School of Science, Computing and Engineering Technologies

Object Oriented Programming

Pass Task 5.1: In Person Check-in 2 — Drawing Program

Overview

It's important to check in regularly with your progress in the unit. In this task you will complete a short reflection and demonstrate that you have successfully completed the sequence of pass level drawing program tasks.

Purpose:	Demonstrate that you have completed the pass-level drawing program tasks required for this unit.
Task:	Reflect on your experiences, and demonstrate your drawing program.
Time:	You should aim to complete this task by the end of week 7.

Submission Details

All students have access to the Adobe Acrobat tools. Please print your solution to PDF and combine it with the screenshots taken for this task.

- A PDF document containing your written answers using the provided template.

> **Note**: Once you have made a submission, this task requires you to have a discussion with your tutor in your lab or at the help desk before it can be signed off as Complete.

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Instructions

1. Complete tasks 2.3P, 3.3P, and 4.1P.

2. One you have the three tasks signed off as Complete, download and open the answer sheet provided in the resources for this task.

3. Complete the answer sheet and submit it to Canvas.

4. Once you have submitted the task to Canvas, see your tutor in your lab or at the help desk and demonstrate your completed drawing program.

> **Note**: Demonstrating your program involves being able to answer questions about it, or even make a small change on the spot!

Assessment Criteria

Make sure that your task has the following in your submission:

- The "Universal Task Requirements" (see Canvas) have been met.