eTD \bTD 3 \eTD \eTR
\eTABLEhead
\bTABLEbody
\bTR \bTD PvdA \eTD \bTD 351 \eTD \bTD 433 \eTD \bTD 459 \eTD \bTD 1243 \eTD \eTR
\bTR \bTD CDA \eTD \bTD 346 \eTD \bTD 350 \eTD \bTD 285 \eTD \bTD ~981 \eTD \eTR
\bTR \bTD VVD \eTD \bTD 140 \eTD \bTD 113 \eTD \bTD 132 \eTD \bTD ~385 \eTD \eTR
\bTR \bTD SGP \eTD \bTD 348 \eTD \bTD 261 \eTD \bTD 158 \eTD \bTD ~767 \eTD \eTR
\bTR \bTD GPV \eTD \bTD 117 \eTD \bTD 192 \eTD \bTD 291 \eTD \bTD ~600 \eTD \eTR
\eTABLEbody
\eTABLE
```

The meaning of the CONTeXt commands are indicated in table 13.3.

You can find more information on this table mechanism on the CONTeXt WIKI and examples in the *Natural Tables* manual.

Command	Meaning
\bTABLE ... \eTABLE	begin end table
\bTR ... \eTR	begin end row
\bTD ... \eTD	begin end column
\bTABLEhead ... \eTABLEhead	begin end tablehead
\bTABLEbody ... \eTABLEbody	begin end tablebody
\bTABLEfoot ... \eTABLEfoot	begin end tablefoot
\setupTABLE	table setup

Table 13.3 Commands to define natural tables.

13.3 Extreme tables

For large tables that extend over a number of pages and where you want the table head repeated after each pagebreak CONTeXt has the *extreme table* mechanism.

```
\startxtable [...,*=...,...] ... \stopxtable
            OPT
```

```
\setupxtable[split=yes,header=repeat]
\setupxtable[offset=4pt]

\placetable
[]
[tab:wealthdecline]
{Decline of wealth through the ages.}
{\startxtable
  \startxtablehead[align=middle,foregroundstyle=bold]
  \startxrow
    \startxcell[nx=6]
      Decline of wealth in Dutch florine (Dfl)
    \stopxcell
  \stopxrow
  \startxrow[foregroundstyle=bold]
    \startxcell[width=1.2cm] Year \stopxcell
    \startxcell 1.000--2.000 \stopxcell
    \startxcell 2.000--3.000 \stopxcell
    \startxcell 3.000--5.000 \stopxcell
    \startxcell 5.000--10.000 \stopxcell
    \startxcell over 10.000 \stopxcell
  \stopxrow
  \stopxtablehead
\startxtablenext
  \startxrow
    \startxcell[nx=6,align=middle,foregroundstyle=bold]
      Decline of wealth in Dutch florine (Dfl) / Continued
    \stopxcell
  \stopxrow
  \startxrow[foregroundstyle=bold]
```

Tables

```
\startxcell Year \stopxcell
\startxcell 1.000--2.000 \stopxcell
\startxcell 2.000--3.000 \stopxcell
\startxcell 3.000--5.000 \stopxcell
\startxcell 5.000--10.000 \stopxcell
\startxcell over 10.000 \stopxcell
\stopxrow
\stopxtablenext
\startxtablebody[align=middle]
\startxrow
\startxcell 1675 \stopxcell
\startxcell 22 \stopxcell
\startxcell ~7 \stopxcell
\startxcell ~5 \stopxcell
\startxcell ~4 \stopxcell
\startxcell ~5 \stopxcell
\stopxrow
\startxrow
\startxcell 1724 \stopxcell
\startxcell ~4 \stopxcell
\startxcell ~4 \stopxcell
\startxcell -- \stopxcell
\startxcell ~4 \stopxcell
\startxcell ~3 \stopxcell
\stopxrow
\startxrow
\startxcell 1750 \stopxcell
\startxcell 12 \stopxcell
\startxcell ~3 \stopxcell
\startxcell ~2 \stopxcell
\startxcell ~2 \stopxcell
\startxcell -- \stopxcell
\stopxrow
\startxrow
\startxcell 1808 \stopxcell
\startxcell ~9 \stopxcell
\startxcell ~2 \stopxcell
\startxcell -- \stopxcell
\startxcell -- \stopxcell
\startxcell -- \stopxcell
\stopxrow
\stopxtablebody
\stopxtable}
```

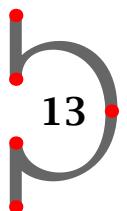
With the `\setupxtable` it is indicated that the table is allowed to split at a pagebreak and that the head should contain the content of the `\start ... \stopxtablenext`.

The result of this definition is shown in table 13.4.

The meaning of the commands are explained table 13.5.

More information and examples can be found in the *Extreme Tables* manual.

Decline of wealth in Dutch florine (Dfl)					
Year	1.000–2.000	2.000–3.000	3.000–5.000	5.000–10.000	over 10.000
1675	22	7	5	4	5
1724	4	4	-	4	3
1750	12	3	2	2	-
1808	9	2	-	-	-

Table 13.4 Decline of wealth through the ages.

Command	Meaning
\startxtable ... \stopxtable	begin end table
\startxrow ... \stopxrow	begin end row
\startxcell ... \stopxcell	begin end column
\startxtablehead ... \stopxtablehead	begin end tablehead
\startxtablebody ... \stopxtablebody	begin end tablebody
\startxtablefoot ... \stopxtablefoot	begin end tablefoot
\setupxtable	table setup

Table 13.5 Commands to define extreme tables.

13.4 Placing tables

In all examples you see the command `\placetable`. This command has the same function as `placefigure`. It takes care of the vertical spacing and numbering. The float mechanism is invoked and the table will end up on the most optimal location in your document.

```
\placefloat [...1] [...] [...2,...] [...] {...3,...} {...4} {...5}
```

You can also set up the layout of tables with:

```
\setupfloats [...] {...1,...} [...] {...2=...,...}
```

You can set up the numbering and the labels with:

```
\setupcaptions [...] {...1,...} [...] {...2=...,...}
```

These commands are typed in the set up area of your input file and have a global effect on all floating blocks.

```
\setupfloats[location=left]
\setupcaptions[style=boldslanted,location={right,middle}]
\placetable[here][tab:opening hours]{Library opening hours.}
{\bTABLE[offset=4pt]
\bTR \bTD \bf Day \eTD \bTD[nx=2,align=middle] \bf Opening hours \eTD \eTR
\bTR \bTD Monday \eTD \bTD 14.00 -- 17.30 \eTD \bTD 18.30 -- 20.30 \eTD \eTR
\bTR \bTD Tuesday \eTD \bTD \eTD \bTD \eTD \eTR
\bTR \bTD Wednesday \eTD \bTD 10.00 -- 12.00 \eTD \bTD 14.00 -- 17.30 \eTD \eTR
\bTR \bTD Thursday \eTD \bTD 14.00 -- 17.30 \eTD \bTD 18.30 -- 20.30 \eTD \eTR
\bTR \bTD Friday \eTD \bTD 14.00 -- 17.30 \eTD \bTD \eTD \eTR
\bTR \bTD Saturday \eTD \bTD 10.00 -- 12.30 \eTD \bTD \eTD \eTR
\eTABLE}
```

The result is displayed in table 13.6.

Day	Opening hours	
Monday	14.00 - 17.30	18.30 - 20.30
Tuesday		
Wednesday	10.00 - 12.00	14.00 - 17.30
Thursday	14.00 - 17.30	18.30 - 20.30
Friday	14.00 - 17.30	
Saturday	10.00 - 12.30	

Table 13.6 *Library opening hours.*

14 | Tabulation / Paragraph formatting

Sometimes you want to typeset paragraphs in a specific formatted way. This is done with:

```
\starttabulate [ / . . . / ] [ . . . , . . . , . . . ] ... \stoptabulate
          OPT           OPT
```

The tabulation mechanism is closely related to the table mechanism. You can use the tabulation mechanism in cases you want to typeset complete paragraphs within a cell. The tabulation mechanism also works fine at a page break.

A tabulate definition could look like this:

```
\starttabulate[|w(1.5cm)B|p(6.0cm)|p|]
\NC 1252
    \NC Hasselt obtains its city charter from bishop Hendrik
        van Vianden.
    \NC Hendrik van Vianden was pressed by other towns not
        to agree with the charter. It took Hasselt a long
        period of time to convince the Bishop. After
        supporting the Bishop in a small war against the
        Drents, the charter was released. \NC\NR
\NC 1350
    \NC Hasselt joins the Hanzepact to protect their
        international trade.
    \NC The Hanzepact was of great importance for merchants
        in Hasselt. In those days trading goods were taxed
        at every city, highway or rivercrossing. After
        joining the Hanzepact duty free routes all over
        Europe became available to Hasselt. However
        important the Hanzepact was, Hasselt always stayed a
        minor member of the pact. \NC\NR
\stoptabulate
```

In this case the first column is 1.5 cm wide and is typeset bold (B). The second column has a width of 6 cm and is typeset like a paragraph. The remaining horizontal space is used up by the last paragraph.

The example is typeset like this:

1252	Hasselt obtains its city charter from bishop Hendrik van Vianden.	Hendrik van Vianden was pressed by other towns not to agree with the charter. It took Hasselt a long period of time to convince the Bishop. Af- ter supporting the Bishop in a small war against the Drents, the charter was released.
1350	Hasselt joins the Hanzepact to pro- tect their international trade.	The Hanzepact was of great importance for mer- chants in Hasselt. In those days trading goods were taxed at every city, highway or rivercross- ing. After joining the Hanzepact duty free routes all over Europe became available to Hasselt. How- ever important the Hanzepact was, Hasselt al- ways stayed a minor member of the pact.

The tabulation entries are placed between the `\start ... \stoptabulate` pair. Between the bracket pair you can specify the tabulate format with the column separators | and the format keys (see table 14.1).



Key	Meaning	Key	Meaning
l	left align	I	<i>italic</i>
c	center	R	<i>roman</i>
r	right align	S	<i>slanted</i>
in	spacing left	T	teletype
jn	spacing right	m	in-line math
kn	spacing around	M	display math
w(d)	1 line, fixed width	f\command	font specification
p(d)	paragraph, fixed width	b{...}	place .. before the entry
p	paragraph, maximum width	a{...}	place .. after the entry
B	boldface	h\command	apply \command on the entry

Table 14.1 Formatting keys for tabulate.

In table 14.2 you find an overview of the tabulate structuring commands.

Command	Meaning
\start ... \stop{tabulate}	begin end tabulate
\NC	next column
\NR	next row
\HL	horizontal line
\TB	table blank
\definetabulate	define own tabulate
\setup{tabulate}	tabulate setup

Table 14.2 Commands to define tabulate.

Another example of paragraph formatting could look like this:

```
\definetabulate[ChemPar][|l|p|l|]
\startChemPar
\NC Limekilns
\NC Hasselt has its own limekilns. These were build in 1504
and produced quick lime up to 1956. Nowadays they are a
tourist attraction.
\NC \inlinechemical{CaCO_3,GIVES,CaO,+,CO_2} \NC\NR
\stopChemPar
```

And it would come out like this:

Limekilns Hasselt has its own limekilns. These were build in 1504 $\text{CaCO}_3 \rightarrow \text{CaO} + \text{CO}_2$ and produced quick lime up to 1956. Nowadays they are a tourist attraction.

In chapter 9 your can find some more information on chemistry and CONTEXT.

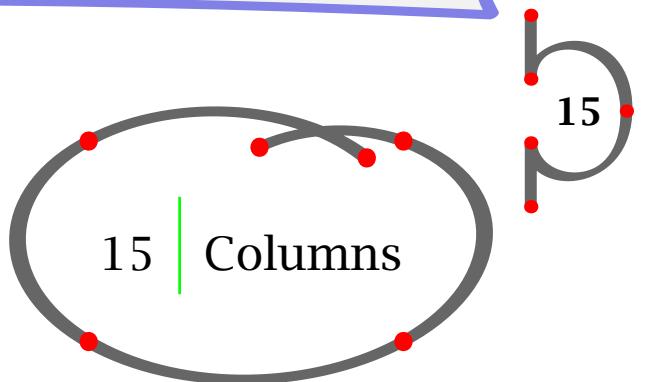
Columns

Here we also introduced the command to define our own paragraph layout.

```
\definetabulate [^1.] [^2.] [/^3./]  
OPT OPT
```

and we also have:

```
\setuptabulate [^1.] [^2.] [...] ^3=...  
OPT OPT
```



Simple sections of text can be typeset in columns. If you precede a text fragment by `\startcolumns` and close the text fragment by `\stopcolumns` everything in between will be set in columns.

```
\startcolumns [...] ^* [...] ... \stopcolumns  
OPT
```

Let's give an example:

```
\startcolumns[n=3,tolerance=verytolerant]  
Hasselt is an old Hanseatic City, situated 12~km north of Zwolle  
at the river Zwartewater.  
...  
Furthermore some events of special interest should be  
mentioned. Every year at the end of August Hasselt celebrates  
the \quote{Eui Festival} (hay festival).  
\stopcolumns
```

The result will be a three column text.

Hasselt is an old Hanseatic
City, situated 12 km north of
Zwolle at the river Zwartewa-

ter.
The city has a long history
since obtaining the city char-

ter around 1252. Part and
parcel of this history can be
traced back to a large number

of monuments to be admired in the city center.

There you will find the St. Stephanus church, a late gothic church dating back to 1479 with a magnificent organ. The former Municipal Building is situated on The Market Place. Constituted between 1500 and 1550 it houses a large collection of weapons, amongst which one of the largest collection of black powder guns (haakhussen) in the whole world should be mentioned. Furthermore there is a corn windmill 'The Swallow', dating back to 1748 as well as the 'Stenendijk', a unique em-

If possible a new column can be enforced with `\column`. You can set up columns with:

```
\setupcolumns [ . . . = . . . ]
```

In most cases you will obtain a better result by type setting the text on 'grid'. This is done by typing `grid=yes` in the command `\setuplayout`.

If you want to use columns within a framed text `\start ... \stopframedtext` there is the simple column mechanism.

```
\startframedtext[background=color,backgroundcolor=gray]
\startsimplecolumns
    In Hasselt's local newspaper there was a column on the
    local customs during New Years Eve.
    ...
    \midaligned{\inlinechemical{CaC_2, +, 2H_2O, GIVES, C_2H_2(g), +, Ca(OH)_2}}
    ...
    Nowadays the heavy metal lid of the milk can is replaced by
    a football. This does not reduce the sound but it is much
    saver.
\stopsimplecolumns
```

This will result in:

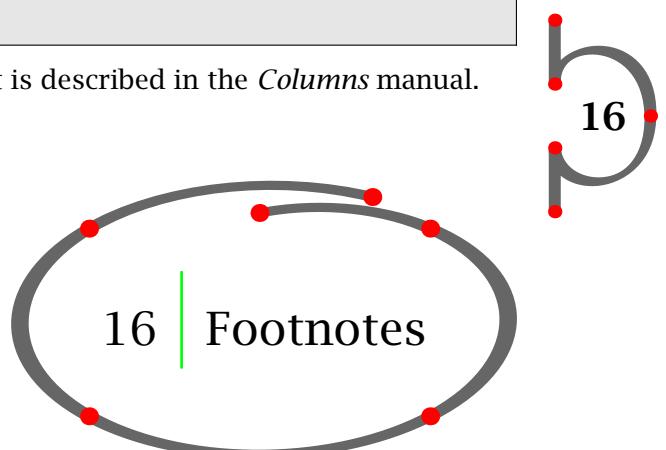
In Hasselt's local newspaper there was a column on the local customs during new years Eve. Next to the more general custom of eating Dutch doughnuts (oliebollen) and lighting fireworks there is the carbide shooting. What you need is an oldfashioned metal milk can, carbide, a little water and a lighter. The carbide and water is mixed in the closed milk can and will produce C₂H₂ gas (acetylene), via:



The volatile acetylene gas in the milk can is ignited via a small opening in the can. The result is a very loud detonation and the lid flies off.

It will not surprise you that Hasselts youth has a designated shooting ground for carbide shooting. Nowadays the heavy metal lid of the milk can is replaced by a football. This does not reduce the sound but it is much saver!

There is an advanced column mechanism available that is described in the *Columns* manual.



If you want to annotate your text you can use \footnote. The command looks like this:
missing: stp:x:footnote

The bracket pair is optional and contains a logical name. The curly braces contain the text you want to display at the foot of the page.

The same footnote number can be called with its logical name.

\note [¹...] [²...]
OPT

If you have typed this text:

The Hanse was a late medieval commercial alliance of towns in the regions of the North and the Baltic Sea. The association was formed for the furtherance and protection of the commerce of its members.\footnote[war]{This was the source of jealousy and fear among other towns that caused a number of wars.} In the Hanse period there was a lively trade in all sorts of articles such as wood, wool, metal, cloth, salt, wine and beer.\note[war] The prosperous trade caused an enormous growth of welfare in the Hanseatic

`towns.\footnote{Hasselt is one of these towns.}`

It would look like this:

The Hanse was a late medieval commercial alliance of towns in the regions of the North and the Baltic Sea. The association was formed for the furtherance and protection of the commerce of its members.⁴ In the Hanse period there was a lively trade in all sorts of articles such as wood, wool, metal, cloth, salt, wine and beer.⁴ The prosperous trade caused an enormous growth of welfare in the Hanseatic towns.⁵

The footnote numbering is done automatically. The command `\setupfootnotes` enables you to influence the display of footnotes:

missing: `stp:x:setupfootnotes`

Footnotes can be set at the bottom of a page but also at other locations, like the end of a chapter. This is done with the command:



`\placefootnotes [....,*....]`

OPT

The footnotes will be placed at the end of your document with `\setupfootnotes[location=text]` in combination with `\placefootnotes` at the desired location.

You can also couple footnotes to a table. In that case we speak of local footnotes. The commands are:

`\startlocalfootnotes ... \stoplocalfootnotes`

`\placelocalfootnotes [....,*....]`

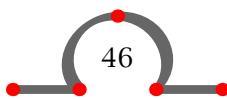
OPT

An example illustrates the use of local footnotes:

```
\placetable[] [productivity]
{Decline of Hasselt's productivity.\footnote{Source: {\em Uit
de geschiedenis van Hasselt.}}}
{\startlocalfootnotes
\starttable[|l|c|c|c|c|]
\HL
\NC
\NC Ovens
```

⁴ This was the source of jealousy and fear among other towns that caused a number of wars.

⁵ Hasselt is one of these towns.



```
\NC Blacksmiths
\NC Breweries
\NC Tile works\footnote{The factories that produced roof tiles.} \NC\SR
\HL
\NC 1682 \NC 15 \NC 9 \NC 3 \NC 2 \NC\FR
\NC 1752 \NC ~6 \NC 4 \NC 0 \NC 0 \NC\LR
\HL
\NC \use5 \JustLeft{\placelocalfootnotes} \NC\FR
\stoptable
\stoplocalfootnotes}
```

This will result in table 16.1 with a local footnote. The footnote in the caption will appear at the bottom of the page.

	Ovens	Blacksmiths	Breweries	Tile works ¹
1682	15	9	3	2
1752	6	4	0	0

¹ The factories that produced roof tiles.

Table 16.1 Decline of Hasselt's productivity.⁶



17 | Citations and quotations

The consistent use of quote and quotation marks in the running text is invoked by the use of \quote or \quotation. For longer text fragments you can use:
missing: stp:x:startquotation

In the book \quote{Hasselt, beelden van een middeleeuwse stad} it says:
\startquotation
Het stadhuis wordt voor het eerst vermeld in 1431. Oorspronkelijk is het een houten huis, dat wordt afgebroken om plaats te maken voor een nieuw stadhuis van steen. Dit wordt echter halverwege de 16e eeuw ook afgebroken en vervangen door een nog groter pand. Het nieuwe stadhuis wordt weer in dezelfde fraaie stijl opgebouwd. De bestuurders laten daarmee zien dat het is gebouwd in een tijd van grote welvaart.

⁶ Source: *Uit de geschiedenis van Hasselt*.

Definitions

\stopquotation

In the example below you can see that quotation is language sensitive:

```
\nl Hij zei tegen me: \quotation{In Hasselt noemen ze dat  
    \quote{noaberschop} of zoiets.}  
\en He told me: \quotation{In Hasselt they call this  
    \quote{noaberschop} or something like that.}  
\de Er sagte zu mir: \quotation{In Hasselt nennt man das  
    \quote{noaberschop} oder so etwas.}  
\fr Il a dit: \quotation{\`A Hasselt on c'appelle \quote{noaberschop}  
    ou quelque chose comme ça.}
```

Note the automatic change of the quotation marks in case of a quote within a quote.

Hij zei tegen me: „In Hasselt noemen ze dat ‚noaberschop‘ of zoiets.”

He told me: “In Hasselt they call this ‘noaberschop’ or something like that.”

Er sagte zu mir: „In Hasselt nennt man das ‚noaberschop‘ oder so etwas.“

Il a dit: «À Hasselt on c'appelle «noaberschop» ou quelque chose comme ça. »

You can alter the default settings with:

```
\setuplanguage [^1] [^2,...=...,...]  
          OPT
```

18 | Definitions

If you want to display notions, concepts and ideas in a consistent manner you can use:

```
\definedescription [^1] [^2] [^3,...=...,...]  
          OPT          OPT
```

For example:

```
\definedescription  
    [concept]  
    [alternative=serried,headstyle=bold,width=broad]
```

Definitions

```
\concept{Hasselter juffer} A sort of biscuit made of puff pastry and  
covered with sugar. It tastes very sweet. \par
```

It would look like this:

Hasselter juffer A sort of biscuit made of puff pastry and covered with sugar. It tastes very sweet.

But you can also choose other layouts:

Hasselter bitter

A very strong alcoholic drink (up to 40%) mixed with herbs to give it a special taste. It is sold in a stone flask and it should be served ijskoud (as cold as ice).

Euifeest

A harvest home to celebrate the end of a period of hard work. The festivities take place in the last week of August.

If you want to avoid the \par or when you have more than one paragraph in the definition you can use the \start... \stop construct.

