```
int DisplayRow;
int DisplayColumn;
unsigned long timer;
// Code for handling LED display.// MAX7219 SPI LED Driver
#define MAX7219 BRIGHTNESS 0x0a00 // Set brightness of display
#define MAX7219 SCAN LIMIT 0x0b00 // Set Scan limit
#define MAX7219 DECODE MODE 0x0900 // Sets chip to accept bit patterns
#define MAX7219_SHUTDOWN 0x0C00 // Code for shutdown chip.
void SPI 16(int data) {
  digitalWrite (13, LOW);
  SPI.transfer16( data )
 digitalWrite (13, HIGH);
}
void setup() {
  // put your setup code here, to run once:
  // Set up display These need to be sent in this fashion in setup.
  SPI 16 (MAX7219 TEST + 0x01); // Turn on all the LEDs.
                                 // One time we can use a delay.
  delay(100);
  SPI 16 (MAX7219 TEST + 0 \times 00); // all LEDS off.
  SPI 16 (MAX7219 DECODE MODE + 0 \times 00); // Disable BCD mode.
  SPI_16(MAX7219_BRIGHTNESS + 0x03); // Use lower intensity.
 SPI_16(MAX7219_SCAN_LIMIT + 0x0f); // Scan all digits.
  SPI_16(MAX7219_SHUTDOWN + 0x01); // Turn on chip.
 DisplayColumn = 0;// Not valid column, but first pass should increment to
  DisplayRow = 0;// This will effect the pattern generated.
  SPI.beginTransaction(SPISettings( 8000000, MSBFIRST, SPI MODE0 ) )
  timer = millis();
 pinMode (12, OUTPUT);
 pinMode (13, OUTPUT);
  SPI.begin();
1
void loop() {
  // put your main code here, to run repeatedly:
  if ((millis() - timer) > 500) {
     DisplayColumn++;
      if (DisplayColumn > 8) {
       DisplayColumn = 1;
      if (DisplayRow \&= 0 \times 0080) {
       DisplayRow<< 1;</pre>
      else {
       DisplayRow << 1;
       DisplayRow ^= 0x0001;
      }
```

```
SPI_16 ( ( DisplayColumn << 8 ) + DisplayRow );
}</pre>
```