Initial Value Problems (IVP)

Initial Value Problems and Differential Equations

Antiderivatives play several important roles in mathematics and its applications. Methods and techniques for finding them are a major part of calculus, and we take up that study in Chapter 8. Finding an antiderivative for a function f(x) is the same problem as finding a function y(x) that satisfies the equation

$$\frac{dy}{dx} = f(x).$$

This is called a **differential equation**, since it is an equation involving an unknown function y that is being differentiated. To solve it, we need a function y(x) that satisfies the equation. This function is found by taking the antiderivative of f(x). We fix the arbitrary constant arising in the antidifferentiation process by specifying an initial condition

$$y(x_0) = y_0$$
.

This condition means the function y(x) has the value y_0 when $x = x_0$. The combination of a differential equation and an initial condition is called an **initial value problem**. Such problems play important roles in all branches of science.

The most general antiderivative F(x) + C (such as $x^3 + C$ in Example 2) of the function f(x) gives the **general solution** y = F(x) + C of the differential equation dy/dx = f(x). The general solution gives *all* the solutions of the equation (there are infinitely many, one for each value of C). We **solve** the differential equation by finding its general solution. We then solve the initial value problem by finding the **particular solution** that satisfies the initial condition $y(x_0) = y_0$. In Example 2, the function $y = x^3 - 2$ is the particular solution of the differential equation $dy/dx = 3x^2$ satisfying the initial condition y(1) = -1.

Antiderivatives and Motion

We have seen that the derivative of the position function of an object gives its velocity, and the derivative of its velocity function gives its acceleration. If we know an object's acceleration, then by finding an antiderivative we can recover the velocity, and from an antiderivative of the velocity we can recover its position function. This procedure was used as an application of Corollary 2 in Section 4.2. Now that we have a terminology and conceptual framework in terms of antiderivatives, we revisit the problem from the point of view of differential equations.

EXAMPLE 5 A hot-air balloon ascending at the rate of 12 ft/sec is at a height 80 ft above the ground when a package is dropped. How long does it take the package to reach the ground?

Solution Let v(t) denote the velocity of the package at time t, and let s(t) denote its height above the ground. The acceleration of gravity near the surface of the earth is 32 ft/sec^2 . Assuming no other forces act on the dropped package, we have

$$\frac{dv}{dt} = -32$$
. Negative because gravity acts in the direction of decreasing s

This leads to the following initial value problem (Figure 4.52):

Differential equation:
$$\frac{dv}{dt} = -32$$
Initial condition: $v(0) = 12$. Balloon initially rising

This is our mathematical model for the package's motion. We solve the initial value problem to obtain the velocity of the package.

1. Solve the differential equation: The general formula for an antiderivative of -32 is

$$v = -32t + C.$$

Having found the general solution of the differential equation, we use the initial condition to find the particular solution that solves our problem.

2. Evaluate C:

$$12 = -32(0) + C$$
 Initial condition $v(0) = 12$
 $C = 12$.

The solution of the initial value problem is

$$v = -32t + 12$$
.

Since velocity is the derivative of height, and the height of the package is 80 ft at time t = 0 when it is dropped, we now have a second initial value problem.

Differential equation:
$$\frac{ds}{dt} = -32t + 12$$
 Set $v = \frac{ds}{dt}$ in the previous equation.

Initial condition: $s(0) = 80$

We solve this initial value problem to find the height as a function of t.

1. Solve the differential equation: Finding the general antiderivative of -32t + 12 gives

$$s = -16t^2 + 12t + C$$

2. Evaluate C:

$$80 = -16(0)^2 + 12(0) + C$$
 Initial condition $s(0) = 80$
 $C = 80$.

The package's height above ground at time t is

$$s = -16t^2 + 12t + 80$$
.

Use the solution: To find how long it takes the package to reach the ground, we set s equal to 0 and solve for t:

$$-16t^{2} + 12t + 80 = 0$$

$$-4t^{2} + 3t + 20 = 0$$

$$t = \frac{-3 \pm \sqrt{329}}{-8}$$

$$t \approx -1.89, \quad t \approx 2.64.$$
Quadratic formula

The package hits the ground about 2.64 sec after it is dropped from the balloon. (The negative root has no physical meaning.)

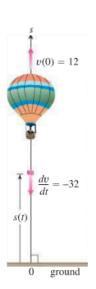


FIGURE 4.52 A package dropped from a rising hot-air balloon (Example 5).