```
\definedescription  
[concept]  
[alternative=right,  
 headstyle=bold,  
 width=broad]
```

```
\startconcept{Euifeest} A harvest home to celebrate the end of a  
period of hard work.
```

This event takes place at the end of August and lasts one week. The city is completely illuminated and the streets are decorated. This feast week ends with a {\em Braderie}.

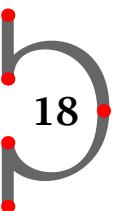
```
\stopconcept
```

This would become:

A harvest home to celebrate the end of a period of hard work. This event takes **Euifeest** place at the end of August and lasts one week. The city is completely illuminated and the streets are decorated. This feast week ends with a *Braderie*.

Layout is set up within the second bracket pair of \definedescription[] []. But you can also use:

missing: stp:x:setupdescriptions



19 | Numbered definitions

With \defineenumeration you can number text elements like remarks or questions. If you want to make numbered remarks in your document you use:

For example:

```
\defineenumeration  
  [remark]  
  [alternative=top,  
   text=Remark,  
   inbetween={\blank}  
   after=\blank]
```

Now the new commands `\remark`, `\subremark`, `\resetremark` and `\nextremark` are available and you can type remarks like this:

\remark In the early medieval times Hasselt was a place of pilgrimage. The {\em Heilige Stede} (Holy Place) was torn down during the Reformation. In 1930, after 300 years, the {\em Heilige Stede} was reopened.

\subremark Nowadays the {\em Heilige Stede} is closed again but once a year an open air service is held on the same spot. \par

This becomes:

Remark 1

In the early medieval times Hasselt was a place of pilgrimage. The *Heilige Stede* (Holy Place) was torn down during the Reformation. In 1930, after 300 years, the *Heilige Stede* was reopened.

Remark 1.1

Nowadays the *Heilige Stede* is closed again but once a year an open air service is held on the same spot.

You can reset numbering with `\resetremark` or `\resetsubremark` or increment a number with `\nextremark` or `\nextsubremark`. This is normally done automatically per chapter, section or whatever.

You can set up the layout of \defineenumeration with:

```
\setupenumerations [...] [...]
1 [...]
2 [...]
```

You can also vary the layout of `remark` and `subremark` in the example above with:

```
\setupenumeration[remark][headstyle=bold]
\setupenumeration[subremark][headstyle=slanted]
```

If a number becomes obsolete you can type:

```
\remark[-]
```

If the `remark` contains several paragraphs you should use the command pair `\start ... \stopremark` that becomes available after defining `remark` with `\defineenumeration[remark]`.

```
\setupenumeration
[remark]
[alternative=hanging,
 width=broad]
```

```
\startremark
```

In the early medieval times Hasselt was a place of pilgrimage. The {`\em Heilige Stede`} (Holy Place) was torn down during the Reformation.

After 300 years in 1930 the {`\em Heilige Stede`} was reopened.

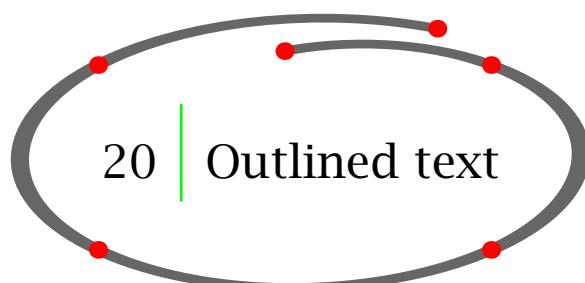
Nowadays the {`\em Heilige Stede`} is closed again but once a year an open air service is held on the same spot.

```
\stopremark
```

So the example above would look like this:

Remark 2 In the early medieval times Hasselt was a place of pilgrimage. The *Heilige Stede* (Holy Place) was torn down during the Reformation.

After 300 years in 1930 the *Heilige Stede* was reopened. Nowadays the *Heilige Stede* is closed again but once a year an open air service is held on the same spot.



You can `outline` a text with `\framed`. The command looks like this:



Outlined text

```
\framed [...,{\color{blue}{\bf 1}}...,...] {\color{red}{\bf 2}...}
```

The bracket pair is optional and contains the set up parameters. The curly braces enclose the text. To be honest, the outlined text in the first paragraph was done with `\inframed`. This command takes care of the interline spacing.

Some other examples of `\framed` and its set up parameters are shown below.

```
\framed  
[height=fit,  
 width=.5\textwidth]  
{Hasselt}
```

Hasselt

```
\framed  
[height=3em,  
 width=.5\textwidth]  
{Hasselt now has more space}
```

Hasselt now has more space

```
\framed  
[height=3em,  
 width=.5\textwidth,  
 foregroundcolor=red,  
 framecolor=blue]  
{Hasselt now has some color}
```

Hasselt now has some color

```
\framed  
[height=3em,  
 width=.5\textwidth,  
 foregroundcolor=red,  
 framecolor=blue,  
 rulethickness=2pt]  
{Hasselt now has more frame}
```

Hasselt now has more frame

```
\framed  
[height=3em,  
 width=.5\textwidth,  
 foregroundcolor=red,  
 framecolor=blue,  
 rulethickness=2pt,  
 background=color,  
 backgroundcolor=green]  
{Hasselt now has a colorful background}
```

Hasselt now has a colorful background

```
\framed  
[height=3em,  
 width=.5\textwidth,  
 foregroundcolor=red,
```

Hasselt now has another style

Outlined text

```
framecolor=blue,  
rulethickness=2pt,  
background=color,  
backgroundcolor=green,  
foregroundstyle=bold]  
{Hasselt now has another style}  
  
\framed  
[height=3em,  
width=.5\textwidth,  
foregroundcolor=red,  
framecolor=blue,  
rulethickness=2pt,  
background=linear shade,  
foregroundstyle=bold]  
{Hasselt now has a little shade}
```

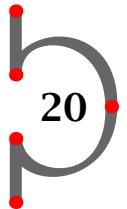
Hasselt now has a little shade

The shady background was defined with:

```
\definecolor[a][black]  
\definecolor[b][white]  
  
\startuniqueMPgraphic{LinearShade}  
fill OverlayBox  
withshademethod "linear" withcolor \MPcolor{a} shadedinto \MPcolor{b}  
;  
\stopuniqueMPgraphic  
  
\defineoverlay  
[linear shade]  
[\uniqueMPgraphic{LinearShade}]
```

The `\framed` command is very sophisticated and is used in many macros. The command to set up frames is:

```
\setupframed [....,1....] [....,...2=....,...]
```



21 | Outlined paragraphs

Complete paragraphs can be outlined with:

missing: stp:x:startframedtext

Let's give an example:

```
\definefloat[intermezzo]
\setupframedtexts
[width=.8\makeupwidth,
 background=color,
 backgroundcolor=gray,
 corner=round,
 framecolor=blue,
 rulethickness=2pt]

\placeintermezzo[here][block:bridge]{An intermezzo.}
\startframedtext
It was essential for Hasselt to have a bridge across the Zwarte
Water river. The bishop of Utrecht gave Hasselt his consent in
1486.
\blank
Other cities in the neighbourhood of Hasselt were afraid of the
toll money to be paid when crossing this bridge so they
prevented the construction for many years.
\stopframedtext
```

This example also illustrates the command `\definefloat`. You can find more information on this command in paragraph 40.5. The `\blank` is necessary to enforce a blank line.

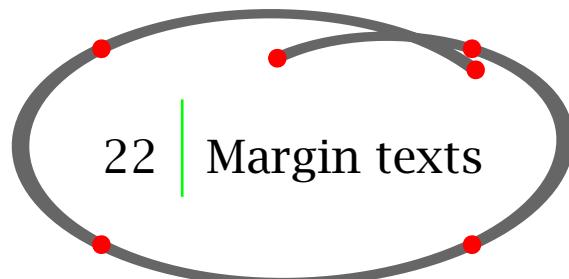
It was essential for Hasselt to have a bridge across the Zwarte Water river. The bishop of Utrecht gave Hasselt his consent in 1486.

Other cities in the neighbourhood of Hasselt were afraid of the toll money to be paid when crossing this bridge so they prevented the construction for many years.

Intermezzo 21.1 An intermezzo.

The outlining can be set up with:

```
\setupframedtexts [...] [...]
OPT
```



It is very easy to put text in the margin. You just use `\inmargin`.

missing: stp:x:inmargin

You may remember one of the earlier examples:

```
\inmargin
{\externalfigure
[ma-cb-23]
[width=.6\marginwidth]}
```



This would result in a figure in the margin. You can imagine that it looks quite nice in some documents. But be careful. The margin is rather small so the figure could become very marginal. A few other examples are shown in the text below.

The Ridderstraat (Street of knights) `\inmargin{Street of\\Knights}` is an obvious name. In the 14th and 15th centuries, nobility and prominent citizens lived in this street. Some of their big houses were later turned into poorhouses `\inright{poorhouse}` and old peoples homes.

Up until `\inleft[low]{\tfc 1940}1940` there was a synagog in the Ridderstraat. Some 40 Jews gathered there to celebrate their sabbath. During the war all Jews were deported to Westerbork and then to the extermination camps in Germany and Poland. None of the Jewish families returned. The synagog was knocked down in 1958.

The commands `\inmargin`, `\inleft` and `\inright` all have the same function. In a two sided document `\inmargin` puts the margin text in the correct margin. The `\\"` is used for line breaking. The example above would look like this:

Street of Knights	The Ridderstraat (Street of knights) is an obvious name. In the 14th and 15th centuries, nobility and prominent citizens lived in this street. Some of their big houses were later turned into poorhouses and old peoples homes.	poorhouse
------------------------------	--	------------------



1940

Up until 1940 there was a synagog in the Ridderstraat. Some 40 Jews gathered there to celebrate their sabbath. During the war all Jews were deported to Westerbork and then to the extermination camps in Germany and Poland. None of the Jewish families returned. The synagog was knocked down in 1958.

You can set up the margin text with:

missing: `stpx:setupinmargin`

Other commands that you can use for forcing text into the margin are listed in table 22.1.

Command	Meaning
<code>\ininner</code>	text in inner margin
<code>\inouter</code>	text in outer margin
<code>\inright</code>	text in right margin
<code>\inleft</code>	text in left margin
<code>\inmargin</code>	text in the margin
<code>\inothermargin</code>	text in other margin
<code>\margintext</code>	text in the margin

Table 22.1 Overview
of margin commands.

If you want to place more extensive text blocks in the margin there is the command:

missing: `stpx:marginblock`

and the accompanying command:

missing: `stpx:setupmarginblocks`

23 | Page breaking and page numbering

23.1 Page break

A page can be enforced or blocked by:

`\page [....,....]`
OPT

The options can be stated within the brackets. The options and their meaning are presented in table 23.1.

Option	Meaning
yes	enforce a page
makeup	enforce a page without filling
no	no page
preference	prefer a new page here
bigpreference	great preference for a new page here
left	next page is a left handside page
right	next page is a right handside page
disable	following commands have no effect
last	add pages till even number is reached
quadruple	add pages till a multiple of four is reached
even	next page is even
odd	next page in odd
blank	no page number
empty	insert an empty page
reset	following commands do have effect
start	from now on page commands have effect
stop	from now on page commands have no effect

Table 23.1 Page options.

23

23.2 Page numbering

Numbering pages is done automatically by CONTeXt. However, numbering the pages the way you want it may take some effort.

A rather simple `\start ... \stoptext` document will be numbered from `1..n` (where `n` is the last page). If you want your document to number its pages alphabetical you can type:

```
\setupuserpagenumber
    [numberconversion=character]
```

in the setup area of your file.

You can enforce a page number with:

```
\setupuserpagenumber[number=25]
```

```
\setupuserpagenumber [...,*=...,...]
```

The options of the `\setupuserpagenumber` command are given in table 23.2.



Option	Meaning
<code>way</code>	how to number the document
<code>prefix</code>	use pagenumber prefix
<code>prefixset</code>	use defined prefixset
<code>prefixseparatorset</code>	use defined separator
<code>state</code>	start - stop page numbering
<code>number</code>	define page number
<code>numberconversion</code>	convert page number
<code>numberconversionset</code>	used defined conversion set

Table 23.2 Page numbering: numbering options.

The `prefixset`, `prefixseparatorset` and the `numberconversionset` options are defined with the `\defineprefixset`, `\defineseparatorset` and `\defineconversionset` respectively. This manual uses the CONTEXt standard document section blocks: frontpart, bodymatter and appendices. These section blocks are numbered with roman characters, numeral digits and characters respectively.

```
\defineconversionset
[frontpart:pagenumber] [] [romannumerals]
\defineconversionset
[bodypart:pagenumber] [] [numbers]
\defineconversionset
[appendix:pagenumber] [] [Characters]
```

At the start of each section block the number is reset to i, 1 and A respectively.

The same effect would have been obtained with:

```
\startsectionblockenvironment[frontpart]
\setupuserpagenumber[numberconversion=romannumerals]
\stopsectionblockenvironment
```

Page numbering and the location of the page numbers can be set up with:

```
\setuppagenumbering [..., . . . = . . .]
```

The options of this command are shown in table 23.3:

Note that this is also the command that indicates that your document is single or double sided which has an effect on the left-right page layout.

```
\setuppagenumbering
[alternative=doublesided]
```

In this manual page numbering is set up with:

Option	Meaning
alternative	page layout: single or double sided
location	location of page number on page
width	width of page number
left	text left of page number
right	text right of page number
page	...
state	start - stop page numbering
command	invoke command
style	set character style
color	set color

Table 23.3 Page numbering: layout options.

```
\setuppagenumbering
[location={footer,middle},
 command=\NummerCommando]
```

The `\NummerCommando` uses METAPOST to draw a unique random image around each page number.

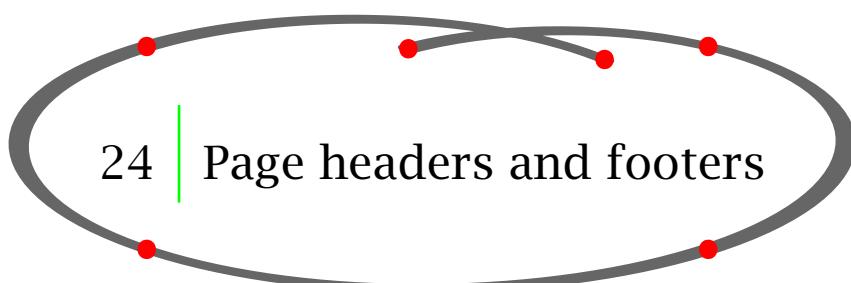
You can recall a page number with `\userpagenumber`. If you set up your headertext with:

```
\setupheadertexts
[Page \userpagenumber\ of \lastuserpagenumber]
```

You would get a header with the actual page number and the total of pages (in that section block).

The actual page number and the real page number may differ since there may be pages or sections that in your document that are not numbered. If you feel the need to display the real page number there is the command `\realpagenumber`.

Please refer to the CONTEXt WIKI for more details.



In some cases you want to give your document a page header and footer. The commands to do this are:

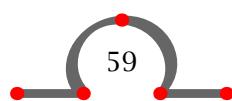


Table of contents (lists)

```
\setupfootertexts [...] [^1] [^2] [^3] [^4] [^5]  
OPT OPT OPT OPT OPT
```

```
\setupheadertexts [...] [^1] [^2] [^3] [^4] [^5]  
OPT OPT OPT OPT OPT
```

The first bracket pair is used for the location of the footer or header (`text`, `edge` etc). Footer and header are placed within the second and third bracket pairs. In a double sided document a fourth and fifth bracket pair is used for footer and header on the left-hand side page and the right-hand side page. In most cases you can omit these last two bracket pairs.

`\setupfootertexts[Manual][section]`

In this case the text *Manual* will appear in the left-hand side corner and the title of the actual section on the right-hand side of the page. This footer will change with the beginning of a new section.

You can set up the layout of the header and footer with:

```
\setupheader [...] [^1] [^2] [...]  
OPT
```

```
\setupfooter [...] [^1] [^2] [...]  
OPT
```

If you want to leave out the page header and footer you can type:

`\noheaderandfooterlines`

25 | Table of contents (lists)

A table of contents contains chapter numbers, chapter titles and page numbers and can be extended with sections, sub sections, etc. A table of contents is generated automatically by typing:

Table of contents (lists)

\placecontent

Which table of contents is produced depends on the location of this command in your document. At the start of the document it will generate a list of chapters, sections etc. But at the top of a chapter:

```
\chapter{Hasselt in Summer}  
\placecontent  
\section{Hasselt in July}  
\section{Hasselt in August}
```

it will only produce a list of (sub) section titles with the corresponding section numbers and page numbers.

The predefined command \placecontent is available because it was defined with:

```
\definecombinedlist [...] [...] [...] [OPT]
```

This command and \definelist allows you to define your own lists necessary for accessing your documents.

The use of this command and its related commands is illustrated for the default available table of contents.

```
\definelist[chapter]  
\setuplist  
[chapter]  
[before=\blank,  
 after=\blank,  
 style=bold]  
  
\definelist[section]  
\setuplist  
[section]  
[alternative=d]
```

Now there are two lists of chapters and sections and these will be combined in a table of contents with the command \definecombinedlist.

```
\definecombinedlist  
[content]  
[chapter,section]  
[level=subsection]
```

Now two commands are available: \placecontent and \completecontent. With the second command the title of the table of contents will be added to the table of contents.

The layout of lists can be varied with the parameter alternative.



Alternative	Display
a	number - title - page number
b	number - title - spaces - page number
c	number - title - dots - page number
d	number - title - page number (continuing)
e	reserved for interactive purposes
f	reserved for interactive purposes
g	reserved for interactive purposes

Table 25.1 Alternatives for displaying lists.

Lists are set up with:

`\setuplist [...,1...] [...] OPT ...2...]`

`\setupcombinedlist [...,1] [...] OPT ...2...]`

If you want to change the layout of the generated table of contents you'll have to remember that it is a (combined) list and that we can set the partial lists separately.

```
\setuplist
[section]
[textstyle=bold,
 pagestyle=bold,
 numberstyle=bold]
```

This will result in a bold page number, section title and section number.

Lists are generated and placed with:

`\placeclist [...] [...] OPT ...]`

So if you want a list of sections at the beginning of a new chapter, you type:

```
\placeclist[section]
```

only the sections will be displayed.

A long list or a long table of contents will use up more than one page. To be able to force page breaking you can type:

```
\placecontent[extras={8.2=page}]
```

Registers

A page break will then occur after section 8.2.

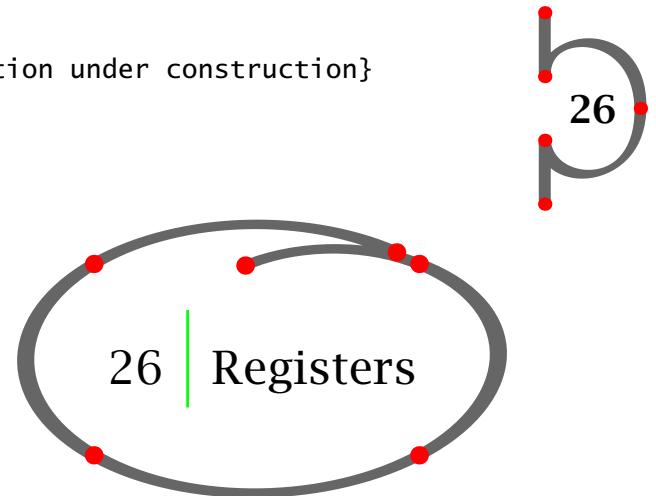
In some cases you want to be able to write your own text in an automatically generated list. This is done with:

```
\writetolist [...] [...] {...} {...}  
          OPT
```

```
\writebetweenlist [...] [...] {...}  
          OPT
```

For example if you want to make a remark in your table of contents after a section titled *Hotels in Hasselt* you can type:

```
\section{Hotels in Hasselt}  
\writebetweenlist[section]{\blank}  
\writetolist[section][location=here]{}{Section under construction}  
\writebetweenlist[section]{\blank}
```



It is possible to generate one or more registers. By default the command \index is available. If you want to add a word to the index you type:

```
\index{town hall}
```

The word *town hall* will appear as an index entry in the sorted register. Sometimes the index word does not appear in normal alphabetic order. For example, entries such as symbols have to provide extra sorting information in order to produce a correct alphabetical list:

```
\index[minus]{$-$}
```

Sometimes you have sub- or sub sub entries. These can be defined as follows:

```
\index{town hall+location}  
\index{town hall+architecture}
```

You can generate your register with the command:

```
\placeindex
```



or

```
\completeindex
```

The command `\index` is a predefined CONTEXT command, but of course you can also define your own registers.

```
\defineregister [^1] [^2] [...] [...] ^3=...,...]
               OPT          OPT
```

For example if you want to make a new register based on the streets in Hasselt you could type:

```
\defineregister[street]
```

Now a new register command `\street` is available. Now `\street{Ridderstraat}` is a new index entry. To produce a list of entries you could now use:

```
\placeregister[street]
\placestreet
\completestreet
```

You can alter the layout of the registers with:

```
\setupregister [^1] [...] [...] ^2=...,...]
               OPT
```

27 | Synonyms

In many documents people want to use specific words consistently throughout the document. To enforce consistency the command below is available.

