

Volumes by Slicing

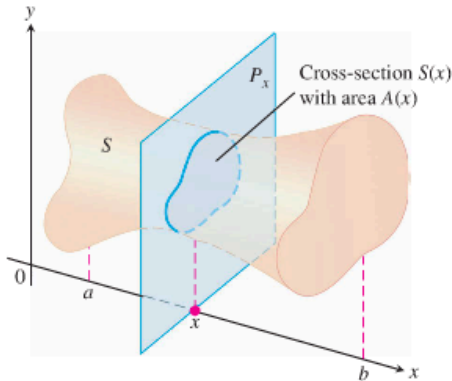


FIGURE 6.1 A cross-section $S(x)$ of the solid S formed by intersecting S with a plane P_x perpendicular to the x -axis through the point x in the interval $[a, b]$.

In this section we define volumes of solids using the areas of their cross-sections. A **cross-section** of a solid S is the plane region formed by intersecting S with a plane (Figure 6.1). We present three different methods for obtaining the cross-sections appropriate to finding the volume of a particular solid: the method of slicing, the disk method, and the washer method.

Suppose we want to find the volume of a solid S like the one in Figure 6.1. We begin by extending the definition of a cylinder from classical geometry to cylindrical solids with arbitrary bases (Figure 6.2). If the cylindrical solid has a known base area A and height h , then the volume of the cylindrical solid is

$$\text{Volume} = \text{area} \times \text{height} = A \cdot h.$$

This equation forms the basis for defining the volumes of many solids that are not cylinders, like the one in Figure 6.1. If the cross-section of the solid S at each point x in the interval $[a, b]$ is a region $S(x)$ of area $A(x)$, and A is a continuous function of x , we can define and calculate the volume of the solid S as the definite integral of $A(x)$. We now show how this integral is obtained by the **method of slicing**.

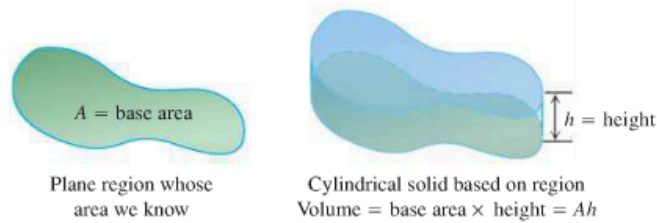


FIGURE 6.2 The volume of a cylindrical solid is always defined to be its base area times its height.

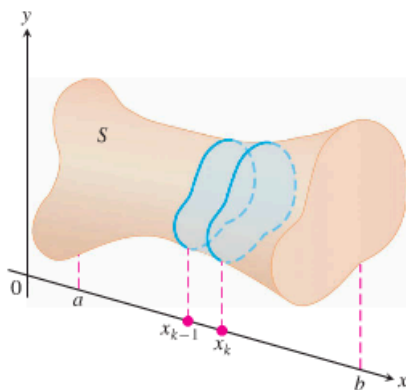


FIGURE 6.3 A typical thin slab in the solid S .

Slicing by Parallel Planes

We partition $[a, b]$ into subintervals of width (length) Δx_k and slice the solid, as we would a loaf of bread, by planes perpendicular to the x -axis at the partition points $a = x_0 < x_1 < \dots < x_n = b$. The planes P_{x_k} , perpendicular to the x -axis at the partition points, slice S into thin “slabs” (like thin slices of a loaf of bread). A typical slab is shown in Figure 6.3. We approximate the slab between the plane at x_{k-1} and the plane at x_k by a cylindrical solid with base area $A(x_k)$ and height $\Delta x_k = x_k - x_{k-1}$ (Figure 6.4). The volume V_k of this cylindrical solid is $A(x_k) \cdot \Delta x_k$, which is approximately the same volume as that of the slab:

$$\text{Volume of the } k\text{th slab} \approx V_k = A(x_k) \Delta x_k.$$

The volume V of the entire solid S is therefore approximated by the sum of these cylindrical volumes,

$$V \approx \sum_{k=1}^n V_k = \sum_{k=1}^n A(x_k) \Delta x_k.$$

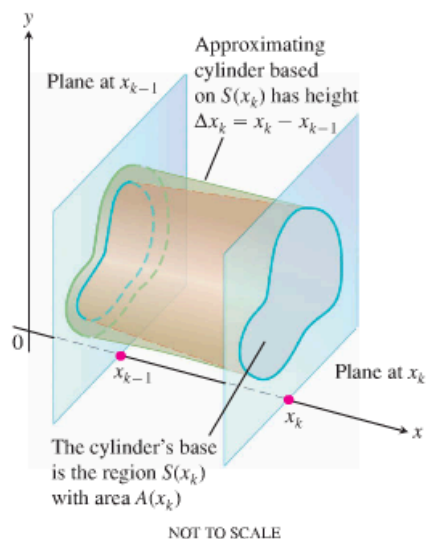


FIGURE 6.4 The solid thin slab in Figure 6.3 is shown enlarged here. It is approximated by the cylindrical solid with base $S(x_k)$ having area $A(x_k)$ and height $\Delta x_k = x_k - x_{k-1}$.

This is a Riemann sum for the function $A(x)$ on $[a, b]$. We expect the approximations from these sums to improve as the norm of the partition of $[a, b]$ goes to zero. Taking a partition of $[a, b]$ into n subintervals with $\|P\| \rightarrow 0$ gives

$$\lim_{n \rightarrow \infty} \sum_{k=1}^n A(x_k) \Delta x_k = \int_a^b A(x) dx.$$

So we define the limiting definite integral of the Riemann sum to be the volume of the solid S .

