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ChemAR

The Past

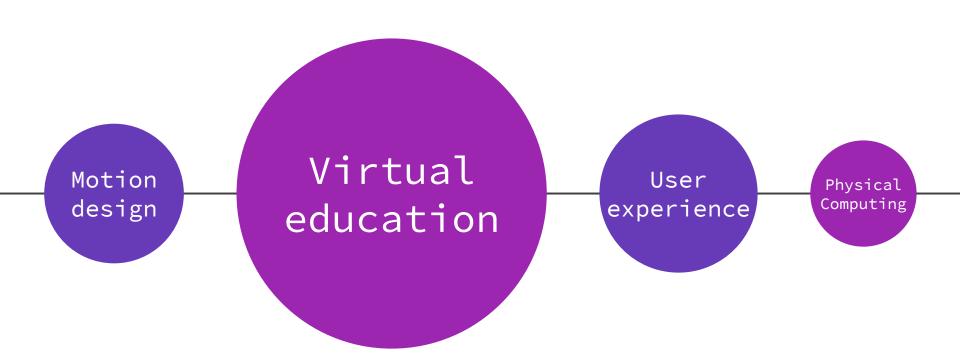
A decade ago, we all wondered what the future of tech would hold and here are today. We are able to:

- Take professional photos with our phone
- Waterproof phones
- AR & VR
- Better and improved tech compacted into thin desktops, TV and laptop

What lies in store in the next decade in the Tech World?

With the introduction and popularity of VR and AR, we are going to be seeing changes to our physical world as we know it. These changes will most importantly change how the future generation interact with each other and how the education system will adapt to these changes. And that is why we created a prototype of the next generation of technology.

Keeping these in mind....



ChemAR

We created an educational application with the aid of Unity, Vuforia, and C# that identifies images and displays a 3D video of their chemical composition. This Augmented Reality app is based on Image Recognition and can be accessed from both a laptop and phone for accessibility.



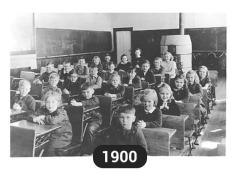
What led to this idea?

As you can imagine, we had a few ideas which led up to the final product.

- In the beginning, we wanted to create
 a molecule (H2O) using the periodic
 table in Virtual Reality. Due to its
 complexity and our knowledge of
 programming languages, we decided
 against it.
- We attempted to use Google Cloud Platform to take advantage of its Cloud Vision API but, with the complexity of using C# in Unity and Python in Google Cloud Vision API, we decided against it.

These prove that it is okay to fail and not succeed in the beginning because, in the end, it all works out beautifully in the end.

What is the next step?





The next step is to scan 3D models that will be added to our database so it can identify real life objects.



Which means...

In a decade, the education system will change in order to adapt to the technologically savvy world. Such tech like our prototype will be able to help students learn beyond the traditional classroom.