```
\definesynonyms [^1] [^2] [...] [...] ^3=...,...]
                OPT          OPT
```

The first bracket pair contains the singular form of the synonym, and the second contains the plural form. The third bracket pair contains a command.

Sorted lists

For example the command `\abbreviation` is defined by:

```
\definesynonyms[abbreviation][abbreviations][\infull]  
\setupsynonyms[style=cap]
```

Now the command `\abbreviation` is available and can be used to state your abbreviations:

```
\abbreviation{ANWB}{Dutch Automobile Association}  
\abbreviation{VVV}{Bureau of Tourist Information}  
\abbreviation{NS}{Dutch Railways}
```

If you would type:

The Dutch \VVV\ (\infull{VVV}) can provide you with the tourist information on Hasselt.

You would obtain something like this:

The Dutch VVV (BUREAU OF TOURIST INFORMATION) can provide you with the tourist information on Hasselt.

The list of synonyms or abbreviations is best defined in the set up area of your input file for maintenance purposes. You can also store this kind of information in an external file, and load the file (e.g. `abbrev.tex`) with:

```
\input abbrev.tex
```

If you want to put a list of the abbreviations used in your document you can type:

```
\placealistofabbreviations
```

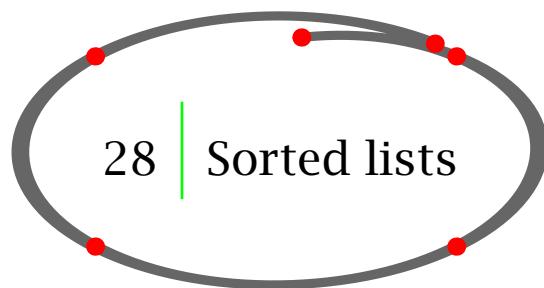
or

```
\completelistofabbreviations
```

A complete and sorted list with used abbreviations and their meaning is produced.

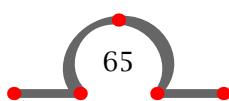
The typesetting of synonynms can be influenced with:

```
\setupsynonyms
```



If you want to create a sorted list you can use:

```
\definesorting [...] [...] [...]  
OPT
```



For example:

```
\define[1]\street{#1\Street{#1}}
\definesorting[Street][Streets]
\setupsorting[Street][criterium=all]
```

When you walk in the \street{Eikenlaan} you will cross the \street{Vechtlaan} and \street{Gasthuisstraat}. Go left into the \street{Gasthuisstraat} and take another left on the \street{Heerengracht}. You walk along the canal to the \street{Ridderstraat}, there you turn right. Cross the canal and turn left to the \street{Julianakade}. There you can enjoy the view over the Zwartewater.

So the streets you visited are:

```
\place{list}{of}{Streets}
```

This will become:

When you walk in the Eikenlaan you will cross the Vechtlaan and Gasthuisstraat. Go left into the Gasthuisstraat and take another left on the Heerengracht. You walk along the canal to the Ridderstraat, there you turn right. Cross the canal and turn left to the Julianakade. There you can enjoy the view over the Zwartewater.

So the streets you visited are:

Eikenlaan
Gasthuisstraat
Heerengracht
Julianakade
Ridderstraat
Vechtlaan

Note that the Gasthuisstraat appears only once in the list.

The predefined \logo command is used for the consistent use of text logos.

When you define:

```
\logo [HSTEX] {Hassel\TeX{}}
```

You can use that logo throughout your text.

How would you call a \TeX{} based macropackage when you work in Hasselt? \HSTEX{}

How would you call a \TeX{} based macropackage when you work in Hasselt? HASSEL\TeX{}

29 | Refering to text elements

To disclose your document for your readers you can use the table of contents and the register. However, it is not uncommon to refer to specific text elements like formulas, tables, images and sections to enhance readability.

For referring from one location in a document to another you can use the command:

```
\in {1...} {2...} [3...]
```

The curly braces contain text and the brackets contain a logical label. If you have written a chapter header like this:

```
\startchapter[title=Hotels in Hasselt,reference=hotel]
...
\stopchapter
```

then you can refer to this chapter with:

```
\in{chapter}[hotel]
```

After processing the chapter number is available and the reference could look something like: *chapter 23*. You can use \in for any references to text elements like chapters, sections, figures, tables, formulas etc.

Another example:

There are a number of things you can do in Hasselt:

```
\startitemize[n,packed]
\item swimming
\item sailing
\item[hiking] hiking
\item biking
\stopitemize
```

An activity like \in{activity}[hiking] described on \at{page}[hiking] is very tiring.

This would look like this:

There are a number of things you can do in Hasselt:

1. swimming
2. sailing

3. hiking
4. biking

An activity like activity 3 described on page 68 is very tiring.

As you can see, it is also possible to refer to pages. This is done with:

```
\at{...}{...}[...]
```

For example with:

```
\at{page}[hiking]
```

This command can be used in combination with:

```
\pagerefERENCE[...,*...]
```

and

```
\textrefERENCE[...,...]{...}
```

If you want to refer to the chapter *Hotels in Hasselt* you could type:

Look in `\in{chapter}[hotel]` or `\at{page}[hotel]` for a complete overview of accomodations in `\pagerefERENCE[accomodation]Hasselt`.

A chapter number and a page number will be generated when processing the input file. On another spot in the document you can refer to accomodation with `\at{page}[accomodation]`. You can also define a set of labels separated by commas.

```
\placefigure
[here]
[fig:canals,fig:boats]
{A characteristic picture of Hasselt.}
{\externalfigure[ma-cb-08][width=10cm]}
```

There are many canals in Hasselt (see `\in{figure}[fig:canals]`).

Boats can be moored in the canals of Hasselt (see `\in{figure}[fig:boats]`).

This might look like this:

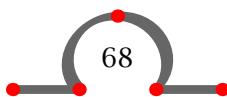


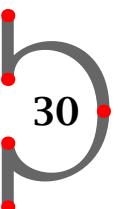


Figure 29.1 A characteristic picture of Hasselt.

There are many canals in Hasselt (see figure 29.1). . . . Boats can be moored in the canals of Hasselt (see figure 29.1).

You can also refer to a title of a chapter or section or even a caption of an image. This is done with:

\about [...]



This:

The caption of \in{figure}[fig:canals] is {\em \about[fig:canals]}.

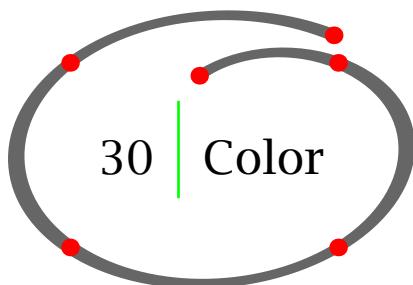
Becomes:

The caption of figure 29.1 is “A characteristic picture of Hasselt.”.

With the command:

\setupinteraction[state=start]

all references become active links. See chapter 32 for more information on this subject.



Text, frames or backgrounds can be set in color with:



Color

```
\color [...] {...}
```

Default the basic colors are available. Basic colors are for example red, white and blue. A color like orange can be defined with:

```
\definecolor [...] [...,...=...,...]
```

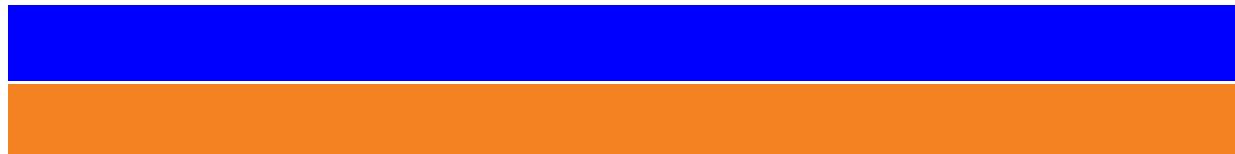
You can define orange like this:

```
\definecolor [darkorange] [c=0.0,m=0.60,y=1.00,k=0.0]  
\definecolor [middleorange] [.5(darkorange)]
```

It is of good practice to check (combinations of) colors on a larger surface:

```
\blackrule[width=\hsize,height=1cm,color=red,after=  
\blackrule[width=\hsize,height=1cm,color=white,after=  
\blackrule[width=\hsize,height=1cm,color=blue,after=  
\blackrule[width=\hsize,height=1cm,color=darkorange]
```

so you can see if they fit together:

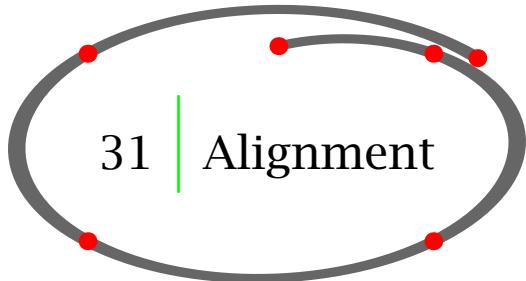


A color can be invoked in a number of ways:

```
\startcolor[red]  
On {\darkorange Kingsday} {\blue Hasselt} turns into a  
\color[darkorange]{colorfull} city.  
\stopcolor
```

On Kingsday Hasselt turns into a colorfull city.

More information on the use of color models, transparency and palets can be found on the CONTEXt WIKI and in the *Color Separation* manual.



Horizontal and vertical alignment can be set up with:

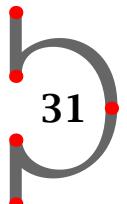
```
\setupalign [...,*...]
```

Single lines can be aligned with:

```
\rightaligned{}  
\leftaligned{}  
\midaligned{}
```

An example can illustrate the alignment behavior:

```
\leftaligned {Hasselt was built on a sandhill.}  
\midaligned {Hasselt was built on the crossing of two rivers.}  
\rightaligned {Hasselt's name stems from hazelwood.}
```



After processing this would look like:

Hasselt was built on a sandhill.

Hasselt was built on the crossing of two rivers.

Hasselt's name stems from hazelwood.

Alignment of a paragraph is done with:

```
\startalignment [...,*...] ... \stopalignment
```

```
\startalignment[flushright,nohyphenated]
```

For Hasselt the 15th and 16th century were relatively unstable times. There were uprisings and disputes with neighbouring cities. To be able to defend themselves the city council ordered a number of arquebuses (very primitive firearms). Fourteen of these have survived and now form one of the greatest arquebus collections in Europe.

```
\stopalignment
```

This will become a rightaligned paragraph without hyphenations:

For Hasselt the 15th and 16th century were relatively unstable times. There were uprisings and disputes with neighbouring cities. To be able to defend themselves the

city council ordered a number of arquebuses (very primitive firearms). Fourteen of these have survived and now form one of the greatest arquebus collections in Europe. In case of alignment you can specify a tolerance and the direction (vertical or horizontal). Normally the tolerance is **verystrict**. In columns you could specify **verytolerant**. The tolerance in this manual is:

```
\setuptolerance[horizontal,verystrict]
```

32 | Interactive mode in electronic documents

32.1 Introduction

Documents that are electronically available for consulting and displaying on a computer screen are called interactive documents.

Interaction means that you can click on active areas and jump to the indicated locations. For example if you consult a register you can click on a (active) page number and you will jump to the corresponding page.

Interaction relates to:

- active chapter numbers in the table of content
- active page numbers in registers
- active page numbers, chapter numbers and figure numbers in internal references to pages, chapters, figures etc. in the running text
- active titles, page numbers, and chapter numbers in external references to other interactive documents
- active menus as navigation tools
- references to webpages and programs

Interactivity depends on the program you use to view the interactive document. We assume here that you will use ACROBAT READER for viewing.

CONTEXt is a very powerful system for producing electronic or interactive PDF documents. However, only a few standard features are described in this chapter. As the authors of this manual are planning to make all CONTEXt related manuals electronically (sources included) available, reverse engineering is one of the options to become more acquainted with the possibilities of CONTEXt.

Good examples of interactive documents are CONTEXt presentations (see chapter 42). For more complex interactive PDF documents with forms you should read the Widgets manual.

32.2 Interactive mode

The interactive mode is activated by:

```
\setupinteraction [...1,...] [...] 2[...,...]
```

For example:

```
\setupinteraction
  [state=start,
   color=green,
   style=bold]
```

The hyper links are now generated automatically and the active words are displayed in bold green.

The interactive document is considerably bigger (in MB's) than its paper cousin because hyper-links consume space. You will also notice that processing time becomes longer. Therefore it is advisable to de-activate the interactive mode as long as your document is under construction.



32.3 Interaction within a document

Earlier you have seen how to make a reference with `\in` and `\at`. You may have wondered why you had to type `\in{chapter}[chap:introduction]`. In the first place *chapter* and its corresponding chapter number will not be separated at line breaking. In the second place the word *chapter* and its number are typeset differently in the interactive mode. This gives the user a larger clickable area.

32.4 Interaction between documents

It is possible to link one document to another. First you have to state that you want to refer to another document. This is done by:

```
\useexternaldocument [...1] [...] [...] 3[...]
```

The first bracket pair must contain a logical name of the document, the second pair the file name of the other document and the third pair is used for the title of the document.

For referring to these other documents you can use:

```
\from [...]
```

The curly braces contain text and the brackets contain the reference.
Look at the example below.

```
\useexternaldocument
[hia][hasseltbook][Festivities in Hasselt]

Most tourist attractions are described in \from[hia].\crlf
A description of the \about[hia::euifeest] is found in \from[hia].\crlf
The eu||feest is described on \at{page}[hia::euifeest] in \from[hia].\crlf
See for more information \in{chapter}[hia::euifeest] in \from[hia].
```

The `\useexternaldocument` is usually typed in the set up area of your input file.
After processing your input file and the file `hasseltbook.tex`, you will have two PDF documents.
The references come out like this:
Most tourist attractions are described in **Festivities in Hasselt**.
A description of the “” is found in **Festivities in Hasselt**.
The eui-feest is described on **page** in **Festivities in Hasselt**.
See for more information **chapter** in **Festivities in Hasselt**.
For more information on cross referencing look at CONTEXT Magazine 1103.



32.5 Interaction with the world wide web

In interactive mode there is one other command that has little meaning in the paper version.

`\goto {...} [...]`

The curly braces contain text, the brackets contain a reference (logical name or a location).

In `\goto {Hasselt} [url(http://www.stadindex.nl/plattegrond/hasselt)]`
all streets are build in a circular way.

In the interactive document Hasselt will be green and active. When you click the text you will jump to a map of Hasselt.

For a consistent definition of the urls there is the command:

`\useURL [...] [...] [...] [...]`

The address is defined with:

```
\useURL
[loc:cityplan] % id
[http://www.stadindex.nl/plattegrond/hasselt] % adress
[] % document
[] % text
```

The webadress is recalled by its logical name: `\goto{Hasselt} [url(loc:cityplan)]`. It is of good practice to define and maintain the urls in a separate file.

32.6 Buttons

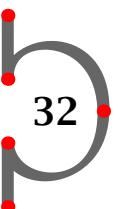
The command to define a button is:

```
\button [....,....1=....] {2} [...]  
OPT
```

The first bracket pair contains the setup keys, the curly brackets contain the button text and the last bracket pair the destination.

```
\useexternalsoundtrack  
[stranger][wayfaring_stranger.mp3]  
\button{Website Hasselt} [ url(http://www.hasselt.nl) ]  
\button{MSWord Document} [ program(hasselt.doc) ]  
\button{Sound Clip} [ StartSound{stranger} ]
```

The first example results in a jump to a webpage, the second opens the file `hasselt.doc` in MS WORD and the third plays a tune. Note the use of the `\useexternalsoundtrack` command.



32.7 Menus

You can define a menu with:

```
\startinteractionmenu [...] ... \stopinteractionmenu
```

And set it up with:

```
\setupinteractionmenu [....1,....] [...,...2=....]  
OPT
```

The first bracket pair is used for its name and the second pair for setting up the menu. A menu can be used in an interactive document. Below you can find a simple example that you can copy to do some experimenting:

```
\setuppapersize  
[S6][S6]  
\setuplayout  
[header=0cm, topspace=.5cm, backspace=2cm,
```

```

margindistance=.5cm, margin=1cm, rightmargin=0cm,
edgedistance=.5cm, rightedge=2cm, width=fit,
height=13.8cm, footer=1cm, bottom=1cm]

\setupinteraction
[state=start, menu=on]

\setupinteractionmenu
[bottom]
[background=color, backgroundcolor=gray, frame=off]

\startinteractionmenu[bottom]
\hfill
\startbut [content] contents \stopbut \quad
\startbut [index] index \stopbut \quad
\startbut [PreviousJump] last location \stopbut \quad
\startbut [NextPage] next page \stopbut \quad
\startbut [CloseDocument] exit \stopbut \quad
\stopinteractionmenu

\starttext
\startstandardmakeup
\midaligned{\tfdfestivities}
\stopstandardmakeup

\completecontent

\startchapter[title=Introduction]
An introduction.
\stopchapter

\startchapter[title=Kingsday]
Something about Kingsday in Hasselt.\index{Kingsday}
\stopchapter

\startchapter[title=Hassailt]
Something about Hassailt.\index{Hassailt}
\stopchapter

\startchapter[title=Euifeest, reference=euifeest]
Something about the Euifeest.\index{Euifeest}
\stopchapter

\completeindex

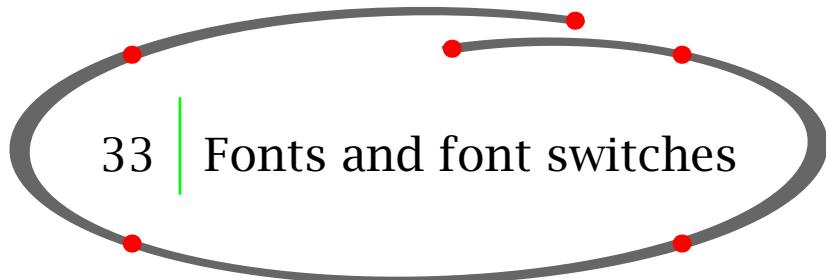
\stoptext

```

The definition of the `\startinteractionmenu` will produce a menu at the bottom of every screen. The menu buttons contain the text *contents*, *index*, *last location*, *next page* and *exit* with respectively the following functions: jump to the table of contents, jump to the index, goto the last location in the document, goto next page and close the document. The labels to

obvious destinations like `content` and `index` are predefined. Other predefined destinations are `FirstPage`, `LastPage`, `NextPage` and `PreviousPage`.

An action like `CloseDocument` is necessary to make an electronic document self containing. Other predefined actions you can use are `PrintDocument`, `SearchDocument` and `PreviousJump`. The meaning of these actions is obvious.



33.1 Introduction

The default font in CONTEXt is the *Computer Modern Roman* (`cmr`). In CONTEXt the following fonts are available.

Name	Logical name	Also known as
Computer Modern Roman	<code>cmr</code>	Computer Modern Roman
Termes	<code>termes</code>	Times New Roman
Adventor	<code>adventor</code>	Avant Garde
Bonum	<code>bonum</code>	Bookman
Chorus	<code>chorus</code>	Zapf Chancery
Cursor	<code>cursor</code>	Courier
Heros	<code>heros</code>	Helvetica
Pagella	<code>pagella</code>	Palatino
Schola	<code>schola</code>	Century Schoolbook
Dejavu	<code>dejavu</code>	
Iwona	<code>iwona</code>	
Gentium	<code>gentium</code>	
Cambria	<code>cambria</code>	
Antykwa	<code>antykwa</code>	
Utopia	<code>utopia</code>	
LucidaBright	<code>lucidanova</code>	

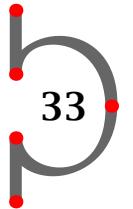


Table 33.1 Fonts in CONTEXt.

For further reading we refer to the *Fonts in CONTEXt* manual where you can find information on how to install your own font.



33.2 Fontstyle and size

You can select the font family, style and size for a document with:

```
\setupbodyfont [...,*]
```

OPT

If you typed `\setupbodyfont[chorus,9pt]` in the setup area of the input file your text would look something like this. For changes in mid-document and on section level you should use:

```
\switchtobodyfont [...,*]
```

On November 10th (one day before Saint Martinsday) the youth of Hasselt go from door to door to sing a special song and they accompany themselves on a `\em foekepot`. They won't leave before you give them some money or sweets. The song goes like this:

```
\startnarrower
\switchtobodyfont[heros,small]
\startlines
Foekepotterij, foekepotterij,
Geef mij een centje dan ga'k voorbij.
Geef mij een alfje dan blijf ik staan,
'k Zal nog liever naar m'n arrenmoeder gaan.
Hier woont zo'n rieke man, die zo vulle gèven kan.
Gèf wat, old wat, gèf die arme stumpers wat,
'k Eb zo lange met de foekepot elopen.
'k Eb gien geld om brood te kopen.
Foekepotterij, foekepotterij,
Geef mij een centje dan ga'k voorbij.
\stoplines
\stopnarrower
```

Notice that `\start... \stopnarrower` is also used as a begin and end of the fontswitch. The function of `\start... \stoplines` in this example is obvious.

On November 10th (one day before Saint Martinsday) the youth of Hasselt go from door to door to sing a special song and they accompany themselves on a *foekepot*. They won't leave before you give them some money or sweets. The song goes like this:

```
Foekepotterij, foekepotterij,
Geef mij een centje dan ga'k voorbij.
Geef mij een alfje dan blijf ik staan,
'k Zal nog liever naar m'n arrenmoeder gaan.
Hier woont zo'n rieke man, die zo vulle gèven kan.
Gèf wat, old wat, gèf die arme stumpers wat,
```

'k Eb zo lange met de foekepot elopen.
 'k Eb gien geld om brood te kopen.
 Foekepotterij, foekepotterij,
 Geef mij een centje dan ga'k voorbij.

If you want an overview of the available font family you can type:

\showbodyfont[*pagella*]

	[<i>pagella</i>]													\mr : Ag
	\tf	\sc	\sl	\it	\bf	\bs	\bi	\tfx	\tfxx	\tfa	\tfb	\tfc	\tfd	
\rm	Ag	Ag	Ag	Ag	Ag	Ag	Ag	Ag	Ag	Ag	Ag	Ag	Ag	
\ss	Ag	Ag	Ag	Ag	Ag	Ag	Ag	Ag	Ag	Ag	Ag	Ag	Ag	
\tt	Ag	Ag	Ag	Ag	Ag	Ag	Ag	Ag	Ag	Ag	Ag	Ag	Ag	

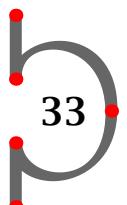
33.3 Style and size switch in commands

In a number of commands one of the parameters is *style* to indicate the desired typestyle. For example:

\setuphead[chapter][style=\tf*d*]

In this case the character size for chapters is indicated with a command \tf*d*. But instead of a command you could use the predefined options that are related to the actual typeface:

normal bold slanted boldslanted type mediaeval
 small smallbold smallslanted smallboldslanted smalltype
 capital cap



33.4 Local font style and size

In the running text (local) you can change the *typestyle* into roman, sans serif and teletype with \rm, \ss and \tt.

You can change the *typeface* like italic and boldface with \sl and \bf.

The *typesize* is changed with \switchtobodyfont.

The actual style is indicated with \tf. If you want to change into a somewhat greater size you can type \tfa, \tfb, \tfc and \tf*d*. An addition of a, b, c and d to \sl, \it and \bf is also allowed.

\tfc Mintage}

In the period from {\tt 1404} till {\tt 1585} Hasselt had its own {\sl right of coinage}. This right was challenged by other cities, but the {\switchtobodyfont[7pt] bishops of Utrecht} did not honour these {\slb protests}.

The curly braces indicate begin and end of style or size switches.

Mintage

In the period from 1404 till 1585 Hasselt had its own *right of coinage*. This right was challenged by other cities, but the bishops of Utrecht did not honour these *protests*.

33.5 Redefining fontsize

For special purposes you can define your own size of the bodyfont.