DEFINITION The **volume** of a solid of integrable cross-sectional area $A(x)$ from $x = a$ to $x = b$ is the integral of A from a to b ,

$$V = \int_a^b A(x) dx.$$

This definition applies whenever $A(x)$ is integrable, and in particular when it is continuous. To apply the definition to calculate the volume of a solid, take the following steps:

Calculating the Volume of a Solid

1. Sketch the solid and a typical cross-section.
2. Find a formula for $A(x)$, the area of a typical cross-section.
3. Find the limits of integration.
4. Integrate $A(x)$ to find the volume.



EXAMPLE 1 A pyramid 3 m high has a square base that is 3 m on a side. The cross-section of the pyramid perpendicular to the altitude x m down from the vertex is a square x m on a side. Find the volume of the pyramid.

Solution

1. *A sketch.* We draw the pyramid with its altitude along the x -axis and its vertex at the origin and include a typical cross-section (Figure 6.5).

2. *A formula for $A(x)$.* The cross-section at x is a square x meters on a side, so its area is

$$A(x) = x^2.$$

3. *The limits of integration.* The squares lie on the planes from $x = 0$ to $x = 3$.

4. *Integrate to find the volume:*

$$V = \int_0^3 A(x) dx = \int_0^3 x^2 dx = \left[\frac{x^3}{3} \right]_0^3 = 9 \text{ m}^3. \quad \blacksquare$$

EXAMPLE 2 A curved wedge is cut from a circular cylinder of radius 3 by two planes. One plane is perpendicular to the axis of the cylinder. The second plane crosses the first plane at a 45° angle at the center of the cylinder. Find the volume of the wedge.

Solution We draw the wedge and sketch a typical cross-section perpendicular to the x -axis (Figure 6.6). The base of the wedge in the figure is the semicircle with $x \geq 0$ that is cut from the circle $x^2 + y^2 = 9$ by the 45° plane when it intersects the y -axis.

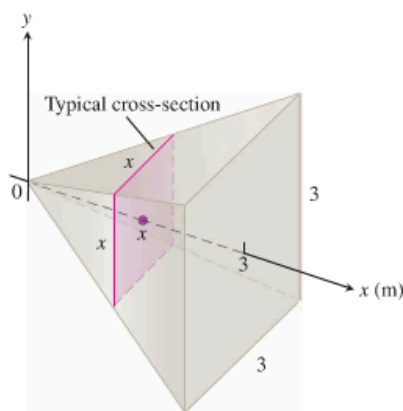


FIGURE 6.5 The cross-sections of the pyramid in Example 1 are squares.

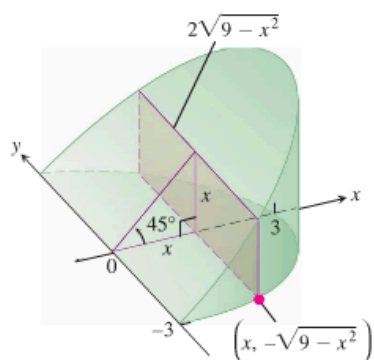


FIGURE 6.6 The wedge of Example 2, sliced perpendicular to the x -axis. The cross-sections are rectangles.

For any x in the interval $[0, 3]$, the y -values in this semicircular base vary from $y = -\sqrt{9 - x^2}$ to $y = \sqrt{9 - x^2}$. When we slice through the wedge by a plane perpendicular to the x -axis, we obtain a cross-section at x which is a rectangle of height x whose width extends across the semicircular base. The area of this cross-section is

$$\begin{aligned} A(x) &= (\text{height})(\text{width}) = (x)(2\sqrt{9 - x^2}) \\ &= 2x\sqrt{9 - x^2}. \end{aligned}$$

The rectangles run from $x = 0$ to $x = 3$, so we have

$$\begin{aligned} V &= \int_a^b A(x) \, dx = \int_0^3 2x\sqrt{9 - x^2} \, dx \\ &= -\frac{2}{3} (9 - x^2)^{3/2} \Big|_0^3 \\ &= 0 + \frac{2}{3} (9)^{3/2} \\ &= 18. \end{aligned}$$

Let $u = 9 - x^2$,
 $du = -2x \, dx$, integrate,
and substitute back.

EXAMPLE 3 Cavalieri's principle says that solids with equal altitudes and identical cross-sectional areas at each height have the same volume (Figure 6.7). This follows immediately from the definition of volume, because the cross-sectional area function $A(x)$ and the interval $[a, b]$ are the same for both solids.

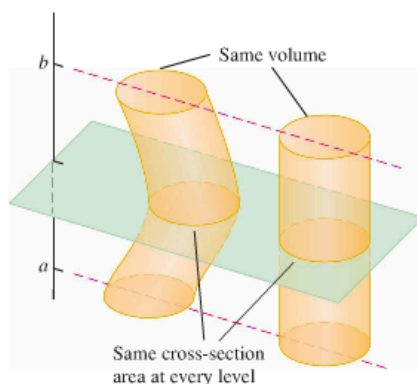


FIGURE 6.7 Cavalieri's principle: These solids have the same volume, which can be illustrated with stacks of coins.