

Robotics

Path Optimization - briefly

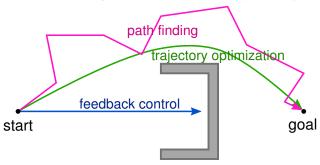
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Outline

- These are only some very brief notes on path optimization
- The aim is to explain how to formulate the optimization problem.
 Concerning the optimization algorithm itself, refer to the Optimization lecture.

Feedback control, path finding, trajectory optim.



- Feedback Control: E.g., $q_{t+1} = q_t + J^{\sharp}(y^* \phi(q_t))$
- Trajectory Optimization: $\operatorname{argmin}_{q_{0:T}} f(q_{0:T})$
- Path Finding: Find some $q_{0:T}$ with only valid configurations

From inverse kinematics to path costs

· Recall our optimality principle of inverse kinematics

$$\underset{q}{\operatorname{argmin}} \|q - q_0\|_W^2 + \|\Phi(q)\|^2$$

- A trajectory $q_{0:T}$ is a sequence of robot configurations $q_t \in \mathbb{R}^n$
- Consider the cost function

$$f(q_{0:T}) = \sum_{t=0}^{T} \|q_{t-1} - q_t\|_W^2 + \sum_{t=0}^{T} \|\Phi_t(q_t)\|^2$$

(where (q_{-1}) is a given prefix)

• $\|q_{t-1} - q_t\|_W^2$ represents control costs $\Phi_t(q_t)$ represents task costs

General k-order cost terms

[Notation: x_t instead of q_t represents joint state]

$$\begin{aligned} & \min_{x_{0:T}} & & \sum_{t=0}^{T} f_t(x_{t-k:t})^{\top} f_t(x_{t-k:t}) \\ & \text{s.t.} & & \forall_t: \ q_t(x_{t-k:t}) < 0 \ , \quad h_t(x_{t-k:t}) = 0 \ . \end{aligned}$$

Cost terms

• The $f_t(x_{t-k:t})$ terms can penalize various things:

or in some arbitrary task spaces

$$k=0 \quad f_t(x_t) = \phi(x_t) - y^* \qquad \text{penalize offset in some task space}$$

$$k=1 \quad f_t(x_{t-1},x_t) = \phi(x_t) - \phi(x_{t-1})$$

$$k=2 \quad f_t(x_{t-2},...,x_t) = \phi(x_t) - 2\phi(x_{t-1}) + \phi(x_{t-2})$$

$$k=3 \quad f_t(x_{t-3},...,x_t) = \phi(x_t) - 3\phi(x_{t-1} + 3\phi x_{t-2}) - \phi(x_{t-3})$$

• And terms f_t can be stacked arbitrarily

Choice of optimizer

$$\begin{split} \min_{x_{0:T}} \quad & \sum_{t=0}^{T} f_t(x_{t-k:t})^{\top} f_t(x_{t-k:t}) \\ \text{s.t.} \quad & \forall_t: \ g_t(x_{t-k:t}) \leq 0 \ , \quad h_t(x_{t-k:t}) = 0 \ . \end{split}$$

- Constrained optimization methods:
 - Log-barrier, squared penalties
 - Augmented Lagrangian
- Note: also the Lagrangian is the form of the so-called Gauss-Newton form. The pseudo Hessian is a banded, symmetric, positive-definite matrix.