```
\definebodyfont [....1,...]OPT [....2,...]OPT [....3,...]OPT [...,...=...,...]
```

A definition could look like this:

```
\definebodyfont[10pt][rm][tfe=Regular at 36pt]
{\tfe Hasselt!}
```

Now \tfe will produce 36pt characters saying: **Hasselt!**

33.6 Small caps

Abbreviations like PDF () are printed in pseudo small caps. A small capital is somewhat smaller than the capital of the actual typeface. Pseudo small caps are produced with: missing: stp:x:cap

If you compare \cap{hasselt} and \sc hasselt: HASSELT and HASSELT you can see the difference. The command \sc shows the real small caps. The reason for using pseudo small caps instead of real small caps is just a matter of taste.

33.7 Emphasized

To emphasize words consistently throughout your document you use:

```
\em
```

Emphasized words appear in a slanted style.

If you walk through Hasselt you should {\bf \em watch out} for {\em Amsterdammers}. An {\em Amsterdamer} is {\bf \em not} a person from Amsterdam but a little stone pillar used to separate sidewalk and road. A pedestrian should be protected by these {\em Amsterdammers} against cars but more often people get hurt from tripping over them.

This becomes:

If you walk through Hasselt you should ***watch out*** for *Amsterdammers*. An *Amsterdamer* is ***not*** a person from Amsterdam but a little stone pillar used to separate sidewalk and road. A pedestrian should be protected by these *Amsterdammers* against cars but more often people get hurt from tripping over them.

An emphasize within an emphasize is normal again and a boldface emphasize looks like **this or this**.

33.8 Teletype / verbatim

If you want to display typed text and want to keep your line breaking exactly as it is you use: missing: stp:x:starttyping

In the text you can use:

```
\type [...] { }
```

OPT

The curly braces enclose the text you want in teletype. You have to be careful with \type because the line breaking mechanism does not work anymore.

You can set up the 'typing' with:

```
\setuptyping [...] [ ]
```

OPT

```
\setuptype [...] [ ]
```

OPT

34

33.9 Encodings

In CONTEXT MKIV font encoding is no issue (anymore).

34 | Composite characters

In chapter 3 you have already seen that you have to type more than one token to obtain special characters like # \$ % & _ { and }.

Characters with accents for example can be composed or coded with specific CONTEXT commands in order to display them on paper. In case you have a text editor that can display utf8 you can type the composed characters directly.

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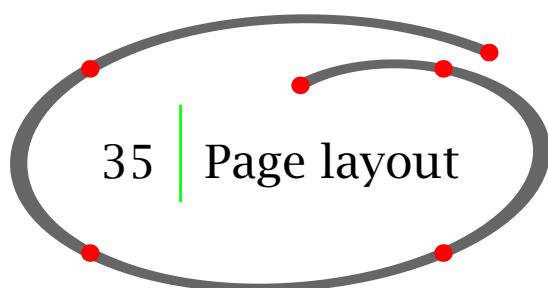
It is not within the scope of this manual to go into accented characters in math mode. See the *TEXBook* by Donald E. Knuth on that subject.

Table 34.1 shows a few examples and the way you can code composed characters.

Character	Composed	CONTEXt command	UTF8
ü	\"u	\uacute	ü
é	\'e	\egrave	é
â	\^a	\acircumflex	â
ä	\"a	\aacute	ä
à	\`a	\agrave	à
å	\aa	\aring	å
ç	\c{c}	\ccedilla	ç
ï	\"i{i}	\idiaeresis	ï
î	\^i{i}	\icircumflex	î
Ä	\"A	\Adiaeresis	Ä
Å	\AA	\Aring	Å
É	\'E	\Egrave	É
æ	\ae	\aeligature	æ
Æ	\AE	\AEligature	Æ
ÿ	\"y	\ydiaeresis	ÿ

Table 34.1 Composed characters.

The character you want to display should be in the font.



35.1 Introduction

The *Layouts in CONTEXt* manual by Willy Egger contains the necessary background information on page layout and design. Below you will find only the basic information necessary for defining rather simple layouts for paper and screen documents.

For more information (examples and usage) on the \setuplayout command please refer to the CONTEXt WIKI.

35.2 Designing the pagelayout

To be able to design a page layout you have to familiarize yourself with the pagemodel of CONTEXT. Figure 35.1 shows the areas on a page that you can use in your design.

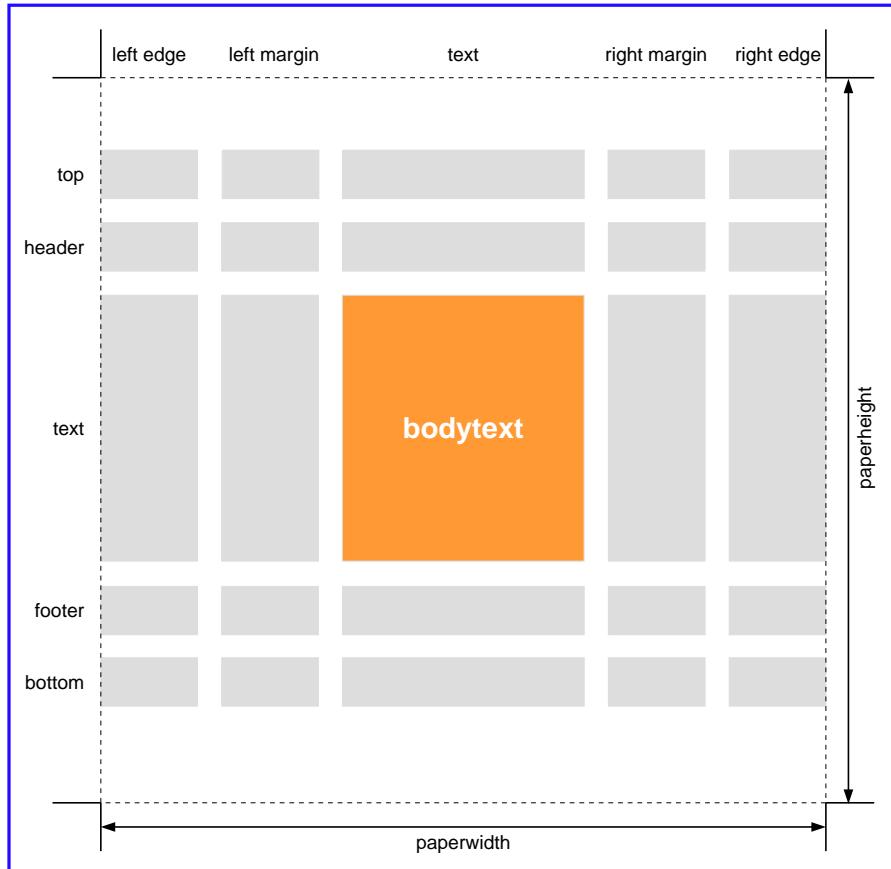


Figure 35.1 The page areas.

The orange bodytext area contains the running text. The top, bottom, and edge area are useful for buttons in screen documents.

Please keep in mind that in CONTEXT you are defining/designing a right-hand page. Only after you have setup `\setuppagenumbers[alternative=doublesided]` the left page is available (mirrored right page).

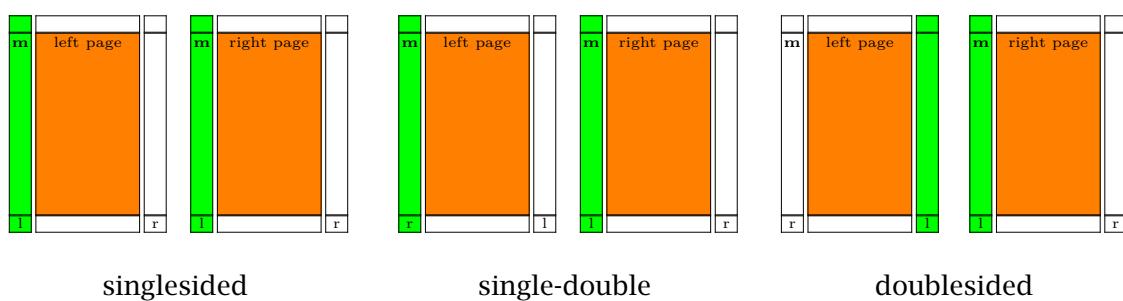


Figure 35.2 Page alternatives.

Note in figure 35.2 that:

- the `\inmargin{m}` is always in the left margin
- the `\setupfootertexts[margin][1][r][r][1]` adapts automatically
- the page is completely mirrored when `alternative=doublesided`

When designing a page ask yourself a few questions:

- do I want margin texts or margin figures
- will I use the margin for the section numbering
- do I have footer and/or header texts
- do I want a double sided layout (right-left page mirrored)
- do I use ornaments (like tabs) on the page
- do I have navigational buttons (screen documents)

35.3 Defining the papersize / screensize

Before you can set up your page layout you have to have an idea about the paper dimensions. The cutmarks connected by the dashed lines in figure 35.1 indicate the papersize. In CONTeXt you set up your papersize with:

missing: `stp:x:\setuppapersize`

Most common predefined papersizes in CONTeXt are A0..A10 and B1..B10 for paper and S3..S8 for screen documents.

Mostly you will use the default setup:

```
\setuppapersize  
[A4] [A4]
```

But you can also define your own paper size for specific products:

```
\definelayout  
[postcard]  
[width=15cm,  
 height=10cm]
```

35.4 Defining the page layout

The page layout is defined by:

```
\setuplayout [...] [...] OPT
```

This command is typed in the set up area of your input file.

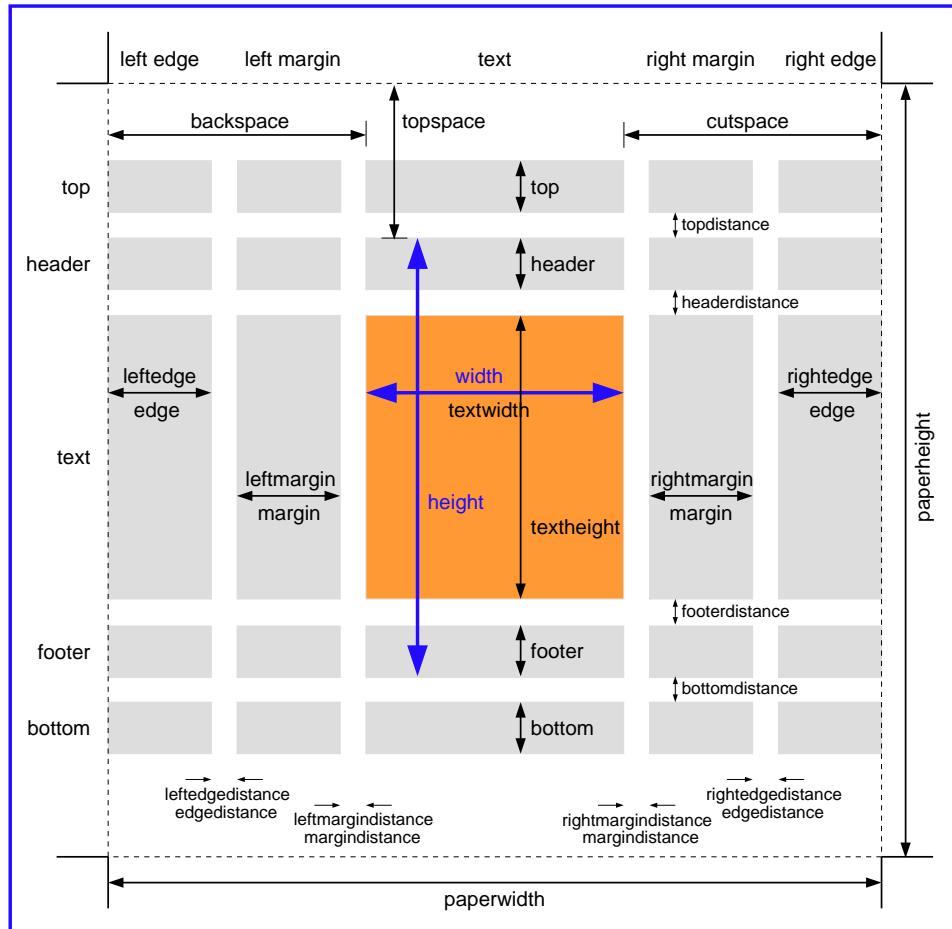


Figure 35.3 The page parameters.

35

The layout of this manual was set with:

```
\setuplayout
[backspace=3cm,
 margin=2cm,
 margindistance=.5cm,
 width=15cm,
 topspace=2cm,
 header=2cm,
 footer=2cm,
 height=25.7cm]
```

If you want to look at your page layout you can type the command `\showframe` and process one page or the whole file. The areas are shown in a number of frames.

The command `\showsetups` shows the values of the parameters. A combination of both commands is `\showlayout`.

The values of the layout parameters are available as commands. This enables you to work more accurately when defining measures of columns, figures and tables. A few of these parameters are explained in table 35.1.

Commands	Meaning
\makeupwidth	width of the typing area
\makeupheight	height of the typing area
\textwidth	width of the text area
\textheight	height of the text area

Table 35.1 A few parameters as commands.

If you want to define the width of a column or the height of a figure you can do it relative to the \makeupwidth or \makeupheight. Changes in this width or height will alter columns and figures proportionally.

```
\placefigure
[here]
[fig:stepgable]
{A stepgable.}
{\externalfigure[ma-cb-19][width=.6\textwidth]}
```

After processing this would become:

**Figure 35.4** A stepgable.

The other available values are (shown with \showsetups):

\paperheight	845.0468pt	29.7000cm	\topdistance	0.0000pt	0.0000cm
\paperwidth	597.5079pt	21.0000cm	\headerheight	28.4527pt	1.0000cm
\printpaperheight	845.0468pt	29.7000cm	\headerdistance	14.2264pt	0.5000cm
\printpaperwidth	597.5079pt	21.0000cm	\textheight	660.1040pt	23.2000cm
\topspace	42.6791pt	1.5000cm	\footerdistance	14.2264pt	0.5000cm
\backspace	64.0187pt	2.2500cm	\footerheight	42.6791pt	1.5000cm
\makeupheight	759.6886pt	26.7000cm	\bottomdistance	0.0000pt	0.0000cm
\makeupwidth	462.3573pt	16.2500cm	\bottomheight	0.0000pt	0.0000cm
\topeheight	0.0000pt	0.0000cm	\leftedgewidth	0.0000pt	0.0000cm

Backgrounds in page areas

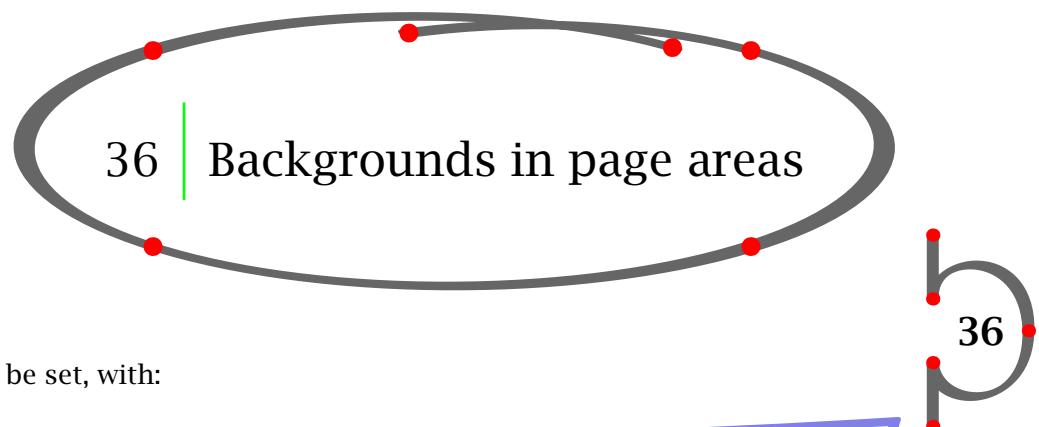
\leftedgedistance	0.0000pt	0.0000cm	\bodyfontsize	8.0000pt	0.2812cm
\leftmarginwidth	56.9055pt	2.0000cm	\lineheight	11.8720pt	0.4173cm
\leftmargindistance	14.2264pt	0.5000cm	\strutheightfactor	.72	
\textwidth	213.1787pt	7.4924cm	\strutdepthfactor	.28	
\rightmargindistance	14.2264pt	0.5000cm	\topskipfactor	1.0	
\rightmarginwidth	56.9055pt	2.0000cm	\maxdepthfactor	0.4	
\rightedgedistance	0.0000pt	0.0000cm			
\rightedgewidth	0.0000pt	0.0000cm			

The parameter values have a global effect and are default throughout the document. Nevertheless you might want to make slight changes in the page design for a number of pages.

```
\adaptlayout[21,38][height=+.5cm]
```

In this case page 21 and 38 have a height of .5 cm + `textheight`.

It is advisable not to use these local changes too often. It is always better to alter the text than to change the page layout.



The page background can be set, with:

```
\setupbackgrounds [...1,...] [...]2,...] [...]3=...,...]  
OPT
```

The first two bracket pairs are used to define the page areas. The last bracket pair is used for set up.

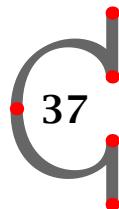
If you want to have backgrounds in the gray areas of the page layout of figure 36.1 you type:

```
\setupbackgrounds  
[header, text, footer]  
[leftmargin, text, rightmargin]  
[background=screen]
```

	left edge	left margin	text	right margin	right edge
top header					
text					
footer					
bottom					

Figure 36.1 The page areas defined in \setupbackgrounds.

37 | Background in paragraphs



To emphasize a paragraph you can use backgrounds. A background is set with the command pair:

```
\starttextbackground [...] [...] ... \stoptextbackground
```

An example can illustrate the use:

```
\setupbackgrounds
[corner=round, frame=on,
 location=paragraph,
 leftoffset=.5\bodyfontsize,
 rightoffset=.5\bodyfontsize,
 bottomoffset=5pt]

\starttextbackground
Hasselt has produced a number of well known people. Only recently
it turned out that Kilian van Rensselaer played a prominent role
in the foundation of the State of New York.
\stoptextbackground
```

This would be displayed as:

Hasselt has produced a number of well known people. Only recently it turned out that Kilian van Rensselaer played a prominent role in the foundation of the State of New York.

Backgrounds can span multiple pages.

You can vary the display of the backgrounds with:

```
\setup{textbackground [...,\dots] [...] = \dots,\dots]  
OPT
```

You can even define your own text backgrounds with:

```
\definetextbackground [...] [...] [...] = [...]  
OPT OPT
```

38.1 Introduction

In \TeX and CONTEX the most important unit of text is the paragraph. You can start a new paragraph by:

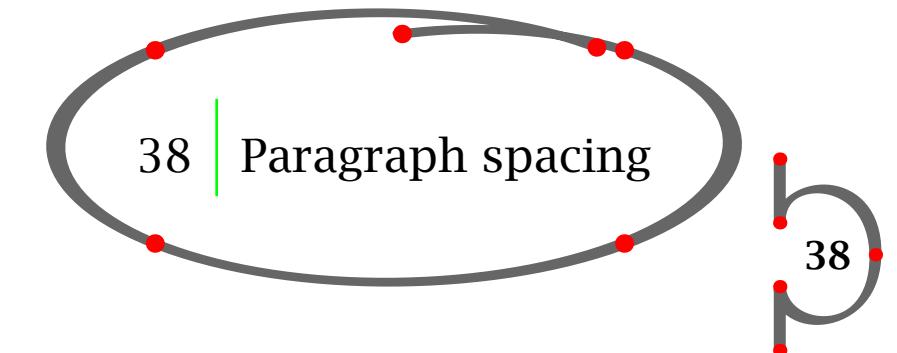
- an empty line
- the \TeX command \par

In your ASCII input file you should use empty lines as paragraph separators. This will lead to a readable, clearly structured and well organized file and will prevent mistakes.

In situations where a command has to be closed explicitly you should use \par .

During one of the wars Hasselt lay under siege. After some time the city was famine stricken, everything edible was eaten. Except for one cow. The cow was kept alive and treated very well. \par

Once a day the citizens of Hasselt took the cow for a walk on the ramparts. The besiegers saw the well fed cow and became very discouraged. They broke up their camps and Hasselt was saved. \par



In the Hoogstraat in Hasselt there is a stone tablet with a representation of the cow that commemorates the siege and the shrewdness of the citizens of Hasselt.

This could also be typed without \pars and a few empty lines.

During one of the wars Hasselt lay under siege. After some time the city was famine stricken, everything edible was eaten. Except for one cow. The cow was kept alive and treated very well.

Once a day the citizens of Hasselt took the cow for a walk on the ramparts. The besiegers saw the well fed cow and became very discouraged. They broke up their camps and Hasselt was saved.

In the Hoogstraat in Hasselt there is a stone tablet with a representation of the cow that commemorates the siege and the wisdom of the citizens of Hasselt.

38.2 Inter paragraph spacing

The vertical spacing between paragraphs can be specified by:

\setupwhitespace [. . .]
OPT

38

This document is produced with \setupwhitespace[medium].

When inter paragraph spacing is specified there are two commands available that are seldom needed:

\nowhitespace
\whitespace

When a paragraph consists of a horizontal line or a framed text like this:

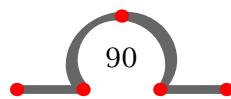
Ridderstraat 27, 8061GH Hasselt

Sometimes spacing is suboptimal. For that purpose you could carry out a correction with:

\startlinecorrection [. . .] ... \stoplinecorrection
OPT

So if you would type:

```
\startlinecorrection  
\framed{Ridderstraat 27, 8061GH Hasselt}  
\stoplinecorrection
```



Paragraph spacing

you will get a better output. Only use these commands if really needed!

```
Ridderstraat 27, 8061GH Hasselt
```

Another command to deal with vertical spacing is:

```
\blank [....] *  
OPT
```

The bracket pair is optional and within the bracket pair you can type the amount of spacing. Keywords like `small`, `medium` and `big` are related to the fontsize.

In official writings Hasselt always has the affix Ov. This is an abbreviation for the province of {\em Overijssel}.

```
\blank[2*big]
```

The funny thing is that there is no other Hasselt in the Netherlands. So it is redundant.

```
\blank
```

The affix is a leftover from the times that the Netherlands and Belgium were one country under the reign of King Philip II of Spain.

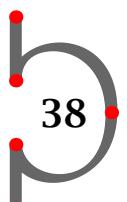
```
\blank[2*big]
```

Hasselt in Belgium lies in the province of Limburg. One wonders if the Belgian people write Hasselt (Li) on their letters.

The command `\blank` without the bracket pair is the default space.

The example would become:

In official writings Hasselt always has the affix Ov. This is an abbreviation for the province of *Overijssel*.



The funny thing is that there is no other Hasselt in the Netherlands. So it is redundant.

The affix is a leftover from the times that the Netherlands and Belgium were one country under the reign of King Philip II of Spain.

Hasselt in Belgium lies in the province of Limburg. One wonders if the Belgian people write Hasselt (Li) on their letters.

The default spacing can be set up with:

```
\setupblank [....] *  
OPT
```

If you want to suppress vertical spacing you can use:

\startpacked [...] ... \stoppacked
OPT

In this manual the whitespace is set at `medium`. In the next situation this set up is ignored and the lines are packed.

\startpacked
Hasselt (Ov) lies in Overijssel.

Hasselt (Li) lies in Limburg.

Watch out: we talk about Limburg in Belgium. There is also a Dutch Limburg.

\stoppacked

This will become:

Hasselt (Ov) lies in Overijssel.

Hasselt (Li) lies in Limburg.

Watch out: we talk about Limburg in Belgium. There is also a Dutch Limburg.

It is not hard to imagine why there is also:

\startunpacked ... \stopunpacked

You can force vertical space with `\godown`. The distance is specified within the brackets.

\godown [...]

Try not to use this command. It is always better use the `\setup...` commands to setup your spacing model.

38.3 Whitespace before and after text components

Most text components that are coded with CONTeXt have a `\setup...` command with which you can define the whitespace before and after that component.

```
\setupitemize
[before=,after=]

\setuphead
[chapter]
[before=,after=]

\setupframedtexts
```

[before=,after=]

The use of the `\setup... commands` prevents you from having to code whitespaces throughout your `TEX` document. This would lead to unreadable sources and inconsistent use of whitepaces.

38.4 Skipping space

You can introduce horizontal and vertical space with `\hskip` and `\vskip` commands.
Try to avoid these commands in your text. It will probably lead to inconsistent spacing.

38.5 Indentation

You can set up the amount of the indentation with:

```
\setupindenting [...,*,...]
OPT
```

A reasonable indentation is achieved by:

```
\setupindenting[yes,]
```

This will lead to indented paragraphs. By default, indentation after white space (as issued by `\blank`) is suppressed.

You can locally influence the indentation state by using:

missing: stp:x:indenting

When for instance you say `never`, from that moment on indentation will be suppressed. Saying `none`, only influences the next paragraph.

If you choose to use indentations, and at a certain place you explicitly *do not* want to indent, you can also say:

```
\noindenting
```

In some `\setup...` commands you can set the parameter `indent=yes`. This means that the paragraph that follows the textcomponent will indent:

```
\setupitemize[indentnext=yes]
```



39 | Defining commands / macros

`CONTEX` is a set of macros based on `TEX`. `TEX` is a programming language as well as a typographical system. This means that you can do the programming yourself if you need that kind of flexibility.

You can define a new command with:

```
\define [^1] ^2 {^3}
          OPT
```

The next example will explain its meaning.

You may have a well illustrated document and you are tired of typing:

```
\placefigure
[here,force]
[fig:logical name]
{Caption.}
{\externalfigure[filename][width=5cm]}
```

You could define your own command with a few variables like:

- logical name
- caption
- file name

Your command definition and call could look something like this:

```
\define[3]\myputfigure
{\placefigure
[here,force][fig:#1]
[#2]{\externalfigure[#3][width=5cm]}}
\myputfigure{lion}{The Dutch lion is a sentry.}{ma-cb-13}
```

From then on the `\myputfigure` is available. Between brackets [3] indicates that you want to use three variables #1, #2 and #3. In the command call `\myputfigure` you have to place these variables between curly braces. The result is shown in figure 39.1.



Figure 39.1 The Dutch lion is a sentry.

Very sophisticated commands can be programmed, but this is left to your own inventiveness. In addition to defining commands you can also define `\start... \stop` command pairs.

```
\definestartstop [^1] [^2] [...] ^3=..., ...]
                  OPT          OPT
```

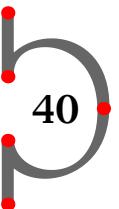
For example:

```
\definestartstop
  [attention]
  [before=\blank\startmarginrule,
   after=\stopmarginrule\blank]

\startattention
{\em Hasselter Juffers} are sweet cookies but the name is no
coincidence. On July 21 in 1233 the {\em Zwartewaterklooster}
(Blackwater Monastery) was founded. The monastery was meant
for unmarried girls and women belonging to the nobility of
Hasselt. These girls and women were called {\em juffers}.
\stopattention
```

This will result in:

Hasselter Juffers are sweet cookies but the name is no coincidence. On July 21 in 1233 the *Zwartewaterklooster* (Blackwater Monastery) was founded. The monastery was meant for unmarried girls and women belonging to the nobility of Hasselt. These girls and women were called *juffers*.



40 | Miscellaneous

40.1 A titlepage

In the first example of this manual on page 5 we used the command:
missing: `stpx: startnamemakeup`

This command can be used to define titlepages. Such a command is needed since title pages often have a different layout than that of the bodytext. With the command pair `\start ... \stopstandardmakeup` you can make up a page within the default page dimensions.

A simple titlepage may look like this:



```
\startstandardmakeup
\blank
\rightaligned{\tf{Hasselt in the 21st century}}
\blank
\rightaligned{\tf{The future}}
\vfill
\rightaligned{\tf{C. van Marle}}
\rightaligned{Hasselt, 2013}
\stopstandardmakeup
```

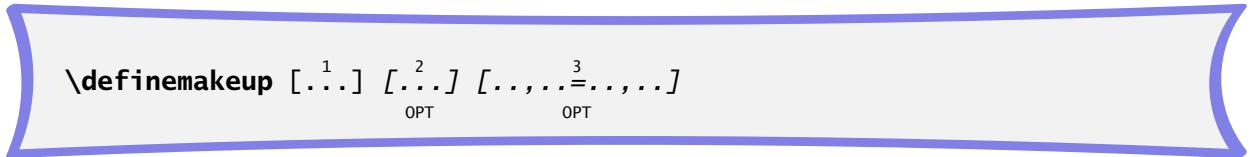
In a doublesided document you have to go through some additional actions to typeset the back of the titlepage.

```
\startstandardmakeup[doublesided=no]
\blank
\rightaligned{\tf{Hasselt in the 21st century}}
\blank
\rightaligned{\tf{The future}}
\vfill
\rightaligned{\tf{C. van Marle}}
\rightaligned{Hasselt, \currentdate[year]}
\stopstandardmakeup
\startstandardmakeup[page=no]
\vfill
\copyright \currentdate[year]
```

This book is dedicated to the people living in Hasselt. We want to thank photographer J. Jonker for manipulating the photos in this book in such a way that readers can get a clear picture of Hasselt's future look.

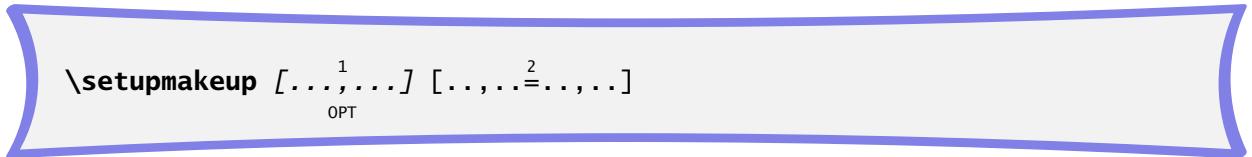
```
\stopstandardmakeup
```

Your own make ups can be made and set up with:



```
\definemakeup [...] [...] [...] = [...] [OPT]
```

and



```
\setupmakeup [...] [...] = [...] [OPT]
```

Please refer to the CONTEXT WIKI for more information on the `\start... \stopmakeup` command.

40.2 Overlays

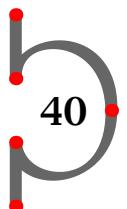
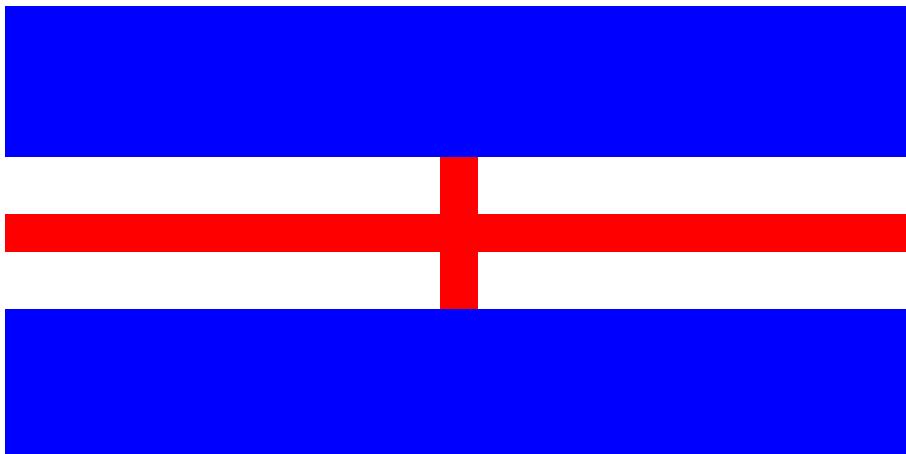
The overlay mechanism gives you the opportunity to add a specific layout to a text component. When there is a background option in a CONTEXT command you can use overlays. The flag of Hasselt could be defined with framed and a number of overlays:

```
\defineoverlay
[verticalbar]
[{\blackrule[height=2cm,width=.5cm,color=red}]]

\defineoverlay
[horizontalbar]
[{\blackrule[height=.5cm,width=12cm,color=red}]]

\framed
[width=12cm,
 height=6cm,
 background={color,foreground,verticalbar,horizontalbar},
 offset=overlap,
 backgroundcolor=blue,
 frame=off]
{\blackrule[width=12cm,height=2cm,color=white]}
```

This will become:



The pagenumber in this manual has a background with an overlay where the \MPclipFive command takes care of drawing the image with METAPOST.

```
\defineoverlay
[NumberBackground]
[\MPclipFive{\overlaywidth}{\overlayheight}{30pt}{5pt}]

\setuppagenumbering
[\location={footer,middle},
 \command=\NummerCommand]

\def\NummerCommand#1%
{\framed
 [\background=NumberBackground,
```



```
\frame=off,
\offset=6pt]
{\lower.5\dp\strutbox\hbox spread 60pt{\hss#1\hss}}
```

40.3 Setups

While defining the layout of a document you can define setups with `\start... \stopsetups`. Setups are placed in the setup area of input file and mostly used to combine a number of commands.

```
\startsetups colorize
  \blue
\stopsetups

\startsetups decolorize
  \black
\stopsetups

\setupitemize
  [before=\setups{colorize},
   after=\setups{decolorize}]
```

Some data on the church are:

```
\startitemize[packed,3*broad]
\sym{997} mentioned for the first time
\sym{1380} destroyed by fire
\sym{1466} rebuild
\sym{1657} restored after shelling by enemy troops
\sym{1725} struck by lightning
\stopitemize
```

Which would result in:

Some data on the church are:

997 mentioned for the first time
1380 destroyed by fire
1466 rebuild
1657 restored after shelling by enemy troops
1725 struck by lightning

Another way of invoking the setups is by the `setups` option that comes with some CONTeXt commands:

```
\definemystartstop[remark]

\setupstartstop[remark]
  [before=\startframed,
   after=\stopframed]

\startsetups important
  \inleftmargin
```

```
[scope=local,
 hoffset=1em]{\bf\color[blue]{}}
\stopsetups

\setupframed
[align=normal,
 setups=important,
 frame=on,
 framecolor=blue,
 offset=5pt]

\startremark
The Stephanus Church was built in 997. After an enormous
fire in 1380 it was rebuilt and that's why it has Gothic
features. The rebuilding was finished in 1466.\endgraf
\stopremark
```

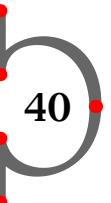
This becomes:

The Stephanus Church was built in 997. After an enormous fire in 1380 it was rebuilt and that's why it has Gothic features. The rebuilding was finished in 1466.

40.4 Variables

There is a mechanism in CONTeXt that enables you to compact information in a list of variables that you can recall throughout the document.

```
\setvariables [^1] [^2,...=...,...]
```



The example below shows how to use variables in defining a coverpage.

```
\setvariables
[cover]
[set=\setups{coverpage},
 student=no,
 teacher=yes,
 title=From Hasselt to America,
 subtitle=An Odyssey,
 authors=\setup{allauthors},
 edition=2012,
 isbn=0123456789]
```

The moment you need the title on your cover page (or somewhere else in your document) you can summon it by:

```
\getvariable{cover}{title}
```



40.5 Floating blocks

A block in CONTEXt is a text element, for example a table or a figure that you can process in a special way. You have already seen the use of `\placefigure` and `\placetable`. These are both examples of floating blocks. The floating mechanism is described in chapter 12 and 13.

You can define these kind of blocks yourself with:

```
\definefloat [..1.] [..2.] [..,..3=...]
```

OPT

OPT

The bracket pairs are used for the name in singular and plural form. For example:

```
\definefloat[intermezzo][intermezzi]
```

Now the following commands are available:

```
\placeintermezzo[]{}{}{}{}  
\startintermezzotext ... \stopintermezzotext  
\placealistofintermezzi  
\completelistofintermezzi
```

The newly defined floating block can be set up with:

```
\setupfloat [..,1...] [..,..2=...]
```

OPT

You can set up the layout of floating blocks with:

```
\setupfloats [..,1...] [..,..2=...]
```

OPT

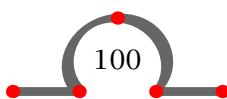
You can set up the numbering and the labels with:

```
\setupcaption [..,1...] [..,..2=...]
```

OPT

These commands are typed in the set up area of your input file and will have a global effect on all floating blocks.

```
\setupfloat[intermezzo][location=middle]  
\setupcaption[location=bottom,headstyle=boldslanted]  
\placeintermezzo{An intermezzo.}  
\startframedtext
```



At the beginning of this century there was a tram line from Zwolle to Blokzijl via Hasselt. Other means of transport became more important and just before the second world war the tram line was stopped. Nowadays such a tram line would have been very profitable.

\stopframedtext

At the beginning of this century there was a tram line from Zwolle to Blokzijl via Hasselt. Other means of transport became more important and just before the second world war the tram line was stopped. Nowadays such a tram line would have been very profitable.

Intermezzo 40.1 An intermezzo.

The framed texts inherits its layout from the example page 54.

Tables or figures may take up a lot of space. The placing of these text elements can be postponed till the next page break. This is done with: \start ... \stoppostponing:

```
\startpostponing
\placefigure
{A postponed figure.}
{\externalfigure[ma-cb-16][width=\textwidth]}
\stoppostponing
```

The figure will be placed at the top of the next page and will cause minimal disruption of the running text.

40.6 Storing text for later use

You can store information temporarily for future use in your document with:

```
\startbuffer [^*] ... \stopbuffer
OPT
```

For example:

```
\startbuffer[visit]
If you want to see what Hasselt has in store you should come and
visit it some time. If you take this manual with you, you will
recognise some locations.
\stopbuffer
\getbuffer[visit]
```

With \getbuffer[visit] you recall the stored text. The logical name is optional. With \typebuffer[visit] you get back the typeset version of the content of the buffer.

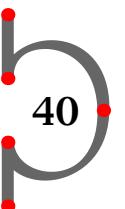
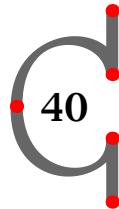




Figure 40.1 A postponed figure.



Buffers are set up with:

```
\setupbuffer [...,...]OPT [...,...=...,...]
```

You can also save a buffer to an external file with:

```
\savebuffer [...,...=...,...]
```

If you want to save the buffer `visit` in an external file called `myfile-sightseeing.tmp` you type:

```
\savebuffer[visit][sightseeing]
```

40.7 Lines

There are many commands to draw lines. For a single line you type:



```
\hairline
```

or:

```
\thinrule
```

For more lines you type:

```
\thinrules [....=....]  
          OPT
```

Text in combination with lines is also possible:

— Hasselt — Amsterdam —

If you draw a straight line from Hasselt to Amsterdam you would have to cover a distance of almost 145 km.

If you draw two straight lines from Hasselt to Amsterdam you would have to cover a distance of almost 290 km.

Amsterdam

Hasselt

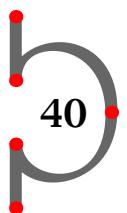
The code of this example is:

```
\starttextrule{Hasselt -- Amsterdam}  
If you draw a straight line from Hasselt to Amsterdam you would have  
to cover a distance of almost 145 \unit{Kilo Meter}.  
\stoptextrule  
If you draw two straight lines from Hasselt to Amsterdam you would  
have to cover a distance of almost 290 \unit{Kilo Meter}.  
Amsterdam \thinrules[n=3] Hasselt
```

You always have to be careful in drawing lines. Empty lines around `\thinrules` must not be forgotten and the vertical spacing is always a point of concern.

You can set up line spacing with:

```
\setupthinrules [....=....]
```



There are a few complementary commands that might be very useful.

```
\setupfillinrules [...,...=...,...]
```

These commands are introduced in the examples below:

```
\setupfillinrules[width=2cm]
\setupfillinlines[width=3cm]
\fillinrules[n=1]{\bf name}
\fillinrules[n=3]{\bf adress}
\fillinline{Can you please state the \underbar{number} of houses
in Hasselt.} \par
Strike out \overstrikess{Hasselt in this text}\periods[18]
```

This will become:

name _____

adress _____

Can you please state the number of houses in Hasselt. _____

Strike out Hasselt in this text.....

These commands are used in questionnaires. Text that is struck out or underlined will not be hyphenated.

In section 40.2 you have already seen the use of the \blackrule command that can be set up with:

```
\setupblackrules [...,...=...,...]
```

```
\blank
\blackrule[width=\textwidth,height=1cm,color=blue]
```

This will result in a rather fat line:

40.8 Super- and subscript in text

Hasselt's economy has known its ^{ups} and _{downs}. Since the nineties of the last century its economy is ^{so} _{so}.

This ugly text was made with `\low{}`, `\high{}` and `\lohi{}{}`. The text was placed between the curly braces.

40.9 Date

You can invoke the system date in your text with:

```
\currentdate [....,*,...]
OPT
```

With `\currentdate[day]`, `\currentdate[month]` and `\currentdate[year]` you can invoke day, month and year separately.

40.10 Rotating text

Sometimes you may want to rotate text or images. You can rotate text and other objects with:

```
\rotate [...] {...}
OPT
```

The first bracket pair is optional. Within that bracket pair you specify the rotation: `rotation=90`. The curly braces contain the text or object you want to rotate.

Hasselt got its municipal rights in 1252. From that time on it had the `\rotate[rotation=90]{right}` to use its own seal on official documents. This seal showed Holy Stephanus known as one of the first Christian martyrs, and was the `\rotate[rotation=270]{patron}` of Hasselt. After the Reformation the seal was redesigned and Stephanus lost his `\quote{holiness}` and was from that time on depicted without his aureole.

This results in a very ugly paragraph:

Hasselt got its municipal rights in 1252. From that time on it had the `right` to use its own seal on official documents. This seal showed Holy Stephanus known as one of the first Christian martyrs,

and was the `patron` of Hasselt. After the Reformation the seal was redesigned and Stephanus lost his 'holiness' and was from that time on depicted without his aureole.

You can rotate an image just as easily:

```
\placefigure
[] [fig:rotation]
{The 180 \unit{Degrees} rotated fishing port (de Vispoort).}
{\rotate[rotation=180]{\externalfigure[ma-cb-15][width=10cm]}}
```

You can see in figure 40.2 that it is not always clear what you get when you rotate.

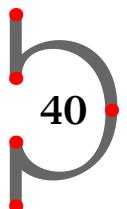




Figure 40.2 The 180° rotated fishing port (de Vispoort).

We can set up rotating with:

```
\setuprotate [...,...=...,...]
```

In the example above you could also rotate image and caption by:

```
\placefigure
[180][fig:rotation]
{The 180 \unit{Degrees} rotated fishing port (de Vispoort).}
{\externalfigure[ma-cb-15][width=10cm]}
```

40

40.11 Scaling text

For some obscure reasons you may want to scale text. You can scale text and other objects with:

```
\scale [^1] [...,...=...,...] {^3}
```

After 1810 the Dedemsvaart brought some prosperity to Hasselt. All ships went through the canals of Hasselt and the `\scale[factor=10]{shops}` on both sides of the canals `\scale[factor=10]{prospered}`.

Which will result in:

After 1810 the Dedemsvaart brought some prosperity to Hasselt. All ships went through the canals of Hasselt and the **shops** on both sides of the canals **prospered**.

40.12 Space

The command `\space` will produce a space. In CONTEXt the `\tilde{}` (tilde) is a non-breakable space.

`\tilde{R}idderstraat \tilde{i}n Hasselt \tilde{i}s about 160\m long and 5 to 6\m wide
with houses on both sides of the street.`

Tildes can also be used to align numbers in a row. The command `\fixedspaces` will give the tilde the fixed width of a number.

```
\fixedspaces
\bTABLE[frame=off]
\bTR \bTD Ridderstraat \eTD \bTD 160 m \eTD \eTR
\bTR \bTD Prinsengracht \eTD \bTD 240 m \eTD \eTR
\bTR \bTD Kalverstraat \eTD \bTD ~60 m \eTD \eTR
\bTR \bTD Meestersteeg \eTD \bTD ~45 m \eTD \eTR
\eTABLE
```

40.13 Carriage return

A new line can be enforced with:

missing: `stpx:crlf`

As a CONTEXt user you should use this command only as a last resort.

When a number of lines should be followed by a *carriage return and line feed* you can use:

missing: `stpx:startlines`

```
\startlines
```

```
.
```

```
.
```

```
\stoplines
```

On a wooden panel in the town hall of Hasselt you can read:

```
\startlines
```

Heimelijcken haet

eigen baet

jongen raet

Door diese drie wilt verstaen

is het Roomsche Rijck vergaen.

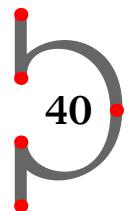
```
\stoplines
```

This little rhyme contains a warning for the magistrates of Hasselt: don't allow personal benefits or feelings to influence your wisdom in decision making.

This will become:

On a wooden panel in the town hall of Hasselt you can read:

Heimelijcken haet



eigen baet
 jongen raet
 Door diese drie wilt verstaen
 is het Roomsche Rijck vergaen.

This little rhyme contains a warning for the magistrates of Hasselt: don't allow personal benefits or feelings to influence your wisdom in decision making.

In a few commands new lines are generated by \\ . For example if you type \inmargin{in the\\margin} then the text will be divided over two lines.

40.14 Hyphenation

When writing multi-lingual texts you have to be aware of the fact that hyphenation may differ from one language to another.

To activate a language you type:

\mainlanguage [...]

Between the brackets you fill in af, ca, cs, cs, da, de, en, fi, fr, it, la, nl, nb, nn, pl, pt, es, sv and tr for afrikaans, catalan, czech, slovak, danish, german, english, finnish, french, italian, latin, dutch, bokmal, nynorsk, polish, portuguese, spanish, swedish and turkish respectively.
 To change from one language to another you can use:

\language[nl] \language[en] \language[de] \language[fr] \language[sp] ...

or the shorthand versions:

\nl \en \de \fr \sp ...

An example:

If you want to know more about Hasselt, the best book to read is probably \quote{\nl Uit de geschiedenis van Hasselt} by F.~Peereboom.

If you want to know more about Hasselt, the best book to read is probably 'Uit de geschiedenis van Hasselt' by F. Peereboom.

If a word is wrongly hyphenated you can define the hyphenation points yourself. This is done in the set up area of your input file:

\hyphenation{his-to-ry}

Note that the language setting is also responsible for the way quotes are placed around quotes and quotations (see section 17).

In some languages (like Dutch) compound words are used that are connected with a hyphen. The separate words have to be hyphenated correctly. In order to do that you can use ||.

If you're looking for an English||speaking person in Hasselt you should go to the Tourist Information Office. There you may expect to find

```
full|| and part||time employees who are fluent in German, English,
French and of course Dutch.
```

This will become:

If you're looking for an English-speaking person in Hasselt you should go to the Tourist Information Office. There you may expect to find full- and part-time employees who are fluent in German, English, French and of course Dutch.

The double || takes care of the hyphen and the correct hyphenation of the separate words. Also note the suspended compounds.

40.15 Charts

To enable you to draw flow diagrams CONTeXt contains the core module `chart`. A simple organogram may look like this:

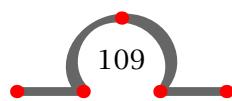
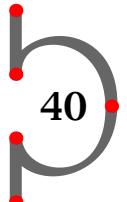


This diagram is defined with the commands below:

```
\setupFLOWcharts
  [width=9\bodyfontsize,
   height=2\bodyfontsize,
   dx=1\bodyfontsize,
   dy=1\bodyfontsize]

\setupFLOWlines
  [arrow=no]

\startFLOWchart[organogram]
\startFLOWcell
  \shape {action}
  \name {01}
  \location {2,1}
  \text {Zwartewaterland}
  \connect [bt]{02}
  \connect [bt]{03}
  \connect [bt]{04}
\stopFLOWcell
\startFLOWcell
  \shape {action}
  \name {02}
  \location {1,2}
  \text {Hasselt}
\stopFLOWcell
\startFLOWcell
```



```
\shape    {action}
\name    {03}
\location {2,2}
\text    {Zwartsluis}
\stopFLOWcell
\startFLOWcell
\shape    {action}
\name    {04}
\location {3,2}
\text    {Genemuiden}
\stopFLOWcell
\stopFLOWchart
```

It is of good practice to define your setups and flow diagrams in separate definition files (environments).

The flowchart can then be invoked by:

```
\FLOWchart[organogram]
```

40.16 Comment in input file

All text between `\start... \stoptext` will be processed while running CONTEXT. Sometimes however you may have text fragments you don't want to be processed or you want to comment on your CONTEXT commands.

If you precede your text with the percentage sign % it will not be processed.

```
% In very big documents you can use the command \input for
% different files.
%
% For example:
%
% \input hass01.tex % chapter 1 on Hasselt
% \input hass02.tex % chapter 2 on Hasselt
% \input hass03.tex % chapter 3 on Hasselt
```

When you delete the % before `\input` the three files will be processed. The comment describing the contents of the files will not be processed.

40.17 Notes

If you want your comment in the input file visible as a 'note' in the PDF file you can use:
missing: stp:x:startcomment

```
\startcomment
The image of the Vispoort should be in color.
\stopcomment
```

The command will produce a sticky note in the PDF.



The note is only visible when interactivity is set with `\setupinteraction` and the comment with `\setupcomment`.

40.18 Hiding text

Text can be hidden with:

missing: stp:x:starthiding

The text between `\start ... \stop{hiding}` will not be processed.

40.19 Input of another `tex` file

In a number of situations you may want to insert other `TeX` files in your input file. For example, sometimes it is more efficient to specify `CONTEXT` sources in more than one file in order to be able to partially process your files.

Another file (with the name `another.tex`) can be inserted by:

```
\input another.tex
```

The extension is optional so this will work too:

```
\input another
```

The command `\input` is a `TeX` command.

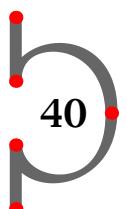
For a more systematic approach in maintaining your documents `CONTEXT` supports a project structure with commands like `\start... \stop{environment}` and `\start... \stop{product}`. Please refer to the magazine *Project structure* for more information.

40.20 XML (eXtended Markup Language)

Normally you code your document with `CONTEXT` commands so you can tell `CONTEXT` what to do with the coded text elements.

A more rigid way to code your content is XML (eXtended Markup Language) which enables you to have more control over your content (scripting, xslt, validation). A simple XML coded document could look like this:

```
<?xml version='1.0' standalone='yes?'>
<document>
  <section>
    <title>Hasselt in winter</title>
    <content>
      <p>In winter skating is a very popular sport in Hasselt.
         All over Hasselt the frozen canals offer children a great
         play ground.</p>
      <p>...</p>
    </content>
  </section>
</document>
```



CONTEXt is able to deal with XML directly without underlying XML2TEX conversions. Please refer to the manual *Dealing with XML* for more information on how to process XML documents. CONTEXt also supports MATHML (presentational and content markup) and OPENMATH with which math expressions can be coded in XML documents.

41 Using modules

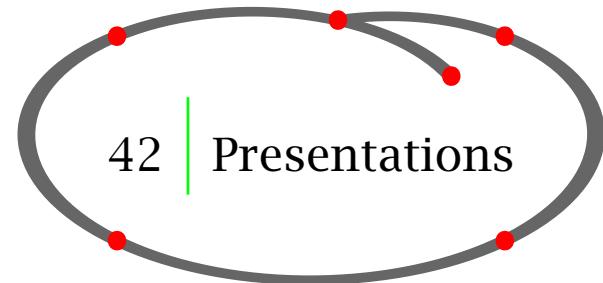
For reasons of efficiency CONTEXT comes with a number of modules that contain specific functionality. Loading a module is done in the set up area of your input file by means of:

When you load a module CONTEXT looks for a file with the following (prefix-)name:

- m-modulename (core module)
 - p-modulename (private module)
 - s-modulename (CONTEXT style file)
 - x-modulename (XML module)
 - t-modulename (third party module)
 - modulename

A few example core modules are:

- m-fields (`m-fields.mkiv`): for PDF forms
 - m-morse (`m-morse.mkvi`): for morse
 - m-spreadsheet (`m-spreadsheet.mkiv`): for spreadsheets
 - m-visual (`m-visual.mkiv`): for visual debugging
 - m-zint (`m-zint.mkiv`): for generating bar codes
 - s-pre-** (`s-pre-**`): for presentations



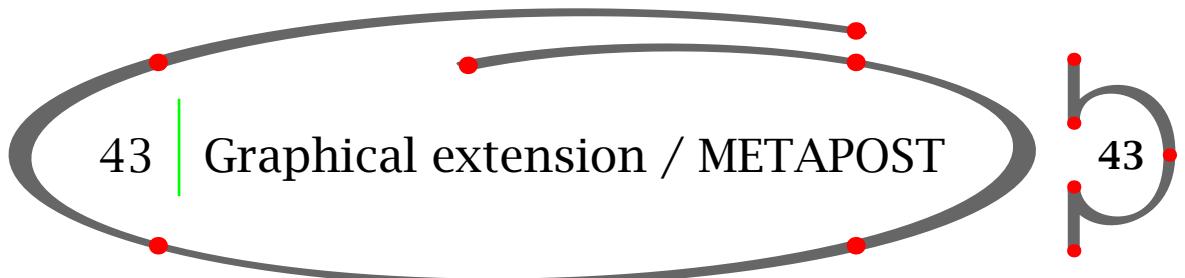
You can use CONTEXt for making your own presentations. A CONTEXt presentation is an interactive PDF document with a screen layout. Often presentations are good examples of the cooperation between CONTEXt and METAPOST.

CONTEXt comes with a number ready-to-use presentations. A presentation is a module with the prefix `s-` and that you can load with the `\usemodule` command.

If you want to use an already existing presentation the best way to proceed is:

- goto `../your-contextdir/tex/texmf-context/tex/context/base` in your text editor
- open a presentation: for example `s-pre-05.tex`
- goto the end of the file and study the commands between the `\start... \stoptext` pair
- copy the commands into your own presentation file
- invoke the presentation with `\usemodule[s][pre-05]` in de setup area of your presentation file
- process the file to view the result
- edit the content of your presentation

A stepwise setup of a presentation is given at the CONTEXt WIKI.



The graphical possibilities of T_EX-related macro packages are rather limited. However, by using the graphical package METAPOST of John Hobby a complete range of graphical features has become available that may improve the look of your documents.

In CONTEXt there is a direct link to METAPOST so users can apply the features of METAPOST directly into their documents. The chapter headers and page numbers of this manual are extended by some graphical elements that are generated by METAPOST.

If you look carefully at these METAPOST extensions you will notice a lot of contextual adaptation (width and height dependend) and randomization. So you can do things in your document that are not possible in other typesetting applications.

A more practical example (for a mathematician at least) is drawn in figure 43.1:



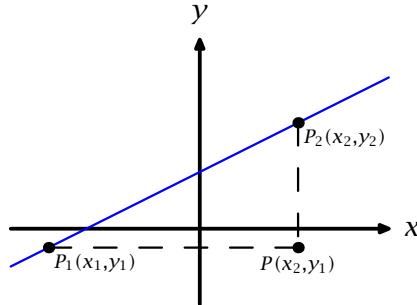
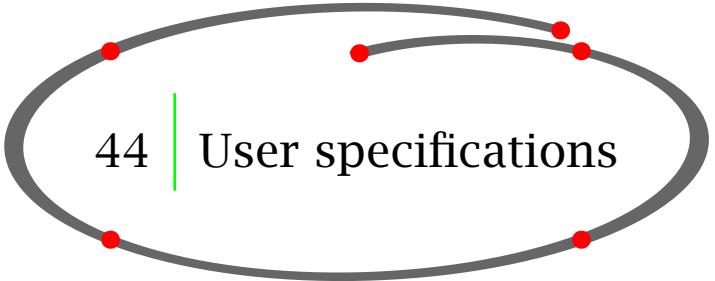


Figure 43.1
METAPOST example.

This example is taken from the mathematical text book *Algetrigulus* by Philip Brown. All graphics in his book are made by means of METAPOST. This one is defined by:

```
\startreusableMPgraphic{origin}
path pb; pb:=(5.5cm,0cm)..(10.5cm,0cm);
path qb; qb:=(8cm,-1cm)..(8cm,2.5cm);
pickup pencircle scaled 0.5mm;
drawarrow pb;
drawarrow qb;
draw thelabel.rt(btex $x$ etex,(10.6cm,0cm));
draw thelabel.top(btex $y$ etex,(8cm,2.6cm));
path l; l:=(5.5cm,-0.5cm)..(10.5cm,2cm);
pickup pencircle scaled 0.3mm;
draw l withcolor blue ;
pair A; A:=(6cm,-0.25cm);
pair B; B:=(9.3cm,1.4cm);
pair C; C:=(9.3cm,-0.25cm);
pickup pencircle scaled 0.15cm;
drawdot A; drawdot B; drawdot C;
draw thelabel.lrt(btex $\scriptstyle P_1(x_1,y_1)$ etex ,A);
draw thelabel.lrt(btex $\scriptstyle P_2(x_2,y_2)$ etex ,B);
draw thelabel.bot(btex $\scriptstyle P(x_2,y_1)$ etex ,C);
path s; s:=A..(9.3cm,-0.25cm);
draw s dashed (evenly scaled 1mm) withpen pencircle scaled 0.3mm;
path t; t:=B..(9.3cm,-0.25cm);
draw t dashed (evenly scaled 1mm) withpen pencircle scaled 0.3mm;
\stopreusableMPgraphic
```

The usage and features of METAPOST within CONTeXt are described in the extensive METAFUN manual.



44 | User specifications

The setup area of your document is the area before the `\starttext` command. For example:

<code>\setuplayout[width=25cm]</code>	first line of your file
	set the width of your text
	empty line for readability
	starts your text
<code>\starttext</code>	your text
<code>Hello Hasselt.</code>	
<code>\stoptext</code>	ends your text

Note that the first line of this file is empty. However, this first line is a preamble and can be used for specific user specifications. For example:

<code>% engine=lualatex</code>	use the lualatex engine
	empty line for readability
<code>\setuplayout[width=25cm]</code>	set the width of your text
	empty line for readability
<code>\starttext</code>	starts your text
<code>Hello Hasselt.</code>	your text
<code>\stoptext</code>	ends your text

Note that CONTEXt sees the text after the `%` sign in this first line not as a comment.

The preamble can have a meaning for both CONTEXt and SCITE:

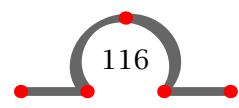
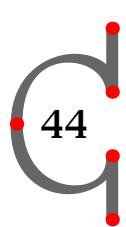
<code>% engine=pdftex interface=en modes=screen language=uk</code>	
	use the pdftex engine
	empty line for readability
<code>\starttext</code>	starts your text
<code>Hello Hasselt.</code>	your text
<code>\stoptext</code>	ends your text

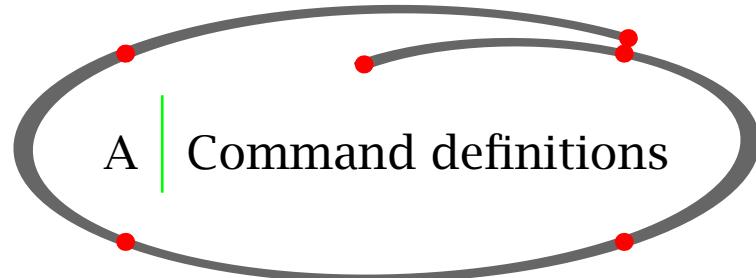
This will be interpreted as:

<code>engine=pdftex</code>	CONTEXt : run as PDFTEX
<code>interface=en</code>	CONTEXt : expect english CONTEXt commands (lexing)
	SCITE : use english lexing
<code>modes=screen</code>	CONTEXt : invoke mode <code>screen</code> that is set in the text
<code>language=uk</code>	SCITE : use the english spell checker



User specifications





Here we summarize the commands we introduced in the previous chapters. This is just a selection of the whole repertoire of CONTeXt commands. Those who want to see them all can take a look at the more extensive manual or the *Quick Reference Manuals* that give a complete overview of all CONTeXt-commands.

Arguments that are typeset *slanted* are optional and can be omitted. The number points to the page where the command is explained. Black arrows indicate that the command is only of use in interactive documents and gray arrows tell us that additional functionality is provided in interactive mode. Keep in mind that we only show the commands we described in this manual, there are many more.

\about [...*]

* REFERENCE

\at {...¹} {...²} [...]

1 TEXT^{OPT}

2 TEXT

3 REFERENCE

\blank [...,*...]

* inherits: \spacing

\bTABLE [...,*...=,...,...] ... \eTABLE

* inherits: \setup^{OPT}TABLE



Command definitions

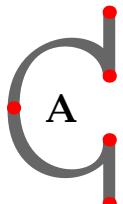
```
\button [...] {...} [...]
1 inherits: \setupbuttonOPT
2 TEXT
3 REFERENCE
```

```
\color [...] {...}
1 COLOR
2 CONTENT
```

```
\currentdate [...,*,...]
* year month day weekdayOPT y yy Y m mm M d dd D w W space \
  month:mnenm m:mnenm d:ord day:ord dd:ord D:ord TEXT referral
  day:+ day:++ d:+ d:++ dd:+ dd:++ D:+ D:++ month:jalali m:jalali jalali:to jalali:from
```

```
\define [...] \^2... {...}
1 NUMBEROPT
2 CSNAME
3 CONTENT
```

```
\definebodyfont [...] \^2 [...] \^3 [...] [...] = ...]
1 NAME defaultOPT
2 NAME DIMENSION
3 rm ss tt hw cg
4 tf = FILE
  bf = FILE
  it = FILE
  sl = FILE
  bi = FILE
  bs = FILE
  sc = FILE
  mr = FILE
  mrlr = FILE
  mrrl = FILE
  mb = FILE
  mbtr = FILE
  mbtl = FILE
```



Command definitions

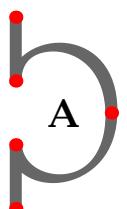
```
\definecolor [...] [...,...=...,...]
1 NAME
2 r = NUMBER
g = NUMBER
b = NUMBER
c = NUMBER
m = NUMBER
y = NUMBER
k = NUMBER
h = NUMBER
s = NUMBER
v = NUMBER
x = NUMBER
a = NUMBER none normal multiply screen overlay softlight hardlight colordodge colorburn darken lighten difference
exclusion hue saturation color luminosity
t = NUMBER
```

```
\definecombinedlist [...] [...] [...,...=...,...]
1 NAME
2 LIST
3 inherits: \setuplist
```

```
\definedescription [...] [...] [...,...=...,...]
1 NAME
2 NAME
3 inherits: \setupdescription
```

```
\defineenumeration [...] [...] [...,...=...,...]
1 NAME
2 NAME
3 inherits: \setupenumeration
```

```
\definefloat [...] [...] [...,...=...,...]
1 SINGULAR
2 SINGULAR PLURAL
3 inherits: \setupfloat
instances: chemical figure table intermezzo graphic
```



Command definitions

```
\definehead [...] [...] [...]...]
1 NAME          OPT          OPT
2 SECTION
3 inherits: \setuphead
```

```
\definemakeup [...] [...] [...]...]
1 NAME          OPT          OPT
2 NAME
3 inherits: \setupmakeup
```

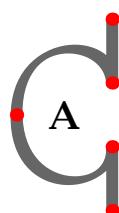
```
\defineregister [...] [...] [...]...]
1 NAME          OPT          OPT
2 NAME
3 inherits: \setupregister
```

```
\definesorting [...] [...] [...]...]
1 SINGULAR          OPT
2 PLURAL
3 none CSNAME
```

```
\definestartstop [...] [...] [...]...]
1 NAME          OPT          OPT
2 NAME
3 inherits: \setupstartstop
```

```
\definesynonyms [...] [...] [...] [...]...]
1 SINGULAR          OPT          OPT
2 PLURAL
3 CSNAME
4 CSNAME
```

```
\definetabulate [...] [...] [...] [...]...]
1 NAME          OPT          OPT
2 NAME
3 TEMPLATE
```



Command definitions

```
\definetextbackground [...] [...] [...]...]
1 NAME           OPT           OPT
2 NAME
3 inherits: \setuptextbackground
```

```
\externalfigure [...] [...] [...]...]
1 FILE           OPT           OPT
2 NAME
3 inherits: \setupexternalfigure
```

```
\framed [...] [...] {...}
1 inherits: \setupframed
2 CONTENT
```

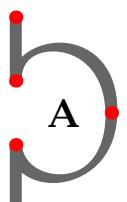
```
\from [...]
* REFERENCE
```

```
\godown [...]
* DIMENSION
```

```
\goto {...} [...]
1 CONTENT
2 REFERENCE
```

```
\hairline
```

```
\in {...} {...} [...]
1 TEXTOPT    OPT
2 TEXT
3 REFERENCE
```



Command definitions

```
\mainlanguage [...]
* LANGUAGE
```

```
\note [...] [...]
1 NAME OPT
2 REFERENCE
```

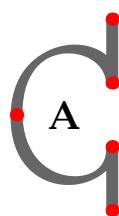
```
\page [...] ...
* inherits: OPT pagebreak
```

```
\pagerefERENCE [...] ...
* REFERENCE
```

```
\placefloat [...] [...] [...]
1 SINGULAR          OPT          OPT
2 split always left right inner outer backspace cutspace inleft inright inmargin leftmargin rightmargin leftedge
rightedge innermargin outermargin inneredge outeredge text opposite reset height depth [-+]line halfline grid
high low fit 90 180 270 nonumber none local here force margin [-+]hang hanging tall both middle offset top bottom
auto page leftpage rightpage somewhere effective header footer
3 REFERENCE
4 TEXT
5 CONTENT
```

```
\placefootnotes [...] ...
* inherits: \setupnote          OPT
```

```
\placeformula [...] ...
* + - REFERENCE          OPT
```



Command definitions

```
\placeclist [....1,... ] [...,...2=...,... ]
1 LIST
2 inherits: \setuplist
```

```
\placelocalfootnotes [...,...*=...,...]
* inherits: \setupnote
```

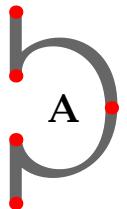
```
\registerunit [...] [...,...2=...,...]
1 prefix unit operator OPT suffixe symbol packaged
2 KEY = VALUE
```

```
\rotate [...] [...,...1=...,... ] { ... }
1 inherits: \setuprotate
2 CONTENT
```

```
\savebuffer [...] [...,...*=...,...]
* list = NAME
  file = FILE
  prefix = yes no
```

```
\scale [...] [...,...2=...,... ] { ... }
1 NAME OPT
2 inherits: \setupscale
3 CONTENT
```

```
\setupalign [...] [...,...*=...,...]
* broad wide bottom height line high low lohi flushright flushleft middle yes no width normal reset inner outer
  flushinner flushouter left right center disable last end paragraph lefttoright righttoleft 12r r2l table lesshyphenation
  morehyphenation hanging nohanging hz fullhz nohz hyphenated nohyphenated tolerant verytolerant stretch extremestretch
  final 2*final 3*final 4*final
```



Command definitions

```
\setupbackgrounds [...,1] [...] [2,...] [...]...3,...]
1 top header text footer bottom          OPT
2 leftedge leftmargin text rightmargin rightedge
3 inherits: \setupframed
```

```
\setupblackrules [...,...=...,...]
* width      = max DIMENSION
  height     = max DIMENSION
  depth      = max DIMENSION
  distance   = DIMENSION
  n          = NUMBER
  alternative = a b
  style      = STYLE COMMAND
  color      = COLOR
  type       = mp yes no
  mp         = NAME
```

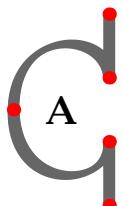
```
\setupblank [...,*,...]
* inherits: \vspacingOPT
```

```
\setupbodyfont [...,*,...]
* DIMENSION NAME globalOPT reset x xx small big script scriptscript rm ss tt hw cg roman serif regular sans sansserif
  support type teletype mono handwritten calligraphic
```

```
\setupbuffer [...,1] [...] [2,...=...,...]
1 BUFFER          OPT
2 before = COMMAND
  after  = COMMAND
```

```
\setupcaption [...,1] [...] [2,...=...,...]
1 NAME          OPT
2 inherits: \setupfloatcaption
```

```
\setupcaptions [...,1] [...] [2,...=...,...]
1 NAME          OPT
2 inherits: \setupfloatcaption
```



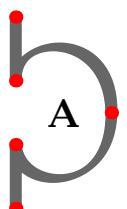
Command definitions

```
\setupcolumns [...,*...]
* n           = NUMBER
  distance    = DIMENSION
  option      = background
  offset      = DIMENSION
  command     = \...#1
  height      = DIMENSION
  direction   = left right
  balance     = yes no
  align       = setupalign
  tolerance   = setuptolerance
  blank       = inherits: \blank
  ntop        = NUMBER
  rule        = on off COMMAND
```

```
\setupcombinedlist [...] [...,*...]
1 LIST
2 inherits: \setuplist
```

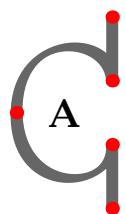
```
\setupenumerations [...] [...,*...]
1 NAME          OPT
2 inherits: \setupenumeration
```

```
\setupfillinrules [...] [...,*...]
* before       = COMMAND
  after        = COMMAND
  n            = NUMBER
  interlinespace = small medium big NUMBER
  distance     = DIMENSION
  width        = fit broad DIMENSION
  separator    = COMMAND
  style        = STYLE COMMAND
  color        = COLOR
```



Command definitions

```
\setupfloat [....1,...][....2=...,...]
1 SINGULAR          OPT
2 indentnext        = yes no auto
      default       = inherits: \placefloat
      fallback       = inherits: \placefloat
      inner          = COMMAND
      criterium     = DIMENSION
      method         = NUMBER
      sidemethod    = NUMBER
      textmethod    = NUMBER
      sidealign      = height depth line halfline grid normal
      grid           = CD:STRING
      local          = yes no
      command        = \...#1
      availablewidth = DIMENSION
      availableheight= DIMENSION
      minwidth       = DIMENSION
      maxwidth       = DIMENSION
      location        = left right middle flushleft flushright center max inner outer innermargin outermargin
                        innerridge outeredge backspace cutspace leftmargin rightmargin leftedge rightedge
      leftmargindistance = DIMENSION
      rightmargindistance = DIMENSION
      leftmargin      = DIMENSION
      rightmargin     = DIMENSION
      innermargin     = DIMENSION
      outermargin     = DIMENSION
      bottombefore   = COMMAND
      bottomafter    = COMMAND
      expansion       = yes no xml
      referenceprefix = + - TEXT
      xmlesetup       = NAME
      catcodes        = NAME
      freeregion     = yes no
      spacebefore    = none inherits: \blank
      spaceafter     = none inherits: \blank
      width          = DIMENSION
      height          = DIMENSION
      offset          = DIMENSION none overlay
      sidespacebefore= none inherits: \blank
      sidespaceafter = none inherits: \blank
      margin          = DIMENSION
      ntop            = DIMENSION
      nbottom         = DIMENSION
      step            = small medium big line depth
      nlines          = NUMBER
      cache           = yes no
```



```
\setupfloats [....1,...][....2=...,...]
1 SINGULAR          OPT
2 inherits: \setupfloat
```

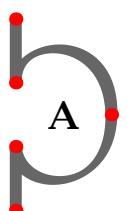
```
\setupfooter [....1][....2=...,...]
1 text margin edgeOPT
2 inherits: \setuplayoulement
```

Command definitions

```
\setupfootertexts [^1] [^2] [^3] [^4] [^5]
1 text margin edge      OPT    OPT    OPT    OPT    OPT
2 datepagenumber MARK TEXT COMMAND
3 datepagenumber MARK TEXT COMMAND
4 datepagenumber MARK TEXT COMMAND
5 datepagenumber MARK TEXT COMMAND
```

```
\setupframed [^1,...] [^2,...=...,...]
1 NAME          OPT
2 corner        = rectangular round NUMBER
  framecorner   = rectangular round NUMBER
  backgroundcorner = rectangular round NUMBER
  radius         = DIMENSION
  frameradius   = DIMENSION
  backgroundradius = DIMENSION
  depth          = DIMENSION
  framedepth     = DIMENSION
  backgrounddepth = DIMENSION
  framecolor     = COLOR
  topframe       = on off NAME
  bottomframe    = on off NAME
  leftframe      = on off NAME
  rightframe     = on off NAME
  region         = yes no
  rulethickness  = DIMENSION
  frameoffset    = DIMENSION
  frame          = on off overlay none
  background     = foreground color NAME
  backgroundoffset = frame DIMENSION
  component      = NAME
  extras         = COMMAND
  foregroundstyle = STYLE COMMAND
  foregroundcolor = COLOR
  setups         = NAME
  offset         = default overlay none DIMENSION
  width          = local fit max broad fixed DIMENSION
  height         = fit max broad DIMENSION
  align          = inherits: \setupalign
  strut          = yes no none local global
  autostrut      = yes no
  location        = height high low top middle bottom line lohi hanging keep formula mathematics normal
  autowidth      = yes no force
  lines           = NUMBER
  top             = COMMAND
  bottom          = COMMAND
  blank           = yes no
  profile         = NAME
  empty           = yes no
  loffset         = DIMENSION
  roffset         = DIMENSION
  toffset         = DIMENSION
  boffset         = DIMENSION
  orientation     = NUMBER
```

```
\setupframedtexts [^1,...] [^2,...=...,...]
1 NAME          OPT
2 inherits: \setupframedtext
```



Command definitions

```
\setuphead [....1] [....=2....]  
1 SECTION          OPT  
2 frontpartlabel = NAME  
bodypartlabel = NAME  
appendixlabel = NAME  
backpartlabel = NAME  
expansion = yes no xml  
catcodes = NAME  
sectionresetset = NAME  
sectionseparatorset = NAME  
sectionconversionset = NAME  
conversion = NAME  
sectionstarter = COMMAND PROCESSOR->COMMAND  
sectionstopper = COMMAND PROCESSOR->COMMAND  
sectionset = NAME  
sectionsegments = NUMBER NUMBER:NUMBER NUMBER:=* NUMBER:all SECTION SECTION:SECTION SECTION:SECTION:SECTION:  
referenceprefix = + - TEXT  
style = STYLE COMMAND  
color = COLOR  
textstyle = STYLE COMMAND  
textcolor = COLOR  
numberstyle = STYLE COMMAND  
numbercolor = COLOR  
coupling = SECTION  
ownnumber = yes no  
beforesection = COMMAND  
aftersection = COMMAND  
insidesection = COMMAND  
incrementnumber = yes no list empty  
placehead = yes no hidden empty  
number = yes no  
page = inherits: \page  
marking = page reset  
header = start stop high none normal empty nomarking NAME  
text = start stop high none normal empty nomarking NAME  
footer = start stop high none normal empty nomarking NAME  
before = COMMAND  
after = COMMAND  
inbetween = COMMAND  
continue = yes no  
aligntitle = yes no float  
interlinespace = NAME  
interaction = list reference  
internalgrid = NAME  
grid = normal standard yes strict tolerant top bottom both broad fit first last high one low  
none line strut box min max middle NAME  
align = inherits: \setupalign  
tolerance = inherits: \setuptolerance  
strut = yes no  
hang = line broad fit none NUMBER  
margin = DIMENSION  
indentnext = yes no auto  
alternative = text paragraph normal margin inmargin top middle bottom reverse margintext NAME  
width = DIMENSION  
numberwidth = DIMENSION  
textwidth = DIMENSION  
distance = DIMENSION  
textdistance = DIMENSION  
commandbefore = COMMAND  
commandafter = COMMAND  
command = \...#1#2  
textcommand = \...#1  
deeptextcommand = \...#1  
numbercommand = \...#1  
deepnumbercommand = \...#1  
location = NAME
```



Command definitions

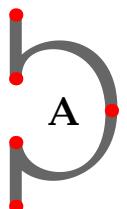
```
\setupheader [...] [...,...=...,...]
1 text margin edgeOPT
2 inherits: \setuplayoutelement
```

```
\setupheadertexts [...] [...] [...] [...] [...] [...]
1 text margin edgeOPT OPT OPT OPT OPT
2 date pagenumber MARK TEXT COMMAND
3 date pagenumber MARK TEXT COMMAND
4 date pagenumber MARK TEXT COMMAND
5 date pagenumber MARK TEXT COMMAND
```

```
\setupheads [...] [...] [...,...=...,...]
1 SECTIONOPT
2 inherits: \setuphead
```

```
\setupindenting [...] [...,*,...]
* [-+]small [-+]medium [-+]big none no not first next yes always never odd even normal reset toggle DIMENSION NAME
```

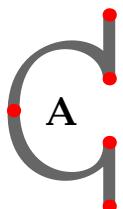
```
\setupinteraction [...] [...] [...,...=...,...]
1 NAMEOPT
2 state      = start stop
style       = STYLE COMMAND
color        = COLOR
contrastcolor = COLOR
title        = TEXT
subtitle     = COLOR
author       = TEXT
date         = TEXT
keyword      = TEXT
focus        = standard frame width minwidth height minheight fit tight
menu         = on off
fieldlayer   = auto NAME
calculate    = REFERENCE
click        = yes no
display      = normal new
page         = yes no page name auto
openaction   = REFERENCE
closeaction  = REFERENCE
openpageaction = REFERENCE
closepageaction = REFERENCE
symbolset    = NAME
height       = DIMENSION
depth        = DIMENSION
focusoffset  = DIMENSION
```



Command definitions

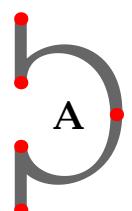
```
\setupinteractionmenu [...1,...] [...]=2...]  
1 NAME OPT  
2 alternative = vertical horizontal hidden  
category = NAME  
leftoffset = overlay frame none default DIMENSION  
rightoffset = overlay frame none default DIMENSION  
topoffset = overlay frame none default DIMENSION  
bottomoffset = overlay frame none default DIMENSION  
maxwidth = DIMENSION  
maxheight = DIMENSION  
itemalign = left middle right flushleft flushright low high lohi  
state = start empty local  
left = COMMAND  
right = COMMAND  
distance = overlay DIMENSION  
before = COMMAND  
after = COMMAND  
inbetween = COMMAND  
position = yes no  
middle = COMMAND  
style = STYLE COMMAND  
color = COLOR  
samepage = yes no empty none normal default  
contrastcolor = COLOR  
inherits: \setupframed
```

```
\setuplanguage [...] [...]=2...]  
1 LANGUAGE default OPT  
2 default = LANGUAGE  
state = start stop  
date = inherits: \currentdate  
patterns = FILE  
lefthyphenmin = NUMBER  
righthyphenmin = NUMBER  
lefthyphenchar = NUMBER  
righthyphenchar = NUMBER  
setups = NAME  
spacing = broad packed  
font = auto  
text = TEXT  
limittext = TEXT  
hyphen = TEXT  
compoundhyphen = TEXT  
leftcompoundhyphen = TEXT  
rightcompoundhyphen = TEXT  
leftquote = COMMAND  
rightquote = COMMAND  
leftquotation = COMMAND  
rightquotation = COMMAND  
leftspeech = COMMAND  
rightspeech = COMMAND  
leftsentence = COMMAND  
middlespeech = COMMAND  
rightsentence = COMMAND  
midsentence = COMMAND  
leftsubsentence = COMMAND  
rightsubsentence = COMMAND  
factor = yes no
```



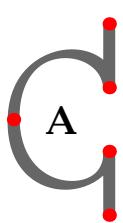
Command definitions

```
\setuplayout [...] [...,...1...,...2...]
1 NAME          OPT
2 state         = start stop normal repeat
margin          = DIMENSION
edge            = DIMENSION
margindistance = DIMENSION
edgedistance   = DIMENSION
leftedgedistance = DIMENSION
rightedgedistance = DIMENSION
leftmargindistance = DIMENSION
rightmargindistance = DIMENSION
topdistance    = DIMENSION
headerdistance = DIMENSION
footerdistance = DIMENSION
bottomdistance = DIMENSION
preset          = NAME
leftmargin     = DIMENSION
rightmargin    = DIMENSION
leftedge        = DIMENSION
rightedge       = DIMENSION
header          = DIMENSION
footer          = DIMENSION
top             = DIMENSION
bottom          = DIMENSION
backspace       = DIMENSION
topspace        = DIMENSION
setups          = NAME
cutspace         = DIMENSION
width           = DIMENSION middle fit
bottomspace     = DIMENSION
lines           = NUMBER
height          = DIMENSION middle fit
horoffset       = DIMENSION
veroffset       = DIMENSION
columns         = NUMBER
columndistance = DIMENSION
method          = default normal NAME
location         = left middle right top bottom singlesided doublesided
textwidth        = DIMENSION
textheight       = DIMENSION
nx              = NUMBER
ny              = NUMBER
dx              = DIMENSION
dy              = DIMENSION
scale           = NUMBER
sx              = NUMBER
sy              = NUMBER
marking          = on off page empty color one two four
grid             = yes no off
textdistance    = DIMENSION
alternative     = default normal makeup NAME
clipoffset      = DIMENSION
cropoffset      = DIMENSION
trimoffset      = DIMENSION
bleedoffset     = DIMENSION
artoffset       = DIMENSION
```



Command definitions

```
\setuplist [....1,....] [.....2=.....]
1 LIST          OPT
2 state         = start stop
    location   = none here
    type        = simple command userdata
    criterium   = local intro reference SECTIONBLOCK:reference all SECTIONBLOCK:all text SECTIONBLOCK:text
                  current SECTIONBLOCK:current here previous SECTIONBLOCK:previous component SECTION
                  SECTIONBLOCK:SECTION
    list         = NAME
    width        = fit broad auto DIMENSION
    height       = fit broad DIMENSION
    depth        = fit broad DIMENSION
    symbol       = one two three none default
    label        = yes no none NAME
    starter      = COMMAND
    stopper     = COMMAND
    command     = \....##1##2##3
    numbercommand = \....##1
    textcommand  = \....##1
    pagecommand  = \....##1
    pagenumber   = yes no always
    headnumber   = yes no always
    before       = COMMAND
    after        = COMMAND
    inbetween    = COMMAND
    margin        = none DIMENSION
    distance      = none DIMENSION
    aligntitle   = yes no
    numeralign  = left right middle flushleft flushright inner outer
    align         = inherits: \setupalign
    hang          = yes no
    left          = COMMAND
    right         = COMMAND
    interaction   = yes no all number text title page sectionnumber pagenumber
    limittext    = yes no TEXT
    style         = STYLE COMMAND
    color         = COLOR
    numberstyle  = STYLE COMMAND
    numbercolor   = COLOR
    textstyle     = STYLE COMMAND
    textcolor     = COLOR
    pagestyle    = STYLE COMMAND
    pagecolor     = COLOR
    reference    = NUMBER
    extras        = NAME
    order         = command all title
    alternative   = a b c d e f g left right top bottom command none interactive paragraph horizontal
                  vertical NAME
    maxwidth     = DIMENSION
    pageprefix   = yes no
    pageprefixseparatorset = NAME
    pageprefixconversionset = NAME
    pageprefixset = NAME
    pageprefixsegments = NUMBER NUMBER:NUMBER NUMBER:* NUMBER:all SECTION SECTION:SECTION SECTION:* SECTION:all
    pageprefixconnector = COMMAND PROCESSOR->COMMAND
    pageconversionset = NAME
    pagestarter   = COMMAND PROCESSOR->COMMAND
    pagestopper   = COMMAND PROCESSOR->COMMAND
    inherits: \setupcounterinherits: \setupframed
```

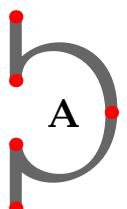


Command definitions

```
\setupmakeup [...1,...] [...]...2=...,...]
1 NAME
2 page      = inherits: \page
  command   = COMMAND
  width     = DIMENSION
  height    = DIMENSION
  align     = inherits: \setupalign
  setups    = NAME
  top       = COMMAND
  bottom    = COMMAND
  before    = COMMAND
  after     = COMMAND
  location   = top
  reference  = REFERENCE
  pagestate  = start stop
  headerstate = start stop high empty none normal
  footerstate = start stop high empty none normal
  topstate   = start stop high empty none normal
  bottomstate = start stop high empty none normal
  textstate   = start stop high empty none normal
  doublesided = yes no empty
  style      = inherits: \value-style
  color      = COLOR
```

```
\setuppagenumbering [...,...*=...,...]
* alternative = singlesided doublesided
  page      = inherits: \page
  strut     = yes no
  command   = \...#1
  left      = COMMAND
  right     = COMMAND
  state     = start stop
  width     = DIMENSION
  location   = header footer left middle right inleft inright margin inmargin atmargin marginedge
  style      = STYLE COMMAND
  color      = COLOR
```

```
\setupparagraphs [...]...1 [...]...2 [...]...3=...,...]
1 NAME
2 each NUMBER
3 n        = NUMBER
  before   = COMMAND
  after    = COMMAND
  width    = DIMENSION
  distance = DIMENSION
  height   = DIMENSION fit
  top      = COMMAND
  bottom   = COMMAND
  align    = inherits: \setupalign
  inner    = COMMAND
  command  = COMMAND
  rule     = on off
  rulethickness = DIMENSION
  rulecolor = COLOR
  style    = STYLE COMMAND
  color    = COLOR
```



Command definitions

```
\setupregister [...] [...,...=...]
1 NAME NAME:NUMBER OPT
2 referencemethod = forward
    expansion = yes no xml
    ownnumber = yes no
    xmlsetup = NAME
    alternative = a b A B
    method = default before after first last ch mm zm pm mc zc pc uc
    compress = yes no all
    criterium = local text current previous all SECTION
    pageprefixseparatorset = COMMAND
    pageprefixconversionset = NAME
    pageprefixstarter = COMMAND PROCESSOR->COMMAND
    pageprefixstopper = COMMAND PROCESSOR->COMMAND
    pageprefixset = NAME
    pageprefixsegments = NUMBER NUMBER:NUMBER NUMBER:NUMBER:NUMBER:all SECTION SECTION:SECTION SECTION:SECTION:all SECTION:all
    pageprefixconnector = COMMAND
    pageprefix = yes no
    pageseparatorset = NAME
    pageconversionset = NAME
    pagestarter = COMMAND PROCESSOR->COMMAND
    pagestopper = COMMAND PROCESSOR->COMMAND
    pagesegments = NUMBER NUMBER:NUMBER NUMBER:NUMBER:NUMBER:NUMBER:all
    maxwidth = DIMENSION
    indicator = yes no
    before = COMMAND
    after = COMMAND
    command = \...##1
    textcommand = \...##1
    deeptextcommand = \...##1
    pagecommand = DIMENSION
    distance = DIMENSION
    interaction = text pagenumber
    pagenumber = yes no
    symbol = a n none 1 2 COMMAND
    language = default DIN5007-1 DIN5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scen LANGUAGE
    style = STYLE COMMAND
    color = COLOR
    textstyle = STYLE COMMAND
    textcolor = COLOR
    pagestyle = STYLE COMMAND
    pagecolor = COLOR
    n = NUMBER
    balance = yes no
    align = inherits: \setupalign
    numberorder = numbers
```

\setuprotate [...] [...,...=...]

- * location = fit broad depth high middle default normal
- rotation = left right inner outer NUMBER
- inherits: \setupframed

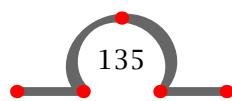
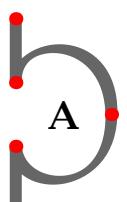
```
\setupsectionblock [...] [...] [...,...=...]
1 NAME OPT
2 page = inherits: \page
before = COMMAND
after = COMMAND
number = yes no
```

Command definitions

```
\setupatabulate [..1.] [..2.] [...] [...]...]
1 NAME          OPT      OPT
2 NAME
3 inherits: \setupabulation
```

```
\setuptextbackground [...]...1 [...]...2 [...]...]
1 NAME
2 state        = start stop
location       = text paragraph none
alternative    = NUMBER
mp             = NAME
method          = NAME
background      = color
backgroundcolor = COLOR
corner          = rectangular round
level           = NUMBER
backgroundoffset = DIMENSION
before          = COMMAND
after           = COMMAND
align           = inherits: \setupalign
dash             = NUMBER
radius           = DIMENSION
frame            = on off
framecolor       = COLOR
rulethickness   = DIMENSION
voffset          = DIMENSION
frameoffset     = DIMENSION
leftoffset      = yes no standard DIMENSION
rightoffset     = yes no standard DIMENSION
topoffset       = small medium big line DIMENSION
bottomoffset    = small medium big line DIMENSION
style            = STYLE COMMAND
color            = COLOR
```

```
\setupthinrules [...]...*
* height        = max DIMENSION
depth          = max DIMENSION
background      = color
frame           = on off
rulethickness  = DIMENSION
alternative     = a b c none
backgroundcolor = COLOR
color           = COLOR
interlinespace = small medium big NUMBER
before          = COMMAND
after           = COMMAND
inbetween       = COMMAND
n               = NUMBER
```



Command definitions

```
\setuptype [...] [...]
1 NAME          OPT
2 option = mp lua xml parsed-xml nested tex context none NAME
  command = CSNAME
  left   = COMMAND
  right  = COMMAND
  tab    = yes no NUMBER
  compact = absolute last all
  escape  = yes no TEXT PROCESSOR->TEXT
  style   = STYLE COMMAND
  color   = COLOR
  lines   = yes no normal hyphenated
  space   = on off normal fixed stretch
```

```
\setuptyping [...] [...]
1 NAME          OPT
2 oddmargin    = DIMENSION
  evenmargin  = DIMENSION
  margin      = yes no standard DIMENSION
  option      = mp lua xml parsed-xml nested tex context none NAME
  style       = STYLE COMMAND
  color       = COLOR
  align       = inherits: \setupalign
  lines       = yes no normal hyphenated
  space       = on off normal fixed stretch
  keeptogether = yes no
  before      = COMMAND
  after       = COMMAND
  strip       = yes no NUMBER
  range       = NUMBER NAME
  tab         = yes no NUMBER
  escape      = yes no TEXT PROCESSOR->TEXT
  indentnext  = yes no auto
  continue    = yes no
  start       = NUMBER
  stop        = NUMBER
  step        = NUMBER
  numbering   = file line no
  blank       = inherits: \blank
```

```
\setupunit [...] [...]
1 NAME          OPT
2 method       = 1 2 3 4 5 6
  language     = LANGUAGE
  alternative  = text mathematics
  order        = reverse normal
  separator   = small medium big normal none NAME
  space        = small medium big normal none NAME
  style        = STYLE COMMAND
  color        = COLOR
```



Command definitions

```
\setupuserpagenumber [...,...^=...,...]
* viewerprefix = TEXT
state         = start stop none keep empty
inherits: \setupcounter
```

```
\setupwhitespace [...,*,...]
* fix fixed flexible line OPT halfline quarterline none small medium big default DIMENSION
```

```
\setvariables [...] [...,...^=...,...]
1 NAME
2 set   = COMMAND
      reset = COMMAND
KEY   = VALUE
```

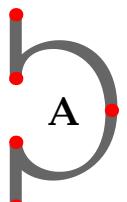
```
\startalignment [...] ... \stopalignment
* inherits: \setupalign
```

```
\startbuffer [...] ... \stopbuffer
* NAME          OPT
```

```
\startcolumns [...] ... \stopcolumns
* inherits: \setupcolumnsOPT
```

```
\startcombination [...] [...] ^= [...] ... \stopcombination
1 NAME          OPT          OPT
2 inherits: \setupcombination
```

```
\startformula [...] ... \stopformula
* packed tight middle OPT frame inherits: \setupbodyfont
```



Command definitions

```
\startinteractionmenu [...] ... \stopinteractionmenu  
* NAME
```

```
\startlinecorrection [...] ... \stoplinecorrection  
* blank inherits: \blank OPT
```

```
\startlocalfootnotes ... \stoplocalfootnotes
```

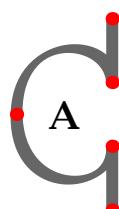
```
\startpacked [...] ... \stoppacked  
* blank OPT
```

```
\starttable [|...] [...] ... \stoptable  
1 TEMPLATE OPT  
2 inherits: \setuptables
```

```
\starttabulate [|...] [...] ... \stoptabulate  
1 TEMPLATE OPT  
2 inherits: \setuptabulate
```

```
\starttextbackground [...] [...] ... \stoptextbackground  
1 NAME OPT  
2 inherits: \setuptextbackground
```

```
\startunpacked ... \stopunpacked
```



Command definitions

```
\startxtable [...,*=...,...] ... \stopxtable  
* inherits: \setupxtableOPT
```

```
\switchtobodyfont [...,*=...]  
* inherits: \setupbodyfont
```

```
\textreference [...,1...] {2...}  
1 REFERENCE  
2 TEXT
```

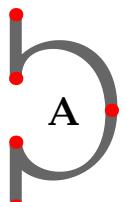
```
\thinrule
```

```
\thinrules [...,*=...,...]  
* inherits: \setupthinrules
```

```
\type [...,1=...,...] {2...}  
1 inherits: \setuptype  
2 CONTENT
```

```
\useexternaldocument [...] [...] [...]  
1 NAME  
2 FILE  
3 TEXT
```

```
\usemodule [...] [...] [...] [...]  
1 m p s x t OPT  
2 FILE  
3 KEY = VALUE
```

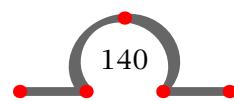
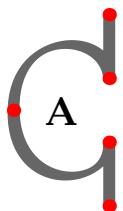


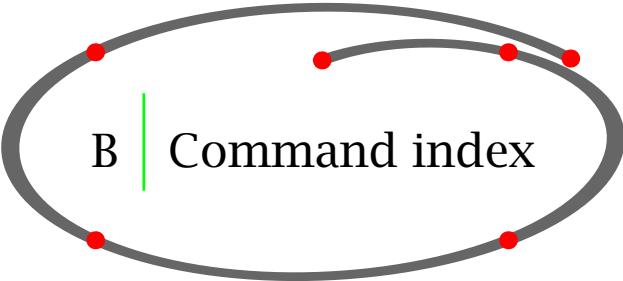
Command definitions

```
\useURL [^1] [...] [^3] [^4]
1 NAME          OPT          OPT
2 URL
3 FILE
4 TEXT
```

```
\writebetweenlist [...] [...] {^3}
1 LIST          OPT
2 inherits: \setuplist
3 COMMAND
```

```
\writetolist [...] [...] {^3} {^4}
1 LIST          OPT
2 inherits: \setuplist
3 NUMBER
4 TEXT
```

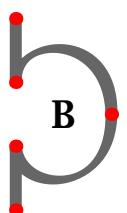




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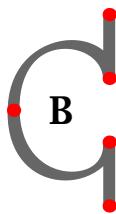
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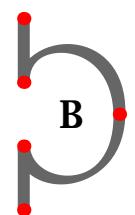
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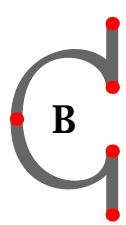


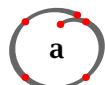
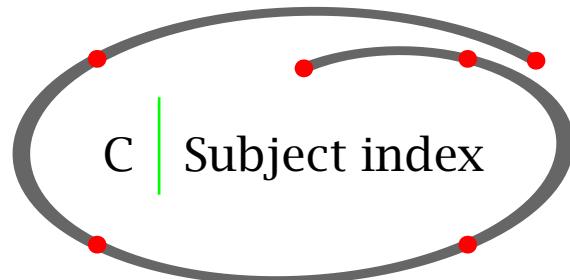
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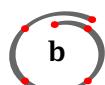


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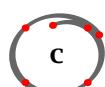




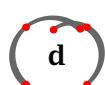
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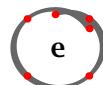


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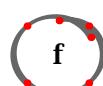
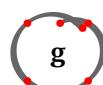
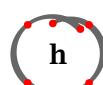


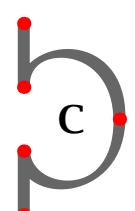
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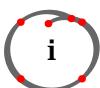
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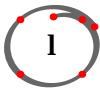
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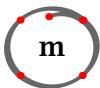
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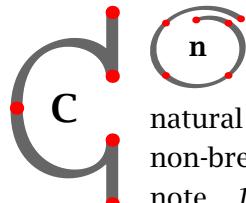
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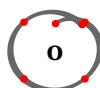
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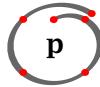
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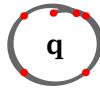
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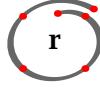
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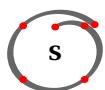


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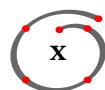


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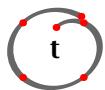
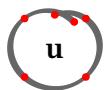
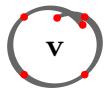


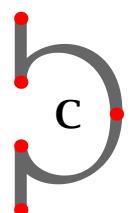
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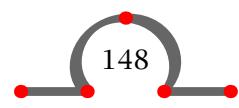
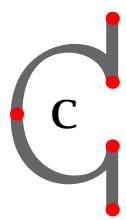
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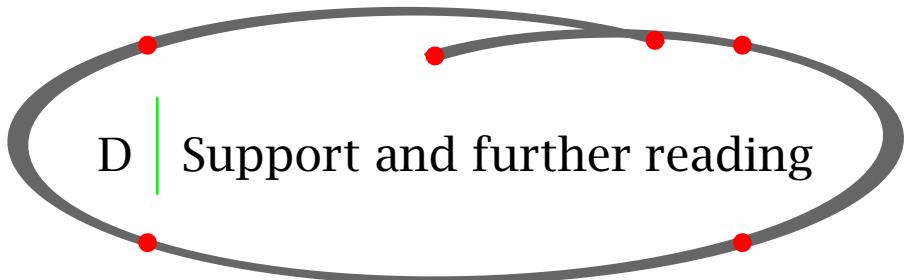
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Support and further reading



D.1

For your Questions and Answers you can subscribe to the CONTeXt mailing list.

Visit the Pragma ADE website for extensive information about CONTeXt.

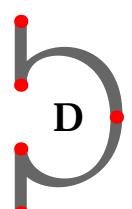
Goto the ConTeXt Garden to find all kinds of practical information on how to use CONTeXt.

D.2 Manuals

Chemical Formulas in CONTeXTC Color Separation Columns CONTeXT, the manual Dealing with XMLExtreme Tables Figures Fonts in CONTeXTluatools, mtxrun, contextMETAFUN manual Natural Tables PPCHTEX Manual Quick Reference (dutch) Quick Reference (english) SCITE in CONTeXT Units Widgets

D.3 Magazines

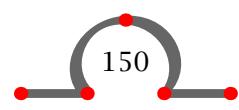
CONTeXT Magazine 1103 Project structure



Support and further reading

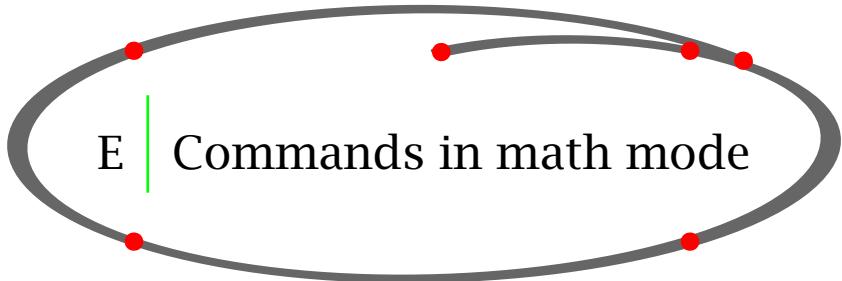


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Commands in math mode



E.1 Greek characters

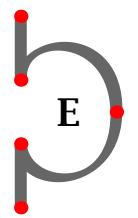
α	<code>\alpha</code>	ι	<code>\iotaota</code>	ϱ	<code>\varrho</code>
β	<code>\beta</code>	κ	<code>\kappaappa</code>	Σ	<code>\sigma</code>
Γ	<code>\gamma</code>	Λ	<code>\lambdaambda</code>	ς	<code>\varsigma</code>
Δ	<code>\delta</code>	μ	<code>\mu</code>	τ	<code>\tau</code>
ϵ	<code>\epsilon</code>	ν	<code>\nu</code>	υ	<code>\upsilon</code>
ε	<code>\varepsilon</code>	Ξ	<code>\xi</code>	ϕ	<code>\phi</code>
ζ	<code>\zeta</code>	\circ	<code>\circ</code>	φ	<code>\varphi</code>
η	<code>\eta</code>	Π	<code>\pi</code>	χ	<code>\chi</code>
θ	<code>\theta</code>	ϖ	<code>\varpi</code>	ψ	<code>\psi</code>
ϑ	<code>\vartheta</code>	ρ	<code>\rho</code>	ω	<code>\omega</code>
				Ω	<code>\omega</code>

E.2 Special symbols

\aleph	<code>\aleph</code>	$'$	<code>\prime</code>	\forall	<code>\forall</code>
\hbar	<code>\hbar</code>	\emptyset	<code>\emptyset</code>	\exists	<code>\exists</code>
\imath	<code>\imath</code>	∇	<code>\nabla</code>	\neg	<code>\neg</code>
\jmath	<code>\jmath</code>	\surd	<code>\surd</code>	\flat	<code>\flat</code>
ℓ	<code>\ell</code>	\top	<code>\top</code>	\natural	<code>\natural</code>
\wp	<code>\wp</code>	\bot	<code>\bot</code>	\sharp	<code>\sharp</code>
\Re	<code>\Re</code>	\Vert	<code>\Vert</code>	\clubsuit	<code>\clubsuit</code>
\Im	<code>\Im</code>	\angle	<code>\angle</code>	\diamondsuit	<code>\diamondsuit</code>
∂	<code>\partial</code>	\triangle	<code>\triangle</code>	\heartsuit	<code>\heartsuit</code>
∞	<code>\infty</code>	\backslash	<code>\backslash</code>	\spadesuit	<code>\spadesuit</code>

E.3 Operators in addition to +

\pm	<code>\pm</code>	\cap	<code>\cap</code>	\vee	<code>\vee</code>
\mp	<code>\mp</code>	\cup	<code>\cup</code>	\wedge	<code>\wedge</code>
\setminus	<code>\setminus</code>	\uplus	<code>\uplus</code>	\oplus	<code>\oplus</code>
\cdot	<code>\cdot</code>	\sqcap	<code>\sqcap</code>	\ominus	<code>\ominus</code>
\times	<code>\times</code>	\sqcup	<code>\sqcup</code>	\otimes	<code>\otimes</code>
\ast	<code>\ast</code>	\triangleleft	<code>\triangleleft</code>	\oslash	<code>\oslash</code>
\star	<code>\star</code>	\triangleright	<code>\triangleright</code>	\odot	<code>\odot</code>
\diamond	<code>\diamond</code>	\wr	<code>\wr</code>	\dagger	<code>\dagger</code>



Commands in math mode

- \circ \circlearrowleft \circlearrowright \circlearrowuparrow \circlearrowdownarrow
- \bullet \triangleleft \triangleright \triangleup \triangledown
- \div \divideontimes \bigtriangledown \bigtriangledown

E.4 Operators

- | | | |
|-----------|-------------|--------------|
| \sum | \prod | \coprod |
| \int | \oint | \bigcap |
| \bigcup | \bigsqcup | \bigvee |
| \wedge | \bigwedge | \bigotimes |
| \oplus | \bigoplus | \biguplus |

E.5 Relation in addition to >

- | | | |
|---------------|---------------|-----------|
| \leq | \geq | \equiv |
| \prec | \succ | \sim |
| \preceq | \succeq | \simeq |
| \ll | \gg | \asymp |
| \subset | \supset | \approx |
| \subseteq | \supseteq | \cong |
| \sqsubseteq | \sqsupseteq | \bowtie |
| \in | \ni | \propto |
| \vdash | \dashv | \models |
| \smile | \mid | \doteq |
| \frown | \parallel | \perp |

E.6 Negated relations

- | | | |
|----------------|----------------|------------|
| $/<$ | $/>$ | $/=$ |
| $/\not<$ | $\not>$ | $\not=$ |
| $/\leq$ | $/\geq$ | $/\equiv$ |
| $/\prec$ | $/\succ$ | $/\sim$ |
| $/\preceq$ | $/\succeq$ | $/\simeq$ |
| $/\subset$ | $/\supset$ | $/\approx$ |
| $/\subseteq$ | $/\supseteq$ | $/\cong$ |
| $/\sqsubseteq$ | $/\sqsupseteq$ | $/\asymp$ |

E.7 Some arrows

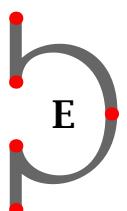
- | | | |
|-------------------|-----------------------|----------------|
| \leftarrow | \longleftarrow | \uparrow |
| \Leftarrow | \Longleftarrow | \Uparrow |
| \rightarrow | \rightarrowtail | \downarrow |
| \Rightarrow | \Rrightarrow | \Downarrow |
| \leftrightarrow | \longleftrightarrow | \updownarrow |
| \Leftrightarrow | \Longleftrightarrow | \Updownarrow |

Commands in math mode

\mapsto	<code>\mapsto</code>	\longrightarrow	<code>\longmapsto</code>	\nearrow	<code>\nearrow</code>
\searrow	<code>\searrow</code>	\swarrow	<code>\swarrow</code>	\nwarrow	<code>\nwarrow</code>
\hookleftarrow	<code>\hookleftarrow</code>	\hookrightarrow	<code>\hookrightarrow</code>		

E.8 Alternative commands

\neq	<code>\neq</code>	{	{	\wedge	<code>\land</code>	\rightarrow	<code>\to</code>		<code>\vert</code>
\leq	<code>\leq</code>	}	}	\vee	<code>\lor</code>	\leftarrow	<code>\gets</code>	\parallel	<code>\Vert</code>
\geq	<code>\geq</code>	\exists	<code>\owns</code>	\neg	<code>\not</code>				

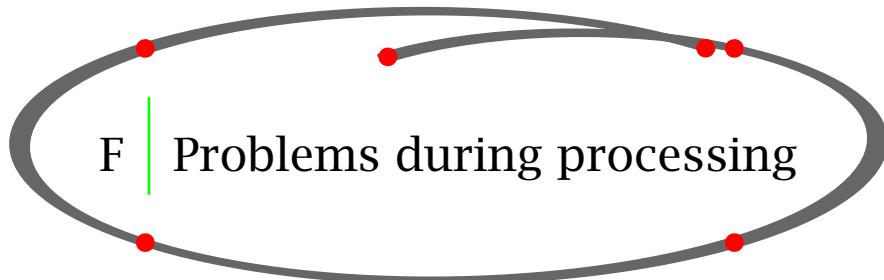


Commands in math mode

\mathbb{G}
E

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Problems during processing



If processing is not successful —for example because you typed `\stptext` instead of `\stop{text}`— CONTEXT produces a `?` on your screen and tells you it has just processed an error. It will give you some basic information on the type of error and the line number where the error becomes effective.

At the instant of `?` you can type:

- H for help information on your error
- I for inserting the correct CONTEXT command
- Q for quitting and entering batch mode
- X for exiting the running mode
- ENTER for ignoring the error

Most of the time you will type ENTER and processing will continue. Then you can edit the input file and fix the error.

Some errors will produce a `*` on your screen and processing will stop. This error is due to a fatal error in your input file. You can't ignore this error and the only option you have is to type `\stop` or CTRL Z. The program will be halted and you can fix the error in your text editor.

A well known error is:

```
! I can't write on file 'myfile.pdf'.
Please type another filename for output:
```

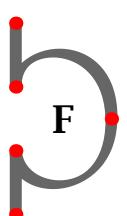
This error is due to the fact that the file `myfile.pdf` is still open in ACROBAT READER.

The best way to proceed is:

- close the file in ACROBAT READER
- type ENTER at the console

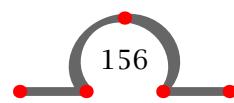
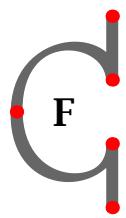
Sometimes the error messages are very obscure. Finding the location of the error in an extensive document can then be a tedious job. You could try to isolate the error:

- open the file in your text editor
- save a copy of your file (to be on the safe side)
- isolate the error
 - 1. place a `\stop{text}` command higher up in your text
 - 2. process the file
 - 3. repeat step 1 and 2 until the file processes correctly

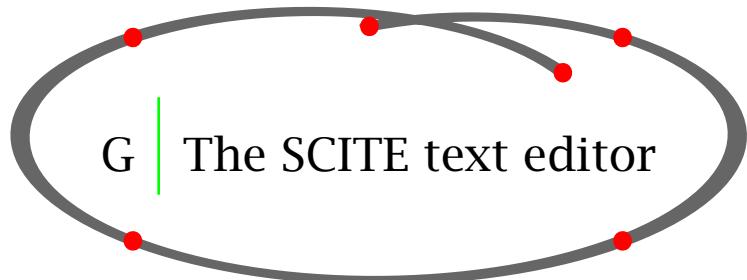


Problems during processing

- study the content that produces the error
- fix the error
- place the `\stoptext` command after the corrected error
- process your file
- etc.



The SCITE text editor



The developers of CONTEX_T have always been able to process their T_EX files from a text editor. In that way CONTEX_T became an effective authoring tool.

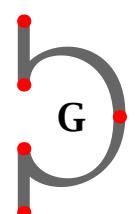
At this moment the text editors SCITE and TEXWORKS are more or less part of the CONTEX_T distribution.

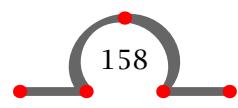
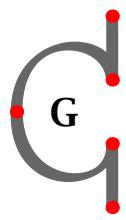
Please refer to the CONTEX_T WIKI and learn how to install SCITE.

SCITE supports the:

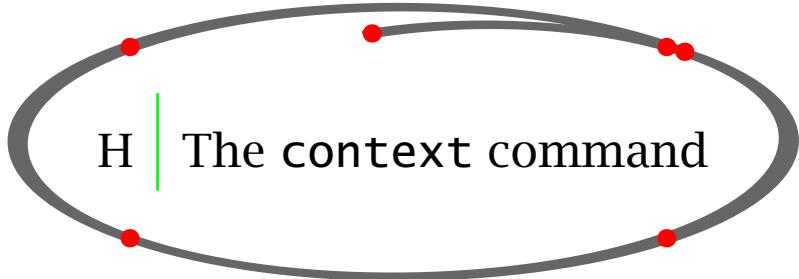
- processing T_EX of files
- colored display of commands (lexing)
- syntax checking of T_EX, XML and LUA files
- spell checking of your text

The CONTEX_T specific support of SCITE is described in the manual SCITE in CONTEX_T.





The `context` command



You can process a `TeX` file or run `CONTeXt` with the command `context` that you can type at your console:

```
context myfile
```

`CONTeXt` will make multiple runs to get the layout, references, lists and pagenumbering straight. You can see those runs echoed on your screen and listed in the `myfile.log` file.

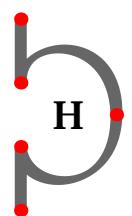
You can add parameters to give the command `context` additional tasks while processing the file. If you want start up `ACROBAT READER` automatically you can type:

```
context --autopdf myfile
```

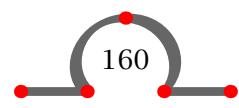
A full overview of the parameters is given when you type:

```
context --help
```

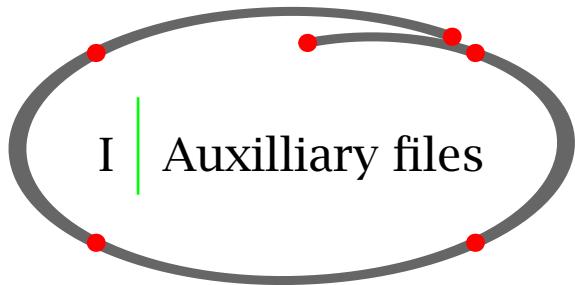
Please refer to the manual `luatools`, `mtxrun`, `context` for more information on running `CONTeXt`.



The `context` command



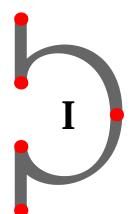
Auxilliary files



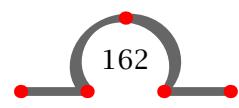
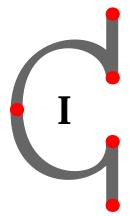
CONTeXt will produce a number of auxilliary files during processing. If your input file is called `myfile.tex` the following files may appear on your working directory.

CONTeXt MkII	CONTeXt MkIV	Meaning
<code>myfile.tex</code>	<code>myfile.tex</code>	your text file
<code>myfile.log</code>	<code>myfile.log</code>	log information
<code>myfile.tuo</code>	<code>myfile.tuc</code>	output information
<code>myfile.tui</code>		input information
<code>myfile.tmp</code>		temporary information
<code>mpgraph.mp</code>		METAPOST information
<code>myfile.pdf</code>	<code>myfile.pdf</code>	result file

The `myfile.tuc` file contains information about registers, lists and references which will be used when necessary. The `myfile.log` can be viewed in case there are problems during processing.



Auxilliary files



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This manual describes some features of CONTeXt, a document production system, based on TeX.

CONTeXt offers the user a flexible and high quality typesetting environment. No in-depth knowledge of TeX is needed. The parameter driven character of CONTeXt enables users to define their own layout rather easy.

CONTeXt is developed and tested in a production environment and is used for typesetting simple books as well as complex documents, paper and/or screen based. This introduction manual describes the functionality needed for everyday publications, like manuals and educational materials.

This manual is also available as an interactive document, be it in a bit different layout. The macro package CONTeXt, some more advanced examples and additional information can be found at www.pragma-ade.com.

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